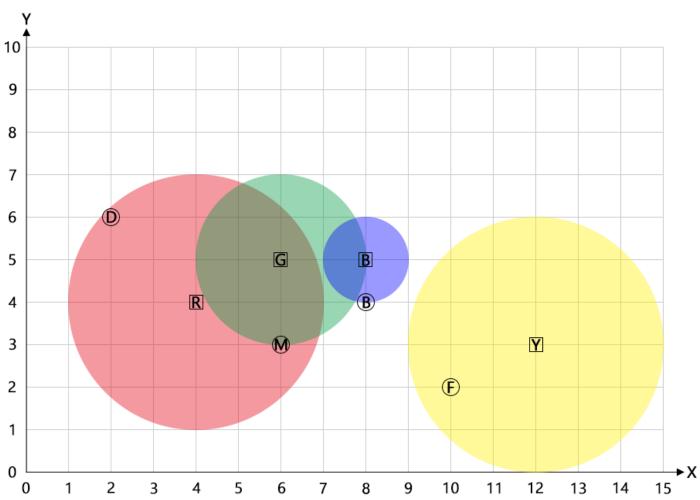
Activity 1: Problem Solving





2. **Milka** will be painted **GREEN**.

BLUE paint ball will be triggered and Babe will be painted BLUE.

3.

The **RED** paint ball paints the cows with the most colors.

Daisy is painted **RED**.

Milka is painted RED and GREEN.

Babe is painted BLUE.

4.

This problem can be represented as a **directed** and **unweighted** graph with <u>the cows</u> and the paintballs as the vertices and <u>edges from paintballs to cows</u>. If a cow/paintball is within the splatter radius of a paintball, there will be an edge from the latter to the former.

5.

Adjacency list \downarrow ; Visually \rightarrow

RED: Daisy, Milka, GREEN

Daisy: Milka:

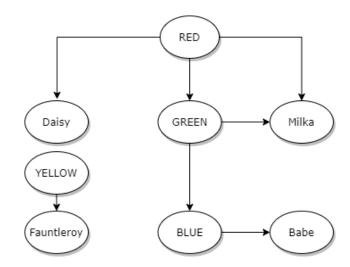
GREEN: Milka BLUE

BLUE: Babe

Babe:

YELLOW: Fauntleroy

Fauntleroy:



6.

Run modified DFS/BFS (without target vertex) on every paintball, and return the number of cows visited in this process.

7.

V: the number of vertices; E: the number of edges

Building the graph: O(V²)

■ Search: O(V+E)

Overall: O(V² + VE)