Module: getAllItemsInCostRange

Access Programs: none

Implementation:

<u>Uses:</u> ?.txt (*generic text file*)

<u>Variables</u>

Input:

min_cost: INT, max_cost: INT

Represents the domain of the objects to be output with respect to their cost. Assumes $\min_cost <$

max cost.

Output:

product: ARRAY(<STRING>,<BOOLEAN>)

Outputs a string containing data pertaining to a single object within the domain min_cost < (object cost) max_cost and a Boolean value indicating if there are more objects within the domain remaining in the data file

State:

object.used: BOOLEAN

Represents whether the object has already been previously used in a prior call

recorded_min_cost: INT, recorded_max_cost: INT

Represents current boundaries being used, input values that vary from these values trigger a reset to all object.used values to FALSE.

Constants: none

Psudo code:

```
IF (min_cost == recorded_min_cost and max_cost == recorded_max_cost) DO

FOR (each object in data file) DO

IF ((min_cost <= (current_object.cost) <= max_cost) AND (object.used == FALSE)) DO

IF (product[0] contains an object) DO

product[1] = FALSE

RETURN product

ELSE DO

product[1] = TRUE

current_object.used = TRUE

set product[0] to object

END FOR

RETURN product

ELSE DO
```

Function table:

		product[0]	product[1]
min_cost <= (current_object.cost) <= max_cost AND (current_object.used == FALSE	product[0] contains an object	NO CHANGE	FALSE
	product[0] does not contains an object	current_object	TRUE
ELSE		NO CHANGE	NO CHANGE
min_cost <= (current_object.cost) <= max_cost AND (current_object.used == FALSE	product[0] contains an object	NO CHANGE	FALSE
	product[0] does not contains an object	current_object	TRUE
ELSE		NO CHANGE	NO CHANGE

Test Report:

TEST CASE (item name, item cost, object.used	min_cost: INT, max_cost: INT	recorded_min_ cost: INT, recorded_max_ cost: INT	object.used (through iteration)	product	Result
Item1, cost: 3 Item2, cost: 7 Item3, cost: 5 Item4, cost: 50 Item5, cost: 2 Item6, cost: 10	1, 9	0, 0	FALSE, FALSE, FALSE, FALSE, FALSE, FALSE	(Item1, FALSE)	pass
	1, 9	1, 9	TRUE, FALSE, FALSE, FALSE,	(Item2, FALSE)	pass

			FALSE, FALSE		
	1, 9	1, 9	TRUE, TRUE, FALSE, FALSE, FALSE, FALSE	(Item3,FALSE)	pass
	1, 9	1, 9	TRUE, TRUE, TRUE, FALSE, FALSE, FALSE	(Item5, TRUE)	pass
	1, 9	1, 9	TRUE, TRUE, TRUE, FALSE, TRUE, FALSE	error	Fail – exception when no possible objects remain not handled
	10, 100	1, 9	FALSE, FALSE, FALSE, FALSE, FALSE, FALSE	(Item4, FALSE)	pass