

# Manas Kale

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## Education

### Master of Science - McGill University

COMPUTER SCIENCE, FIRST SEMESTER ONGOING

Montreal, Canada

2021 - 2023 (expected)

### Bachelor of Engineering - Pune University

COMPUTER SCIENCE AND ENGINEERING, FIRST CLASS WITH DISTINCTION

Pune, India

2014 - May, 2018

## Work experience

### TA - COMP 202, Foundations of Programming

Department of Computer Science,

McGill University

Fall 2021 (ongoing)

PYTHON

- Responsibilities include preparing assignments, writing tests, grading, conducting live coding/presentation sessions and holding office hours.
- 512 registered students with 13 TA's.

### Data Scientist - Infinite Uptime

Aundh, Pune

PYTHON (APACHE KAFKA, SCIPY, SCIKIT-LEARN, FLASK), C++ (EMBEDDED FFT LIBRARIES), JAVA (APACHE FLINK), FOURIER ANALYSIS, STREAMING

February 2019 - February 2021

ANALYTICS, DOCKER, GIT

- Customer-facing contributions to embedded IoT device (**C++**), analytics algorithms (**Python**) and data processing backend (**Java**).
- Designed, implemented and deployed stream processing pipeline for 5k+ IoT devices (**Apache Flink - Java**) to detect alarms, track machine state (using session windows) and reduce infrastructure cost.
- Proactively created framework to collate and explore organization wide sensor data (**Python - HoloViews**), improving data analytics workflow.
- Modeled automated thresholding functionality as a Constraint Satisfaction Problem, implemented and deployed solution (**Python - SciPy, Flask, Docker**) saving tedious man-hours per customer.
- Modeled time to alarm prediction as a Linear Regression problem, implemented and deployed solution (**Python - scikit-learn, Flask, Docker**), providing customers with an approximate time to machine failure.
- Improved peak-detection algorithm using data-driven heuristics (**Python - SciPy, Flask, Docker**), allowing peak detection in noisy signals.
- Implemented extensible **serialization data format** for transmitting edge device's FFT data (**C++**), reducing size of typical data packet by **3x**. Wrote server side deserialization library in **Python**.
- Improved edge device's FFT (**Fast Fourier Transform**) sampling block size from **512 to 4096**, improving frequency resolution **from 6Hz to 0.2Hz** while working under tight memory constraints. Wrote **extensive documentation (C++)** for the previously undocumented codebase.
- [Patent published : 02/10/2020]** "SYSTEM AND METHOD FOR SEGMENTING TRANSMISSION OF DATA", Application No.202021020386 A

### Associate Software Engineer - NICE Interactive Solutions

Hinjewadi, Pune

JAVA (SPRING FRAMEWORK), JAVASCRIPT (ANGULARJS), AMAZON AWS, GIT, AGILE

July 2018 - January 2019

- Part of team responsible for **Tenant Management** microservice - a service which handles creation, maintenance, billing and license/subscription tracking of third party vendors on NICE's CXOne cloud platform.
- Implemented new features per business logic using **Spring** framework and **AngularJS** in an agile project management environment.

## Selected projects

### Raytracer

C++ (OPENGL MATHEMATICS, OPENMP, MONTE CARLO SIMULATION)

May, 2019

- Source code & screenshots** : [github.com/manas96/Raytracer](https://github.com/manas96/Raytracer)
- [Open Source Contribution]** Contributed to improving all three of **Peter Shirley's Ray Tracing in One Weekend** book series: <https://raytracing.github.io/books/RayTracingTheRestOfYourLife.html#acknowledgments>

### Multimodal emotion recognition (Bachelor's Thesis Project)

PYTHON (FLASK, SCIKIT-LEARN, OPENCV), MACHINE LEARNING (SVM, MULTINOMIAL NB, DNN), JAVASCRIPT (BOOTSTRAP, HIGHCHARTS.JS)

June, 2017 - June 2018

- A novel approach to determine user's emotion using a **weighted sum** of inputs: **facial features**, **spoken text** and **voice characteristics(tone)**.
- Contributed to the facial module, dynamic weight adjustment algorithm, webpage UI and web server.
- Detailed project report** : [manas96.github.io/project\\_thesis.pdf](https://manas96.github.io/project_thesis.pdf)

### Driver profiling using realistic racing games

C++ (SDL, OGRE3D), PYTHON (SCIKIT-LEARN, MATPLOTLIB), MACHINE LEARNING (SVM, KNN, NB)

March 2017 - April 2018

- M. Kale and M. V. Bedekar, "Driver Profiling Using Realistic Racing Games", 2018 Second International Conference on Inventive Communication and Computational Technologies (ICICCT), Coimbatore, 2018, pp. 13-17. doi: 10.1109/ICICCT.2018.8473154**

## Skills

**Languages:** Python (6/10), Java (6/10), C++ (4/10), GLSL (4/10)

**Visualization:** HoloViews, Bokeh, Matplotlib

**Big data:** Apache Flink, Apache Kafka, Redis

**Web frameworks:** Flask

**Graphics:** OpenGL, OpenGL Mathematics (GLM)

**Data science:** Numpy, Scikit-learn, Pandas, SciPy

**Tools:** Git, LaTeX, Doxygen, Jupyter