



PLAYER HEALTH

PLAYER ENERGY

Player One Screenname

item/powerup

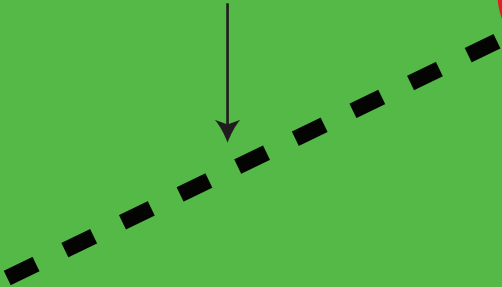


Projectile

Enemy



obstacle



item 1



item 2



item 3



MINI
MAP

Controls

WASD - movement

Mouse 1 - Fire