CRÉATION D'UNE APPLICATION

ANDROID STUDIO – PREMIER LANCEMENT
CRÉATION D'UN PROJET ANDROID

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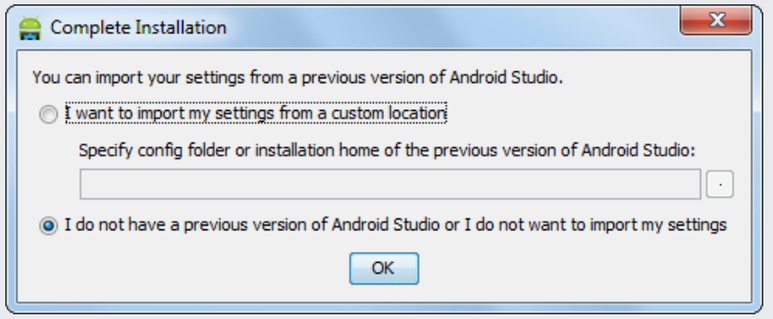
business INFORMATION

1



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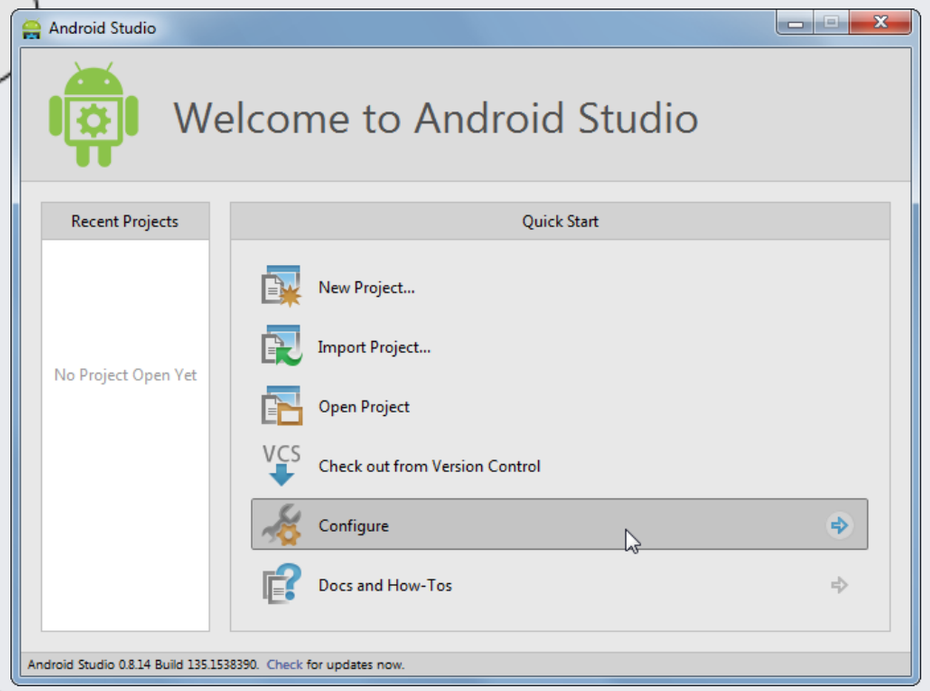

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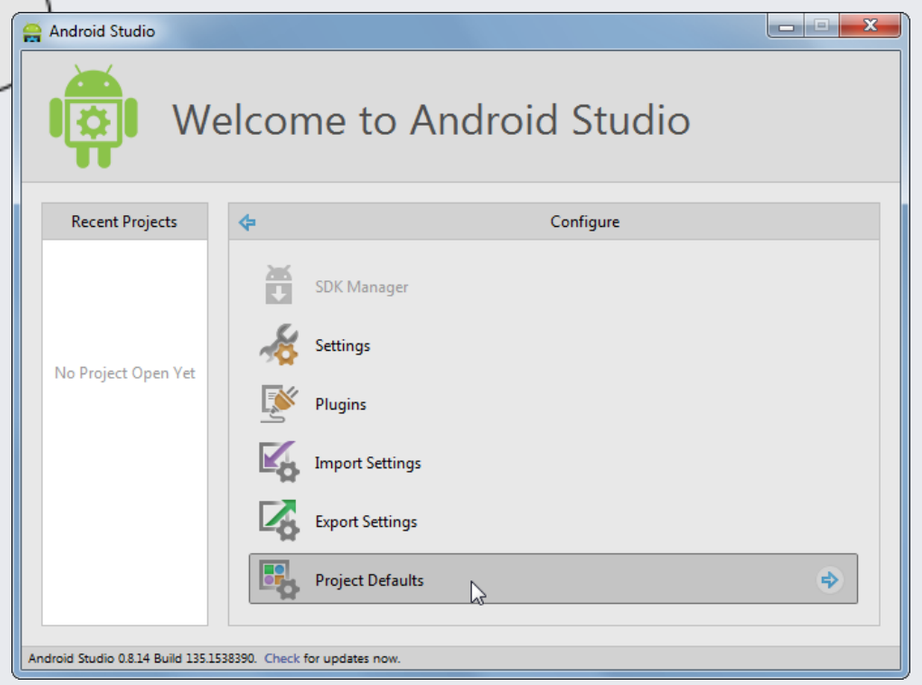

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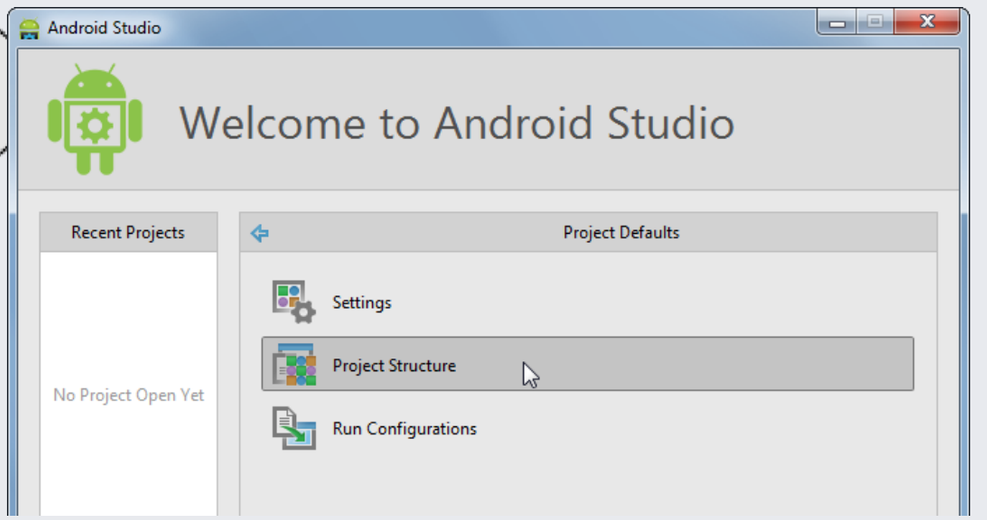

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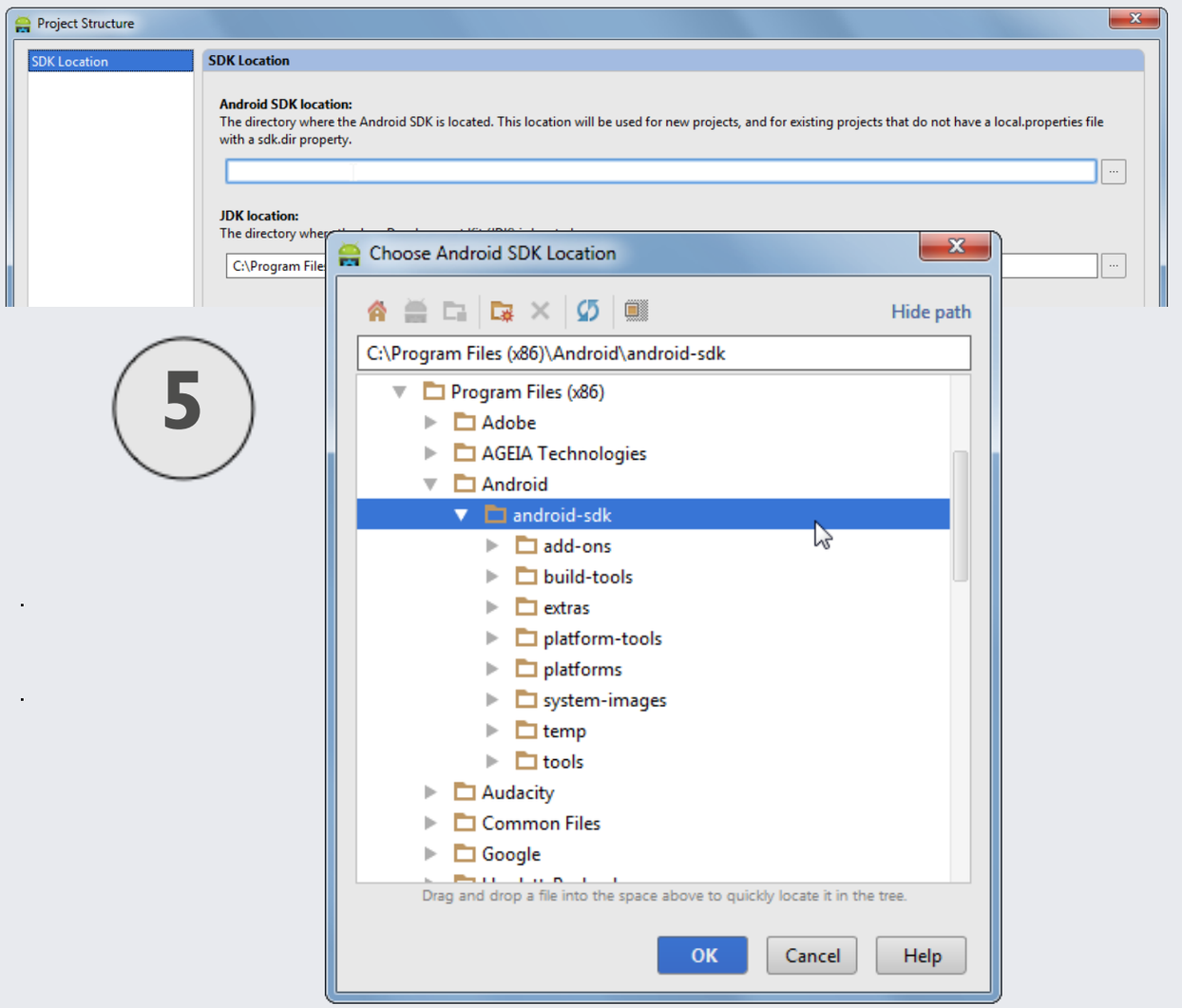

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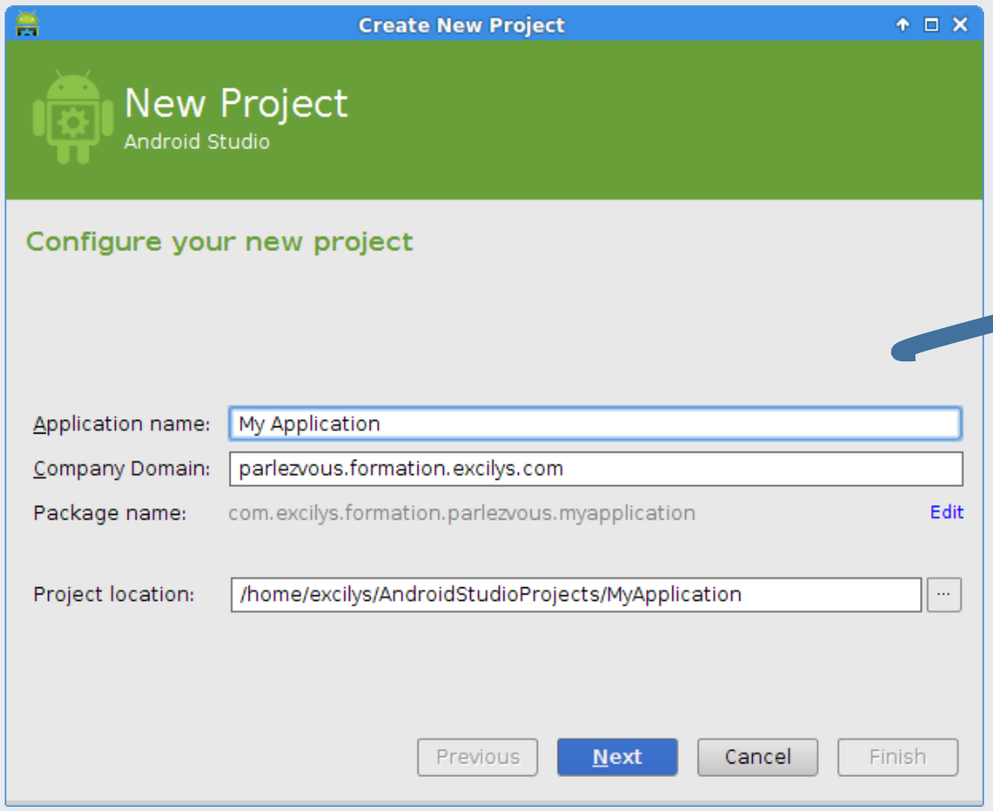
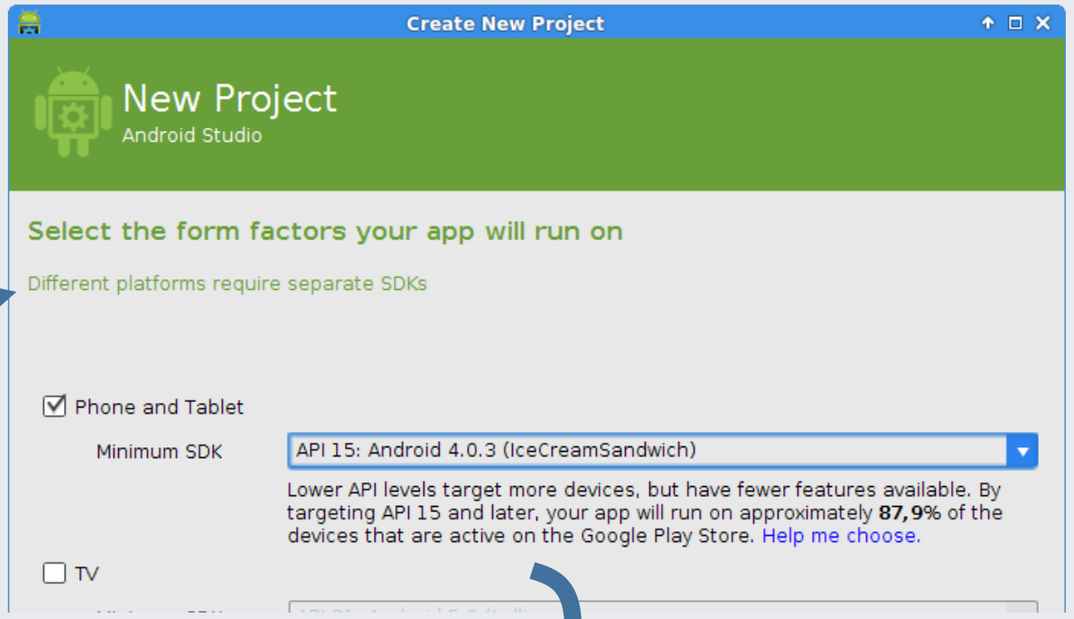
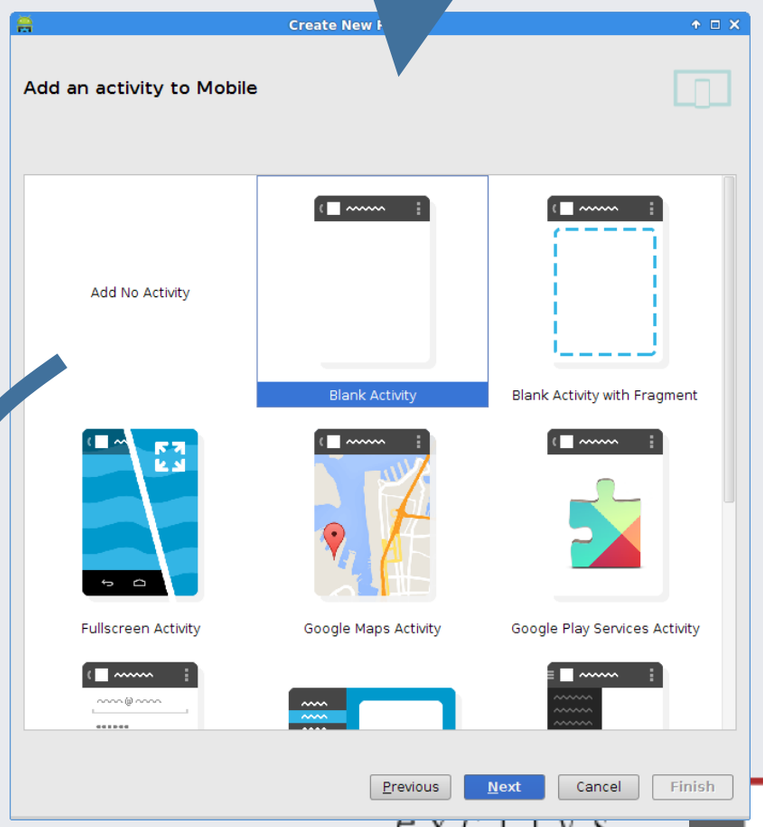
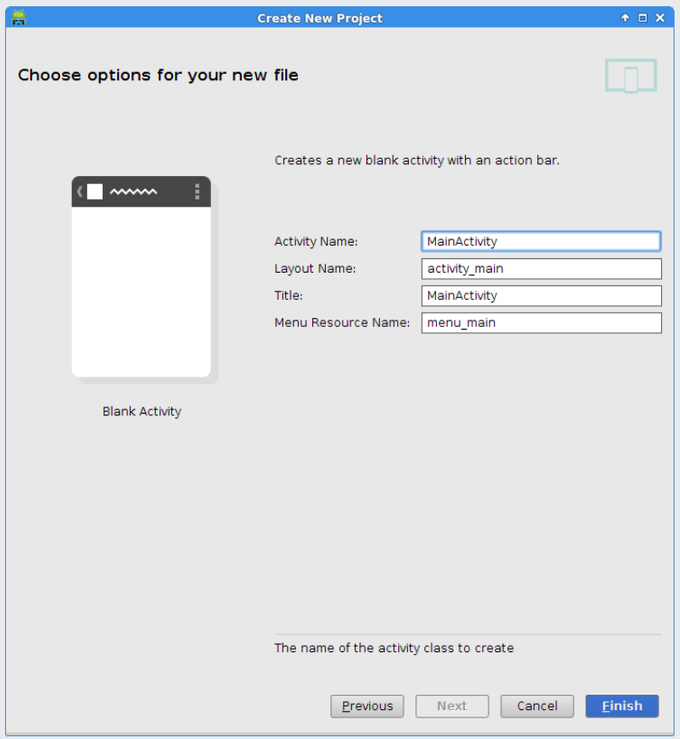
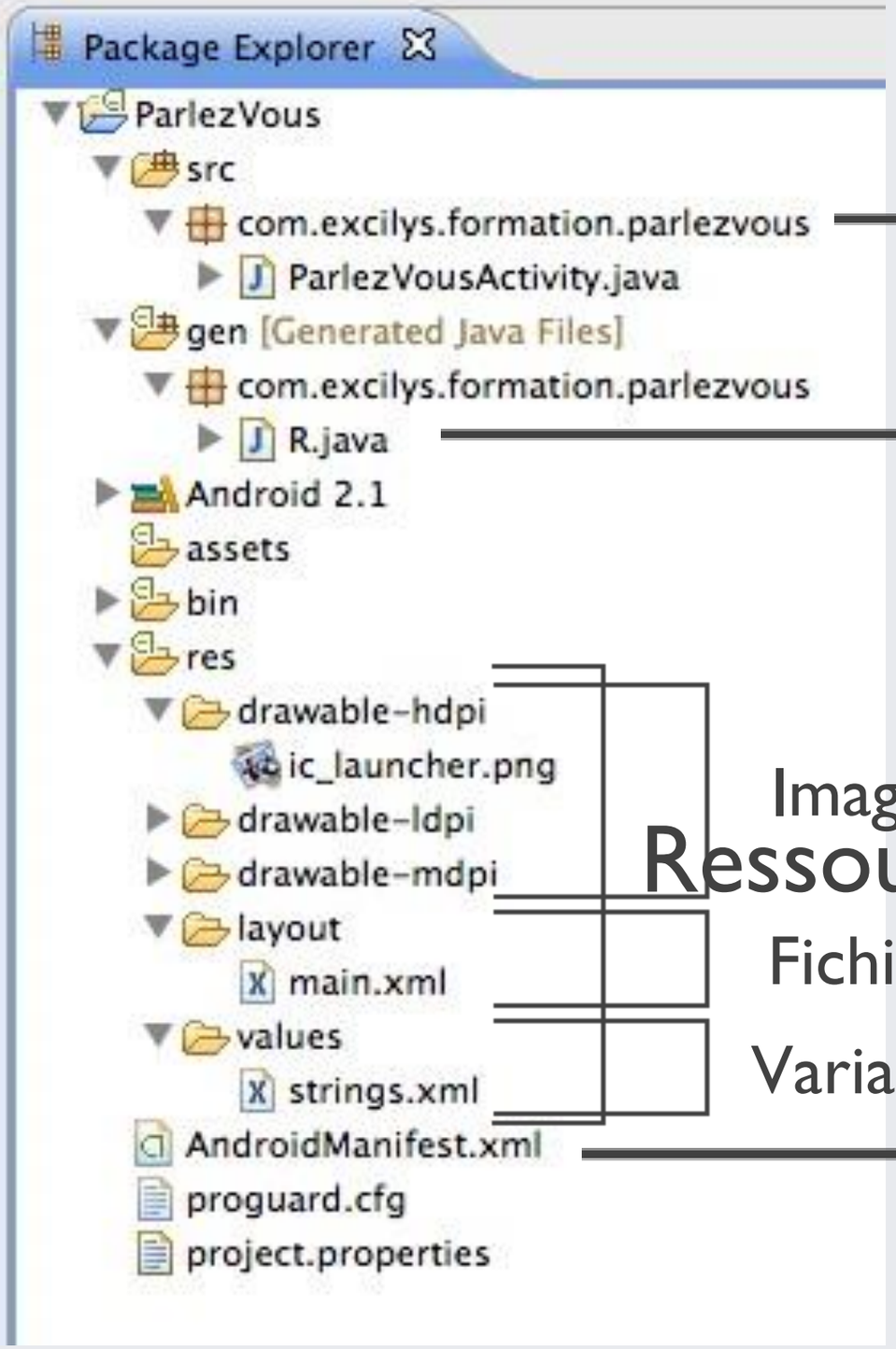
CREER UNE APPLICATION











Code source

Généré

Ressources

Images / Shapes...

Fichiers de layouts

Variables: chaînes / tailles...

Fichier de configuration

ANDROID MANIFEST

FICHIER DE CONFIGURATION

Application

- Permissions
- Activity
- Broadcast receiver
- Services
- ....

```xml
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"
    package="com.excilys.formation.parlezvous"
    android:versionCode="1"
    android:versionName="1.0" >

    <uses-sdk android:minSdkVersion="7" />

    <uses-permission android:name="android.permission.INTERNET" />

    <application
        android:icon="@drawable/ic_launcher"
        android:label="@string/app_name" >
        <activity
            android:name=".ParlezVousActivity"
            android:label="@string/app_name" >
            <intent-filter>
                <action android:name="android.intent.action.MAIN" />

                <category android:name="android.intent.category.LAUNCHER" />
            </intent-filter>
        </activity>
    </application>

</manifest>
```

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