Deep Learning, SUMMER 2022 LAB3 Diabetic Retinopathy Detection

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1 Introduction

In this lab, we learned to implement pretrained and without pretrained ResNet models to classify diabetic retinopathy grading. We should be familiar with the architecture of ResNet18 and ResNet50. Furthermore, confusion matrix is adopted to analysis the predictions.

2 Experiment set up

2.1 The detail of your model(ResNet)

ResNet is a model invented to overcome the vanishing gradient problem of traditional CNN models. Its residual blocks connect the output of the previous layer to that of the current layer and add them together before entering activation function. By doing so, the current layer will only output the residual of the weights, making it easier for the residual to reach zero when the current layer fail to achieve lower loss. In other words, the weights will remain the same even if the network is very deep and layers cannot improve the weights. As a results, the training loss will not increase as the network become deeper.

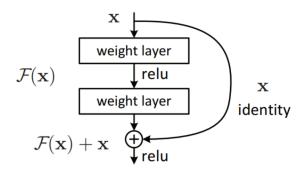


Figure 1: The basic residual block of ResNet.

2.2 The details of your Dataloader

Figure 2 shows the detail implementation of my dataloader. RandomVeticalFlip and RandomRotation is used to provide diversity to the training dataset. Since the dataset is already large, data augmentation might not be necessary. Therefore, after these two transformation, the images is converted into tensors by the ToTensor() function. Note that we do not want to further increase the difficulty of testing data, so no image transformation is applied.

2.3 Describing your evaluation through the confusion matrix

Figure 3-a, 3-b, 4-a and 4-b display the confusion matrix of four different models we evaluate in this lab. As you can see from the color distributions, pretrained models(Figure 3-a and 4-a) generally

Figure 2: The detail of my dataloader.

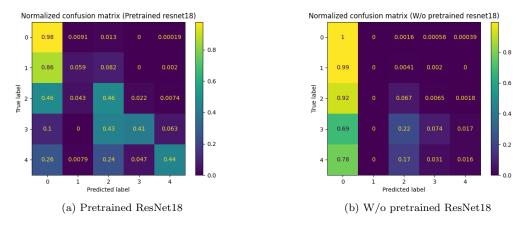


Figure 3: Normalized confusion matrix of ResNet18

have higher correct prediction rate (diagonal elements). For the without-pretrained models (Figure 3-b and 4-b), the models tend to predict every label as 0, the most appeared one, probably due to the imbalanced data distribution. Although the prediction of pretrained Resnet18 (Figure 3-a) and ResNet50 (Figure 4-a) are similar, ResNet50 outperforms ResNet18 in four out of five labels. Thus, we can say that predtrained ResNet50 is the best model for this dataset.

3 Experimental results

3.1 The highest testing accuracy

Model	Pretrained	W/O Pretrained
ResNet18	0.821	0.737
ResNet50	0.823	0.732

Table 1: Test accuracy for each model (20 epochs)

3.1.1 Screenshot

From Table 1, Figure 3-a and 3-b, it is pretty obvious that the pretrained ResNet18 has higher accuracy on both train and test data. However, the pretrained ResNet18 appears to be overfitting at around

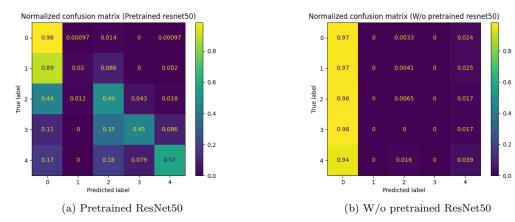


Figure 4: Normalized confusion matrix of ResNet50

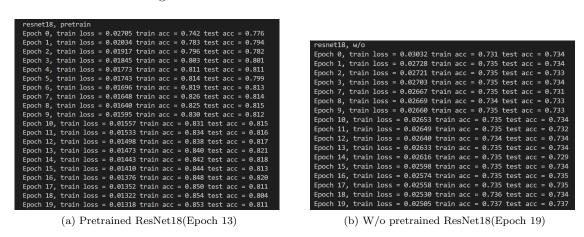


Figure 5: Highest Test Accuracy of ResNet18

epoch 15, right after it reach the highest test accuracy.

On the contrary, the test accuracy of without-pretrained ResNet18 is still going up. Intuitively, it might not outperformed the pretrained ResNet18, but it can reach higher accuracy if there are more epochs.

3.1.2 Anything you want to present

ResNet50 is indeed a tough model to train comparing to ResNet18. It consumes several times the GPU RAM ResNet18 needed and the training time is very long. Even if I set "torch.backends.cudnn.benchmark" and "torch.backends.cudnn.enabled" to True.

In addition, when training ResNet18, I can set the number of workers in dataloader to 12 or more. However, when it comes to ResNet50, one worker is maximum. Otherwise, "GPU out of memory" error will pop up. To sum up. ResNet50 takes twice the time to process same dataset, so better start training earlier.

3.2 Comparing figures

Figure 7 and 8 show that pretrained ResNet models perform significantly better in both train and test accuracy. Both pretrained ResNet18 and ResNet50 reach 82% of the accuracy, while without-pretrained models remain less than 75%.

The interesting thing is that ResNet50 models are trained twice longer per epoch but only half the number of epochs. From the time aspect, both kinds of models have similar performance. Nontheless,

```
Epoch 0, train loss = 0.04829 train acc = 0.761 test acc =
Epoch 1, train loss = 0.03906 train acc = 0.794 test acc = 0.799
Epoch 2, train loss = 0.03668 train acc = 0.806 test acc = 0.808
         train loss = 0.03550 train acc = 0.813 test acc = 0.818
Epoch 4,
        train loss = 0.03402 train acc = 0.819 test acc = 0.814
         train loss = 0.03302 train acc = 0.824 test acc = 0.815
         train loss = 0.03251 train acc = 0.829 test acc = 0.823
         train loss = 0.03156 train acc = 0.830 test acc = 0.811
         train loss = 0.03099 train acc = 0.833 test acc = 0.814
        train
               loss = 0.03002 train acc = 0.839 test
resnet50, w/o
                     0.06101 train acc =
Epoch 0, train
Epoch 1, train loss = 0.05662 train acc = 0.731 test acc = 0.731
     2, train loss = 0.05559 train acc = 0.734 test acc
                     0.05517 train acc =
Epoch 3, train loss =
                                          0.734 test acc
Epoch 4, train loss
                     0.05498 train acc
                                          0.734 test acc
Epoch 5, train loss = 0.05476 train acc = 0.735 test acc
Epoch 6, train loss
                     0.05448 train acc = 0.735 test acc
                    = 0.05446 train acc
Epoch 7, train loss
                                                test acc
Epoch 8, train loss = 0.05445 train acc = 0.734 test acc
                    = 0.05420 train acc
```

Figure 6: With and w/o pretrained ResNet50: Highest Testing Accuracy.(Epoch 6, Epoch 6)

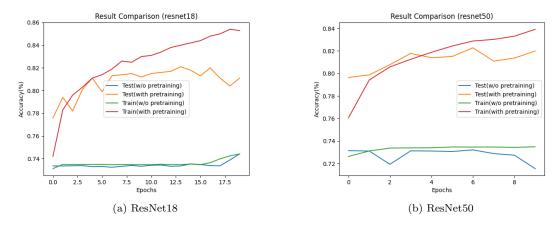


Figure 7: Result Comparison

from the number of epoch aspect, ResNet50 has more potential.

4 Discussion

This lab makes me realize the importance of large GPU RAM and high CPU GHz. The dataloading part bottleneck the whole process. Large RAM enables larger batches to be store on GPU, therefore, more workers can be set in the parameter of the Dataloader function, which reduce the elapse time of each epoch by 40%. On the other hand, higher GHz directly speed up the process of dataloading.