

717 1-bit and 2-bit Characters

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We have two special characters. The first character can be represented by one bit 0. The second character can be represented by two bits (10 or 11).

Now given a string represented by several bits. Return whether the last character must be a one-bit character or not. The given string will always end with a zero.

Example 1:

Input:

bits = [1, 0, 0]

Output: True

Explanation:

The only way to decode it is two-bit character and one-bit character. So the last character is one-bit character.

Example 2:

Input:

bits = [1, 1, 1, 0]

Output: False

Explanation:

The only way to decode it is two-bit character and two-bit character. So the last character is NOT one-bit character.

Note:

- $1 \leq \text{len}(\text{bits}) \leq 1000$.
- $\text{bits}[i]$ is always 0 or 1.

来自 <<https://leetcode.com/problems/1-bit-and-2-bit-characters/description/>>

有两种特殊字符。第一种字符可以用一比特0来表示。第二种字符可以用两比特(10 或 11)来表示。现给一个由若干比特组成的字符串。问最后一个字符是否必定为一个一比特字符。给定的字符串总是由0结束。

示例 1:

输入:

bits = [1, 0, 0]

输出: True

解释:

唯一的编码方式是一个两比特字符和一个一比特字符。所以最后一个字符是一比特字符。

示例 2:

输入:

bits = [1, 1, 1, 0]

输出: False

解释:

唯一的编码方式是两比特字符和两比特字符。所以最后一个字符不是一比特字符。

注意:

- $1 \leq \text{len}(\text{bits}) \leq 1000$.
- $\text{bits}[i]$ 总是0 或 1.

Solution for Python3:

```
1 class Solution1:
2     def isOneBitCharacter(self, bits):
3         """
```

```

4         :type bits: List[int]
5         :rtype: bool
6         """
7         i, n = 0, len(bits) - 1
8         while i < n:
9             if bits[i]:
10                 i += 2
11             else:
12                 i += 1
13         return i == n
14
15 class Solution2:
16     def isOneBitCharacter(self, bits):
17         """
18         :type bits: List[int]
19         :rtype: bool
20         """
21         i = 0
22         while i < len(bits) - 1:
23             i += bits[i] + 1
24         return i == len(bits) - 1
25
26 # 倒数第二个0必定是数组第一个0或者某个字符后的一个0(0 or 10 or 110)
27 # 无论是上面哪一种情况, 倒数第二个0及其之前的元素都对结果没影响
28 # 主要考虑倒数第二个0和最后一个0直接含有多少个1
29 # 只有偶数个1才能使数组最后一个0比定为1比特字符
30
31 class Solution3:
32     def isOneBitCharacter(self, bits):
33         """
34         :type bits: List[int]
35         :rtype: bool
36         """
37         P = bits.pop()
38         while bits and bits.pop():
39             P ^= 1 #奇数个1使得P结果为1, 偶数个使P为0
40         return P == 0

```

Solution for C++:

```

1 class Solution1 {
2 public:
3     bool isOneBitCharacter(vector<int>& bits) {
4         int i = 0, n = bits.size() - 1;
5         while (i < n) {

```

```

6         if (bits[i])
7             i += 2;
8         else
9             i += 1;
10    }
11    return i == n;
12 }
13 };
14
15 class Solution2 {
16 public:
17     bool isOneBitCharacter(vector<int>& bits) {
18         int i = 0, n = bits.size() - 1;
19         while (i < n) {
20             i += bits[i] + 1;
21         }
22         return i == n;
23     }
24 };
25
26 class Solution3 {
27 public:
28     bool isOneBitCharacter(vector<int>& bits) {
29         int i = bits.size() - 2;
30         while (i >= 0 && bits[i])
31             i--;
32         return (bits.size() - 1 - i) % 2;
33     }
34 };

```