Job Posting:168605 - Position: F25 Asst. Software Engineer 168605 E2

Co-op Work Term Posted:	2025 - Fall
App Deadline	05/26/2025 09:00 AM
Application Method:	Through Employer Website
Posting Goes Live:	05/12/2025 09:19 AM
Job Posting Status:	Approved

ORGANIZATION INFORMATION

Organization	Electronic Arts (EA Canada) Inc.
Country	Canada

JOB POSTING INFORMATION

Placement Term	2025 - Fall
<b> Job Title <b>	F25 Asst. Software Engineer 168605 E2
Position Type	Co-op Position
Job Location	Vancouver, BC
Country	Canada
Duration	8 months
Work Mode	Hybrid
Salary Currency	CAD
Salary	0.0 per hour for 0 Major List
Salary Range $	$65,000 - $70,000 per year
Job Description	

Your Opportunity:

We are looking for a Fall Intern for an 8-month contract to work alongside our DRE Mobile team. This position is open for candidates in Vancouver, Canada, or those preferring a remote/hybrid arrangement. As a team member, you'll report directly to the DRE Mobile Technical Director and engage closely with our internal partner development teams to enhance their engineering journey.

Responsibilities:
• Implement internal CI/CD improvement initiatives
•Maintain build automation pipeline with the team
•Collaborate with partner teams to expand and maintain build infrastructure environments
•Identify gaps/toil within build & automation workflows and implement automated scalable, reliable and repeatable solutions
•Monitor and address automated systems issues

Job Requirements

Engineering skills:
• Within a computer science or engineering post secondary program
•Exposed to object-oriented/scripting languages (e.g C#, Java, Groovy, Python, Ruby)
•Exposed to cloud platforms (e.g AWS, GCP, Azure)
•Containerization technologies (e.g Docker, Kubernetes)

•Source control management tools (e.g Perforce, Git)
•Virtualization environments and tools (e.g VMs, vSphere)

Soft skills:
• Excellent interpersonal skills and a desire to collaborate
•Excellent analytical skills
•Familiar with Agile methodology
•Manage tasks and responsibilities
•Learn and apply new concepts, principles and solutions

Citizenship Requirement   N/A

APPLICATION INFORMATION

Application Procedure   Through Employer Website
Special Application Instructions

Please click the "I intend to apply to this position" button on SCOPE and also submit your application via the employer's website.
Application Link: Asst. Software Engineer - 206695 - Electronic Arts
Applications are accepted on a rolling basis and the posting may be expired at any time by the employer as submissions are received.
Students should submit their applications as soon as they are ready.