Modern DevOps Practices on IBMi

Practical Guide

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Pre-requisites

- 1. A GitHub Account
- 2. VS Code Editor
- 3. An IBM i server running 7.2 or above
- 4. Some patience and desire to learn something new.

Connect to IBMI from VS Code

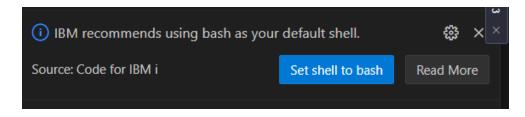
because, it is easy to execute shell commands and edit IFS files in VS Code!

- Connect to IBMI via VS Code. You should knew that now already. If not, check this link and come back here once you
 have connected your IBMi.
- Enter Ctrl + Shift + J (once connected to the IBM I via VS Code) and select PASE terminal.

Set Shell to BASH

because, the default shell is very limiting and irritating!

Either set it via VS Code.



OR

Enter the below command in the PASE terminal. Don't forget to replace cecuser with your username

/QOpenSys/pkgs/bin/chsh -s /QOpenSys/pkgs/bin/bash cecuser

Set Open Source path/env variables

because, we need to tell the IBMI where to locate the open source linux commands.

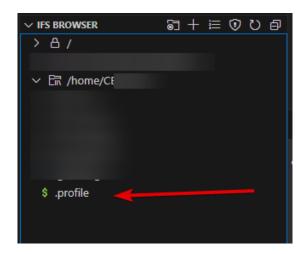
In order to be able to run the linux commands without specifying the location of the command, we have to setup the Open Source Path/Environment Variables. Do the below steps to do so.

Setup for PASE/SSH terminal

Follow the below steps if you decide to run the applications from the PASE/SSH Terminal

• Navigate to your home folder by entering cd ~

- Enter command touch .profile in order to create a new file called .profile
- Open the file .profile using VS Code's IFS Browser. If you don't see the file, then click on the refresh icon on the top
 right side of the IFS browser panel.



Copy paste the below content on the .profile file.

```
export PATH=/QOpenSys/pkgs/bin:$PATH
export JAVA_HOME=/QOpenSys/QIBM/ProdData/JavaVM/jdk17/64bit
export JENKINS_HOME=/home/CECUSER/jenkins
export GITBUCKET_HOME=/home/CECUSER/gitbucket
source ~/.git-prompt.sh
PROMPT_COMMAND='__posh_git_ps1 "${VIRTUAL_ENV:+(`basename $VIRTUAL_ENV`)}\[\e[32m\]\u\[\e[0m\]@\h:\[\e[33m\]\w\]
```

Explanation:

#1: The open source linux commands are available in the path /QOpenSys/pkgs/bin , so we are appending that location to the already available \$PATH variable.

#2: The default JAVA version in IBMi sometimes would be 8. But Jenkins require version 11 or above. So we will tell IBMi to use the latest version of JAVA (17 in our case) for running Jenkins.

#3: We are setting up the Jenkins' application on a folder called 'jenkins'. It provides better management of application, such as the whole application can be uprooted and planted in another location if required.

#4: Similarly, we are setting the Gitbucket's application on a folder called 'gitbucket'

#5 & #6: This is required for changing the command line prompt to display your "python virtual environment(if activated)" "username", "present working directory" and show the current git branch and git status at all the times.

Create another file called git-prompt.sh by entering the below command.

• Once an empty file is created, open the file in VS Code and copy the entire code from this link and paste it on to the empty file and save it.

Verify the setup

Once the initial setup is complete,

 Open up a new PASE terminal by entering Ctrl+Shift+J. If the shell is set to bash successfully, you should see the below screen

```
v TERMINAL

cecuser@p1325-pvm1:~ $

Terminal started. Thanks for using Code for IBM i

cecuser@p1325-pvm1:~ $
```

• Run the below command to check whether the path variable has been setup correctly.

```
echo -e '\n' $PATH '\n' $JAVA HOME '\n' $JENKINS HOME '\n' $GITBUCKET HOME '\n'
```

```
cecuser@p1325-pvm1:~ $ echo -e '\n' $PATH '\n' $JAVA_HOME '\n' $JENKINS_HOME '\n' $GITBUCKET_HOME '\n'
/QOpenSys/pkgs/bin:/QOpenSys/usr/bin:/usr/ccs/bin:/QOpenSys/usr/bin/X11:/usr/sbin:.:/usr/bin
/QOpenSys/QIBM/ProdData/JavaVM/jdk17/64bit
/home/CECUSER/jenkins
/home/CECUSER/gitbucket
cecuser@p1325-pvm1:~ $
```

Update yum packages

In the PASE Terminal, enter the below command,

```
yum update -y && yum upgrade -y
```

Warning!: You want to run the update with caution as it might break the existing OSS applications. For that reason, it is best to use **chroot** to create separate container for this purpose.

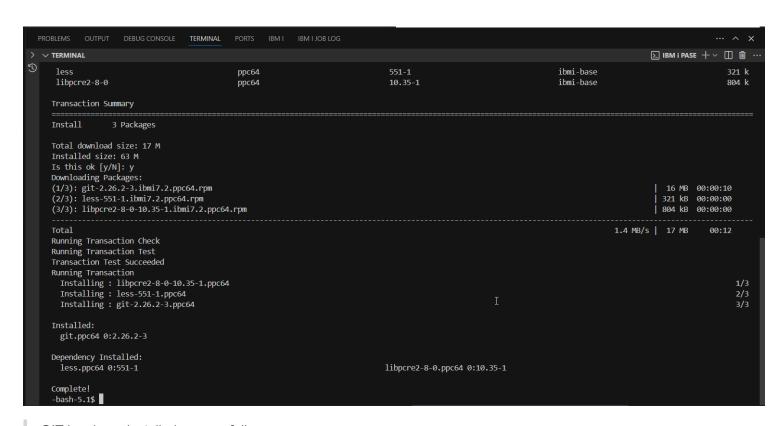
Install



Install GIT

Enter the command below in your PASE terminal.

yum install git -y



GIT has been installed successfully



Setup GITHUB

Let's connect our IBMi with the GitHub and try pushing (a.k.a. updating our sources) directly to the GitHub Repository.

Setup the user name and email for your local git

Enter the commands below

```
git config --global user.name 'Ravisankar Pandian'
git config --global user.email ravisankar.pandian@programmers.io
```

Make sure to enter the email ID that you use to login to your GitHub account

Generate a public/private keypair.

• Enter the below command in your PASE terminal. (make sure to enter the email id that you use in your github account)

```
ssh-keygen -t ed25519 -C "ravisankar.pandian@programmers.io"
```

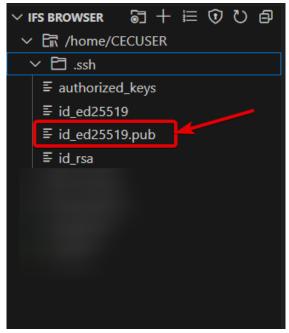
- Hit enter again to save the key pair at the default location itself.
- Hit enter again (no passphrase is required)
- Notice the location of the public key and open it in your VS Code.

```
✓ TERMINAL

  Terminal started. Thanks for using Code for IBM i
  -bash-5.1$ git config --global user.name 'Ravisankar Pandian'
  -bash-5.1$ git config --global user.email ravisankar.pandian@programmers.io
  -bash-5.1$ ssh-keygen -t ed25519 -C "ravisankar.pandian@programmers.io"
  Generating public/private ed25519 key pair.
  Enter file in which to save the key (/home/CECUSER/.ssh/id ed25519):
  Enter passphrase (empty for no passphrase):
  Enter same passphrase again:
  Your identification has been saved in /home/CECUSER/.ssh/id ed25519
  Your public key has been saved in /home/CECUSER/.ssh/id ed25519.pub
  The key fingerprint is:
  SHA256:Pro299XeE8EROIVIIjzJFKbRN2+YG31VgDavnWQ9dqQ ravisankar.pandian@programmers.io
  The key's randomart image is:
  +--[ED25519 256]--+
        .==0....=++
        +*.0..++ 0.
        . 0 *. 0++.
           + + .E=0
           S + .=..+
         0... 0
        .0+ .. . 0
  +----[SHA256]----+
  -bash-5.1$
```

Copy the public key

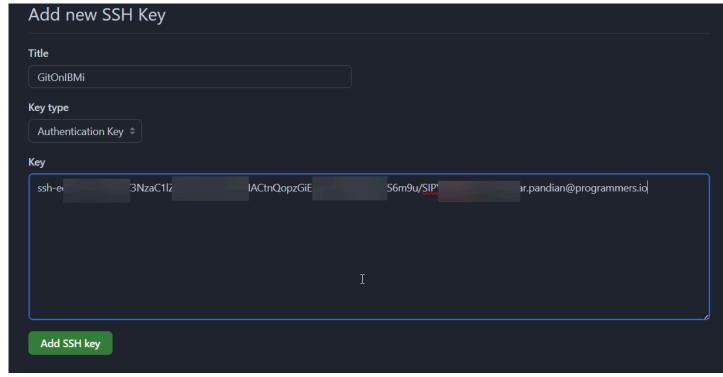
Navigate to the same folder in your VS Code as below and open the public key



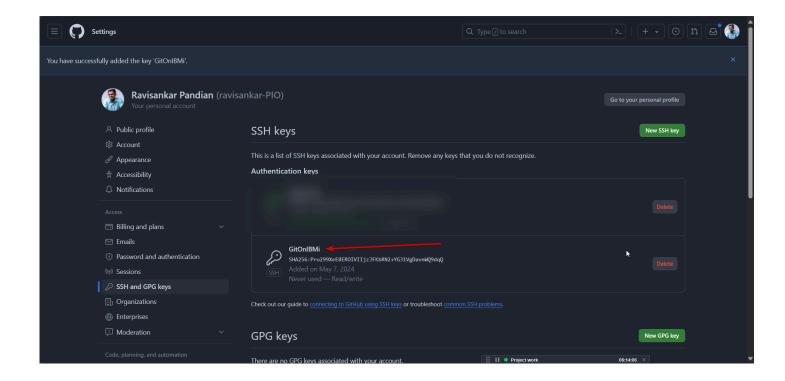
• Copy all the contents of the file. We need to put that into our GitHub account.

Create New SSH Key in your GitHub account

- Open https://github.com/settings/keys and click New SSH Key .
- Enter some title, Select the key type as "authentication key", paste the previously copied public key, and finally select 'Add SSH Key"



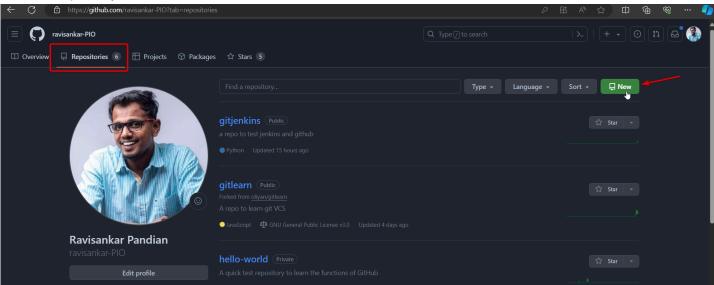
• Once added, you should see the below screen



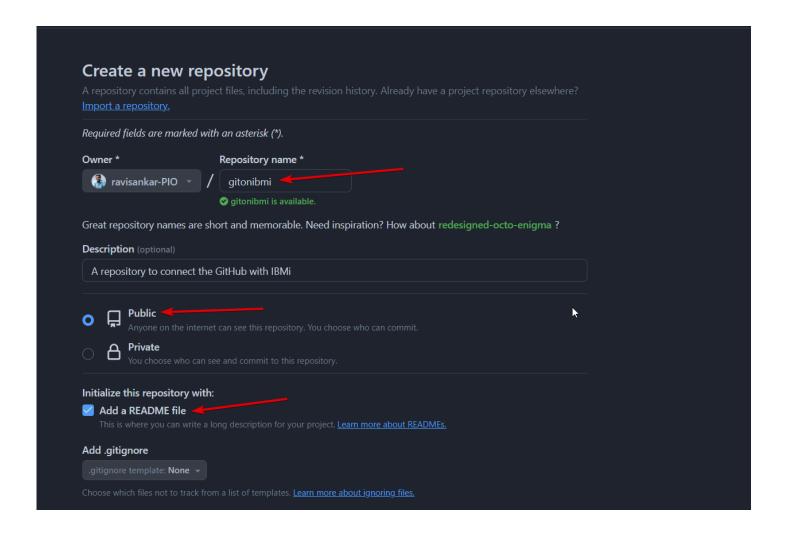
Create a GitHub repository

• Let's create a new empty repository in our GitHub account.

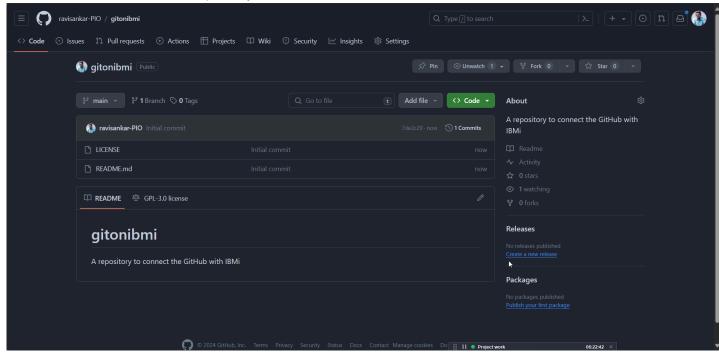
• Click on Repository >> Click New



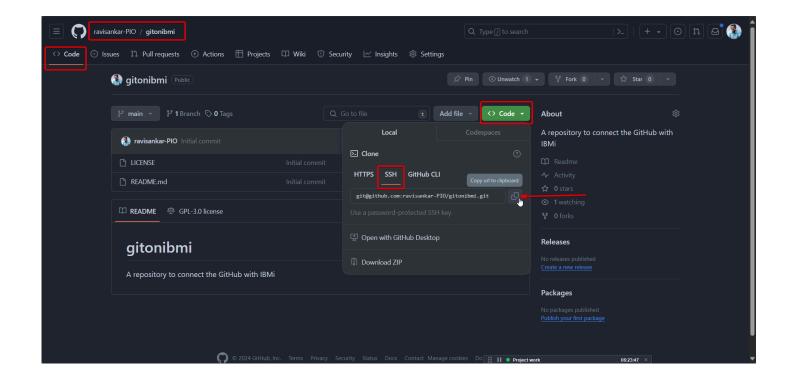
• Enter the repository name, some meaningful description, set it public, add a README.md file and click create repository.



• Nice, we have our own GitHub repository now.



Click on the green <> code button, click on ssH and copy the URL



 FYI: This is the command that I just copied git@github.com:ravisankar-PIO/gitonibmi.git

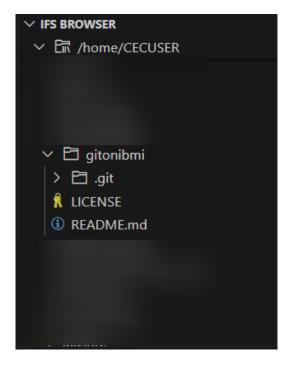
Clone the GitHub Repository to your IBMi

· Go to the PASE Terminal in VS Code and enter

```
git clone git@github.com:ravisankar-PIO/gitonibmi.git
```

Enter yes if it asks for anything about Fingerprint and Keys. Now we have successfully cloned the GitHub Repository to our IBMi's IFS folder.

```
-bash-5.1$ git clone git@github.com:ravisankar-PIO/gitonibmi.git
Cloning into 'gitonibmi'...
The authenticity of host 'github.com (140.82.112.3)' can't be established.
ED25519 key fingerprint is SHA256:+DiY3wvVV6TuJJhbpZisF/zLDA0zPMSvHdkr4UvCOqU.
This key is not known by any other names
Are you sure you want to continue connecting (yes/no/[fingerprint])? yes
Warning: Permanently added 'github.com' (ED25519) to the list of known hosts.
remote: Enumerating objects: 4, done.
remote: Counting objects: 100% (4/4), done.
remote: Compressing objects: 100% (4/4), done.
remote: Total 4 (delta 0), reused 0 (delta 0), pack-reused 0
Receiving objects: 100% (4/4), 12.78 KiB | 3.20 MiB/s, done.
-bash-5.1$
```



Create a simple sqlrpgle program

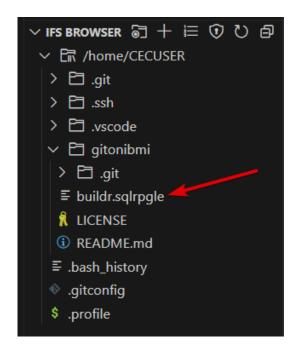
- Let's create an SQLRPGLE program which inserts a record into some file for every time it is called.
- Go to the PASE Terminal in VS Code and enter below command to navigate to our repository folder
 cd gitonibmi
- Now initialize the git repository

git init

• And create a new SQLRPGLE program

touch buildr.sqlrpgle

• Once created, open the same file in your VS Code editor via the IFS Browser.



• Copy paste the below code into the buildr.sqlrpgle file and save it.

```
**free
dcl-s count int(10);
dcl-s note varchar(50);

exec sql SELECT COUNT(*) INTO :count FROM ravi.buildpf;
count += 1;
note = 'Build# ' + %char(count);
exec sql INSERT INTO ravi.buildpf (note) VALUES (:note);

*inlr = *on;
```

Commit the program

• Once you saved the sqlrpgle program, head over to the PASE Terminal and enter the below commands one by one. Read below for explanation

```
git add buildr.sqlrpgle
git commit -m "added build sqlrpgle program"
git push
```

Explanation

- git add => we're telling the GIT that we're adding a new file in our repository. So that it will watch for that file
 for any changes.
- git commit => we're telling the GIT that we want to commit our changes for the previously added/edited files. The commit message describes the purpose of this change. Imagine you're doing a code change, so doing a git commit means you're 100% sure that the code change is right and it can be pushed to the QA/Prod. Once the commit is done, git will take a snapshot of the entire repository and you can access this snapshot anytime (like a time machine).

- git push => we're telling the GIT to push the changes to the remote repository (GitHub). So far the changes
 are done only to the local git (i.e. dev library). Once this is done, the GitHub should reflect the updated
 sources. This is like promoting the sources to the QA/Prod.
- o Tip: between every command, you can check the status by issuing 'git status' command
- Once the changes are pushed, you should see a message like something below

```
-bash-5.1$ git commit -m "added build sqlrpgle program"

[main dcfe0d2] added build sqlrpgle program

1 file changed, 12 insertions(+)

create mode 100644 buildr.sqlrpgle

-bash-5.1$ git push

Enumerating objects: 4, done.

Counting objects: 100% (4/4), done.

Delta compression using up to 32 threads

Compressing objects: 100% (3/3), done.

Writing objects: 100% (3/3), 501 bytes | 501.00 KiB/s, done.

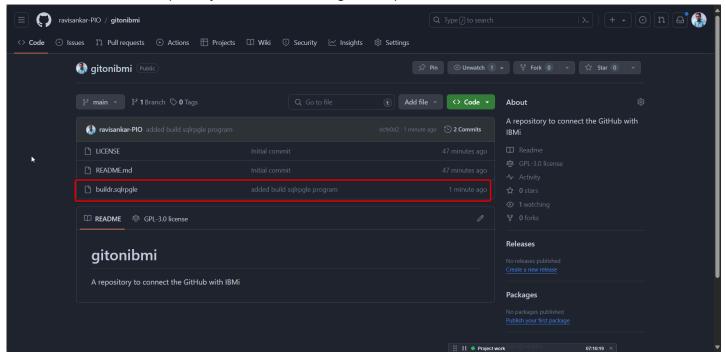
Total 3 (delta 0), reused 0 (delta 0), pack-reused 0

To github.com:ravisankar-PIO/gitonibmi.git

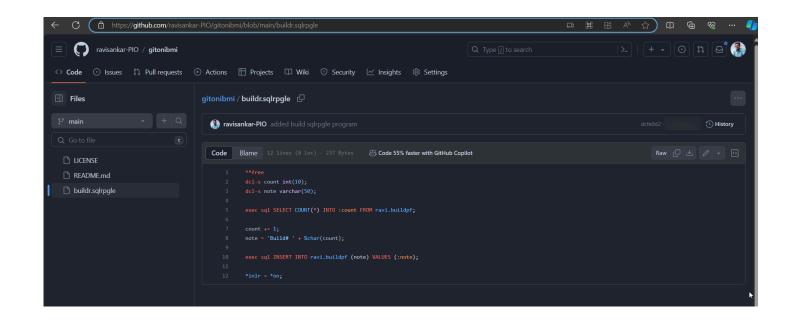
7de2c29..dcfe0d2 main -> main

-bash-5.1$ ■
```

• Head over to the GitHub repository to check if the changes are updated there.



Congratulations! You have successfully modernized the IBM i development to GitHub.





Setup Jenkins

Jenkins is a java based application for setting up CI/CD pipeline. We will setup Jenkins in our IBMi and serve it from the IBMi's IP address itself.

Download the Jenkins install file.

Run the below commands in your PASE terminal to download the jenkins.war via wget command.

```
cd ~
wget http://mirrors.jenkins.io/war-stable/latest/jenkins.war
```

Start Jenkins

Launching the Jenkins app is nothing but launching the jenkins.war file via a JAVA command with correct parameters. It can be started via multiple methods.

(Notice that I am using the port# 9095)

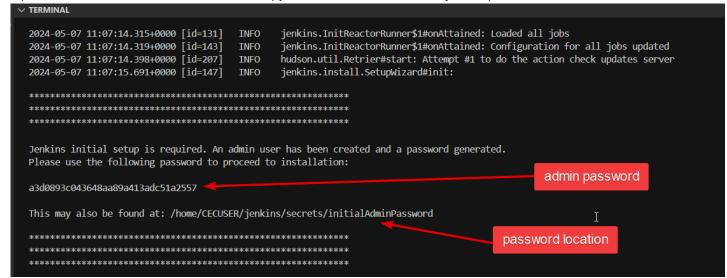
- Method-1: Use Process Management tool like Service Commander. (preferred)
 Jump to this section to view how to start the application via Service-Commander.
- Method-2: Start directly in an interactive SSH sesion
 Enter the below command in your PASE terminal.

```
java -jar /home/CECUSER/jenkins.war --httpPort=9095
```

Note: You need to keep the PASE Terminal session alive for Method-2

Initial Configuration

- If all worked correctly, then a default admin password will be stored on the location /jenkins/secrets/InitialAdminPassword
- Open the file initialAdminPassword and copy the contents of that file to your clipboard.



Jenkins initial setup in browser

Head over to the browser and type in the IP address of the IBMi followed by the port# that we defined earlier. In my case, it is http://129.40.94.17:9095/. Paste the admin password that we just copied a while ago to unlock Jenkins.

arted	
Unlock Jenkins	
To ensure Jenkins is securely set up by the administrator, a password has been writ the log (not sure where to find it?) and this file on the server:	ten to
/home/CECUSER/jenkins/secrets/initialAdminPassword	
Please copy the password from either location and paste it below.	
Administrator password	

Remember to select "Install suggested plugins"

(Note: It will take some time to load the next screen. Don't click more than once, as it might end up in error)

Getting Started ×

Customize Jenkins

Plugins extend Jenkins with additional features to support many different needs.

Install suggested plugins

1

Install plugins the Jenkins community finds most useful.

Select plugins to install

Select and install plugins most suitable for your needs.

Jenkins 2.440.3

plugins are currently loaded

Getting Started				
Get	ting Star	ted		
✓ Folders	✓ OWASP Markup Formatter	✓ Build Timeout	✓ Credentials Binding	** Ionicons API Folders OWASP Markup Formatter
✓ Timestamper	♥ Workspace Cleanup	⊋ Ant	* Gradle	** ASM API ** JSON Path API ** Structs
** Pipeline	* GitHub Branch Source	Pipeline: GitHub Groovy Libraries	Pipeline: Stage View	** Structs ** Pipeline: Step API ** Token Macro Build Timeout ** Credentials ** Plain Credentials ** Variant
O Git	SSH Build Agents	Matrix Authorization Strategy	PAM Authentication	
CLDAP	* Email Extension	O Mailer	C Dark Theme	** SSH Credentials Credentials Binding ** SCM API
	ß			** Pipeline: API ** Commons-lang3 v3.x Jenkins API Timestamper ** Caffeine API ** Script Security ** JavaBeans Activation Framework (JAF) API ** JAXB
				** - required dependency
Jenkins 2.440.3				

Let's create an Admin user which will be used to login to the Jenkins app from now on.

UserName: ravi
Password: welcome

Email: ravisankar.pandian@programmers.io

Create First Admin User Username ravi Password Confirm password Full name Ravisankar Pandian E-mail address ravicankar nandian@nrogrammers in

click on save and finish to complete the setup

Instance Configuration

Jenkins URL:

http://129.40.94.33:7594/

The Jenkins URL is used to provide the root URL for absolute links to various Jenkins resources. That means this value is required for proper operation of many Jenkins features including email notifications, PR status updates, and the BUILD_URL environment variable provided to build steps.

The proposed default value shown is **not saved yet** and is generated from the current request, if possible. The best practice is to set this value to the URL that users are expected to use. This will avoid confusion when sharing or viewing links.

B

Jenkins 2.440.3

Not nov

Save and Finish

Nice! we can start using the Jenkins now

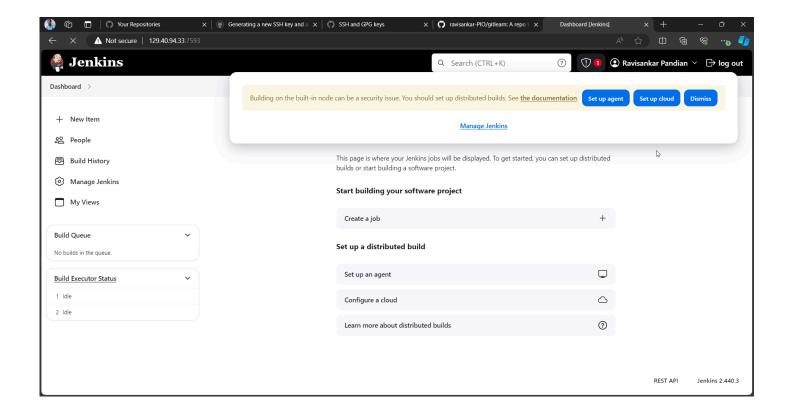
Getting Started

Jenkins is ready!

Your Jenkins setup is complete.

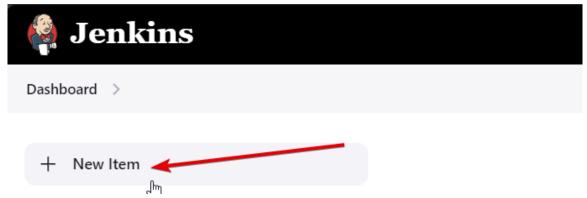
Start using Jenkins

If you see a notification at the top as given below, It is advised to have a separate node for building the code. But we will click dismiss for now and continue with our work

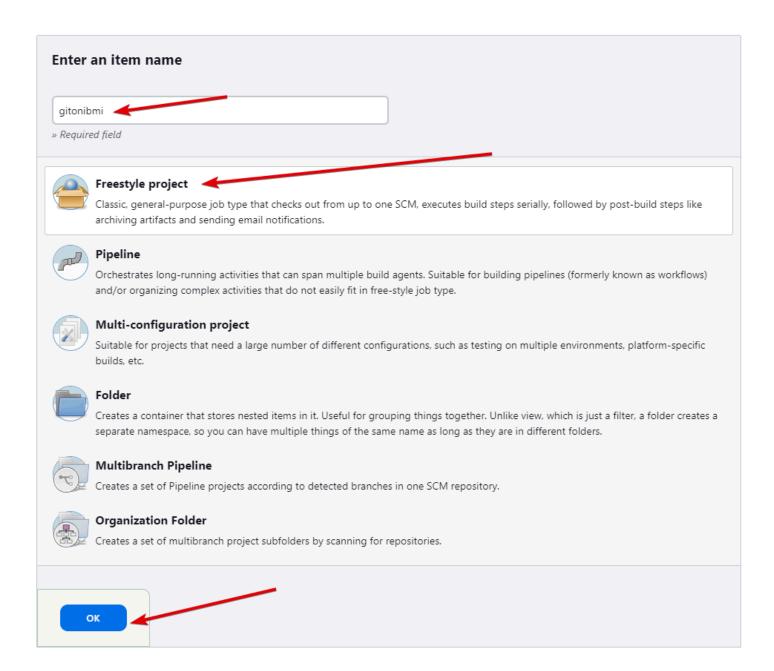


Create a New Job in Jenkins

• On the Dashboard, click on New Item

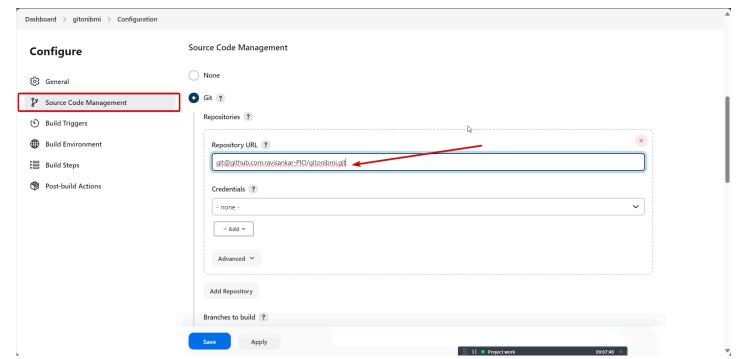


• Enter the Job Name as gitonibmi, select freestyle project and click OK.



Configure the Job to connect to GitHub

- ullet In the Job Configuration Page, Click on the Source Code Management on the left, and select ${\tt GIT}$.
- Remember the Repository URL that we copied a while ago from our GitHub? We need to paste that over here.



· Make sure to clear out the branches to build field



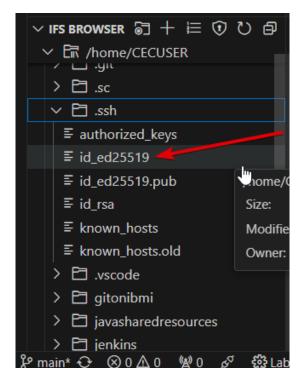
Add a credential

• Notice the +Add button under credential. Click on it to add a credential to connect to the GitHub securely.

Note: Sometimes, the button will load slowly. So don't press multiple times



- Enter the details as below
 - Domain Global (unrestricted)
 - Kind SSH Username with Private key
 - Scope Global
 - ID anything you like
 - Private key Select enter directly => click add => Open the private key from your ssh folder as below => copy
 the entire content => finally paste it on Jenkins window.



- o Then click add
- Then, click on the credentials drop down, and select the one that has your user name.



Add a Build Trigger

• Click on Build Triggers on the left menu and check Poll SCM

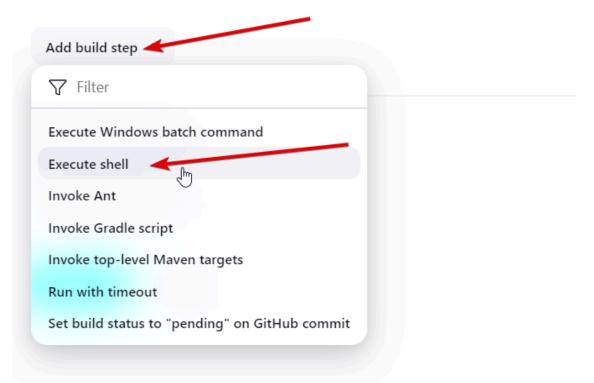
Dashboard > gitonibmi > Configuration	
Configure	Build Triggers
(한) General	Trigger builds remotely (e.g., from scripts) ? Build after other projects are built ?
Source Code Management	Build periodically ?
☼ Build Triggers	GitHub hook trigger for GITScm polling ?
Build Environment	Poll SCM 🕊
Build Steps	
Post-build Actions	Build Environment
	Delete workspace before build starts
	Use secret text(s) or file(s) ?
	Add timestamps to the Console Output
	Inspect build log for published build scans
	Terminate a build if it's stuck
	With Ant ?
Enter the value as * * * * * (5 asteriks	s with spaces inbetween). This is a cron scheduler which will look for any
changes made in our repository for every Schedule ?	y minute and then execute the build steps.

	say "*****"? Perhaps you meant "H ****" to poll once per hour 5:13 AM Eastern Daylight Time; would next run at Tuesday, May 7, 2024 at 8:45:13 AM Eastern Daylight

Add Build Steps

• Scroll down to find Build Steps and click on it, then select Execute Shell

Build Steps

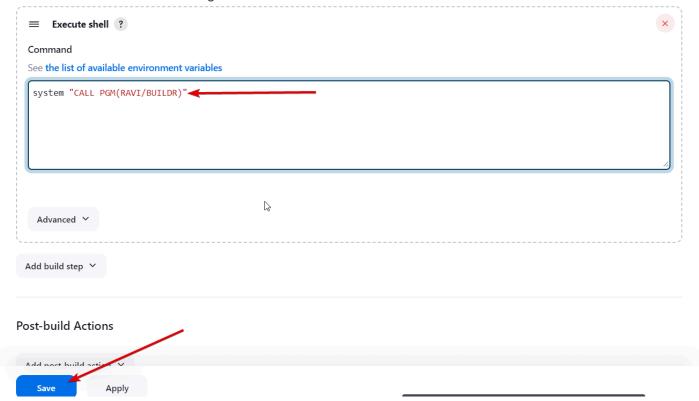


• Enter the below command to call our newly created BUILDR program.

```
system "CALL PGM(RAVI/BUILDR)"
```

This means whenever the GitHub repository is committed (i.e. updated), we will call a program called buildr

• That's it! We will save the Job Configuration now.



Error!

Are you seeing this error below and wondering what you did wrong? Don't worry as I am on your side too! The same error happened to me as well. This could be a bug in Jenkins, but let's just proceed forward.



A problem occurred while processing the request

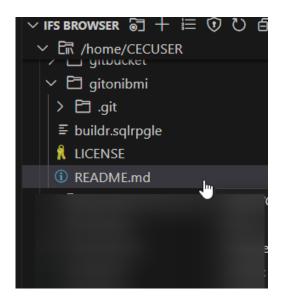
Logging ID=ec12b44b-4a0e-4567-852b-fc181c8af42b

What we have done so far?

- We have added a Jenkins job to listen on the GitHub repository for any change.
- If any change(commit) occurs, then the Jenkins will execute the shell commands that we have entered in the 'build steps'.
- The shell command is nothing but to call an SQLRPGLE program which will insert a record to the buildpf with the build#.

Let's try it in action!

- For the sake of simplicity, let's update the README.md file via VS Code and push the changes to the GitHub repo. We will expect the Jenkins to pickup the change and process the job.
- Open the README.md file



• Add another line and save it.

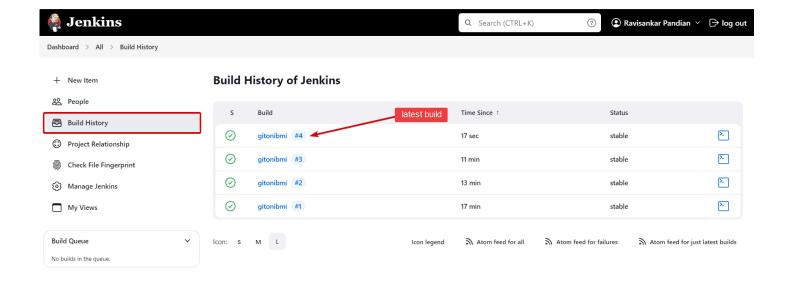
```
home > CECUSER > gitonibmi > ① README.md > ④ # gitonibmi > № ## added a line via VSCode

1 # gitonibmi
2 A repository to connect the GitHub with IBMi
3
4 ## added a line via VSCode
5
```

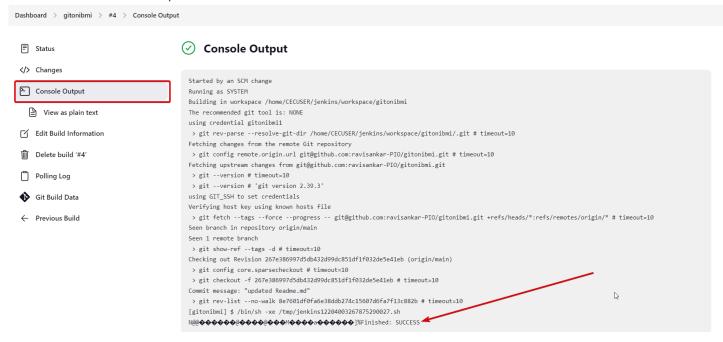
• Head over to the PASE terminal and enter commands below.

```
git add *
git commit -m "updated Readme.md"
git push
```

• Wait for a few seconds and check your build history in Jenkins. Click on the build#. In my case it is #4, but for you it should probably be #1.



· Let's check the console ouput as well.



It is success!

· Let's check our physical file if the shell script got executed correctly.

select * from ravi/buildpf

SGitBucket

Install GitBucket on IBMi

Gitbucket is a JAVA based SCM tool which can be run on IBMi. This is an Open Source alternative to GitHub.

Download the GitBucket installation JAR file first

Run the below commands in your PASE terminal

cd ~

wget https://github.com/gitbucket/gitbucket/releases/download/4.41.0/gitbucket.war

Start GitBucket using the Java Command

Launching the GitBucket app is nothing but opening the gitbucket.war file via a JAVA command with correct parameters. It can be started via multiple methods.

(Notice that I am using the port# 8085)

Method-1: Start directly in an interactive SSH sesion
 Head over to the green screen and issue the command below.

```
java -jar /home/CECUSER/gitbucket.war --port=8085
```

• Method-2: (Preferred) Use Service Commander to start the tool.

Footnotes/References

- Jenkins
 - Getting started with Jenkins.
 - Create Jenkins pipeline
 - o Setup Jenkins on IBMi
- GitBucket

- A VCS that can be hosted within IBMi. Click here to learn more.
- Source Orbit ()
 - Defintion of Source Orbit a dependency management system
 - A blog post by Liam Barry that tells about the SO SourceOrbit.
- IBMi CI
 - o A built in CI tool within IBMi. See it in action here
 - Learn more about IBMi-Cl
- PM2
 - A Node.JS package used to manage the applications.
 - Refer this, this and this link to automate Jenkins using PM2.
- Service Commander
 - A command line tool for managing various services and applications running on IBMi.
- Others
 - Click here to view about the third party Repos for IBMI
 - RPG-GIT-BOOK This is an excellent starting point for moving to GIT
- Ansible
 - Ansible for i's github repo
 - Ansible's documentation for IBMi
 - Ansible's core documentation
 - A blog post about Automating your IBM i tasks with Ansible.

Further Research



GitLab

Since Gitlab is an open source alternative for GitHub, I wanted to check if it can be installed on the IBMi. But it didn't helped.

First, I Installed the dependencies for GitLab

yum install -y curl policycoreutils-python openssh-server perl

https://packages.gitlab.com/install/repositories/gitlab/gitlab-ee/script.rpm.sh

```
-bash-5.1$ ls
script.rpm.sh
-bash-5.1$ /script.rpm.sh
grep: can't open /etc/issue
Unfortunately, your operating system distribution and version are not supported by this script.

You can override the OS detection by setting os= and dist= prior to running this script.

You can find a list of supported OSes and distributions on our website: https://packages.gitlab.com/docs#os_distro_version

For example, to force CentOS 6: os=el dist=6 ./script.sh

Please email support@packagecloud.io and let us know if you run into any issues.
-bash-5.1$
```

- · Read more about Gitlab
 - dependencies for GitLab
 - CICD Script to connect GitLab with IBMI
 - Gitlab installation methods
 - Gitlab installation steps



PM2

PM2 is a process management app (built on Node.js) which is like an enhanced Task Manager for IBMi. It will be used to autostart, keep the node.js & java based apps persistent.

Install PM2

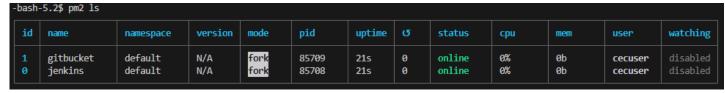
- Kill the Jenkins app first if already launched by entering Ctrl+c two times on the PASE terminal where the Jenkins is currently launched.
- Install NodeJS => yum install nodejs14
- Then install PM2 => npm install pm2@latest -g
- Add the location of the nodejs's binary to the path
 - Open the .profile file and add a new location to include in path
 alt text
 - Save and close the .profile file. Disconnect from IBMi and connect again (for the changes to take effect).

Configure PM2

- Create a new file called jen.json in your home folder. This will be used to start the Jenkins app. touch jen.json
- · Paste this content into that file as below.

```
{
 "apps":[
 {
     "name": "jenkins",
     "cwd":".",
     "script":"/QOpenSys/usr/bin/java",
     "args":[
         "-jar",
         "jenkins.war",
         "--httpPort=9095"
     ],
     "exec_interpreter":"",
     "exec_mode":"fork"
 },
  {
   "name": "gitbucket",
   "cwd":".",
   "script":"/QOpenSys/usr/bin/java",
   "args":[
       "/home/CECUSER/gitbucket/gitbucket.war",
       "--port=8085"
   ],
   "exec_interpreter":"",
   "exec mode": "fork"
}
]
```

- Run this command to start the Jenkins => pm2 start jen.json
- Once started, we can view the started apps by => pm2 1s



• For some reason, I am **unable to end the application via PM2**. So I searched for a better alternative and found the **IBMi native service commander**

Service-Commander

}

· Install service commander using the below command

```
yum install service-commander -y
```

Startup Jenkins

- Now we will do the one time setup to include the Jenkins app in our service commander utility.
- Now the actual command to start the jenkins app from the PASE Terminal is java -jar /home/CECUSER/jenkins.war --httpPort=9095
- · We will just add scinit at the front to start the setup. So run the below command

```
scinit java -jar /home/CECUSER/jenkins.war --httpPort=9095
```

• Service commander is an intelligent tool that will ask us series of questions in order to be able to do the intial setup.

Question	Answer
Would you like this service to be available to all users? [n] (we don't want other users to start this application)	n
Short Name (this will be the name to start the application. So choose wisely)	jenkins
Friendly Name	Jenkins for IBMi
(a short description about the app)	
Start app in the current directory (/home/CECUSER)? [y] (yes, we want to start the app in the current directory)	у
Which ports does your app run on? (Enter the port# that the app is using)	9095
App to be run under a unique Job Name? (No, so we will leave it to blanks)	
Submit to batch? (No, we will run the app from within PASE environment)	n
Environment Variables? (Since we have already setup the path variables, we will leave it as blanks)	
What Other Environment Variables? (Nothing here, just hit enter again)	
What Other groups would this app be a part of? (Nothing here, just hit enter again)	
What Other services would this app be a part of? (Nothing here, just hit enter again)	

• If all worked correctly, then you should see the below output

```
jenkins (Jenkins on IBMi)

Defined in: /home/CECUSER/.sc/services/jenkins.yml

Working Directory: /home/CECUSER

Startup Command: java -jar '/home/CECUSER/jenkins.war' '--httpPort=9095'
Startup Wait Time (s): 60

Shutdown Wait Time (s): 45

Check-alive conditions: PORT:9095
Batch Mode: <not running in batch>

Inherits environment variables?: true
Custom environment variables:
    PATH=/QOpenSys/pkgs/bin:/QopenSys/usr/bin:/usr/ccs/bin:/QOpenSys/usr/bin/X11:/usr/sbin:.:/usr/bin
    JAVA_HOME=/QOpenSys/QIBM/ProdData/JavaVM/jdk17/64bit
```

· Now let us start the application by entering

```
sc start jenkins
```

```
-bash-5.2$ sc start jenkins

Performing operation 'START' on service 'jenkins'

Service 'Jenkins on IBMi' successfully started

For details, see log file at: /home/CECUSER/.sc/logs/2024-05-07-22.43.11.jenkins.log
```

Startup GitBucket

· Run the below command

```
scinit java -jar /home/CECUSER/GitBucket.war --port=8085
```

· and answer the questions below

Question	Answer
Would you like this service to be available to all users? [n] (we don't want other users to start this application)	n
Short Name (this will be the name to start the application. So choose wisely)	gitbucket
Friendly Name (a short description about the app)	GitBucket for IBMi
Start app in the current directory (/home/CECUSER)? [y] (yes, we want to start the app in the current directory)	у

Question	Answer
Which ports does your app run on? (Enter the port# that the app is using)	9095
App to be run under a unique Job Name? (No, so we will leave it to blanks)	
Submit to batch? (No, we will run the app from within PASE environment)	n
Environment Variables? (Since we have already setup the path variables, we will leave it as blanks)	
What Other Environment Variables? (Nothing here, just hit enter again)	
What Other groups would this app be a part of? (Nothing here, just hit enter again)	
What Other services would this app be a part of? (Nothing here, just hit enter again)	

- If all worked correctly, then you should see the below output
- Now let us start the application by entering sc start GitBucket

Gmake or BOB?

Gmake or BOB can be used to compile the objects directly from the IFS path, without the need to have source members as a middle man.

Following this article for BOB

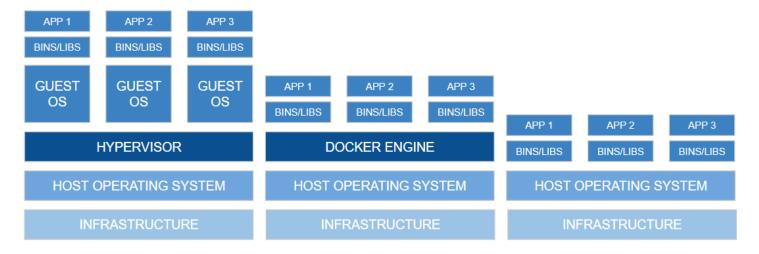
- 1. Install IBMi Repos => yum install ibmi-repos
- 2. Install BOB => yum install bob
 faced an error
- 3. update yum packages => yum update and try again to install bob
- 4. Bob installed successfully
- 5. Let's test the build command by cloning a git repo.
 - i. Create a library to save the build into system "CRTLIB LIB(BOBTEST) TEXT('Better Object Builder test project')"

- ii. Clone the git repo (that already contains sample sources)
 - git clone https://github.com/ibm/bob-recursive-example
- iii. Change directory
 - cd bob-recursive-example
- iv. Set the environment variable to point the library that we just created
 - export lib1=BOBTEST
- v. Run the build using,

makei build

Chroot

- Chroot creates IFS containers within IBMi for /qopenSys . It empowers users to have their own root folder.
- Let's say if we have an IBMi server that already runs some OSS software in it that requires certain version of Node.JS
 or Python to function. We don't want to break/update that version for our DevOps practices. So we can create
 containers where the entire IBMi OSS environment would be run independently.



VirtualBox Docker chroot

Further information about chroot can be found here

A blog post about Chroot

Another one

Test Cases

- Refer IBMiUnit by Liam
- Refer iUnit by Wim Jongman

Migrate to IFS

A tool to migrate the source members to IFS path

Todos

- Clone the IBMI Company System, and bob recursive repositories for testing the DevOps scenarios Done
- Create a script to install the pre-requisites and installations of DevOps tools Done

Local vs Cloud GIT

Local/On Prem GIT Tools

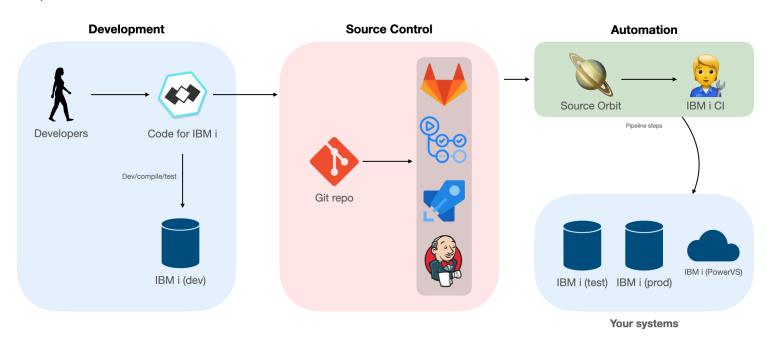
- · GitBucket on IBMi
- · GitLab on Linux
- · Klaus Git Viewer on IBMi

Final Thoughts

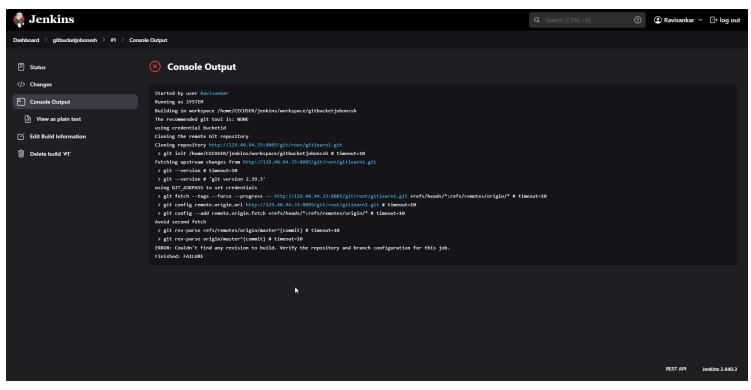
- Pick the right tools required for the DevOps Practice.
 - o GitHub (Prop & Cloud), GitBucket (OSS & On-Prem), GitLab or BitBucket
 - o Jenkins, IBMi-Cl (new), GitLab CICID, GitHub Actions etc., for CI-CD
 - Gmake or BOB for building the code
- Research on Source Orbit (new) to resolve object dependency conflicts
- Research on the right tool to setup unit test cases.
- Research on the migration of the Sources from Members to IFS.

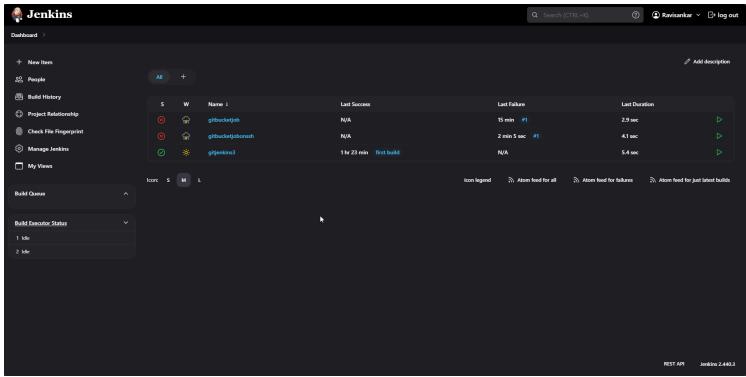
For a Modernized IBM-i development:

May be a **self hosted GitBucket**, running along with **Jenkins**, that triggers **Source Orbit** for checking object dependencies, use **gmake** to compile the sources, and **IBMi-CI** to deploy the sources to production would be an ideal setup.

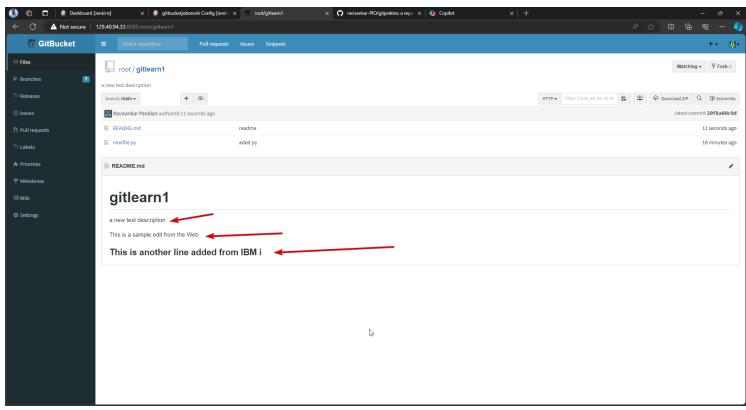


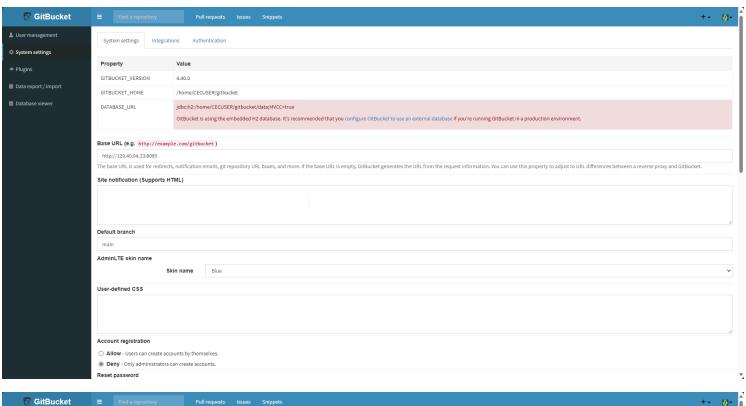
Usage of Self-Hosted GitBucket instead of the GitHub

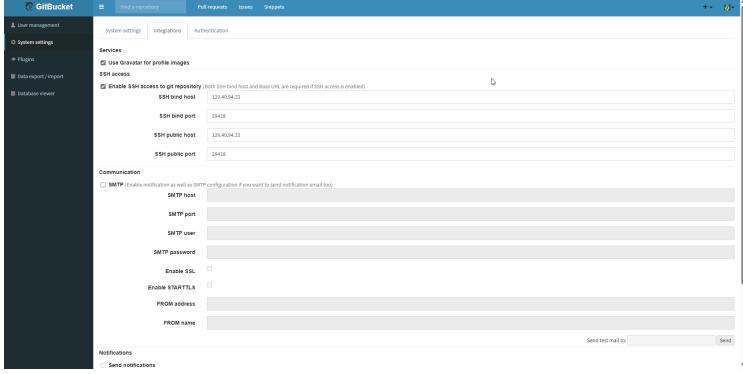


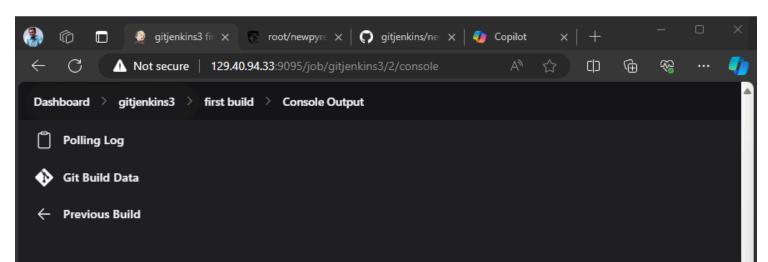


```
Enumerating objects: 5, done.
Counting objects: 100% (5/5), done.
Delta compression using up to 32 threads
Compressing objects: 100% (3/3), done.
Writing objects: 100% (3/3), 341 bytes | 341.00 KiB/s, done.
Total 3 (delta 0), reused 0 (delta 0), pack-reused 0
remote: Updating references: 100% (1/1)
To http://129.40.94.33:8085/git/root/gitlearn1.git
   a088ae9..39215b2 main -> main
-bash-5.2$ rm * -R
-bash-5.2$ 1s
-bash-5.2$ cd ...
-bash-5.2$ rm gitlearn1 -R
-bash-5.2$ git clone ssh://git@129.40.94.33:29418/root/gitlearn1.git
Cloning into 'gitlearn1'...
The authenticity of host '[129.40.94.33]:29418 ([129.40.94.33]:29418)' can't be established.
RSA key fingerprint is SHA256:05msfNTgOfU4fCnjxHsP/XSp1T8jbTvPPFM43oqCAA0.
This key is not known by any other names
Are you sure you want to continue connecting (yes/no/[fingerprint])? yes
Warning: Permanently added '[129.40.94.33]:29418' (RSA) to the list of known hosts.
remote: Counting objects: 12, done
remote: Finding sources: 100% (12/12)
remote: Getting sizes: 100% (8/8)
remote: Compressing objects: 100% (209/209)
remote: Total 12 (delta 2), reused 6 (delta 0)
Receiving objects: 100% (12/12), 1014 bytes | 338.00 KiB/s, done.
Resolving deltas: 100% (2/2), done.
-bash-5.2$
```









Console Output

```
Started by an SCM change
Running as SYSTEM
Building in workspace /home/CECUSER/jenkins/workspace/gitjenkins3
The recommended git tool is: NONE
using credential cecuser
> git rev-parse --resolve-git-dir /home/CECUSER/jenkins/workspace/gitjenkins3/.git # timeout=10
Fetching changes from the remote Git repository
> git config remote.origin.url git@github.com:ravisankar-PIO/gitjenkins.git # timeout=10
Fetching upstream changes from git@github.com:ravisankar-PIO/gitjenkins.git
> git --version # timeout=10
> git --version # 'git version 2.39.3'
using GIT_SSH to set credentials
Verifying host key using known hosts file
> git fetch --tags --force --progress -- git@github.com:ravisankar-PIO/gitjenkins.git
+refs/heads/*:refs/remotes/origin/* # timeout=10
> git rev-parse refs/remotes/origin/master^{commit} # timeout=10
Checking out Revision 0d613d830d6625a527ee7ed45bab60c2a961d71a (refs/remotes/origin/master)
> git config core.sparsecheckout # timeout=10
 > git checkout -f 0d613d830d6625a527ee7ed45bab60c2a961d71a # timeout=10
Commit message: "added another line for print"
> git rev-list --no-walk e46dbf56f48f1bf14d397406acb6dca37deb472e # timeout=10
[gitjenkins3] $ /bin/sh -xe /tmp/jenkins12465743556509445484.sh
hello git
Finished: SUCCESS
```

Dashboard > gitbucketjobonssh > #4 > Console Output

Status

</>
Changes

∑ Console Output

View as plain text

Edit Build Information

Delete build '#4'

Git Build Data

Previous Build

```
Console Output
```

Started by user Ravisankar Running as SYSTEM Building in workspace /home/CECUSER/jenkins/workspace/gitbucketjobonssh The recommended git tool is: NONE using credential sshrsakey > git rev-parse --resolve-git-dir /home/CECUSER/jenkins/workspace/gitbucketjobonssh/.git # Fetching changes from the remote Git repository > git config remote.origin.url ssh://git@129.40.94.33:29418/root/newnode.git # timeout=10 Fetching upstream changes from ssh://git@129.40.94.33:29418/root/newnode.git > git --version # timeout=10 > git --version # 'git version 2.39.3' × using GIT_SSH to set credentials Verifying host key using known hosts file > git fetch --tags --force --progress -- ssh://git@129.40.94.33:29418/root/newnode.git +refs/heads/*:refs/remotes/origin/* # timeout=10 Seen branch in repository origin/main Seen 1 remote branch > git show-ref --tags -d # timeout=10 Checking out Revision 58176fbff404e26a8ca2927be17945ce026740ae (origin/main) > git config core.sparsecheckout # timeout=10 > git checkout -f 58176fbff404e26a8ca2927be17945ce026740ae # timeout=10 Commit message: "added new file" First time build. Skipping changelog. [gitbucketjobonssh] \$ /bin/sh -xe /tmp/jenkins10164004544684664304.sh N@@�����@���K��%hello world Finished: SUCCESS