

Job Posting:170319 - Position: F25 Backend Software Engineer Co-op 170319

Co-op Work Term Posted: 2025 - Fall
App Deadline 06/17/2025 09:00 AM
Application Method: Through Employer Website
Posting Goes Live: 06/03/2025 03:53 PM
Job Posting Status: Approved

ORGANIZATION INFORMATION

Organization Kabam
Country Canada

JOB POSTING INFORMATION

Placement Term 2025 - Fall
** Job Title ** F25 Backend Software Engineer Co-op 170319
Position Type Co-op Position
Job Location Vancouver, BC
Country Canada
Duration 4 months
Work Mode Hybrid
Salary Currency CAD
Salary 0.0 per hour for 0 Major List
Salary Range \$ \$26 - \$28 per hour
Job Description

At Kabam, we're constantly raising the bar of excellence in free-to-play gaming. We hire for passion and diversity so that we can triumph in our collective skill. Our teams are made up of a fusion of personalities and interests bound together by a collaborative nature, fun-loving culture, and a drive to do what it takes to make great games. And this is where you come in...

We are looking for a curious and driven **Backend Software Engineer Co-op** to join our team and gain hands-on experience building the tools and systems that power our games. In this role, you'll collaborate closely with engineers and cross-functional teams to support high-performance development environments, streamline workflows, and make a real impact behind the scenes of our game production. This is a fantastic opportunity to learn, grow, and contribute to the technology that brings our games to life.\

*This is a **hybrid** position, based at least **2 days a week** in our **Downtown Vancouver Studio**.*

In this role, you can expect to be involved in:

- Writing, testing, and maintaining code in alignment with coding standards and best practices
- Collaborating effectively with team members, participating in code reviews, and following established development processes
- Debugging and resolving software issues by providing effective solutions
- Maintaining clear and concise documentation for code and project-related materials
- Continuously learning and improving technical skills and domain knowledge
- Communicating progress, challenges, and updates to team members and stakeholders
- Adhering to project deadlines and milestones while managing tasks efficiently

Seeking mentorship and sharing knowledge to contribute to team growth

Job Requirements

What you'd bring to the team:

- You're a 3rd or 4th year in a post-secondary Bachelor's program in Computer Science, Engineering, or equivalent experience
- A solid understanding of C#, Node.js or C++
- The ability to write clean, simple, well-documented code from design requirements
- A proven track record of working independently and collaboratively in a dynamic team setting
- Exposure to Android / iOS Mobile application development
- Up-to-date knowledge on the latest mobile gaming trends
- The ability to effectively communicate with technical and non-technical team members
- Experience working in Agile, Kanban, or similar project management methodologies

Perks of being a Kabam intern:

Our success is due to the hard work of our people. We share our success with our people through flexible benefits and reward programs, sweet swag, snacks, and more.

Citizenship Requirement N/A

APPLICATION INFORMATION

Application Procedure Through Employer Website

Special Application Instructions

Please click the "I intend to apply to this position" button on SCOPE and also submit your application via the employer's website.

Application Link: <https://jobs.lever.co/kabam/221155bc-928a-42e1-be9e-0b32d3137fbf?lever-origin=applied&lever-source%5B%5D=UBC%20Engineering%20Co-op>

Applications are accepted on a rolling basis and the posting may be expired at any time by the employer as submissions are received.

Students should submit their applications as soon as they are ready.