

# Ranker

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October 2022

## Abstract

Ranker is a Bayesian algorithm for ranking items in a set, inspired by the ELO rating system in chess. It assumes each item has a latent score, normally distributed with a latent variance, and that the outcome of a pairwise comparison is a Bernoulli trial with a probability of success given by the logistic function of the difference.

Ranker infers the latent scores of the items and the variance using a variational Bayes approximation which models the posterior as an inverse gamma distributed variance and independent normally distributed scores. We compute the KL-divergence gradient and Hessian in closed-form by approximating the logistic function with the error function. This yields a very fast inference technique, based on the Levenberg-Marquardt algorithm.

Ranker can do more than infer scores and rank items, it can also be used to select the most useful pair of items to compare next. We do this efficiently by computing the gradient of our loss function with respect to the observed trials. The entire algorithm runs in  $\mathcal{O}(n^2)$  time, where  $n$  is the number of items.

## 1 Introduction

Ranker is a Bayesian algorithm for ranking items in a set, inspired by the ELO rating system in chess. It assumes each item has a latent score, normally distributed with a latent variance, and that the outcome of a pairwise comparison is a Bernoulli trial with a probability of success given by the logistic function of the difference.

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## 2 Background

Ranker is inspired by the ELO rating system in chess. In chess, each player has a rating which is a positive integer. The rating of a player is a measure of their skill, and it is updated after each game. Each player’s rating is updated according to the following formula:

$$R_{new} = R_{old} + K(S - E) \quad (1)$$

where  $R_{new}$  and  $R_{old}$  are the new and old ratings,  $K$  is a constant which determines how much the rating changes,  $S$  is the score of the player in the game, and  $E$  is the expected score of the player, given the ratings of the two players. The expected score is computed as follows:

$$E = \frac{1}{1 + 10^{-\frac{R_{other} - R_{self}}{400}}} \quad (2)$$

where  $R_{other}$  is the rating of the opponent, and  $R_{self}$  is the rating of the player.

This is an approximate update rule which is only valid when ratings are close to each other. It corresponds to a gradient descent algorithm with a learning rate of  $K$ . The lack of decay in the learning rate is a two-edged sword: it allows the ratings to change quickly, reflecting a player’s recent performance, but it also means that the ratings can change wildly. For that reason,  $K$  is typically set at 16 for masters and 32 for grandmasters.

A partial Bayesian approach to the ELO rating system is described in BayesElo, using Maximum a Posteriori (MAP) estimation, following the work of [Hun04].

## 3 Approach

### 3.1 Model

Ranker assumes that each item has a latent score, normally distributed with a latent variance. The outcome of a pairwise comparison is a Bernoulli trial with a probability of success given by the logistic function of the difference. The model is as follows:

$$\begin{aligned} \nu &\sim \text{InvGamma}(\alpha_h, \beta_h) \\ \forall i, z_i &\sim \mathcal{N}(0, \nu) \\ \forall i, j, o_{i,j} &\sim \text{Binomial}\left(\frac{1}{1 + e^{-(z_i - z_j)}}, m_{i,j}\right) \end{aligned} \tag{3}$$

where  $\alpha_h$  and  $\beta_h$  are hyperparameters, and  $o_{i,j}$  is the outcome of  $m_{i,j}$  comparisons between items  $i$  and  $j$ , where  $m_{i,j}$  is fixed and given. Note that we use the convention that  $\beta_h$  represents a rate, not a scale. The scale is  $1/\beta_h$ .

#### 3.1.1 Choice of hyperparameters

We pick concrete values for the hyperparameters  $\alpha_h = 1.2$  and  $\beta_h = 2$ . A handwavy justification for these values follows.

Consider the binomial distribution over 10 stars, obtained by flipping a coin ten times and summing the number of heads. It has a standard deviation of  $\sqrt{5/2} \simeq 1.5811$ . The difference between two adjacent star ratings is thus  $\sqrt{2/5} \simeq 0.6325$ . Based on this intuition, we call a difference of  $\sqrt{2/5}$  standard deviations a "star" of difference.

Assuming this is an intuitive notion of a "star", what odds should an additional star confer to an item in a heads up match? If those comparisons are hard to judge and very subjective, maybe only 55% of the time? If they're very clear, perhaps over 95% of the time?

Using a logistic rule:

- 55% would correspond to a standard deviation of  $\sqrt{5/2} \log(11/9) \simeq 0.317$
- 99% would correspond to a standard deviation of  $\sqrt{5/2} \log(19) \simeq 4.656$

None of this is very rigorous, but it gives use some sense of the scale of standard deviations we're dealing with. Clearly 0.0001 and 100 are silly.

These roughly correspond to the 1% and 99% tails of the InverseGamma(1.2, 2) distribution for the variance and justifies our choice of hyperparameters. We are proud to incorporate actual prior knowledge, as opposed to coping out of it by using a so-called “uninformative” prior :-)

## 3.2 Variational Bayes approximation

We approximate the posterior with a factorized distribution.

$$\begin{aligned}\nu &\sim \text{InvGamma}(\alpha, \beta) \\ \forall i, z_i &\sim \mathcal{N}(\mu_i, \sigma_i)\end{aligned}\tag{4}$$

Note that  $\alpha$  and  $\beta$  are parameters of the approximation to the posterior, not the hyperparameters of the model, which are  $\alpha_h$  and  $\beta_h$ . Nonetheless, we naturally initialize  $\alpha$  and  $\beta$  to  $\alpha_h$  and  $\beta_h$ . We initialize  $\mu_i$  to 0. The case of  $\sigma_i$  is more complicated. Absent any observation, the distribution of  $z_i$  is a Student’s distribution with infinite variance. We choose to initialize  $\sigma_i$  to minimize the KL divergence with that Student distribution. We discovered empirically (but did not attempt to prove) that the minimum is reached for

$$\sigma_i = 1 + \frac{3}{6\alpha_h + 2\alpha_h^2 + \mathcal{O}(\alpha_h^3)}$$

## 4 Closed form expression

### 4.1 KL-divergence

The KL divergence between the true posterior,  $P$ , and the variational approximation  $Q$  is thus  $D_{KL}(Q||P) = -H(Q) + H(Q, P)$ , where  $H(Q)$  is the entropy of  $Q$  and  $H(Q, P)$  is the cross entropy of  $Q$  and  $P$ . The entropy of  $Q$  is

$$\begin{aligned}H(Q) &= \int_{\nu=0}^{\infty} \frac{\beta^{-\alpha} \nu^{-\alpha-1} e^{-\frac{1}{\beta\nu}}}{\Gamma(\alpha)} \left( \alpha_h \log(\beta_h) + (\alpha + 1) \log(\nu) + \frac{1}{\beta\nu} + \log(\Gamma(\alpha)) \right) d\nu \\ &\quad + \sum_{i=1}^n \int_{z_i=-\infty}^{\infty} \frac{e^{-\frac{1}{2}\left(\frac{z_i-\mu_i}{\sigma_i}\right)^2}}{\sigma_i \sqrt{2\pi}} \left( \frac{1}{2} \log 2\pi + \log \sigma_i + \frac{1}{2} \left( \frac{z_i - \mu_i}{\sigma_i} \right)^2 \right) dz_i\end{aligned}$$

The cross entropy of  $Q$  and  $P$  is

$$\begin{aligned}
H(Q, P) = & \int_{\nu=0}^{\infty} \frac{\beta^{-\alpha} \nu^{-\alpha-1} e^{-\frac{1}{\beta\nu}}}{\Gamma(\alpha)} \left( \alpha_h \log(\beta_h) + (\alpha + 1) \log(\nu) + \frac{1}{\beta\nu} + \log(\Gamma(\alpha)) \right) \\
& + \sum_{i=1}^n \int_{\nu=0}^{\infty} \int_{z_i=-\infty}^{\infty} \frac{e^{-\frac{1}{2} \left( \frac{z_i - \mu_i}{\sigma_i} \right)^2}}{\sigma_i \sqrt{2\pi}} \left( \frac{1}{2} \log 2\pi + \log(\nu) + \frac{1}{2} \frac{z_i^2}{\nu} \right) dz_i d\nu \\
& + \sum_{i=1}^n \sum_{j=1}^n m_{i,j} \int_{z_\delta=-\infty}^{\infty} \frac{e^{-\frac{1}{2} \left( \frac{z_\delta - (\mu_i - \mu_j)}{\sqrt{\sigma_i^2 + \sigma_j^2}} \right)^2}}{\sqrt{\sigma_i^2 + \sigma_j^2} \sqrt{2\pi}} \log(1 + e^{-z_\delta}) z_\delta + Cst
\end{aligned}$$

## 4.2 The logistic-normal integral

As it turns out, we can express most of the integrals above in terms of elementary functions, as well as the polygamma function  $\Psi$ . The integral

$$\int_{z_\delta=-\infty}^{\infty} \frac{e^{-\frac{1}{2} \left( \frac{z_\delta - (\mu_i - \mu_j)}{\sqrt{\sigma_i^2 + \sigma_j^2}} \right)^2}}{\sqrt{\sigma_i^2 + \sigma_j^2} \sqrt{2\pi}} \log(1 + e^{-z_\delta}) dz_\delta$$

is more problematic. A related integral is the logistic-normal integral,

$$\int_{z_\delta=-\infty}^{\infty} \frac{e^{-\frac{1}{2} \left( \frac{z_\delta - (\mu_i - \mu_j)}{\sqrt{\sigma_i^2 + \sigma_j^2}} \right)^2}}{\sqrt{\sigma_i^2 + \sigma_j^2} \sqrt{2\pi}} \frac{1}{1 + e^{-z_\delta}}$$

[Cro09] offers an approximation by replacing the logistic function with an error function:

$$\frac{1}{1 + e^{-z}} \simeq \frac{1}{2} + \frac{1}{2} \operatorname{erf} \left( \frac{\sqrt{\pi}}{4} z \right)$$

Given that

$$\frac{d}{dz} \log(1 + e^{-z}) = \frac{1}{1 + e^{-z}} - 1$$

we choose to approximate  $\log(1 + e^{-z})$  as

$$\log(1 + e^{-z}) \simeq \int_{\zeta=z}^{\infty} \left( \frac{1}{2} - \frac{1}{2} \operatorname{erf} \left( \frac{\sqrt{\pi}}{4} \zeta \right) \right) d\zeta = \frac{2}{\pi} e^{-\frac{\pi z^2}{16}} - \frac{1}{2} z \operatorname{erfc} \left( \frac{\sqrt{\pi}}{4} z \right)$$

The difference between the two is maximal for  $z = 0$  and is  $\log(2) - \frac{2}{\pi} \simeq 0.0565$ . The difference between the derivatives with respect to  $z$  is at most 0.0177.

### 4.3 Gradient and Hessian

## References

- [Hun04] David R. Hunter. “MM algorithms for generalized Bradley-Terry models”. In: *The Annals of Statistics* 32.1 (2004), pp. 384–406. DOI: 10.1214/aos/1079120141. URL: <https://doi.org/10.1214/aos/1079120141>.
- [Cro09] Gavin E Crooks. “Logistic approximation to the logistic-normal integral”. In: *Technical Report Lawrence Berkeley National Laboratory* (2009).