Hooks

What are Hooks?

- With hooks we can add special feature to react components
- Managing data (state) with useState.
- Doing something when the component updates (side effects) with useEffect.

States in the lifecycle of an app

1. UI State

Controls what the user sees on the screen (e.g., a loading spinner, showing/hiding a modal).

Example:

- o Is the button disabled?
- o Is a dropdown open?

2. Data State

Stores the actual data your app works with (e.g., a list of tasks, user input).

Example:

- O What's typed in the search bar?
- The list of items fetched from an API.

3. Communication State

Tracks interactions with the outside world (e.g., API request status, online/offline status).

Example:

- o Is the API call in progress?
- o Did the data load successfully?

4. Session State

Tracks the user's current session (e.g., logged-in user details).

Example:

- Who is the current user?
- O What's in the shopping cart?

useState Hook

- Managing component state with useState.
- Examples: Counter, Input fields.

useEffect Hook

- Adding side effects with useEffect.
- Dependency array and lifecycle behavior.

USESTATE HOOK

```
const [state, setState] = useState(initialState);
state: The current state value.
setState: Function to update the state.
initialState: The initial value of the state.
Example: Counter component
import React, { useState } from "react";
function Counter() {
 const [count, setCount] = useState(0);
 return (
       <div>
       <h2>Counter: {count}</h2>
       <button onClick={() => setCount(count + 1)}>Increment</button>
       <button onClick={() => setCount(count - 1)}>Decrement</button>
       <button onClick={() => setCount(0)}>Reset</button>
       </div>
);
```

export default Counter;

Here we can have a default value of count, and update it with setCount, then display the new, updated value of count.

useEffect

Runs some code when the component renders or updates (e.g., fetching data or logging).

```
import React, { useState, useEffect } from "react";
function Logger() {
  const [value, setValue] = useState("");

  useEffect(() => {
      console.log("Value changed to:", value);
  }, [value]); // Runs only when 'value' changes

return (
      <input
      type="text"
      value={value}
      onChange={(e) => setValue(e.target.value)}
      />
    );
}
```