# **Getting Started with Python**

#### Overview

- Overview of Python, Anaconda, and Jupyter Notebooks
- Data Values and interpretations
- Variables, Functions, and Arguments
- Comparisons, Conditional, and Loops
- Libraries

#### Resources

O'Reilly Learning Platform: https://databases.lib.wvu.edu/connect/1540334373

## Basic Concepts \_ What is Python and Programming Language Software

Python is a programming language software packages that allows you to give commands to your computer.

https://www.python.org/

# Why use Python

- Rich Ecosystem of Libraries
- Integration with Other Tools and Languages
- Platform Independent and Non-proprietary
- Reproducibility and Transparency
- Integrates into Proprietary Software
- Shareable
- Add-on Libraries

## **Jupyter Notebooks**

https://jupyter.org/

Jupyter Notebooks are an interactive web-based tool that allows you to create and share documents that contain live code, equations, visualizations, and narrative text.

#### Anaconda

https://www.anaconda.com/

Anaconda is a popular and powerful distribution of Python and R programming languages specifically tailored for data science, machine learning, and scientific computing.

### Google Colab

https://colab.research.google.com/

a free cloud-based platform provided by Google that allows you to write, execute, and share Python code in a collaborative environment.

# **Getting Started**

- 1. Open Anaconda Navigator
- 2. Open Jupyterlab
- 3. Using the directory on the right, select the folder you will be working in
- 4. Start a new notebook
- 5. Select the python kernel
- 6. Click on File > Save Notebook As and give the file a name
- 7. Click on File > **Save Current Workspace As** and save the workspace

## Inputting and Running Code

In Jupyter Notebooks you input your code into cells.

- You can add new cells by clicking on the plus buttons in the cell or in the top menu.
- You can change how the kernel is interpreting the cell. By default it is code.
- You can run the cell by clicking on the play button or using the keyboard shortcut: CTRL + Enter (PC)
   / CMD + Return (MAC).

```
In [ ]: #lets try and input code and run a cell
2+2
```

### Commenting

Since use will be performing several operations in a single document and even in a particular code chunk, it becomes important to document what processes you were performing or make notes to use for yourself or others about your intentions.

Entering a hastag (\#) into your code will comment anything that comes after for one single line.

```
In []: # what is the mean of the variable

# Load numpy
import numpy as np
example = [1,50, 100, 1000]
average = np.mean(example)
2
```

```
# Get the mean
print("The mean of this list is", average)
```

# **Data Values in Python**

- String string of characters with no numeric value "hello world" "26501"
- Integer whole number
- Float number w/ decimal place
- Boolean t/f True or False
- None nothing, nul, nil

```
In []: #Type functions
    type("26501") #string

In []: type(4) #integer

In []: type(4.5673) #float

In []: type(True) #boolean

In []: #Strings - anything entered in "" will be interpreted as a string
    hello = "Hello World"
    type(hello)
```

# **Python Standard Library**

https://docs.python.org/3/library/index.html

```
In [ ]: #Help function
help(print)
```

## **Fundamental Concepts in Python**

- Variables
- Types
- Functions
- Libraries
- Comparison
- Conditionals
- Looping
- Lists

### **Variables**

Variables are containers for storing data values.

- Syntax: named\_container = value\_assigned
- x = 5

```
In []: #Examples

x = 5
y = "Hello World"
z = [1, 2, 3]
```

### **Explore Variables**

## **Functions**

Functions are how you give commands using python code.

It is highly suggested to use **TAB**, use the **documentation** for libraries, and use the **help function** to understand what functions and arguments are available to you.

### **Built-In Functions**

Standard Library: https://docs.python.org/3/library/functions.html

Pandas: https://pandas.pydata.org/docs/reference/general\_functions.html

Built-in functions are pre-defined functions that are available as part of the core language. They are build into the standard library as well as any loaded libraries.

#### **Create a Function**

```
def my_function():
    print("Hello from a function")

my_function()
```

#### **Exercise: Create a Function**

```
In []: # Step 1: Create Variables

name = input("What is your name: ")
age = input("What is your age: ")

#Step 2: Define the function

def demo(name, age):
    print(name, age)

#Step 3: Call the function

demo(name, age)
```

# **Arguments**

Arguments are the values that are passed to a function when it is called. In Python, functions can accept zero or more arguments. Arguments are separted by **commas (,)**.

```
In []: #example of a using arguments with the round function
    round(3.141592653589793)
    round(3.141592653589793, 4)
```

# **Comparisons and Boolean Operators**

Use comparison operators to determine if objects in python are identical to each other.

- Equal ( == )
- Not equal (!=)
- Greater than ( > )
- Less than ( < )
- Greater than or equal ( >= )
- Less than or equal ( <= )

```
In [ ]: #Comparison
        fruit1= "apple"
        fruit2= "orange"
        #Are items/variables == to eachother
        fruit1 == fruit2
In [ ]: #Comparison
        fruit1= "apple"
        fruit2= "apple"
        #Are items/variables == to eachother
        fruit1 == fruit2
In [ ]: #Comparison
        fruit1= "apple"
        fruit2= "Apple"
        #Are items/variables == to eachother
        fruit1 == fruit2
In [ ]: #Comparison
        number1 = 1
        number2 = 2
        #Are items/variables == to eachother
        number1 != number2
In [ ]: ##boolean operators - > Can be combined variables/inputs with boolean operators AND, OR, NOT
        6 > 3 and 1 < 2
In [ ]: #Can check existence of an object in a string
        "n" in "mississippi"
```

# Indentation

In Python, indents are used to define the structure of the code. Unlike some other programming languages that use curly braces {} or keywords to indicate blocks of code, Python uses indentation. This makes the code more readable and easier to understand.

```
print("Hello World") # This starts a new section of code
```

```
In [ ]: def check_number(number):
    print("The number is positive.") # This line will cause an IndentationError
```

## **Conditionals**

Python operators that looks to see if an object meets stated conditions and will then run operations based of those determinations.

- If = If the conditions made in the statement are met then perform the operation.
- Else = If the conditions made in the statement are NOT met then perform another operations.
- Elif = If the condition made in the statement are NOT met by either the IF statement or the ELSE statement perform this operation.

```
In [ ]: #Conditionals
        hungry = True
        if hungry:
            print("Go eat something")
        print("Continue with your day")
In [ ]: #Conditionals
        hungry = False
        if hungry:
            print("Go eat something")
        else:
            print("Eat this anyway")
In [ ]: #Multiple Criteria elif
        #elif water_temp == 0: --> not bad
        water\_temp = 0
        if water_temp < 0:</pre>
            print("brrrrrr")
        elif water_temp > 100:
            print("tccchhhhh")
            print("I can drink this")
```

## Loops

The requested operation will repeat until it is told to stop.

The 'for' loop is typically used when you know the number of iterations in advance or when you want to iterate over a sequence or an iterable object.

syntax: for variable in iterable

- variable: This is a placeholder variable that will take on the value of each element in the iterable object during each iteration of the loop.
- iterable: This is the object over which the loop iterates. It can be a sequence (like a list, tuple, or string) or any other iterable object.

```
In [ ]: #for Loop

fruits = ["apple", "banana", "cherry"]
for fruit in fruits:
    print(fruit)
```

# While Loops

The while loop is typically used when you don't know the number of iterations in advance or when you want to loop as long as a certain condition is true.

# Libraries

Libraries in Python are collections of pre-written code that provide ready-made functions and tools for common tasks. They save you time and effort by providing solutions to problems that programmers commonly encounter.

```
In []: import datetime
    # Get the current date and time
    current_date = datetime.datetime.now()
    # Print the current date and time
    print("Today's date and time:", current_date)

In []: #view installed libraries
    # !pip list
!conda list

In []: #search for library
!conda search beautifulsoup

In []: #update pacakge
!conda update beautifulsoup4
```

# **Call A Library**

To use the functions of a library you must call it during your current kernel.

### **Import**

Using import for a library will bring all functions for the library into your workspace

```
import math

# Now you can use any tool from the math toolbox
print(math.sqrt(16)) # Output: 4.0
print(math.pi) # Output: 3.141592653589793
```

#### From

Using from will just bring one particular function from the library into your workspace.

```
In []: from math import sqrt

# Now you can use just the sqrt tool directly
print(sqrt(16)) # Output: 4.0
```

# **Installing a Library**

You install Python Libraries using the terminal

- Go to File > New > Terminal
- Copy the following conda install -c conda-forge geopandasand past into the terminal.

# **Important Libraries for Data Science**

- Pandas
- Matplotlib
- NumPy
- SciPy
- Plotly

# **Magic Commands**

Magic commands in Python, specifically in environments like Jupyter Notebook, are special commands that help you perform various tasks more easily.

In [ ]: **%time**