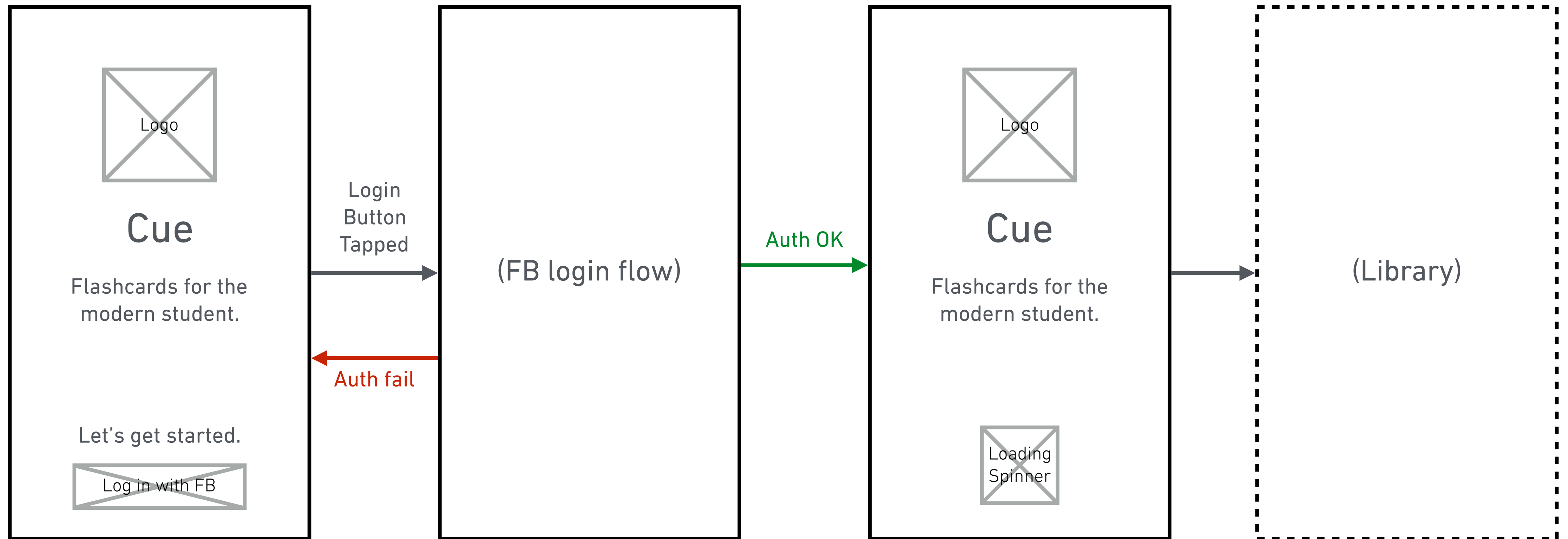


Cue

v1 UX mocks

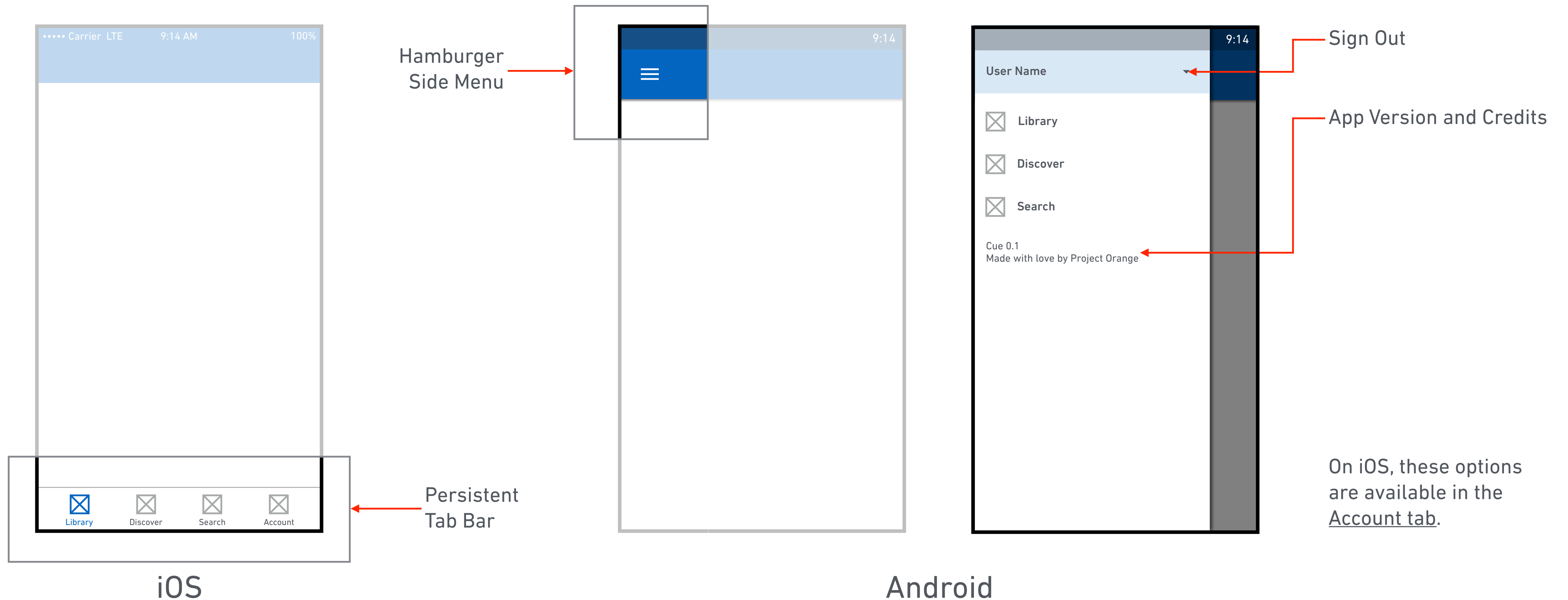
First Launch Experience

Onboarding and Facebook login



Top-Level App Navigation

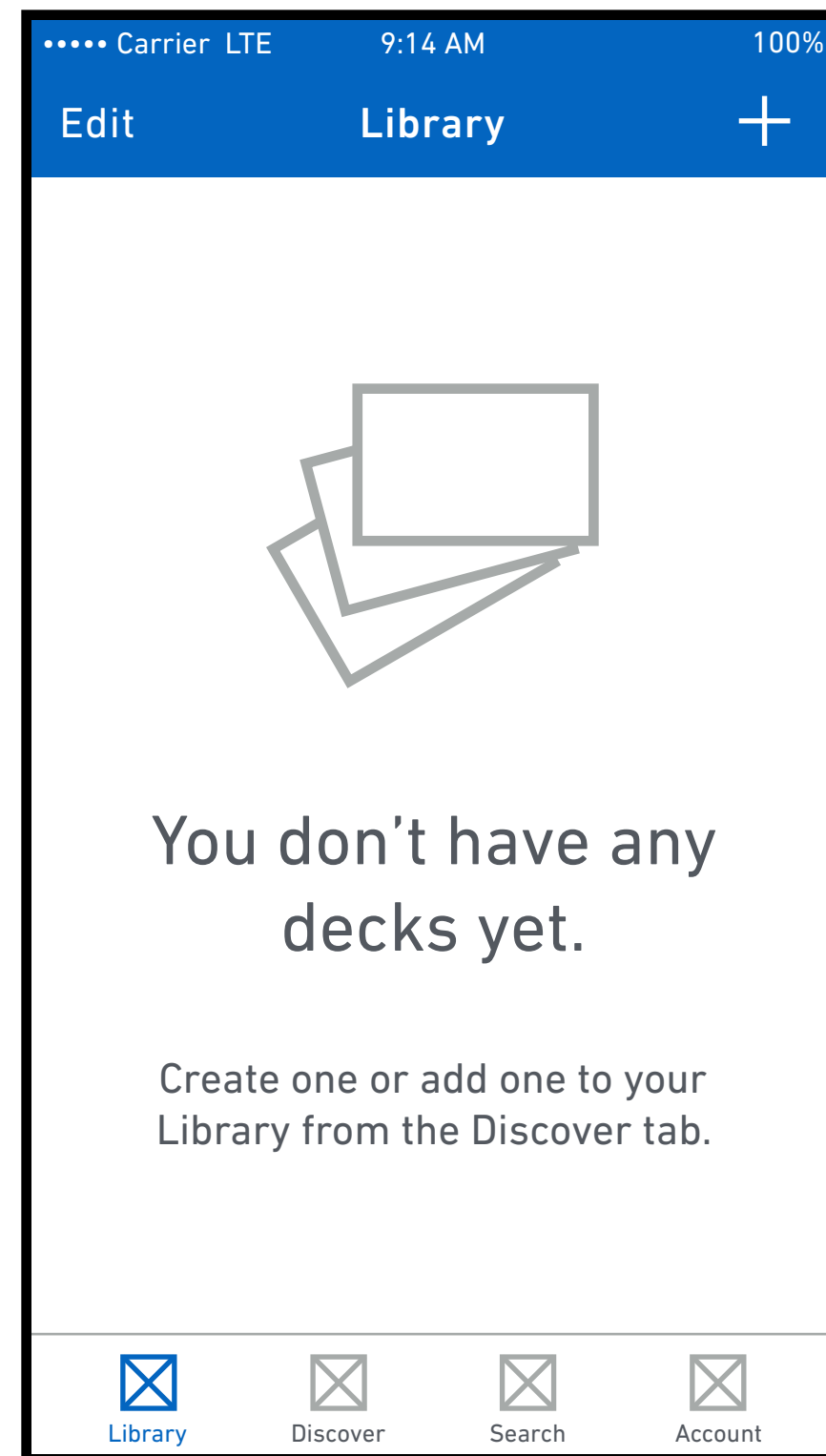
iOS & Android



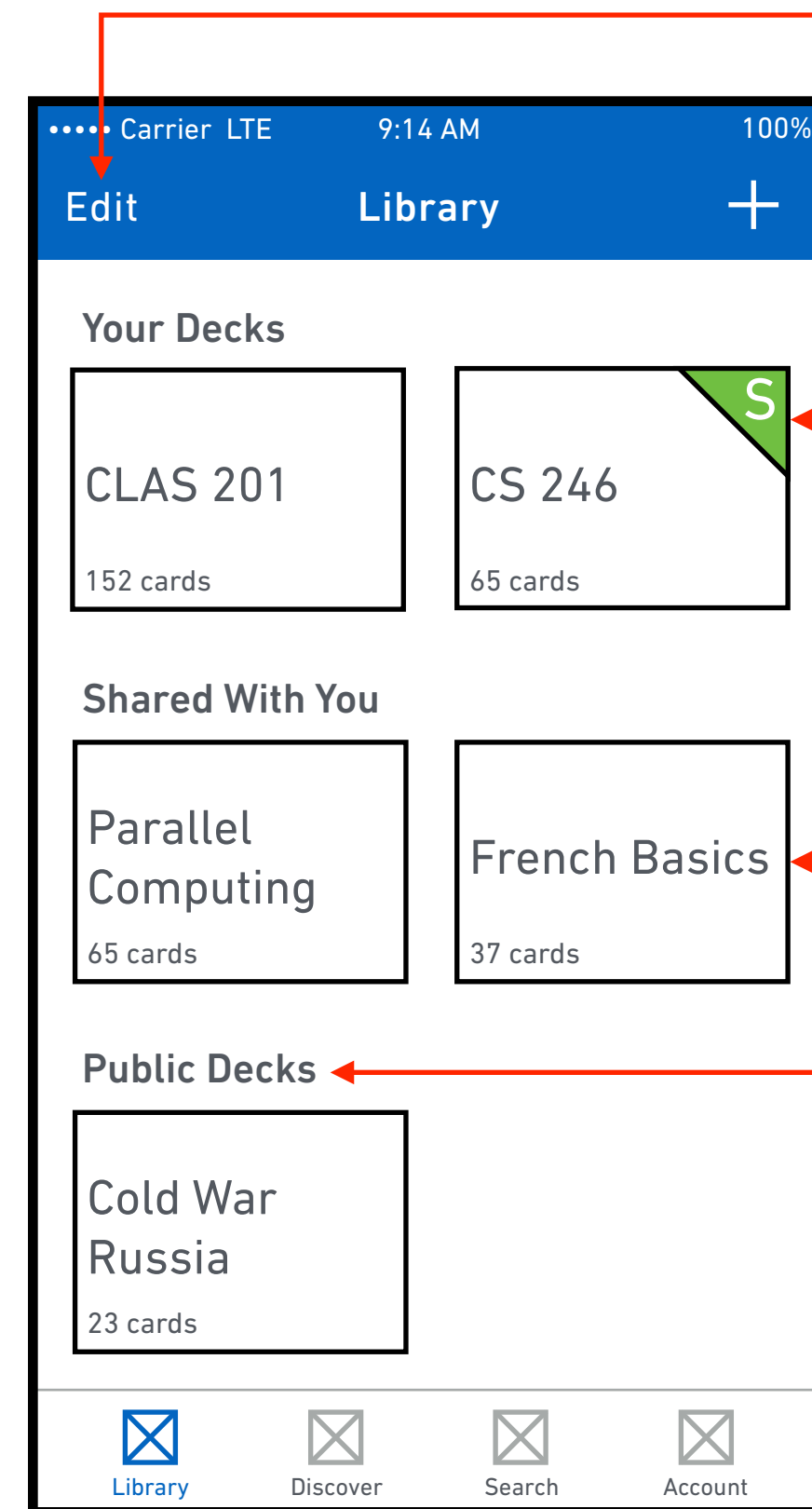
Library

Library

iOS



Empty State

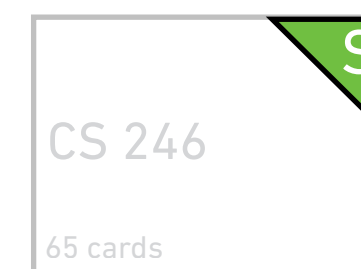


Normal State

Enter Library Edit Mode

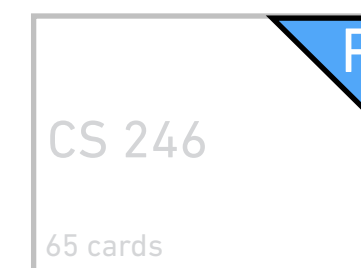
- Decks become badged with delete icons in corner

Deck Insets — Only for decks owned by user



Shared Deck

- Icon TBD: Person silhouette
- Indicates decks owned by the user which are shared



Public Deck

- Icon TBD: Globe
- Indicates decks owned by the user which are public

Deck Icons

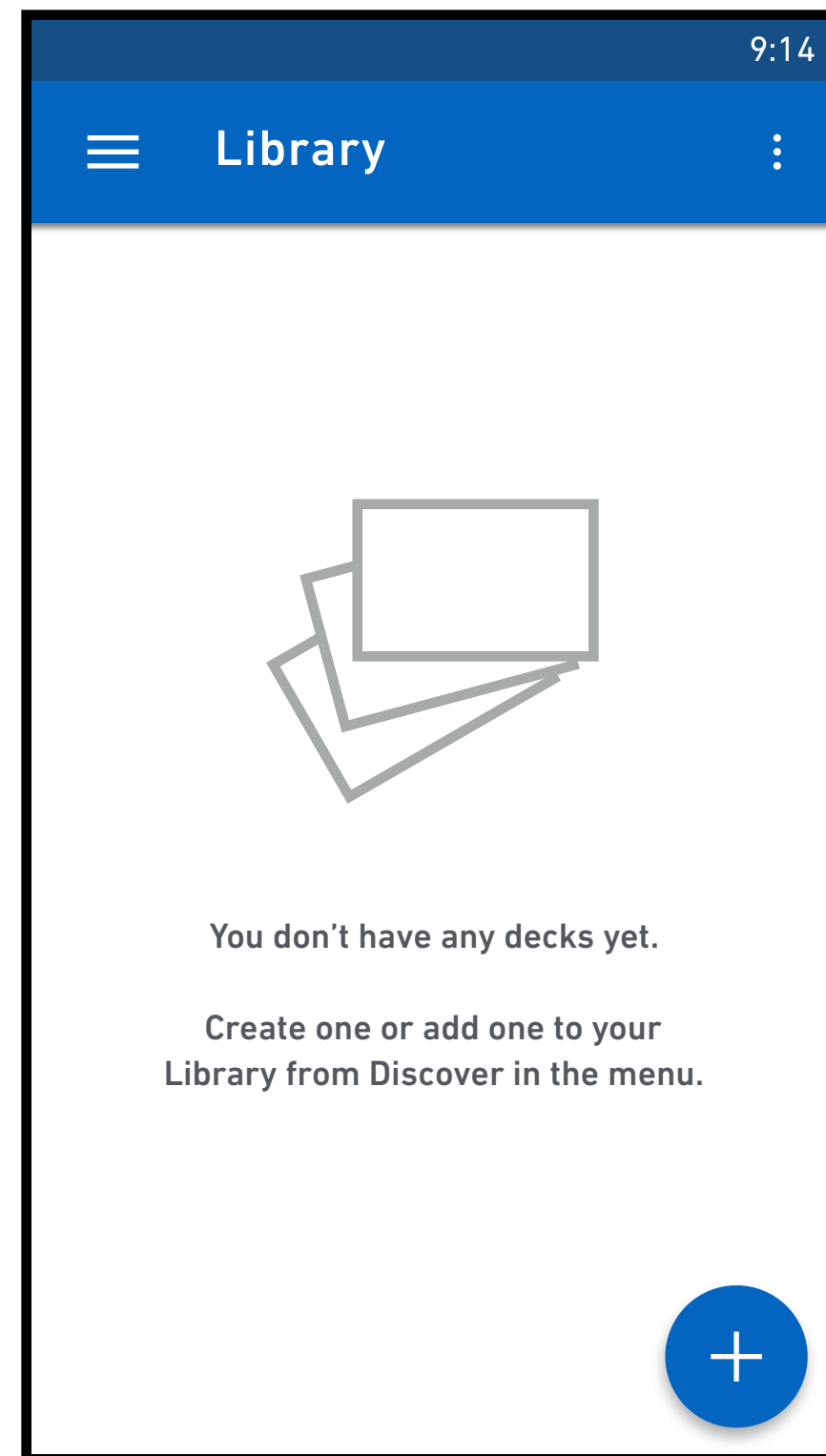
- Tap to open deck in View Deck
- Drag and drop to rearrange

Section Headers

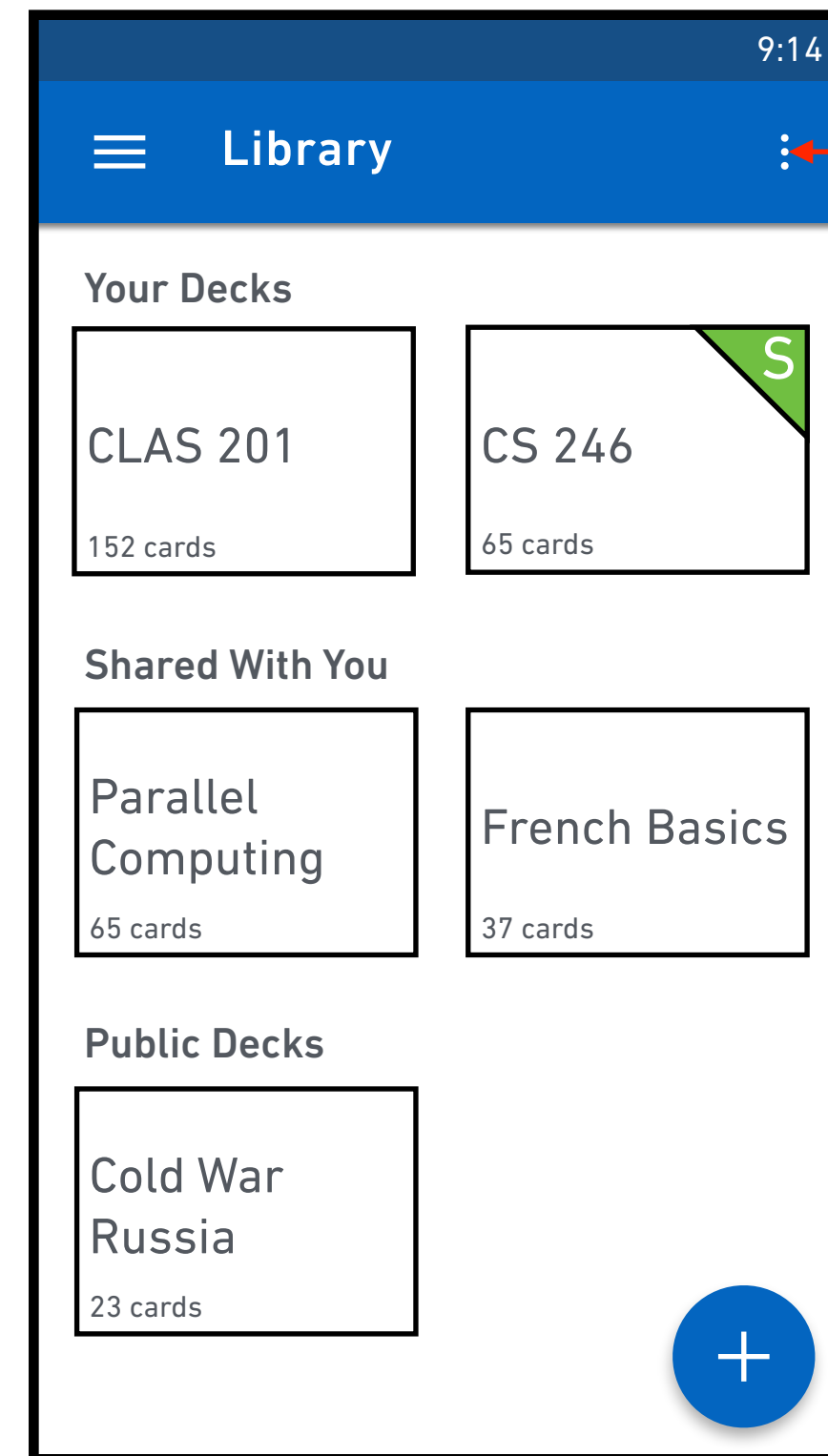
- Displayed only as necessary (i.e., no empty sections)
- Headers stick to the top of the screen as they scroll

Library

Android



Empty State



Normal State

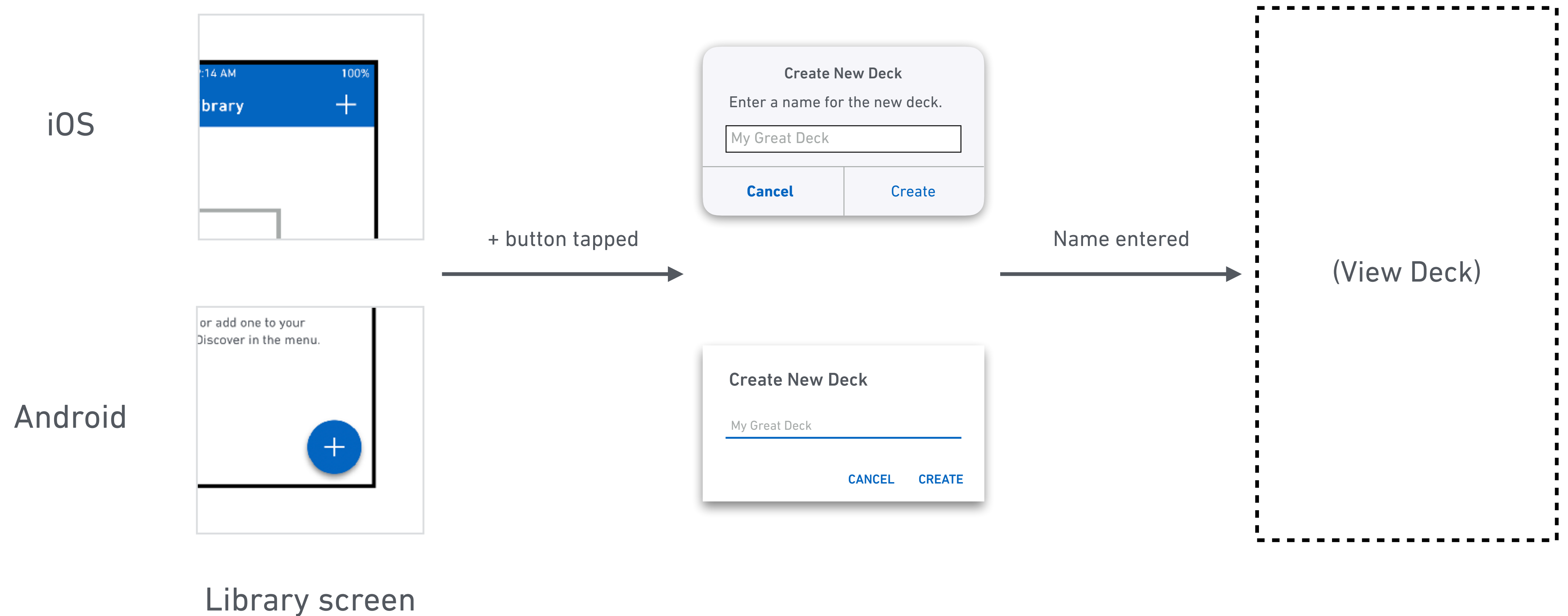
Unless specifically called out below, all other functionality is the same as Library (iOS).

Overflow Menu

- Contains "Select" option to enter Library Edit Mode
- In Selection Mode, Decks can be tapped to select. Toolbar indicates number of selected decks and has a Trash icon

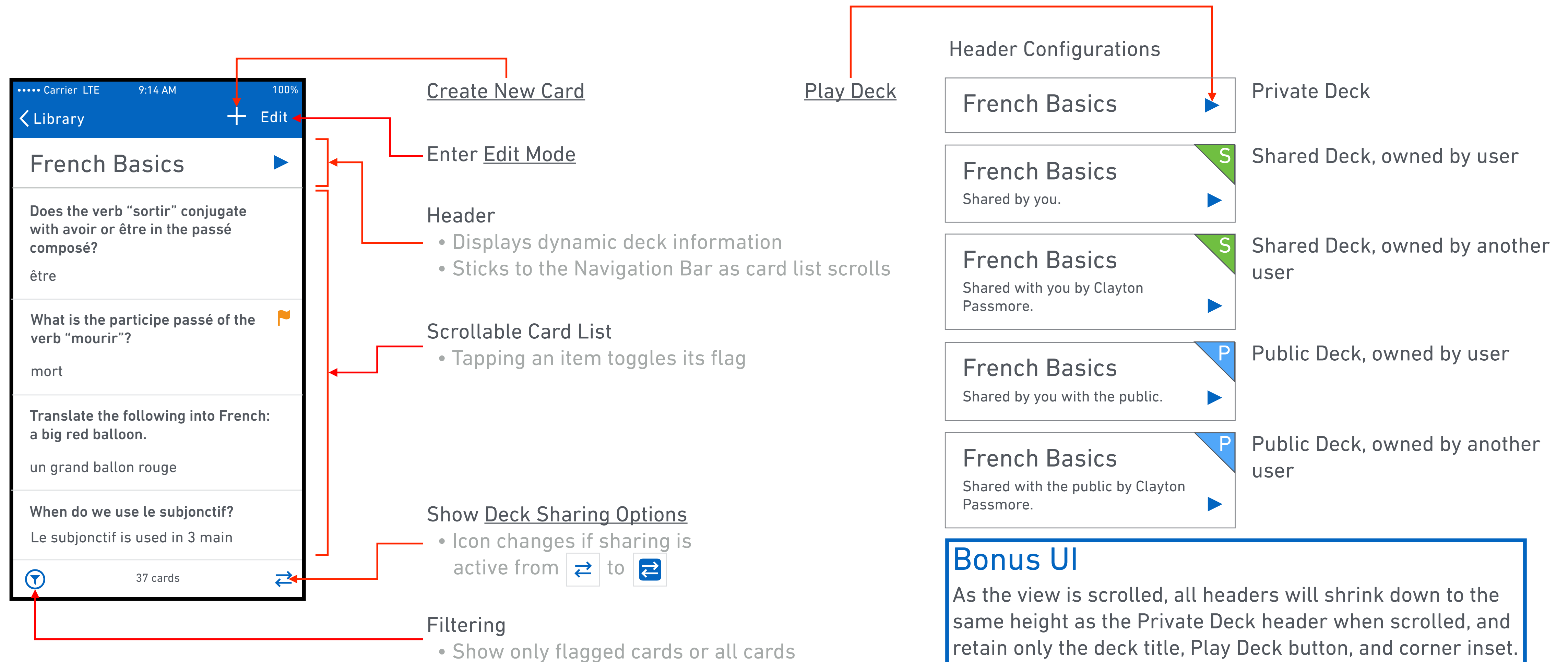
Create New Deck Flow

iOS & Android



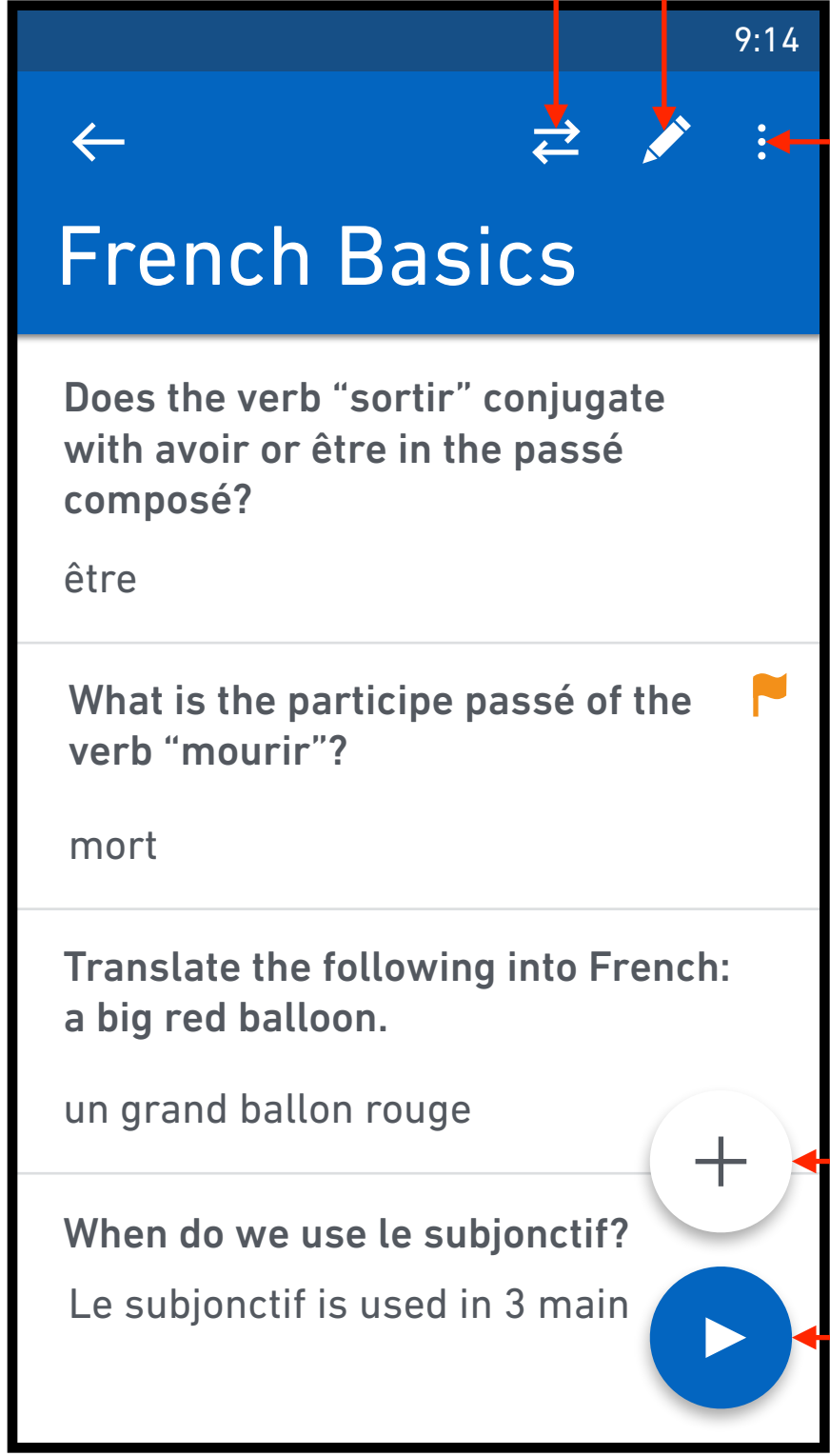
View Deck

iOS



View Deck

Android



9:14

← French Basics

Does the verb “sortir” conjugate with avoir or être in the passé composé?
être

What is the participe passé of the verb “mourir”?
mort

Translate the following into French:
a big red balloon.
un grand ballon rouge

When do we use le subjonctif?
Le subjonctif is used in 3 main

+

▶

Unless specifically called out, all other functionality is the same as View Deck (iOS).

Show Deck Sharing Options

Enter Edit Mode

Show Overflow Menu

- Contains option to toggle filtering

Create New Card

Play Deck

TBD

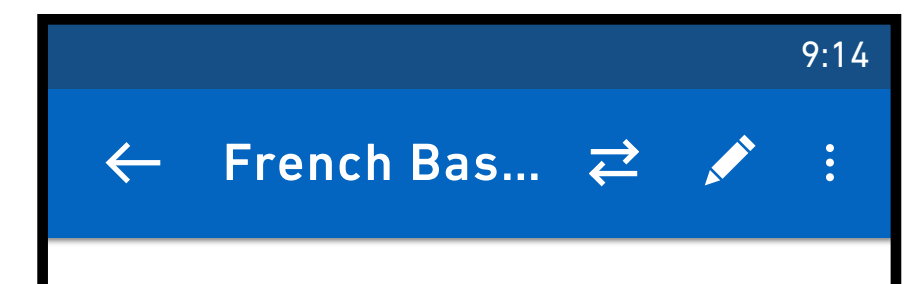
1. Can we avoid having two FABs?
2. I couldn't think of an Android idiomatic way to display the number of cards (like how iOS has it in the bottom toolbar). Do we care if Android misses this feature?

Header Configurations

French Basics	Private Deck
French Basics SHARED by you	Shared Deck, owned by user
French Basics SHARED by Clayton Passmore	Shared Deck, owned by another user
French Basics PUBLIC by you	Public Deck, owned by user
French Basics PUBLIC by Clayton Passmore	Public Deck, owned by another user

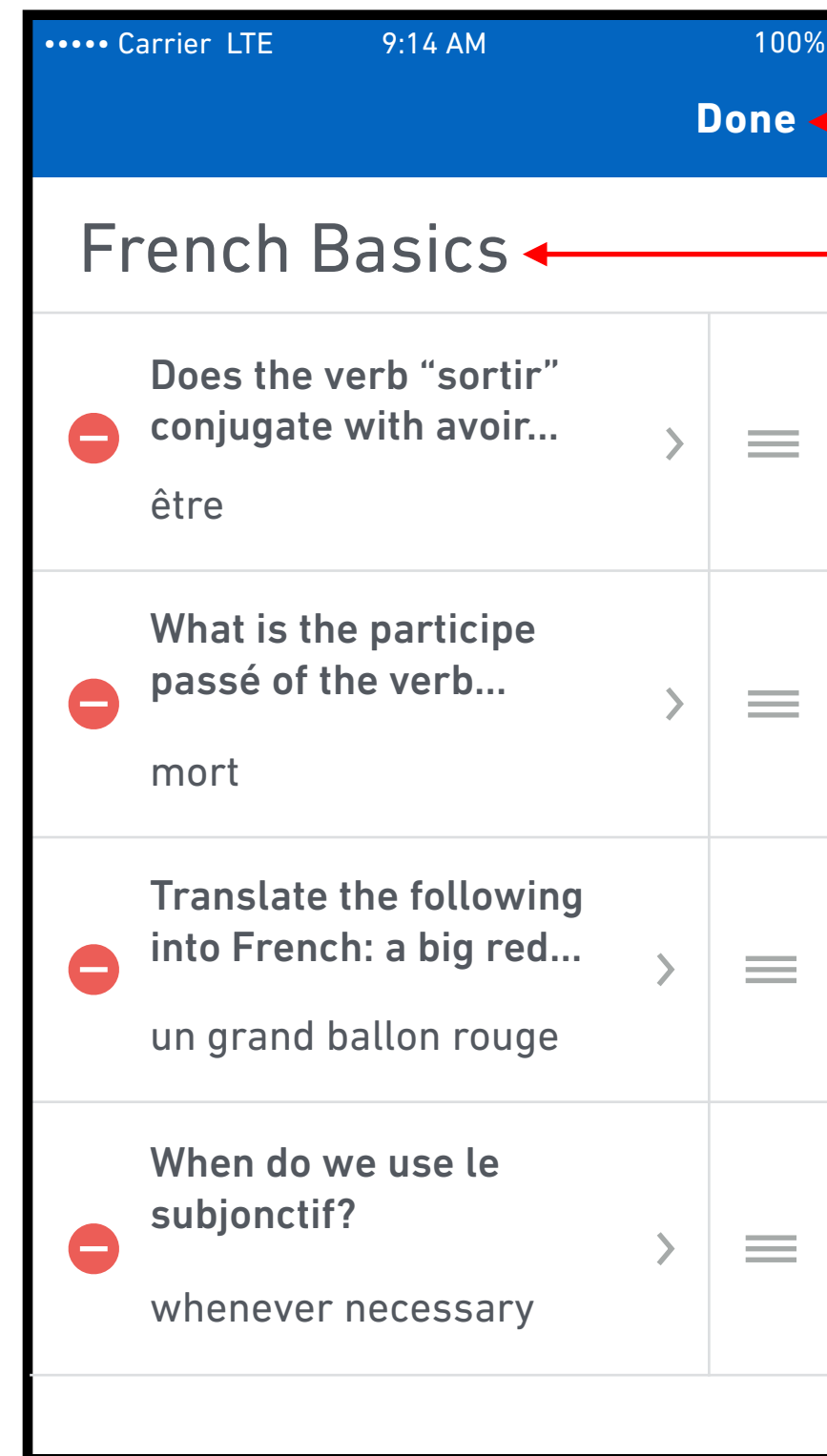
Bonus UI

As the view is scrolled, the extended app bar collapses into a standard app bar.



View Deck — Edit Mode

iOS



Exit Edit Mode and Commit Changes

Simplified Title-Only Header

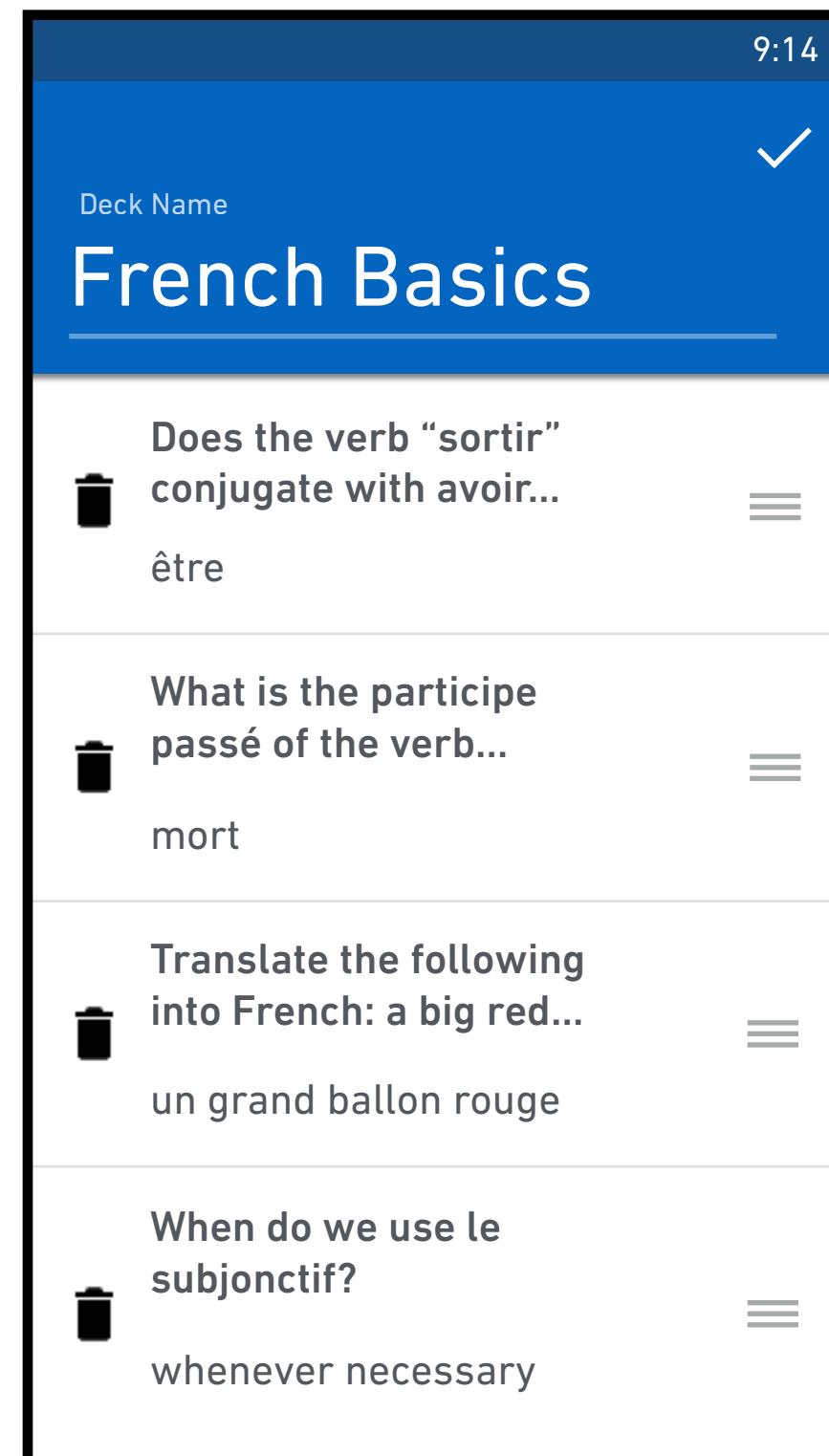
- Tap to edit

Edit Existing Cards

- Tap body to edit
- Drag handles to rearrange
- Tap minus icon to delete

View Deck — Edit Mode

Android



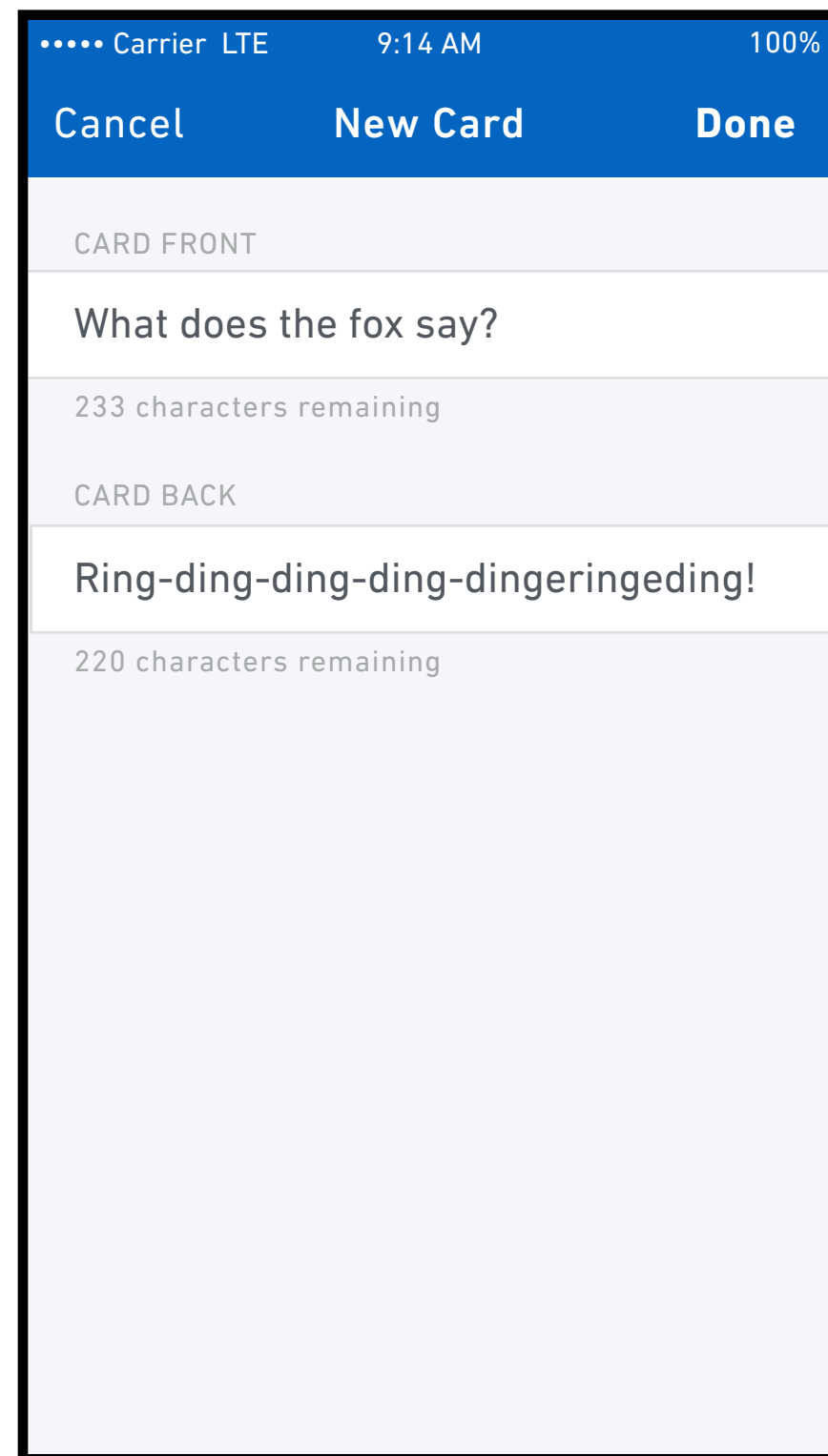
Unless specifically called out, all other functionality is the same as View Deck — Edit Mode (iOS).

TBD

Since Android does not use the iOS “disclosure indicator” > to indicate that a list item is actionable, it may not be immediately obvious that tapping the area between the trash icon and the handles will trigger an item edit. Should we fix this somehow?

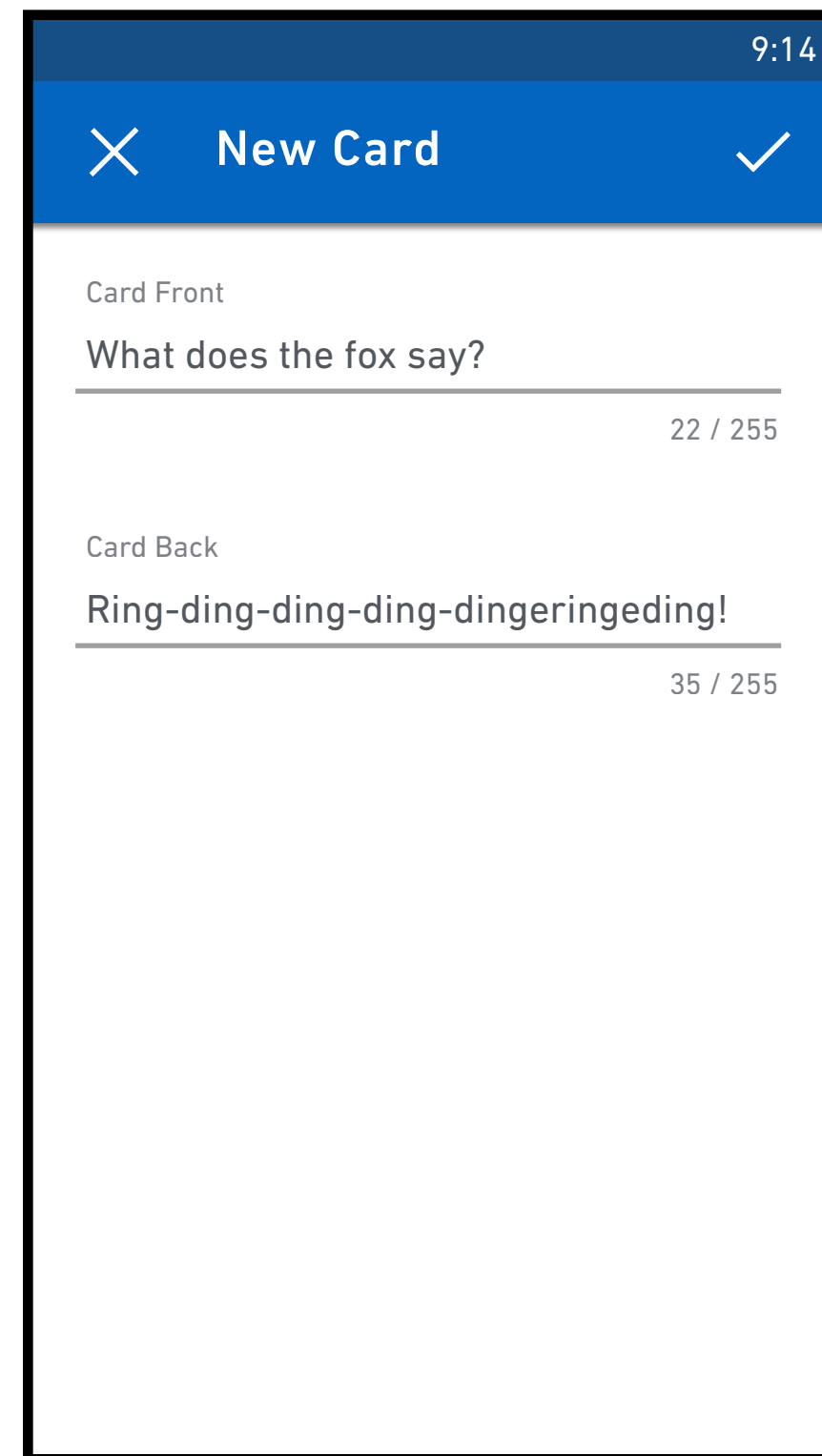
Create New Card / Edit Card

iOS & Android



The iOS 'New Card' screen features a blue header with 'Cancel', 'New Card', and 'Done' buttons. The status bar at the top shows 'Carrier LTE', '9:14 AM', and '100%'. The card front section is labeled 'CARD FRONT' and contains the text 'What does the fox say?' with '233 characters remaining'. The card back section is labeled 'CARD BACK' and contains the text 'Ring-ding-ding-ding-dingding!' with '220 characters remaining'.

iOS



The Android 'New Card' screen features a blue header with a close button (X), 'New Card', and a checkmark button. The status bar at the top shows '9:14'. The card front section is labeled 'Card Front' and contains the text 'What does the fox say?' with a character count of '22 / 255'. The card back section is labeled 'Card Back' and contains the text 'Ring-ding-ding-ding-dingding!' with a character count of '35 / 255'.

Android

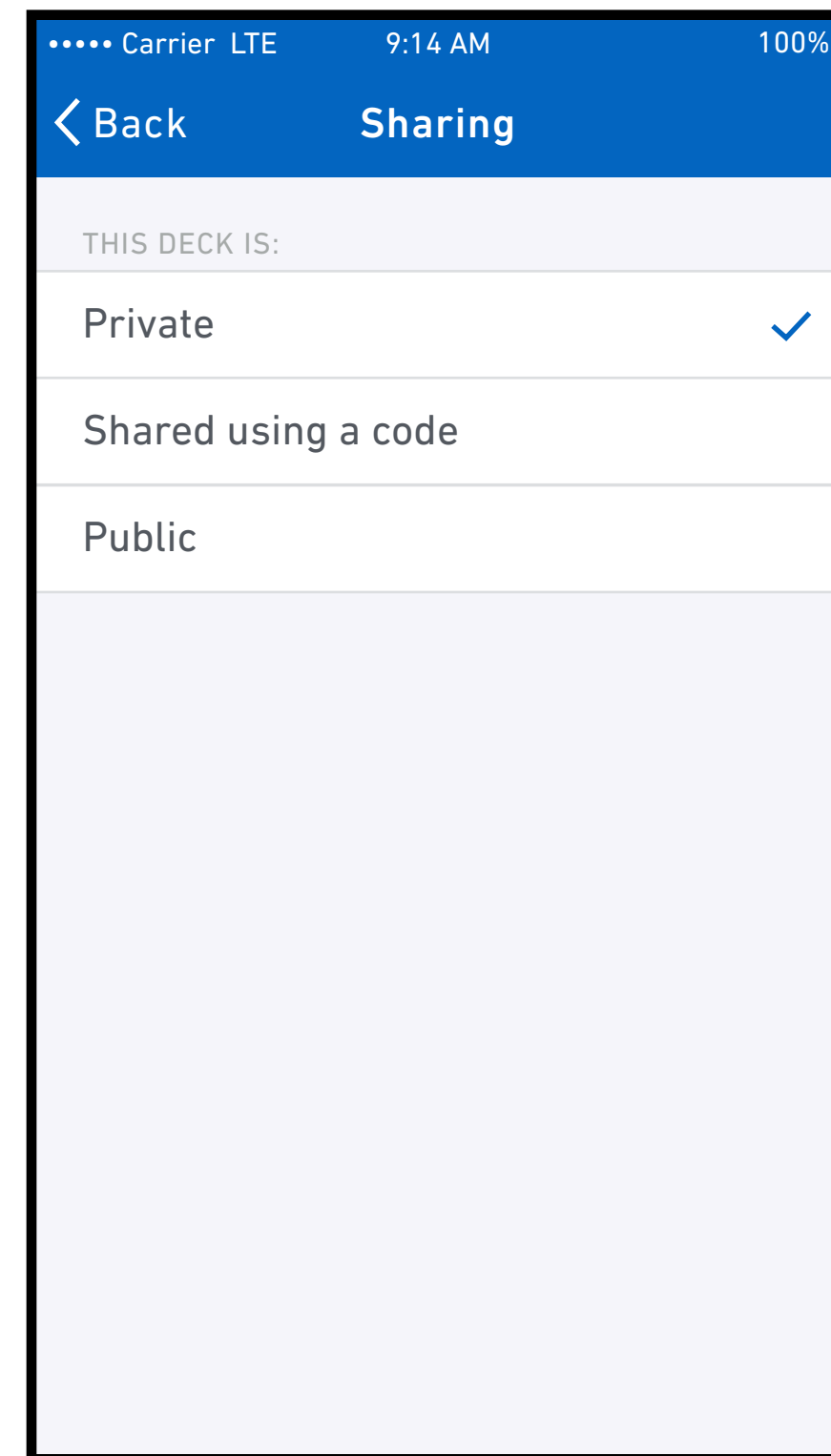
New cards are added to the bottom of the deck.

Text boxes begin as one line, but grow vertically to accommodate text which does not fit on a single line.

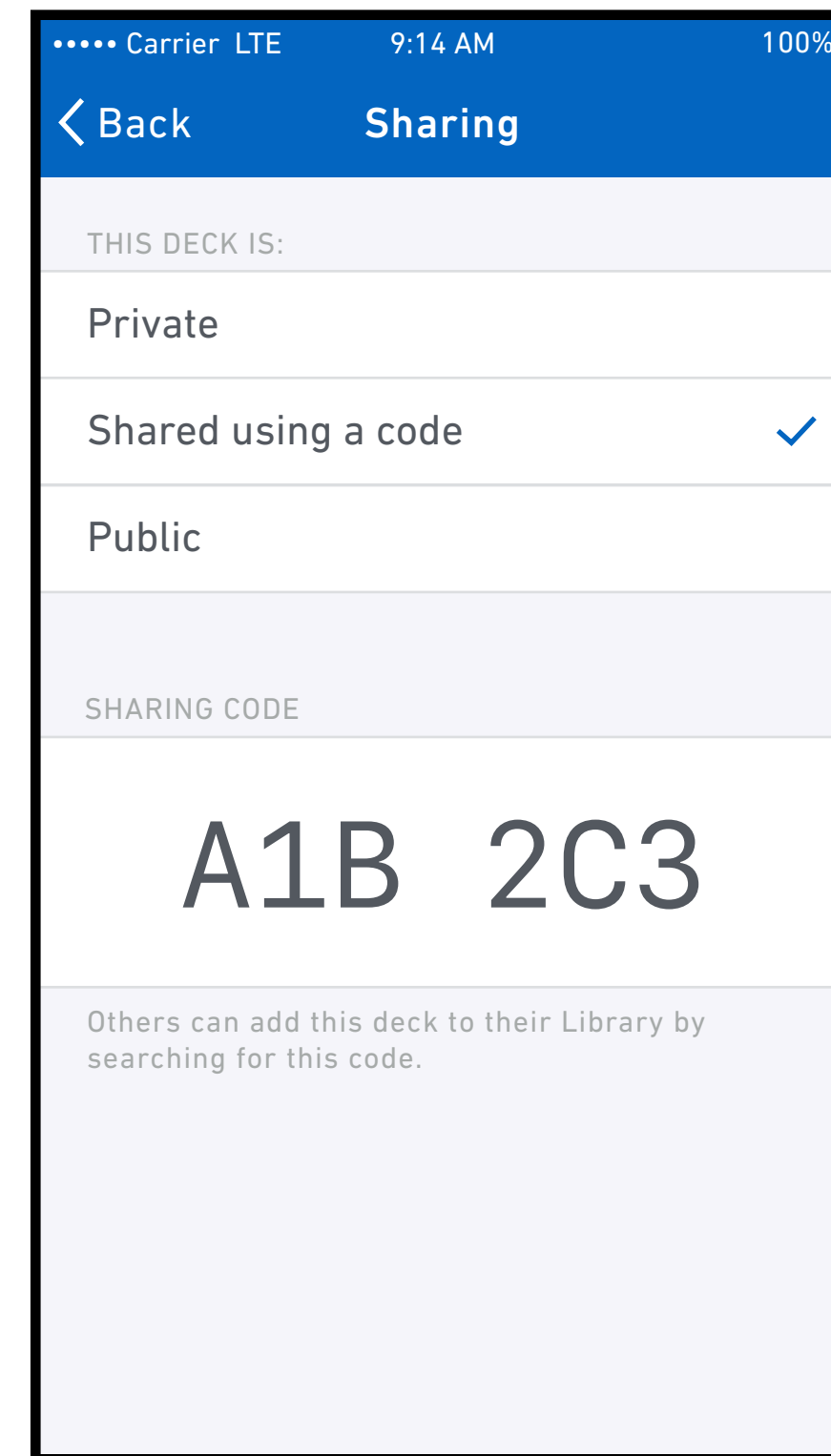
When editing an existing card, the title text changes to “Edit Card”, but all other functionality remains identical.

Deck Sharing Options

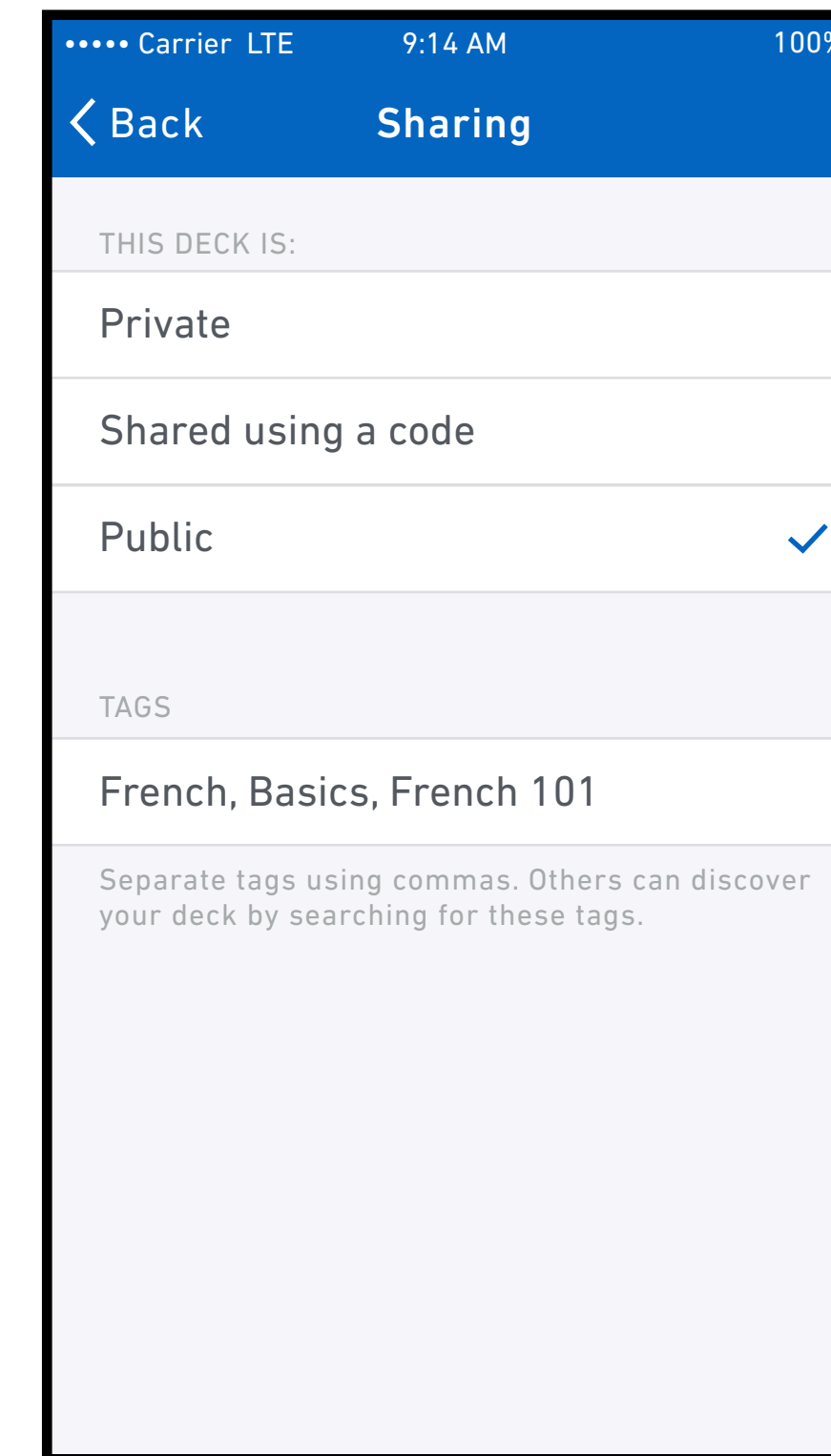
iOS & Android



Private
Default State



Shared



Public

When any change to the sharing options is made, the change must be confirmed by tapping a Done or checkmark button first.

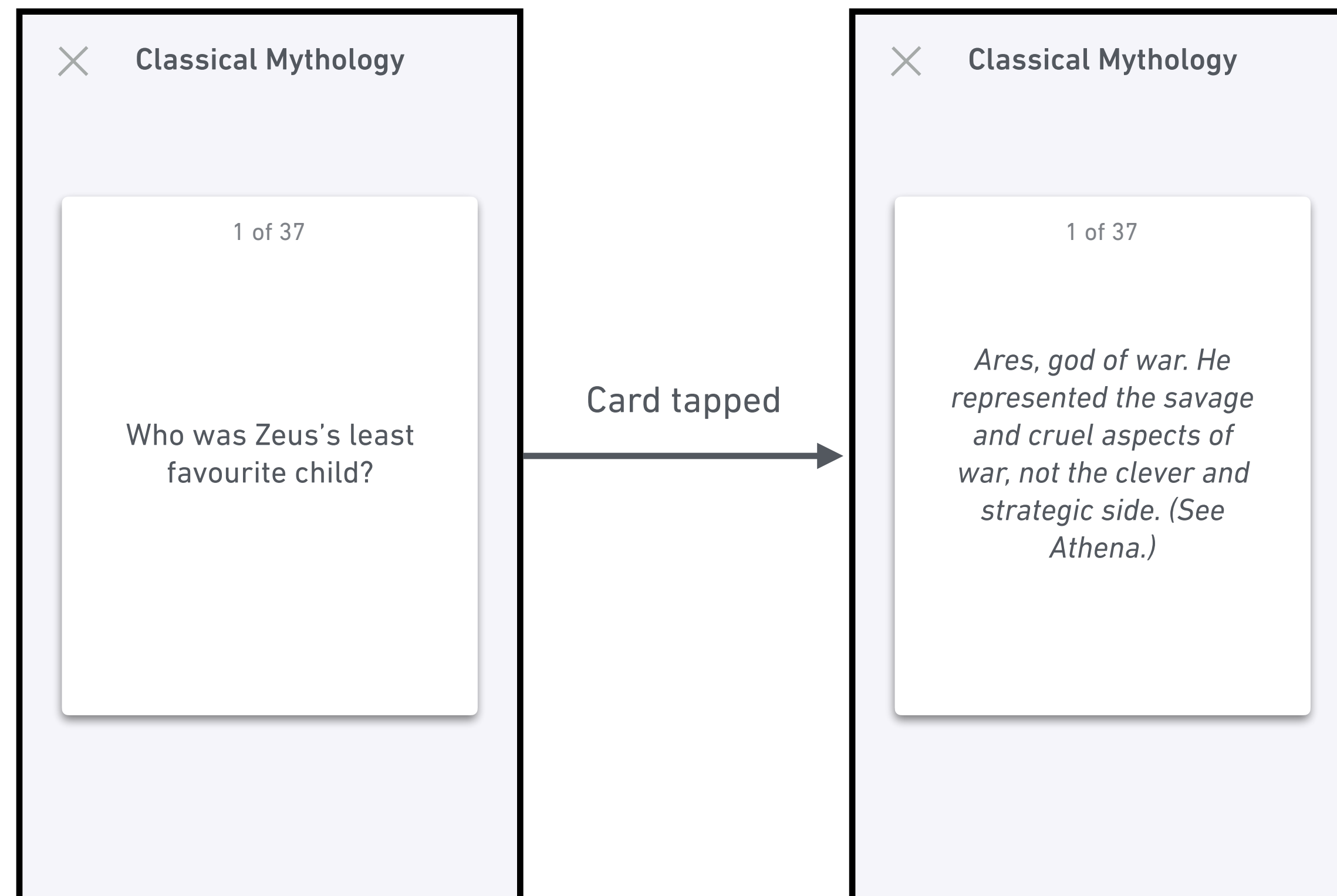
When a deck is changed to Private, a message appears warning that other users who have already seen the deck may make their own private copy of it.

On decks not owned by the current user, this screen shows only the current sharing status of the deck, and either the Sharing Code or the list of tags.

On Android, the interface operates identically, but is styled using Material Design and the list is a radio list.

Play Deck

iOS & Android



When the card is tapped, the card flips over with a flip animation.

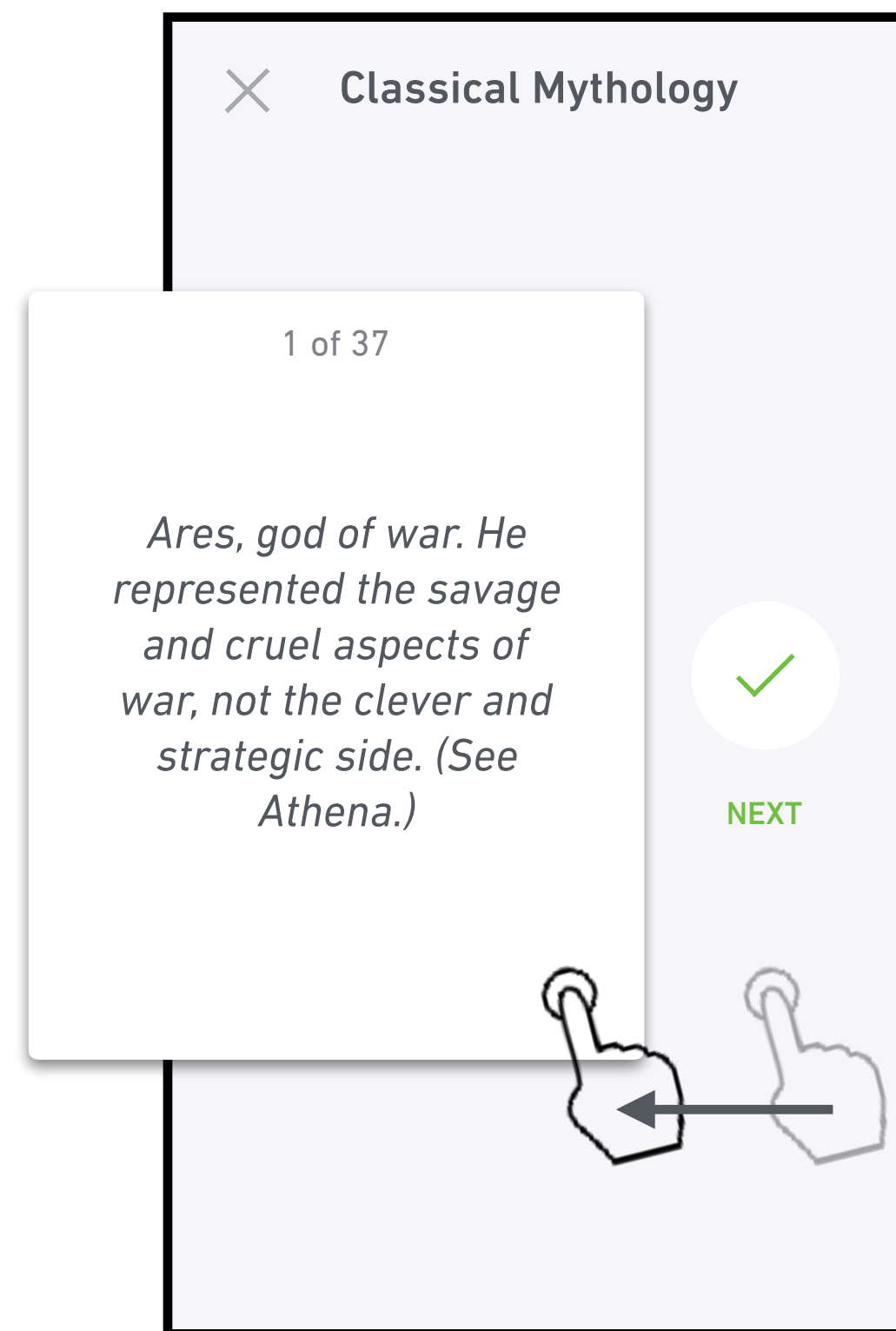
Note that while all our screens should support both portrait and landscape orientations, the Play Deck screens in particular should see higher usage in landscape.

TBD

1. Should the filter of whether to only cycle through flagged cards vs all cards be based on the filtering status of the View Deck page?
2. How do we determine whether to shuffle or not? Should we provide an interstitial setup screen before starting into Play mode?

Play Deck (cont.)

iOS & Android



Gesture Stage 1



Gesture Stage 2

During Gesture Stage 1, a hint appears next to the card indicating the action which will be taken. If user lets go, then the card returns to its position at the centre of the screen.

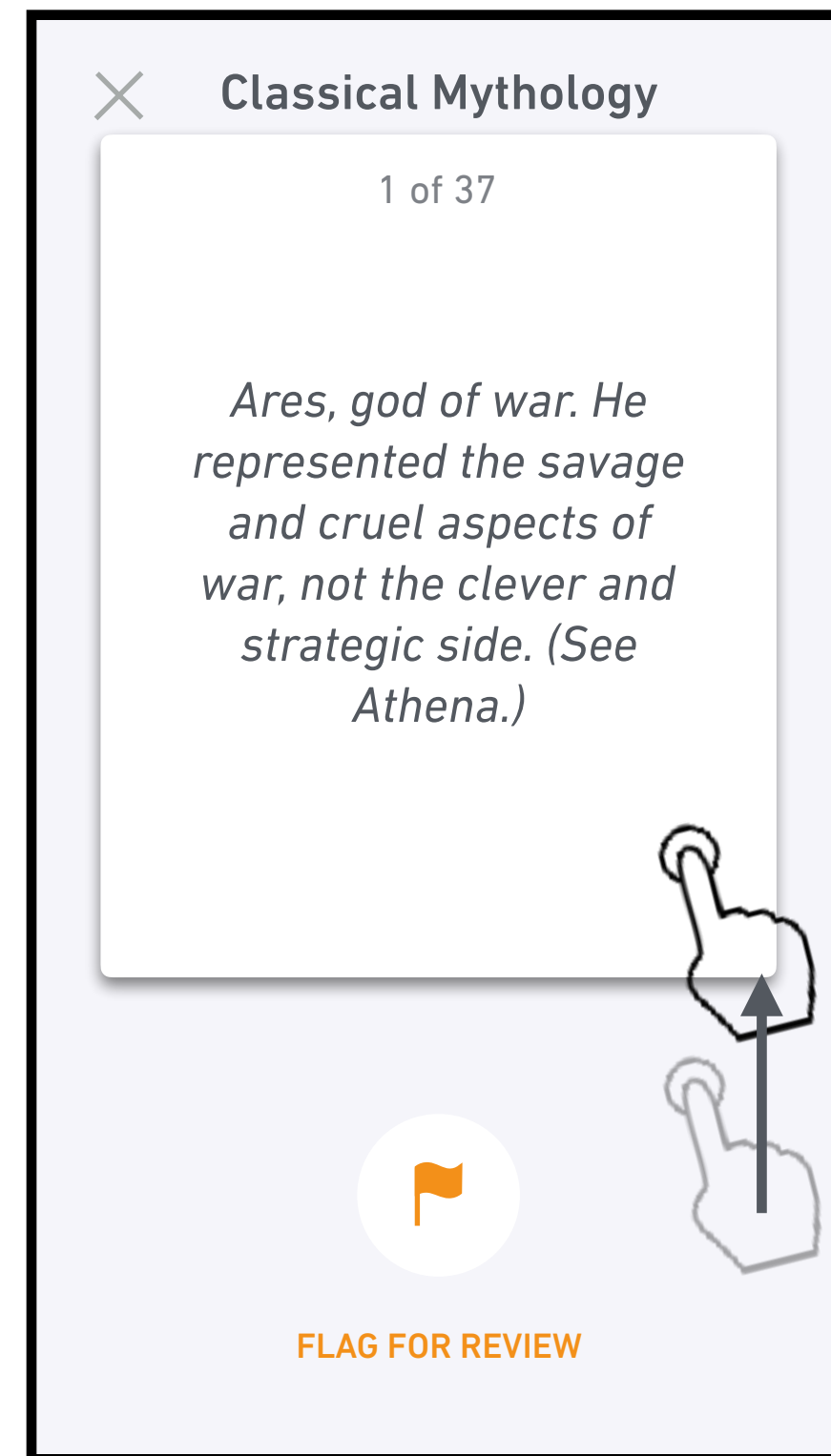
If the user continues to swipe in the same direction and crosses some threshold, the hint changes state to Gesture Stage 2. If the user lets go in this state, the action will be taken, and the card will animate off the screen in the direction of the gesture. If any cards remain, then the next card appears.

TBD

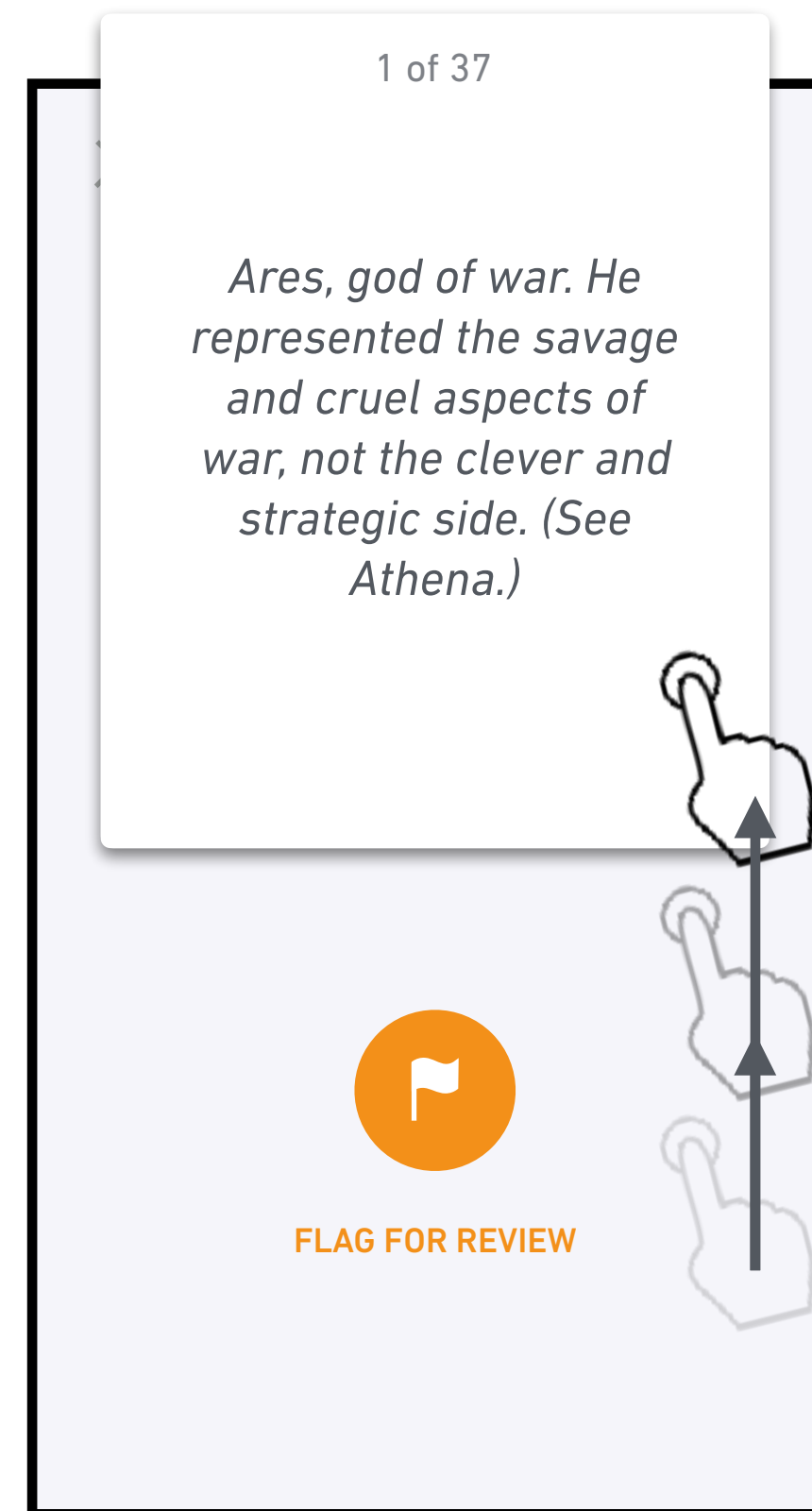
Since this interface is mostly gesture-based, should we include some kind of walkthrough / initial overlay which explains the gestures?

Play Deck (cont.)

iOS & Android



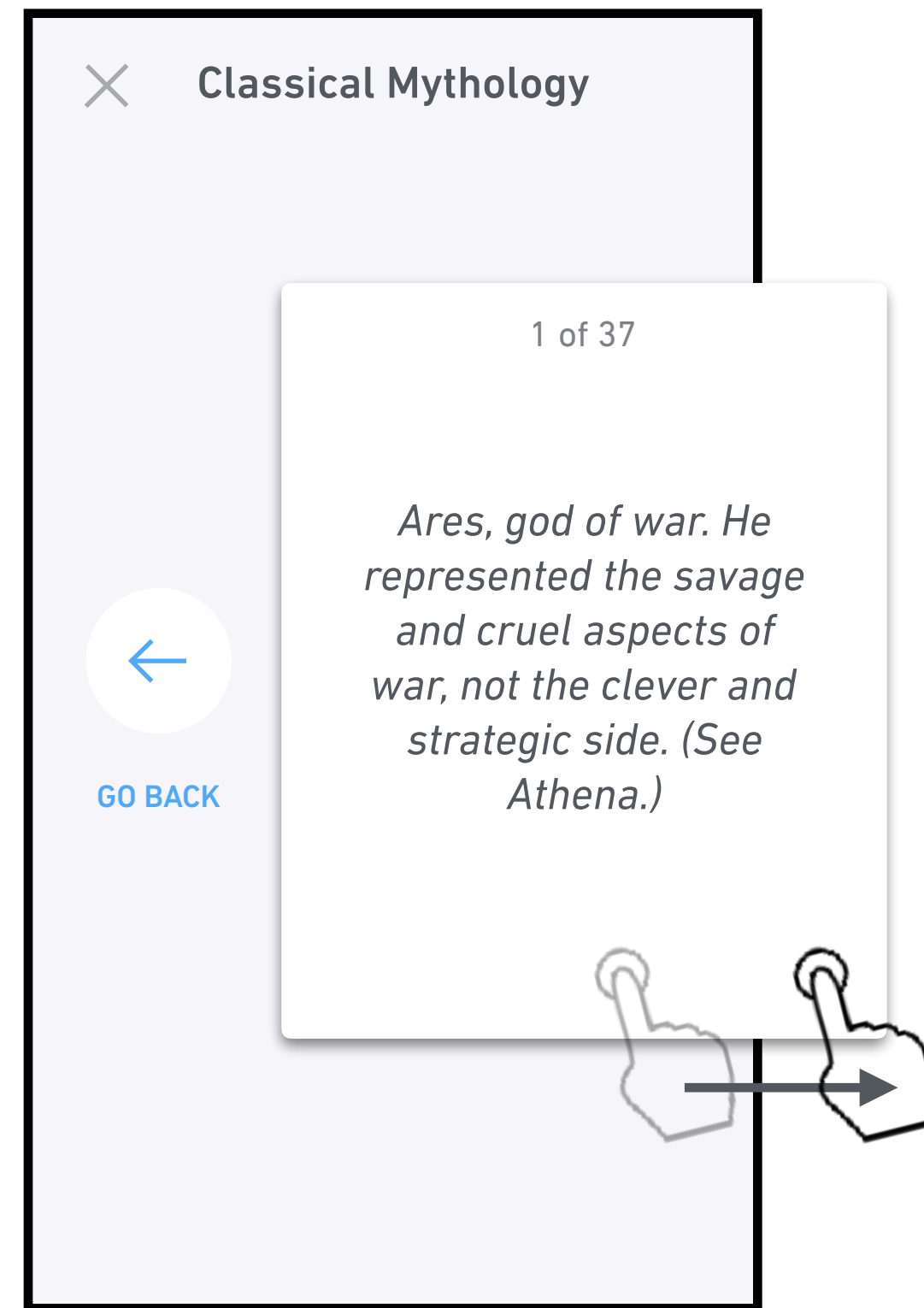
Gesture Stage 1



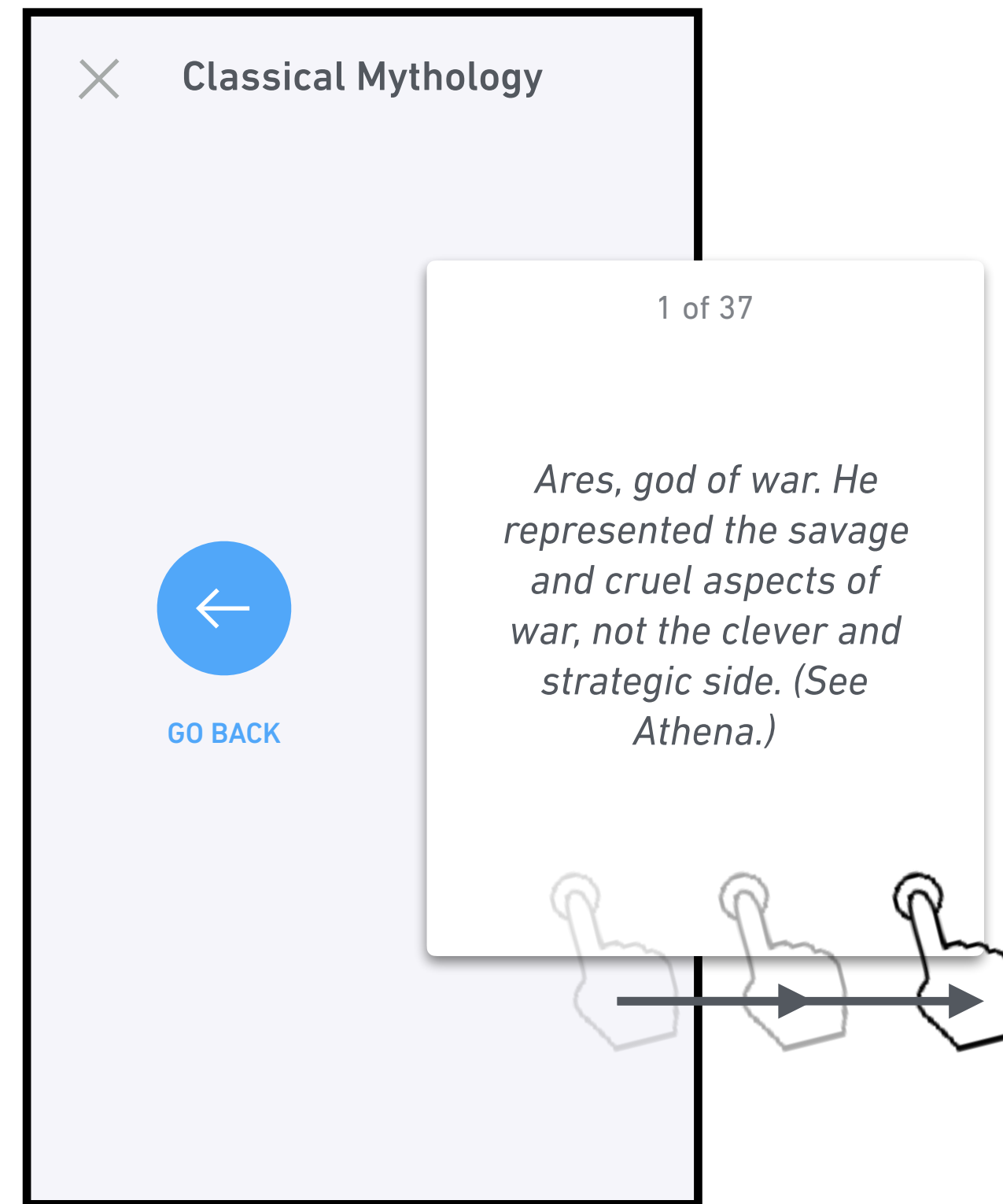
Gesture Stage 2

Play Deck (cont.)

iOS & Android



Gesture Stage 1

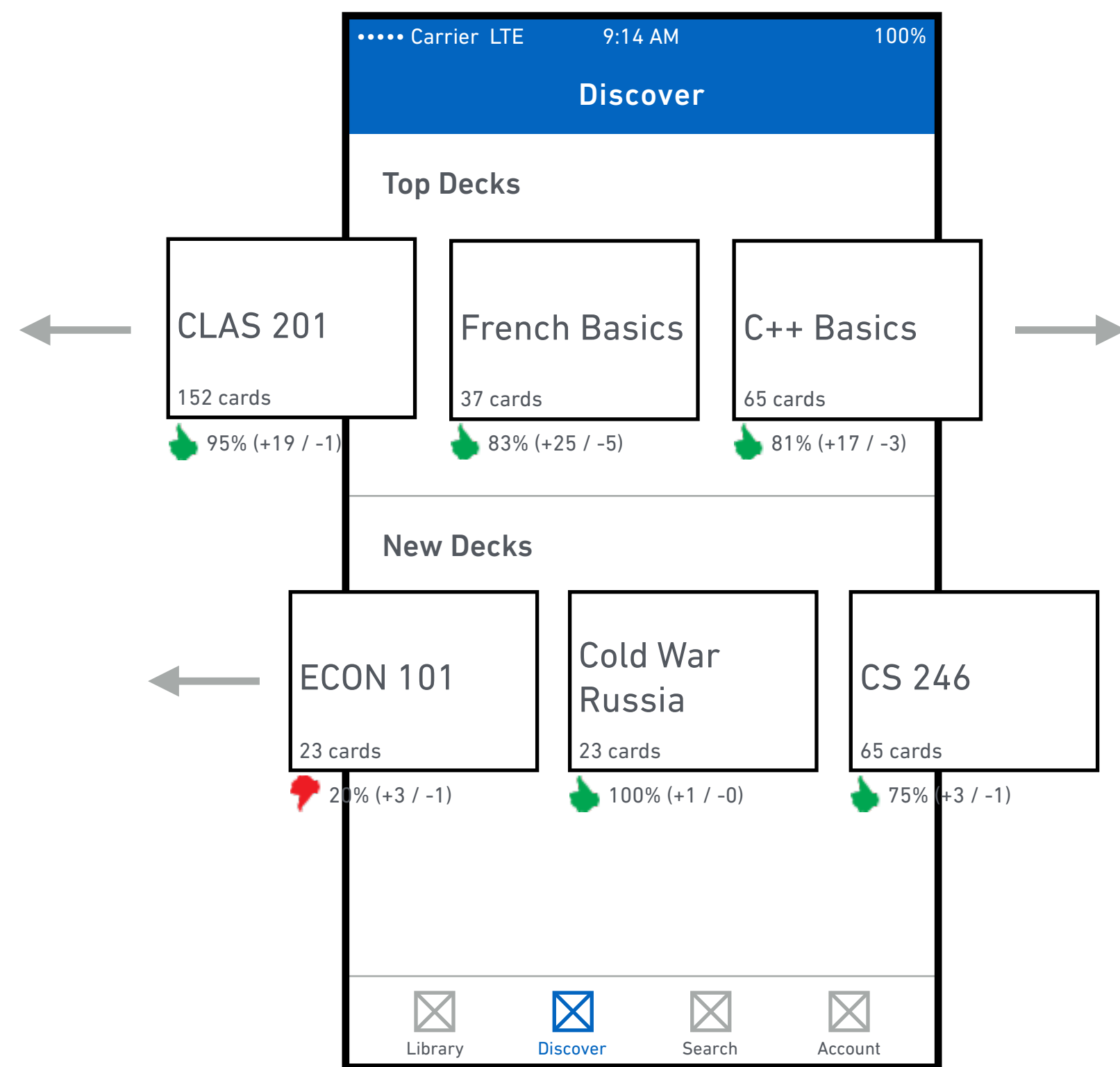


Gesture Stage 2

Discovery

Discover

iOS & Android

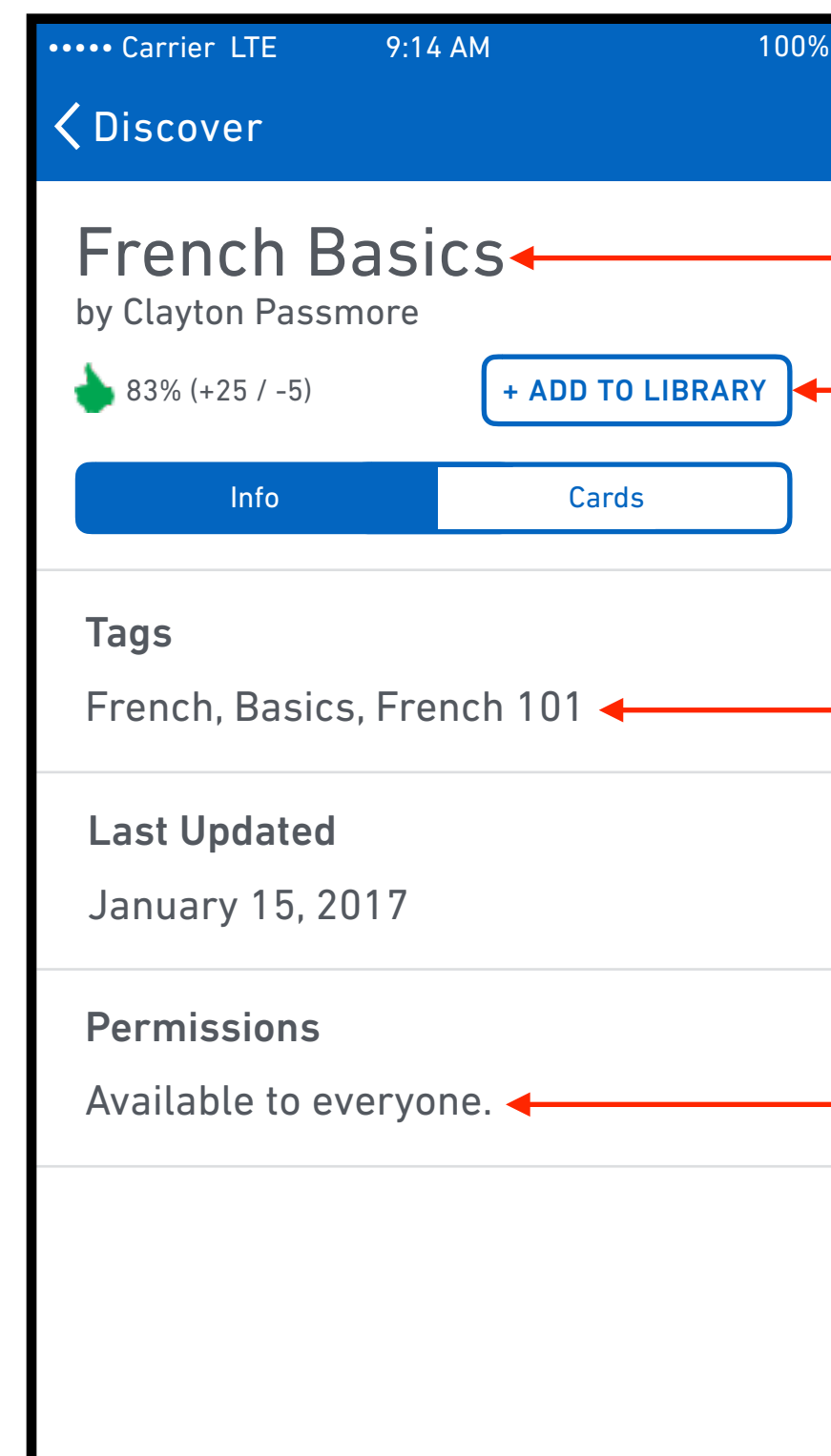


Top Decks and New & Rising Decks

- Horizontally-scrolling lists of cards
- Tap to open the deck in Preview Public Deck

Preview Public Deck

iOS



Metadata

- Deck title, author, rating

Add to Library button

- If already in library, button changes to **OPEN**

Tag Info

- Comma-separated list of tags

Permissions / Availability

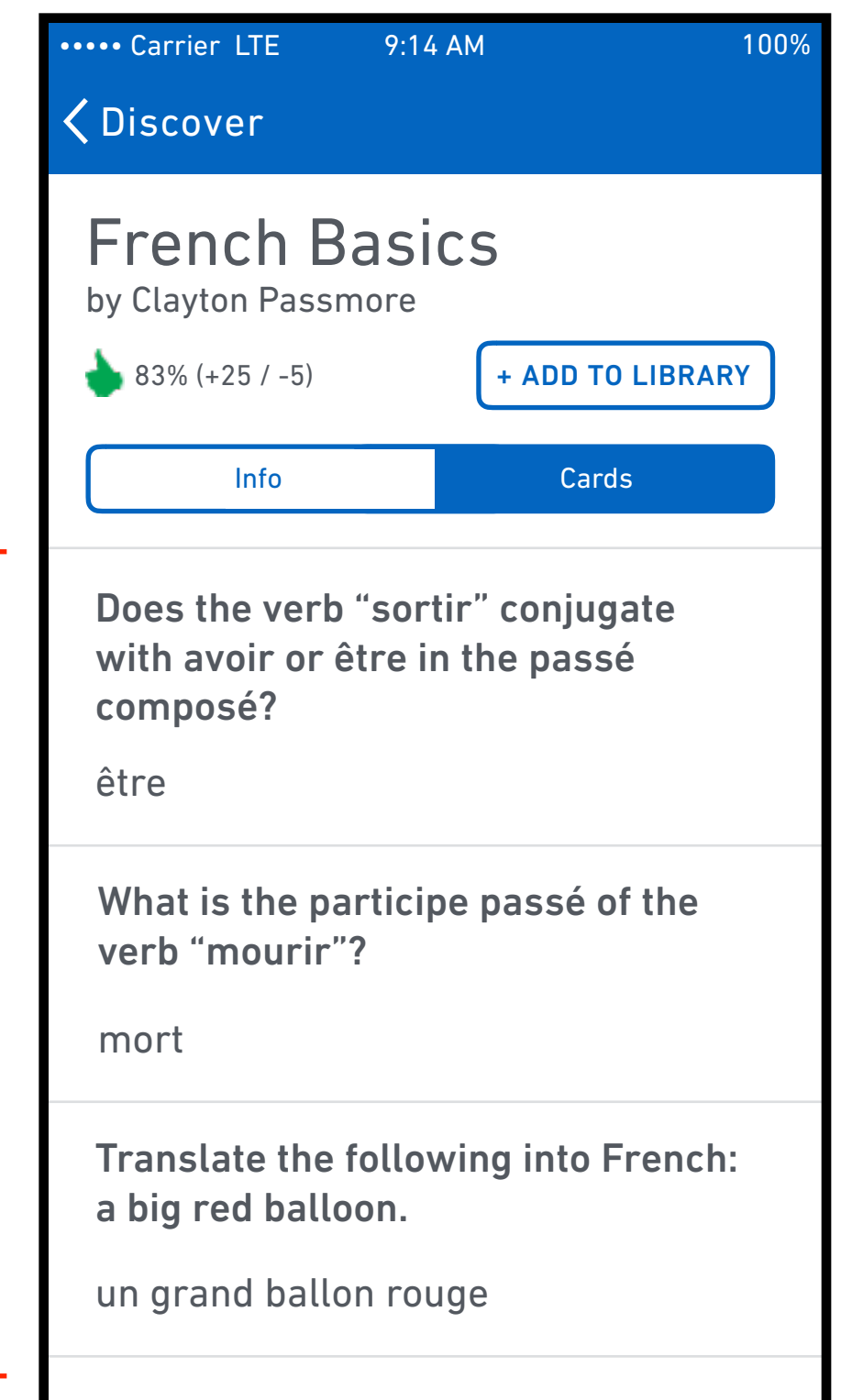
- Either:
 - “Shared using code {code}.” — if the deck is shared by a code
 - “Available to everyone.” — if the deck is public

Card Previews

- Scrollable list of the cards in the deck

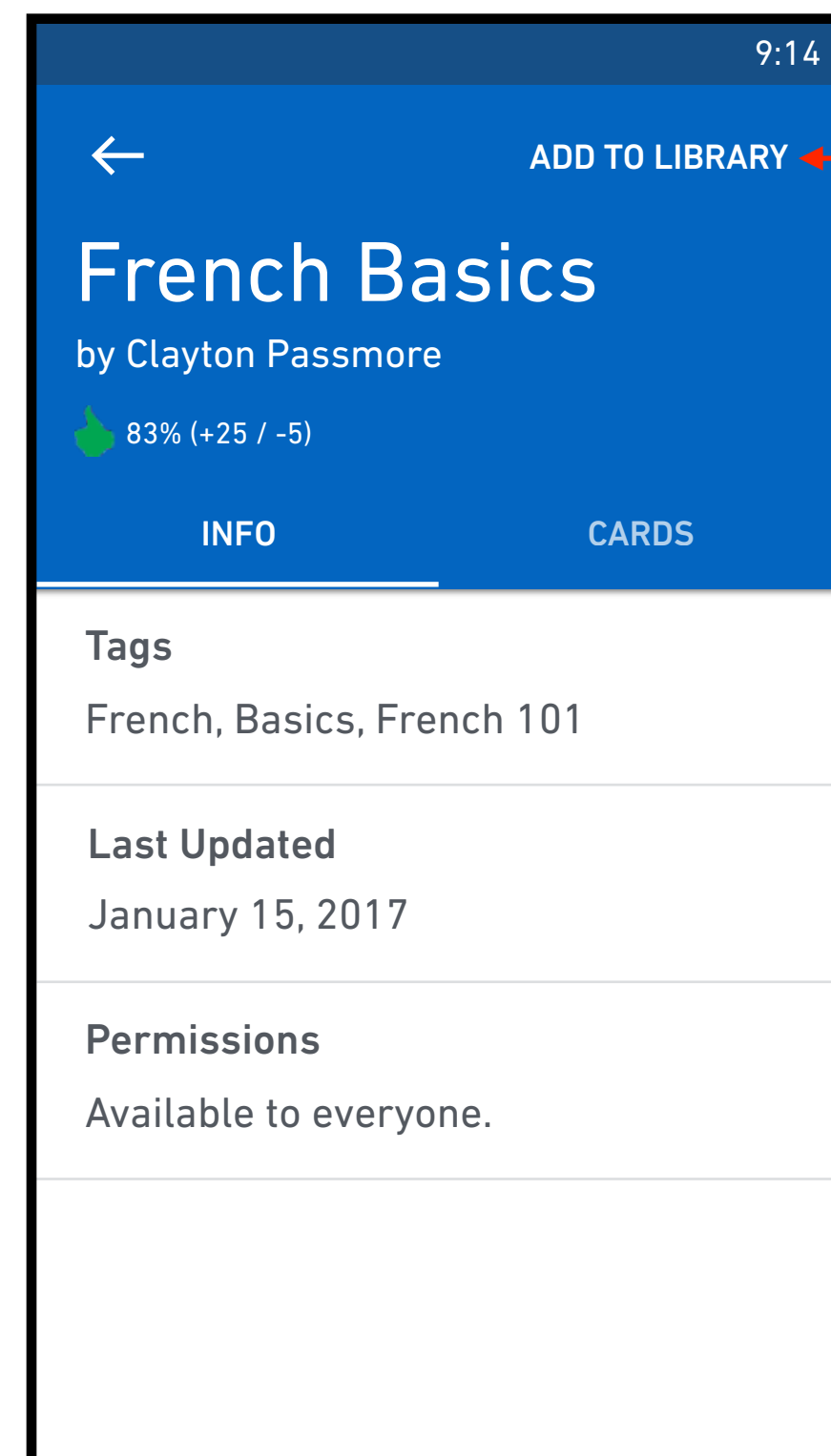
TBD

Will this list include every card in the deck, or do we want to display the first x, then have a “y more cards” hint at the bottom?



Preview Public Deck

Android



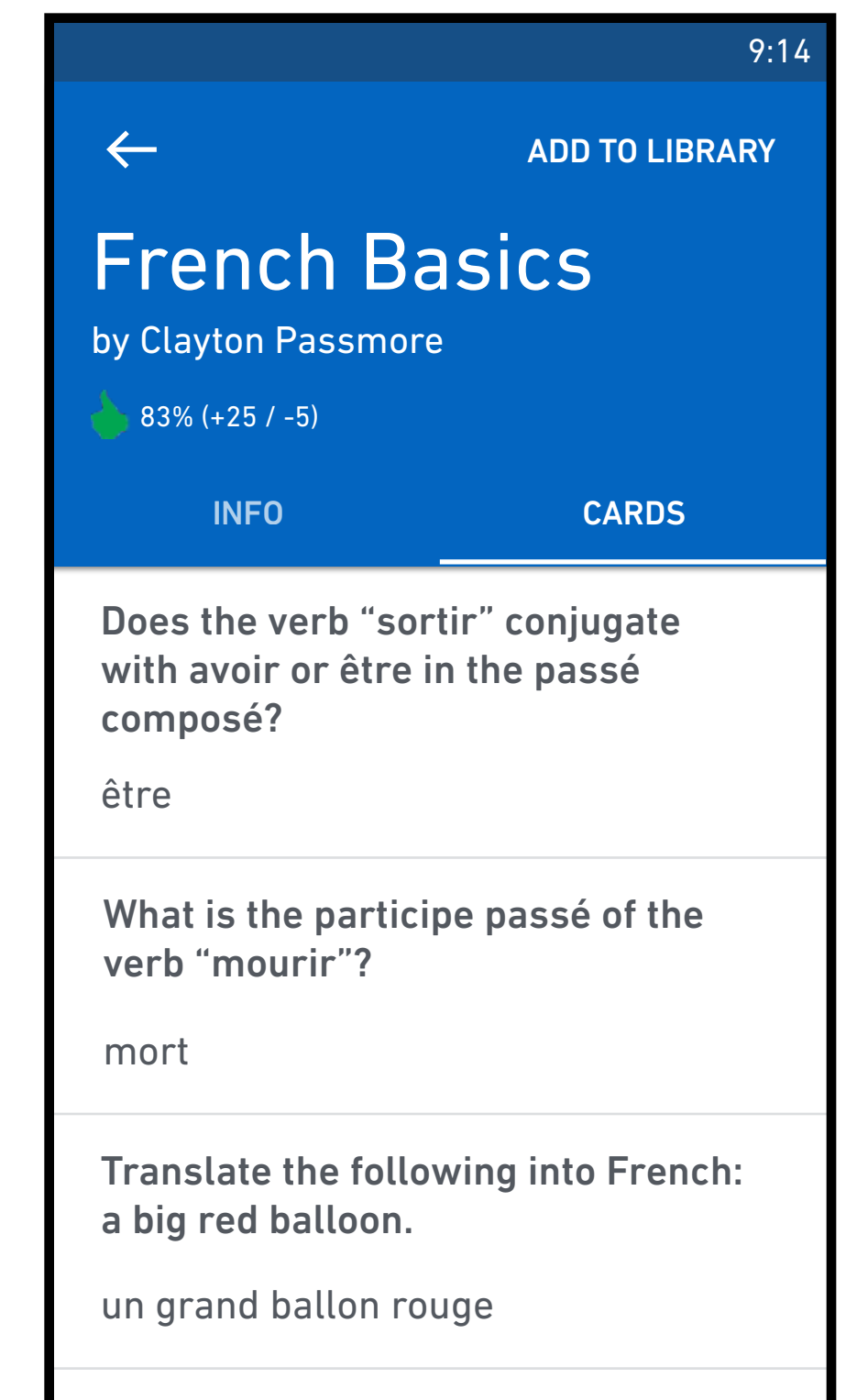
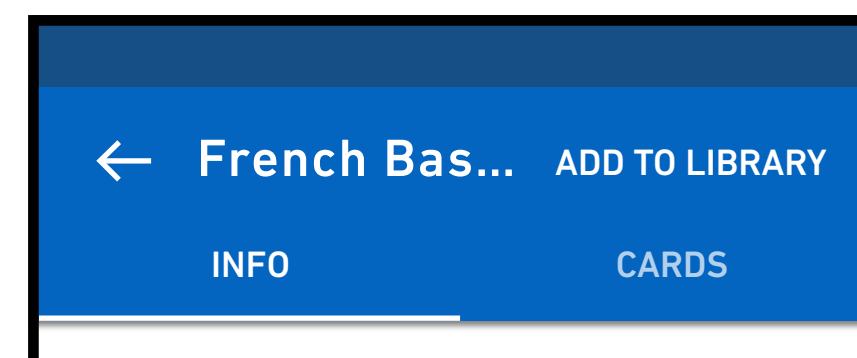
Unless specifically called out below, all other functionality is the same as Preview Public Deck (iOS).

Add to Library button

- If already in library, button changes to **OPEN**

Bonus UI

As the view is scrolled, the extended app bar collapses into a standard app bar with the tab bar anchored to the bottom.



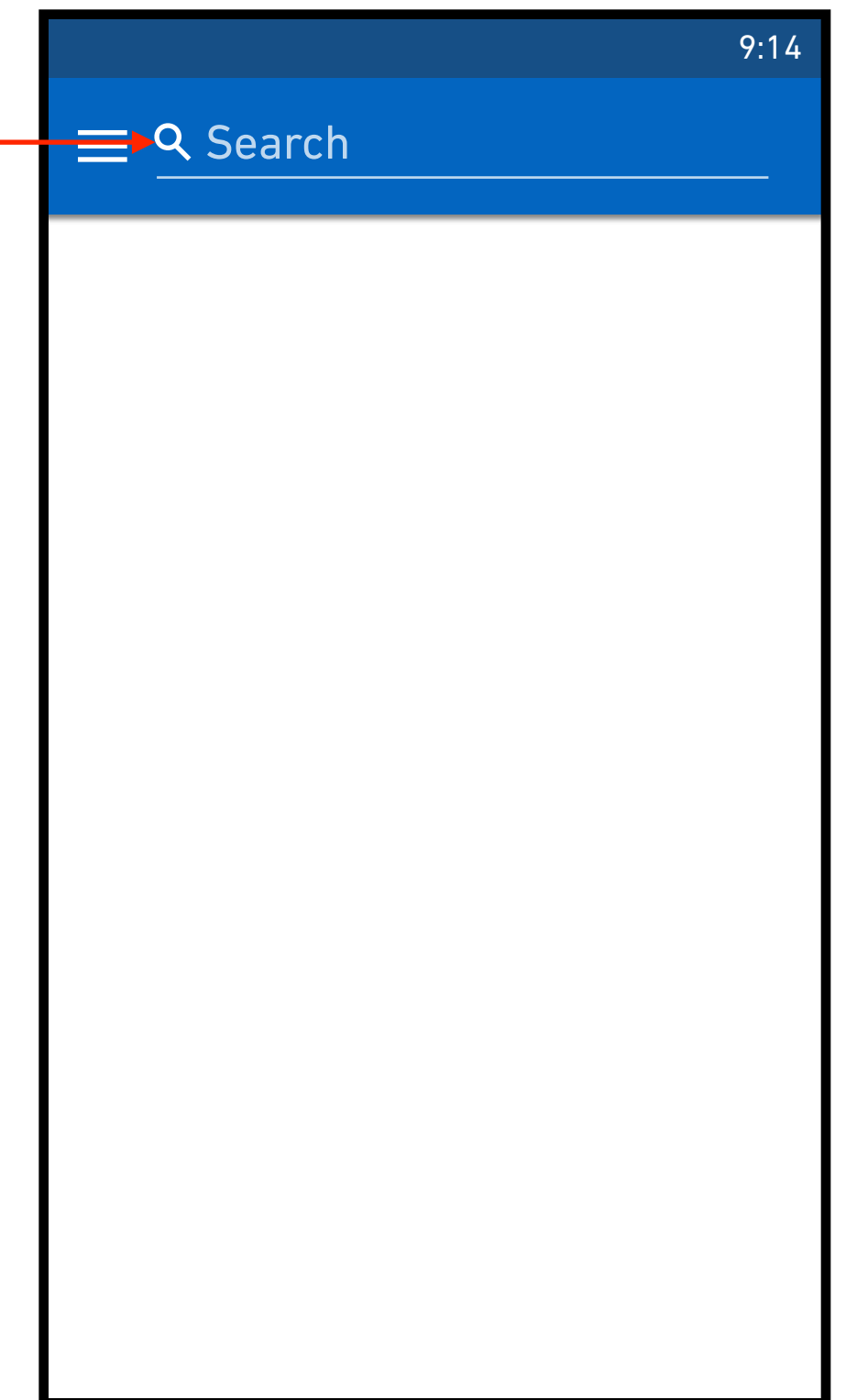
Search Query

iOS & Android



Search Box in Navigation Bar (iOS) or Toolbar (Android)

- Searches deck titles, tags, and share codes



TBD

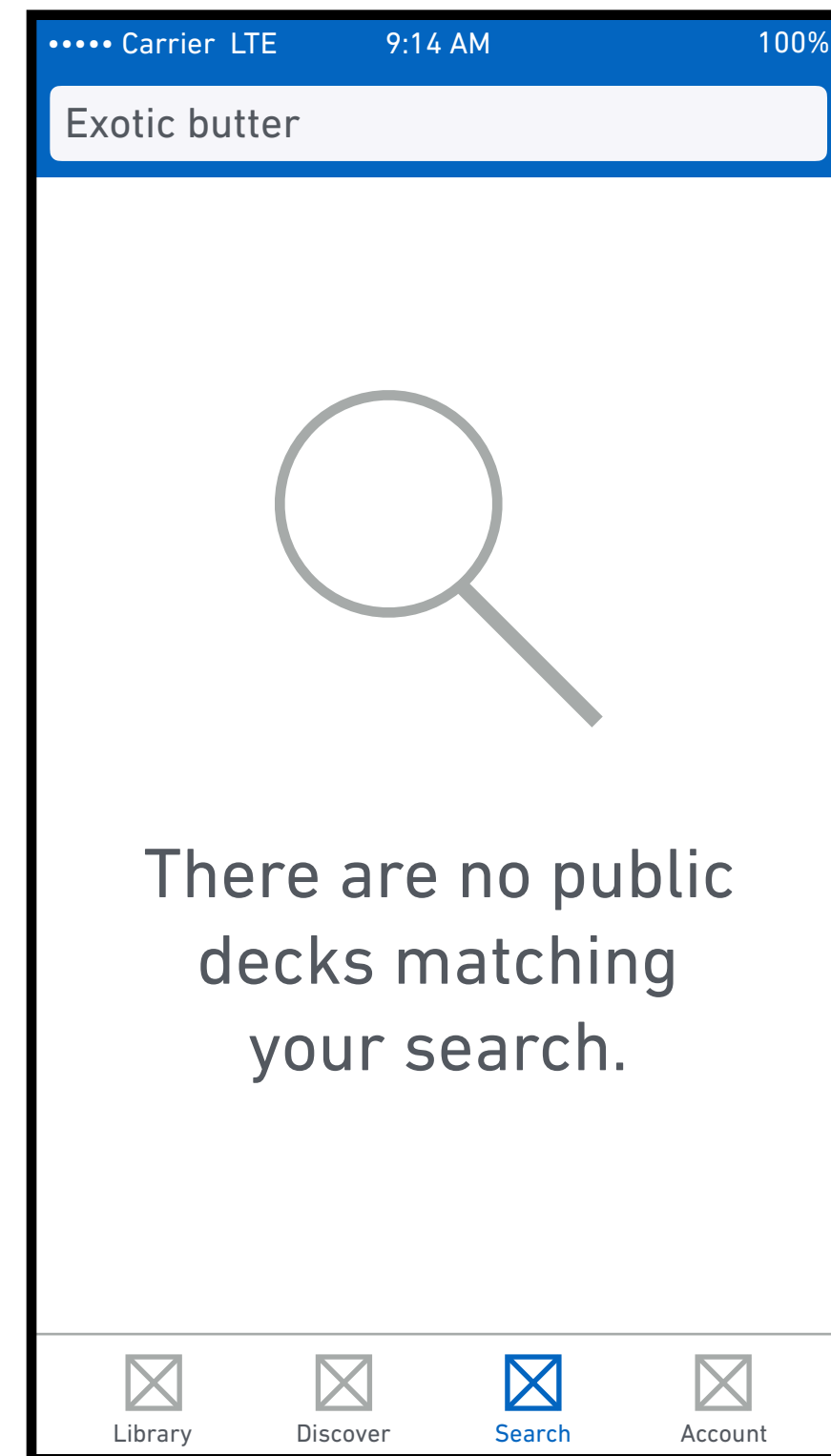
1. Do we need a more advanced search screen? That is, one with two search boxes:

- Title search (match by substring)
- Tag search (match by autocomplete chips)

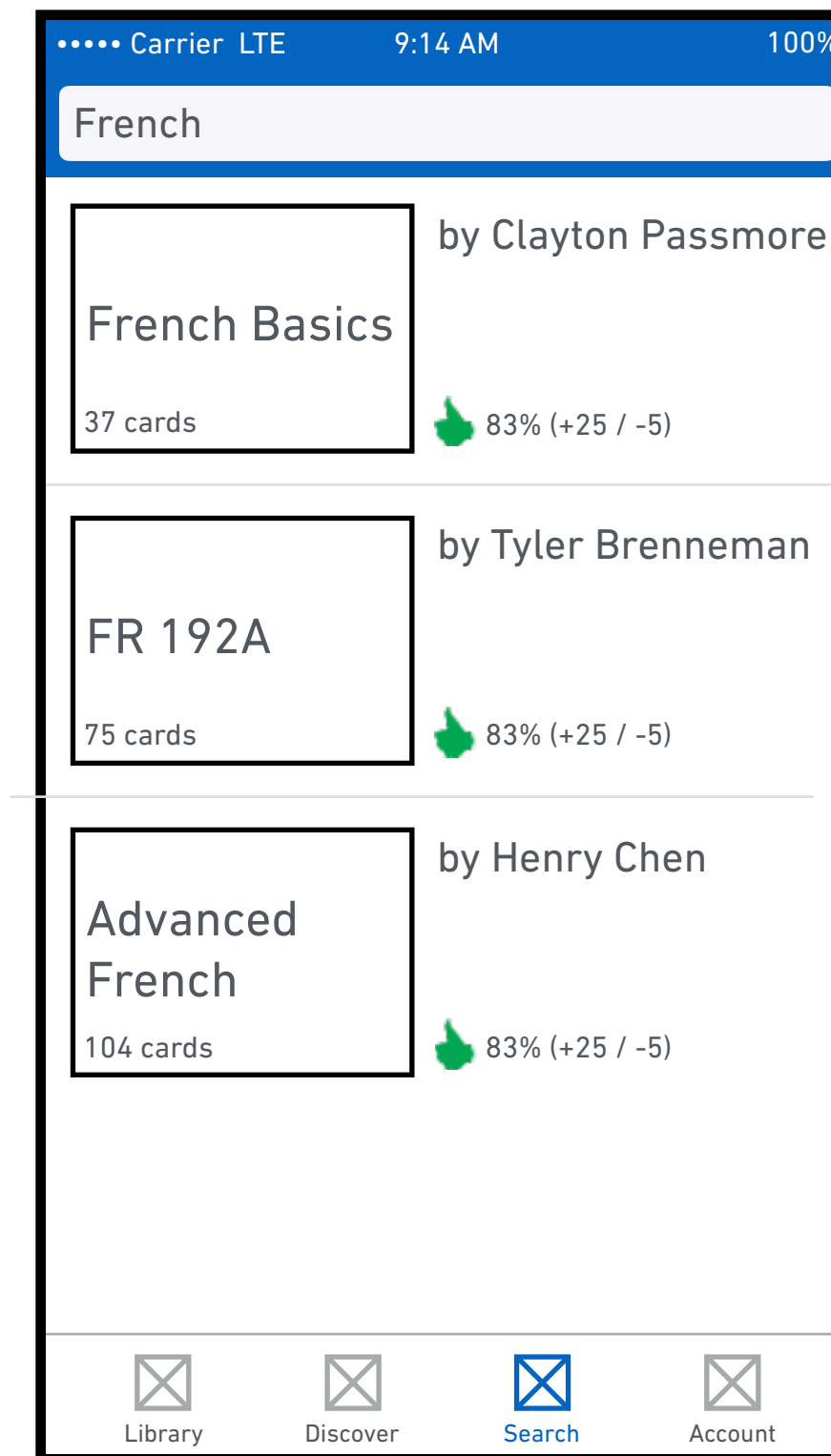
2. Do we want a dedicated way to add decks by share codes? For example, from the Library screen, we could prompt to either create a new deck or add a deck using a share code when the + button on the Library page is tapped.

Search Results

iOS & Android



Empty State



Filled State

Basic Deck Info

- Title, number of cards, author, rating
- Tapping any item opens the deck in [Preview Public Deck](#)

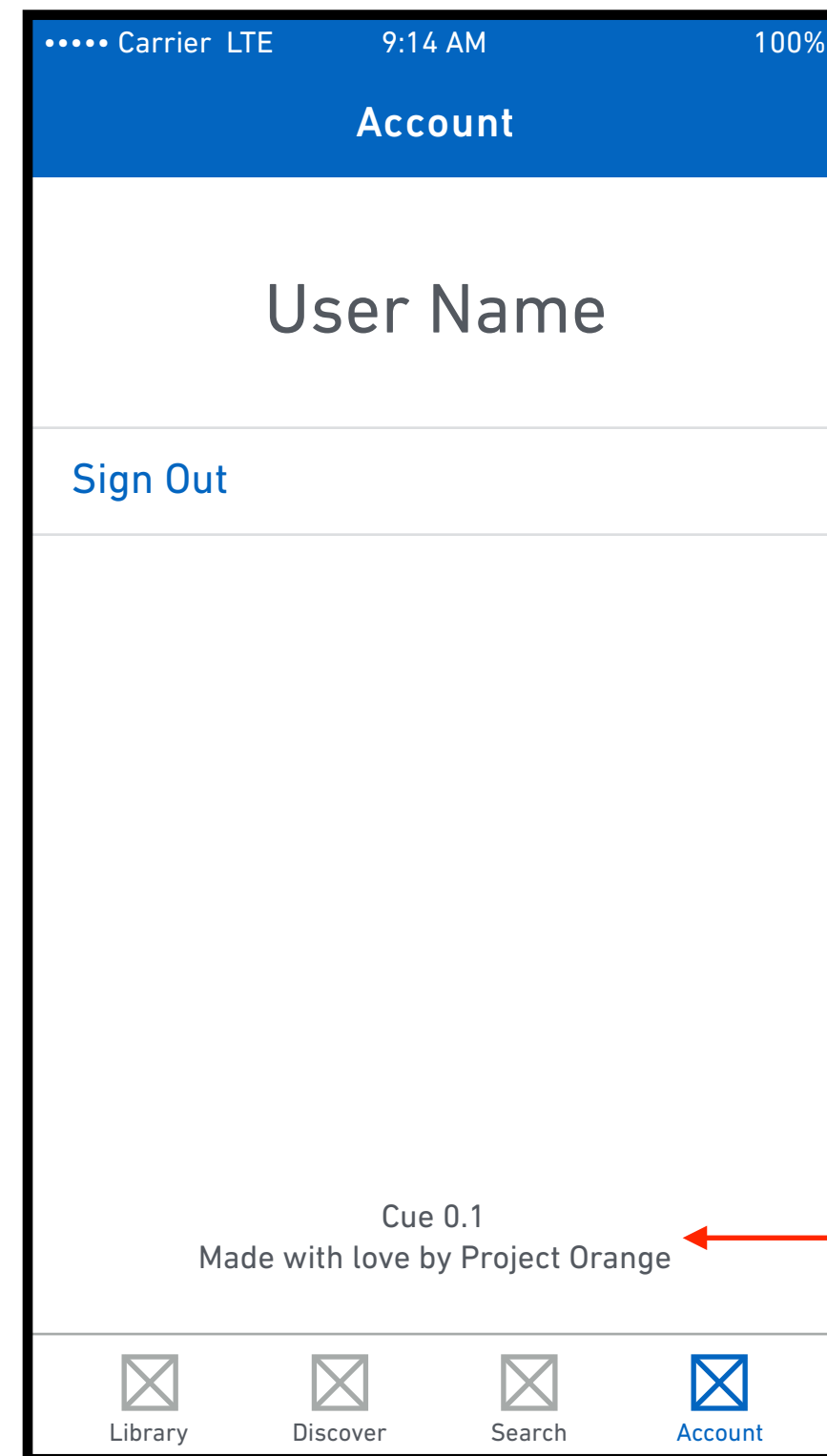
TBD

This search results list is kind of awkward since there isn't much to display.

Account (iOS Only)

Account

iOS only



Sign Out

- Sign out and delete all local card decks

App Version and Credits

On Android, this app section does not exist since all of these actions are accessible from the Hamburger Menu.

Remaining Items

- Sync Conflict flow
- Transfer Ownership flow
- Play Deck setup interstitial

Assets



App Icon