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# **Alzobair Mohammed**

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# **Employment**

Product Team Lead Fekra Sep 2022 until now

Foodo: Mobile app for selling the remaining restaurants food to customers instead of throwing it away using Flutter (Dart) and Firebase

- Led a team of 3 and I was in charge of managing the project, task assignment and Code reviews.
- Mentored junior developers into through our source code's software architecture and best flutter development practices.

### Software developer Fekra Dec 2021 until Aug 2022

Shrek: Service providing customer mobile app using Flutter (Dart) and Firebase.

- Worked with a team of 5 and I was in charge of collaborating with the UI/UX team to ensure that our design was error free.
- Developed 3 methods for booking services which are by ordering the service, in-chat offers and by Booking a service.
- Improved the app security by implementing Firebase security roles with unit tests.
- Implemented cloud functions for aggregation operations on orders and status tracking for orders that allowed the tracking of sales and viewing statistics of operations.

#### Software developer Exit:Fund Dec 2020 to Nov 2021

Doctorbase: Healthcare mobile app that lets patient have Virtual visits with, developed using Flutter (Dart) and Firebase (Google Play).

- Updated app UI to reach pixel-perfect design and improved visuals.
- Improved the chat experience of the app by fixing the file upload/download process and implementing image thumbnails.
- Participated in features recommendation and business planning.
- Introduced user tips and insights features to improve users' engagement with the app.
- Added user tracking with aggregation and analysis which helped identify problems with the app UX.
- Applied crash reporting to help identify and debug bugs in production.

Forward: Calendar with to-do list website using Flutter (Dart) and Firebase (Website).

- Worked with a team of 2 to publish this website in 2 weeks for experimental purposes.
- Configured authentication of users on the website by using Firebase authentication to implement Google sign-in and email authentication.
- Improved the user experience by implementing task groups to help the user categorize his tasks.

### Android apps developer Fekra May 2019 until Apr 2020

Simsimy: Two android apps for parental control using Java.

- Created a home launcher app that controls child access to apps and videos.
- The second app was for the parent to schedule the child's allowance time and chose what apps he can use.

## **Education**

### Sudan, Khartoum University of Khartoum Oct 2015 to May 2022

- Major: Civil engineering, B.S.C.
- **Programming courses:** Computer programming basics, Applications of programming in civil engineering using Fortran.
- **Graduation project:** Prediction of concrete compressive strength using neural networks.

## **Software Projects**

### Manga Online (Google Play)

- Developed an Android mobile app using Java that allows users to scrape and read Japanese comics (manga) that has 100,000 downloads on Google play.
- Utilised: Native android using Java, XML, Flutter using dart and Web scrapping.

#### Werewolf Online (Github)

- Developed an android mobile multi-player werewolf game.
- <u>Utilised:</u> Native android using Java, XML, JavaScript, Node.js, Express, Socket.io and WebRtc.

#### Plants vs Zombies 3d Clone (YouTube)

- Developed a simple plants vs zombies game clone in 3d.
- Utilised: Git, Unity and C#.

### Prediction of compressive strength using Artificial neural network (Github)

- Led a team of 3 to develop machine learning project that predicts the compressive strength of concrete mixture using ANN.
- <u>Utilised:</u> Python, Keras, Numpy, Pandas, Google Colab, Node.js using JavaScript, Html and CSS.

## Skills

**Programming languages:** Java, Dart, Python, Typescript, JavaScript, Html, Css, C#. Fortran.

**Frameworks:** Android, Arduino, Flutter, Git, Keras, Numpy, Firebase, Unity, Node.js, WebRtc, NextJs, Google Colab.

**Concepts:** Networking, Machine learning, Artificial intelligence, Backend development, Object oriented programming, Rest API, Game development, Problem solving, algorithms and data structures.

**Soft skills:** good communication skills, Excellent time management, Fast learner, very patient, love collaboration and great adaptability.

**Languages:** Arabic (Native), English (Very good), French (A1.3)