

669 Trim a Binary Search Tree

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Given a binary search tree and the lowest and highest boundaries as L and R, trim the tree so that all its elements lies in [L, R] ($R \geq L$). You might need to change the root of the tree, so the result should return the new root of the trimmed binary search tree.

Example 1:

Input:

```
1
 / \
0  2
L = 1
R = 2
```

Output:

```
1
 \
 2
```

Example 2:

Input:

```
3
 / \
0  4
 \
 2
 /
1
L = 1
R = 3
```

Output:

```
3
 /
2
 /
1
```

来自 <<https://leetcode.com/problems/trim-a-binary-search-tree/description/>>

给定一个二叉搜索树，同时给定最小边界L 和最大边界 R。通过修剪二叉搜索树，使得所有节点的值在 [L, R] 中 ($R \geq L$)。你可能需要改变树的根节点，所以结果应当返回修剪好的二叉搜索树的新的根节点。

Solution for Python3:

```

1  # Definition for a binary tree node.
2  # class TreeNode:
3  #     def __init__(self, x):
4  #         self.val = x
5  #         self.left = None
6  #         self.right = None
7
8  class Solution1:
9      def trimBST(self, root, L, R):
10         """
11         :type root: TreeNode
12         :type L: int
13         :type R: int
14         :rtype: TreeNode
15         """
16         if not root:
17             return root
18         if root.val < L:
19             return self.trimBST(root.right, L, R)
20         if root.val > R:
21             return self.trimBST(root.left, L, R)
22         root.left = self.trimBST(root.left, L, R)
23         root.right = self.trimBST(root.right, L, R)
24         return root
25
26 class Solution2:
27     def trimBST(self, root, L, R):
28         """
29         :type root: TreeNode
30         :type L: int
31         :type R: int
32         :rtype: TreeNode
33         """
34         while root.val < L or root.val > R:
35             if root.val < L:
36                 root = root.right
37             else:
38                 root = root.left
39         Lnode, Rnode = root, root
40         while Lnode.left:
41             if Lnode.left.val < L:
42                 Lnode.left = Lnode.left.right
43             else:
44                 Lnode = Lnode.left

```

```

45         while Rnode.right:
46             if Rnode.right.val > R:
47                 Rnode.right = Rnode.right.left
48             else:
49                 Rnode = Rnode.right
50         return root

```

Solution for C++:

```

1  /**
2   * Definition for a binary tree node.
3   * struct TreeNode {
4   *     int val;
5   *     TreeNode *left;
6   *     TreeNode *right;
7   *     TreeNode(int x) : val(x), left(NULL), right(NULL) {}
8   * };
9   */
10 class Solution1 {
11 public:
12     TreeNode* trimBST(TreeNode* root, int L, int R) {
13         if (!root)
14             return root;
15         if (root->val < L)
16             return trimBST(root->right, L, R);
17         if (root->val > R)
18             return trimBST(root->left, L, R);
19         root->left = trimBST(root->left, L, R);
20         root->right = trimBST(root->right, L, R);
21         return root;
22     }
23 };
24
25 class Solution2 {
26 public:
27     TreeNode* trimBST(TreeNode* root, int L, int R) {
28         // find the true root
29         while (root->val < L || root->val > R) {
30             if (root->val < L)
31                 root = root->right;
32             else
33                 root = root->left;
34         }
35         TreeNode* Ltmp = root;

```

```

36     TreeNode* Rtmp = root;
37     // remove the element lower than L
38     while (Ltmp->left) {
39         if (Ltmp->left->val < L)
40             Ltmp->left = Ltmp->left->right;
41         else
42             Ltmp = Ltmp->left;
43     }
44     // remove the element larger than R
45     while (Rtmp->right) {
46         if (Rtmp->right->val > R)
47             Rtmp->right = Rtmp->right->left;
48         else
49             Rtmp = Rtmp->right;
50     }
51     return root;
52 }
53 };

```