

Mini Project 3

My app, Mini Project 3, satisfies requirements:

- Collects acceleration and related information from the on-device accelerometer and gyroscope by using Android's `Sensor.TYPE_ACCELEROMETER` and `Sensor.TYPE_GYROSCOPE`.
- Displays the collected information using simple animation: a ball bouncing around the screen
- Object can also be interacted with: the user can touch the screen to drag the ball

I have not implemented any additional features.

To use the app, launch it, then tilt the device to make the ball fall in different directions, based off of gravity. Touch the screen to make the ball move to where you tap, or drag to drag to a new place.

No features have been omitted.

