# **Mohammad Mahfooz**

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#### **Education**

## York University, Lassonde School of Engineering

Expected May 2025

Spec. Hons. Bachelor of Engineering, Software Engineering

Toronto, ON

- Relevant Coursework: Operating Systems, Embedded Systems, Unix/C, Data Structures & Algorithms, OOP
- Overall GPA: 3.8/4.0

# **Experience**

#### **Software Engineer Intern**

May 2023 - Present

Ontario Teachers' Pension Plan

Toronto, ON

- Migrated internal chatbot from Azure Cognitive Services to Azure OpenAI GPT-4 and developed internal tools: execute SQL queries with natural language for a low-code environment; call center transcription and insight extraction utilizing Whisper model in Databricks; Q&A with documents from vector embeddings, enhancing retrieval of relevant information.
- Designed application architecture with Redis cache for chat history storage and leveraged Azure Blob Storage with Snowflake for efficient data management improving response times by up to 200% for over 1300 employees.
- Deployed HTTP/2 Flask endpoints in Azure Kubernetes Service (AKS) for scalable container orchestration and implemented a streamlined CI/CD pipeline with **GitHub Actions**, **Jenkins**, and **AKS** to manage the chatbot.

# **Software Engineer Intern**

Oct 2022 - Jan 2023

YURide

Toronto, ON

- · Implemented app front-end using SwiftUI, utilizing features such as custom gestures and animations.
- Developed app back-end using Swift, implementing custom data models and using Core Data for persistent storage.
- Built scalable server-side infrastructure using JavaScript and Node.js, and utilized MongoDB for efficient storage and retrieval of large volumes of data. Created RESTful APIs utilizing OpenAPI specification for seamless communication with the client.

#### **Individual Contributor**

Open Source Software

- Contributed patches to various Linux kernel drivers, improving stability with different hardware configurations. Reviewed and updated legacy code to incorporate modern coding best practices and to make the code more efficient and maintainable.
- Aided in porting Solaar (an open source device manager for Logitech devices) from Linux to macOS and Windows.

# **Projects**

Cobra | Rust, C, C++, LLVM

- Developed Cobra, a robust and expressive statically typed programming language with a syntax inspired by Python.
- Implemented LLVM frontend compiler components including the lexer, parser, IR builder, JIT compiler, and driver in Rust.

**FPGA Pong** | Verilog, Quartus, ModelSim

- Developed the classic Pong game using Verilog for the MAX 10 FPGA, using combinational logic for paddle and ball control, and leveraging sequential logic for managing memory elements, including score counters and game state transitions.
- Implemented FPGA specific logic for VGA display output, featuring horizontal and vertical synchronization signals and RGB color components, responsive player input mechanisms, collision detection algorithms, and a scoring system.

YorkU RMP | JavaScript, Node.js, GraphQL

- Developed a browser extension using JavaScript and Node.js to grab professor info (difficulty, rating, etc.) from RateMyProfessors and display it on VSB (Visual Schedule Builder) and the YorkU course portal.
- Implemented custom GraphQL schemas to pull professor data from the RateMyProfessors API.
- Received 1,000+ downloads across GitHub and the Chrome/Firefox Web Store.

### **Volunteer Experience**

**Team Lead** Sep 2017 - Jun 2021

**VEX/FIRST Robotics #6977** 

Toronto, ON

- Oversaw controls development of the robot for the Infinite Recharge competition, using C/C++.
- Lead team to provincial semi-finals by developing autonomous strategy to help compensate for a low budget.

#### **Technical Skills**

Languages: Python, C, C++, Rust, Go, Java, C#, Verilog, JavaScript, TypeScript, Bash, SQL

Tools and Frameworks: Linux, CMake, GDB, ASan, Docker, K8s, Azure, Databricks, CUDA, Git, Flask, Quartus, Snowflake, Redis