



# Part2

Mohammad Reza Gerami mrgerami@aut.ac.ir gerami@virasecsolutions.com
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Home Directory

The directory in which you find yourself when you first login is called your home directory.

You will be doing much of your work in your home directory and subdirectories that you'll be creating to organize your files.

You can go in your home directory anytime using the following command –

```
$cd ~
$
```

Here ~ indicates the home directory. Suppose you have to go in any other user's home directory, use the following command –

```
$cd ~username
$
To go in your last directory, you can
use the following command –
```

```
$cd -
$
```



#### **Absolute/Relative Pathnames**

Directories are arranged in a hierarchy with root (/) at the top. The position of any file within the hierarchy is described by its pathname.

Elements of a pathname are separated by a /. A pathname is absolute, if it is described in relation to root, thus absolute pathnames always begin with a /.

Following are some examples of absolute filenames

/etc/passwd /home/gerami/test/file1.txt



A pathname can also be relative to your current working directory. Relative pathnames never begin with /. Relative to user gerami's home directory, some pathnames might look like this –

file2.txt test/file1.txt



To determine where you are within the filesystem hierarchy at any time, enter the command **pwd** to print the current working directory –

```
ViraSecSolutions.com@server1:~

[vira@server1 ~]$ pwd
/home/vira
[vira@server1 ~]$
```

## **Listing Directories**

To list the files in a directory, you can use the following syntax –

ls

Following is the example to list all the files contained in /etc directory – ( we are in /etc directory)





Create directory

mkdir directoryname

Move out of directory

cd ..

Copy and move directories

cp -r /path\_of\_current\_folder
/path\_of\_destination

mv -r /path\_of\_current\_folder /path\_of\_destination

How to delete a directory

rm -r /path\_of\_current\_folder

**Working Directory** 

pwd



#### -f or --force

causes cp to attempt to remove an existing target file even if it is not writable.

#### -i or --interactive

asks for confirmation before attempting to replace an existing file.

## **Listing Files**

ls

Is -I

#### drwxrwxr-x 2 gerami gerami 4096 Apr 16 09:59 vira

First Column – Represents the file type and the permission given on the file. Below is the description of all type of files.

**Second Column** – Represents the number of memory blocks taken by the file or directory.

**Third Column** – Represents the owner of the file. This is the Unix user who created this file.

**Fourth Column** – Represents the group of the owner. Every Unix user will have an associated group.

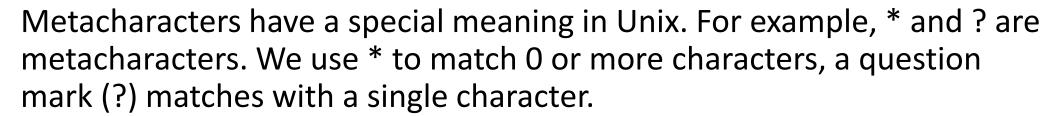
Fifth Column – Represents the file size in bytes.

**Sixth Column** – Represents the date and the time when this file was created or modified for the last time.

**Seventh Column** – Represents the file or the directory name.



#### Metacharacters



For Example –

\$ls ch\*.doc

Displays all the files, the names of which start with ch and end with .doc -

ch01-1.doc ch010.doc ch02.doc ch03-2.doc

Here, \* works as meta character which matches with any character. If you want to display all the files ending with just .doc, then you can use the following command –

Is \*.doc



#### **Hidden Files**

An invisible file is one, the first character of which is the dot or the period character (.). Unix programs (including the shell) use most of these files to store configuration information.

To list the invisible files, specify the -a option to Is – \$ Is -a

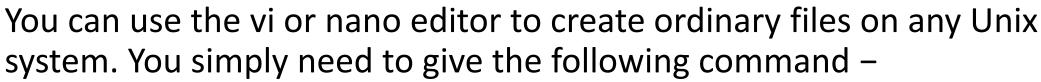
. .. bin hw1 .privatefile work ch07 .bashrc .bash\_profile

Single dot (.) – This represents the current directory.

Double dot (..) – This represents the parent directory.



## **Creating/Edit Files**



\$vi filename\$nano filename

The above commands will open a file with the given filename.

You will now have a file created with filename in the current directory.

You can find that with:

\$ ls

Also you can use touch command for create an empty file:

touch filename1



#### Display Content of a File





This is unix file....I created it for the first time.....

I'm going to save this content in this file.

You can display the line numbers by using the -b option along with the cat command as follows -

## \$ cat -b filename

- 1 This is unix file....I created it for the first time.....
- 2 I'm going to save this content in this file.



#### Counting Words in a File

You can use the wc command to get a count of the total number of lines, words, and characters contained in a file. Following is a simple example to see the information about the file created above –

\$ wc filename

2 19 103 filename

Here is the detail of all the four columns -

First Column – Represents the total number of lines in the file.

Second Column - Represents the total number of words in the file.

Third Column – Represents the total number of bytes in the file. This is the actual size of the file.

Fourth Column - Represents the file name.

## Copying Files

```
cp source_file destination_file
```

cp filename copyfile

## Renaming Files

```
mv old_file new_file
```

mv filename newfile

## **Deleting Files**

```
rm filename
```

rm -rf filename





There are three permissions for any file, directory or application program.

The following lists the symbols used to denote each, along with a brief description:

- r Indicates that a given category of user can read a file.
- w Indicates that a given category of user can write to a file.
- x Indicates that a given category of user can execute the file.



Each of the three permissions are assigned to three defined categories of users.

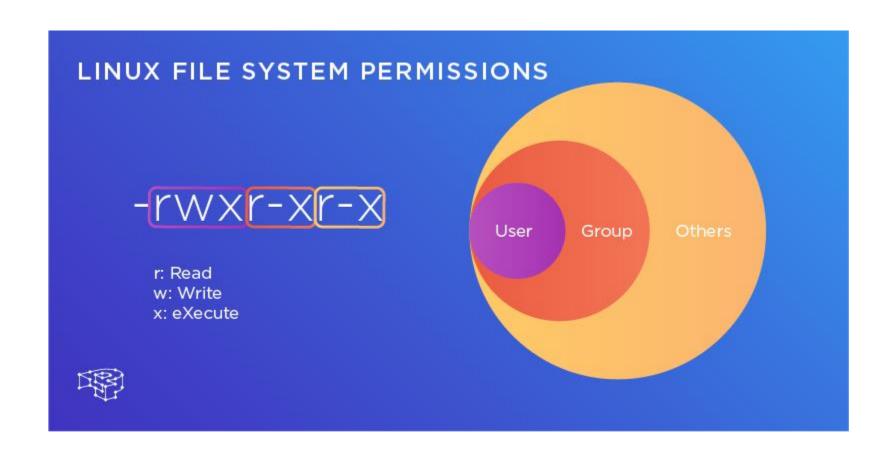
#### The categories are:

owner — The owner of the file or application.

group — The group that owns the file or application.

others — All users with access to the system.







```
# ls -l file
 rw-r--r-- 1 root root 0 Nov 19 23:49 file
                          r = Readable
        Other (r - -)
                          w = Writeable
     Group (r- -)
                          x = Executable
  Owner (rw-)
                          - = Denied
File type
```



One can easily view the permissions for a file by invoking a long format listing using the command Is -I.

For instance, if the user gerami creates an executable file named test, the output of the command is -I test would look like this:

-rwxrwxr-x 1 gerami student 20 Apr 17 12:25 test



$$r = 4$$
  $w = 2$   $x = 1$ 

chmod 765 test



The permissions for this file are listed are listed at the start of the line, starting with rwx.

This first set of symbols define owner access.

The next set of rwx symbols define group access

The last set of symbols defining access permitted for all other users.

To change the file or the directory permissions, you use the chmod (change mode) command. There are two ways to use chmod — the symbolic mode and the absolute mode.

#### **Using chmod in Symbolic Mode**

The easiest way for a beginner to modify file or directory permissions is to use the symbolic mode.

With symbolic permissions you can add, delete, or specify the permission set you want by using the operators in the following table.

#### S.No. Chmod operator & Description

- 1 + Adds the designated permission(s) to a file or directory.
- 2 Removes the designated permission(s) from a file or directory.
- 3 = Sets the designated permission(s).



#### chmod o+wx testfile

\$Is -I testfile

-rwxrwxrwx 1 gerami users 1024 Apr 16 00:10 testfile

\$chmod u-x testfile

\$Is -I testfile

-rw-rwxrwx 1 gerami users 1024 Apr 16 00:10 testfile

\$chmod g = rx testfile

\$Is -I testfile

-rw-r-xrwx 1 gerami users 1024 Apr 16 00:10 testfile



Here's how you can combine these commands on a single line –

\$chmod o+wx,u-x,g = rx testfile

\$Is -I testfile

-rw-r-xrwx 1 gerami users 1024 Apr 16 00:10 testfile



# Using chmod with Absolute Permissions

The second way to modify permissions with the chmod command is to use a number to specify each set of permissions for the file.

Each permission is assigned a value, as the following table shows, and the total of each set of permissions provides a number for that set.

Number	Octal Permission Representation	Ref
0	No permission	
1	Execute permission	X
2	Write permission	-W-
3	Execute and write permission: 1 (execute) + 2 (write) = 3	-wx
4	Read permission	r
5	Read and execute permission: 4 (read) + 1 (execute) = 5	r-x
6	Read and write permission: 4 (read) + 2 (write) = 6	rw-
7	All permissions: 4 (read) + 2 (write) + 1 (execute) = 7	rwx

On Linux and UNIX operating systems, you can use the mount command to attach (mount) file systems and removable devices such as USB flash drives at a particular mount point in the directory tree.

The umount command detaches (unmounts) the mounted file system from the directory tree.

In this tutorial, we will go over the basics of attaching and detaching various file systems using the mount and umount commands.



How to List Mounted File Systems

When used without any argument, the mount command will display all currently attached file systems:

```
$ mount
```

By default, the output will include all file systems including the virtual ones such as cgroup, sysfs, and others. Each line contains information about the device name, the directory to which the device is mounted to, the type of the filesystem and the mount options in the following form:

device name on directory type filesystem type (options)

To display only certain file systems use the -t option.

For example, to print only the ext4 partitions you would use:

```
$ mount -t ext4
$ mount -t xfs
```



Mounting a File System

To mount a file system in a given location (mount point), use the mount command in the following form:

mount [OPTION...] DEVICE\_NAME DIRECTORY

Once the file system is attached, the mount point becomes the root directory of the mounted file system.

For example, to mount the /dev/sdb1 file system to the /mnt/media directory you would use:

sudo mount /dev/sdb1 /mnt/media

Mounting a File System



Usually when mounting a device with a common file system such as ext4 or xfs the mount command will auto-detect the file system type. However, some file systems are not recognized and need to be explicitly specified.

Use the -t option to specify the file system type:

mount -t TYPE DEVICE\_NAME DIRECTORY

To specify additional mount options, use the -o option:

mount -o OPTIONS DEVICE\_NAME DIRECTORY

Multiple options can be provided as a comma-separated list (do not insert a space after a comma).

You can get a list of all mount options by typing man mount in your terminal.



#### Mounting a File System using /etc/fstab

When providing just one parameter (either directory or device) to the mount command, it will read the content of the /etc/fstab configuration file to check whether the specified file system is listed or not.

If the /etc/fstab contains information about the given file system, the mount command uses the value for the other parameter and the mount options specified in the fstab file.

The /etc/fstab file contains a list of entries in the following form:

/etc/fstab
[File System] [Mount Point] [File System Type] [Options] [Dump] [Pass]
/dev/sdb1 /mnt/test default 0 0

Use the mount command in one of the following forms to attach a file system specified in the /etc/fstab file:

mount [OPTION...] DIRECTORY mount [OPTION...] DEVICE NAME

## Mounting a File System

Now that we have created a new file system on the Linux partition of our new disk drive we need to mount it so that it is accessible. In order to do this we need to create a mount point.

#### #mkdir/mountpoint

The file system may then be manually mounted using the mount command:

```
#mount /dev/sdb1 /mountpoint
#mount -t ext4 /dev/sdb1 /mountpoint
```

Running the mount command with no arguments shows us all currently mounted file systems (including our new file system):

#### #mount

```
/dev/mapper/vg_CentOS6-lv_root on / type ext4 (rw) proc on /proc type proc (rw) sysfs on /sys type sysfs (rw) ....
```

/dev/sdb1 on /mountpoint type ext4 (rw)

# Archive File (Compressing)

```
Create tar Archive File
   tar -cvf test-970127.tar /home/gerami/test
Create tar.gz Archive File
   tar cvzf test-970127.tar.gz /home/gerami/test
   OR
   # tar cvzf test-970127.tgz /home/gerami/test
Create tar.bz2 Archive File
   # tar cvfj test-org.tar.bz2 /home/gerami/test
   OR
   # tar cvfj test-org.tar.tbz /home/gerami/test
   OR
   # tar cvfj test-org.tar.tb2 /home/gerami/test
```



## Archive File (Uncompressing)

Untar tar Archive File

```
## Untar files in Current Directory ## # tar -xvf test-970127.tar
```

```
## Untar files in specified Directory ## # tar -xvf test-970127.tar -C /home/gerami/test2
```

```
Uncompress tar.gz Archive File tar -xvf test-970127.tar.gz
Uncompress tar.bz2 Archive File tar -xvf test-org.tar.bz2
```



## History Command



```
HISTSIZE Variable
```

HISTSIZE=10000

List Last/All Executed Commands in Linux history

List All Commands with Date and Timestamp export HISTTIMEFORMAT='%F %T ' history

Ignore Duplicate Commands in History export HISTCONTROL=ignoredups history

Unset export Command unset export HISTCONTROL

## History Command



```
Save export Command Permanently
```

```
#vi ~/.bash_profile
    # .bash_profile
    # Get the aliases and functions
    if [ -f ~/.bashrc ]; then
        . ~/.bashrc
    fi
```

# User specific environment and startup programs

export HISTCONTROL= ignoredups

# History Command



Delete or Clear History of Commands

history -c

Search Commands in History Using Grep Command

history | grep pwd

Search Lastly Executed Command

Search previously executed command with 'Ctrl+r' command. Once you've found the command you're looking for, press 'Enter' to execute the same else press 'esc' to cancel it.

(reverse-i-search)`source ': source .bash\_profile

### Recall Last Executed Command

!Number of Command

!9

!ls

# Date and Time

# Security Schill

# **Linux Display Current Date and Time**

date

### **Linux Set Date Command**

```
date --set="STRING"

# date -s "18 Apr 2018 10:00:00"

OR

# date --set="18 Apr 2018 10:00:00"
```

### To set time use the following syntax:

```
# date +%T -s "10:13:13"
```

Where,

10: Hour (hh) 13: Minute (mm) 13: Second (ss)

### Use %p locale's equivalent of either AM or PM, enter:

```
# date +%T%p -s "9:10:30AM"
# date +%T%p -s "12:10:30PM"
```

# Package Management In Linux (Redhat Based)

-Package Management In Linux

yum install packagename yum install httpd

-Check For Available Updates

yum check-update

-Update New Package

yum update yum update -y

-Uninstall Package

yum remove httpd

-Reinstall Package

yum reinstall httpd -y

-View Repository Information

yum repolist yum repolist all



# The cat (short for "concatenate")

General Syntax



## cat [OPTION] [FILE]...

Display Contents of File

In the below example, it will show contents of /etc/passwd file.

# cat /etc/passwd

root:x:0:0:root:/root:/bin/bash

bin:x:1:1:bin:/bin:/sbin/nologin

narad:x:500:500::/home/narad:/bin/bash

# The cat (short for "concatenate")

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View Contents of Multiple Files in terminal

```
# cat test test1
```

Use Cat Command with More & Less Options

```
# cat test.txt | more
# cat test.txt | less
```

Display Line Numbers in File

```
# cat -n test.txt
```

Use Standard Output with Redirection Operator

We can redirect standard output of a file into a new file else existing file with '>' (greater than) symbol. Careful, existing contents of test1 will be overwritten by contents of test file.

```
# cat test > test1
```

Appending Standard Output with Redirection Operator

Appends in existing file with '>>' (double greater than) symbol. Here, contents of test file will be appended at the end of test1 file.

```
# cat test >> test1
```

# Find



```
Find Files Using Name in Current Directory
```

# find . -name test1.txt

### Find Files Under Home Directory

# find /home -name vira.txt

### Find Files Using Name and Ignoring Case

# find /home -iname test.txt

./test.txt

./Test.txt

### Find Directories Using Name

# find / -type d -name Test1

### Find VCF Files Using Name

# find . -type f -name test.vcf

### Find all VCF Files in Directory

# find . -type f -name "\*.vcf"

# Find

```
Find Files With 777 Permissions
    # find . -type f -perm 0777 -print
Find Files Without 777 Permissions
    # find / -type f!-perm 777
Find and remove single File
   # find . -type f -name "test.txt" -exec rm -f {} \;
Find and remove Multiple File
    # find . -type f -name "*.txt" -exec rm -f {} \;
    OR
    # find . -type f -name "*.mp3" -exec rm -f {} \;
Find all Empty Files
    # find /tmp -type f -empty
Find all Empty Directories
    # find /tmp -type d -empty
```



### Find

```
Find Single File Based on User
   # find / -user root -name test.txt
Find all Files Based on User
   # find /home -user gerami
Find all Files Based on Group
   # find /home -group tcgs
Find Last 50-100 Days Modified Files
   # find / -mtime +50 -mtime -100
Find Changed Files in Last 1 Hour
   # find / -cmin -60
Find Size between 50MB – 100MB
   # find / -size +50M -size -100M
Find and Delete 100MB Files
   # find / -size +100M -exec rm -rf {} \;
```





A process refers to a program in execution; it's a running instance of a program.

### Types of Processes

There are fundamentally two types of processes in Linux:

Foreground processes (also referred to as interactive processes) – these are initialized and controlled through a terminal session. In other words, there has to be a user connected to the system to start such processes; they haven't started automatically as part of the system functions/services.

Background processes (also referred to as non-interactive/automatic processes) – are processes not connected to a terminal; they don't expect any user input.



Because Linux is a multi-user system, meaning different users can be running various programs on the system, each running instance of a program must be identified uniquely by the kernel.

A program is identified by its process ID (PID) as well as it's parent processes ID (PPID), therefore processes can further be categorized into:

Parent processes – these are processes that create other processes during run-time.

Child processes – these processes are created by other processes during run-time.



- Starting a Process in Linux
  - Once you run a command or program (for example top), it will start a process in the system. You can start a foreground (interactive) process as follows, it will be connected to the terminal and a user can send input it:
    - \$ sleep 10
- Linux Background Jobs
  - To start a process in the background (non-interactive), use the & symbol, here, the process doesn't read input from a user until it's moved to the foreground.
    - \$ sleep 10 &
    - \$ jobs



- You can also send a process to the background by suspending it using [Ctrl + Z], this will send the SIGSTOP signal to the process, thus stopping its operations; it becomes idle:
  - # tar -cf backup.tar /backups/\* #press Ctrl+Z
  - # jobs
- To continue running the above-suspended command in the background, use the bg command:
  - # bg
- To send a background process to the foreground, use the fg command together with the job ID like so:
  - # jobs
  - # fg %1

### States of a Process in Linux



During execution, a process changes from one state to another depending on its environment/circumstances. In Linux, a process has the following possible states:

- Running here it's either running (it is the current process in the system) or it's ready to run (it's waiting to be assigned to one of the CPUs).
- Waiting in this state, a process is waiting for an event to occur or for a system resource. Additionally, the kernel also differentiates between two types of waiting processes; interruptible waiting processes can be interrupted by signals and uninterruptible waiting processes are waiting directly on hardware conditions and cannot be interrupted by any event/signal.
- Stopped in this state, a process has been stopped, usually by receiving a signal. For instance, a process that is being debugged.
- Zombie here, a process is dead, it has been halted but it's still has an entry in the process table.

### How to View Active Processes in Linux



There are several Linux tools for viewing/listing running processes on the system, the two traditional and well known are <u>ps</u> and <u>top</u> commands:

\$ ps

\$ top

\$ glances

### How to Control Processes in Linux



Linux also has some commands for controlling processes such as kill, pkill, pgrep and killall, below are a few basic examples of how to use them:

\$ pgrep -u vira top

\$ kill 2308

\$ pgrep -u vira top

\$ pgrep -u vira glances

\$ pkill glances

\$ pgrep -u vira glances

### **Sending Signals To Processes**



The fundamental way of controlling processes in Linux is by sending signals to them. There are multiple signals that you can send to a process, to view all the signals run:

\$ kill -l

```
√ ViraSecSolutions@server1:~

[root@server1 ~]# kill -1
1) SIGHUP
                    SIGINT
                                  SIGQUIT
                                                      SIGILL
                                                                       SIGTRAP
   SIGABRT
                    SIGBUS
                                     SIGFPE
                                                                        SIGUSR1
                                                      \mathtt{SIGKILL}
   SIGSEGV
                    SIGUSR2
                                     SIGPIPE
                                                      SIGALRM
                                                                        SIGTERM
   SIGSTKFLT
                    SIGCHLD
                                     SIGCONT
                                                      SIGSTOP
                                                                        SIGTSTP
   SIGTTIN
                    SIGTTOU
                                     SIGURG
                                                      SIGXCPU
                                                                        SIGXFSZ
   SIGVTALRM
                    SIGPROF
                                     SIGWINCH
                                                      SIGIO
                                                                       SIGPWR
   SIGSYS
                    SIGRTMIN
                                     SIGRTMIN+1
                                                      SIGRTMIN+2
                                                                       SIGRTMIN+3
   SIGRTMIN+4
                    SIGRTMIN+5
                                     SIGRTMIN+6
                                                      SIGRTMIN+7
                                                                       SIGRTMIN+8
   SIGRTMIN+9
                    SIGRTMIN+10
                                     SIGRTMIN+11
                                                      SIGRTMIN+12
                                                                       SIGRTMIN+13
                                                  46)
   SIGRTMIN+14
                    SIGRTMIN+15
                                     SIGRTMAX-14
                                                      SIGRTMAX-13
                                                                       SIGRTMAX-12
   SIGRTMAX-11 54)
                    SIGRTMAX-10
                                 55) SIGRTMAX-9
                                                  56)
                                                      SIGRTMAX-8
                                                                       SIGRTMAX-7
                    SIGRTMAX-5
                                 60) SIGRTMAX-4
                                                      SIGRTMAX-3
                                                                       SIGRTMAX-2
   SIGRTMAX-1
                64)
                    SIGRTMAX
[root@server1 ~]#
```

### How to Control Processes in Linux

To send a signal to a process, use the kill, pkill or pgrep commands we mentioned earlier on. But programs can only respond to signals if they are programmed to recognize those signals.

And most signals are for internal use by the system, or for programmers when they write code. The following are signals which are useful to a system user:

SIGHUP 1 – sent to a process when its controlling terminal is closed.

SIGINT 2 – sent to a process by its controlling terminal when a user interrupts the process by pressing [Ctrl+C].

SIGQUIT 3 – sent to a process if the user sends a quit signal [Ctrl+D].

SIGKILL 9 – this signal immediately terminates (kills) a process and the process will not perform any clean-up operations.

SIGTERM 15 – this a program termination signal (kill will send this by default).

SIGTSTP 20 – sent to a process by its controlling terminal to request it to stop (terminal stop); initiated by the user pressing [Ctrl+Z].

# Security Solition

### How to Control Processes in Linux

The following are kill commands examples to kill the top application using its PID once it freezes:

```
ViraSecSolutions@server1:~ - - X

[vira@server1 ~]$ pidof top

2044

[vira@server1 ~]$ kill -9 2044
```

To kill an application using its name, use pkill or killall like so:

### **Changing Linux Process Priority**

On the Linux system, all active processes have a priority and certain nice value. Processes with higher priority will normally get more CPU time than lower priority processes.

However, a system user with root privileges can influence this with the nice and renice commands.

Use the nice command to set a nice value for a process. Keep in mind that normal users can attribute a nice value from zero to 20 to processes they own.

Only the root user can use negative nice values.

To renice the priority of a process, use the renice command as follows:

```
ViraSecSolutions@server1:~

[vira@server1 ~]$ pgrep top
2044
[vira@server1 ~]$ renice +8 2044
2044 (process ID) old priority 0, new priority 8
[vira@server1 ~]$
```

### Command Line Tools to Monitor Linux Performance



- Top Linux Process Monitoring
- VmStat Virtual Memory Statistics
- Lsof List Open Files
- Tcpdump Network Packet Analyzer
- Netstat Network Statistics
- Htop Linux Process Monitoring
- Iotop Monitor Linux Disk I/O
- Iostat Input/Output Statistics
- IPTraf Real Time IP LAN Monitoring
- Psacct or Acct Monitor User Activity

### Command Line Tools to Monitor Linux Performance



- Monit Linux Process and Services Monitoring
- NetHogs Monitor Per Process Network Bandwidth
- iftop Network Bandwidth Monitoring
- Monitorix System and Network Monitoring
- Arpwatch Ethernet Activity Monitor
- Suricata Network Security Monitoring
- VnStat PHP Monitoring Network Bandwidth
- Nagios Network/Server Monitoring
- Nmon: Monitor Linux Performance
- Collectl: All-in-One Performance Monitoring Tool

# TOP command examples on Linux to monitor processes



Be aware that the top command comes in various variants and each has a slightly different set of options and method of usage.

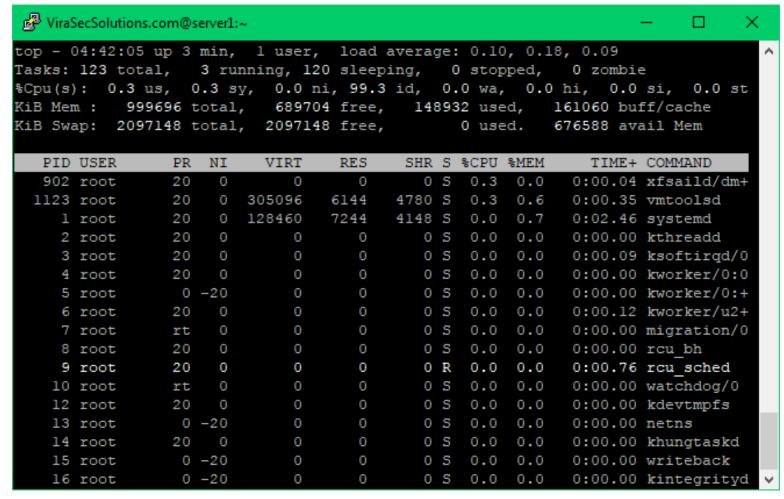
To check your top command version and variant use the -v option

```
ViraSecSolutions.com@server1:~

[vira@server1 ~]$ top -v
   procps-ng version 3.3.10
```

Display processes

\$ top







PID - Process ID

**USER** - The system user account running the process.

**%CPU** - CPU usage by the process.

**%MEM** - Memory usage by the process

**COMMAND** - The command (executable file) of the process



### Sort by Memory/Cpu/Process ID/Running Time

To find the process consuming the most CPU or memory, simply sort the list.

Press M key (yes, in capital, not small) to sort the process list by memory usage. Processes using the most memory are shown first and rest in order. Here are other options to sort by CPU usage, Process ID and Running Time - Press 'P' - to sort the process list by CPU usage.

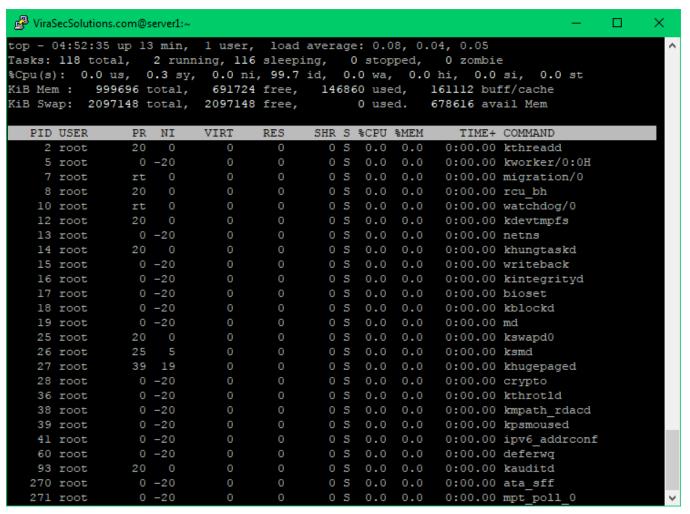
Press 'N' - to sort the list by process id

Press 'T' - to sort by the running time.

### Reverse the sorting order - 'R'

By default the sorting is done in descending order. Pressing 'R' shall reverse the sorting order of the currently sorted column.

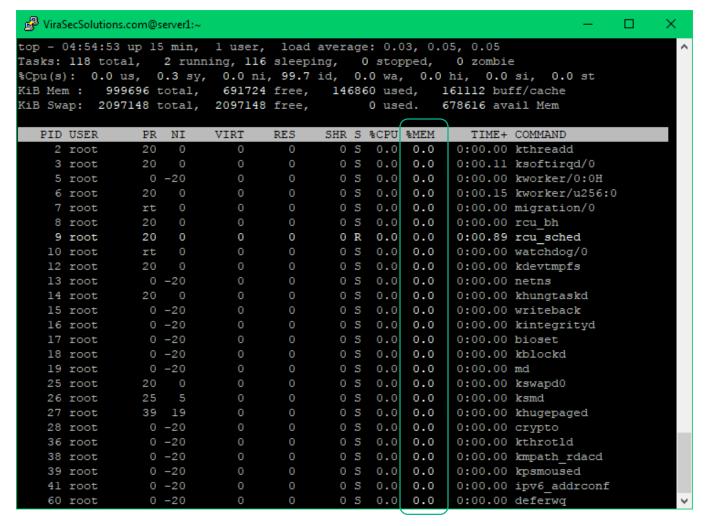
Here is the output sorted in ascending order of CPU usage. Processes consuming the least amount of CPU are shown first.





### Highlight the sorted column with bold text - 'x'

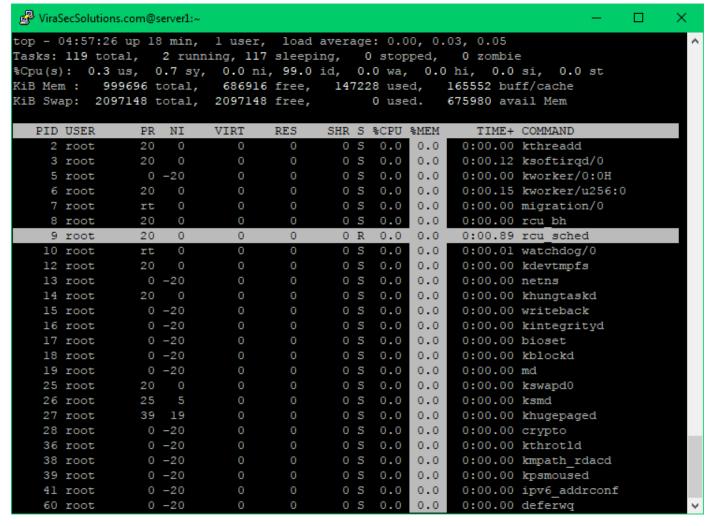
Press x, to highlight the values in the sort column with bold text. Here is a screenshot, with the memory column in bold text.





### Highlight sorted column background color 'b'

After highlighting the sorted column with bold font, its further possible to highlight with a different background color as well. This is how it looks.



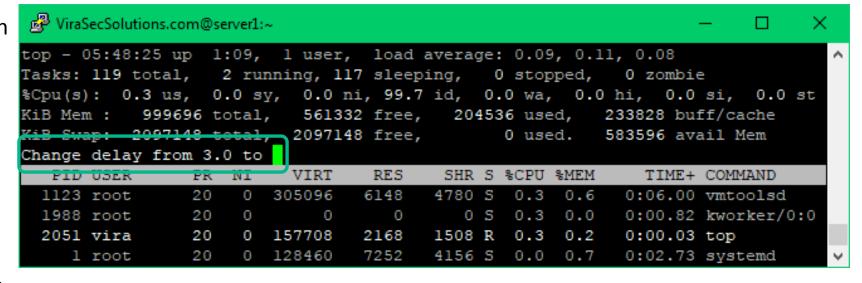


### Change the update delay - 'd'



The top command updates the information on the screen every 3.0 seconds by default. This refresh interval can be changed.

Press the 'd' key, and top will ask you to enter the time interval between each refresh. You can enter numbers smaller than 1 second as well, like 0.5. Enter the desired interval and hit Enter.



### Display full command path and arguments of process - 'c'



Press 'c' to display the full command path along with the command line arguments in the COMMAND column.

🧬 Viras	SecSolut	ions.com@:	server1	:~							:	×
top - (	06:07:	22 up	1:28,	2 user:	s, load	avera	ge	: 0.0	0, 0.	01, 0.05		^
Tasks:	123 t	otal,	3 ru	nning, 1	20 sleep	ing,	0	stor	ped,	0 zombie	<del>!</del>	
%Cpu(s)	): 0.	3 us,	0.7 s	y, 0.0 m	ni, 99.0	id,	О.	0 wa,	0.0	hi, 0.0	si, 0.0 st	
KiB Mer	n :	999696	total	, 5541	76 free,	210	49	2 use	ed,	235028 buf	ff/cache	
KiB Swa	ap: 2	2097148	total	, 20971	48 free,			0 use	ed.	577416 ava	ail Mem	
PID	USER	PR	NI	VIRT	RES	SHR	S	%CPU	%MEM	TIME+	COMMAND	
1123	root	20	0	305096	6148	4780	S	1.0	0.6	0:07.62	/usr/bin/vmtoolsd	
2051	vira	20	0	157736	2396	1652	R	0.7	0.2	0:00.69	top	
1	root	20	0	128460	7252	4156	S	0.0	0.7	0:03.14	/usr/lib/systemd/systemdswitc+	
2	root	20	0	0	0	0	S	0.0	0.0	0:00.00	[kthreadd]	
3	root	20	0	0	0	0	S	0.0	0.0	0:00.43	[ksoftirqd/0]	
5	root	0	-20	0	0	0	S	0.0	0.0	0:00.00	[kworker/0:0H]	
6	root	20	0	0	0	0	S	0.0	0.0	0:00.35	[kworker/u256:0]	
7	root	rt	0	0	0	0	S	0.0	0.0	0:00.00	[migration/0]	
8	root	20	0	0	0	0	S	0.0	0.0	0:00.00	[rcu_bh]	
9	root	20	0	0	0	0	R	0.0	0.0	0:01.08	[rcu_sched]	
10	root	rt	0	0	0	0	S	0.0	0.0	0:00.05	[watchdog/0]	
12	root	20	0	0	0	0	S	0.0	0.0	0:00.00	[kdevtmpfs]	~



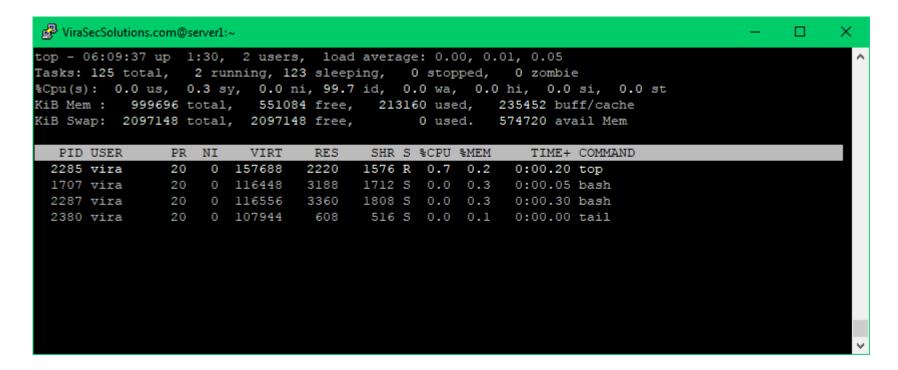
### Display full command path and arguments of process - 'c'

To view the processes of a specific user only, press 'u' and then top will ask you to enter the username.

### Which user (blank for all)

Enter the desired username and hit Enter.

This example shows vira user processes.





#### **Batch mode**

Top also supports batch mode output, where it would keep printing information sequentially instead of a single screen. This is useful when you need to log the top output for later analysis of some kind.

Here is a simple example that shows the CPU usage at intervals of 1 second.

```
ViraSecSolutions.com@server1:~
[vira@serverl ~]$ top -d 1.0 -b | grep Cpu
%Cpu(s): 0.0 us, 21.1 sy, 0.0 ni, 78.9 id,
                                            0.0 wa, 0.0 hi, 0.0 si, 0.0 st
%Cpu(s): 1.0 us, 1.0 sy, 0.0 ni, 98.0 id,
                                            0.0 wa, 0.0 hi,
                                                             0.0 \, \text{si},
                                                                       0.0 st
%Cpu(s): 0.0 us, 1.0 sy, 0.0 ni, 99.0 id,
                                            0.0 wa, 0.0 hi,
                                                             0.0 si,
                                                                       0.0 st
 Cpu(s): 1.0 us,
                  0.0 sy, 0.0 ni, 99.0 id,
                                            0.0 wa, 0.0 hi,
                                                             0.0 si,
                                                                      0.0 st
  pu(s): 0.0 us,
                  2.0 sy, 0.0 ni, 98.0 id,
                                            0.0 wa, 0.0 hi,
                                                              0.0 si,
                                                                       0.0 st
  pu(s): 1.0 us, 1.0 sy, 0.0 ni, 98.0 id,
                                            0.0 wa, 0.0 hi,
                                                              0.0 si,
                                                                      0.0 st
%Cpu(s): 0.0 us, 1.0 sy, 0.0 ni, 99.0 id,
                                            0.0 wa, 0.0 hi,
                                                             0.0 si,
                                                                      0.0 st
%Cpu(s): 1.0 us, 1.0 sy, 0.0 ni, 98.0 id,
                                            0.0 wa, 0.0 hi,
                                                              0.0 si,
                                                                       0.0 st
%Cpu(s): 0.0 us, 0.0 sy, 0.0 ni,100.0 id,
                                            0.0 wa, 0.0 hi,
                                                             0.0 si,
                                                                      0.0 st
 Cpu(s): 0.0 us, 0.0 sy, 0.0 ni,100.0 id, 0.0 wa, 0.0 hi, 0.0 si, 0.0 st
```



#### **Batch mode**

Top also supports batch mode output, where it would keep printing information sequentially instead of a single screen. This is useful when you need to log the top output for later analysis of some kind.

Here is a simple example that shows the CPU usage at intervals of 1 second.

```
[vira@serverl ~]$ top -d 1.0 -b | grep Mem
                                          216592 used,
                                                         237452 buff/cache
KiB Mem :
           999696 total,
                            545652 free,
KiB Swap: 2097148 total,
                          2097148 free,
                                               0 used.
                                                         570800 avail Mem
KiB Mem :
           999696 total,
                           545652 free,
                                          216592 used,
                                                         237452 buff/cache
KiB Swap: 2097148 total,
                          2097148 free,
                                               0 used.
                                                         570800 avail Mem
KiB Mem :
           999696 total,
                           545652 free,
                                          216592 used,
                                                         237452 buff/cache
                                                         570800 avail Mem
KiB Swap: 2097148 total,
                          2097148 free,
                                               0 used.
KiB Mem :
           999696 total,
                           545528 free,
                                          216716 used,
                                                         237452 buff/cache
          2097148 total,
KiB Swap:
                          2097148 free,
                                               0 used.
                                                         570676 avail Mem
KiB Mem :
           999696 total,
                           545528 free,
                                                         237452 buff/cache
                                           216716 used,
KiB Swap: 2097148 total, 2097148 free,
                                                         570676 avail Mem
                                               0 used.
```

# File Comparison and Difference



### **Tools**

diff Command Vimdiff Command

Kompare

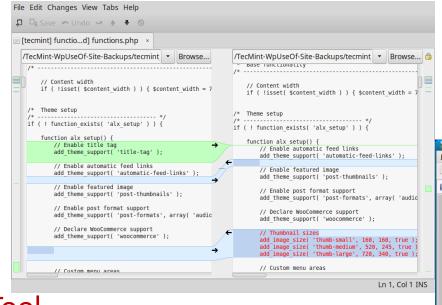
DiffMerge

Meld – Diff Tool

Diffuse – GUI Diff Tool

XXdiff – Diff and Merge Tool

diff file1 file2



```
File Edit View Merge Help
diffuse
         def setCharMode(self)
                                                                 def setCharMode(self)
                                                                       self.mode != CHAR MODE
                                                       2333
2249
              if self.mode == LINE_MODE
                                                                         if self.mode == LINE_MODE:
                                                       2334
2250
                 self.cursor column = -
                                                       2335
                                                                             self.cursor column =
                 self.setCurrentChar(self.current_li
                                                                             self.setCurrentChar(self.curren
2251
                                                       2336
              elif self.mode == ALIGN MODE:
                                                                         elif self.mode == ALIGN MODE:
2252
                                                       2337
                 self.dareas[self.align pane].queue
                                                                             self.dareas[self.align_pane].qu
2253
                                                       2338
2254
                 self.cursor_column =
                                                       2339
                                                                             self.cursor_column =
                 self.align_pane = 0
                                                                             self.align_pane = 0
2255
                                                       2340
2256
                 self.align line =
                                                        2341
                                                                             self.align line =
2257
                 self.setCurrentChar(self.current_li
                                                       2342
                                                                             self.setCurrentChar(self.curren
                                                                         self.mode = CHAR MODE
2258
              self.mode = CHAR MODE
                                                       2343
             self.updatePrompt()
                                                                         self.emit('cursor_changed'
2259
                                                       2344
                                                                         self.emit('mode changed'
                                                       2345
2260
                                                                 # sets the syntax hightlighting rules
2261
         # sets the syntax hightlighting rules
         def setSyntax(self, syntax):
                                                       2348
                                                                 def setSyntax(self, s):
2263
             if self.syntax is not syntax
                                                       2349
                                                                     if self.syntax is not s:
2264
                 self.syntax = syntax
                                                       2350
                                                                         self.syntax = s
2265
                 # invalidate the syntax caches
                                                        2351
                                                                         # invalidate the syntax caches
                 for pane in self.panes:
2266
                                                       2352
                                                                         for pane in self.panes:
2267
                      pane.syntax cache = []
                                                        2353
                                                                             pane.syntax cache = [
                                                       2354
                                                                         self.emit('syntax_changed', s)
                 # force all panes to redraw
                                                       2355
                                                                         # force all panes to redraw
2269
                 for darea in self.dareas:
                                                       2356
                                                                         for darea in self.dareas:
                      darea.queue draw(
                                                       2357
                                                                             darea.queue draw(
                                                       2358
                                                                 # gets the syntax
                                                       2360
                                                                 def getSyntax(self):
                                                       2361
                                                                     return self.syntax
                                                        2362
          # returns True if any pane contains edits
                                                                 # returns True if any pane contains edits
2273
         def hasEdits(self)
                                                       2364
                                                                 def hasEdits(self):
2274
             for pane in self.panes
                                                       2365
                                                                     for pane in self.panes
                                          Unix utf 8
                                                                                                 Unix utf 8
Press the enter key or double click to edit. Press the space bar or use the RMB menu to manually align
                                                                                                         Python
```

