

# Arrays

**Definition.** An array is....

(1) Several examples of how to **declare an array**.

- important: You must tell it the size of the array when you declare it.

```
datatype[] arrayName = new datatype[ length ] ;
```

```
String[] names = new String[100];
```

```
int[] numbers = new int[23];
```

q. Declare an array to hold the masses of 100 particles.

(2) How to **assign values** to an array.

- important: *Arrays start indexing at 0*

```
numbers[0] = 23;  
numbers[1] = 10;  
numbers[23] = 10;           // this is an ArrayIndexOutOfBoundsException exception!
```

```
names[2] = "phil";  
names[0] = "bob";
```

(3) How to **read values from an array** (e.g. put them in an if-statement or a print-statement).

```
if (names[2].equals("bill")) {  
    System.out.println("The third name on the list is bill!");  
}  
  
System.out.println( numbers[0] + " " + numbers[1] );
```

#### (4) Length of the array.

`array_name.length` gives the length of the array. NOT the last index in the array.

```
System.out.println( numbers.length );           // this will display 23

// this is an array out of bounds error.
System.out.println( numbers[ numbers.length ] );
```

#### (5) How to **loop through all elements of an array** to assign them random values.

```
Random generator = new Random();
for (int i = 0; i < numbers.length; i++) {
    a = generator.nextInt(100);
    numbers[ i ] = a;
}
```

Q: What would *this* do?

```
Random generator = new Random();
for (int i = 0; i < numbers.length; i++) {
    a = generator.nextInt(23);
    numbers[ a ] = i;
}
```

#### (6) Displaying an array.

```
System.out.print( names );           // what does this do?

// this is proper.
for (int i = 0; i < names.length; i++) {
    System.out.print( names[i] + " ");
}
```

#### (7) How to loop through all elements of an array to check each one for something (e.g. is it even).

Assume *numbers* is full of random numbers.

```
int counter = 0;

for (int i = 0; i < numbers.length; i++) {
    if (numbers[i] % 2 == 0) {
        counter++;
    }
}

System.out.println("There were " + counter + " even numbers in the list!");
```

## (8) Passing arrays as parameters and return-values

```
public static int sumOfValues( int[] myArray ) {  
    // code here  
}
```

Note: Arrays pass by **reference**, not by value!

```
// this method doesn't actually change anything.  
public static void m1(int a) {  
    a = 10;  
}  
  
// this method sets the first element of a to be 10.  
public static void m2(int[] a) {  
    a[0] = 10;  
}  
  
public static void main(String[] args) {  
  
    int b = 3;  
    int[] c = {1, 2, 3}  
  
    m1(b);  
    m1(c);  
  
}  
  
public static int[] getUserInputs(int n) {  
    int[] a = new int[n];  
    for (int i = 0; i < n; i++) {  
        // get user input and assign to a[i]  
    }  
  
    return a  
}
```

(7) Split a String into an array of letters, do something to it, and then put them back together into a String. What does this code do?

```
String word = "bird";  
String[] letters = word.split("");  
  
String t;  
for (int i = 0; i < letters.length; i += 2) {  
    t = letters[i];  
    letters[i] = letters[i+1];  
    letters[i+1] = t  
}  
  
word = Array.toString( letters );
```

## Array Short exercises

(1)

- (a) Write a program that declares an array of 100 integers and fills it with random values (range up to you).
- (b) Write a method called `displayArray` which takes an `int` array as a parameter and loops through it to display every `#` in it on a single line, separated by commas.
- (c) Write a method called `sumArray` which takes an `int` array as a parameter and returns the sum of all the values in it.

(2)

- (a) Declare an array of 5 `String`s.
  - (b) Create a loop that will loop 5 times, and ask the user to type 5 words. Store each word in the array in order.
  - (c) Loop through the array *backwards* to display the words in reverse order.
- (3) Implement a method called `letterShuffle(String word)` that takes a `String` as input, shuffles all the letters and returns a new `String` as output. Note: return a `STRING` as output, not a `String` array of the letters.

(4) Implement the following methods:

- (a) a method called `arrayCopy` which takes an array as an argument and returns a new array whose values are an exact copy of the argument array.
- (b) `maxValue` which takes an `int` array as an argument and returns the max value in it.
- (c) `minValue` which takes an `int` array and returns the min value in it.
- (d) `meanValue` which takes an `int` array and returns the mean value in it.
- (e) a method called `isSorted` which takes an `int` array as a parameter and returns `true` if the array's elements are in sorted order from least to greatest.
- \*(f) a method called `sort` which takes an `int` array as an argument and sorts the elements in it.

(5) Implement a method called `rotate(String plaintext, int n)` that takes a string and an `int` as parameters. It should return a `String` that is the argument string rotated to the left by `n` positions. For example,

```
String n = rotate("hello there", 3);    // n is "lo there hel"
String m = rotate("hello there", 6);    // m is "there hello"
```

hint: don't be afraid to write a helper method that does a simpler version of this same problem.