

Job Posting:169841 - Position: F25 AI Co-op Student (Fall 2025) 169841B

Co-op Work Term Posted:	2025 - Fall
App Deadline	06/03/2025 09:00 AM
Application Method:	Through Employer Website
Posting Goes Live:	05/20/2025 03:19 PM
Job Posting Status:	Approved

ORGANIZATION INFORMATION

Organization	4AG Robotics
Address Line 1	#110 2960 Okanagan Ave SE
City	Salmon Arm
Postal Code / Zip Code	V1E 1E6
Province / State	BC
Country	Canada

JOB POSTING INFORMATION

Placement Term	2025 - Fall
 Job Title 	F25 AI Co-op Student (Fall 2025) 169841B
Position Type	Co-op Position
Job Location	Salmon Arm, BC
Country	Canada
Duration	4 months
Work Mode	To be confirmed
Salary Currency	CAD
Salary	0.0 per hour for 0 Major List
Salary Range \$	\$21-31 per hour
Job Description	

About Us

4AG Robotics is a fast-growing startup revolutionizing mushroom harvesting with innovative robotics. Driven by creativity, collaboration, and excellence, we make quick, smart decisions to stay at the forefront of technology. As we strive to become the global leader in mushroom robotics, we embrace challenges as opportunities. We're seeking someone who shares our passion for problem-solving and is excited to tackle challenges head-on with a "let's figure it out" mindset.

Team Focus

We need bright and driven students in a variety of software roles to help take our farm-proven robotics products to market. The AI Software developer student will work with the software team to design and build applications for both dataset augmentation, computer vision model deployments. In this role, you will help design the user experience for both look and feel, as well as function. You will also work with the team to support the interaction between the front and the backend and support the entire software stack. The ideal candidate can easily adapt to a fast-paced environment as well as collaborate with senior staff.

Responsibilities

- Collaborate with Engineers, Designers, and Project Managers on the Engineering Team.
- Assist other team members with image collection, processing, masks and augmentation.

- Envision and create highly reliable datasets using modern paradigms and tools.
- Build and contribute support to software ranging in scope from web-based robot diagnostic tools to customer farm monitoring dashboards.
- Basic understanding of computer vision models, how to apply them.
- Sometimes one model isn't enough. We love ensemble models; we'll walk you through how (and when) to use ensemble techniques for our machine learning models.

Job Requirements

Qualifications

- Product-focused creative thinking.
- The ability to visualize the interactions and interfaces between software and electromechanical systems.
- Bachelor's degree in computer engineering or computer science professional path. University or college.
- Familiar with Python, Keras, and image annotation tools
- Solid understanding of computer vision theory, a sliding window, augmentation, IR, and an early stop...
- Unix Ubuntu experience in the Nvidia framework.
- Strong programming skills in C++ and Python.
- Familiar with software development and deployment from a Linux environment.

Citizenship Requirement N/A

APPLICATION INFORMATION

Application Procedure Through Employer Website

Special Application Instructions

Please click the "I intend to apply to this position" button on SCOPE and also submit your application via the employer's website.

Application Link: AI Co-op Student (Fall 2025)

Applications are accepted on a rolling basis and the posting may be expired at any time by the employer as submissions are received.

Students should submit their applications as soon as they are ready.