

GC Tuning & Troubleshooting Crash Course

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Architect: Gceasy.io, fastThread.io, HeapHero.io

What is garbage?



HotSpot

1. Serial

1. Balanced

OpenJ9

2. Parallel

2. Concurrent

3. CMS

3. Mentronome

4. G1

4. Pause Time

5. Shenandoah

5. Throughput

6. Z GC

6. Epsilon

12

Collectors?

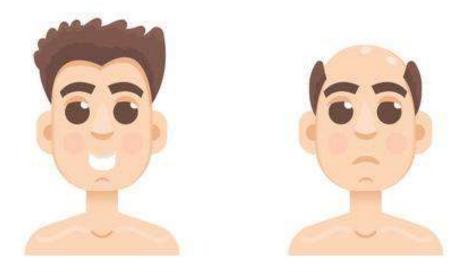
Java 11+:

How many Garbage

7. Epsilon

How many GC/Memory related JVM arguments are available?

600+



Trying to understand GC



You are not alone!

Overwhelming?



Key Performance Indicators

You can't optimize, what you can't measure



Duration (ms) 200 ms Change	No. of GCs	Percentage
0 - 200	769	99.23%
200 - 400	1	0.13%
400 - 600	2	0.26%
600 - 800	1	0.13%
800 - 1,000	2	0.26%

1. Latency

GC Event's Pause Time

99.994%

2. Throughput

Percentage of time spent in processing customer transactions vs time spent in GC activity. i.e. productive work vs non-productive work

Memory: 2GB CPU: 45%

3. Footprint

Memory and CPU consumption of the application

How to source these KPIs?



Till Java 8

-XX:+PrintGCDetails -XX:+PrintGCDateStamps -Xloggc:<file-path>

Enable GC logs (always)



From Java 9

-Xlog:gc*:file=<file-path>

Vanilla Format

2016-08-31T01:09:19.397+0000: 1.606: [GC (Metadata GC Threshold) [PSYoungGen: 545393K->18495K(2446848K)] 545393K->18519K(8039424K), 0.0189376 secs] [Times: user=0.15 sys=0.01, real=0.02 secs]

2016-08-31T01:09:19.416+0000: 1.625: [Full GC (Metadata GC Threshold) [PSYoungGen: 18495K->0K(2446848K)] [ParOldGen: 24K->17366K(5592576K)] 18519K->17366K(8039424K), [Metaspace: 20781K->20781K(1067008K)], 0.0416162 secs] [Times: user=0.38 sys=0.03, real=0.04 secs]

2016-08-31T01:18:19.288+0000: 541.497: [GC (Metadata GC Threshold) [PSYoungGen: 1391495K->18847K(2446848K)] 1408861K->36230K(8039424K), 0.0568365 secs] [Times: user=0.31 sys=0.75, real=0.06 secs]

2016-08-31T01:18:19.345+0000: 541.554: [Full GC (Metadata GC Threshold) [PSYoungGen: 18847K->0K(2446848K)] [ParOldGen: 17382K->25397K(5592576K)] 36230K->25397K(8039424K), [Metaspace: 34865K->34865K(1079296K)], 0.0467640 secs] [Times: user=0.31 sys=0.08, real=0.04 secs]

2016-08-31T02:33:20.326+0000: 5042.536: [GC (Allocation Failure) [PSYoungGen: 2097664K->11337K(2446848K)] 2123061K->36742K(8039424K), 0.3298985 secs] [Times: user=0.00 sys=9.20, real=0.33 secs]

2016-08-31T03:40:11.749+0000: 9053.959: [GC (Allocation Failure) [PSYoungGen: 2109001K->15776K(2446848K)] 2134406K->41189K(8039424K), 0.0517517 secs] [Times: user=0.00 sys=1.22, real=0.05 secs]

2016-08-31T05:11:46.869+0000: 14549.079: [GC (Allocation Failure) [PSYoungGen: 2113440K->24832K(2446848K)] 2138853K->50253K(8039424K), 0.0392831 secs] [Times: user=0.02 sys=0.79, real=0.04 secs]

2016-08-31T06:26:10.376+0000: 19012.586: [GC (Allocation Failure) [PSYoungGen: 2122496K->25600K(2756096K)] 2147917K->58149K(8348672K), 0.0371416 secs] [Times: user=0.01 sys=0.75, real=0.04 secs]

2016-08-31T07:50:03.442+0000: 24045.652: [GC (Allocation Failure) [PSYoungGen: 2756096K->32768K(2763264K)] 2788645K->72397K(8355840K), 0.0709641 secs] [Times: user=0.16 sys=1.39, real=0.07 secs]

2016-08-31T09:04:21.406+0000: 28503.616: [GC (Allocation Failure) [PSYoungGen: 2763264K->32768K(2733568K)] 2802893K->83469K(8326144K), 0.0789178 secs] [Times: user=0.12 sys=1.59, real=0.08 secs]

GC Log Format varies

JVM Vendor
Oracle
HP
IBM
Azul
OpenJDK

Java Version
1.4
5
6
7
8
9
10
11
12

GC algorithm			
Serial			
Parallel			
CMS			
G1			
Shennandoh			
Z GC			

Arguments
-XX:+PrintGC
-XX:+PrintGCDateStamps
-XX:+PrintGCDetails
-XX:+PrintGCTimeStamps
-XX:+PrintPromotionFailure
- XX:+PrintGCApplicationStopp edTime
-XX:+PrintClassHistogram
-XX:PrintFLSStatistics=1
-XX:+PrintCodeCache

G1 GC Format

```
2015-09-14T11:58:55.131-0700: 0.519: [GC pause (G1 Evacuation Pause) (young), 0.0096438 secs]
 [Parallel Time: 7.9 ms, GC Workers: 8]
   [GC Worker Start (ms): Min: 519.4, Avg: 519.6, Max: 520.6, Diff: 1.3]
   [Ext Root Scanning (ms): Min: 0.0, Avg: 2.9, Max: 7.3, Diff: 7.3, Sum: 23.4]
   [Update RS (ms): Min: 0.0, Avg: 0.0, Max: 0.0, Diff: 0.0, Sum: 0.0]
     [Processed Buffers: Min: 0, Avg: 0.0, Max: 0, Diff: 0, Sum: 0]
   [Scan RS (ms): Min: 0.0, Avg: 0.0, Max: 0.0, Diff: 0.0, Sum: 0.0]
   [Code Root Scanning (ms): Min: 0.0, Avg: 0.0, Max: 0.1, Diff: 0.1, Sum: 0.1]
   [Object Copy (ms): Min: 0.0, Avg: 4.2, Max: 7.2, Diff: 7.2, Sum: 34.0]
   [Termination (ms): Min: 0.0, Avg: 0.2, Max: 0.4, Diff: 0.4, Sum: 1.7]
     [Termination Attempts: Min: 1, Avg: 7.9, Max: 18, Diff: 17, Sum: 63]
   [GC Worker Other (ms): Min: 0.0, Avg: 0.0, Max: 0.1, Diff: 0.1, Sum: 0.4]
   [GC Worker Total (ms): Min: 6.4, Avg: 7.4, Max: 7.7, Diff: 1.3, Sum: 59.6]
   [GC Worker End (ms): Min: 527.0, Avg: 527.1, Max: 527.1, Diff: 0.1]
 [Code Root Fixup: 0.0 ms]
 [Code Root Purge: 0.0 ms]
 [Clear CT: 0.5 ms]
 [Other: 1.3 ms]
   [Choose CSet: 0.0 ms]
   [Ref Proc: 0.7 ms]
   [Ref Enq: 0.0 ms]
   [Redirty Cards: 0.3 ms]
   [Humongous Register: 0.0 ms]
   [Humongous Reclaim: 0.0 ms]
   [Free CSet: 0.0 ms]
 [Eden: 24.0M(24.0M)->0.0B(34.0M) Survivors: 0.0B->3072.0K Heap: 24.0M(252.0M)->3338.0K(252.0M)]
[Times: user=0.06 sys=0.00, real=0.01 secs]
```

CMS GC Format

Before GC: Statistics for BinaryTreeDictionary: Total Free Space: 25242 Max Chunk Size: 2519 Number of Blocks: 13 Av. Block Size: 194173 Tree Height: 8 2016-05-03T04:27:37.50 Desired survivor size 214 - age 1: 85782640 byt : 3510063K->100856K(3 Statistics for BinaryTreel -----Total Free Space: 53057 Max Chunk Size: 3325 Number of Blocks: 7178 Av. Block Size: 73917 Tree Height: 44 After GC: Statistics for BinaryTreel Total Free Space: 25242 Max Chunk Size: 2519 Number of Blocks: 13 Av. Block Size: 194173 Tree Height: 8

Otalistics for Binary (Teeblorionary).
Total Fron Space: 2524251
Total Free Space: 2524251
Max Chunk Size: 2519552
Number of Blocks: 13
Av. Block Size: 194173
Tree Height: 8
2016-05-03T04:27:37.503+0000: 30282.678: [ParNew
Desired survivor size 214728704 bytes, new threshold 1 (max 1)
- age 1: 85782640 bytes, 85782640 total
: 3510063K->100856K(3774912K), 0.0516290 secs] 9371816K->6022161K(14260672K)After GC:
Statistics for BinaryTreeDictionary:
Total Free Space: 530579346
Max Chunk Size: 332576815
Number of Blocks: 7178
Av. Block Size: 73917
Tree Height: 44
After GC:
Statistics for BinaryTreeDictionary:
Total Free Space: 2524251
Max Chunk Size: 2519552
Number of Blocks: 13
Av. Block Size: 194173
Tree Height: 8
, 0.0552970 secs] [Times: user=0.67 sys=0.00, real=0.06 secs]

IBM GC Format

```
<af type="tenured" id="4" timestamp="Jun 16 11:28:22 2016" intervalms="5633.039">
 <minimum requested bytes="56" />
 <time exclusiveaccessms="0.010" meanexclusiveaccessms="0.010" threads="0" lastthreadtid="0xF6B1C400" />
 <refs soft="7232" weak="3502" phantom="9" dynamicSoftReferenceThreshold="30" maxSoftReferenceThreshold="32" />
 <tenured freebytes="42949632" totalbytes="1073741824" percent="3" >
   <soa freebytes="0" totalbytes="1030792192" percent="0" />
   <loa freebytes="42949632" totalbytes="42949632" percent="100" />
 </tenured>
 <pending-finalizers finalizable="0" reference="0" classloader="0" />
 <gc type="global" id="6" totalid="6" intervalms="3342.687">
   <classunloading classloaders="0" classes="0" timevmquiescems="0.000" timetakenms="1.200" />
   <finalization objectsqueued="75" />
   <timesms mark="28.886" sweep="1.414" compact="0.000" total="31.571" />
   <tenured freebytes="1014673616" totalbytes="1073741824" percent="94" >
     <soa freebytes="982461648" totalbytes="1041529856" percent="94" />
     <loa freebytes="32211968" totalbytes="32211968" percent="100" />
   </tenured>
 </gc>
 <tenured freebytes="1014608080" totalbytes="1073741824" percent="94" >
   <soa freebytes="982396112" totalbytes="1041529856" percent="94" />
   <loa freebytes="32211968" totalbytes="32211968" percent="100" />
 </tenured>
 <refs soft="7020" weak="2886" phantom="9" dynamicSoftReferenceThreshold="30" maxSoftReferenceThreshold="32" />
 <pending-finalizers finalizable="75" reference="15" classloader="0" />
 <time totalms="33.852" />
</af>
```

IBM GC another Format

```
<gc-op id="139" type="scavenge" timems="335.610" contextid="136"</pre>
timestamp="2016-06-15T15:51:10.128">
  <scavenger-info tenureage="4" tenuremask="7ff0" tiltratio="58" />
  <memory-copied type="nursery" objects="11071048" bytes="448013400"</pre>
bytesdiscarded="88016" />
  <memory-copied type="tenure" objects="286673" bytes="9771936"</pre>
bytesdiscarded="320608" />
  <copy-failed type="nursery" objects="286673" bytes="9771936" />
  <finalization candidates="112" enqueued="16" />
  <ownableSynchronizers candidates="8111" cleared="11" />
  <references type="soft" candidates="1256" cleared="0" enqueued="0"</pre>
dynamicThreshold="32" maxThreshold="32" />
  <references type="weak" candidates="2953" cleared="0" enqueued="0" />
  <references type="phantom" candidates="142406" cleared="142335"</pre>
enqueued="142335" />
</gc-op>
```

Android Dalvik GC Format

- 07-01 15:56:20.035: I/Choreographer(30615): Skipped 141 frames! The application may be doing too much work on its main thread.
- 07-01 15:56:20.275: D/dalvikvm(30615): GC_FOR_ALLOC freed 4774K, 45% free 49801K/89052K, paused 168ms, total 168ms
- 07-01 15:56:20.295: I/dalvikvm-heap(30615): Grow heap (frag case) to 56.900MB for 4665616-byte allocation
- 07-01 15:56:21.315: D/dalvikvm(30615): GC_FOR_ALLOC freed 1359K, 42% free 55045K/93612K, paused 95ms, total 95ms
- 07-01 15:56:21.965: D/dalvikvm(30615): GC_CONCURRENT freed 6376K, 40% free 56861K/93612K, paused 16ms+8ms, total 126ms
- 07-01 15:56:21.965: D/dalvikvm(30615): WAIT_FOR_CONCURRENT_GC blocked 111ms
- 07-01 15:56:21.965: D/dalvikvm(30615): WAIT_FOR_CONCURRENT_GC blocked 97ms

Android ART GC Format

07-01 16:00:44.690: I/art(801): Explicit concurrent mark sweep GC freed 65595(3MB) AllocSpace objects, 9(4MB) LOS objects, 810% free, 38MB/58MB, paused 1.195ms total 87.219ms

07-01 16:00:46.517: I/art(29197): Background partial concurrent mark sweep GC freed 74626(3MB) AllocSpace objects, 39(4MB) LOS objects, 1496% free, 25MB/32MB, paused 4.422ms total 1.371747s

07-01 16:00:48.534: I/Choreographer(29197): Skipped 30 frames! The application may be doing too much work on its main thread.

07-01 16:00:48.566: I/art(29197): Background sticky concurrent mark sweep GC freed 70319(3MB) AllocSpace objects, 59(5MB) LOS objects, 825% free, 49MB/56MB, paused 6.139ms total 52.868ms

07-01 16:00:49.282: I/Choreographer(29197): Skipped 33 frames! The application may be doing too much work on its main thread.

'Free' GC Log analysis tools

Freely available Garbage collection log analysis tools

01

GCeasy

http://gceasy.io/

04

HP Jmeter

https://h20392.www2.hpe.com/ portal/swdepot/displayProductI nfo.do?productNumber=HPJM ETER 02

GC Viewer

https://github.com/chewiebug/G CViewer 03

IBM GC & Memory visualizer

https://developer.ibm.com/javas dk/tools/

05

Google Garbage cat (cms)

https://code.google.com/archive/a/eclipselabs.org/p/garbagecat



GC tuning tips & tricks

https://blog.gceasy.io/2016/11/22/reduce-long-gc-pauses/

1. Start from scratch

Remove all GC JVM arguments and start tuning from scratch



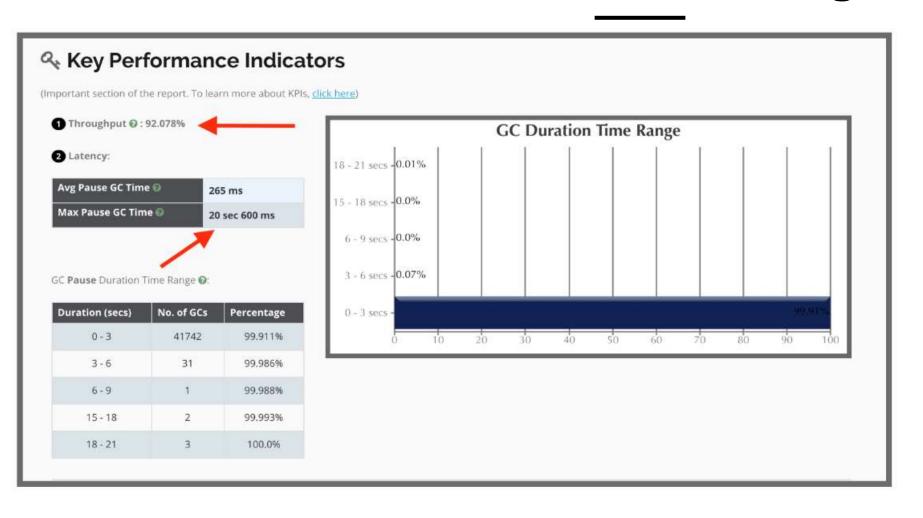
Student of my training program

Presented in 2019 DevOps/Jenkins world conference

https://tinyurl.com/jwperformance

Ryan Smith Senior Developer Support Engineer, CloudBees

Real world data from Big Bank





After removing all GC parameters

RESOLUTION: From ~92% to 99% Application Throughput

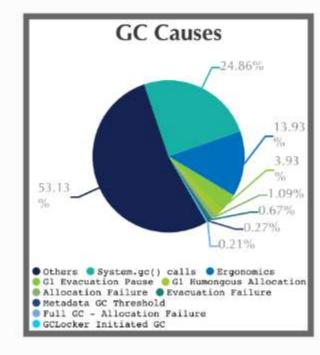


2. Study GC Causes

@ GC Causes **@**

(What events caused the GCs, how much time it consumed?)

Cause	Count	Avg Time	Max Time	Total Time	Time %
Others	n/a	n/a	n/a	24 min 41 sec 829 ms	53.14%
System.gc() calls 👨	104	6 sec 666 ms	11 sec 176 ms	11 min 33 sec 284 ms	24.86%
Ergonomics 0	12609	30.8 ms	5 sec 846 ms	6 min 28 sec 324 ms	13.93%
G1 Evacuation Pause 9	5896	18.6 ms	1 sec 837 ms	1 min 49 sec 667 ms	3.93%
G1 Humongous Allocation	3642	13.3 ms	2 sec 908 ms	48 sec 417 ms	1.74%
Allocation Failure 0	27	1 sec 124 ms	5 sec 846 ms	30 sec 354 ms	1.09%
Evacuation Failure 👴	25	744 ms	1 sec 837 ms	18 sec 596 ms	0.67%
Metadata GC Threshold 0	438	16.9 ms	160 ms	7 sec 417 ms	0.27%
Full GC - Allocation Failure 👨	1	5 sec 846 ms	5 sec 846 ms	5 sec 846 ms	0.21%
GCLocker Initiated GC 0	217	21.8 ms	1 sec 105 ms	4 sec 721 ms	0.17%
Total	22959	n/a	n/a	46 min 28 sec 455 ms	100.01%



3. System.gc()



System.gc() or Runtime.getRuntime().gc()

Always causes stop-the-world Full GCs. Try to avoid it. Because you are intervening with GC's ergnomics



May not always originate from your source code

- 3rd party libraries, frameworks, sometimes even application servers
- External tools (like VisualVM) through use of JMX.
- RMI.



-XX:+DisableExplicitGC

This JVM argument disables System.gc() globally in your JVM.

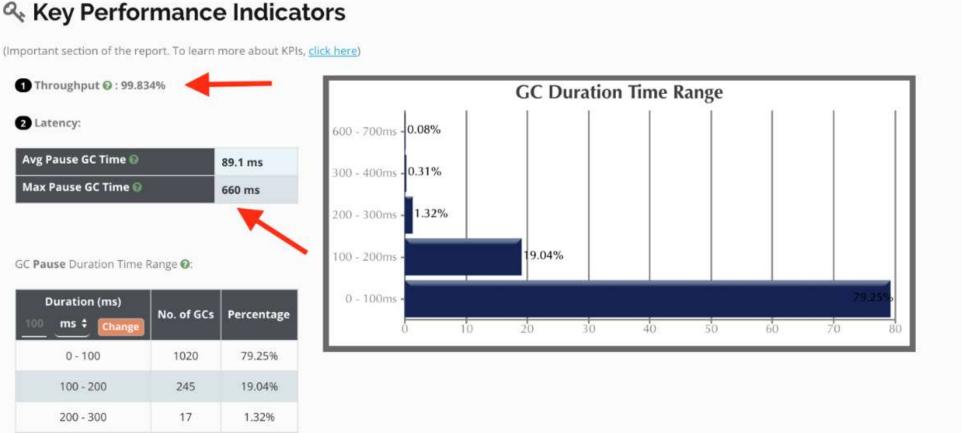
Real World Data from BIG SHIPPING COMPANY

RESOLUTION: 3500% PERFORMANCE INCREASE



600 - 700

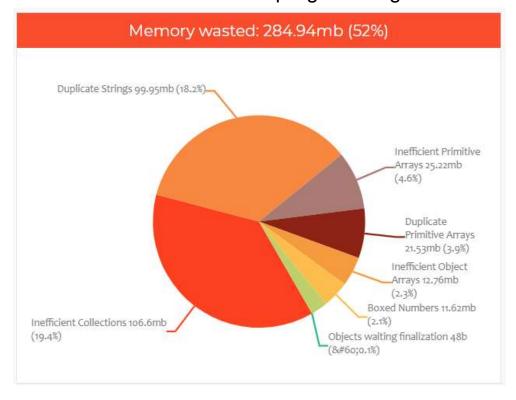
0.08%



4. High object creation rate

Total created bytes 🛭	298.29 gb
Total promoted bytes 🛭	70.44 gb
vg creation rate 🛭	618.81 mb/sec
Avg promotion rate ②	146.13 mb/sec

30 – 90% memory wasted due to inefficient programming



https://tinyurl.com/y3q5j5oj

Do I need to care about memory?



Inefficiency in Collections

```
List<User> users = new ArrayList<>();
users.add(user);
     ArrayList underlyingly maintains
      Object[]
                         3
                                 4
                                               6
                                                                      9
                                                                             10
                                          wasted
```

initial capacity = 10

Inefficiency in Collections

```
List<User> users = new ArrayList<>();
for (int counter = 1; counter <= 11; ++counter) {</pre>
       users.add(user);
                                                  for (int counter = 1; counter <= 21; ++counter) {</pre>
                                                         users.add(user);
```

Recommendation 1: use capacity

new ArrayList<>();



new ArrayList<>(3);



Recommendation 2: Lazy Initialization

```
private List<User> users = new ArrayList<>();
public void addUser(User user) {
      users.add(user);
private List<User> users;
public void addUser(User user) {
   if (users == null) {
       users = new ArrayList<>();
   users.add(user);
```





Recommendation 3: avoid clear()

```
List<User> users = new ArrayList<>();
users.clear();
```

```
List<User> users = new ArrayList<>();
users = null;
```



How all memory is wasted?

- 1. Duplicate Strings: https://heaphero.io/heap-recommendations/duplicate-strings.html
- 2. Wrong memory size settings
- 3. Inefficient Collections: http://heaphero.io/heap-recommendations/inefficient-collections.html
- 4. Duplicate Objects: https://heaphero.io/heap-recommendations/duplicate-objects.html
- 5. Duplicate arrays: https://heaphero.io/heap-recommendations/duplicate-primitive-arrays.html
- 6. Inefficient arrays: https://heaphero.io/heap-recommendations/inefficient-primitive-arrays.html
- 7. Objects waiting for finalization: https://heaphero.io/heap-recommendations/objects-waiting-finalization.html
- 8. Boxed numbers: https://heaphero.io/heap-recommendations/boxed-numbers.html
- 9. Object Headers: https://heaphero.io/heap-recommendations/object-headers.html

5. Choice of GC Algorithm

Choice GC algorithm plays a key role in GC performance.

01

Serial

http://gceasy.io/

04

G1

https://h20392.www2.hpe.com/ portal/swdepot/displayProductI nfo.do?productNumber=HPJM ETER 02

Parallel

https://github.com/chewiebug/G CViewer

05

Shenandoah

https://code.google.com/archiv e/a/eclipselabs.org/p/garbagec at 03

CMS

https://developer.ibm.com/javas dk/tools/

7

Z GC

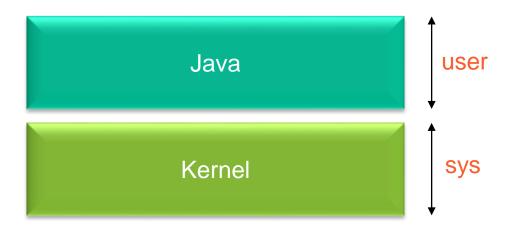
https://code.google.com/archive/a/eclipselabs.org/p/garbagecat

GC Time

[Times: user=11.53 sys=1.38, real=1.03 secs]



Real: Wall clock time



Pattern: Sys > User Time

② System Time greater than User Time 🛕

In 149 GC event(s), 'sys' time is greater than 'usr' time. It's not a healthy sign.

Timestamp	User Time (secs)	Sys Time (secs)	Real Time (secs)
2016-08-31T01:18:19	0.31	0.75	0.06
2016-08-31T05:11:46	0.02	0.79	0.04
2016-08-31T06:26:10	0.01	0.75	0.04
2016-08-31T07:50:03	0.16	1.39	0.07
2016-08-31T09:04:21	0.12	1.59	0.08
2016-08-31T11:33:31	0.39	1.25	0.08
2016-08-31T14:31:18	0.31	2.08	0.11
2016-08-31T15:46:17	0.4	2.72	0.14
2016-08-31T17:01:16	0.56	1.86	0.11
2016-08-31T18:16:15	0.54	2.59	0.14

6. Process swapping



Lack of RAM (Memory)

Sometimes due to lack of memory (RAM), Operating system could be swapping your application from memory.



Process swapping

script will show all the process that are being swapped:

https://blog.gceasy.io/2016/11/22/reduce-long-gc-pauses/

Pattern: Real Time > User Time + Sys Time

Application waiting for resources

It looks like your application is waiting due to lack of compute resources (either (compute resources. In 2 GC event(s), 'real' time took more than 'usr' + 'sys' time.

Timestamp	User Time (secs)	Sys Time (secs)	Real Time (secs)
	326.85	38.84	417.04
	92.68	7.11	230.32

Read our recommendations to fix this problem

7. Background I/O traffic

 If there is a heavy file system I/O activity (i.e. lot of reads and writes are happening) it can also cause long GC pauses.

Tit-bit: How to monitor I/O activity?

sar -d -p 1

'System Activity Report' command reports read/write activity made every 1 second

8. Less GC Threads

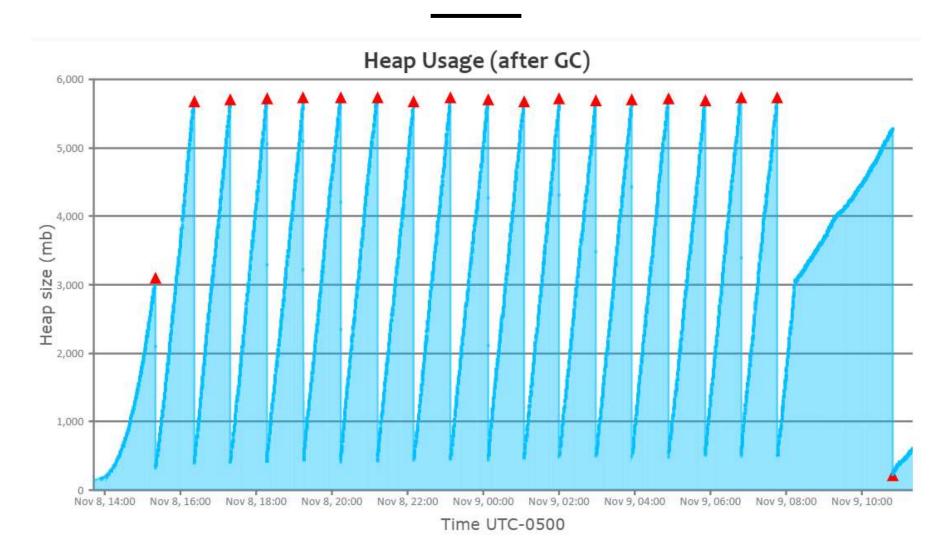
 WARNING: Adding too many GC threads will consume a lot of CPU and takes away a resource from your application. Thus you need to conduct thorough testing before increasing the GC thread count.

9. Wrong Heap/Generation size settings

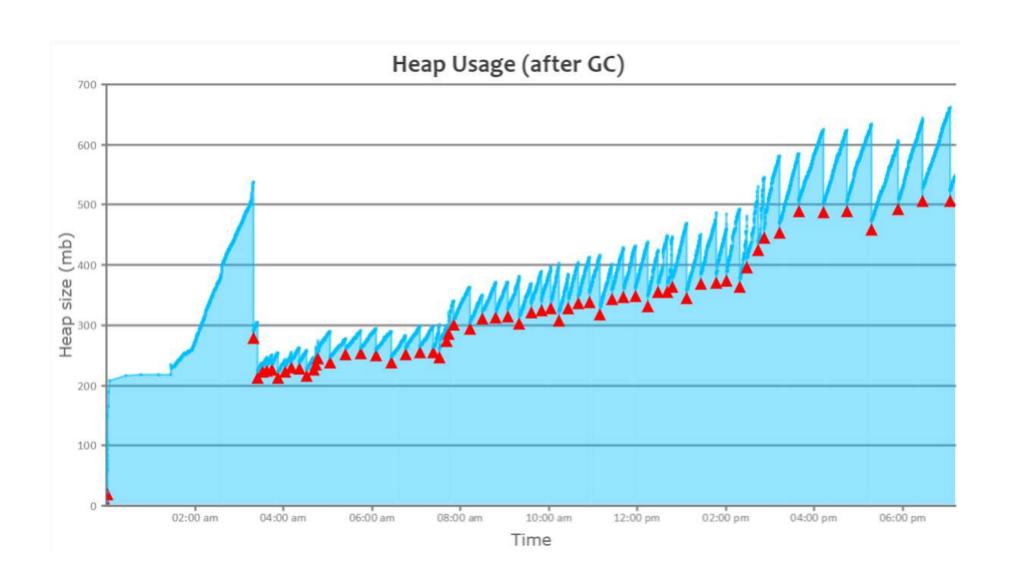


Troubleshooting

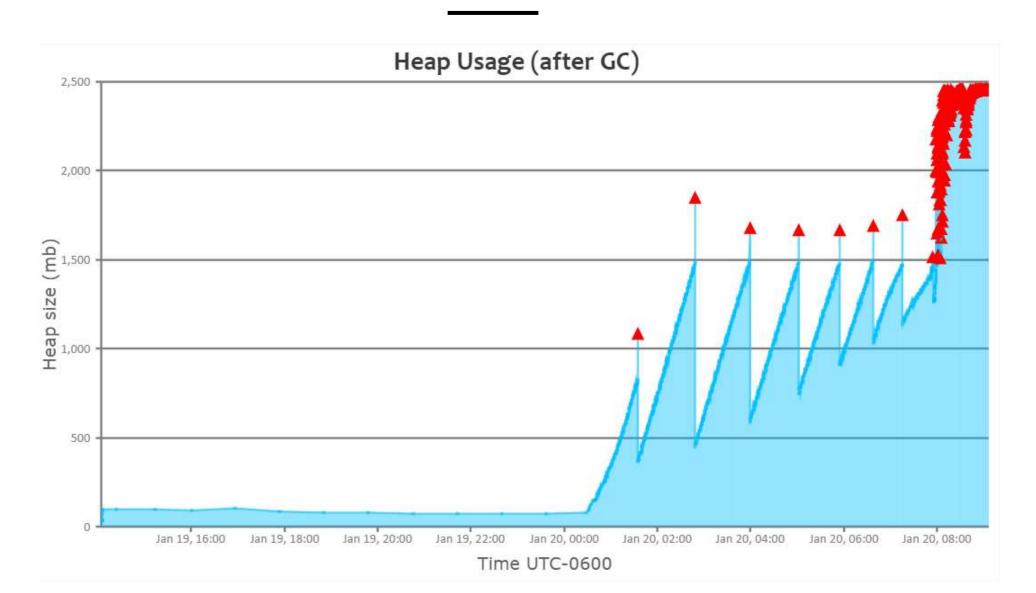
Heap usage graph



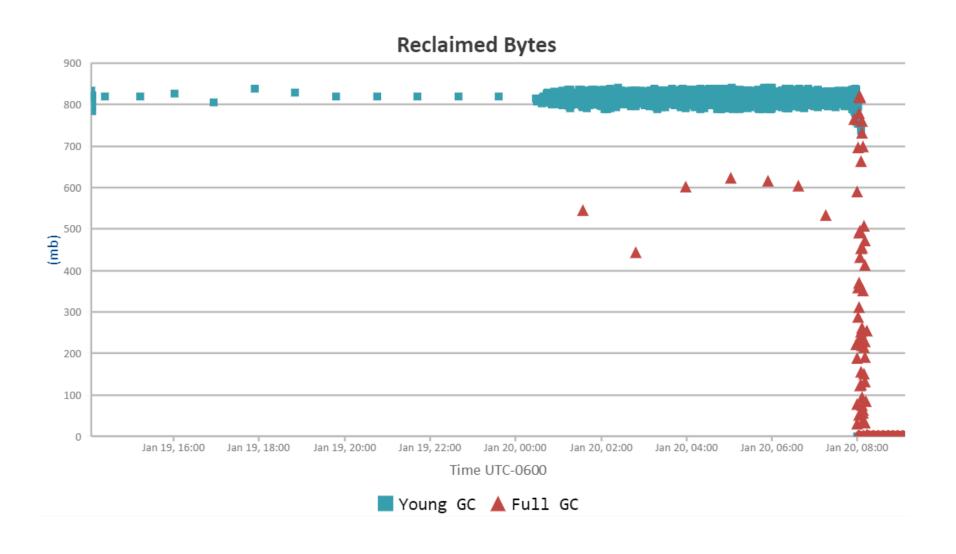
What is your observation?



Memory Problem



Corresponding – Reclaimed bytes chart



Micrometrics – Forecast problems

https://blog.gceasy.io/2019/03/13/micrometrics-to-forecast-application-performance/

GC Throughput

Amount time application spends in processing customer transactions vs amount of time application spend in doing GC

GC Latency

If pause time starts to increase, then it's an indication that app is suffering from memory problems

Object Reclamation rate

If number of objects created in unit time •----



File Descriptors

File descriptor is a handle to access: File, Pipe, Network Connections. If count grows it's a lead indicator that application isn't closing resources properly.

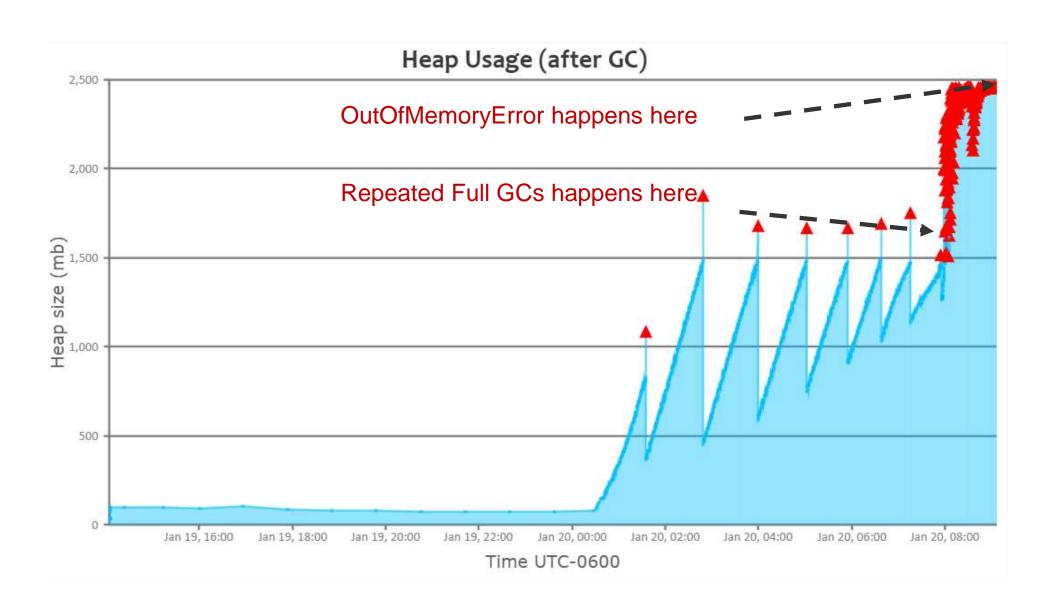
Thread States

----- If BLOCKED thread state count grows, it's an early indication that your application has potential to become unresponsive

Few more...

TCP/IP States, Hosts count, IOPS, ...

Micro-metrics: Early Indicators



How to diagnose memory leak?



Capture heap dumps

jmap -dump:live,file=<file-path> <pid>
Example: jmap -dump:live,file=/opt/tmp/AddressBook-heapdump.bin 37320

-XX:+HeapDumpOnOutOfMemoryError -XX:HeapDumpPath=/logs/heapdump



Eclipse MAT, HeapHero

Two good tools to analyze memory leaks

What is garbage?

Everything is garbage!



Thank you my friends!



Ram Lakshmanan



ram@tier1app.com



@tier1app



https://www.linkedin.com/company/gceasy

Slides will be available in: https://blog.gceasy.io