

Job Posting: 177303 - Position: S26 User Experience Researcher Intern 177303

Co-op Work Term Posted:	2026 - Summer
App Deadline	01/26/2026 09:00 AM
Application Method:	Through Employer Website
Posting Goes Live:	01/19/2026 11:01 AM
Job Posting Status:	Approved

ORGANIZATION INFORMATION

Organization	Electronic Arts (EA Canada) Inc.
Country	Canada

JOB POSTING INFORMATION

Placement Term	2026 - Summer
 Job Title 	S26 User Experience Researcher Intern 177303
Position Type	Co-op Position
Job Location	Vancouver, BC
Country	Canada
Duration	4 months
Salary Currency	CAD
Salary	0.0 per hour for 0 Major List
Salary Range \$	\$60,000 - \$65,000
Job Description	

Electronic Arts creates next-level entertainment experiences that inspire players and fans around the world. Here, everyone is part of the story. Part of a community that connects across the globe. A place where creativity thrives, new perspectives are invited, and ideas matter. A team where everyone makes play happen.

Electronic Arts is looking for actively enrolled students to join our world-class internship experience. Summer 2026 will be better than ever as we bring all interns together on-site for orientation week and prep students for the future ways of work by offering hybrid opportunities. To learn more, please visit www.ea.com/careers/interns-and-university-graduates.

Creative Innovation - Tools and Technology

Creative Innovation is one of several organizations within EA Studios that provides solutions to deliver games to millions of players worldwide. With touchpoints across all titles and platforms, we work collaboratively to deliver a direct impact on our players worldwide.

The Tools and Technology Team within Creative Innovation is looking for accomplished people to help us fulfill our mission of providing creative tools and workflows that allow EA to lead the industry in content quality. Our group strives to build an ecosystem of modular components that are efficient, adjustable to trends, and allow for quick iteration of any artistic idea into reality. We partner with a global group of extraordinary creatives fueled by imagination and a unified passion for creating amazing content and experiences.

You will work with our Senior Experience Designer to provide innovative solutions for content creation and acquisition that allow Electronic Arts to lead the industry in content quality, efficiency, and iteration time.

You will focus on user research, supported by our Senior Experience Designer and Senior Product Manager. We expect you to be involved in discovery and feedback sessions with developers on game teams across EA about tools built by our team that are

actively in use across the company, helping support further development.

Responsibilities

- You will assist with user research and help gather feedback into user-centered design goals.
- You will contribute to interview preparation by assisting in drafting discussion guides, refining research questions, and organizing materials to align with research goals.
- You will support with discovery sessions with internal stakeholders to uncover actionable insights
- You will analyze and integrate user feedback and research findings.
- You will produce experience and user journey maps, wireframes, and low/high-fidelity prototypes to communicate design intent while maintaining user-centered design principles at the forefront.

Job Requirements

Qualifications

- A portfolio or project showing user-centered designs across digital products, demonstrating how you used research and data to inform your designs.
- Experience in Figma and using Agile methodology
- Knowledge of user-centered design thinking and interest in applying AI to User Research and Design.
- An understanding and some experience of user research methodologies and user data analysis.

Nice to have

- Currently enrolled/Past experience in a degree program in Human-Computer Interaction, Psychology, Design, or a related field.

You must be available for a full-time paid internship in the summer of 2026.

At this time, we are considering Undergrad students who will be enrolled in an accredited degree program in the summer of 2026, slated to graduate no earlier than December 2026. Applicants must be legally authorized to work in Canada on a full-time basis during the 16-week internship. Visa sponsorship is not available for this position.

Please ensure that your graduation date is visible on your resume.

Citizenship Requirement N/A

APPLICATION INFORMATION

Application Procedure Through Employer Website

Special Application Instructions

Please click the "I intend to apply to this position" button on SCOPE and also submit your application via the employer's website.

Application Link: https://jobs.ea.com/en_US/careers/JobDetail/User-Experience-Researcher/210848?recommendation=&source=LinkedIn&tags=

Applications are accepted on a rolling basis and the posting may be expired at any time by the employer as submissions are received.

Students should submit their applications as soon as they are ready.