ADS - 1 Merge and Quick ('Copy')

Score: _____

1.	Which of the following is/are not a stable sorting algorithm in its typica	al
	lementation?	

- (A) Insertion Sort
- (B) Quick Sort
- C Selection Sort
- D Merge Sort
- 2. Which sorting algorithm makes one swap per pass (possibly swapping an element with itself)?
- (A) Selection Sort
- (B) Merge Sort
- (c) Insertion Sort
- D Quick Sort
- 3. What are the correct intermediate steps of the following data set when it is being sorted with the Insertion sort?

15,20,10,18

- A 15,20,10,18 10,15,20,18 10,15,18,20 10,15,18,20
- B 10,15,18,20 15,20,10,18 10,15,20,18 10,15,18,20
- C 10,15,18,20 15,20,10,18 10,15,18,20 10,15,20,18
- D 10,15,18,20 15,20,10,18 10,15,18,20 10,15,20,18
- 4. If all the elements in an input array are equal for example {1,1,1,1,1,1}, What would be the running time of the Insertion Algorithm?
- (A) O(2N)
- B O(N^2)
- (c) O(N)
- D None of the above

5.	Which one of the following is an application of Stack Data Structure?
A	Managing function calls
\bigcirc B	Undo operation
(c)	Arithmetic expression evaluation
	All of the above
E	None of the above
6.	The minimum number of stacks needed to implement a queue is
(A)	0
(B)	2
	3
	4
E	1
pu po pu po po po pu po	sh (1) sh (2) p sh (1) sh (2) p sh (1) sh (2) p p p p p p sh (2)
(B)	2,2,1,1,2
(c)	2,1,2,2,1
	2,1,2,2,2
8.	What is the worst-case time complexity of quicksort?
A	O(N log N)
(B)	O(N^2)
(c)	O(N)
	O(1)
9.	Quicksort is stable and in place?
\bigcirc A	True
\bigcirc B	False

10. tech	Which of the following algorithms are examples of the divide and conquer nique?
A N	Merge Sort
B Ir	nsertion Sort

C Quick Sort
D Selection Sort