Nicolas Huynh

Embedded software engineer C / Linux

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Paris
France
☎ *+33 675 168 302*
✉ *nico.huynh@gmail.com*
in *Linkedin*
🌐 *github.com/nihuynh*

Work experience

2022-	**Embedded software engineer C / Linux**, *Bouygues Telecom*, France.
2021-2022	**Software Engineer Python**, *Klanik*, Remote.
	Software development of an accounting SaaS
2021	**Technical writer**, *Stormshield*, Remote.
	Technical writer on C Legacy code using Doxygen.
2020	**Software Engineer Python**, *Flyinstinct*, Paris, Internship.
	Built a user interface to display informations collected by cameras during an inspection of an airport runway.
2018	**Design for Escape Game**, *Freelance*, Paris.
	Design and production of puzzles for escape game using 3D printing and laser cut.

Education

2018-2021	**Ecole 42**, Paris.
	Disruptive Software Engineering Program.
2013-2017	**Engineering school**, Lille.
	General engineering school - Major: Mechanical Engineering.
2010-2012	**PCSI Preparatory school**, *HEI*, Lille.
	Two-year intensive program preparing for Engineering school.
2010	**Baccalaureat Major: Mathematics**, *Edgar Poe*, Paris.

Languages and computer skills

Core	C, Python, Rust, Shell/Bash, Makefile, Git
Basics	CI/CD, C++, Latex, Docker, Django, Javascript, PHP, Mathematica
Others	Arduino, Raspberry pi, PCB design (Eagle), CAO, découpe laser, impression 3D
French	Native
English	Fluent (C1)

Miscellaneous

Fall Challenge Coding Game 2020 (top 500eme over 7000), Participation to "24h de l'innovation (2015)", Finalist for the MDF2018 (Best dev of France)

Cooking, climbing, cycling (Paris-Utrecht during summer 2015)

Travel (Asia, Europe), snowboard and video games