# Kieran Warwick

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Software Engineer at Thirdfort, Master Computer Science Graduate from the University of Bath, with First Class Honours. Open to new and interesting challenges, with opportunities for fast growth and self-development. Enjoys contributing to real world problems, making the world better and more secure!

### Relevant Experience

#### Software Engineer

#### Thirdfort

Nov. 2020 - Present

- Developed a new security component and lead migration of existing records, achieving a zero downtime launch with over 32 million records migrated.
- Lead a small team and developed a new billing component.
- Coaching and mentoring new joiners, and fellow members of the team.
- Communicating with the product team on new features and stability updates.
- Helping to solve support issues for both sandbox and production.

### Taught Academic Representative

Bath University

Oct. 2017 - June 2018

- Gathered and represented students' opinions of the course upon Staff Student Liaison Committees.
- Relayed outcomes to both students and the SU, acting as a bridge of communication.
- Negotiated upon the SSLC for higher marks for students who took a calculator exam paper, where a printing error caused no calculators to be provided.

#### **Academic Peer Mentor**

Bath University

Oct. 2017 - June 2018

• Mentored a small group of first year students, helping them with their studies and adjusting to university.

#### Education

## University of Bath 2016-20 Master of Computer Science | First Class Honours

Chichester High Schools' Sixth Form 2013-16 A-levels: Maths:  $A^*$ , Further Maths: A, Physics A

Chichester High School for Boys 2011-13 GCSEs: 6As, 3Bs, 3Cs - including Maths & English

## Academic Projects

### Serious Game: Turing Machine Diagrams

Web application teaching Turing machines through the use of state-transition diagrams. Deployed at: https://interactive-turing.herokuapp.com

#### Analysis of Extended-Precision upon GPUs

Uses two floats to estimate a double, with arithmetic. Provides a speedup of up to 1.2 on consumer GPUs. Available at: https://github.com/kw510/DFGPU
References available on request

# Areas of Knowledge

Machine Learning; Data Science; Cyber Security; Artificial Intelligence; Databases; Entrepreneurship; Parallel Computing; Networking; Safety-Critical Systems; Control and Cognitive Systems; Computer Architecture; Functional Programming; Algorithms and Data Structures; Visual Computing; Interactive Systems; Principles of Programming Languages; Full Stack Web Development.

# Technologies

GoLang, JavaScript, Python, gRPC, Java, C, MAT-LAB, Node.JS, MongoDB, React, Haskell, OpenMP, MPI, SQL, NoSQL, PHP, HTML5, CSS, LATEX, Windows, MacOS, Linux.

#### Awards & Interests

Winner of design competition for Ergo Computing. Attending Hackathons with a small team. Cyclist, going out with local cycling clubs. Coffee enthusiast, with a AeroPress + hand grinder.