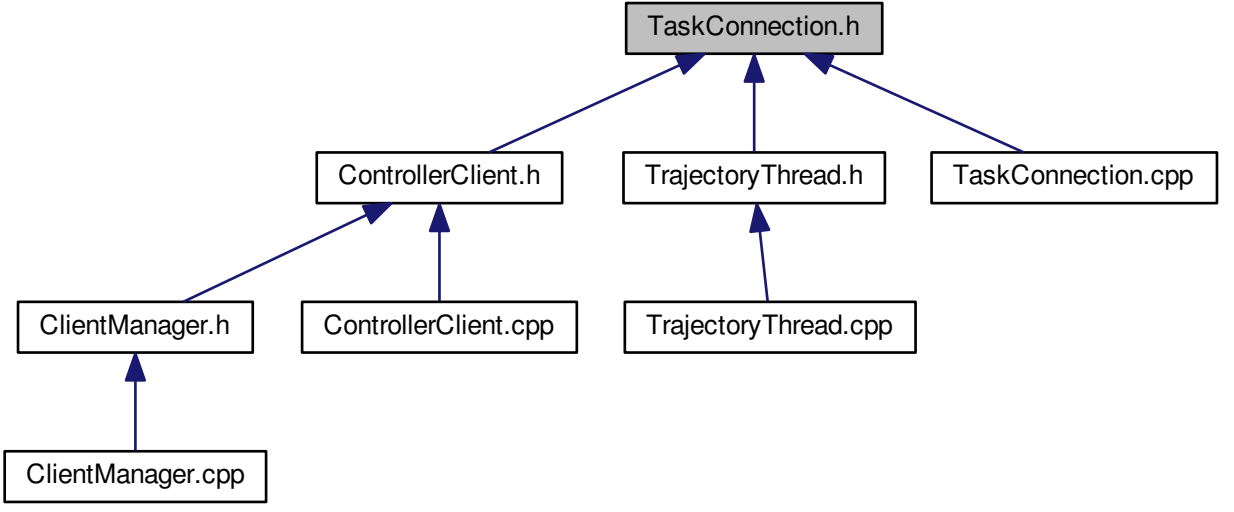
TaskConnection.h
ControllerClient.h
TrajectoryThread.h
TaskConnection.cpp
ClientManager.h
ControllerClient.cpp
TrajectoryThread.cpp
ClientManager.cpp