

Template 1.1.1 exercise 'Hello World!'

Exercise 1.1.1 submission candidate [1.0.01](#)

Notes: *I've taken the liberty to poke around with rows and dividers to be able to understand how to group and structure things by using only html/bootstrap.*

While testing the added links I realised they were open on 'my own' page so googled how to avoid that, which helped me learn about the <target="_blank"> trick.

Also wanted to learn how to display small icons grouped in two parallel rows inside a container and after poking around and many fails I finally understood the power of row + col. Very excited about this since I now can, theoretically, structure the body of my website to get a feeling of its composition.

Took the liberty to comment out the Course goals button. Didn't delete it in case would be needed later on.

Before submitting I realised the h1 text alignment look weird to the left so googled how to center it in html and was quite straightforward so I took the liberty.

Portfolio & exercise goal

My first exercise goal would be to get a good grasp of html/bootstrap grouping and layout composition. Being able to control how to position and group div elements or images etc so that I get to arrange the website structure at will.

For my first exercise and since I haven't built any websites outside wordpress templates, I'm doing a hybrid of my current/previous career as a game/lead designer on the games industry and my new goals towards becoming an entry level developer.

Commitment

I'm aiming towards a full day work on developing and learning skills but have to coordinate this with the release and promotion of an indie game we've created. Learning how to code should help me better support my partner and developer in setting up quality and playful website as well as to create my own prototypes.

Ultimate CF goal

After many years in the games industry I think is time to learn how to code. I mainly want to see if I have what it takes to step out of product and become a full time developer. Is an ambitious and scary goal but I hope is achievable.