# Programs as data From concrete syntax to abstract syntax: Lexing and parsing

Peter Sestoft Monday 2012-09-10

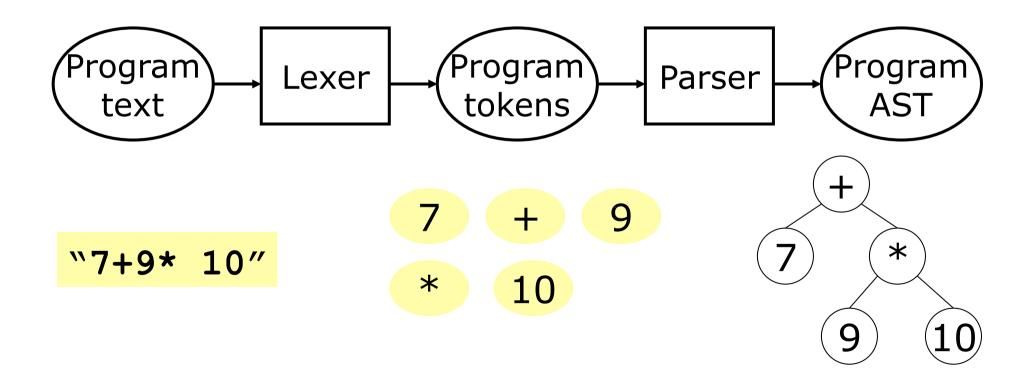
# **Plan for today**

- Lexing and parsing: From text to tokens to abstract syntax
- Lexer specifications
  - Regular expressions
  - Automata
  - The fslex lexer generator tool
- Parser specifications
  - Grammars
  - The fsyacc parser generator tool
- Anders Hejlsberg (C#) TechTalk Thu 4 Oct:

https://msevents.microsoft.com/CUI/EventDetail.aspx?EventID=1032528197&Culture=da-DK&community=0

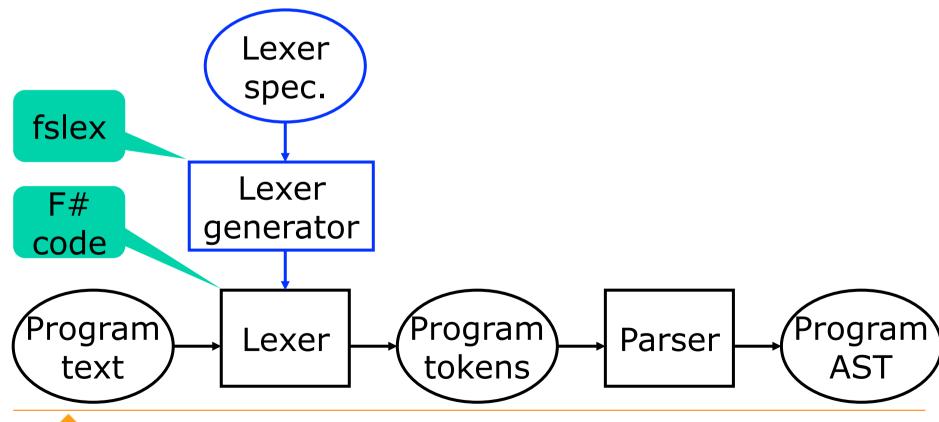
# From text file to abstract syntax

- Abstract syntax is very tiresome
   Prim("+",CstI 7,Prim("\*",CstI 9,CstI 10))
- Programmers want to write source code: text!



# Lexers and lexer generators

- A lexer converts a character stream to a token stream
- A lexer specification is a description of tokens
- A lexer generator takes as input a lexer specification, and generates a lexer



# Regular expressions (r.e.)

• A regular expression describes a *set of strings* 

| R.E. r         | Meaning                                   | Language L(r)                                      |
|----------------|---|--|
| а              | symbol a                                  | { "a" }  |
| ε              | empty sequence                            | { "" }   |
| $r_1 r_2$      | r <sub>1</sub> followed by r <sub>2</sub> | $\{ s_1s_2 \mid s_1 \in L(r_1), s_2 \in L(r_2) \}$ |
| r*             | zero or more r                            | $\{ s_1s_n \mid s_i \in L(r), n \ge 0 \}$          |
| $r_1 \mid r_2$ | r <sub>1</sub> or else r <sub>2</sub>     | $L(r_1) \cup L(r_2)$                               |

- ab\* represents { "a", "ab", "abb", ... }
- (ab)\* represents { "", "ab", "abab", ... }
- (a|b)\* represents { "", "a", "b", "ab", "ba" ... }
- (a|b)c\* represents?

# Regular expression abbreviations

| Abbrev   | Meaning       | Expansion         |
|----------|---------------|-------------------|
| [aeiou]  | set           | a   e   i   o   u |
| [0-9]    | range         | 0   1     9       |
| [a-zA-Z] | ranges        | a     z   A     Z |
| r?       | zero or one r | ε   r             |
| r+       | one or more r | r r*              |

# **Examples and joint exercises**

- Write regular expressions for
  - Non-negative integer constants
  - Integer constants
  - Floating-point constants: 3.14 3E8 +6.02E23
  - Java variable names: xy x12 x \$x12 ...

# Lexer specification (ExprLex.fsl)

Tokens: constant, name, +, -, \*, =, (, ), eof:

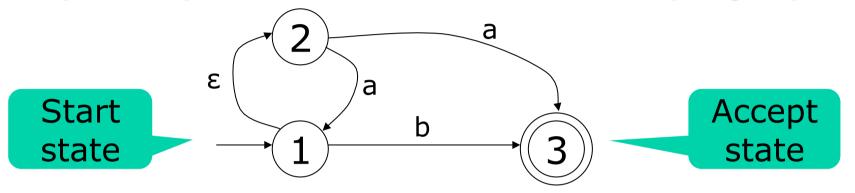
```
rule Token = parse
   [' ' '\t' '\n' '\r'] { Token lexbuf }
  | ['0'-'9']+ { CSTINT (...) }
  | ['a'-'z''A'-'Z']['a'-'z''A'-'Z''0'-'9']*
                          { keyword (...) }
    1+1
                          { PLUS }
                          { MINUS }
   1 * 1
                          { TIMES }
    ' = '
                          { EQ
   ' ('
                          { LPAR }
    ')'
                          { RPAR }
   eof
                          \{ EOF \}
                          { lexerError lexbuf "Bad char" }
```

Regular expressions

Corresponding tokens

# Finite automata (FA), finite state machines

 A finite automaton is a graph of states (nodes) and labelled transitions (edges):



- An FA accepts string s if there is a path from start to an accept state such that the labels make up s
- Epsilon (ε) does not contribute to the string
- This automaton is nondeterministic: an NFA
- It accepts string "b"
- Does it accept "a" or "aa" or "ab" or "aba"?

# Regular expressions and finite automata

- For every regular expression r there is a finite automaton that recognizes exactly the strings described by r
- The converse is also true
  - What r.e. does our automaton represent?
- Construction:
  - Regular expression
  - => Nondeterministic finite automaton (NFA)
  - => Deterministic finite automaton (DFA)
- Gives a very efficient way of determining whether a given string is described by a regular expression

# From regular expression to NFA

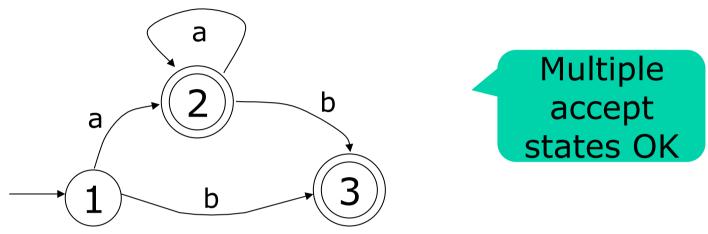
 Recursively, by case on the form of the regular expression:

```
`a'
3
\mathbf{r}_1 \mathbf{r}_2
r*
r_1 \mid r_2
```

Exercises:
Make NFAs for
(ab)\* and (a|b)\*

#### From NFA to DFA

 A deterministic FA has no ε-transitions, and distinct labels on all transitions from a state



- A DFAs is easy to implement with a 2D table:
   nextstate = table[currentstate][nextsymbol]
- Decides in *linear time* whether it accepts string s
- For every NFA there is a corresponding DFA
  - DFA state = epsilon-closed set of NFA states
  - There is a DFA transition from  $S_1$  to  $S_2$  on x if there is an NFA state in  $S_1$  with a transition to an NFA state in  $S_2$  on x

# **Example NFA to DFA constructions**

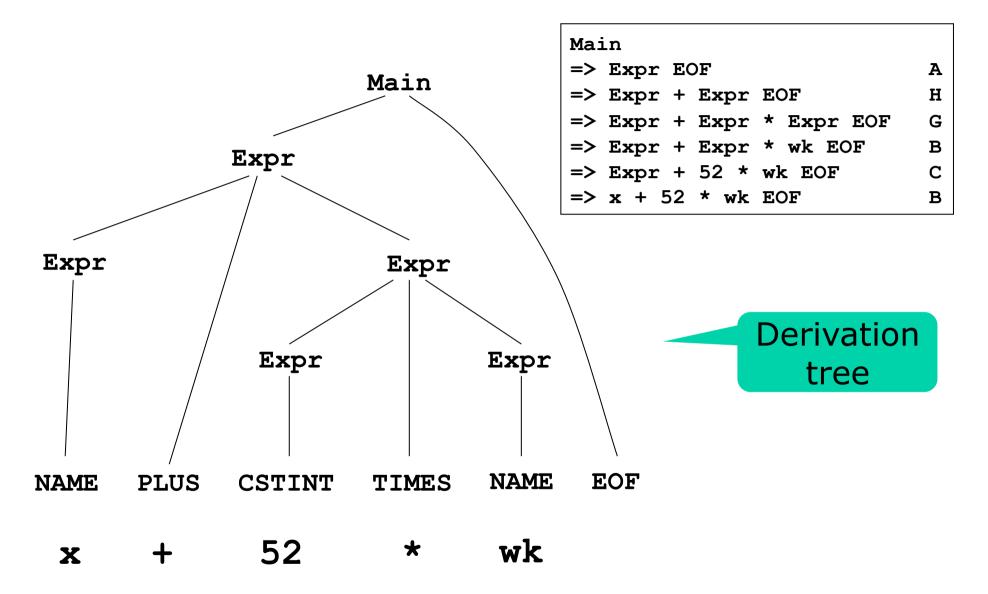
- ε-closure(s) = { t | t reachable from s on ε }
- Make DFA from NFA for (ab)\*
- Make DFA from NFA for (a|b)\*
- More tricky: Exercise 1.2 from Mogensen ICD 2011 (equals exercise 2.2 from Mogensen 2010):
  - (i) Make NFA for a\*(a|b)aa
  - (ii) Convert this NFA to an equivalent DFA

#### Context-free grammar (CFG), example

```
rule A
Main ::= Expr EOF
Expr ::= NAME
                                            rule B
                                            rule C
         CSTINT
                                            rule D
         - CSTINT
                                            rule E
       (Expr)
       let NAME = Expr in Expr end
                                            rule F
       Expr * Expr
                                            rule G
       Expr + Expr
                                            rule H
                                            rule I
       Expr - Expr
```

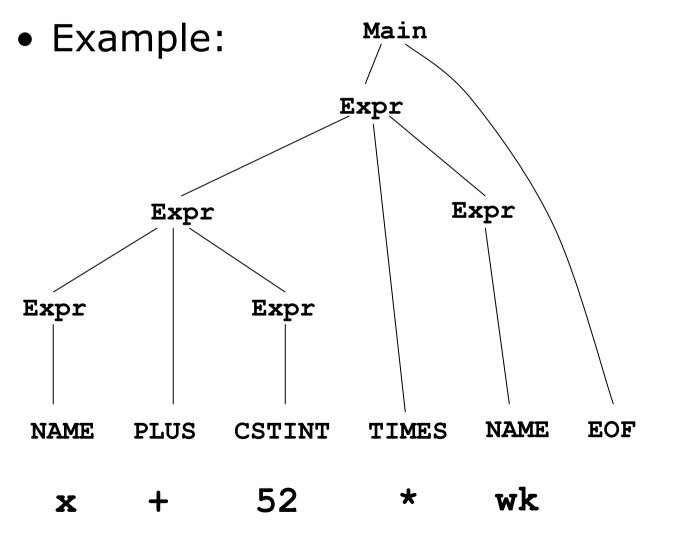
- Nonterminal symbols: Main, Expr
- Terminal symbols, or tokens: NAME, CSTINT,
   MINUS, LPAR, RPAR, ...
- Grammar rules, or productions: A to I
- Start symbol (a nonterminal): Main

#### Derivation: grammar as string generator



# **Grammar ambiguity**

 A grammar is ambiguous if there is a string that has more than one derivation tree



#### Operator associativity and precedence

Associativity: How should we read x ◊ y ◊ z ?



Precedence: How should we read x ◊ y • z ?



- What Java/C# operators
  - are left-associative?
  - are right-associative?
  - have different precedence than others?

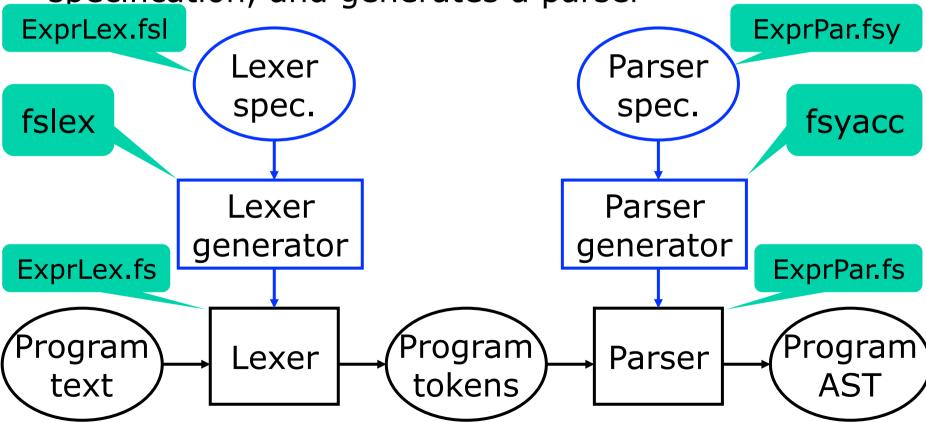
# Parsing is inverse derivation

- Parsing: Given a grammar and a string
  - Determine whether the string can be derived
  - If yes, reconstruct the derivation steps
- There are many systematic ways to do this:
- Hand-written top-down parsers (1970)
  - Example, next week
- Generated bottom-up parsers (1974)
  - Write parser specification
  - Use tool to generate parser

# Parser specification and generator

- A parser converts a token stream to an abstract syntax tree
- A parser specification describes well-formed streams

 A parser generator takes as input a parser specification, and generates a parser



# Parser specification part 1: tokens, associativity and precedence

```
a token
                                              may carry
                                               a value
%token <int> CSTINT
%token <string> NAME
%token PLUS MINUS TIMES EQ
                                                  token
%token END IN LET
                                                declarations
%token LPAR RPAR
%token EOF
                                                order gives
%left MINUS PLUS /* lowest precedence
                  /* highest precedence */
                                                precedence
%left TIMES
```

associativity: left, right, nonassoc

# Parser specification (ExprPar.fsy)

 A semantic action computes the result of parsing a given construct

```
%start Main
                                                Semantic
%type <Absyn.expr> Main
                                                 actions
응응
Main:
    Expr EOF
                                    { $1
                                                         };
Expr:
    NAME
                                    { Var $1
                                    { CstI $1
   CSTINT
                                    { CstI (- $2)
   MINUS CSTINT
  | LPAR Expr RPAR
                                    { $2
  | LET NAME EQ Expr IN Expr END { Let($2, $4, $6)
                                    { Prim("*", $1, $3) }
  | Expr TIMES Expr
                                    { Prim("+", $1, $3) }
  | Expr PLUS Expr
                                    { Prim("-", $1, $3) } ;
  | Expr MINUS Expr
```

# Putting together lexer and parser

• File Expr/Parse.fs:

- From string to lexbuffer to tokens to abstract syntax tree:
- ExprPar.Main = entry point in parser
- ExprLex.Token = tokenizer in lexer

#### **Command line use of fslex and fsyacc**

- Build the lexer and parser
   as files ExprLex.fs and ExprPar.fs
- Compile as modules together with Absyn.fs and Parse.fs:

```
fsyacc --module ExprPar ExprPar.fsy
fslex --unicode ExprLex.fsl
fsi -r FSharp.PowerPack Absyn.fs ExprPar.fs ExprLex.fs Parse.fs
```

Open the Parse module and experiment:

```
open Parse;;
fromString "x + 52 * wk";;
```

# fsyacc and fslex with Visual Studio

- Visual Studio 2010 can run fslex and fsyacc for you, and compile the resulting .fs files
- Requires F# PowerPack:
  - Install from http://fsharppowerpack.codeplex.com/
  - Project > Add Reference > .NET > FSharp.PowerPack
  - Edit the XML file ExprProject.fsproj like this:

```
<Import Project="$(MSBuildExtensionsPath32)\..\FSharpPowerPack-2.0.0.0</pre>
                                       \bin\FSharp.PowerPack.targets" />
 <ItemGroup>
   <Compile Include="Absyn.fs" />
                                                                     A single line
                                               Project files in
   <Compile Include="ExprPar.fs" />
                                                 build order
   <Compile Include="ExprLex.fs" />
  <FsYacc Include="ExprPar.fsy">
     <OtherFlags>--module ExprPar</OtherFlags>
                                                            How to run
   </FsYacc>
                                                              fsyacc
   <FsLex Include="ExprLex.fsl">
     <OtherFlags>--unicode</OtherFlags>
                                                            How to run
   </FsLex>
                                                               fslex
   <Compile Include="Parse.fs" />
 </ItemGroup>
```

#### Joint exercises

- How change the lexer and/or parser to accept brackets [] in addition to parens ()?
- How change the lexer and/or parser to accept the division operator (/) also?
- How change lexer and parser to accept the syntax { x <- 2 in x \* 3 } instead of let x = 2 in x \* 3 end
- How change the lexer and parser to accept function calls such as max(x, y)?

# Reading and homework

- This week's lecture:
  - PLC chapter 3
  - Mogensen ICD 2011 sections 1.1-1.8, 2.1-2.5
     or Mogensen 2010 sections 2.1-2.7, 2.9, 3.1-3.6
  - Exercises 3.2, 3.3, 3.4, 3.5, 3.6, 3.7
- Next week's lecture:
  - PLCSD chapter 4
  - Mogensen ICD 2011 sections 2.11, 2.12, 2.16
     or Mogensen 2010 sections 3.12, 3.17