THE GAME OF SET

an exploration of computer vision and neural nets

By Molly Baird

Overview

- The Game of Set
- Computer Vision
- The Problem
- The Data Collection
- Neural Net
- Results
- Extensions

1. THE GAME OF SET

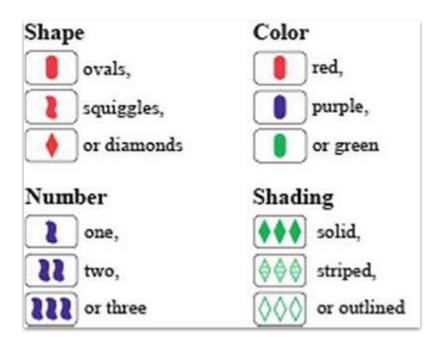
History

- Designed by Marsha Falco in 1974
- Look for patterns between shapes on playing cards

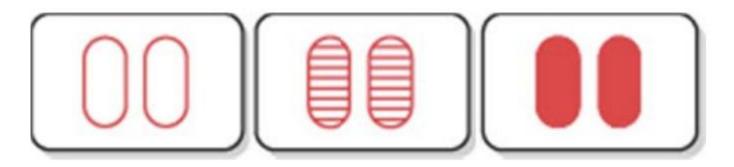


How to Play the Game

- Lay out 12 cards
- Each card has 4 attributes
- Find a "SET":
 - o 3 cards
 - For each attribute:
 - All the same, or
 - All different



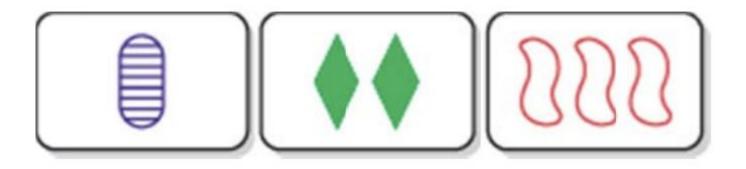
A "SET"



- Color: All Same
- Shape: All Same

- Number: All Same
- ▶ Fill: All Different

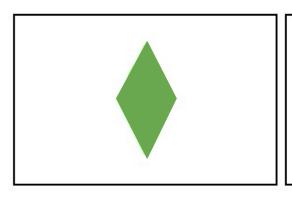
Also A "SET"

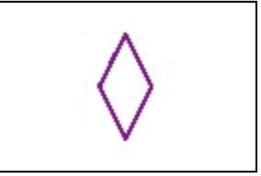


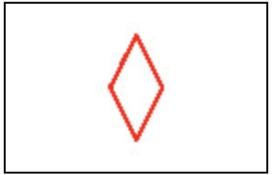
- Color: All Different

 Number: All Different
- Shape: All Different Fill: All Different

NOT A "SET"



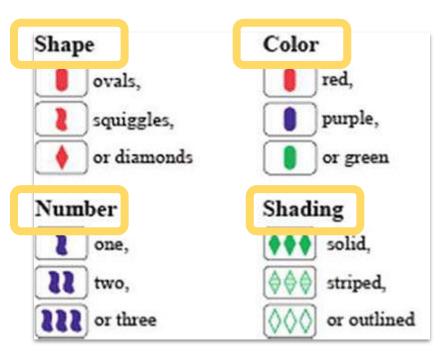




- Color: All Different
- Shape: All Same
- Number: All Same
 - ▶ Fill: <u>TWO SAME</u>

How to Play the Game

- Lay out 12 cards
- Each card has 4 attributes
- Find a "SET":
 - o 3 cards
 - For each attribute:
 - All the same, or
 - All different



2. COMPUTER VISION

Image Classification



Fashion MNIST Dataset

Examples

- Reading handwriting
- ▶ Labeling an x-ray
- Taxonomy
- Crop yield
- Face recognition
- Weed detection
- More!

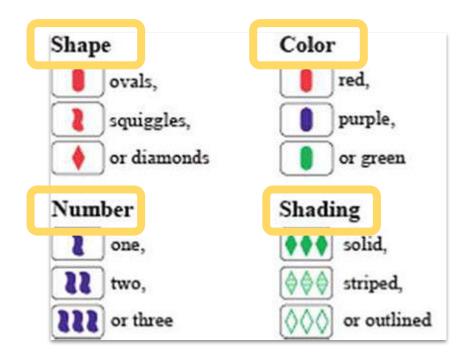
How do we classify images

Look for properties...



How do we classify images

- Look for properties...
 - Shapes
 - Colors
 - Numbers
 - Shading



3. THE PROBLEM

Problem Statement

Can I train a computer to detect a set, and in doing so draw insights about similar computer vision problems?

4. THE DATA COLLECTION



Data cleaning and exploratory data analysis will be about 90% of your life from now on

- every GA DSI Instructor ever

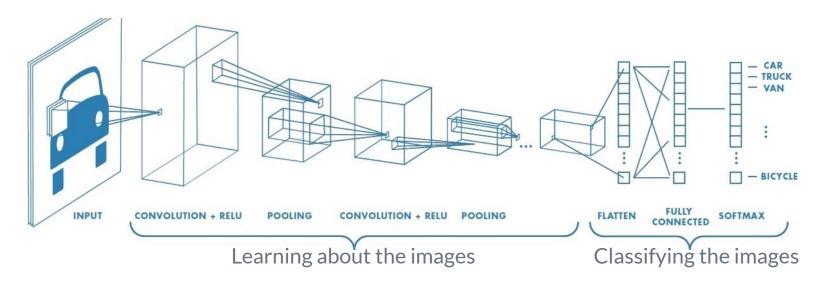
Collecting Data

- Scanned in 81 cards
- Labeled them
- Generated every possible set
 - 85,320 possible sets
- Labeled whether or not a set was a "SET"
 - 1,080 "SET"s
- Randomly sampled 1,080 "NOT SET"s
- Combined to create main dataset of 2,160 Sets



5. NEURAL NET

Convolutional Neural Net

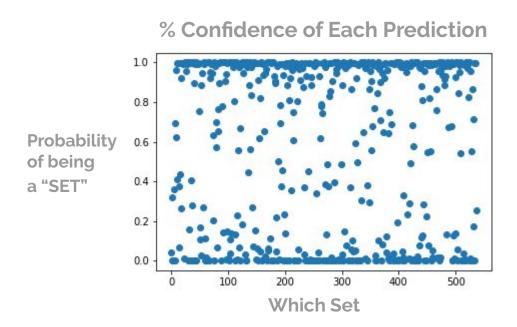


- Input: 3 cards glued together
- Output: 0 = "NOT SET", 1 = "SET"

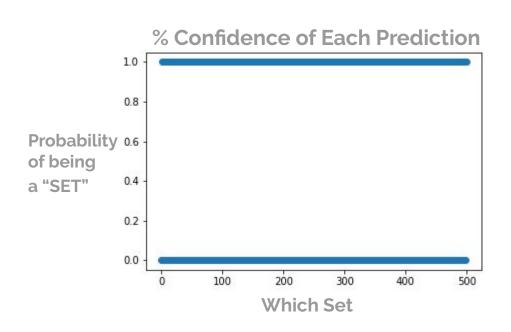
6. RESULTS

→ 75% accuracy

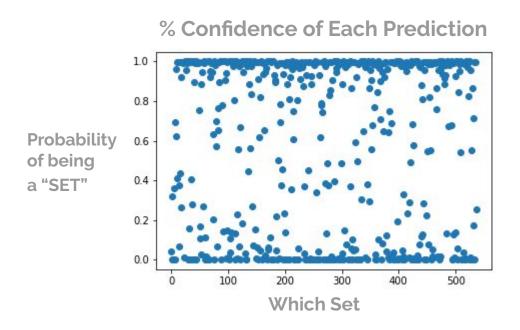
...alright, I'll take it



It seems decently sure of itself



If it were 100% certain of its choices, all points would be at 0 or 1



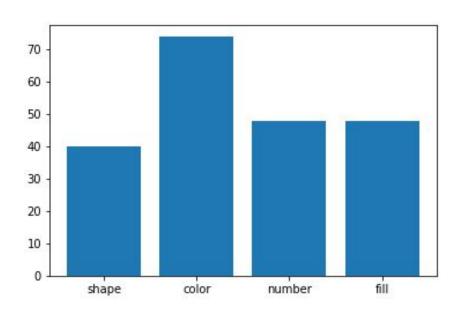
It seems decently sure of itself



Wrong predictions in orange

Wrong predictionstended to favor "SET"rather than "NOT SET"

Performance by attribute



- Is it a "SET" in the sense of each attribute and did it predict "SET"?
- Best at color
- Worst at shape

6. EXTENSIONS

Multi-Image Classification



Examples

- Predicting house price
- Are these animals/plants the same species?
- Are these people related?
- Are these plants weeds?
- More!

Thank You! Follow up questions?

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