Job Posting:175133 - Position: S26 Professional Services Developer Intern 175133

Co-op Work Term Posted: 2026 - Summer
App Deadline   11/10/2025 11:59 PM
Application Method: Through Employer Website
Posting Goes Live: 11/05/2025 04:07 PM
Job Posting Status: Approved

ORGANIZATION INFORMATION

Organization   CrowdStrike
Country   Canada

JOB POSTING INFORMATION

Placement Term   2026 - Summer
<b> Job Title <b>   S26 Professional Services Developer Intern 175133
Position Type   Co-op Position
Job Location   Remote
Country   Canada
Duration   4 months
Salary Currency   CAD
Salary   38.0 per hour for 0 Major List
Salary Range $ $38 - $45
Job Description

Job Title: Professional Services Developer Intern (Remote)
Job ID: R25555
Application Deadline: November 10, 2025

As a global leader in cybersecurity, CrowdStrike protects the people, processes and technologies that drive modern organizations. Since 2011, our mission hasn't changed - we're here to stop breaches, and we've redefined modern security with the world's most advanced AI-native platform. Our customers span all industries, and they count on CrowdStrike to keep their businesses running, their communities safe and their lives moving forward. We're also a mission-driven company. We cultivate a culture that gives every CrowdStriker both the flexibility and autonomy to own their careers. We're always looking to add talented CrowdStrikers to the team who have limitless passion, a relentless focus on innovation and a fanatical commitment to our customers, our community and each other. Our University Recruiting program is dedicated to attracting and cultivating the future leaders of this industry. This program offers paid positions for students and recent grads, designed to provide exposure to work that makes an impact while being supported through a structured experience with seasoned professionals. Ready to join a mission that matters? The future of cybersecurity starts with you.

Location & Work Arrangement

• FULLY REMOTE: The Professional Services Developer Internship is fully remote and requires no travel. Your work location is the city/town/province you will be working from remotely. For our 12-week internship program, interns are allowed to work remotely from an alternative location for up to 2 weeks. Interns are also invited to work out of the CrowdStrike office located closest to their remote location.

Time Commitment: Interns are expected to work 40 hours per week, Monday through Friday, during standard business hours.

Start & End Dates

• Cohort 1: Wednesday, May 20 - Friday, August 7, 2026 (11 ½ Weeks)
• Cohort 2: Monday, June 1 - Friday, August 21, 2026 (12 Weeks)

•Cohort 3: Monday, June 15 - Friday, September 4, 2026 (12 Weeks)

About the Role:

As an intern on the Services TechOps team, Software Engineers build tools that are used by the consulting team in performance of its incident response and threat hunting missions. As a Software Engineer intern, you will be expected to work on major components, features and development projects for improving the security, scalability, and overall capabilities of the incident response team. You will work alongside the best and brightest engineering talent, making sure high standards are being followed when it comes to design, coding quality, and unit and component testing. Join CrowdStrike and become a key leader in building the most innovative security solutions in the world.

What You'll Do:

After engaging in a fun and useful onboarding process, you will be assigned to work on projects such as:

• Participating in design and development of software with cross platform deliverables

•Working with cutting edge technologies and languages across the entire development stack

•Building elegant solutions for complex technical problems

•Helping to ensure software and systems are designed and implemented to the highest security standards

•Collaborate with multi-functional teams in various locations

What You Can Expect:

• Executive Speaker Series & Tech Talks

•Fun socials and give-back events (e.g. virtual trivia, escape rooms, etc.)

•Development workshops to grow your soft and hard skills

•Networking opportunities with fellow interns and CrowdStrikers

•Owning impactful projects that move the company forward

•Working alongside a global team

•Mentorship from senior engineers and exposure to different roles within a tech team

•Assigned mentor and continuous feedback

•Access to our FalconFit Wellness Program and Employee Assistance Program

•Fun Slack channels (e.g. food, gaming, sports, pets, etc.)

•Paid holidays and 401k matching

•Remote-first culture

•Market leader in compensation

#LI-AL2

#LI-Remote

What You Can Expect:

• Remote-friendly and flexible work culture

•Market leader in compensation and equity awards

•Paid holidays (including birthday holidays) and 401k matching (where applicable)

•Professional development opportunities including workshops, tech talks, and Executive Speaker Series

•Assigned mentors from across the company for continuous support and feedback

•Participation in companywide initiatives including FalconFIT, Wellness Programs, and Employee Assistance Program

•Employee Networks, geographic neighborhood groups, and volunteer opportunities to build connections

•Vibrant office culture with world class amenities

•Ownership of impactful projects that move the company forward

•Great Place to Work Certified™ across the globe

CrowdStrike is proud to be an equal opportunity employer. We are committed to fostering a culture of belonging where everyone is valued for who they are and empowered to succeed. We support veterans and individuals with disabilities through our affirmative action program.

CrowdStrike is committed to providing equal employment opportunity for all employees and applicants for employment. The Company does not discriminate in employment opportunities or practices on the basis of race, color, creed, ethnicity, religion, sex (including pregnancy or pregnancy-related medical conditions), sexual orientation, gender identity, marital or family status, veteran status, age, national origin, ancestry, physical disability (including HIV and AIDS), mental disability, medical condition, genetic information, membership or activity in a local human rights commission, status with regard to public assistance, or any other characteristic protected by law. We base all employment decisions--including recruitment, selection, training, compensation, benefits, discipline, promotions, transfers, lay-offs, return from lay-off, terminations and social/recreational programs--on valid job requirements.

If you need assistance accessing or reviewing the information on this website or need help submitting an application for employment or requesting an accommodation, please contact us at recruiting@crowdstrike.com for further assistance.

Find out more about your rights as an applicant.
CrowdStrike participates in the E-Verify program.

Notice of E-Verify Participation

Right to Work

CrowdStrike, Inc. is committed to fair and equitable compensation practices. The hourly rate for this position for all U.S. candidates is $38 - $45

CrowdStrike Canada ULC is committed to equal pay for equal work in its compensation practices. The hourly rate for this position is $38 - $45 This is Canadian-based employment, and it is expected that all employees maintain legal entitlement to work in Canada. Applicants selected to move forward in the hiring process are subject to background checks, including but not limited to criminal record, credit, and/or reference checks.
Expected Close Date of Job Posting is:01-03-2026

Job Requirements

What You'll Need:
• Currently enrolled at a four university, graduating between December 2026 - June 2027
•Development experience with Python; Javascript/Typescript; Go; or other multi-platform languages
•Experience working with network and cloud based tools
•Experience with version control and command line/terminal environments
•Can think about and write high quality code and can demonstrate that capability, be it through job experience, schoolwork, or contributions to community projects.
•Able to communicate, collaborate, and work effectively in a distributed team.
•Familiarity and experience with Agile process
•Team player - able to communicate, collaborate, and work effectively in a globally distributed team.
•Knowledge of algorithms, data structures, and object-oriented programming principles
Bonus Points:
• Computer and/or network security experience/understanding
•Contributions to the open source community (GitHub, Stack Overflow, blogging)
•OS system understanding for core concepts and subsystems (Linux, XNU, FreeBSD, etc)
•Experience responding to security events, including front-line analysis and escalation, on hacktivist, cybercrime, and APT activity.
•Enthusiasm for tooling - do you have a favorite version control system? Do you like making extensions for your IDE? Do you spend more time on the scripts to deploy your class projects than on the class projects themselves? Does it bug you that these bonus point bullets aren't ordered alphabetically?
•Familiarity with Ember and/or React
•Other technical security certifications or security-related academic background, such as coursework, projects, or capture-the-flag competitions, will be a plus.

Citizenship Requirement   N/A

APPLICATION INFORMATION

Application Procedure   Through Employer Website
Cover Letter Required?   Optional
Special Application Instructions

Application Link:

https://crowdstrike.wd5.myworkdayjobs.com/en-CA/crowdstrikecareers/job/USA---Remote/Professional-Services-Developer-Intern--Remote-_R25555
Application Deadline: November 10, 2025
Please click the "I intend to apply to this position" button on SCOPE and also submit your application via the employer's website. Applications are accepted on a rolling basis and the posting may be expired at any time by the employer as

submissions are received. Students should submit their applications as soon as they are ready.