

Job Posting: 177643 - Position: S26 Junior Front End Developer - DigiBC Work Placement 177643B

Co-op Work Term Posted:	2026 - Summer
App Deadline	02/02/2026 11:59 PM
Application Method:	Through Employer Website
Posting Goes Live:	01/23/2026 05:14 PM
Job Posting Status:	Approved

ORGANIZATION INFORMATION

Organization	UME Studio
City	Vancouver
Province / State	BC
Country	Canada

JOB POSTING INFORMATION

Placement Term	2026 - Summer
 Job Title 	S26 Junior Front End Developer - DigiBC Work Placement 177643B
Position Type	Co-op Position
Job Location	Vancouver, BC
Country	Canada
Duration	4 months
Work Mode	Fully Remote
Salary Currency	CAD
Salary	0.0 per hour for 37.5 Major List
Salary Range \$	\$26-32 / hour

Job Description

Junior Front End Developer co-op
Vancouver, BC

Location: Remote (Canada-wide, HQ in Vancouver) Team: Engineering

About UME Studio

UME Studio is a learning and working video conferencing platform that drives collaborative growth. We aren't just building a tool; our platform is a direct reflection of how we choose to work together every day.

We foster an environment where ideas and concerns are shared transparently. We empower every member to own their work and hold themselves accountable. We are dedicated to building best-in-class tools to support our community's success, and we are looking for a student developer to help us build the next generation of our platform.

The Opportunity

We are looking for a motivated **Junior Front-End Developer** to join our team for a work placement term. You will be reporting directly to a Senior Developer, gaining hands-on mentorship in a production environment.

Unlike internships where you might be siloed on a side project, you will be working on our core codebase. You will learn how to write maintainable, production-grade code, understand the importance of testing, and see how a remote engineering team

operates.

What You Will Do

- **Write Robust Tests:** You will improve the reliability of our platform by writing unit and integration tests using vitest, react-testing-library, and playwright.
- **Implement Features:** You will build small but impactful features using **TypeScript** and **React**, styling them with **Material UI (MUI)** and **SASS**.
- **Documentation:** You will help maintain internal documentation, ensuring our code is understandable and our processes are clear.
- **Collaborate:** You will participate in code reviews and pair programming sessions, receiving direct feedback on your work to help you improve.

The Tech Stack

You don't need to be an expert in all of these, but you will be working with:

- **Core:** TypeScript, React
- **Testing:** Vitest, React Testing Library, Playwright
- **Styling:** Material UI (MUI), SASS
- **Infrastructure:** AWS (especially AppSync and JavaScript resolvers)

What You Will Learn

- **Code Quality:** How to write clean, type-safe code that passes strict review standards.
- **Testing Strategies:** Why we test, what to test, and how to use modern testing frameworks.
- **Cloud Architecture:** Exposure to AWS resources, specifically how front-end applications interact with serverless backends (AWS AppSync).
- **Remote Workflow:** How to succeed in a fully remote, distributed team using an Agile-inspired workflow.

Why Join Us?

- **Mentorship:** You won't be left alone. You will have regular access to a Senior Developer for guidance and pair programming.
- **Culture:** We value diverse perspectives and treat all colleagues with dignity. We are a small team, which means your contribution actually matters.
- **Focus on Code:** You won't be asked to design UIs in Figma. Your focus will be on logic, implementation, and code quality.
- **Compensation:** The band for this role is **26.00 - 32.00 / hr** with full time **37.5 hours per week**. Duration is **4 months (17 weeks)** with start date of **April 1st - May 1st** (variable for the right candidate).

This position is part of DigiBC's Work Placement Program, which supports post-secondary students by providing experiential learning opportunities in animation, video games, visual effects, and XR. As a part of this program, participating students benefit from customized orientation workshops, e-learning resources, mentoring support, and opportunities to build their professional network in the creative technology industry. Subsidy funding for this position is made available through the Student Work Placement Program (SWPP) grant administered by the ICTC WIL Digital program. This position is open to students who are registered at ACE-WIL accredited public post-secondary institutions, reside in British Columbia, and are Canadian Citizens, Permanent Residents, or Protected Persons as defined by the Immigration and Refugee Protection Act.

Job Requirements

Who You Are

- **You own your outcomes.** Even as a student, you take pride in managing your commitments. If you say you will do something, you do it, or you communicate early if you hit a roadblock. You are self-motivated and don't need to be micro-managed to stay on track.
- **You are transparent.** You aren't afraid to say "I don't know" or "I made a mistake." You understand that in a remote environment, hiding blockers helps no one, but sharing concerns openly leads to solutions.
- **You are feedback-hungry.** You view code reviews and mentorship not as criticism, but as the fastest way to level up your skills. You are eager to learn best-in-class systems and improve your craft.

- You have a foundational knowledge of **HTML**, **CSS**, and **JavaScript**.
- You have experience (academic or personal projects) with **React**.
- You have experience with **Git** and **GitHub**.
- You are curious about **TypeScript** and static typing.
- You are comfortable communicating in a remote environment.
- Bonus**: You have dabbled with AWS or have written a unit test before.

Citizenship Requirement

Canadian & Permanent Residents & Refugees Only

APPLICATION INFORMATION

Application Procedure

Through Employer Website

Special Application Instructions

Please include a portfolio of their work to support their CV's.

Application Link: Junior Front End Developer co-op | DigiBC - The Creative Technology Association of British Columbia

Please click the "I intend to apply to this position" button on SCOPE and also submit your application via the employer's website.

Applications are accepted on a rolling basis and the posting may be expired at any time by the employer as submissions are received.

Students should submit their applications as soon as they are ready.