

# **Bounded Model Checking:**

## **A brief view**

Department of Computer Science & Engineering  
Konkuk University  
Kunha Kim

# Bounded Model Checking

- We construct a Boolean formula that is satisfiable if and only if the underlying state transition system can realize a **finite sequence of state transitions** that reaches certain states of interest.
- If such a path segment cannot be found at a given length,  $k$ , the search is continued for large  $k$ .
- BMC uses SAT solver, such as PROVER, SATO, GRASP.

# Advantages of BMC

- Firstly, SAT Solvers like PROVEE do not require exponential space and large designs can be verified very fast, since the state space is searched in an arbitrary order.
- Also, the procedure is able to find paths of minimal length, which helps the user understand the example that are generated.
- Lastly, the SAT tools generally need far less by hand manipulation than BDDs. Usually the default case splitting heuristics are sufficient.

# Disadvantages of BMC

- While the method may be extendable, it has thus far only been used for specifications where fixpoint operations are easy to avoid.
- In addition, the method as applied is generally not complete, meaning one cannot be guaranteed a true or false determination for every specification.
- This is because the propositional formula subject to satisfiability solving grows with each time step, and this greatly inhibits the ability to find long witnesses for counter-example.
- By the way, SAT is used in various fields (formal verification, AI planning, ..)

# Definition

- The propositional formula created by a bounded model checker is formed as follows:
  - A transition system,  $M$
  - A temporal logic formula,  $f$
  - A user - supplied time bound  $k$
- We construct a formula  $[M, f]_k$  which will be satisfiable iff the formula  $f$  is valid along some computation path of  $M$ .
- $[M]_k$  is denoted by  $I(s_0) \wedge T(s_0, s_1) \wedge T(s_1, s_2) \wedge \cdots \wedge T(s_{k-1}, s_k)$
- $[M, f]_k$  is denoted by
$$I(s_0) \wedge T(s_0, s_1) \wedge T(s_1, s_2) \wedge \cdots \wedge T(s_{k-1}, s_k) \wedge (p(s_0) \vee p(s_1) \vee \cdots \vee p(s_k))$$
when  $f$  is  $EFp$

# Conversion to CNF

- A formula  $f$  in CNF is represented as a set of clause. For example,  $((a \vee \neg b \vee c) \wedge (d \vee \neg e))$  is represented as  $\{\{a, \neg b, c\}, \{d, \neg e\}\}$
- Given a Boolean formula  $f$ , we can convert it to CNF. But if  $f$  is in disjunctive normal form, it requires  $O(2^n)$
- To avoid the exponential explosion, we use a structure preserving clause form transformation.

# Safety property example

$$(a' \leftrightarrow \neg a) \wedge (b' \leftrightarrow a \oplus b)$$

$$\begin{aligned} I(s_0) : & \quad ( \quad \neg a_0 \wedge \neg b_0 \quad ) \wedge \\ T(s_0, s_1) : & \quad ((a_1 \leftrightarrow \neg a_0) \wedge (b_1 \leftrightarrow (a_0 \oplus b_0))) \wedge \\ T(s_1, s_2) : & \quad ((a_2 \leftrightarrow \neg a_1) \wedge (b_2 \leftrightarrow (a_1 \oplus b_1))) \wedge \\ p(s_0) : & \quad ( \quad a_0 \wedge b_0 \quad \vee \\ p(s_1) : & \quad a_1 \wedge b_1 \quad \vee \\ p(s_2) : & \quad a_2 \wedge b_2 \quad ) \end{aligned}$$

# Liveness property example

- Let function  $inc(s, s')$  as  $(a' \leftrightarrow \neg a) \wedge (b' \leftrightarrow (a \oplus b))$ .
- On this example,  $T(s, s') = inc(s, s') \wedge (b \wedge \neg a \wedge b' \wedge \neg a')$
- We want to know new counter must eventually reach state (1,1). It means  $AF(b \wedge a)$ , and this can be expressed as  $EGp, p = \neg b \vee \neg a$ .
- We assume the time bound  $k = 2$



# Liveness property example

$$T(s_2, s_3) \wedge (s_3 = s_0 \vee s_3 = s_1 \vee s_3 = s_2)$$

$$\begin{aligned} I(s_0) : & \quad ( \quad \neg a_0 \wedge \neg b_0 \quad ) \wedge \\ T(s_0, s_1) : & \quad ((a_1 \leftrightarrow \neg a_0) \wedge (b_1 \leftrightarrow (a_0 \oplus b_0))) \vee \\ & \quad b_1 \wedge \neg a_1 \wedge b_0 \wedge \neg a_0 \quad ) \wedge \\ T(s_1, s_2) : & \quad ((a_2 \leftrightarrow \neg a_1) \wedge (b_2 \leftrightarrow (a_1 \oplus b_1))) \vee \\ & \quad b_2 \wedge \neg a_2 \wedge b_1 \wedge \neg a_1 \quad ) \wedge \\ T(s_2, s_3) : & \quad ((a_3 \leftrightarrow \neg a_2) \wedge (b_3 \leftrightarrow (a_2 \oplus b_2))) \vee \\ & \quad b_3 \wedge \neg a_3 \wedge b_2 \wedge \neg a_2 \quad ) \wedge \\ s_3 = s_0 : & \quad ( \quad (a_3 \leftrightarrow a_0) \wedge (b_3 \leftrightarrow b_0) \quad \vee \\ s_3 = s_1 : & \quad (a_3 \leftrightarrow a_1) \wedge (b_3 \leftrightarrow b_1) \quad \vee \\ s_3 = s_2 : & \quad (a_3 \leftrightarrow a_2) \wedge (b_3 \leftrightarrow b_2) \quad ) \wedge \\ p(s_0) : & \quad ( \quad \neg a_0 \vee \neg b_0 \quad ) \wedge \\ p(s_1) : & \quad ( \quad \neg a_1 \vee \neg b_1 \quad ) \wedge \\ p(s_2) : & \quad ( \quad \neg a_2 \vee \neg b_2 \quad ) \end{aligned}$$

# Procedure *bool – to – cnf*

- Given a Boolean formula  $f$ , *bool – to – cnf*( $f$ , *true*) returns a set of clauses  $C$  which is satisfiable iff  $f$  is satisfiable.
- The procedure traverses the syntactical structure of  $f$ , introduces a new variable for each subexpression, and generates clauses that relate the new variables.
- $v_f$ ,  $v_g$ ,  $v_h$  are new variables introduced for  $f$ ,  $g$  and  $h$ .  $C_1$  and  $C_2$  are sets of clauses.
- Procedure *clause*( ) translates a Boolean formula into clause form.
- *Clause*( ) will never be called with more than 3 literals. Thus, in practice, the cost of this procedure is quite acceptable.

```

procedure bool-to-cnf( $f, v_f$ )
{
  case
    cached( $f$ ) ==  $v$ :
      return clause( $v_f \leftrightarrow v$ );
    atomic( $f$ ):
      return clause( $f \leftrightarrow v_f$ );
     $f == h \circ g$ :
       $C_1 = \text{bool-to-cnf}(h, v_h)$ ;
       $C_2 = \text{bool-to-cnf}(g, v_g)$ ;
      cached( $f$ ) =  $v_f$ ;
      return clause( $v_f \leftrightarrow v_h \circ v_g$ )  $\cup C_1 \cup C_2$ ;
  esac;
}

```