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/* Instruction set simulator for Y86 Architecture */

#include <stdio.h>
#include <stdlib.h>

#include "y86sim.h"

#define err_print(_s, _a ...) \
	fprintf(stdout, _s"\n", _a);


typedef enum {STAT_AOK, STAT_HLT, STAT_ADR, STAT_INS} stat_t;

char *stat_names[] = { "AOK", "HLT", "ADR", "INS" };

char *stat_name(stat_t e)
{
	if (e < STAT_AOK || e > STAT_INS)
		return "Invalid Status";
	return stat_names[e];
}

char *cc_names[8] = {
	"Z=0 S=0 O=0",
	"Z=0 S=0 O=1",
	"Z=0 S=1 O=0",
	"Z=0 S=1 O=1",
	"Z=1 S=0 O=0",
	"Z=1 S=0 O=1",
	"Z=1 S=1 O=0",
	"Z=1 S=1 O=1" };

char *cc_name(cc_t c)
{
	int ci = c;
	if (ci < 0 || ci > 7)
		return "????????????";
	else
		return cc_names[c];
}

bool_t get_byte_val(mem_t *m, long_t addr, byte_t *dest)
{
	if (addr < 0 || addr >= m->len)
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        return FALSE;
    *dest = m->data[addr];
    return TRUE;
}

bool_t get_long_val(mem_t *m, long_t addr, long_t *dest)
{
    int i;
    long_t val;
    if (addr < 0 || addr + 4 > m->len)
        return FALSE;
    val = 0;
    for (i = 0; i < 4; i++)
        val = val | m->data[addr+i]<<(8*i);
    *dest = val;
    return TRUE;
}

bool_t set_byte_val(mem_t *m, long_t addr, byte_t val)
{
    if (addr < 0 || addr >= m->len)
        return FALSE;
    m->data[addr] = val;
    return TRUE;
}

bool_t set_long_val(mem_t *m, long_t addr, long_t val)
{
    int i;
    if (addr < 0 || addr + 4 > m->len)
        return FALSE;
    for (i = 0; i < 4; i++) {
        m->data[addr+i] = val & 0xFF;
        val >>= 8;
    }
    return TRUE;
}

mem_t *init_mem(int len)
{
    mem_t *m = (mem_t *)malloc(sizeof(mem_t));
    len = ((len+BLK_SIZE-1)/BLK_SIZE)*BLK_SIZE;
    m->len = len;
    m->data = (byte_t *)calloc(len, 1);
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	return m;
}

void free_mem(mem_t *m)
{
	free((void *) m->data);
	free((void *) m);
}

mem_t *dup_mem(mem_t *oldm)
{
	mem_t *newm = init_mem(oldm->len);
	memcpy(newm->data, oldm->data, oldm->len);
	return newm;
}

bool_t diff_mem(mem_t *oldm, mem_t *newm, FILE *outfile)
{
	long_t pos;
	int len = oldm->len;
	bool_t diff = FALSE;

	if (newm->len < len)
		len = newm->len;

	for (pos = 0; (!diff || outfile) && pos < len; pos += 4) {
		long_t ov = 0;	long_t nv = 0;
		get_long_val(oldm, pos, &ov);
		get_long_val(newm, pos, &nv);
		if (nv != ov) {
			diff = TRUE;
			if (outfile)
				fprintf(outfile, "0x%.4x:\t0x%.8x\t0x%.8x\n", pos, ov, nv);
		}
	}
	return diff;
}


reg_t reg_table[REG_CNT] = {
	{"%eax", REG_EAX},
	{"%ecx", REG_ECX},
	{"%edx", REG_EDX},
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        {"%ebx", REG_EBX},
        {"%esp", REG_ESP},
        {"%ebp", REG_EBP},
        {"%esi", REG_ESI},
        {"%edi", REG_EDI},
};

long_t get_reg_val(mem_t *r, regid_t id)
{
        long_t val = 0;
        if (id >= REG_NONE)
                return 0;
        get_long_val(r, id*4, &val);
        return val;
}

void set_reg_val(mem_t *r, regid_t id, long_t val)
{
        if (id < REG_NONE)
                set_long_val(r, id*4, val);
}

mem_t *init_reg()
{
        return init_mem(REG_SIZE);
}

void free_reg(mem_t *r)
{
        free_mem(r);
}

mem_t *dup_reg(mem_t *oldr)
{
        return dup_mem(oldr);
}

bool_t diff_reg(mem_t *oldr, mem_t *newr, FILE *outfile)
{
        long_t pos;
        int len = oldr->len;
        bool_t diff = FALSE;

        if (newr->len < len)
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        len = newr->len;

    for (pos = 0; (!diff || outfile) && pos < len; pos += 4) {
        long_t ov = 0;
        long_t nv = 0;
        get_long_val(oldr, pos, &ov);
        get_long_val(newr, pos, &nv);
        if (nv != ov) {
            diff = TRUE;
            if (outfile)
                fprintf(outfile, "%s:\t0x%.8x\t0x%.8x\n",
                        reg_table[pos/4].name, ov, nv);
        }
    }
    return diff;
}

/* create an y86 image with registers and memory */
y86sim_t *new_y86sim(int slen)
{
    y86sim_t *sim = (y86sim_t*)malloc(sizeof(y86sim_t));
    sim->pc = 0;
    sim->r = init_reg();
    sim->m = init_mem(slen);
    sim->cc = DEFAULT_CC;
    return sim;
}

void free_y86sim(y86sim_t *sim)
{
    free_reg(sim->r);
    free_mem(sim->m);
    free((void *) sim);
}

/* load binary code and data from file to memory image */
int load_binfile(mem_t *m, FILE *f)
{
    int flen;

    clearerr(f);
    flen = fread(m->data, sizeof(byte_t), m->len, f);
    if (ferror(f)) {
        err_print("fread() failed (0x%x)", flen);
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            return -1;
        }
        if (!feof(f)) {
            err_print("too large memory footprint (0x%x)", flen);
            return -1;
        }
        return 0;
}

/*
 * compute_alu: do ALU operations
 * args
 *      op: operations (A_ADD, A_SUB, A_AND, A_XOR)
 *      argA: the first argument
 *      argB: the second argument
 *
 * return
 *      val: the result of operation on argA and argB
 */
long_t compute_alu(alu_t op, long_t argA, long_t argB)
{
        long_t val = 0;

        return val;
}

/*
 * compute_cc: modify condition codes according to operations
 * args
 *      op: operations (A_ADD, A_SUB, A_AND, A_XOR)
 *      argA: the first argument
 *      argB: the second argument
 *      val: the result of operation on argA and argB
 *
 * return
 *      PACK_CC: the final condition codes
 */
cc_t compute_cc(alu_t op, long_t argA, long_t argB, long_t val)
{
        bool_t zero = FALSE;
        bool_t sign = FALSE;
        bool_t ovf = FALSE;

        return PACK_CC(zero,sign,ovf);
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}

/*
 * cond_doit: whether do (mov or jmp) it?
 * args
 *      PACK_CC: the current condition codes
 *      cond: conditions (C_YES, C_LE, C_L, C_E, C_NE, C_GE, C_G)
 *
 * return
 *      TRUE: do it
 *      FALSE: not do it
 */
bool_t cond_doit(cc_t cc, cond_t cond)
{
    bool_t doit = FALSE;

    return doit;
}

/*
 * nexti: execute single instruction and return status.
 * args
 *      sim: the y86 image with PC, register and memory
 *
 * return
 *      STAT_AOK: continue
 *      STAT_HLT: halt
 *      STAT_ADR: invalid instruction address, data address, stack address, ...
 *      STAT_INS: invalid instruction, register id, ...
 */
stat_t nexti(y86sim_t *sim)
{
    byte_t codefun = 0;
    itype_t icode;
    alu_t ifun;
    long_t next_pc = sim->pc;

    /* get code and function (1 byte) */
    if (!get_byte_val(sim->m, next_pc, &codefun)) {
        err_print("PC = 0x%x, Invalid instruction address", sim->pc);
        return STAT_ADR;
    }
    icode = GET_ICODE(codefun);
    ifun = GET_FUN(codefun);
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    next_pc++;

    /* get registers if needed (1 byte) */


    /* get immediate if needed (4 bytes) */


    /* execute the instruction */
    switch (icode) {
      case I_HALT: /* 0:0 */
        return STAT_HLT;
        break;
      case I_NOP: /* 1:0 */
        sim->pc = next_pc;
        break;

      case I_RRMOVL:    /* 2:x regA:regB */
      case I_IRMOVL: /* 3:0 F:regB imm */
      case I_RMMOVL: /* 4:0 regA:regB imm */
      case I_MRMOVL: /* 5:0 regB:regA imm */
      case I_ALU: /* 6:x regA:regB */
      case I_JMP: /* 7:x imm */
      case I_CALL: /* 8:x imm */
      case I_RET: /* 9:0 */
      case I_PUSHL: /* A:0 regA:F */
      case I_POPL: /* B:0 regA:F */
        return STAT_INS; /* unsupported now, replace it with your implementation */
        break;
      default:
        err_print("PC = 0x%x, Invalid instruction %.2x", sim->pc, codefun);
        return STAT_INS;
    }

    return STAT_AOK;
}

void usage(char *pname)
{
    printf("Usage: %s file.bin [max_steps]\n", pname);
    exit(0);
}

int main(int argc, char *argv[])
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{
    FILE *binfile;
    int max_steps = MAX_STEP;
    y86sim_t *sim;
    mem_t *saver, *savem;
    int step = 0;
    stat_t e = STAT_AOK;

    if (argc < 2 || argc > 3)
        usage(argv[0]);

    /* set max steps */
    if (argc > 2)
        max_steps = atoi(argv[2]);

    /* load binary file to memory */
    if (strcmp(argv[1]+(strlen(argv[1])-4), ".bin"))
        usage(argv[0]); /* only support *.bin file */

    binfile = fopen(argv[1], "rb");
    if (!binfile) {
        err_print("Can't open binary file '%s'", argv[1]);
        exit(1);
    }

    sim = new_y86sim(MEM_SIZE);
    if (load_binfile(sim->m, binfile) < 0) {
        err_print("Failed to load binary file '%s'", argv[1]);
        free_y86sim(sim);
        exit(1);
    }
    fclose(binfile);

    /* save initial register and memory stat */
    saver = dup_reg(sim->r);
    savem = dup_mem(sim->m);

    /* execute binary code step-by-step */
    for (step = 0; step < max_steps && e == STAT_AOK; step++)
        e = nexti(sim);

    /* print final stat of y86sim */
    printf("Stopped in %d steps at PC = 0x%x.  Status '%s', CC %s\n",
            step, sim->pc, stat_name(e), cc_name(sim->cc));
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    printf("Changes to registers:\n");
    diff_reg(saver, sim->r, stdout);

    printf("\nChanges to memory:\n");
    diff_mem(savem, sim->m, stdout);

    free_y86sim(sim);
    free_reg(saver);
    free_mem(savem);

    return 0;
}
```