

## Job Posting: 177308 - Position: S26 Sims Analyst Intern 177308

<b>Co-op Work Term Posted:</b>	2026 - Summer
<b>App Deadline</b>	01/26/2026 09:00 AM
<b>Application Method:</b>	Through Employer Website
<b>Posting Goes Live:</b>	01/19/2026 11:15 AM
<b>Job Posting Status:</b>	Approved

### ORGANIZATION INFORMATION

<b>Organization</b>	Electronic Arts (EA Canada) Inc.
<b>Country</b>	Canada

### JOB POSTING INFORMATION

<b>Placement Term</b>	2026 - Summer
<b>&lt;b&gt; Job Title &lt;b&gt;</b>	S26 Sims Analyst Intern 177308
<b>Position Type</b>	Co-op Position
<b>Job Location</b>	Vancouver, BC
<b>Country</b>	Canada
<b>Duration</b>	4 months
<b>Salary Currency</b>	CAD
<b>Salary</b>	0.0 per hour for 0 Major List
<b>Salary Range \$</b>	\$60,000 - \$65,000
<b>Job Description</b>	

Electronic Arts creates next-level entertainment experiences that inspire players and fans around the world. Here, everyone is part of the story. Part of a community that connects across the globe. A place where creativity thrives, new perspectives are invited, and ideas matter. A team where everyone makes play happen.

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The Data & Insights (D&I) team is involved in every aspect of data at EA, using it to deliver valuable insights and solutions for game teams and players. We drive strategy, build data and AI tools, and support personalization, experimentation, and analytics. Join D&I to work with experts dedicated to improving understanding, workflows, and player experiences.

#### The Role

As an Analyst Intern on The Sims franchise, you'll work with massive volumes of player behavioral data to deliver insights and build models that inform game design, feature prioritization, and product development.

You'll join a group of experienced analysts as a member of the embedded-and-dedicated analytics team and work closely with a large but tight-knit studio of enthusiastic industry craftspeople from all walks of life.

This is a hybrid remote/in-office role based in Vancouver. You will report into a Senior Analyst.

#### Responsibilities

- Help the Maxis Analytics team understand and track key game performance metrics such as acquisition, engagement, retention and monetization.
- Support our data team's strategy of building and productionalizing data products that improve the player experience. You will use your demonstrated experience building, validating and deploying predictive models and algorithms to address real-world problems.
- Evaluate the impact of live service events, content updates and marketing campaigns. Establish benchmarks and provide projections during the planning phases; perform analysis to inform retrospectives; make recommendations for feature and content improvement.
- Through data analysis, proactively find new opportunities to improve the player experience, improve acquisition, and drive incremental revenue.
- Influence business decisions and product strategy through fact-based, data-driven insights and analysis; serve as a change agent in Maxis' transition to becoming a more data informed studio.

#### Job Requirements

##### Qualifications

- Pursuing a bachelor's degree in Data Science, Statistics, Computer Science, Mathematics or Economics
- Strong practical experience with SQL (able to write aggregations, joins, window functions)
- Familiarity with at least one programming language for data analysis (e.g., Python, R)
- Understanding of basic statistical concepts (probability, correlation, regression, classification)
- Experience working with large datasets (coursework, research, or internships)
- Experience with product analytics concepts (e.g., funnels, retention, engagement) is a plus
- Experience with experiment design, execution, and interpretation is a plus
- Experience with machine learning and other AI methodologies is a plus
- Fan of The Sims™ is a plus

You must be available for a full-time paid internship in the summer of 2026.

At this time, we are considering Undergrad students who will be enrolled in an accredited degree program in the summer of 2026, slated to graduate no earlier than December 2026. Applicants must be legally authorized to work in Canada on a full-time basis during the 16-week internship. Visa sponsorship is not available for this position.

Please ensure that your graduation date is visible on your resume.

**Citizenship Requirement** N/A

## APPLICATION INFORMATION

**Application Procedure** Through Employer Website

#### Special Application Instructions

**Please click the "I intend to apply to this position" button on SCOPE and also submit your application via the employer's website.**

Application Link: [https://jobs.ea.com/en\\_US/careers/JobDetail/Sims-Analyst-](https://jobs.ea.com/en_US/careers/JobDetail/Sims-Analyst-Intern/210862?recommendation=&source=LinkedIn&tags=)

[Intern/210862?recommendation=&source=LinkedIn&tags=](https://jobs.ea.com/en_US/careers/JobDetail/Sims-Analyst-Intern/210862?recommendation=&source=LinkedIn&tags=)

Applications are accepted on a rolling basis and the posting may be expired at any time by the employer as submissions are received.

Students should submit their applications as soon as they are ready.