263 Ugly Number

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Question:

Write a program to check whether a given number is an ugly number.

Ugly numbers are positive numbers whose prime factors only include 2, 3, 5. For example, 6, 8 are ugly while 14 is not ugly since it includes another prime factor 7.

Note:

- 1. 1 is typically treated as an ugly number.
- 2. Input is within the 32-bit signed integer range.

来自 < https://leetcode.com/problems/ugly-number/description/>

编写程序判断给定的数是否为丑数。

丑数就是只包含质因子 2, 3, 5 的正整数。例如, 6, 8 是丑数, 而 14 不是, 因为它包含了另外一个 质因子 7。

注意:

- 1. 1 也可以被当做丑数。
- 2. 输入不会超过32位整数的范围。

Solution for Python3:

```
1
    class Solution1:
 2
        def isUgly(self, num):
 3
 4
             :type num: int
 5
             :rtype: bool
 6
 7
            pre = None
 8
            while pre != num:
9
                pre = num
                if not num % 5:
10
                   num //= 5
11
12
                if not num % 3:
13
                   num //= 3
14
                if not num % 2:
15
                   num //= 2
             return num == 1
16
17
   class Solution2:
18
19
        def isUgly(self, num):
20
21
            :type num: int
22
            :rtype: bool
23
            for i in 2, 3, 5:
24
25
                while num % i == 0 < num:
26
                   num //= i
27
             return num == 1
```

Solution for C++:

```
1 class Solution1 {
2 public:
```

```
3
        bool isUgly(int num) {
4
            int pre = 1;
5
            while (pre != num) {
                 pre = num;
6
7
                 if (num % 5 == 0)
8
                     num = 5;
9
                 if (num % 3 == 0)
                     num = 3;
10
11
                 if (num % 2 == 0)
12
                     num /= 2;
13
            if (num == 1)
14
15
                return true;
16
            return false;
        }
17
18
    };
19
20
21
    class Solution2 {
22
    public:
        bool isUgly(int num) {
23
           for (int i = 2; i < 6 && num; i++)</pre>
24
25
                 while (num % i == 0)
26
                     num /= i;
27
            return num == 1;
28
        }
29
    };
```