

**Job Posting:174124 - Position: W26 2025 Winter Co-Ops - Software Development - Demonware (Vancouver) 174124**

**Co-op Work Term Posted:** 2026 - Winter  
**App Deadline** 10/13/2025 09:00 AM  
**Application Method:** Through Employer Website  
**Posting Goes Live:** 10/06/2025 02:20 PM  
**Job Posting Status:** Approved

**ORGANIZATION INFORMATION**

**Organization** DemonWare Inc.  
**Address Line 1** 700-369 Terminal Ave  
**City** Vancouver  
**Postal Code / Zip Code** V6A 4C4  
**Province / State** BC  
**Country** Canada

**JOB POSTING INFORMATION**

**Placement Term** 2026 - Winter  
**<b> Job Title <b>** W26 2025 Winter Co-Ops - Software Development - Demonware (Vancouver) 174124  
**Position Type** Co-op Position  
**Job Location** Vancouver, BC  
**Country** Canada  
**Duration** 8 months  
**Work Mode** Hybrid  
**Salary Currency** CAD  
**Salary** 0.0 per hour for 0 Major List  
**Salary Range \$** \$45,202.50 - \$95,655.00 CAD  
**Job Description**

***This role will be required to be onsite at the Demonware Vancouver office following the team's work schedule (hybrid, 3 days a week), a relocation package may be offered depending on eligibility.***

**The Company**

Demonware is a member of the Activision family of

studios. We work alongside engineers and creatives at our AAA partner studios and deliver the online and data services required by our franchises. We craft, develop, and host services for some of the world's biggest video game franchises, including Call of Duty and Crash Bandicoot.

We are a technology company and dedicated to openness. This means collaborating to tackle problems, the freedom to talk to anyone, and the best idea wins. We take the work seriously; ourselves, not so much!

### **Big company challenges, small company culture**

Demonware hosts millions of concurrently connected users. Some of the technologies we use are Python, Linux, MySQL, C++, and Erlang. We solve tough problems on a day-to-day basis, and **our Co-op students have a huge impact on what we do.** We've had co-op students produce code and have it running in production within the first three days of joining.

### **The Role**

- Helping game studios integrate multiplayer features into the next 'Call of Duty'
- Developing plugins and extending our automation framework

- Developing core features for our allocation and provisioning systems
- Evolving, scaling, productizing and supporting our Kubernetes platform
- Crafting and implementing tools and automations running on distributed systems
- Deploying and maintaining multiple Kubernetes clusters across multiple DCs with hundreds of nodes
- Performing root cause analyses and proposing and/or implementing appropriate engineering solutions to prevent or mitigate recurring incidents.
- Participating in design and code reviews.
- Crafting tools to automate all the things

#### **Job Requirements**

### **Requirements**

- Currently enrolled in a post-secondary education or graduate program
- Expected graduation date between May 2026 - Dec 2027
- Available to complete an 8-month co-op in-person starting January 2026
- In depth knowledge of Python, C++, and/or Java
- A good grasp of fundamental algorithms and data structures
- Familiarity with Linux

- Familiarity with source control (git preferred)
- Excellent debugging and analytical skills
- Can identify sophisticated problems and find/communicate simple solutions
- Strong written and verbal communication
- Applicants must submit a resume and a link to their code samples

### **Nice-to-haves**

- Understanding of SQL-based databases (MySQL preferred)
- Knowledge of networking technologies, e.g. TCP, UDP
- Experience with multi-platform software development
- Experience with security and scalability
- Experience developing REST web services
- Experience with web development
- Experience with Kubernetes and golang
- Experience with Kotlin
- Experience with distributed software systems and Big Data frameworks (Kafka, Flink, Spark)

We suggest listing on your resume any additional experience you have with Linux at home, any

programming-related hobbies and resulting projects, any exciting school assignments you worked on, any open-source involvement, and a link to your code repository and/or blog.

**Citizenship Requirement**

N/A

## **APPLICATION INFORMATION**

**Application Procedure**

Through Employer Website

**Special Application Instructions**

Please click the "I intend to apply to this position" button on SCOPE and also submit your application via the employer's website.

Application Link: <https://careers.demonware.net/job/R025942/2025-Winter-Co-Ops-Software-Development-Demonware-Vancouver>

Applications are accepted on a rolling basis and the posting may be expired at any time by the employer as submissions are received.

Students should submit their applications as soon as they are ready.