Ioana Munteanu

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EXPERIENCE

Software Engineer

Sigma Computing

Jan 2022 - Present San Francisco, CA

- □ Design and implement a multitenancy system that enables multiple enterprise clients to operate securely within the same platform; currently in beta with 6 enterprise customers
- □ Launch secure link sharing for versioned reports, averaging over 3,000 monthly uses and allowing users to share reports with precise access control (Typescript, React)
- Propose and lead a strategic initiative to support guest user access, coordinating across 3+ teams to unify user systems and support future growth to over 1,000 enterprise customers
- □ Lead the design and rollout of a version control security system delivered in 3 user-driven phases, achieving a 32% adoption rate in the first quarter (Javascript, GraphQL)
- □ Improve reliability and customer trust by re-architecting core systems that manage embedded and shared content, preventing regressions and technical failures

Associate Software Developer

May 2021 - Dec 2021

Country Financial

Minneapolis, MN

- □ Reduced the processing time of data validation and creation of change tickets though Python automation by 100 hours per year (Soap API, pyodbc, Docker)
- □ Configured continuous delivery and integration pipeline in GitLab to develop a software that sends daily emails to the business team about faulty claims, saving 55 hours per year (Hadoop, DevOps)
- □ Built a Microsoft Teams bot that fixes 90% of the wellness related issues, as reported by 10 employees (Power Virtual Agents)

Associate Business Intelligence Analyst

May 2020 - May 2021 Minneapolis, MN

National Marrow Donor Program, Be the Match

□ Managed data about patients and transplants by querying and creating tables in an Oracle

- database (SQL) □ Facilitated the assessment of over 150 transplant centers by creating reports containing
- charts and calculated values (average, count, percentage) in OBIEE □ Reduced the time spent on monitoring Covid-19 reinfections by 85% by automating the generation of Excel files (VBA)
- Helped patients and medical staff find information about representatives and addresses of all transplant centers by implementing a search page (SQL, OBIEE)

Research Assistant

Jan 2020 - May 2020 Minneapolis, MN

Applied Motion Lab, University of Minnesota

- □ Quantified visual attention by computing a percentage of focus in order to determine if there is a correlation between the visual attention and surgeons' level of experience (Python:
- NumPy, Matplotlib, Pandas) □ Determined with a confidence of 95% that a surgeon is focused if their pupils' velocity is under 3 pixel/s and acceleration under 500 pixel/s2, using R
 - □ Established that the surgeons' level of visual attention increases with experience

PROJECTS

Voting Aggregation System (Waterfall VS Agile)

Spring 2021

- Wrote the Software Design Description to build a software that calculates the results of different types of elections (Waterfall, UML Diagrams, Flow Charts, Sequence Diagrams)
 - □ Developed and tested the application (Java, JUnit), then added new features (Agile)

Time Management App (Prototyping, Android Studio)

Spring 2021

- ☐ Generated 5 implications for design by running a formative study on 12 people
- □ Implemented a low fidelity prototype and designed the app in Android Studio (Java)
- □ Improved the app based on the user feedback, then quantitatively and qualitatively analyzed it though user testing

EDUCATION

University of Minnesota Twin Cities **BS Computer Science**

Honor of Distinction

TECHNICAL SKILLS

Tools & Technologies

Python • HTML • CI/CD • JUnit CSS Docker • Mokito lava С Django • Git Linux C++ • JavaScript • Android Studio

OBIEE •

AWARDS

SQL

- Special Prize & Honorable Mention at National Security Hackathon 2025 by Cerebral Valley
- 3rd Place in Case Study Competition (Country Financial's Hackathon)
- Rob Golden Award (Sigma Computing's Hackathon)
- · College of Science and Engineering Scholarship (Spring 2021)
- Maximillian Lando Scholarship (Fall 2020)
- Gold Global Excellence Scholarship (University admission)

MEMBERSHIPS

Fellow Spring 2025 - Present Hackthon Raptors

Technical Director Fall 2021 Google Developer Student Club, University of Minnesota

Member Fall 2019 - Present Motion Lab, University of Minnesota