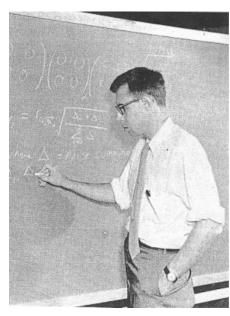
(Artificial) Neural Networks

6.036 Introduction to Machine Learning

Review

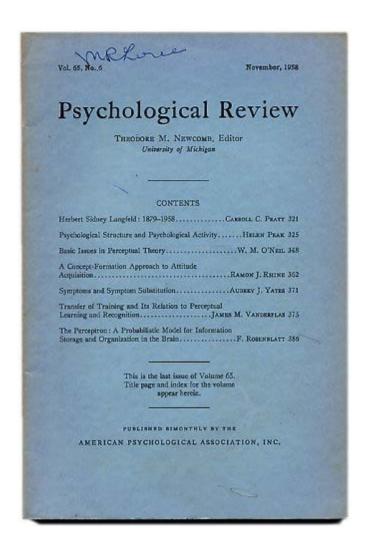
- Linear models/linear regression
 - Can be fit reliably (convex optimization)
 - Model capacity is limited to linear functions
- Non-linear kernel
 - $-\phi(x)$ (nonlinear) feature map
 - Apply linear model to a transformed input $\phi(x)$
 - Yields nonlinear decision boundaries for classification, or nonlinear functions for regression
- Question: How to choose ϕ ?
 - Use generic ϕ
 - Manually engineer ϕ
 - Learn ϕ
 - We give up the convexity of the training
 - We gain an increased model capacity

Perceptrons, 1958

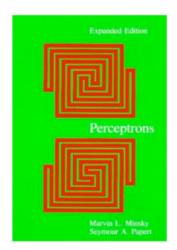


http://www.ecse.rpi.edu/homepag es/nagy/PDF_chrono/2011_Nagy _Pace_FR.pdf. Photo by George Nagy





Minsky and Papert, Perceptrons, 1972















Paperback | \$35.00 Short | £24.95 | ISBN: 9780262631112 | 308 pp. | 6 x 8.9 in | December 1987

Perceptrons, expanded edition

An Introduction to Computational Geometry

By Marvin Minsky and Seymour A. Papert

Overview

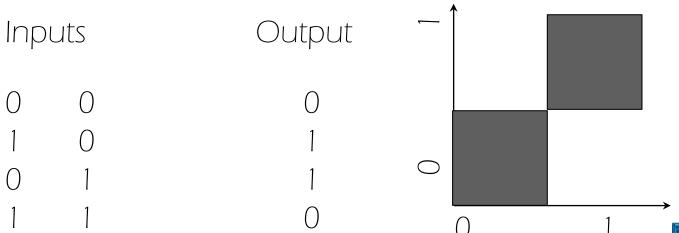
Perceptrons - the first systematic study of parallelism in computation - has remained a classical work on threshold automata networks for nearly two decades. It marked a historical turn in artificial intelligence, and it is required reading for anyone who wants to understand the connectionist counterrevolution that is going on today.

Artificial-intelligence research, which for a time concentrated on the programming of ton Neumann computers, is swinging back to the idea that intelligence might emerge from the activity of networks of neuronlike entities. Minsky and Papert's book was the first example of a mathematical analysis carried far enough to show the exact limitations of a class of computing machines that could seriously be considered as models of the brain. Now the new developments in mathematical tools, the recent interest of physicists in the theory of disordered matter, the new insights into and psychological models of how the brain works, and the evolution of fast computers that can simulate networks of automata have given Perceptrons new importance.

Witnessing the swing of the intellectual pendulum, Minsky and Papert have added a new chapter in which they discuss the current state of parallel computers, review developments since the appearance of the 1972 edition, and identify new research directions related to connectionism. They note a central theoretical challenge facing connectionism: the challenge to reach a deeper understanding of how "objects" or "agents" with individuality can emerge in a network. Progress in this area would link connectionism with what the authors have called "society theories of mind."

Perceptrons

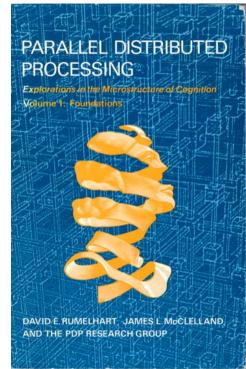
Parallel Distributed Processing, 1986



PDP authors pointed to the backpropagation algorithm as a breakthrough, allowing multilayer neural networks to be trained. Among the functions that a multi-layer network can represent but a single-layer network cannot: the XOR function.

Perceptrons PDP book





LeCun conv nets, 1998

INPUT 32x32

C3: f. maps 16@10x10
S4: f. maps 16@5x5
S2: f. maps 6@14x14

C5: layer F6: layer OUTPUT 120
S4: f. maps 16@5x5
S2: f. maps 6@14x14

C5: layer F6: layer OUTPUT 120
Subsampling Convolutions Subsampling Full connection

Fig. 2. Architecture of LeNet-5, a Convolutional Neural Network, here for digits recognition. Each plane is a feature map, i.e. a set of units whose weights are constrained to be identical.

PROC. OF THE IEEE, NOVEMBER 1998

C1 S7 C3 S4 C5

PROC. OF THE IEEE, NOVEMBER 1998

C1 S7 C3 S4 C5

PROC. OF THE IEEE, NOVEMBER 1998

C1 S7 C3 S4 C5

PROC. OF THE IEEE, NOVEMBER 1998

C2 S7 S7 C3 S4 C5

C3 S4 C5

C4 S7 C3 S4 C5

C5 S7 C3 S4 C5

C6 S7 C3 S4 C5

C7 S7 C3 S4 C5

C8 S7 C3 S4 C5

C9 S7 C3

Fig. 13. Examples of unusual, distorted, and noisy characters correctly recognized by LeNet-5. The grey-level of the output label represents the penalty (lighter for higher penalties).

Neural networks to recognize handwritten digits? yes

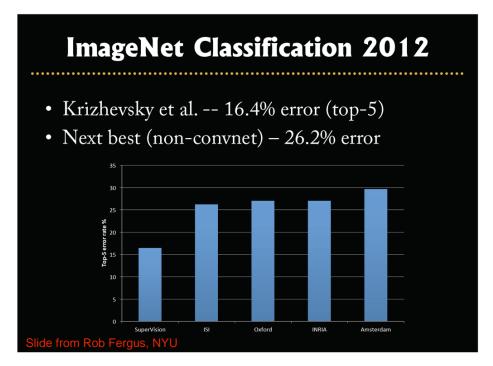
Neural networks for tougher problems? not really

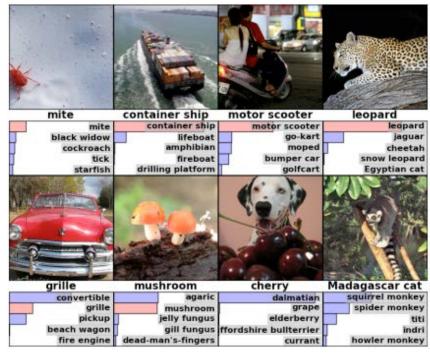
NIPS 2000

- NIPS, Neural Information Processing Systems, is the premier conference on machine learning. Evolved from an interdisciplinary conference to a machine learning conference.
- For the NIPS 2000 conference:
 - title words predictive of paper acceptance:
 "Belief Propagation" and "Gaussian".
 - <u>title words predictive of paper rejection</u>: "Neural" and "Network".

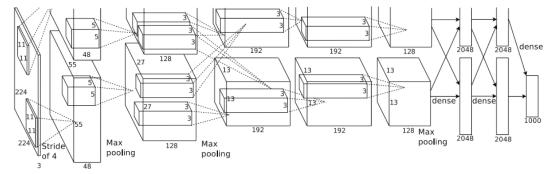
Perceptrons PDP book

Deep Learning





Perceptrons PDP book Krizhevsky, Sutskever, Hinton



Krizhevsky, Sutskever, and Hinton, NIPS 2012

Why do we care?

Self-driving cars

e.g.



(Neural Networks)

Why do we care?

Self-driving cars

e.g.



(Mobileye)

Dialogue systems

e.g.

(Neural Networks)

(Neural Networks)

Why do we care?

Self-driving cars

e.g.



(Neural Networks)

Dialogue systems

amazon echo C.G.

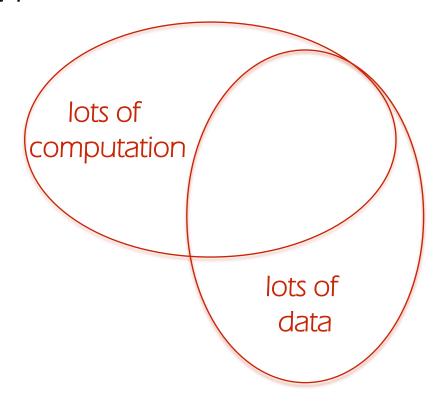
(Neural Networks)

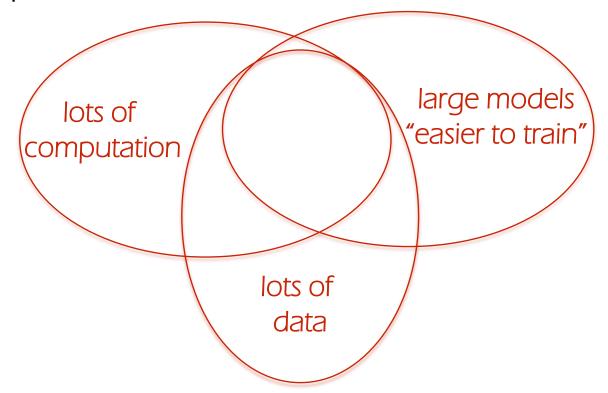
Image understanding

e.g.,
$$h\left(igcircl{ball}{igcircle}
ight)$$
 = A group of people outdoor market

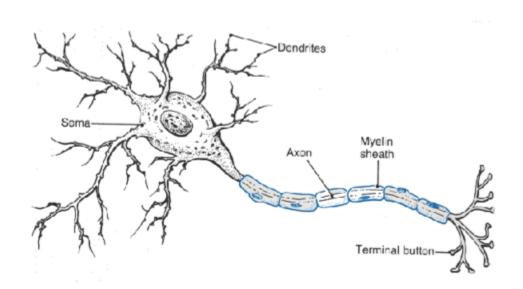
(Neural Networks)

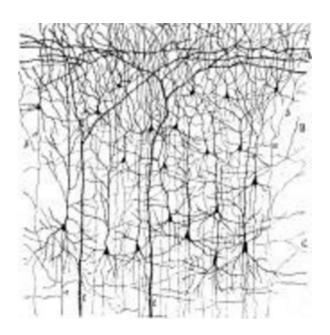




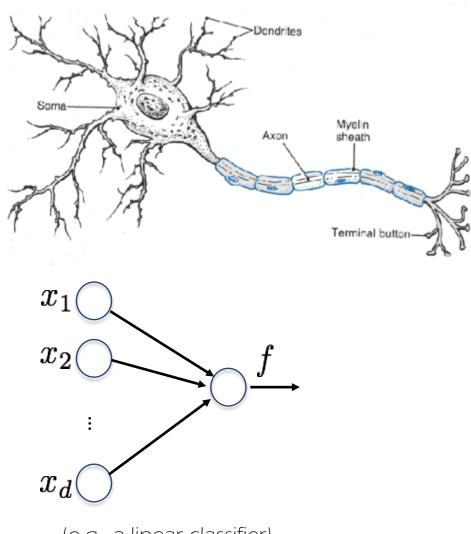


Neural Networks





(Artificial) Neural Networks

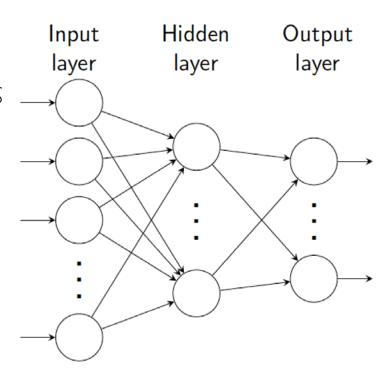






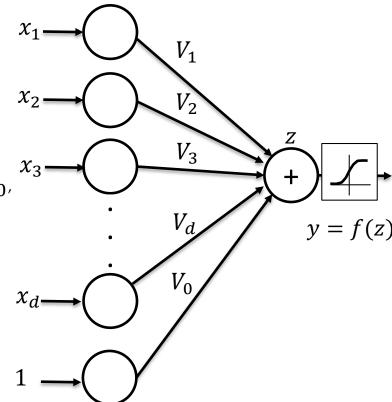
Neural Networks

- Composed of a sequence of layers
- Each layer contains artificial neurons
- Each layer computes some function of the previous layer
- Inputs mapped in a feed-forward fashion to output
- For now, feed-forward model (no cycles)



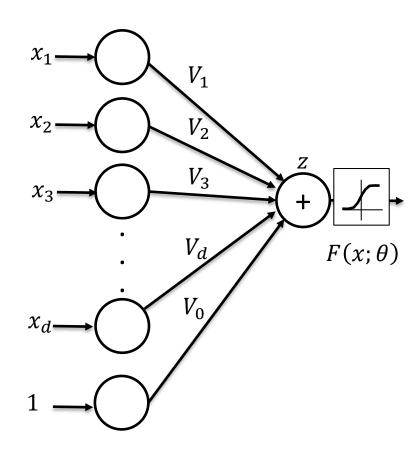
An Individual Neuron

- Input: vector \mathbf{x} (size d×1)
- Unit parameters: $\theta = \{V, V_0\}$
 - weights V_i (size d×1)
 - bias V_0
- Unit activation: $z = \sum_{i=1}^{d} x_i V_i + V_0$
 - You can think of a bias V_0 as weight V_0 , connected to a constant input 1
- Activation function: f(z)
 - e.g., $f(z) = \tanh(z) = \frac{e^z e^{-z}}{e^z + e^{-z}}$
- Output:y = f(z)



Simplest Neural Network

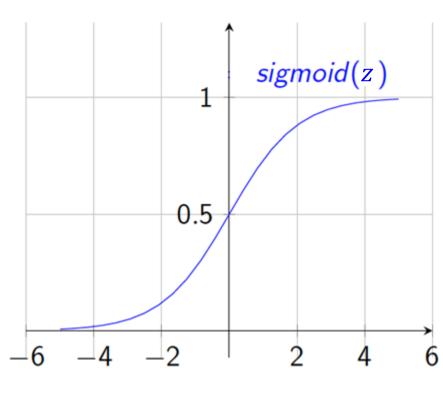
- A linear classifier
- Input: vector \mathbf{x} (size d×1)
- Layer parameters: $\theta = \{V, V_0\}$
 - weights V_i (size d×1)
 - bias V_0
- $z = \sum_{i=1}^{d} x_i V_i + V_0 = x \cdot V + V_0$
- Activation function: f(z) = z
- Output: $F(x; \theta) = f(z) = z$



Non-linearities: sigmoid

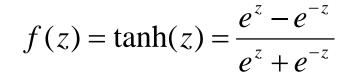
- Interpretation as a ring rate of neurons
- Bounded between [0,1]
- Saturation for large positive and negative inputs
- Gradients go to zero
- Outputs centered at 0.5
- Not used in practice

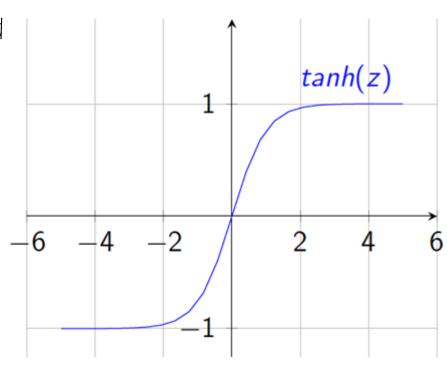
$$f(z) = sigmoid(z) = \frac{1}{1 + e^{-z}}$$



Non-linearities: tanh

- Saturation for large positive and negative inputs
- Gradients go to zero
- Outputs centered at 0
- Preferable to sigmoid tanh(z) = 2sigmoid(2z) 1





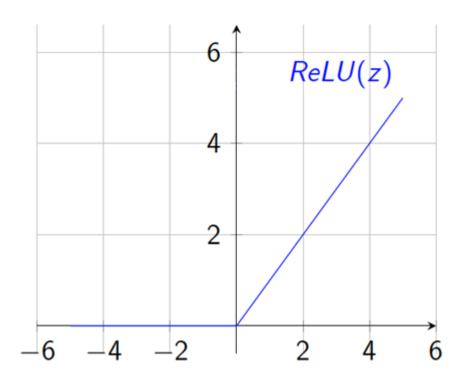
Non-linearities: Rectified Linear (ReLU)

- Unbounded output (on positive side)
- Efficient to implement:

$$f'(z) = \frac{df}{dz} = \begin{cases} 0 & z < 0 \\ 1 & z \ge 0 \end{cases}$$

- Also seems to help convergence
- Drawback: if strongly in negative region, unit is dead forever (no gradient).
- Default choice: widely used in current models

$$f(z) = \max(z,0)$$

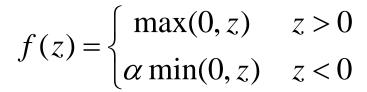


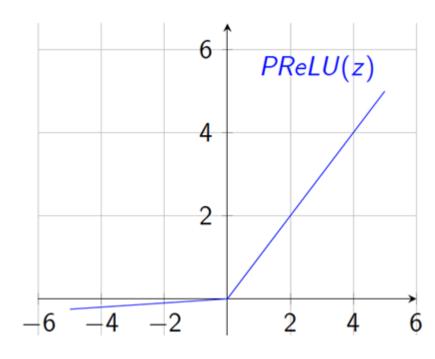
Non-linearities: Leaky ReLU

•
$$\alpha$$
 is small (e.g. 0.02)

$$f'(z) = \frac{df}{dz} = \begin{cases} -\alpha & z < 0\\ 1 & z > 0 \end{cases}$$

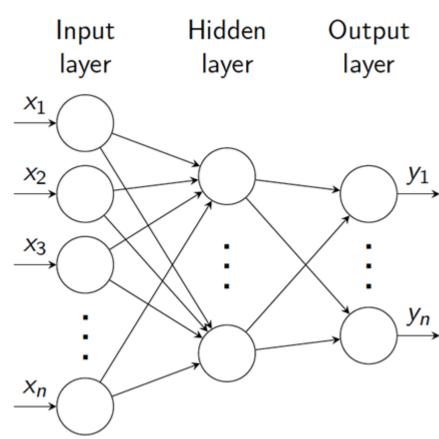
- Also known as parametric ReLU (PReLU)
- Has non-zero gradients everywhere (unlike ReLU)





Multiple Layers

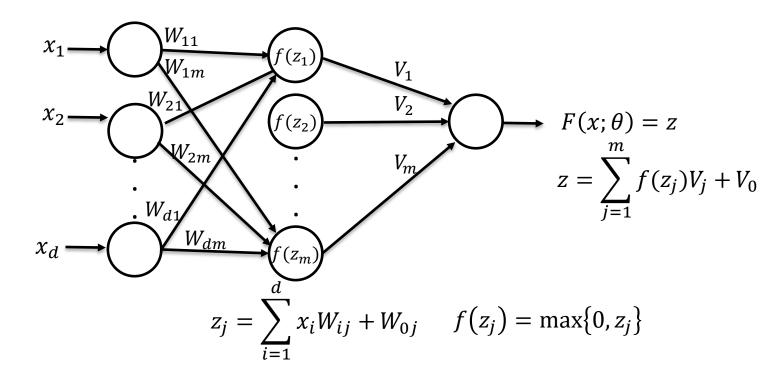
- Neural networks are composed of multiple layers of neurons.
- Acyclic structure. Basic model assumes full connections between layers.
- Layers between input and output are called hidden.
- Various names used:
 - Artificial Neural Net (ANN)
 - Multi-layer Perceptron (MLP)
 - Fully-connected network



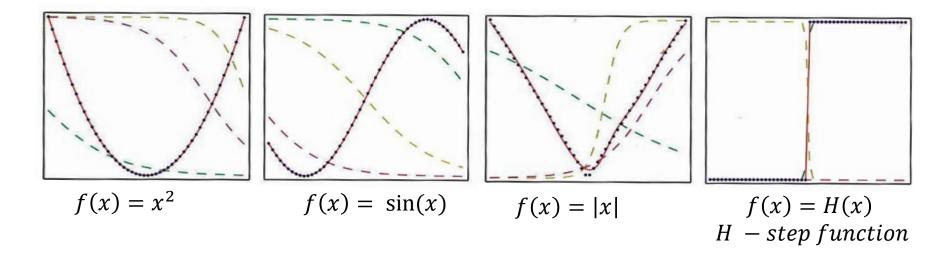
Example: 2-Layer Neural Network

- By convention, # of layers is: # of hidden layers + output,
 - e.g., 2-layer model has 1 hidden layers.
- Parameters:

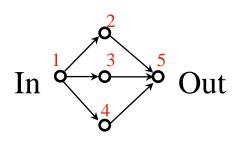
$$- \theta = \{W_{ij}, W_{0j}\} \& \{V_j, V_0\}$$



Representational Power of 2-layer Networks

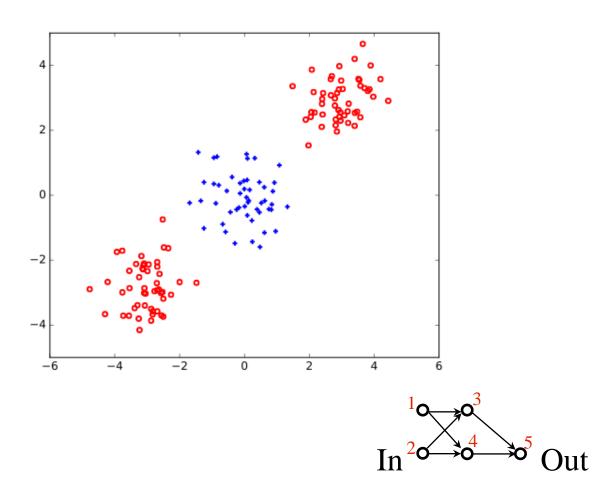


- Two-layer network
 - 1 input, 3 hidden units, 1 output
- 50 training points (sampled uniformly)
- Result
 - Red curve (predicted value)
 - Dashed curves (hidden unit outputs)

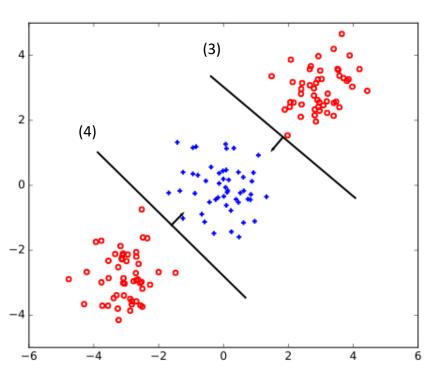


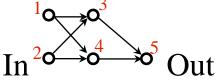
$$z_5 = \sum_{i=2}^{i=4} w_{i5} \tanh(w_{1i}z_1 + w_{0i})$$

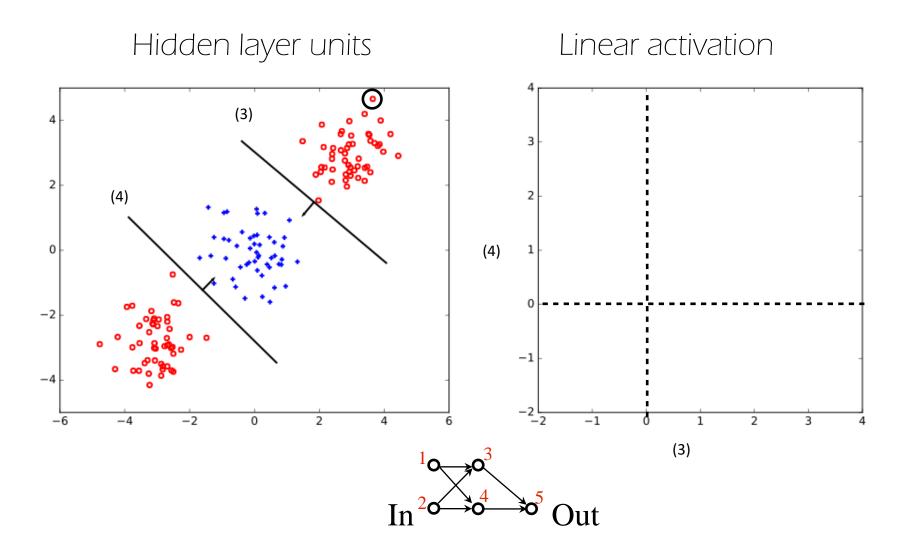
Example Problem

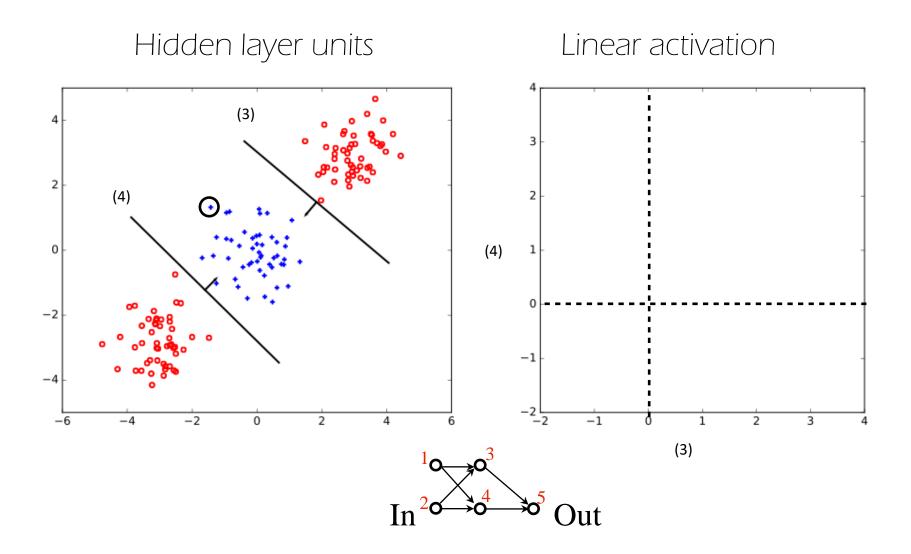


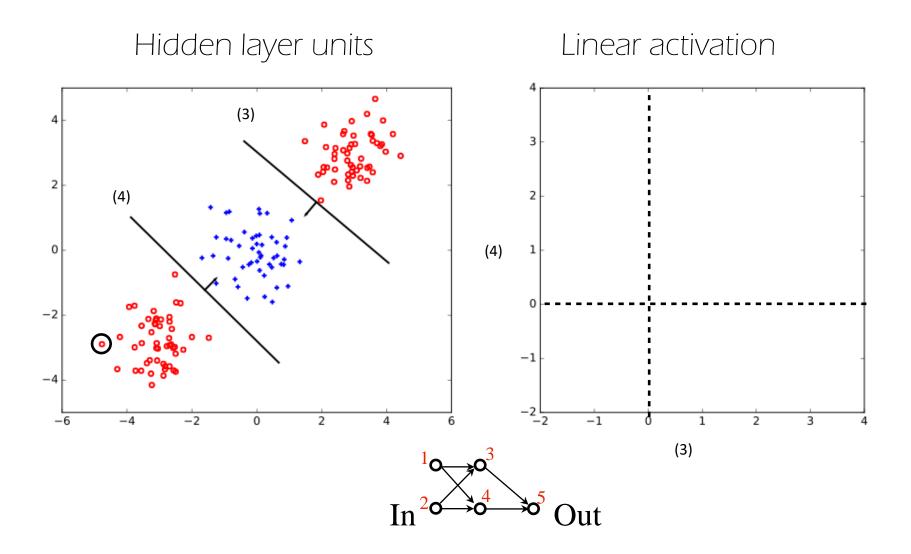
Hidden layer units

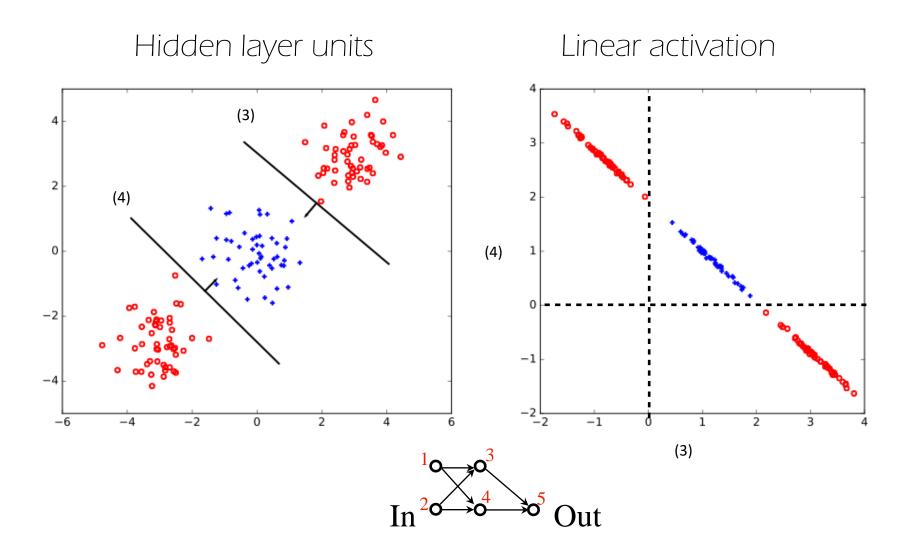


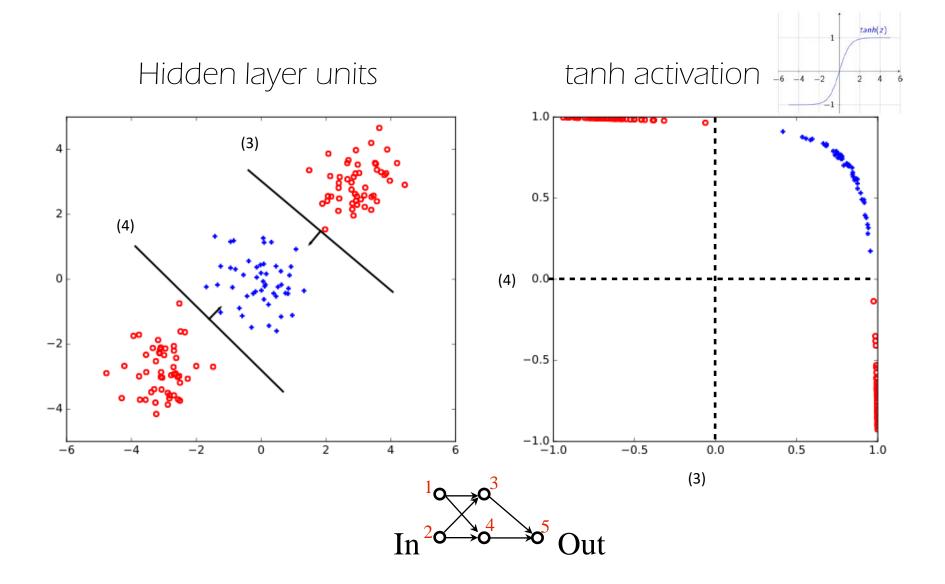


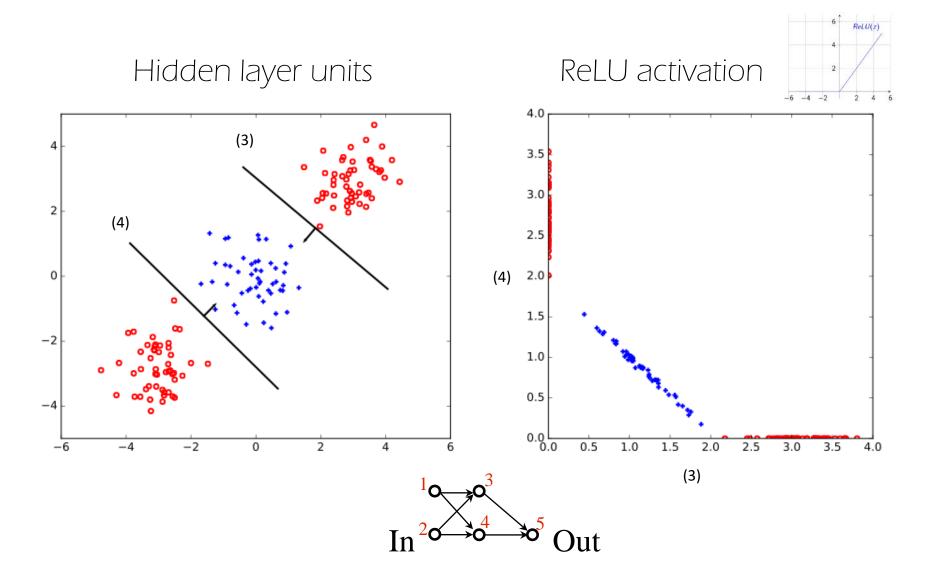






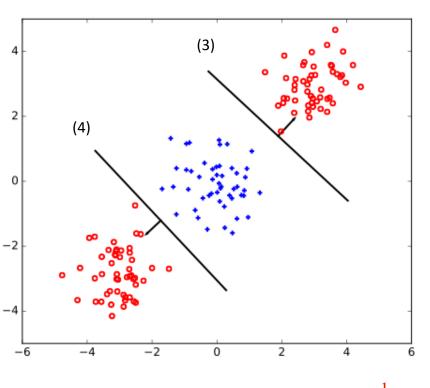


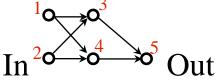




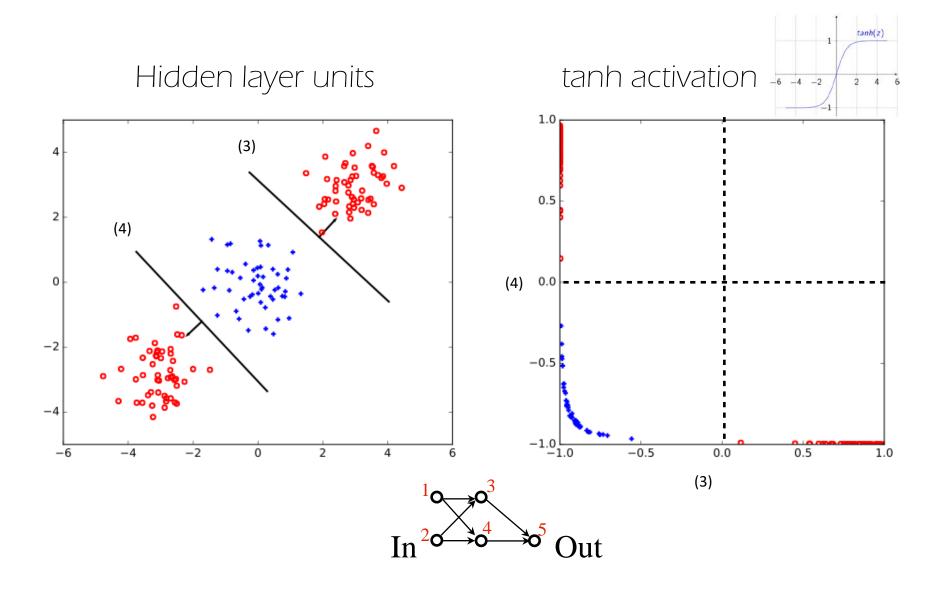
Does orientation matter?

Hidden layer units

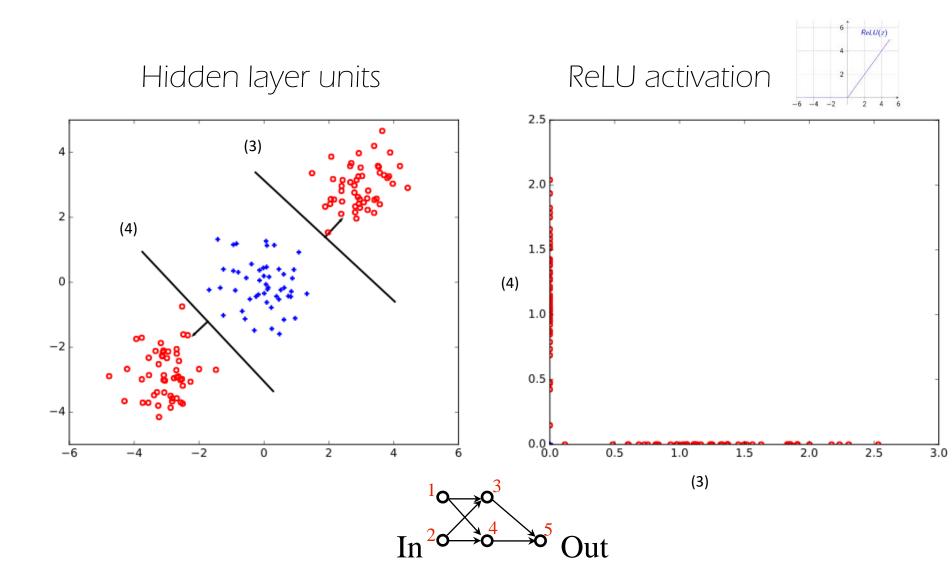




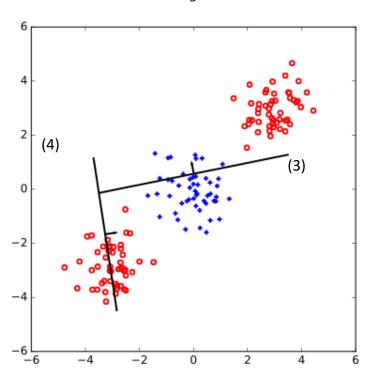
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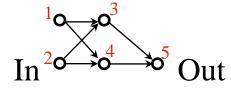


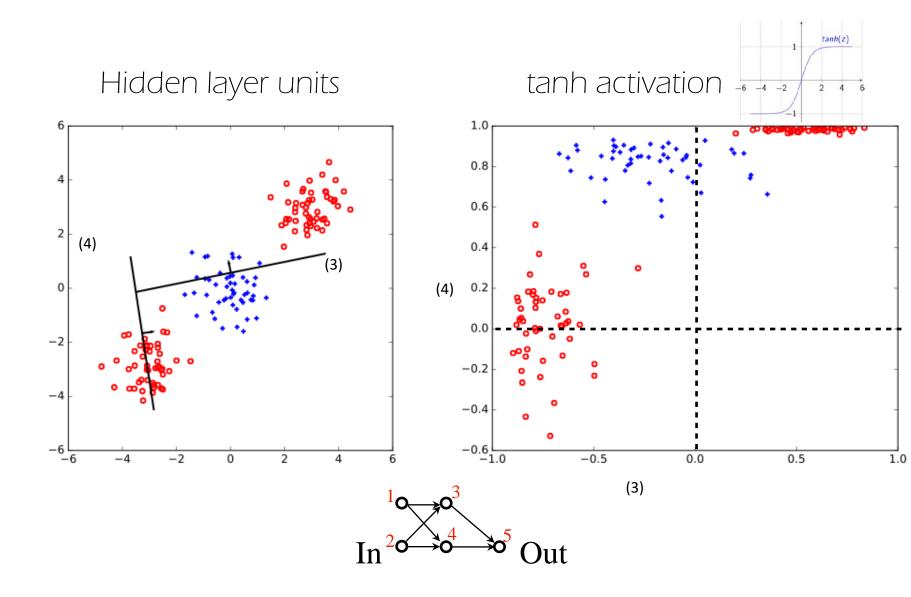
Does orientation matter?



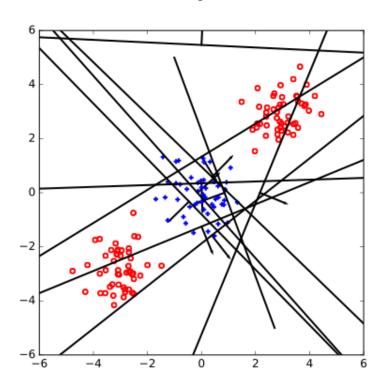
Hidden layer units



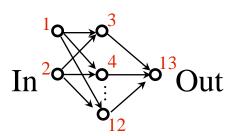




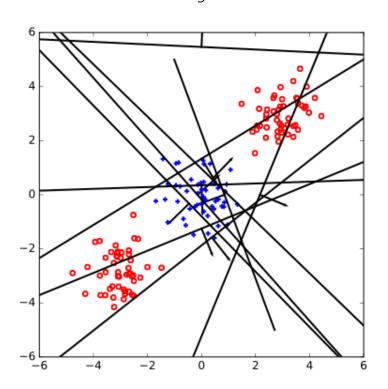
Hidden layer units



(10 randomly chosen units)

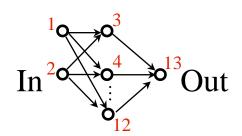


Hidden layer units

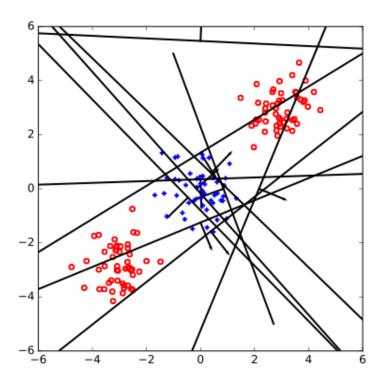


(10 randomly chosen units)

Are the points linearly separable in the resulting 10 dimensional space?



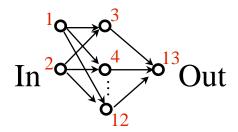
Hidden layer units



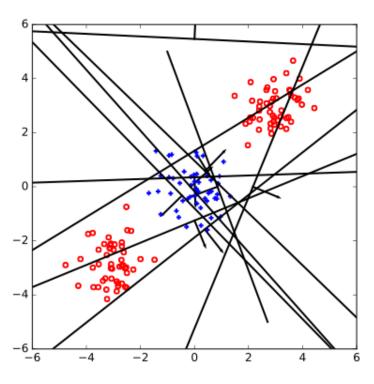
(10 randomly chosen units)

Are the points linearly separable in the resulting 10 dimensional space?

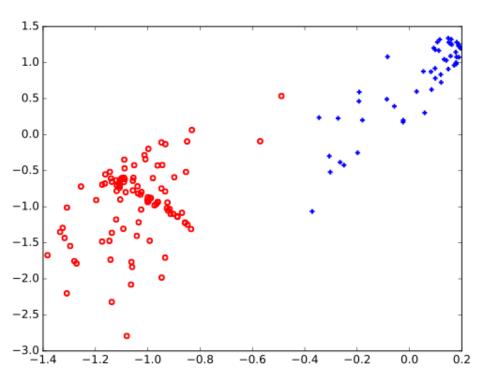
YES!



Hidden layer units



(10 randomly chosen units)



what are the coordinates??

Summary

- Representation for feedforward neural networks
 - Input, hidden layers, output
 - Parameters/weights
 - Activation functions
- How to use a neural network for a classification problem
- Next lecture:
 - Training neural networks
 - Convolutional neural networks