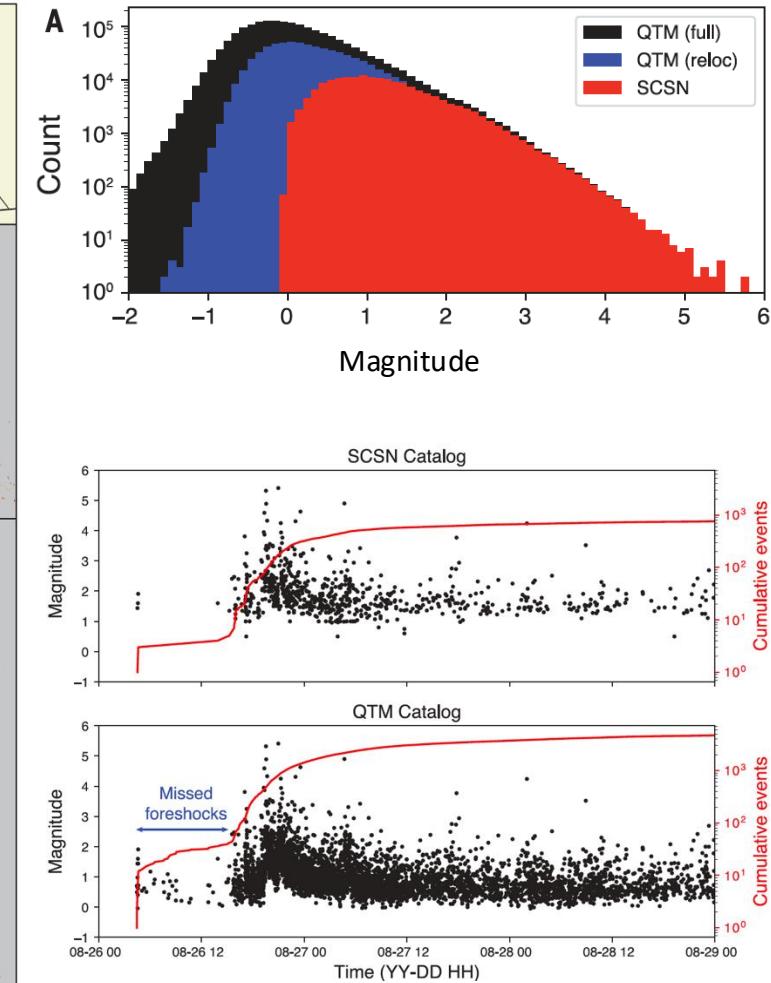
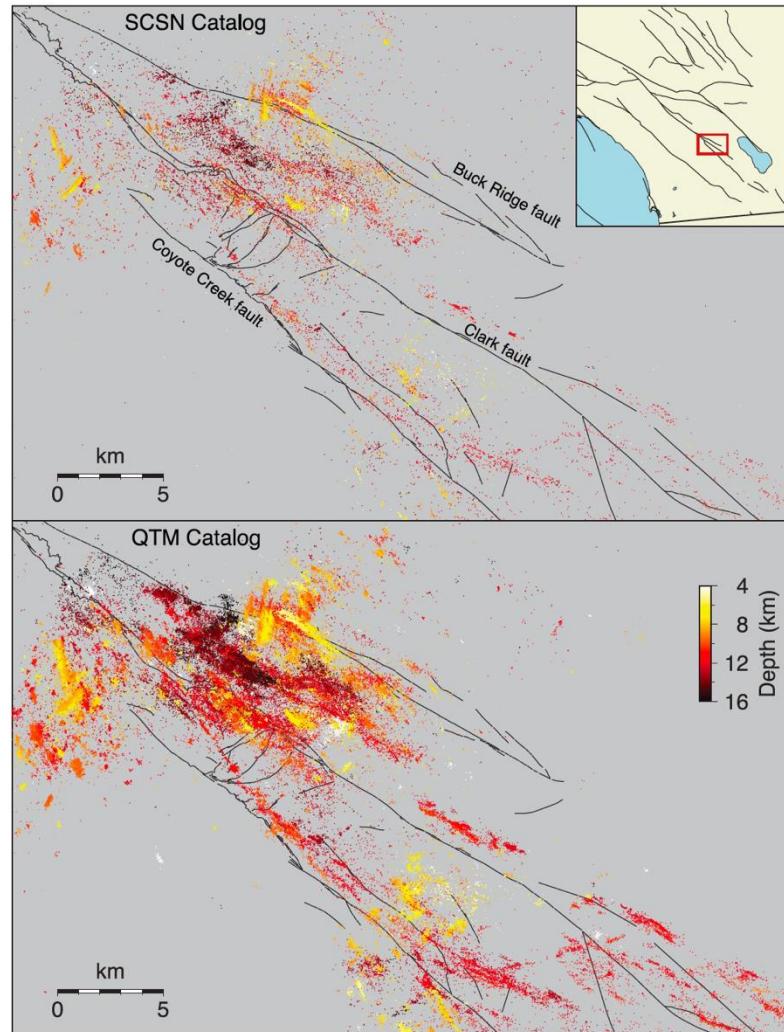


Lecture 4: Introduction to earthquake detection and location

OBS training workshop, VUW, April 14-16, 2025

Earthquake detection and location

- Goals:
 - Determine when an earthquake happened (origin time)
 - Determine where it happened (latitude, longitude, depth)
 - How big the earthquake was (magnitude)
 - Detect and locate earthquakes:
 1. with magnitudes as small as possible (completeness)
 2. with locations as accurate as possible

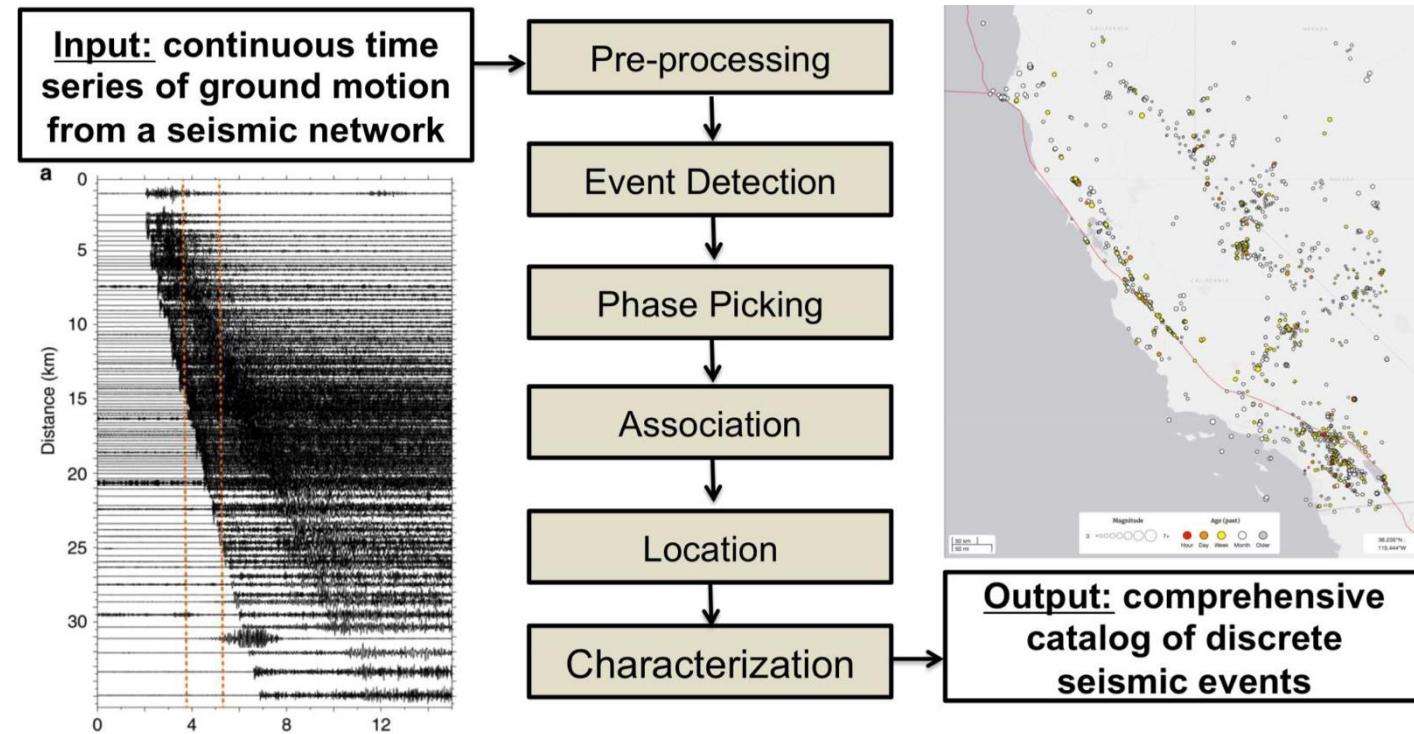


Content

- Traditional earthquake detection and location workflow
 - Traditional workflow: detection → picking → association → (Re)location → magnitude → catalogue
 - Waveform-based techniques
- AI approaches
 - Deep learning detection and picking
 - Phase association and location
 - Modern workflows

Traditional workflow

1. Detect earthquake signals from seismograms using characteristic functions
2. Pick body-wave arrival times
3. Associate picks with individual earthquakes
4. Invert arrival times to estimate location and origin time (& relocate)
5. Estimate magnitude
6. Determine focal mechanism/moment tensor solution
7. Estimate stress drop, energy, slip, etc.



Characteristic functions

STA/LTA

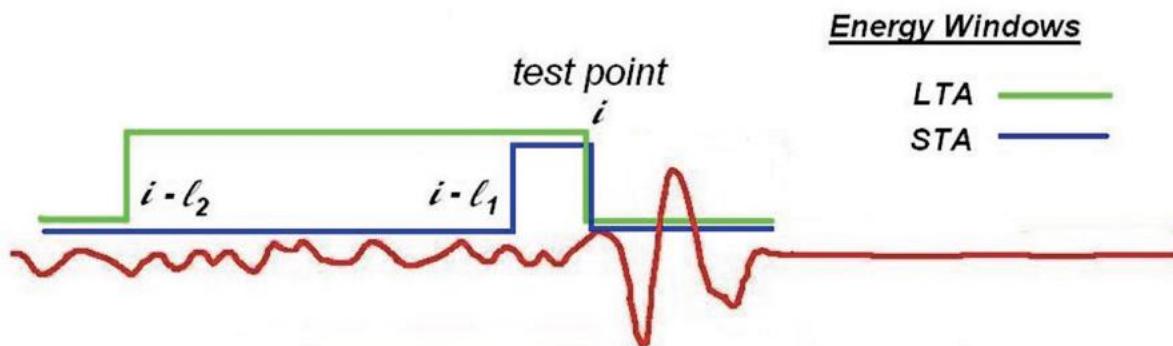
$$STA = \sum_{j=i}^{i-l_1} grm(i)^2 / l_1$$

Short-term average

$$l_2 = 10 * l_1$$

$$LTA = \sum_{j=i}^{i-l_2} grm(i)^2 / l_2$$

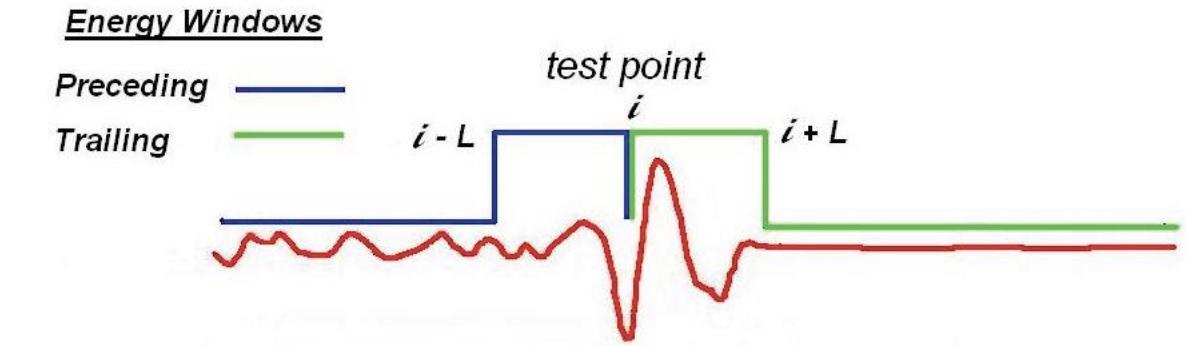
Long-term average



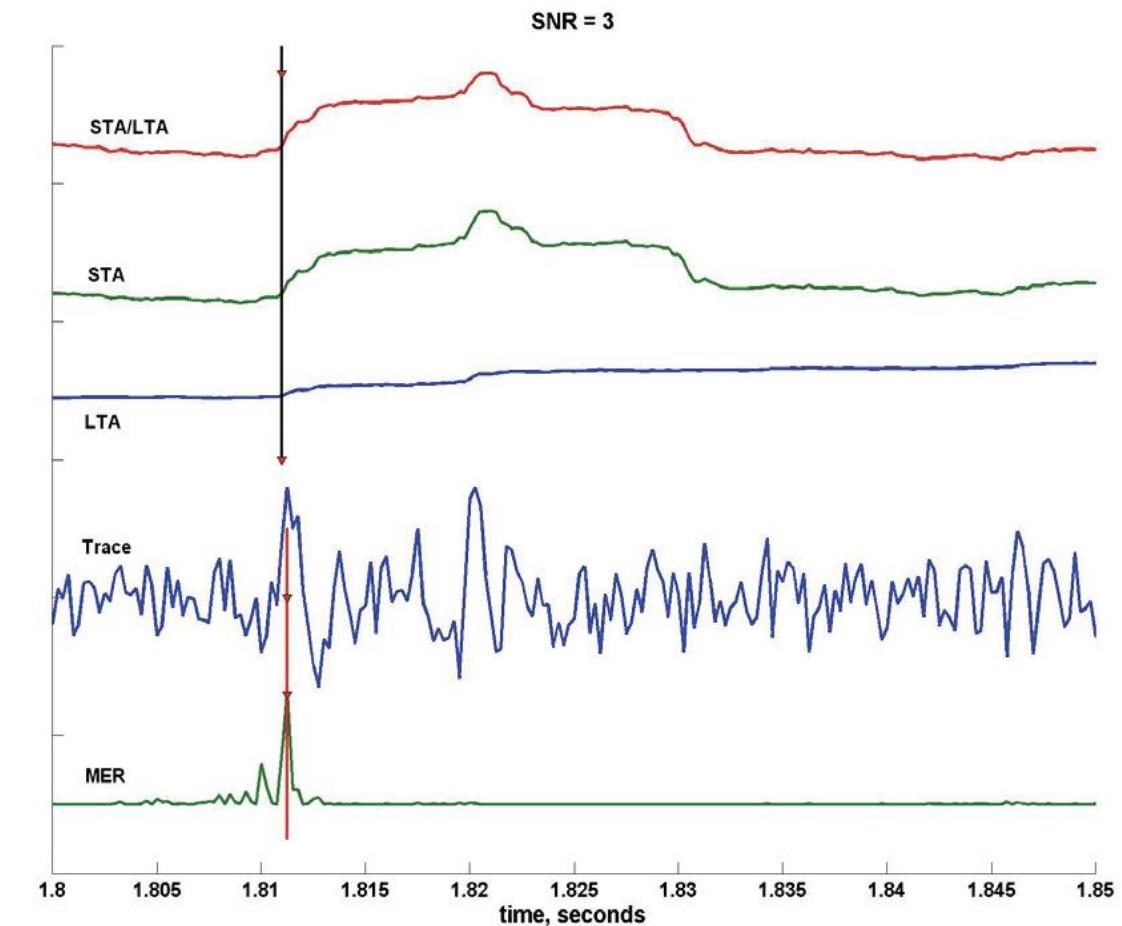
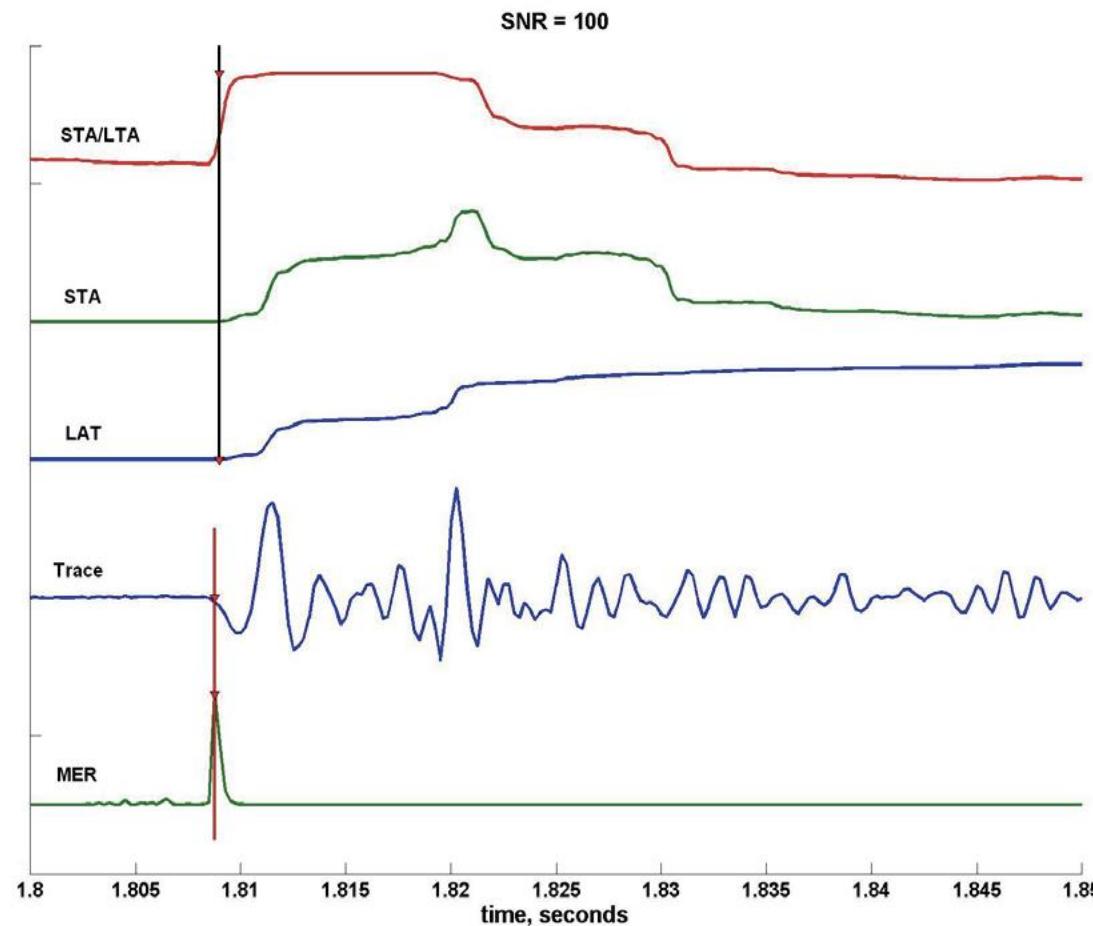
Modified energy ratio (MER)

$$er(i) = \sum_{j=i}^{i+L} grm(j)^2 / \sum_{j=i-L}^i grm(j)^2$$

$$mer(i) = [er(i) * abs(grm(i))]^3$$

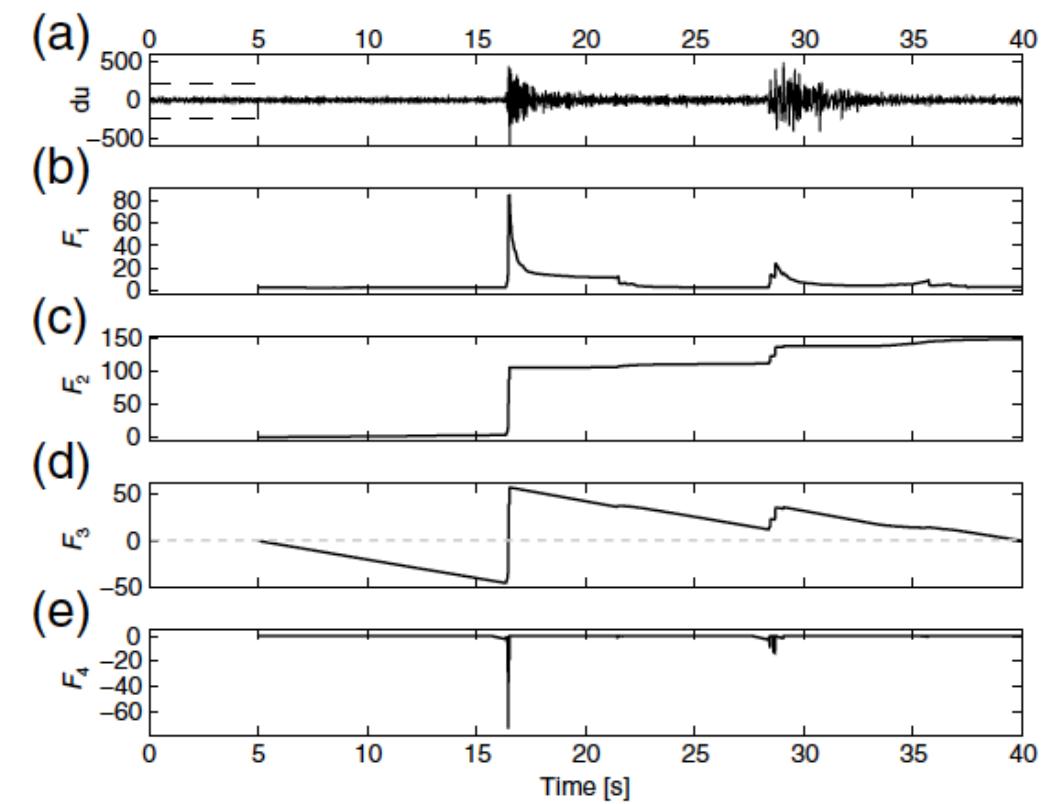
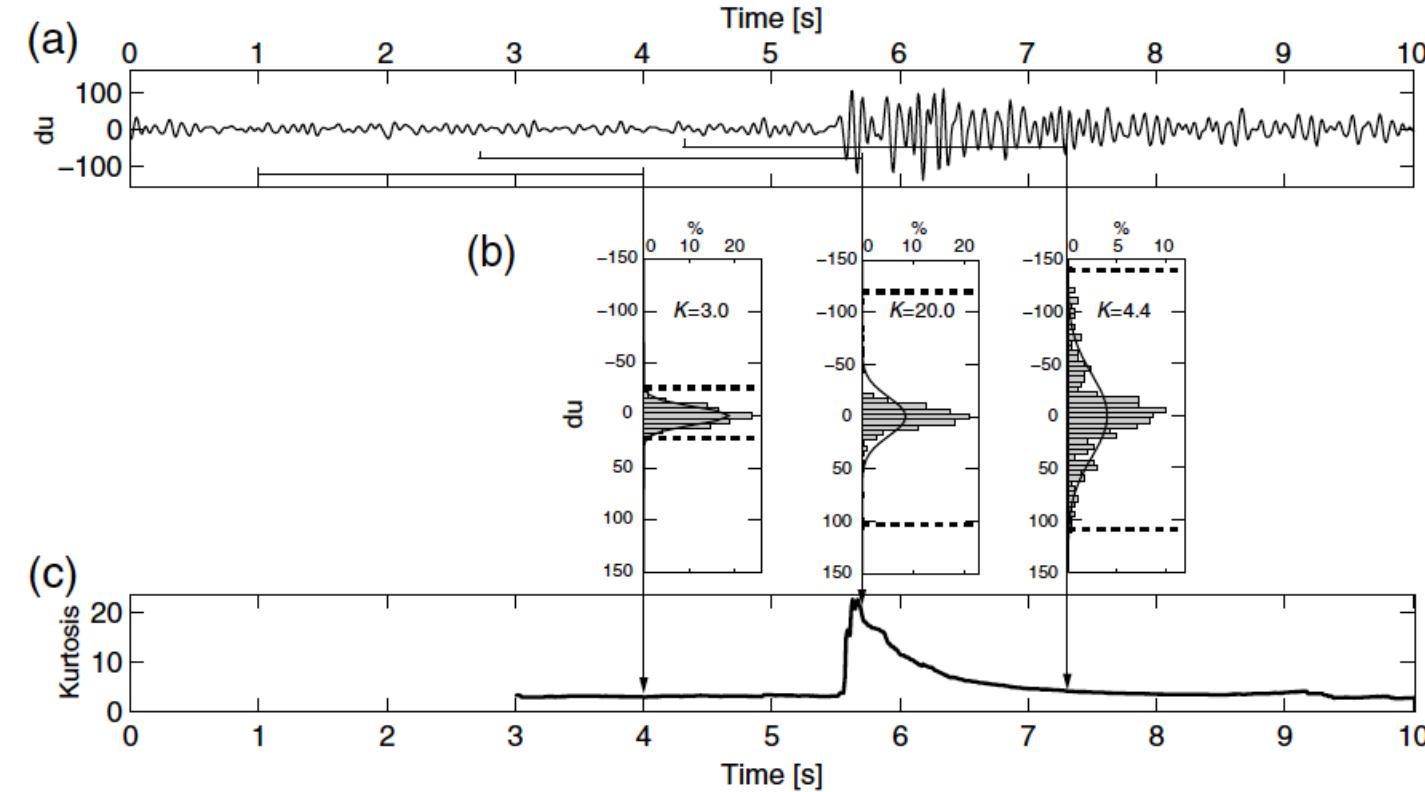


Detection and picking

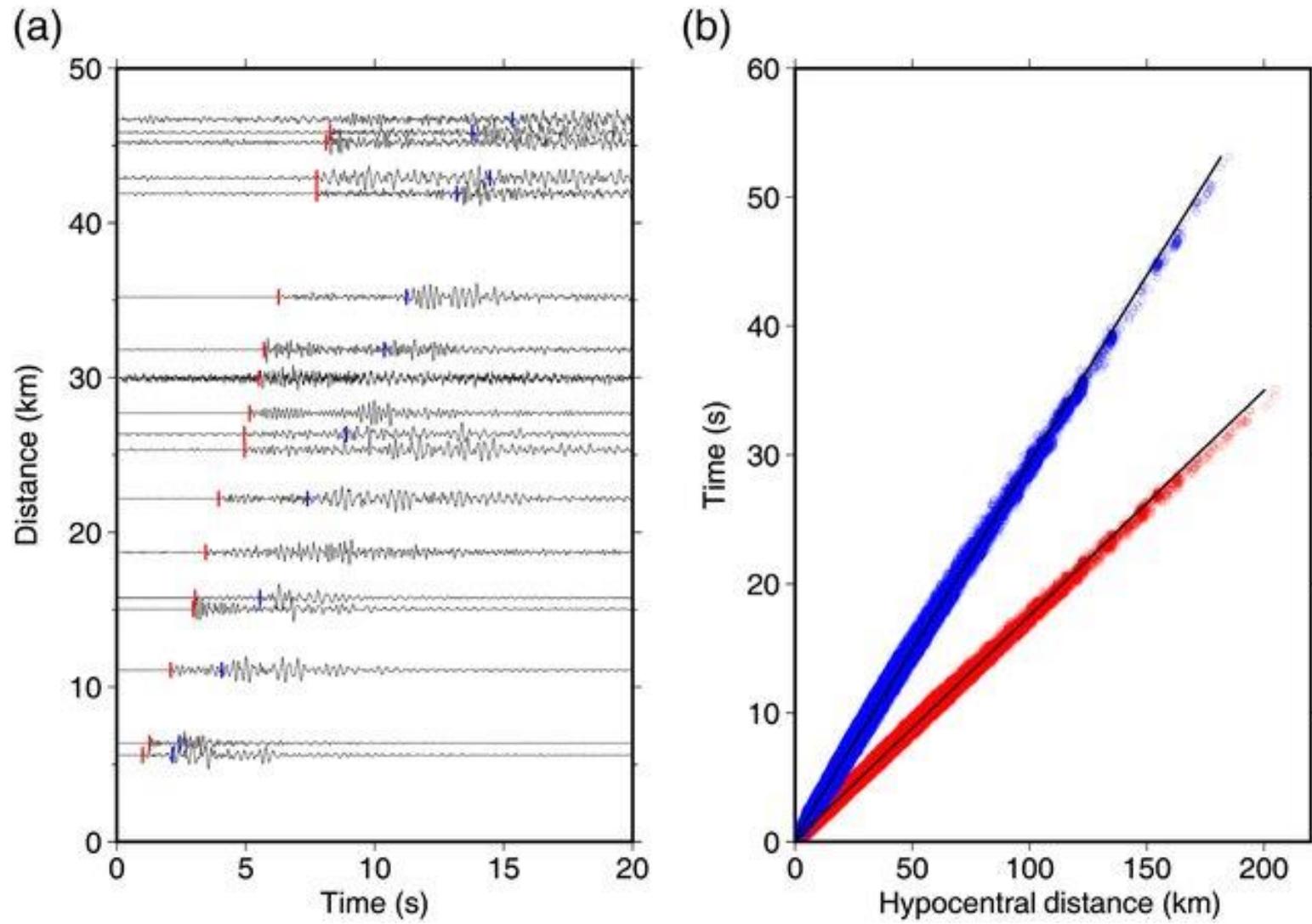


Detection and picking

Kurtosis-based function



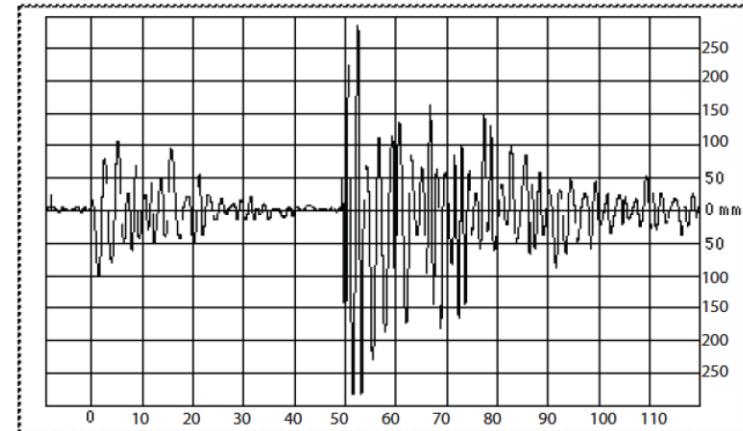
Phase association



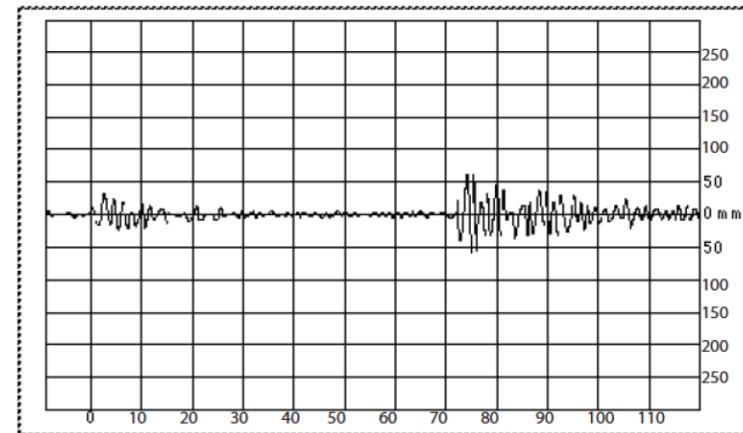
Location



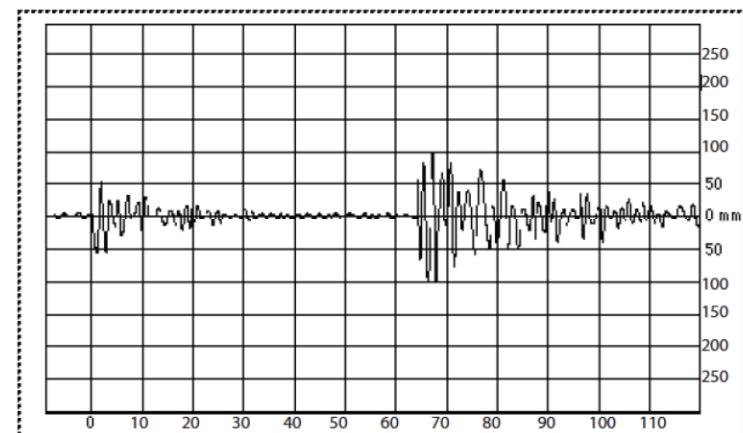
Seismogram from Eureka, CA



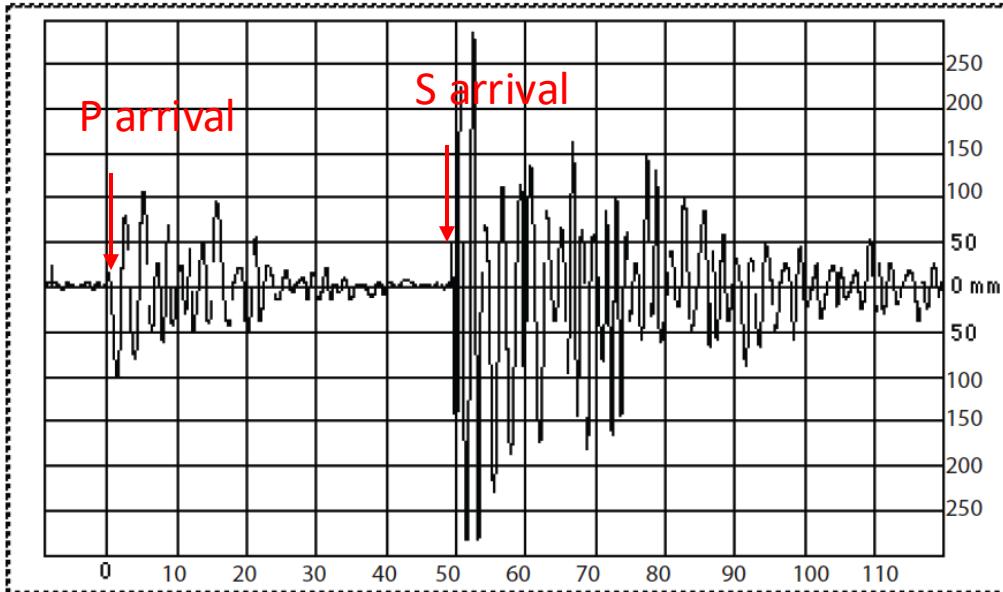
Seismogram from Elko, NV



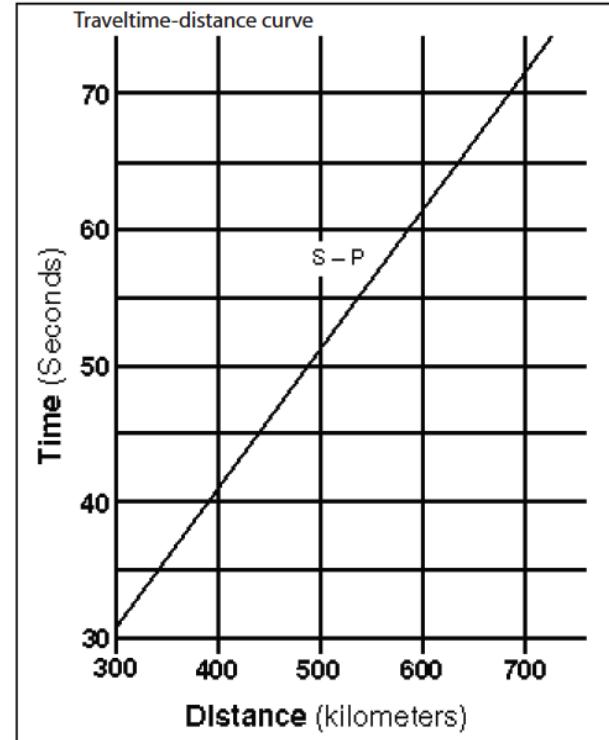
Seismogram from Las Vegas, NV



Seismogram from Eureka, CA

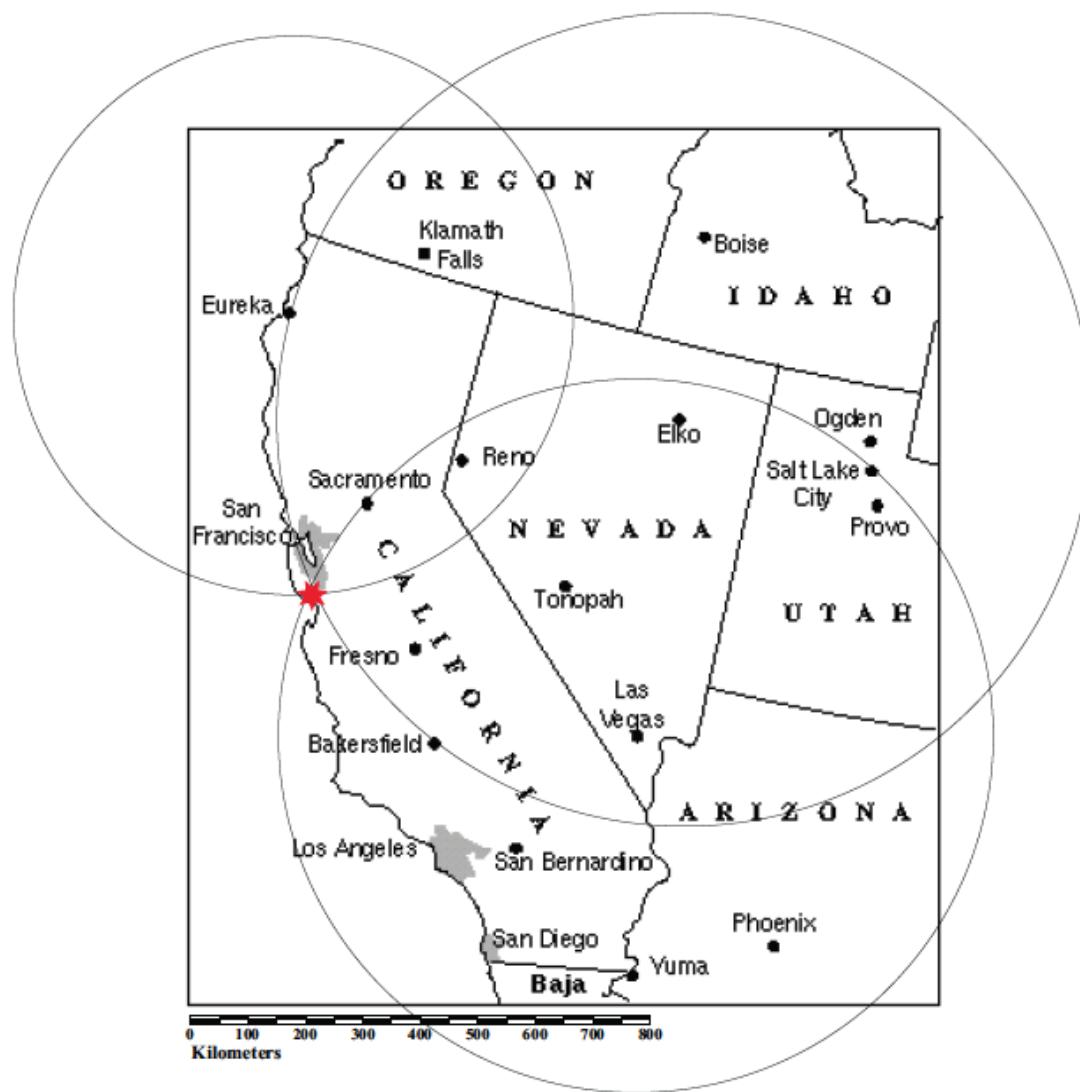


Travelttime-distance curve



$$t_s - t_p = \frac{r}{v_s} - \frac{r}{v_p} = \left(\frac{1}{v_s} - \frac{1}{v_p} \right) r$$

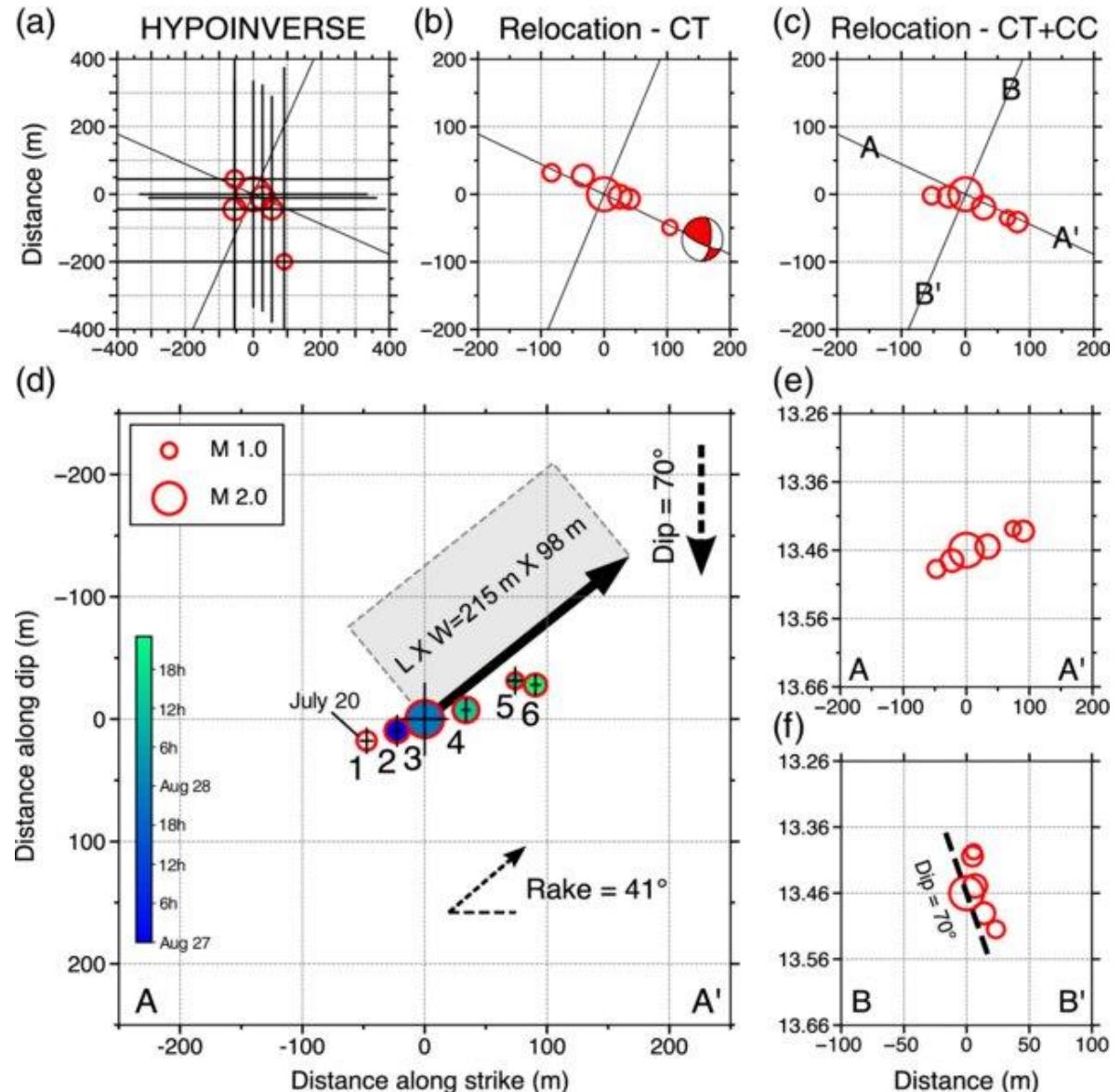
	S-wave arrival time	P-wave arrival time	S-P (s)	Distance from epicenter (km)
Eureka, CA	50	0	50	487
Elko, NV	72	0	72	709
Las Vegas, NV	64	0	64	622



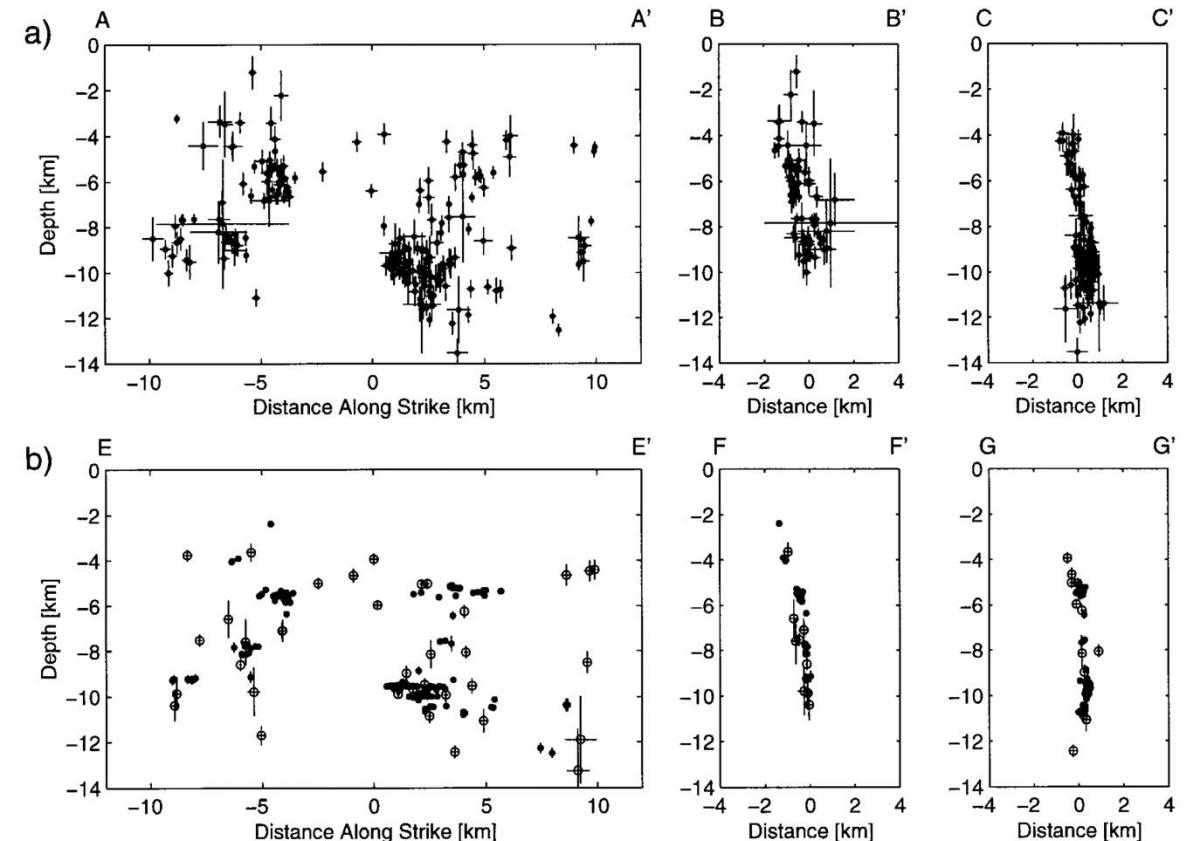
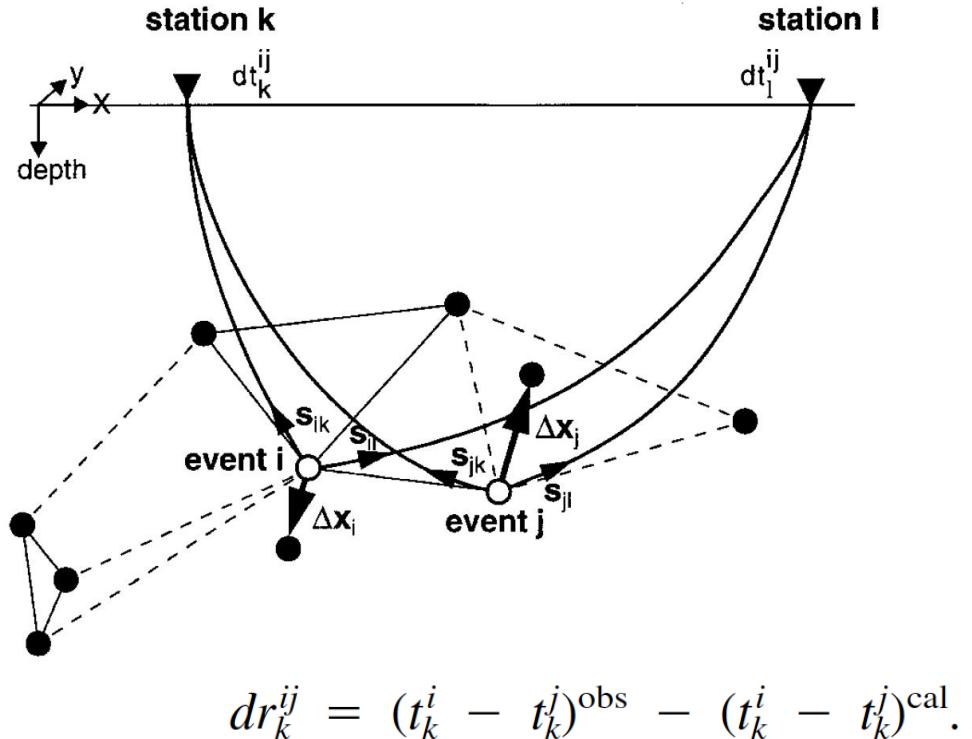
	S-wave arrival time	P-wave arrival time	S-P (s)	Distance from epicenter (km)
Eureka, CA	50	0	50	487
Elko, NV	72	0	72	709
Las Vegas, NV	64	0	64	622

(Re)Location methods

- Hypoinverse
 - Linearized, least-squares method that minimizes pick time residuals
- NonLinLoc
 - Probabilistic non-linear method also minimizes pick time residuals
- HypoDD
 - Relative relocation from travel-time double-differences
- GrowClust
 - Relative relocation using hierarchical clustering



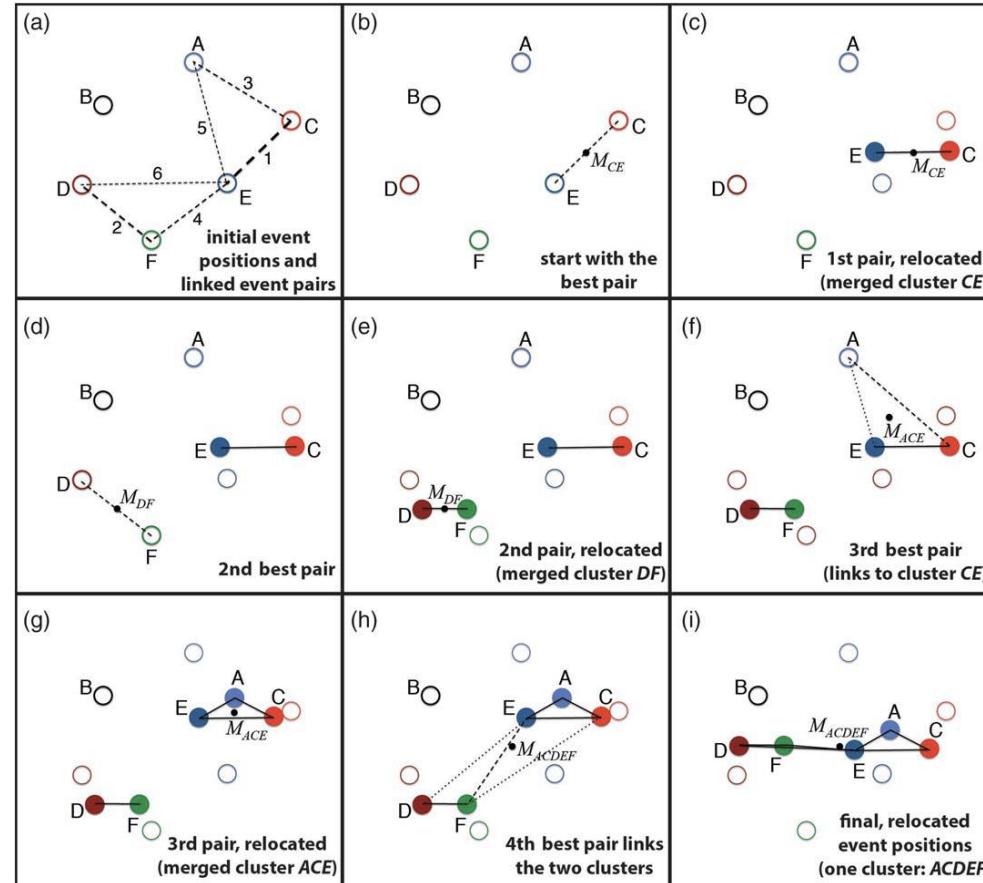
HypoDD: Relative Relocation from Double-Difference



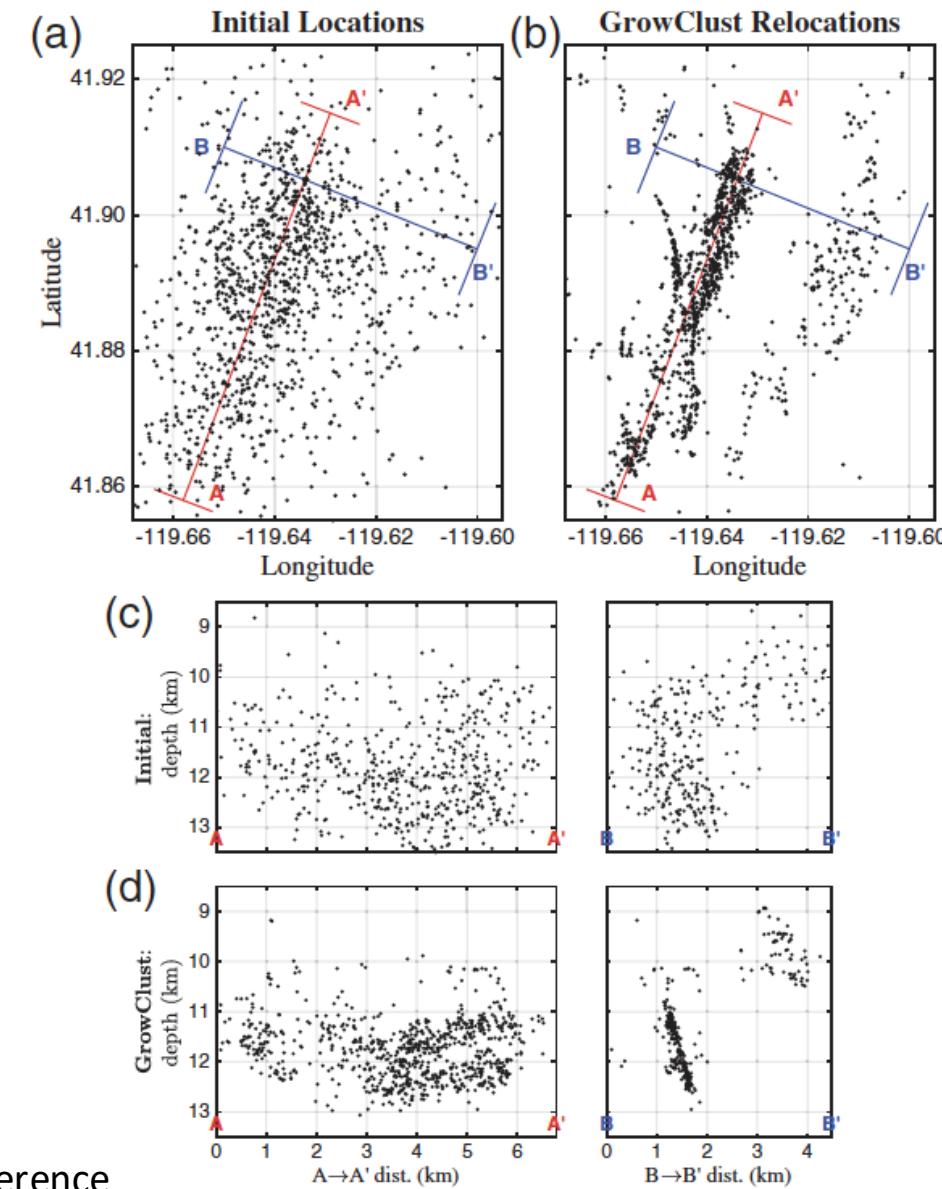
- Precisely relocates earthquakes by calculating and minimizing the **difference in arrival time differences** between pairs of earthquakes recorded at the same seismic station.
- Cancels out common errors related to the path between the source and the station.

Waldhauser and Ellsworth (2000)

GrowClust: Cluster relocation

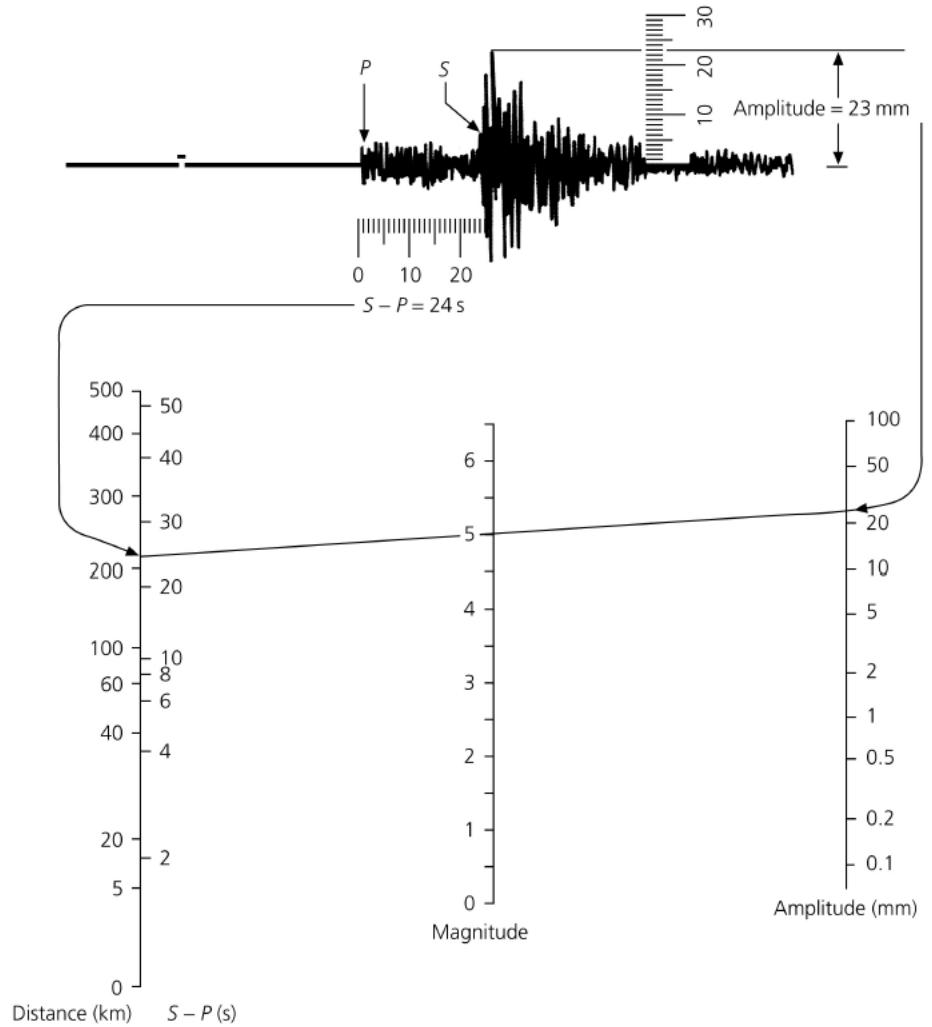


- Relative relocation: uses differential travel times, cross-correlation values, and reference starting positions
- Applies a hybrid, hierarchical clustering algorithm to simultaneously group and relocate events within similar event clusters.



Trugman and Shearer (2017)

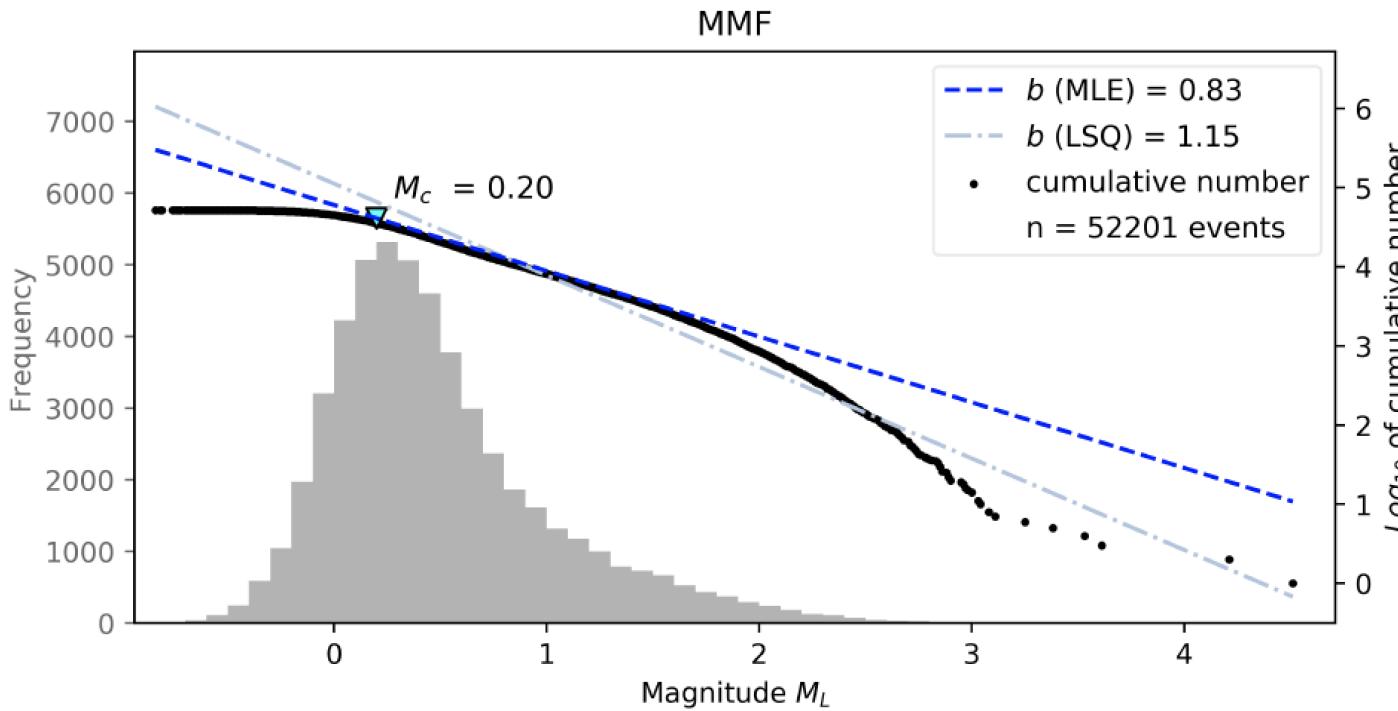
Earthquake magnitude - Local magnitude



$$M = \log_{10}(A) + 2.76\log(D) - 2.48$$

- Originally a specific local scale for southern California earthquakes, designed for shallow-depth events recorded at the Wood-Anderson seismometer, with an instrument period 0.8 s.
- Now, a local magnitude, still reported because many buildings have resonant frequencies near 1 Hz. Thus, M_L is a good indicator of structural damage an earthquake can cause.

Frequency-magnitude (Gutenberg-Richter) scaling



$$\log_{10}(N) = a - bM$$

M earthquake magnitude,

N number of events $\geq M$.

a, b are constants. Global average $b = 1$.

M_c : completeness magnitude

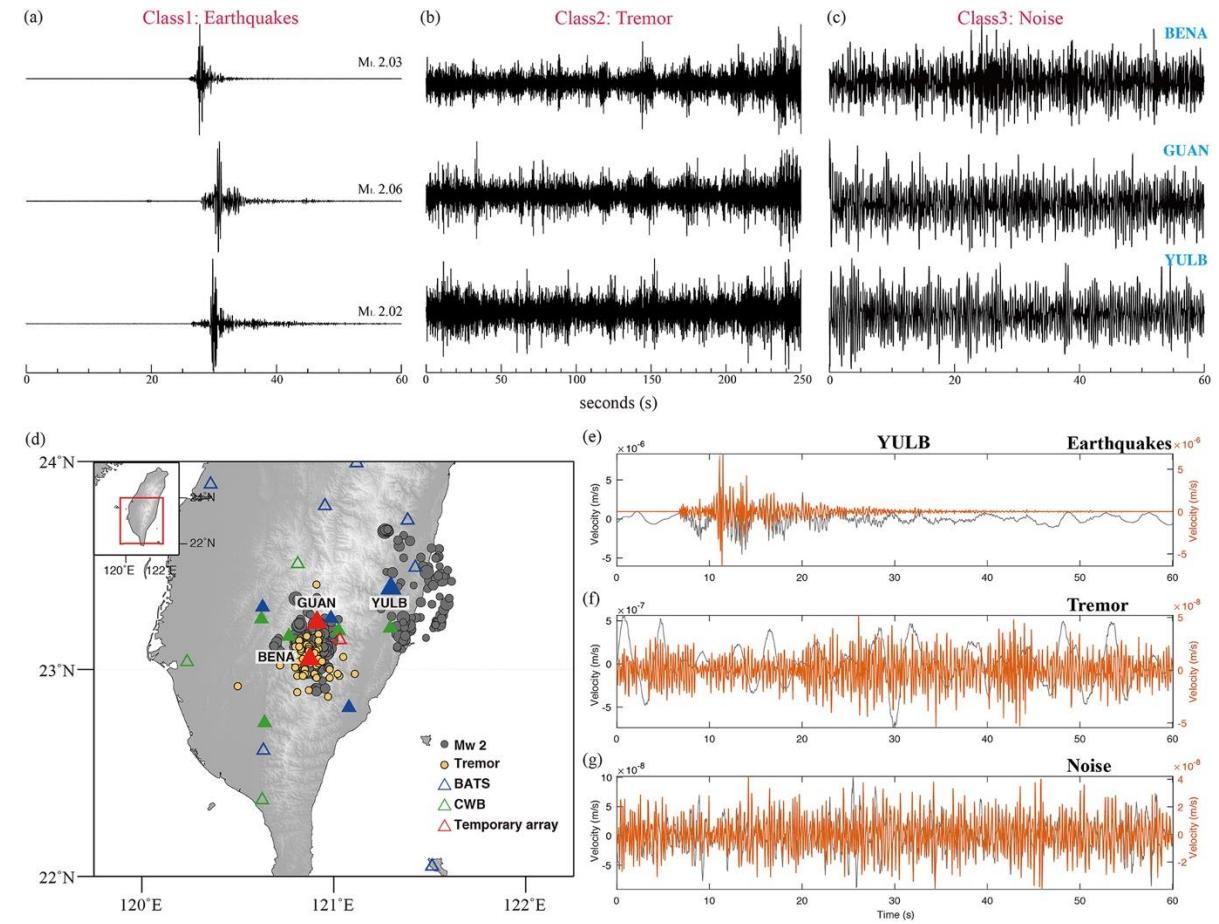
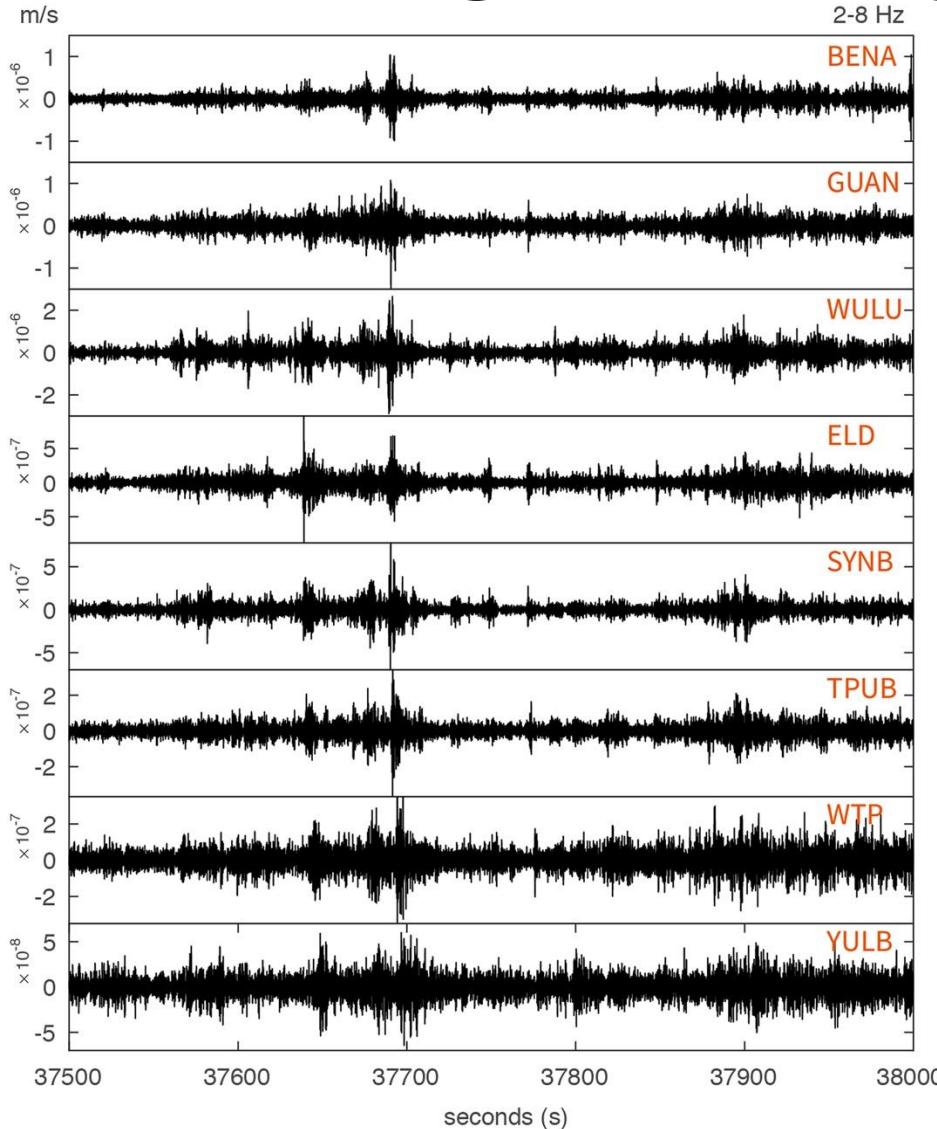
b-value: relative occurrence frequencies of small vs. large events

$b > 1$: “earthquake swarm”, volcanic regions, magmatic fluid migration or caldera development;

$b < 1$: shorter recurrence time, possible asperities or stress concentrations, frictional property variations

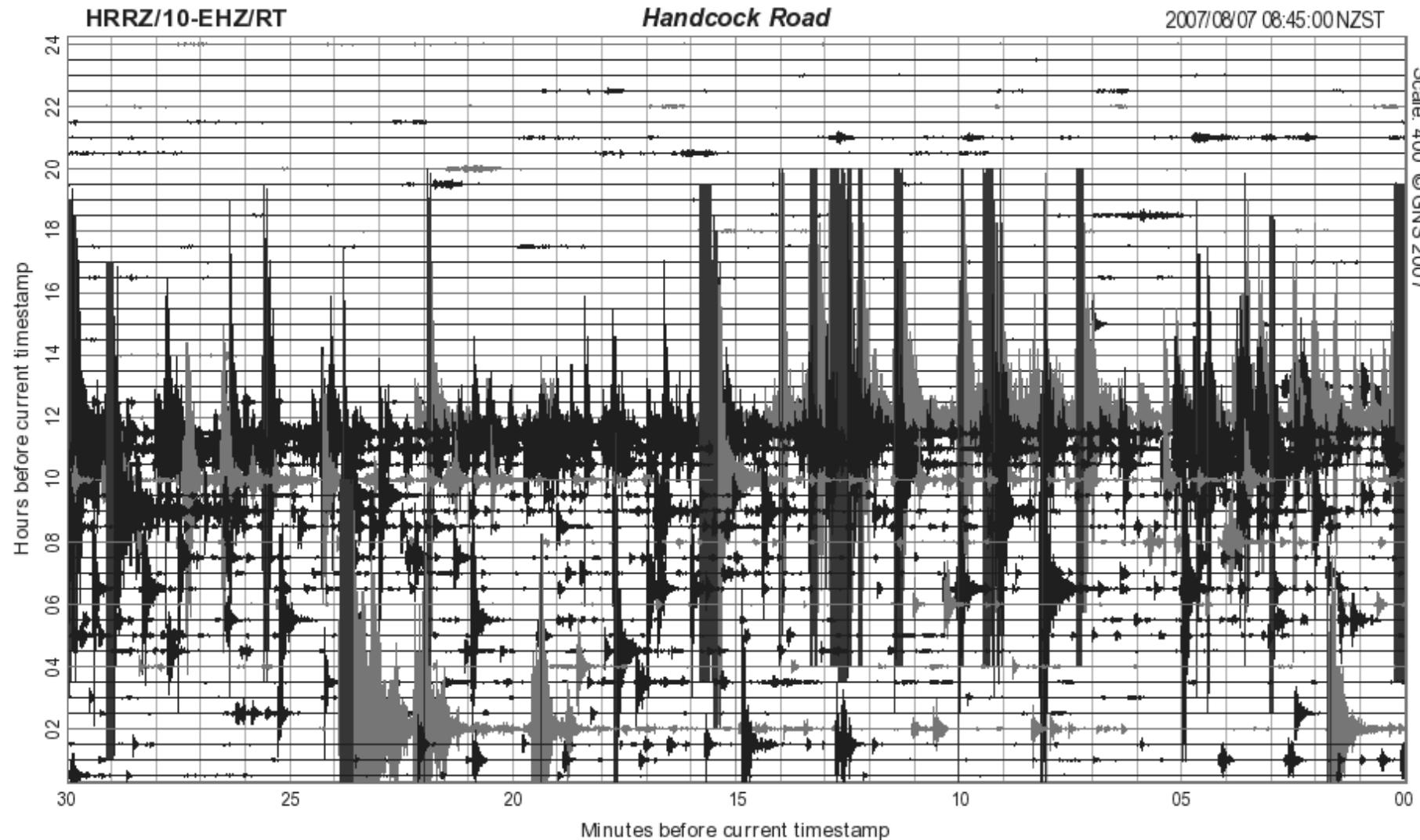
Hydraulic fracturing-induced seismicity in Montney Formation, BC, 2017/07-2020/12, ~52,000 events [Ricarda Wache, MSc thesis, 2022]

Challenges: Emergent signals

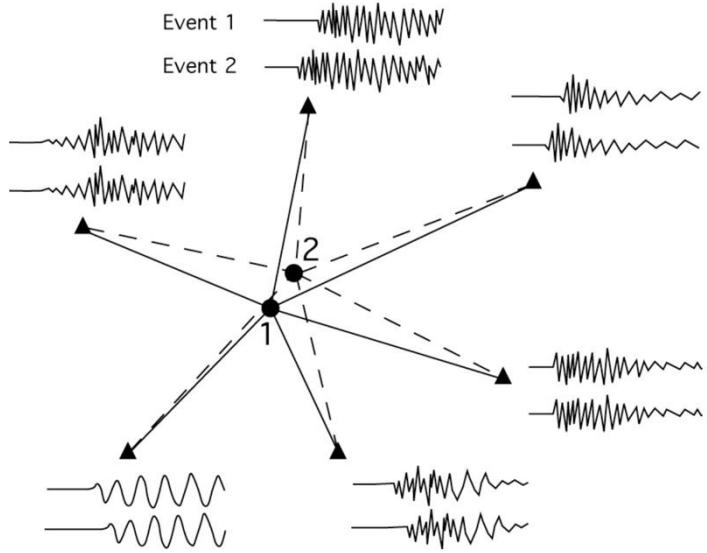


Liu et al. (2019)

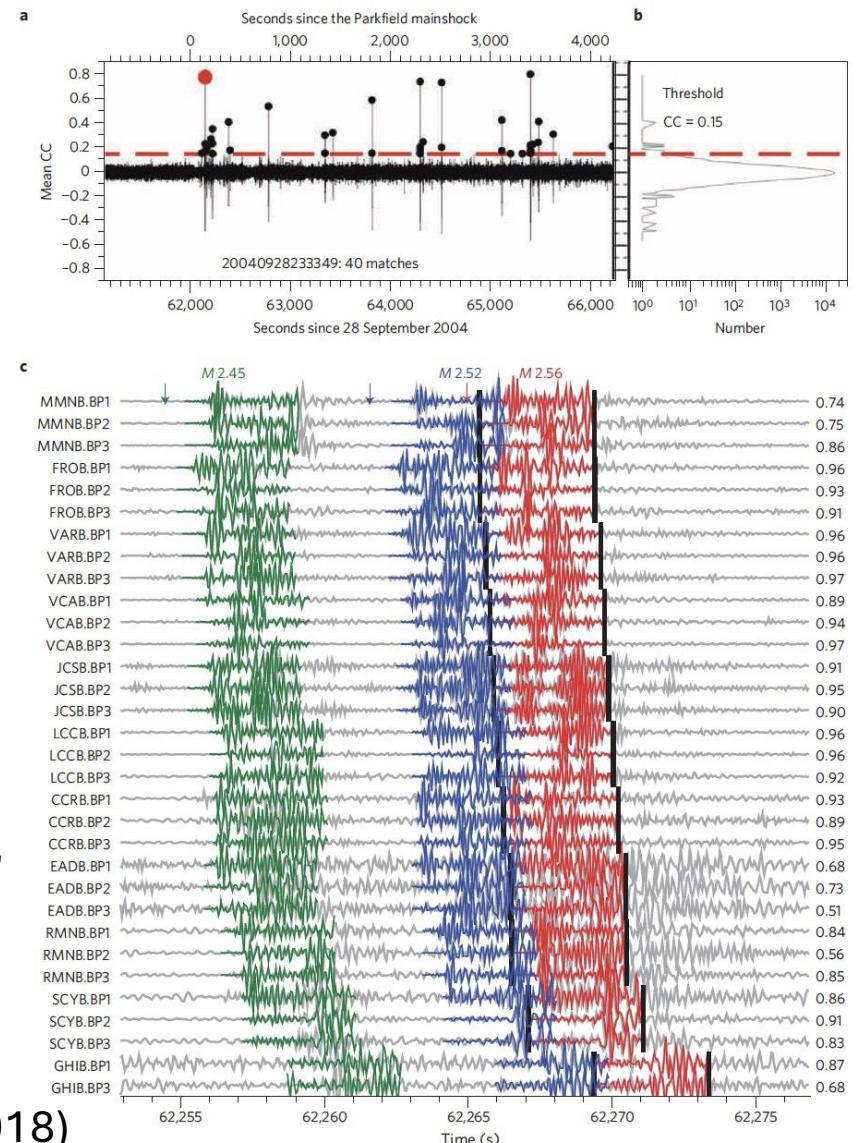
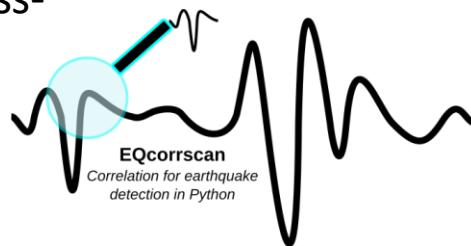
Challenges: Data overload



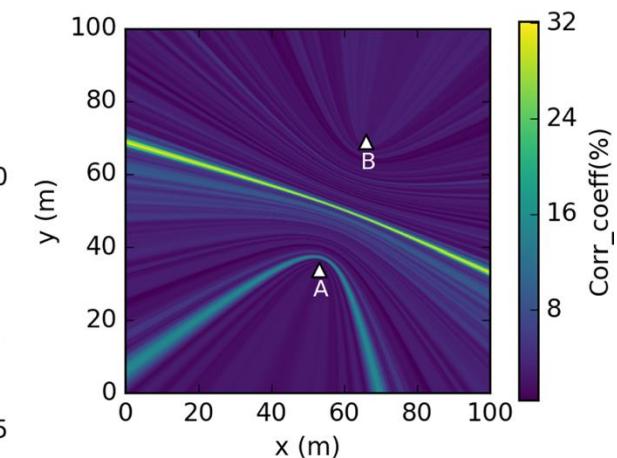
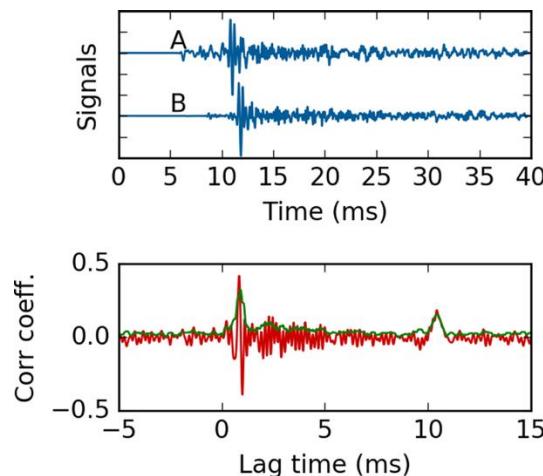
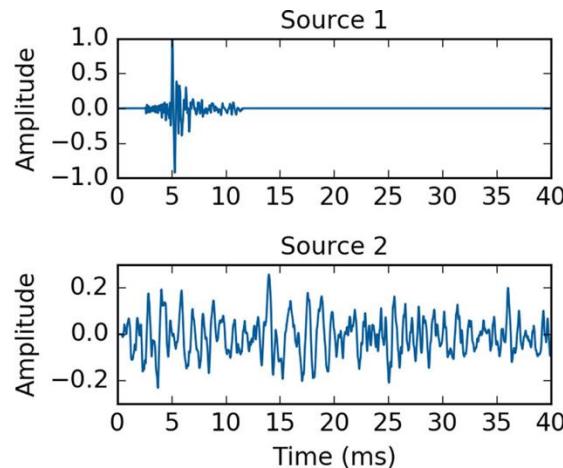
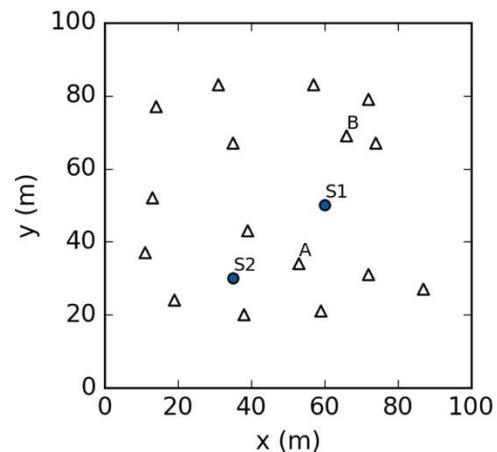
Waveform-based: Templates



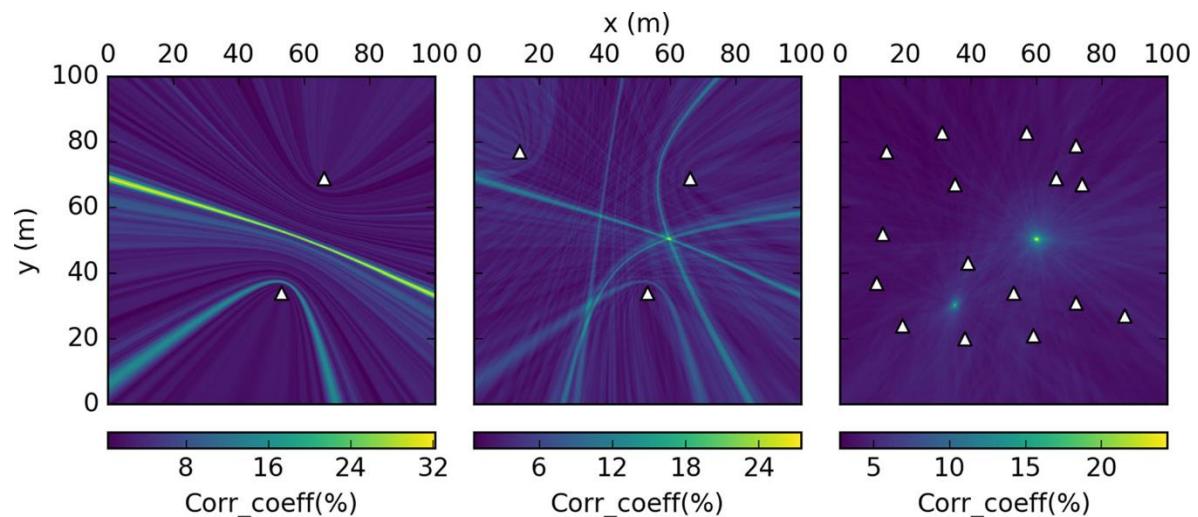
- Use a « template » from a catalogue and scan the seismograms for similar shapes using cross-correlation.
- Small waveform delays determine new locations of repeaters.
- Cannot detect new events with different shape



Waveform-based: Delay and sum

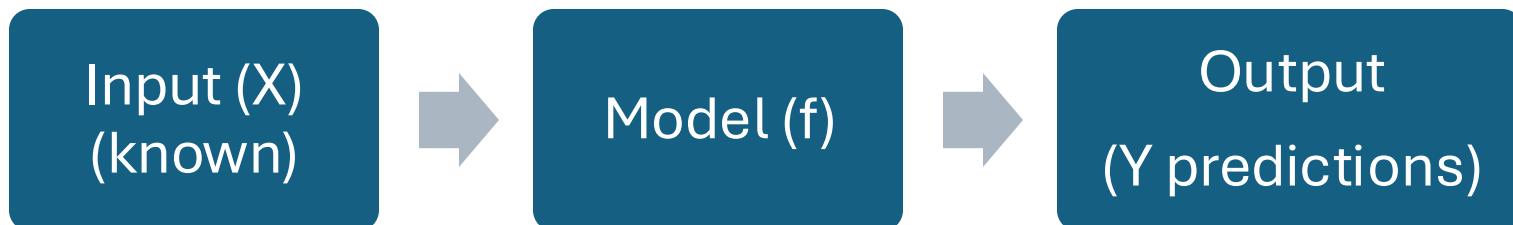
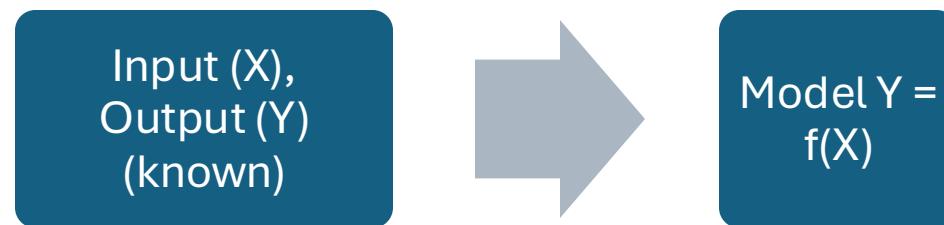


- Instead of relying on a derived piece of information (i.e., picks, template), cross-correlate the wavefield continuously for all station pairs.
- For a single station pair, map the cross-correlation into space.
- Average all maps; coherent energy arises and noise cancels at source locations.
- Computationally very expensive.

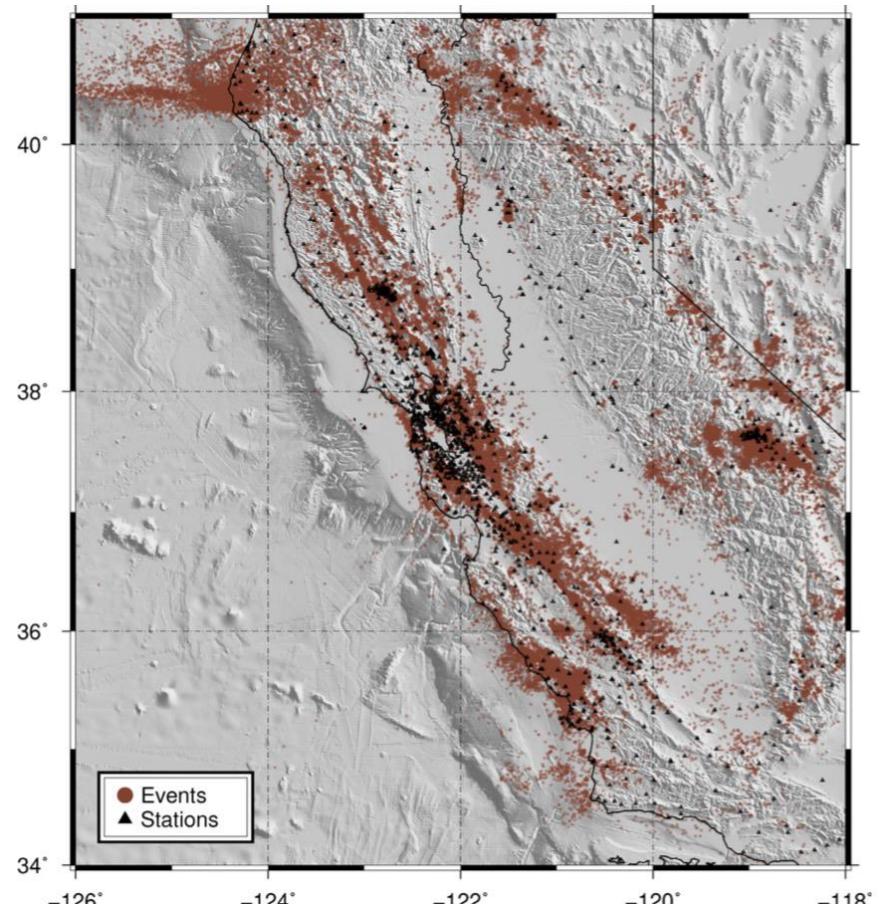


Machine learning methods

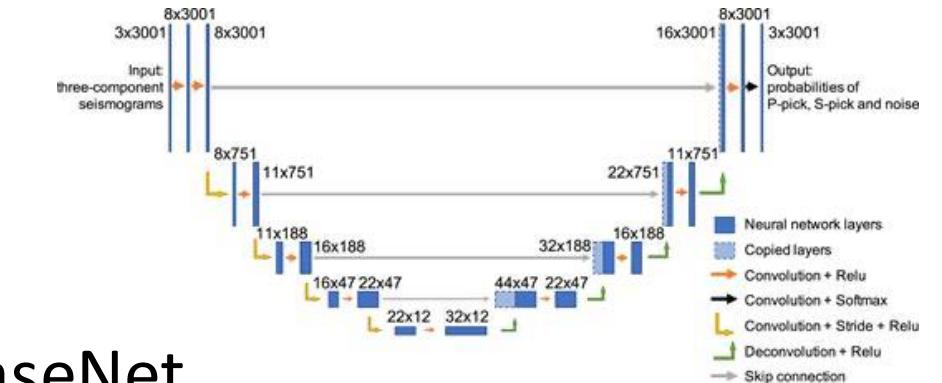
- In machine (deep) learning, a « model » is a function that maps inputs to predictions (outputs).
- For phase-picking tasks, inputs (X) are seismic waveforms, and output/predictions(Y) are seismic phase picks (and/or detections).
- The process of « learning » how the outputs are related to inputs is called « training ».



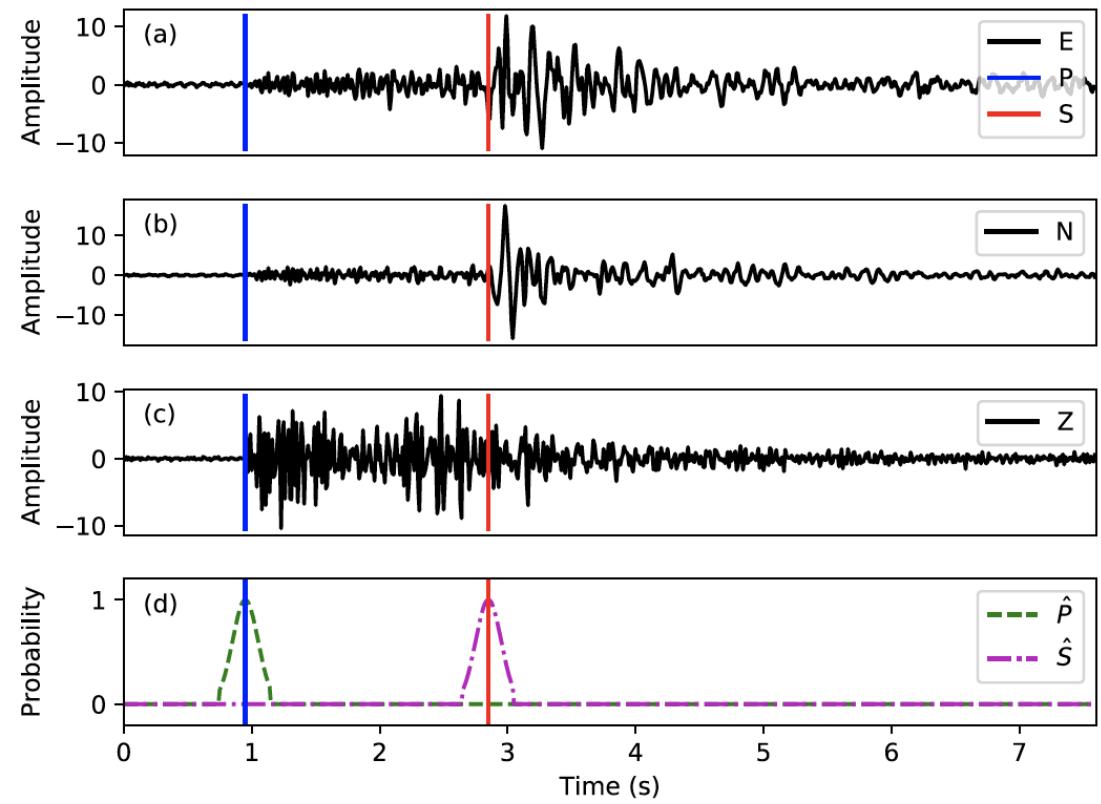
Machine learning detection and picking



Training dataset (CA)
30-year earthquakes
0.7 M samples



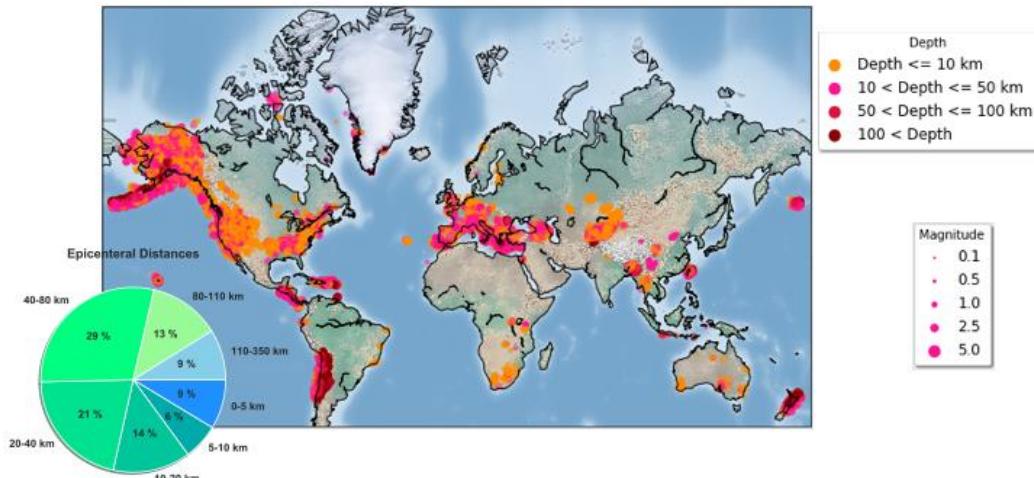
PhaseNet



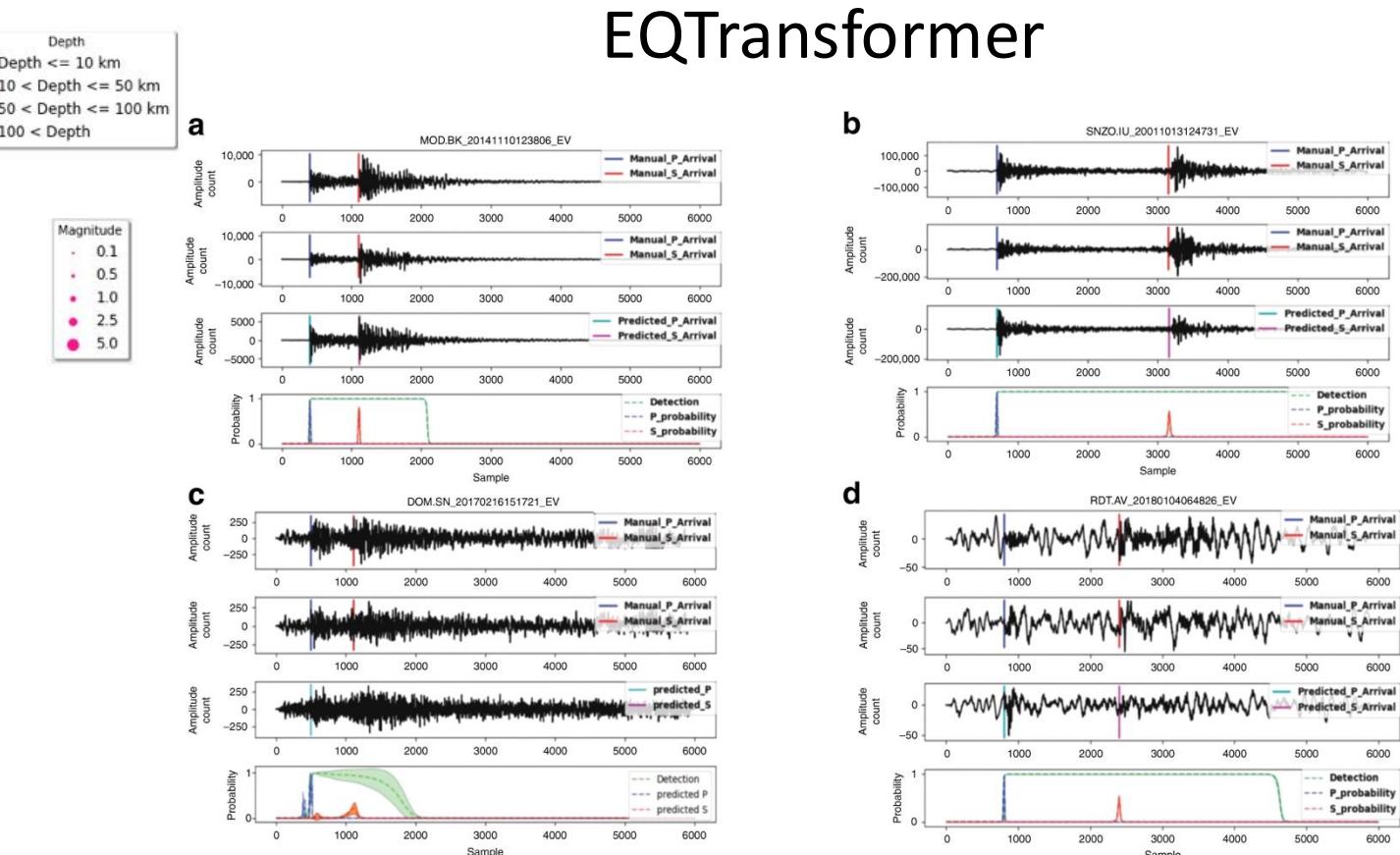
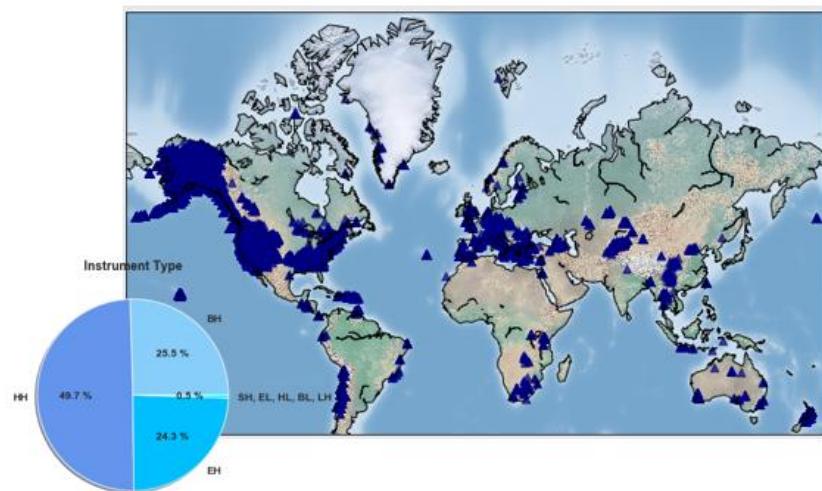
Zhu and Beroza (2019)

Machine learning detection and picking

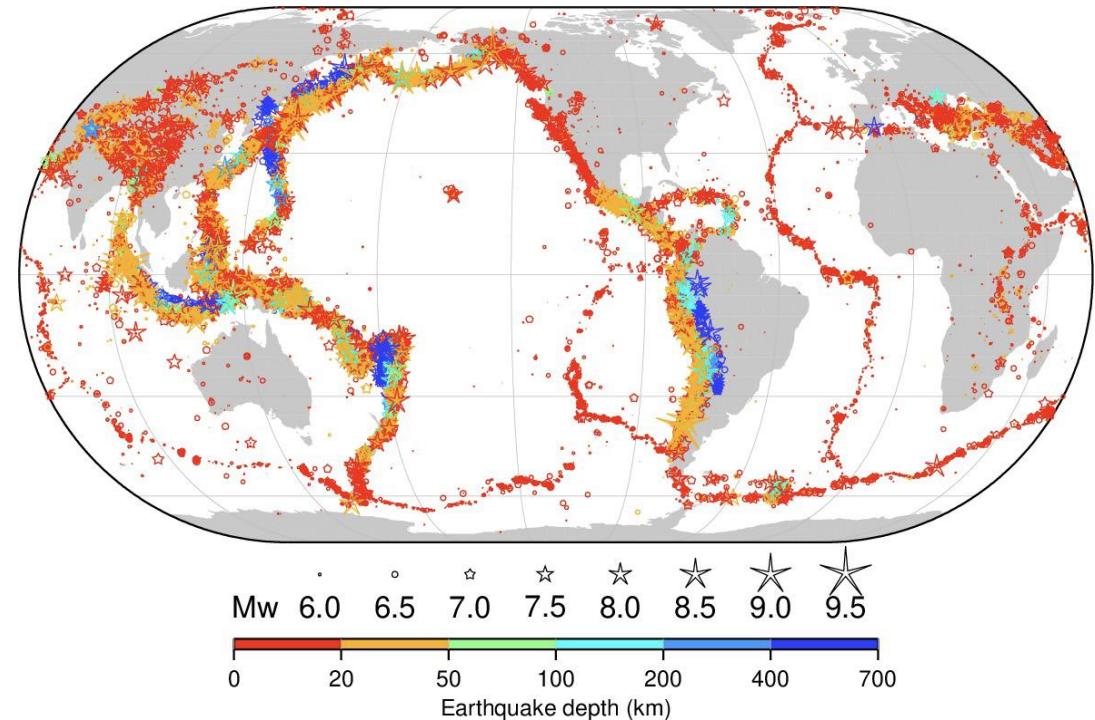
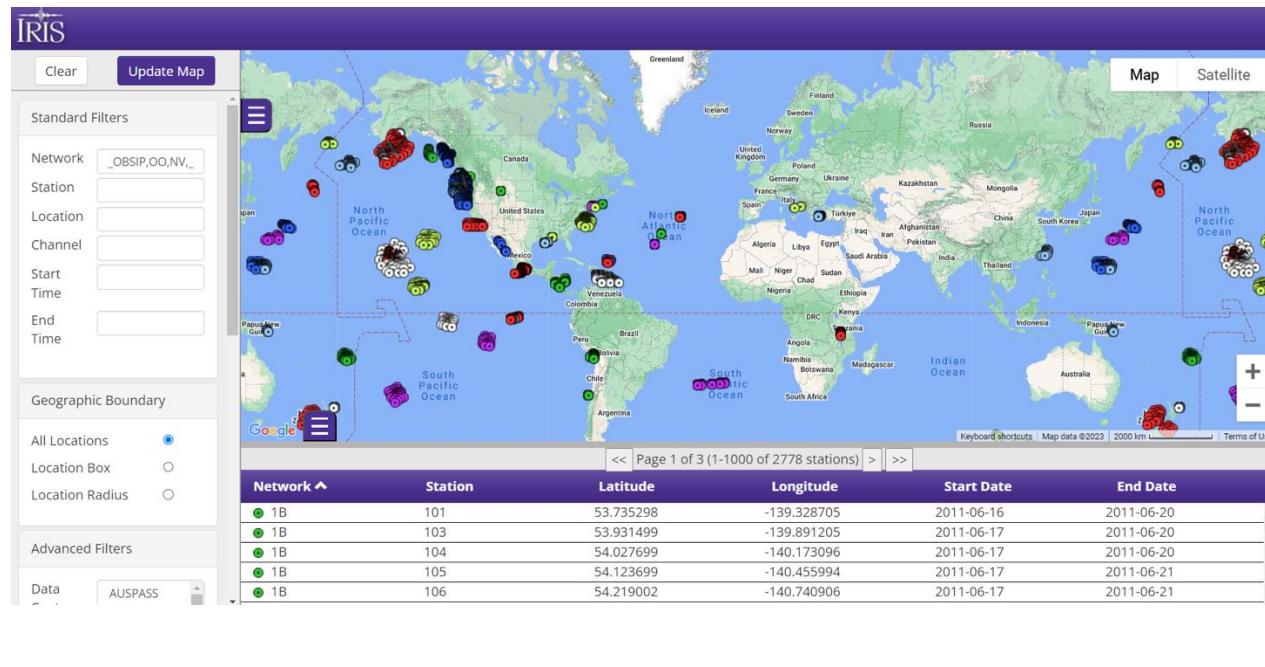
1.2 M Labeled Waveform. **450 k** Earthquakes. **19,000** Hours of Data.



2613 Stations.

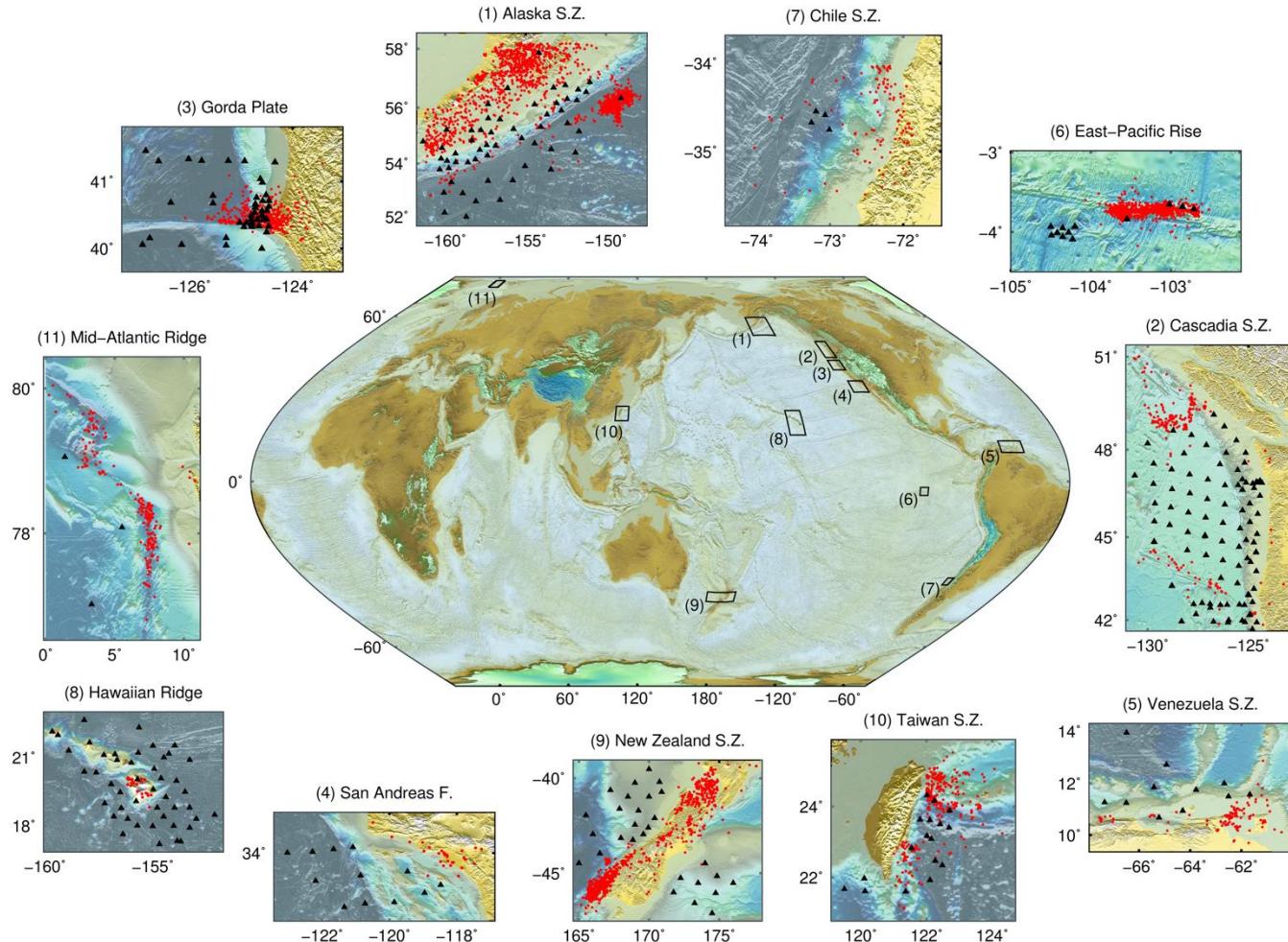


ML models for offshore data



- Noise and waveform complexity on OBS data are different than land-based seismic data.
- **None of the ML pickers use OBS data or offshore earthquakes for training**, which reduces their ability to pick those data accurately.

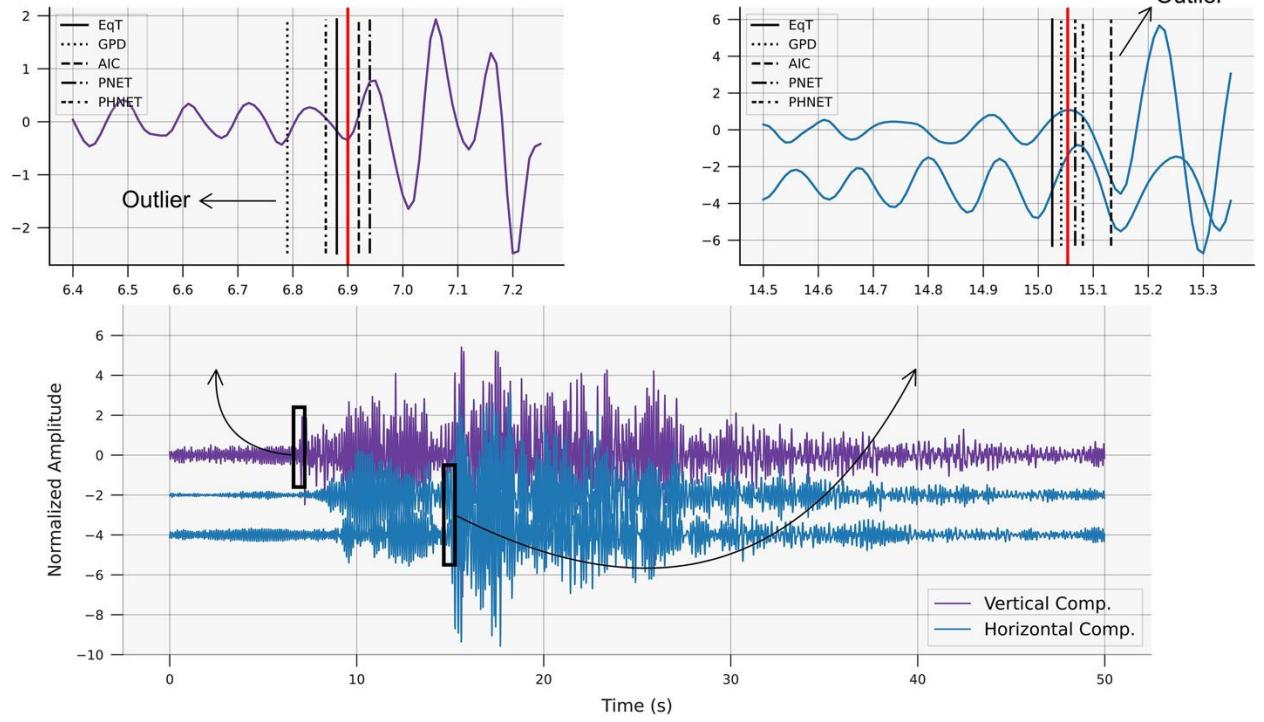
OBSTransformer



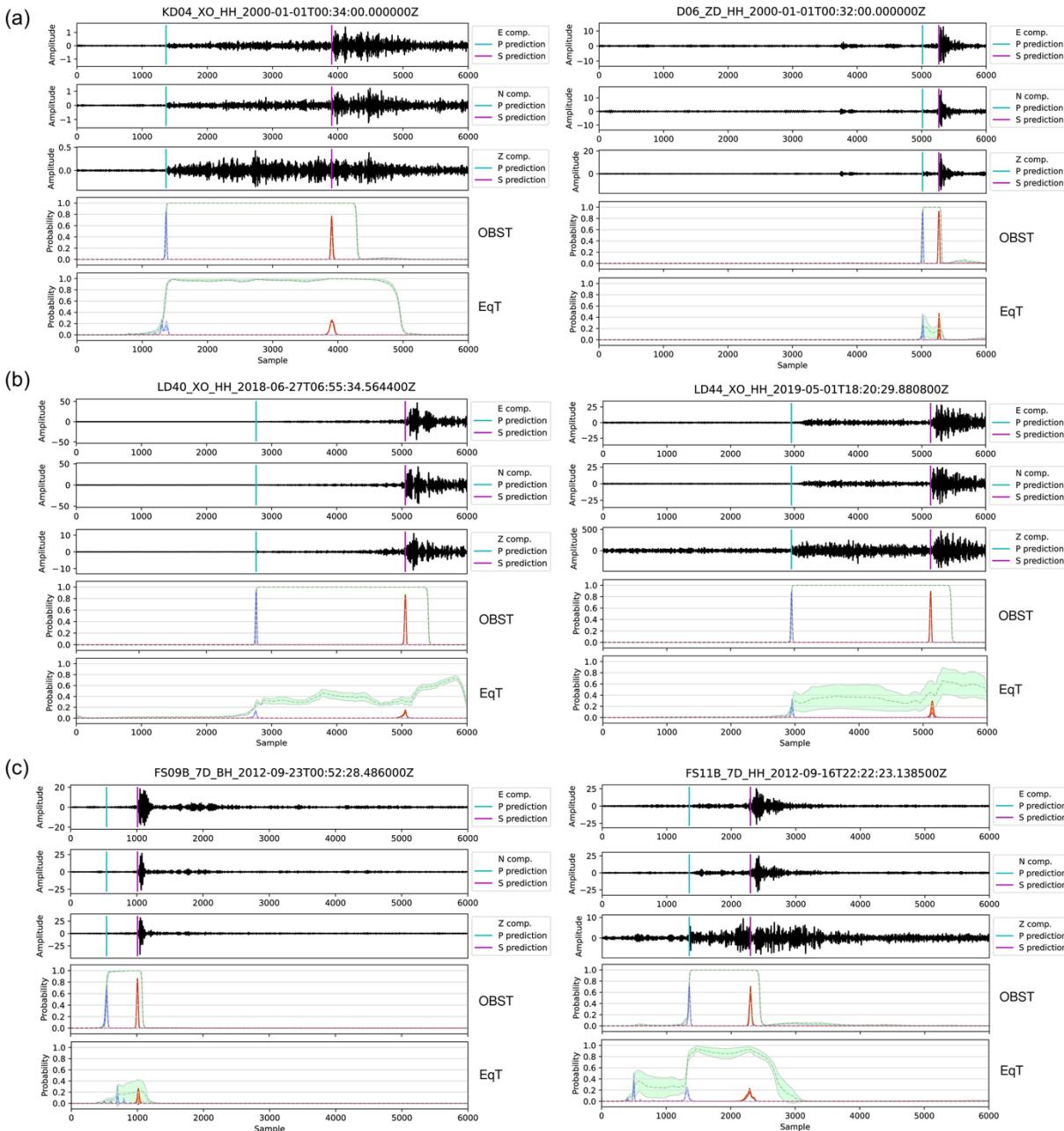
- Compile a comprehensive data set of catalogued earthquakes recorded by 423 OBSs from 11 temporary deployments worldwide.
- Label the P and S phases of these earthquakes by analysing the consistency of at least three arrivals from widely used machine learning pickers (e.g., EQTransformer, PhaseNet).
- Use this data set for transfer learning and utilize EQTransformer as the base model.
- Add 25,000 OBS noise samples from the same OBS networks, which are then used for model training alongside the labelled earthquake samples.

OBSTransformer

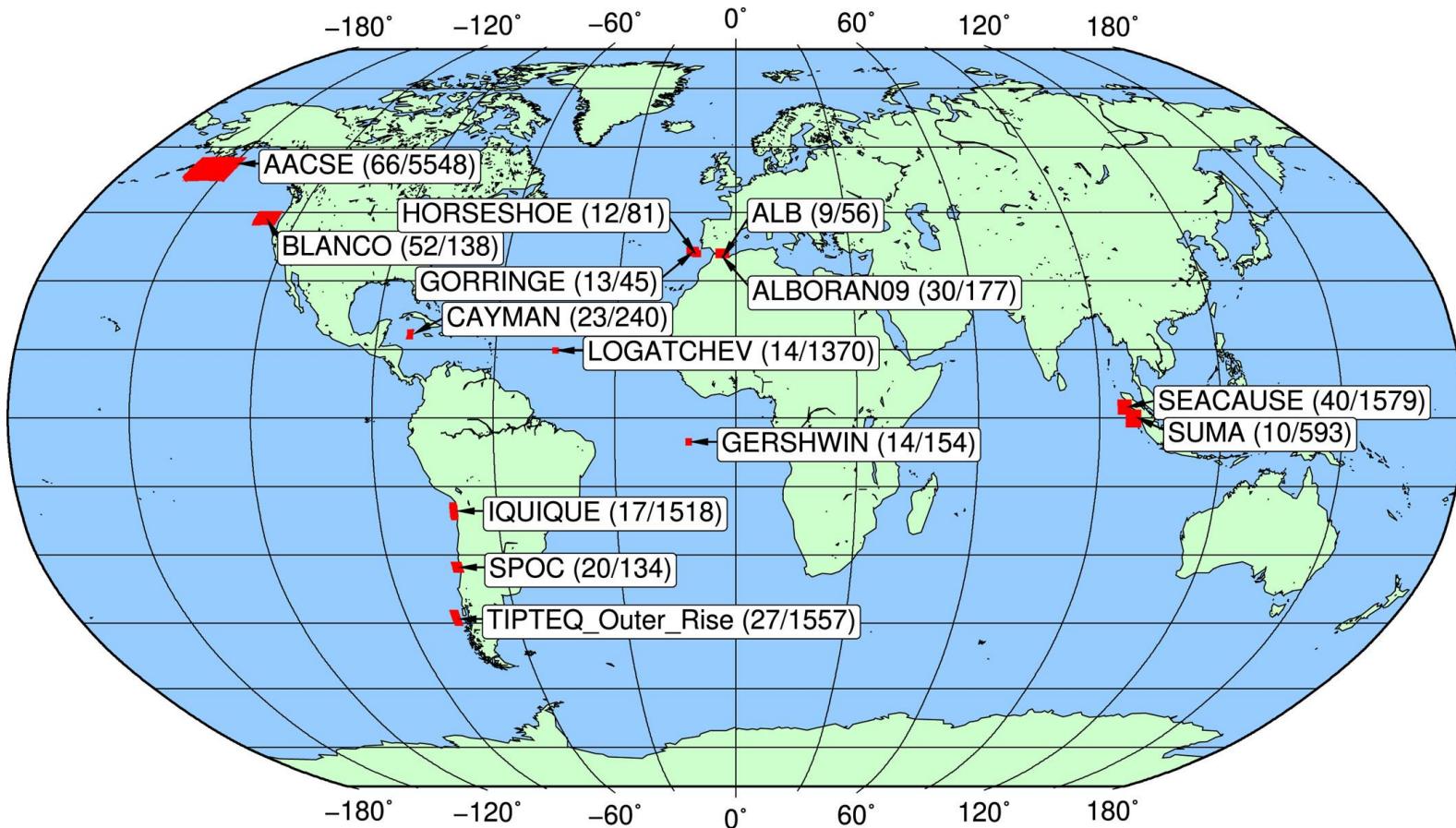
Auto-labeler



Niksejel and Zhang (2024)



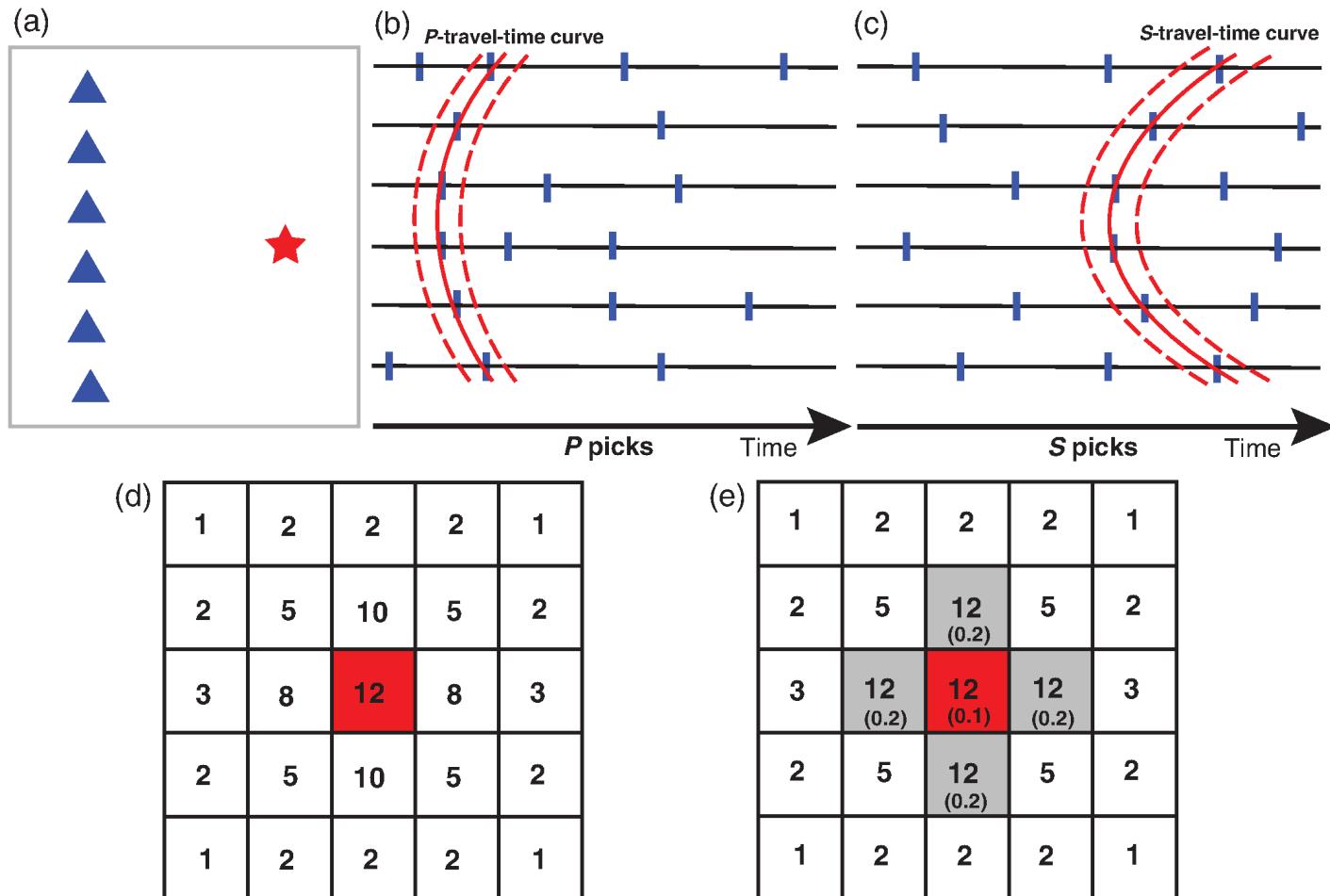
PickBlue



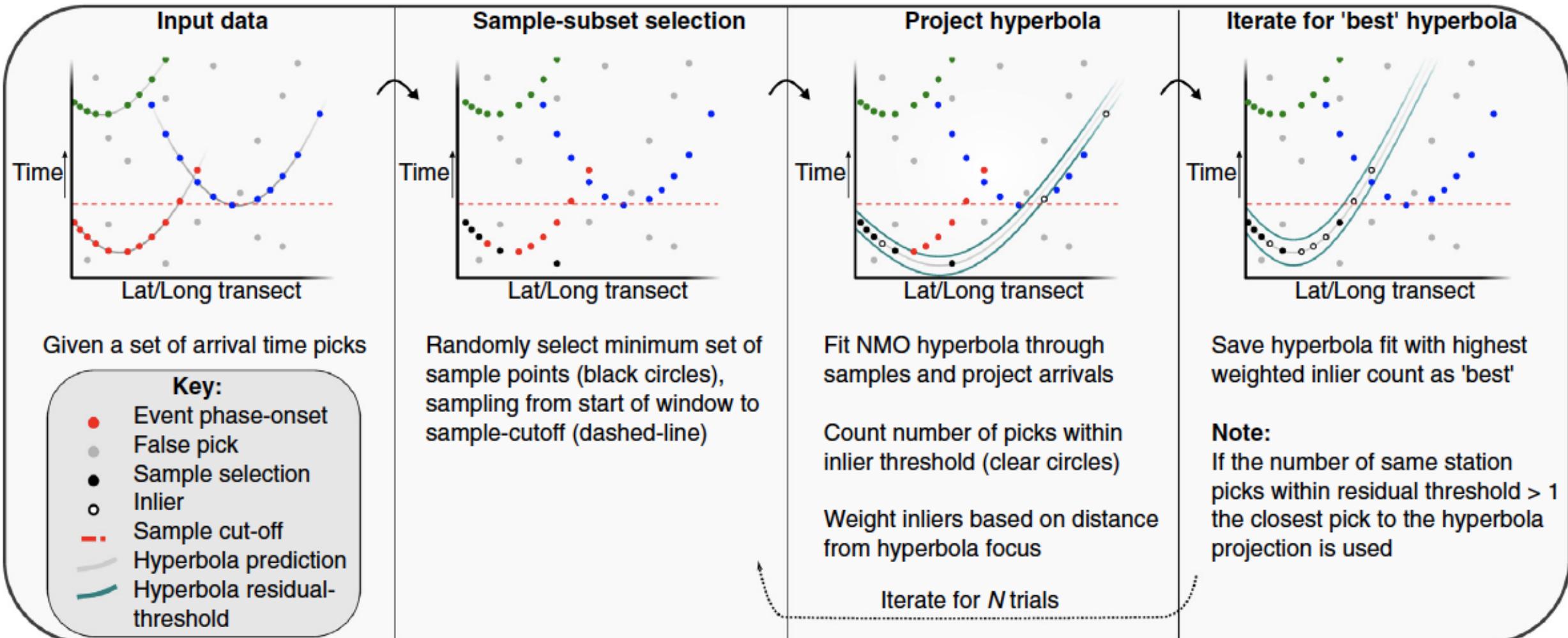
- Compiled an extensive and labelled OBS data set from 15 deployments in different tectonic settings. C
- Data set comprises ~90,000 P and ~63,000 S manual picks from 13,190 events and 355 stations.
- Includes hydrophone component.
- Transfer learning of DL models based on the architecture of either PhaseNet and EQTransformer trained on land data.
- Applied to HOBITSS

Rapid Earthquake Association and Location (REAL)

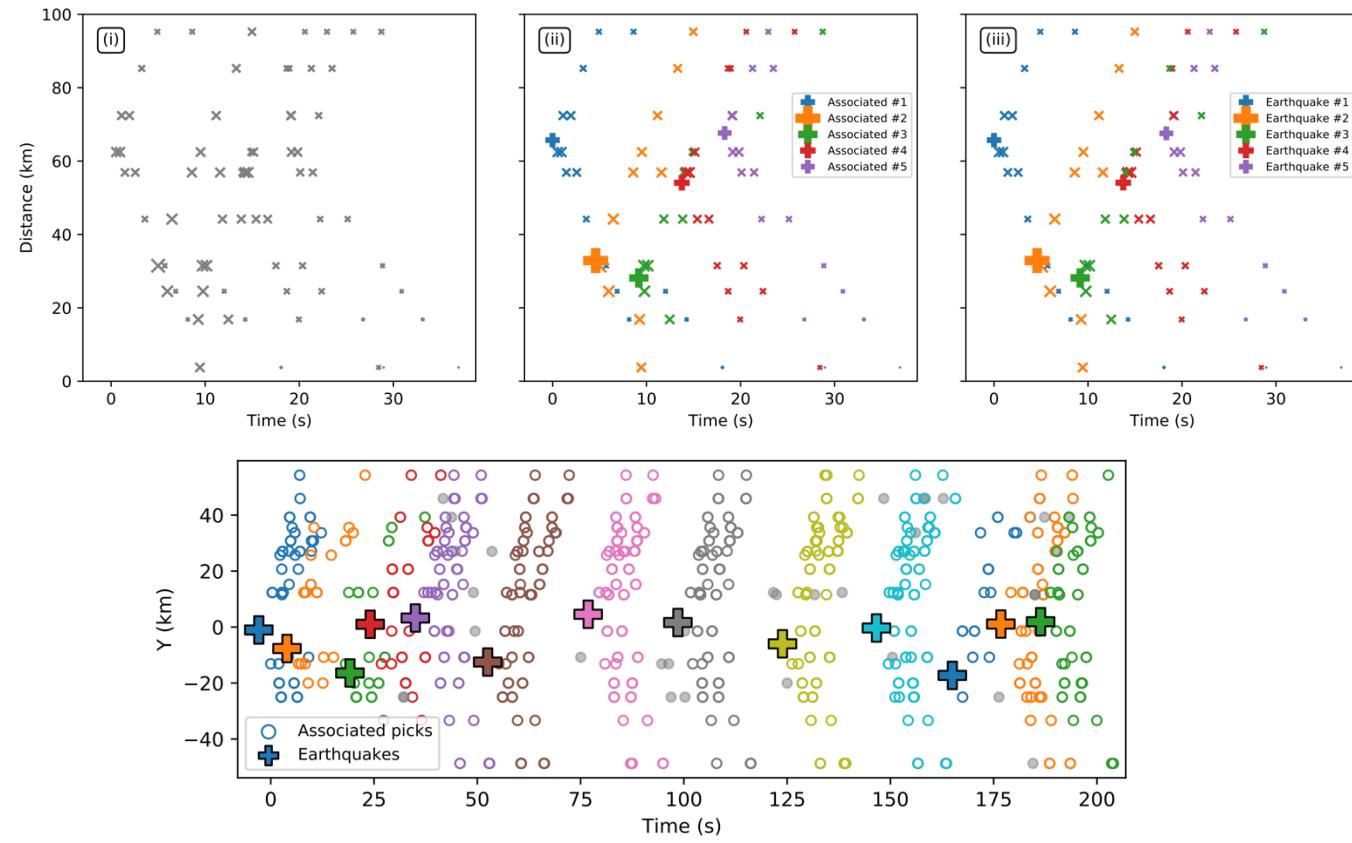
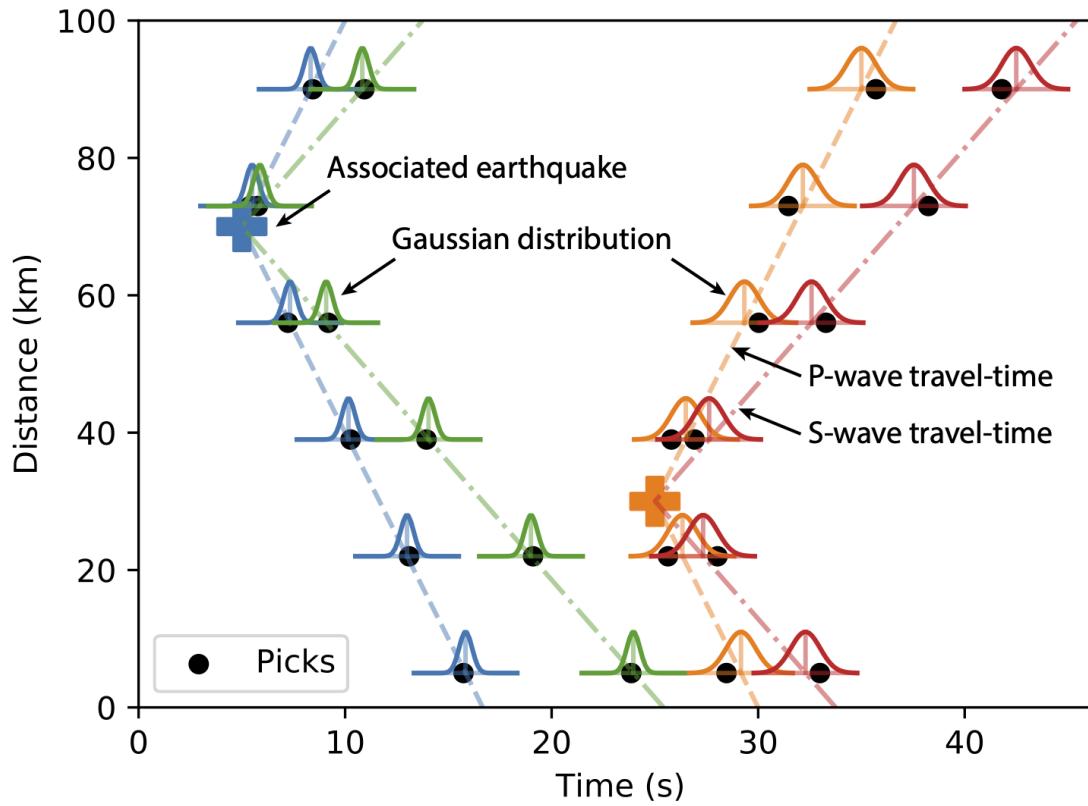
- Optimized grid-search algorithm.
- Instead of searching a full space-time grid, REAL is based on the assumption that a station close to the event will record the first P pick.
- Starting with one P pick, a grid search is performed in a volume around the picking stations.
- This reduces the search space from the whole study area to a smaller volume.
- In addition, it removes the time dimension from the search, as the approximate origin time for each potential origin can be inferred from the starting pick.
- REAL can use homogeneous and 1D velocity models.



HEX: Hyperbolic Event eXtractor

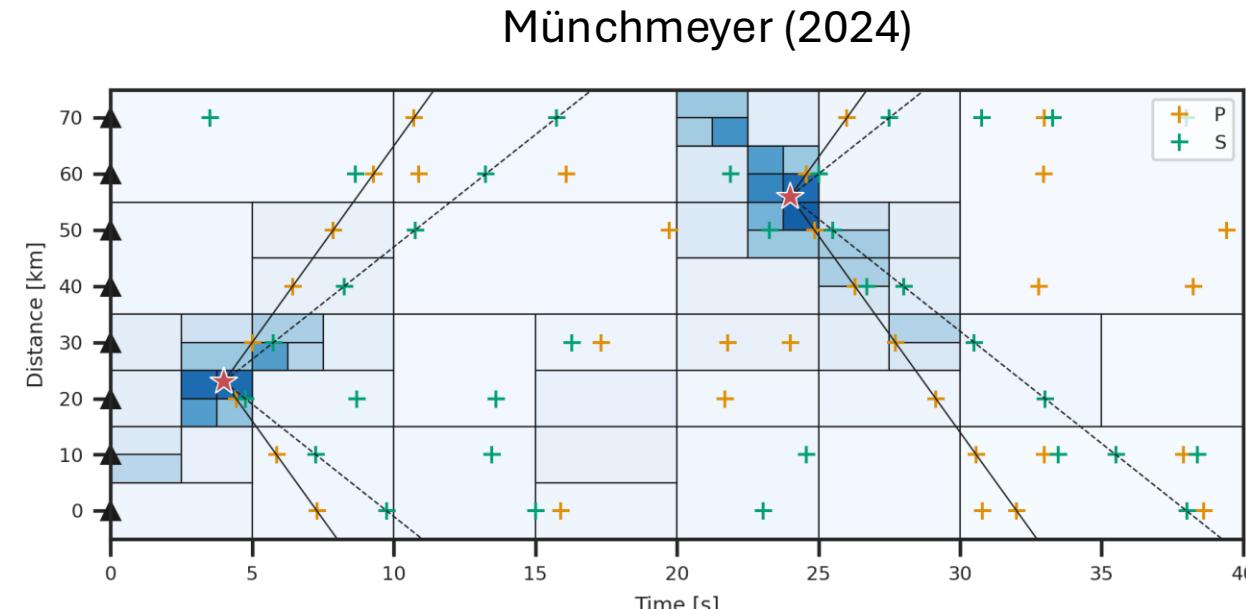
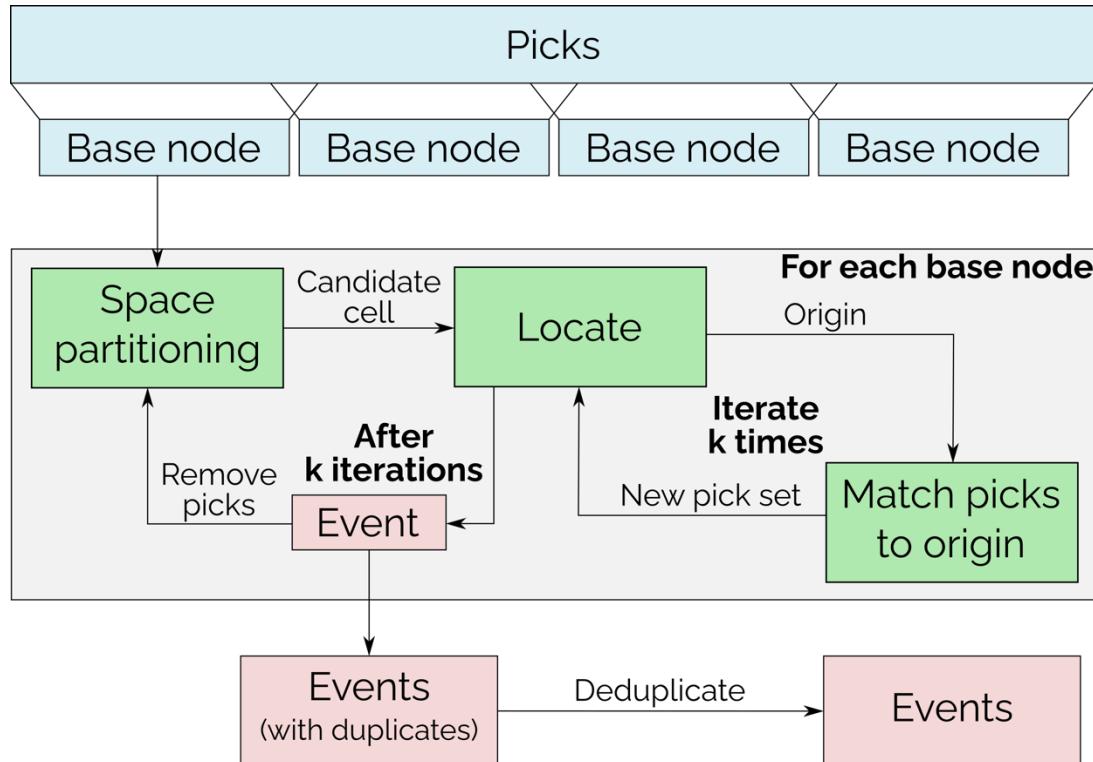


GaMMA: Gaussian Mixture Model Associator



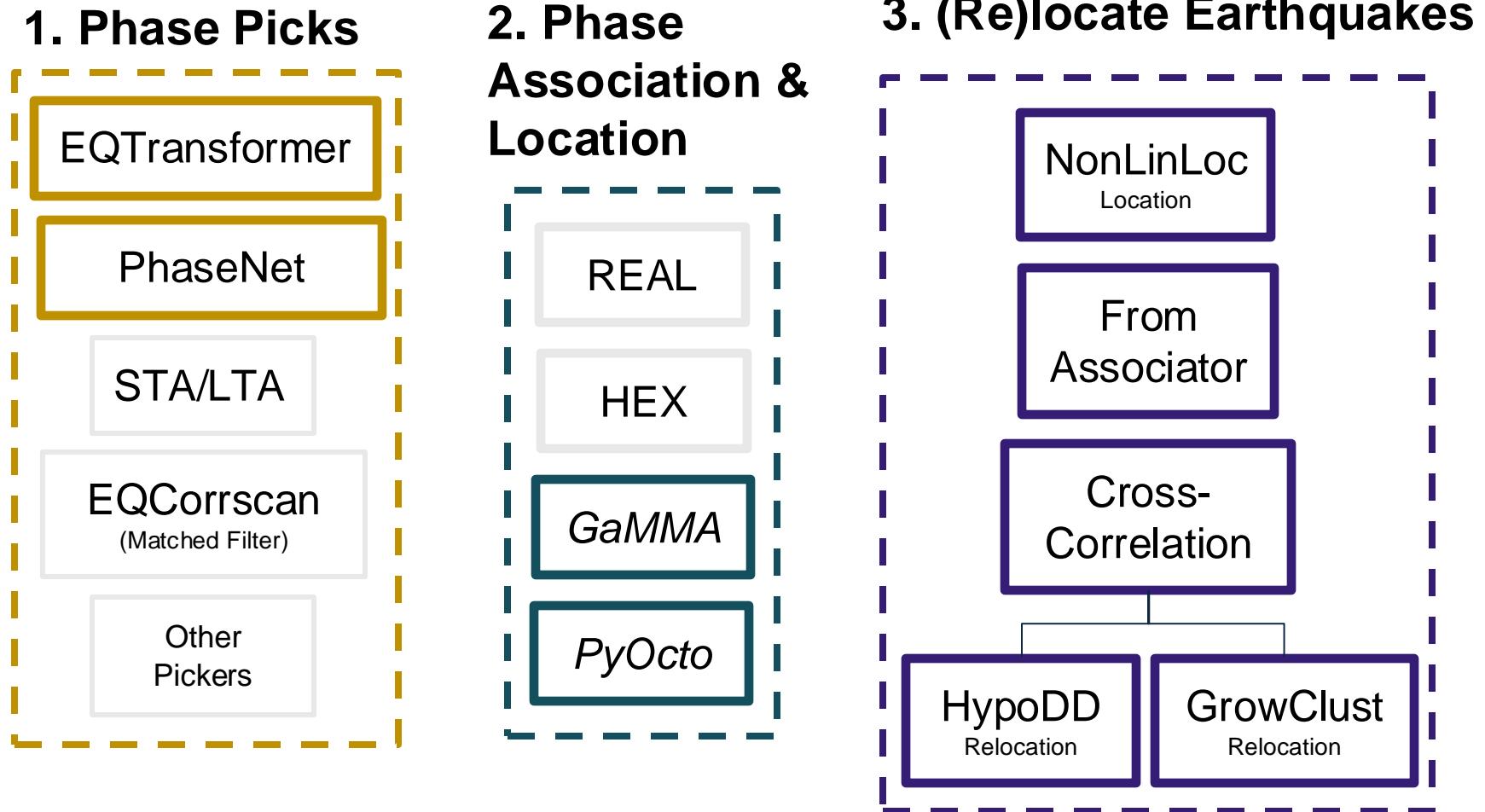
- Based on hyperbolic phase association that follows the physics of wave propagation in a homogeneous medium.
- The method interprets the picks as a Gaussian mixture, with each event being a different mixture component.
- GaMMA uses DBSCAN (Ester et al., 1996) to group picks before applying the EM algorithm to each cluster.
- Has been extended to 1D velocity and 3D velocity models (Ross et al., 2023)

PyOcto: Python associator using Octotree data structure



- Based on the idea of partitioning 4D space-time space into potential origins based on octotree structure.
- Mimics a grid-search associator while only looking at “useful” grid cells.
- Uses 1D velocity structure.
- Achieves fast run times by only exploring promising origin regions, making it a high-throughput phase associator.

Modern workflow



So many options!!

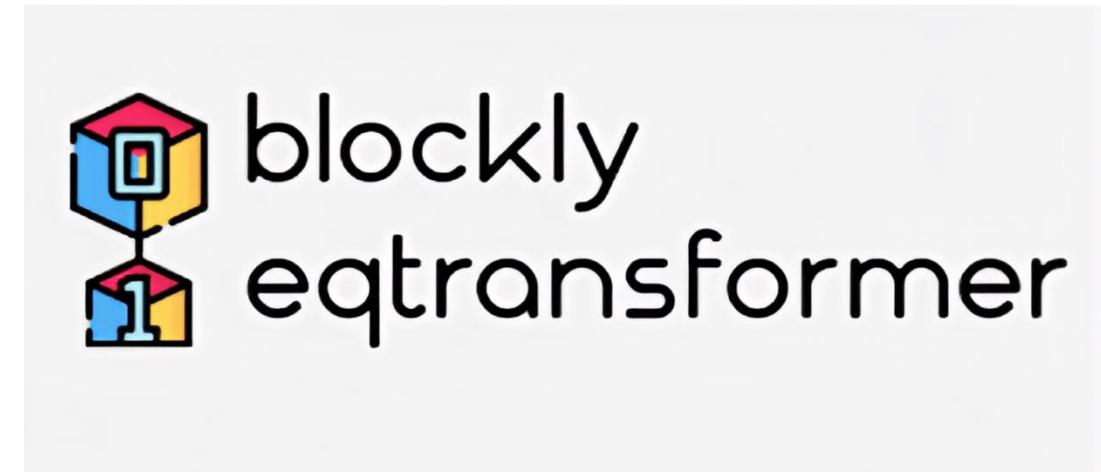
Modern workflow: labelling and (re)training



ML platform in seismology for:

- Retrieving raw waveforms from online data centers
- Customizing automation modules
- Processing and augmenting data
- Annotating by online reviewed catalog
- Visualizing data distribution

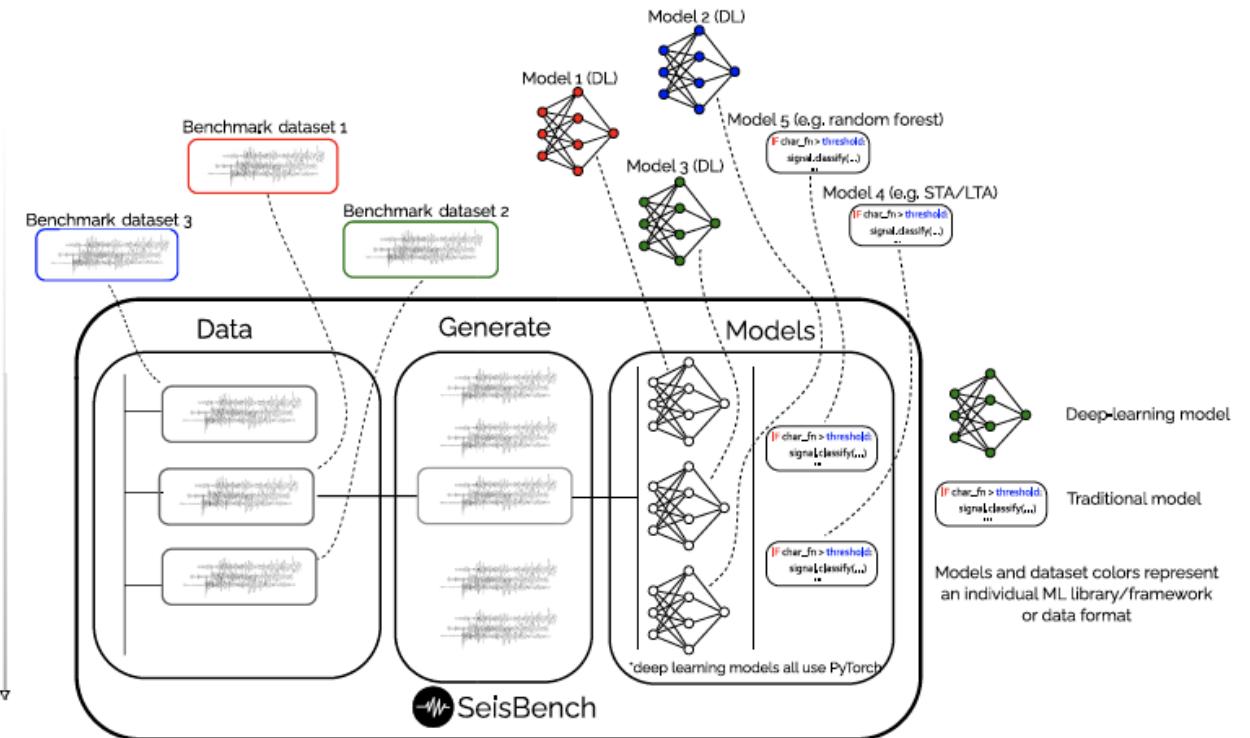
Mai and Audet (2022)



- No-code, deep learning approach using the EqT model
- Transfer learning is available to extend the phase picking range from P and S phase to additional phase types, e.g., Pn, Pg, Sn, Sg.
- The fine-tuning module customizes EqT model architecture to achieve better performance on specific datasets than currently published models.

Mai et al. (2023)

Modern workflow: SeisBench



- Platform for ML in seismology
- All-in-one solution for ML picker deployment, (re)training, denoising, creating catalogue, etc.

Welcome to SeisBench

Installation and configuration

The SeisBench data format

Benchmark Datasets

SeisBench Model API

Examples

- Dataset basics
- Model basics
- Generator pipelines
- Deploy ML pickers
- Using DeepDenoiser
- Picking depth phases and determining earthquake depth
- Training ML models on seismic data
- Creating a dataset
- Building an event catalog with GaMMA
- Building an event catalog with PyOcto

Contributing to SeisBench

Documentation

Training ML models on seismic data

[Open in Colab](#)

Get started with training deep learning routines (PhaseNet) on a benchmark seismic dataset in SeisBench.

Creating a dataset

[Open in Colab](#)

Learn how to create a dataset in SeisBench, using build-in functions and the obspy FDSN client as data source.

Building an event catalog with GaMMA

[Open in Colab](#)

Learn how to create an event catalog from raw waveforms and the metadata using SeisBench and the GaMMA associator.

Building an event catalog with PyOcto

[Open in Colab](#)

Learn how to create an event catalog from raw waveforms and the metadata using SeisBench and the PyOcto associator.

[Previous](#)

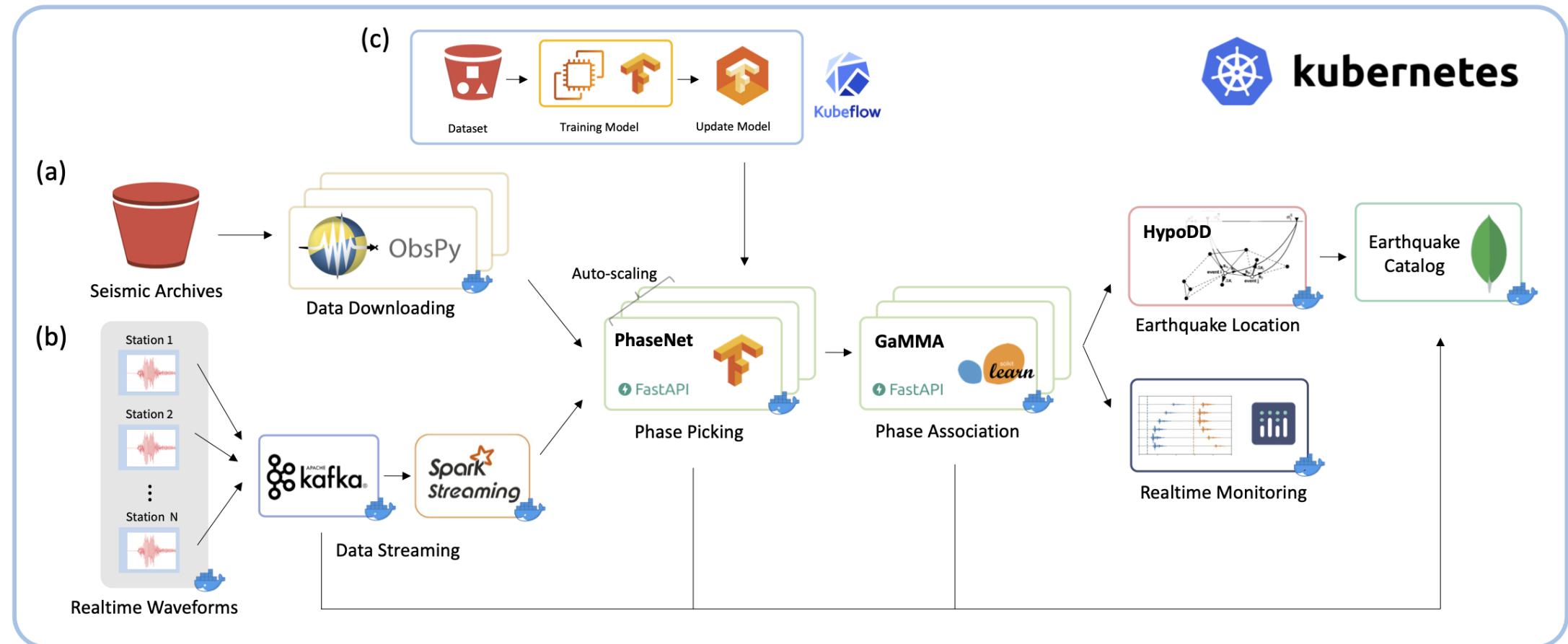
[Next](#)

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Built with [Sphinx](#) using a [theme](#) provided by [Read the Docs](#).

Modern workflow: QuakeFlow

- All-in-one: from seismic data to (real-time) earthquake catalogues
- Cloud-based computing



References

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