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# Version 2023.12.2

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# 1 Command Line Knowledge

#### 1.1 Windows

- To open a command prompt, press the Windows key or click the Start Menu, type *cmd*, and press enter.
- To execute a command, type the command and press Enter.
- To paste into a command prompt, right-click.
- To re-run a previous command, navigate between them using the up and down arrow keys, then press Enter.
- If you have any issues with commands not being recognized after installing Python, Tesseract, or packages using pip3, close all command prompt windows and open a new one.

#### 1.2 macOS

- To open a Terminal, press Cmd + space, type terminal, and press Return/Enter.
- To execute a command, type the command and press Return/Enter.
- To paste into a Terminal, right-click.
- To re-run a previous command, navigate between them using the up and down arrow keys, then press Enter.
- If you have any issues with commands not being recognized after installing Python, Tesseract, or packages using pip3, close all Terminals and open a new one.

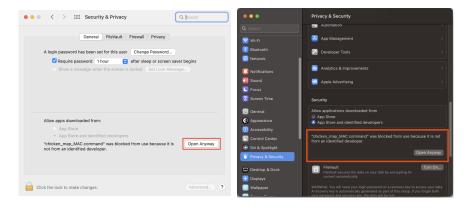
# 2 macOS Gatekeeper Override

For macOS users, running '.command' files downloaded from the Internet will likely trigger the Gatekeeper and won't let you run the command.



This happens because I am unable to digitally sign the software without a certificate from a Certificate Authority, and this can be an annoyingly lengthy and <u>not free</u> process. Anyway, Apple provides an override tutorial. Basically:

- Open System Preferences (Settings).
- Nagivate to Privacy & Security/Security & Privacy, then click Open Anyway.



• Click Open.



### 3 Short Installation Instruction

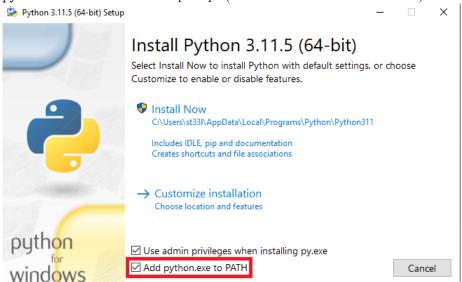
Please continue with the sections below for full instructions. Here is an overview:

- $\bullet$  Install Python 3.7+ and Tesseract 5.x
- Download zip of code
- Double-click REQS\_WIN.cmd or REQS\_MAC.command

# 4 Prerequisites

#### 4.1 Windows

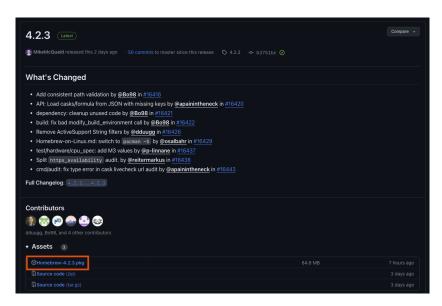
- Tesseract 5.x. (tested with 5.3.1). Download the latest here for Windows and install.
- Python 3.7+ (latest recommended). Download the latest for your system here and install. If you have Python installed already and want to see if your currently installed version is sufficient (i.e., =3.7), type py --version in a command prompt (information found in Section 1.1).



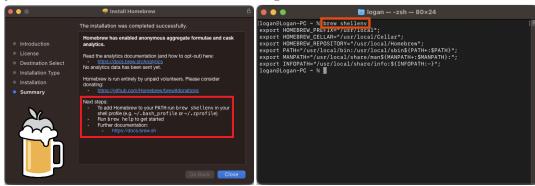
- When installing, make sure to check the Add python.exe to PATH box, then click Install Now. At the end, you'll have the option to Disable path length limit. Click this option as well.

#### 4.2 macOS

- Tesseract 5.x (tested with 5.3.2).
  - First, install Homebrew by downloading and running the .pkg here.
     If you already have Homebrew installed, you can skip to the last step: install Tesseract.



- Important! After installation, open a Terminal (follow the instructions in Section 1.2) and enter the command that brew lists under Next Steps. Basically, just type brew shellenv and press Enter, and your Terminal should look like the second image below.



- Open a new Terminal (follow the instructions in Section 1.2) and install Tesseract. If brew is not recognized as a command, you may need to fully close Terminal by pressing  $\mathtt{Cmd} + \mathtt{q}$ , or by right-clicking the Terminal icon in the dock and selecting Quit. Just pressing the red traffic light button may not be enough to refresh Terminal.

#### brew install tesseract

• Python 3.7+ (latest recommended). Download the latest for your system here and install.

## 5 Required Packages

Download a zip of this code, then extract. Required Python libraries for this program:

- NumPy
- OpenCV-Python
- openpyxl
- Pillow
- Python-tesseract
- sv-ttk (optional, but it makes the options GUI look better)

These can be installed by double-clicking the REQS\_WIN.cmd file on Windows or REQS\_MAC.command on macOS. macOS users will likely be prompted with a security pop-up; follow the instructions in Section 2.

Once the script finishes installing the packages, if you see "INSTALLATION COMPLETE. YOU MAY NOW CLOSE THIS WINDOW" toward the bottom, you are all set to run the program. If you don't see this message or you see an error message (in red on macOS), please contact the author by referring to Section 11.

#### 6 How To Use

Command line usage can be found under Usage (see Section 7), but you shouldn't need to use a command prompt or Terminal anymore! To test things out, double-click chicken\_map\_WIN.cmd on Windows or chicken\_map\_MAC.command on macOS. macOS users will likely encounter a security warning; bypass this by following the instructions in Section 2.

After testing out the program with the instructions below (Section 6.1), double-click the options\_gui.py file to edit program options, including choosing the video file to be played. A detailed list of program options can be

found in Section 7.1. As before, if this opens in a text editor, double-click the options\_gui\_WIN.cmd file on Windows or options\_gui\_MAC.command file on macOS.

#### 6.1 chicken\_map Instructions

- Press q to quit the program. Clicking the X in the corner (on Windows) will just replace the video with another window.
- Press p to pause the video. Pressp again to resume. The video is automatically paused while annotating but will resume once Enter is pressed, unless you pressed p beforehand.
- Left-click anywhere to produce a pixel coordinate at your cursor.
  - Pixel coordinates are saved along with their video timestamps (from the top-left corner of the video) in an Excel file in the sheets/ directory. You can find this .xlsx file in the ChickenMap-main/ folder. Filenames are based on your system's date and time when the program started.
    - \* 3D coordinates in meters, where the origin (0, 0, 0) is the back left inside the nesting boxes, are added as an additional column if the 3D? box is checked in options\_gui. The x-coordinate is the width of the room (from the left of the screen to the right). The y-coordinate is the length of the room (from the back to the front, so from the top of the screen to the bottom). The z-coordinate is the height off the floor and is a hard-coded estimate based on the region of the room. If the 3D coordinates are empty (), the coordinate you chose is out of the defined bounding boxes. These may need adjusted based on user feedback and camera position.
  - Coordinates remain on screen for 5 seconds after click by default.
     Press c while a coordinate is on-screen to clear it from the screen and remove it from the Excel sheet. Once the coordinate is off-screen, the coordinate cannot be cleared from the Excel sheet.
  - Coordinates and timestamps are printed to the Command Prompt/Terminal window as a backup and are not removed when c is pressed.
- Right-click to annotate the current video frame at your cursor.
  - The video will freeze/pause. Each key you press will show up on screen, at the location you right-clicked.
    - \* Press Enter to save the annotated image and resume the video.
    - \* Press Esc to cancel annotating. If the video was not manually paused before, the video will resume.

- \* Press Backspace just as you would normally to remove letters from the annotation.
- $\ast$  Annotations will stay on screen for 5 seconds by default.
- Annotated images are saved as .jpg files in the annotated\_images/<timestamp> directory, where <timestamp> is the system date/time when you ran the program. Filenames are based on the timestamp in the top-left corner of the video; annotations at the same timestamp are given a \_# suffix to prevent overwriting.
- Press **s** to save a screencap of the current frame.
  - \* A "Screencap saved! message will appear in a set position on the screen
  - \* Screencaps are saved to the screencaps/ folder, inside a folder with name based on your system's date and time when the program started.

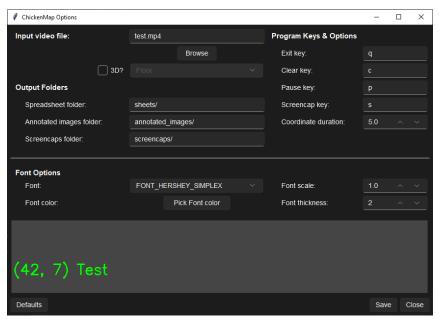
### 7 Usage

```
chicken_map.py [-h] [-o]
```

You can set program options via a GUI with:

Please do not edit the .options.json file directly (if you can see it).

### 7.1 options\_gui



If you can't see the entire GUI, enter full screen (Maximize on Windows or the green traffic light button on MacOS).

Change the options as you see fit. There is a font preview at the bottom to show how your selected font options will look in chicken\_map. Press Save to save your options. Press Close to close the program. Press Defaults to reset the options to default; you must press Save after pressing Defaults for the default options to apply to chicken\_map. Input video file: Use the file dialog window to choose the chicken video

 ${f 3D?}$ : If you want to get 3D coordinates, check the box and select Aviary or Floor

**Spreadsheet folder**: the folder containing the Excel sheets of timestamped coordinates

**Annotated images folder**: the folder containing *annotated* video frame grabs

Screencaps folder: the folder containing unannotated video frame grabs

Exit key: the key to exit chicken\_map.py

Clear key: the key to clear the on-screen coordinate from the Excel sheet

Pause key: the key to pause and unpause the video

Screencap key: the key to capture the current video frame

Coordinate duration: the time, in seconds, that coordinates will stay on screen after clicking and annotations will stay on screen after pressing Enter

**Font**: the font for coordinates and annotations **Font color**: 16.7 million colors for the font

Font scale: how big the font is

Font thickness: how thick the font is

# 8 Compatibility

#### Tested with:

- Devices and Platforms
  - Windows
    - \* AM4 PC running Windows 10 Pro 22H2 (build 19045)
    - \* Samsung laptop running Windows 11 Home 22H2 (build 22621)
    - \* 2015 MacBook Pro (Intel) running Windows 10 Home via Boot Camp
  - macOS
    - \* 2020 MacBook Air (M1) running macOS 12.6.3
    - \* 2015 MacBook Pro (Intel) running macOS 12.6.3
    - \* AM4 PC running macOS 13 via OpenCore
  - Linux probably works since macOS works, but I offer no detailed instructions for it (you run Linux you can figure it out).
- Software
  - Tesseract-OCR 5.12, 5.11
  - Python 3.12, 3.11, 3.9
    - \* OpenCV-Python 4.8.0.74
    - \* openpyxl 3.1.2
    - \* Pillow 10.0.0
    - \* Python-tesseract 0.3.10

# 9 Privacy

This program does not transmit any user data to an external source. Your OS-/platform (Windows, macOS) is determined at runtime to point pytesseract to the Tesseract-OCR executable on Windows for chicken\_map and to determine the system theme (light or dark) for options\_gui. If the program encounters an error, the following non-identifying information is stored locally in error\_log.txt:

- Python version (e.g., 3.12)
- OS version and build number (e.g., Windows 10.0.19045)
- CPU architecture (AMD, Intel, etc.)

This information is helpful for debugging purposes but is <u>not</u> transmitted for telemetry or error reporting automatically. See Support in Section 11.

### 10 Development

### 10.1 Third-Party Resources

- NumPy
- OpenCV-Python
- openpyxl
- Pillow
- Python-tesseract
- Sun Valley theme by rdbende

#### 10.2 Tools Used

- Sublime Text 4, Notepad++, and VSCode for text editing and programming
- MarkText and Overleaf for README editing

### 10.3 Type Hints

This code follows PEP 484 + PEP 604 for type hints (function calls only) to lend some static typing to the program. mypy was used for type checking. Please note that most of the type hint formatting follows conventions supported in Python 3.9+, and 3.10+ for union types.

#### 10.4 Nerd Questions

Q: Why did you change the mouse callback function for OpenCV so much?

A: All the tutorials suck and just have you use a global variable if you need to get something like x and y from the callback (you can't grab the return value of a callback function). Nothing explicitly wrong with globals, I just like to avoid them when I can so I don't risk interfering with something unexpected. You can set the callback function to a class method, define it in main() as a nested function, or actually read the documentation and notice that the param argument might as well be nearly purpose-built for this, and yet no one uses it. Just pass in an \*object\* for param and set a value in the callback and bam, problem solved. Nested function in main() is pretty good though.

**Q:** Why did you make x a SimpleNamespace instead of a dict?

A: I really like the dot notation for accessing object attributes and often find myself trying to use it on dicts. If I don't need to do anything fancy with key-value pairs, why not make it easier on myself? Plus it looks cleaner, in my opinion.

**Q:** Why didn't you use a modern UI library or toolkit?

A: I didn't have experience with modern UIs in Python, but I had experience with tkinter/Tcl/Tk and OpenCV. OpenCV and tkinter (with a good theme) were able to do what I needed. Feel free to rewrite using PyQt5, DearPyGUI, PySimpleGUI, or other modern cross-platform framework and fork/pull request. Not sure what else exists for OpenCV, but go nuts.

**Q:** Why did you use a third-party theme for the GUI instead of just the built-in ones?

A: Honestly, I didn't want to spend the time to make a dark version of the default theme for Windows (and yes, a dark mode was totally necessary). macOS's default aqua theme handled it automatically without me telling it to, but Windows would have just taken too long to get right (unless I'm missing something obvious). It's only a few lines of code to determine the system theme, so adding a theme where I can just tell it "light" or "dark" was far less of a headache. And the theme looks better, in my opinion.

Q: Why did you make certain files and folders hidden?

A: If it's harder for the user to find, it's harder for the user to mess with.

Q: Why did you just encapsulate most of main() in a try-except block?

A: Laziness.

### 11 Support

For support, email me at logan.orians@gmail.com with "chicken map" in the subject line, or message me on Discord and I will get back to you as soon as possible. Please attach error\_log.txt to your message (and copy+paste or screenshot+attach any errors present in Command Prompt/Terminal) and describe what you were doing when the error occurred.

#### 12 License

GNU General Public License v3.0 (GPLv3)