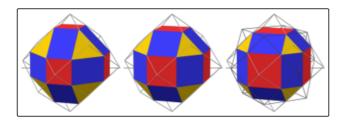


# Rhombicuboctahedron

In geometry, the **rhombicuboctahedron**, or **small rhombicuboctahedron**, is a polyhedron with eight triangular, six <u>square</u>, and twelve <u>rectangular</u> faces. There are 24 identical vertices, with one triangle, one square, and two rectangles meeting at each one. If all the rectangles are themselves square (equivalently, all the edges are the same length, ensuring the triangles are <u>equilateral</u>), it is an <u>Archimedean solid</u>. The polyhedron has <u>octahedral symmetry</u>, like the <u>cube</u> and <u>octahedron</u>. Its <u>dual</u> is called the <u>deltoidal icositetrahedron</u> or trapezoidal icositetrahedron, although its faces are not really true trapezoids.

### **Names**

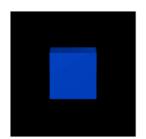


Johannes Kepler in Harmonices Mundi (1618) named this polyhedron a *rhombicuboctahedron*, being short for *truncated cuboctahedral rhombus*, with *cuboctahedral rhombus* being his name for a <u>rhombic dodecahedron</u>. There are different truncations of a rhombic dodecahedron into a <u>topological rhombicuboctahedron</u>: Prominently its <u>rectification</u> (left), the one that creates the uniform solid (center), and the rectification of the dual <u>cuboctahedron</u> (right), which is the core of the dual compound.

It can also be called an <u>expanded</u> or <u>cantellated</u> <u>cube</u> or <u>octahedron</u>, from truncation operations on either <u>uniform polyhedron</u>.

Since its inclusion in  $\underline{\text{Wings 3D}}$  as an "octotoad"  $^{\underline{[2]}}$  this unofficial moniker is spreading.

### Geometric relations

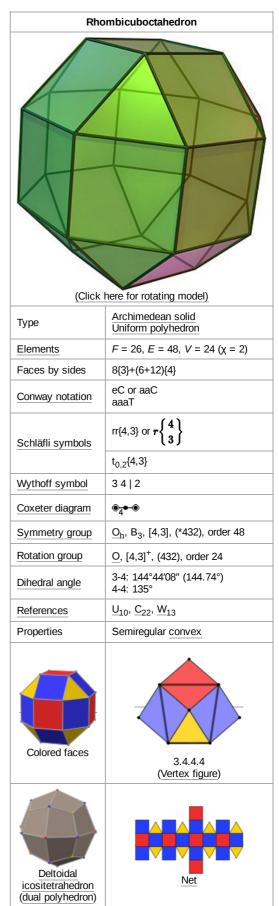


The rhombicuboctahedron can be seen as either an expanded cube (the blue faces) or an expanded octahedron (the red faces).

There are distortions of the rhombicuboctahedron that, while some of the faces are not regular polygons, are still vertex-uniform. Some of these can be made by taking a cube or octahedron and cutting off the edges, then trimming the corners, so the resulting polyhedron has six square and twelve rectangular faces. These have octahedral symmetry and form a continuous series between the cube and the octahedron, analogous to the distortions of the rhombicosidodecahedron or the tetrahedral distortions of the cuboctahedron. However, the rhombicuboctahedron also has a second set of distortions with six rectangular and sixteen trapezoidal faces, which do not have octahedral symmetry but rather T<sub>h</sub> symmetry, so they are

invariant under the same rotations as the tetrahedron but different reflections.

The lines along which a Rubik's Cube can be turned are, projected onto a sphere, similar, topologically identical, to a rhombicuboctahedron's edges. In fact, variants using the Rubik's Cube mechanism have been produced which closely resemble the rhombicuboctahedron. [3][4]

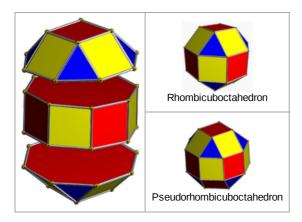


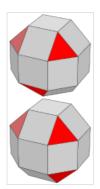
The rhombicuboctahedron is used in three  $\underline{\text{uniform space-filling tessellations}}$ : the  $\underline{\text{cantellated cubic honeycomb}}$ , the  $\underline{\text{runcitruncated cubic}}$  honeycomb, and the runcinated alternated cubic honeycomb.

### Dissection

The rhombicuboctahedron can be dissected into two <u>square cupolae</u> and a central <u>octagonal prism</u>. A rotation of one cupola by 45 degrees creates the *pseudorhombicuboctahedron*. Both of these polyhedra have the same vertex figure: 3.4.4.4.

There are three pairs of parallel planes that each intersect the rhombicuboctahedron in a regular octagon. The rhombicuboctahedron may be divided along any of these to obtain an octagonal prism with regular faces and two additional polyhedra called square <u>cupolae</u>, which count among the <u>Johnson solids</u>; it is thus an *elongated square orthobicupola*. These pieces can be reassembled to give a new solid called the <u>elongated square gyrobicupola</u> or *pseudorhombicuboctahedron*, with the symmetry of a square antiprism. In this the vertices are all locally the same as those of a rhombicuboctahedron, with one triangle and three squares meeting at each one, but are not all identical with respect to the entire polyhedron, since some are closer to the symmetry axis than others.





The triangles are staggered in a pseudorhombicuboctahedron (top) but aligned in a rhombicuboctahedron (bottom)

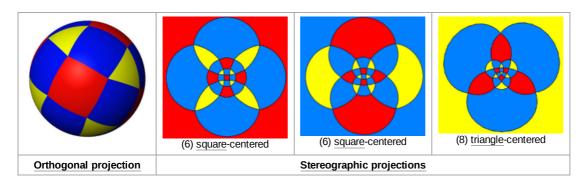
## Orthogonal projections

The *rhombicuboctahedron* has six special <u>orthogonal projections</u>, centered, on a vertex, on two types of edges, and three types of faces: triangles, and two squares. The last two correspond to the  $B_2$  and  $A_2$  <u>Coxeter planes</u>.

### Orthogonal projections Centered Edge Edge Face Face Face Vertex Triangle by 4-4 Square-1 Square-2 Solid Wireframe Projective [2] [2] [2] [2] [4] [6] symmetry Dual

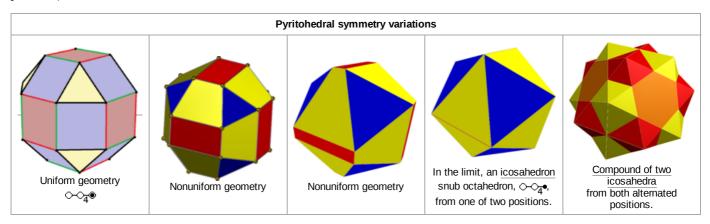
# Spherical tiling

The rhombicuboctahedron can also be represented as a spherical tiling, and projected onto the plane via a <u>stereographic projection</u>. This projection is conformal, preserving angles but not areas or lengths. Straight lines on the sphere are projected as circular arcs on the plane.



# **Pyritohedral symmetry**

A half symmetry form of the rhombicuboctahedron,  $\bullet \bullet_{\overline{4}} \bullet$ , exists with pyritohedral symmetry, [4,3<sup>+</sup>], (3\*2) as Coxeter diagram  $\circ \circ_{\overline{4}} \bullet$ , Schläfli symbol s<sub>2</sub>{3,4}, and can be called a *cantic snub octahedron*. This form can be visualized by alternatingly coloring the edges of the 6 squares. These squares can then be distorted into rectangles, while the 8 triangles remain equilateral. The 12 diagonal square faces will become isosceles trapezoids. In the limit, the rectangles can be reduced to edges, and the trapezoids become triangles, and an icosahedron is formed, by a *snub octahedron* construction,  $\circ \circ \circ_{\overline{4}} \bullet$ , s{3,4}. (The compound of two icosahedra is constructed from both alternated positions.)



# Algebraic properties

### **Cartesian coordinates**

<u>Cartesian coordinates</u> for the vertices of a rhombicuboctahedron centred at the origin, with edge length 2 units, are all the <u>even</u> <u>permutations</u> of

$$(\pm 1, \pm 1, \pm (1 + \sqrt{2})).$$

If the original rhombicuboctahedron has unit edge length, its dual strombic icositetrahedron has edge lengths

$$\frac{2}{7}\sqrt{10-\sqrt{2}} \quad \text{and} \quad \sqrt{4-2\sqrt{2}}.$$

### Area and volume

The area A and the volume V of the rhombicuboctahedron of edge length a are:

$$A = \left(18 + 2\sqrt{3}\right)a^2 \qquad pprox 21.464\,1016a^2 \ V = rac{12 + 10\sqrt{2}}{3}a^3 \qquad pprox 8.714\,045\,21a^3.$$

### Close-packing density

The optimal packing fraction of rhombicuboctahedra is given by

$$\eta = \frac{4}{3} \left( 4\sqrt{2} - 5 \right).$$

It was noticed that this optimal value is obtained in a Bravais lattice by de Graaf (2011). Since the rhombicuboctahedron is contained in a rhombic dodecahedron whose inscribed sphere is identical to its own inscribed sphere, the value of the optimal packing fraction is a corollary of the Kepler conjecture: it can be achieved by putting a rhombicuboctahedron in each cell of the rhombic dodecahedral honeycomb, and it cannot be surpassed, since otherwise the optimal packing density of spheres could be surpassed by putting a sphere in each rhombicuboctahedron of the hypothetical packing which surpasses it.

### In the arts

The 1495 Portrait of Luca Pacioli, traditionally attributed to Jacopo de' Barbari, includes a glass rhombicuboctahedron half-filled with water, which may have been painted by Leonardo da Vinci. [6] The first printed version of the rhombicuboctahedron was by Leonardo and appeared in Pacioli's Divina proportione (1509).

A spherical 180° × 360° panorama can be projected onto any polyhedron; but the rhombicuboctahedron provides a good enough approximation of a sphere while being easy to build. This type of projection, called *Philosphere*, is possible from some panorama assembly software. It consists of two images that are printed separately and cut with scissors while leaving some flaps for assembly with glue.[7]



# **Objects**

The Freescape games *Driller* and *Dark Side* both had a game map in the form of a rhombicuboctahedron.

The "Hurry-Scurry Galaxy" and "Sea Slide Galaxy" in the videogame Super Mario Galaxy have planets in the similar shape of a rhombicuboctahedron.

Sonic the Hedgehog 3's Icecap Zone features pillars topped with rhombicuboctahedra.

During the Rubik's Cube craze of the 1980s, at least two twisty puzzles sold had the form of a rhombicuboctahedron (the mechanism was similar to that of a Rubik's Cube). [3][4]











Sundial (1596)

Sundial

Street lamp in Mainz Die with 18 labelled Cabela's

shooting taraet







Rubik's Snake

Rubik's variation

Cube Pyrite crystal

# Related polyhedra

The rhombicuboctahedron is one of a family of uniform polyhedra related to the cube and regular octahedron.

Uniform octahedral polyhedra											
Symmetry: [4,3], (*432)								[1 <sup>+</sup> ,4,3] = [3,3] (*332)		[3 <sup>+</sup> ,4] (3*2)	
{4,3}	<u>t{4,3}</u>	r{4,3} r{3 <sup>1,1</sup> }	t{3,4} t{3 <sup>1,1</sup> }	{3,4} {3 <sup>1,1</sup> }	rr{4,3} s <sub>2</sub> {3,4}	tr{4,3}	sr{4,3}	h{4,3} {3,3}	h <sub>2</sub> {4,3} t{3,3}	s{3,4} s{3 <sup>1,1</sup> }	
<b>®</b> <sub>4</sub> •••	<b>®</b> <sub>4</sub> <b>®</b> →	•4®-•	•4®-®	•4•-⊛	<b>®</b> 4 <b>●</b> - <b>®</b>	<b>⊕</b> 4 <b>⊕</b> -⊛	040-0			<b>○</b> -○ <sub>4</sub> •	
		• <u>4</u> •••	• <del>4</del> ••• = ••••	•4•• = <b>&gt;</b> •	<b>●</b> <sub>4</sub> ○-○			⊙ <sub>4</sub> ••=	•4•• = ••• or •••	0-0 <sub>4</sub> • =	
				<b>\rightarrow</b>			<b>()</b>	<b>4</b>			
	Duals to uniform polyhedra										
<u>V4<sup>3</sup></u>	<u>V3.8<sup>2</sup></u>	<u>V(3.4)<sup>2</sup></u>	<u>V4.6<sup>2</sup></u>	<u>V3<sup>4</sup></u>	<u>V3.4<sup>3</sup></u>	<u>V4.6.8</u>	<u>V3<sup>4</sup>.4</u>	<u>V3<sup>3</sup></u>	<u>V3.6<sup>2</sup></u>	<u>V3<sup>5</sup></u>	
<b>∳</b> 4●●	<b>∳</b> <sub>4</sub> <b>∳ •</b>	•4♦•	<u>•</u> 4♦•♦	•4••♦	<b>∳</b> <sub>4</sub> •••	<b>∳</b> <sub>4</sub> <b>∳</b> • <b>∳</b>	Φ <u>4</u> Φ-Φ	<b></b> \$4●●	Φ <sub>4</sub> •••	Φ-Φ <sub>4</sub> •	
		<b>♦•</b> ♦	<b>♦-♦-</b> ♦	•	<b>∳</b> <sub>4</sub> Φ-Φ			<b>• • •</b>	•	φ-φ-φ	
								7			

# **Symmetry mutations**

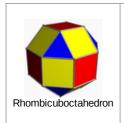
This polyhedron is topologically related as a part of sequence of <u>cantellated</u> polyhedra with vertex figure (3.4.n.4), and continues as tilings of the hyperbolic plane. These vertex-transitive figures have (\*n32) reflectional symmetry.

*n32 symmetry mutation of expanded tilings: 3.4.n.4								
Symmetry * <i>n</i> 32 [n,3]		Sphe	erical		Euclid.	Compact hyperb.		Paracomp.
	*232 [2,3]	*332 [3,3]	*432 [4,3]	*532 [5,3]	*632 [6,3]	*732 [7,3]	*832 [8,3]	*∞32 [∞,3]
Figure					X			-
Config.	3.4.2.4	3.4.3.4	3.4.4.4	3.4.5.4	3.4.6.4	3.4.7.4	3.4.8.4	3.4.∞.4

*n42 symmetry mutation of expanded tilings: n.4.4.4								
C	Spherical	Euclidean		Paracomp.				
Symmetry [n,4], (* <i>n</i> 42)	*342 [3,4]	*442 [4,4]	*542 [5,4]	*642 [6,4]	*742 [7,4]	*842 [8,4]	*∞42 [∞,4]	
Expanded figures								
Config.	3.4.4.4	4.4.4.4	5.4.4.4	6.4.4.4	7.4.4.4	8.4.4.4	∞.4.4.4	
Rhombic figures config.	V3.4.4.4	V4.4.4.4	V5.4.4.4	V6.4.4.4	V7.4.4.4	V8.4.4.4	V∞.4.4.4	

# Vertex arrangement

It shares its vertex arrangement with three nonconvex uniform polyhedra: the stellated truncated hexahedron, the <u>small rhombihexahedron</u> (having the triangular faces and six square faces in common), and the <u>small cubicuboctahedron</u> (having twelve square faces in common).









# Rhombicuboctahedral graph

The **rhombicuboctahedral graph** is the <u>graph of vertices and edges</u> of the rhombicuboctahedron. It has 24 vertices and 48 edges, and is a quartic Archimedean graph. [8]

### See also

- Compound of five rhombicuboctahedra
- Cube
- Cuboctahedron
- Nonconvex great rhombicuboctahedron
- Truncated rhombicuboctahedron
- Elongated square gyrobicupola
- Moravian star
- Octahedron
- Rhombicosidodecahedron
- Rubik's Snake puzzle that can form a Rhombicuboctahedron "ball"
- National Library of Belarus its architectural main component has the shape of a rhombicuboctahedron.
- Truncated cuboctahedron (great rhombicuboctahedron)

# Rhombicuboctahedral graph 4-fold symmetry Vertices 24 Edges 48 Automorphisms 48 Properties Quartic graph, Hamiltonian, regular Table of graphs and parameters

### References

- 1. *Harmonies Of The World* by Johannes Kepler, Translated into English with an introduction and notes by *E. J. Aiton*, *A. M. Duncan*, *J. V. Field*, 1997, ISBN 0-87169-209-0 (page 119)
- 2. "Wings 3D/User Manual/The Primitives Menu Wikibooks, open books for an open world" (https://en.wikibooks.org/wiki/Wings\_3D/User\_Manual/The\_Primitives\_Menu).
- 3. "Soviet Puzzle Ball" (http://twistypuzzles.com/cgi-bin/puzzle.cgi?pkey=5070). TwistyPuzzles.com. Retrieved 23 December 2015.
- 4. "Diamond Style Puzzler" (https://www.jaapsch.net/puzzles/diamstyl.htm). Jaap's Puzzle Page. Retrieved 31 May 2017.
- 5. "RitrattoPacioli.it" (http://www.ritrattopacioli.it/texting.htm).
- MacKinnon, Nick (1993). "The Portrait of Fra Luca Pacioli". <u>The Mathematical Gazette</u>. 77 (479): 143. doi:10.2307/3619717 (https://doi.org/10.2307%2F3619717). JSTOR 3619717 (https://www.jstor.org/stable/3619717). S2CID 195006163 (https://api.semanticscholar.org/CorpusID:195006163).
- 7. "Philosphere" (http://www.philohome.com/rhombicuboctahedron/rhombicuboctahedron.htm).
- 8. Read, R. C.; Wilson, R. J. (1998), An Atlas of Graphs, Oxford University Press, p. 269

# **Further reading**

- Williams, Robert (1979). The Geometrical Foundation of Natural Structure: A Source Book of Design. Dover Publications, Inc. ISBN 0-486-23729-X. (Section 3–9)
- Cromwell, P. (1997). Polyhedra. United Kingdom: Cambridge. pp. 79–86 Archimedean solids. ISBN 0-521-55432-2.
- Coxeter, H.S.M.; Longuet-Higgins, M.S.; Miller, J.C.P. (May 13, 1954). "Uniform Polyhedra". Philosophical Transactions of the Royal Society of London. Series A, Mathematical and Physical Sciences. 246 (916): 401–450.
  Bibcode:1954RSPTA.246..401C (https://ui.adsabs.harvard.edu/abs/1954RSPTA.246..401C).
  doi:10.1098/rsta.1954.0003 (https://doi.org/10.1098%2Frsta.1954.0003). S2CID 202575183 (https://api.semanticscholar.org/CorpusID:202575183).
- de Graaf, J.; van Roij, R.; Dijkstra, M. (2011), "Dense Regular Packings of Irregular Nonconvex Particles", <u>Physical Review Letters</u>, **107** (15): 155501, arXiv:1107.0603 (https://arxiv.org/abs/1107.0603), Bibcode:2011PhRvL.10705501D (https://ui.adsabs.harvard.edu/abs/2011PhRvL.10705501D), doi:10.1103/PhysRevLett.107.155501 (https://doi.org/10.1103%2FPhysRevLett.107.155501), PMID 22107298 (https://pubmed.ncbi.nlm.nih.gov/22107298), S2CID 14041658 (https://api.semanticscholar.org/CorpusID:14041658)

- Betke, U.; Henk, M. (2000), "Densest Lattice Packings of 3-Polytopes", <u>Computational Geometry</u>, **16** (3): 157–186, arXiv:math/9909172 (https://arxiv.org/abs/math/9909172), <u>doi:10.1016/S0925-7721(00)00007-9</u> (https://doi.org/10.1016% 2FS0925-7721%2800%2900007-9)
- Torquato, S.; Jiao, Y. (2009), "Dense packings of the Platonic and Archimedean solids", *Nature*, **460** (7257): 876–879, arXiv:0908.4107 (https://arxiv.org/abs/0908.4107), Bibcode:2009Natur.460..876T (https://ui.adsabs.harvard.edu/abs/2009Natur.460..876T), doi:10.1038/nature08239 (https://doi.org/10.1038%2Fnature08239), PMID 19675649 (https://pubmed.ncbi.nlm.nih.gov/19675649), S2CID 52819935 (https://api.semanticscholar.org/CorpusID:52819935)
- Hales, Thomas C. (2005), "A proof of the Kepler conjecture", *Annals of Mathematics*, **162** (3): 1065–1185, arXiv:math/9811078v2 (https://arxiv.org/abs/math/9811078v2), doi:10.4007/annals.2005.162.1065 (https://doi.org/10.4007/annals.2005.162.1065)

### **External links**

- Weisstein, Eric W., "Rhombicuboctahedron (https://mathworld.wolfram.com/SmallRhombicuboctahedron.html)" ("Archimedean solid (http://mathworld.wolfram.com/ArchimedeanSolid.html)") at MathWorld.
  - Weisstein, Eric W. "Small rhombicuboctahedral graph" (https://mathworld.wolfram.com/SmallRhombicuboctahedralG raph.html). MathWorld.
- Klitzing, Richard. "3D convex uniform polyhedra x3o4x sirco" (https://bendwavy.org/klitzing/dimensions/polyhedra.htm).
- The Uniform Polyhedra (http://www.mathconsult.ch/showroom/unipoly/)
- Virtual Reality Polyhedra (http://www.georgehart.com/virtual-polyhedra/vp.html) The Encyclopedia of Polyhedra
- Editable printable net of a rhombicuboctahedron with interactive 3D view (http://www.dr-mikes-math-games-for-kids.com/polyhedral-nets.html?net=D9tM7OPpTeb5fdRlwHgyGnGQuG8Er0hjmb3YtRZaHYQAAns6eVm2BFtWBcy9fTY8oFG11608c05WEHBOlwUgR9mWjE9aHectfR7dboSNgfU8YAeliUFlMaH63asg2zGgf6foy68Hxg4VxlsKuxmBG9yNlpLAO1A9euZZPJ7&name=Rhombicuboctahedron#applet)
- Rhombicuboctahedron Star (http://demonstrations.wolfram.com/RhombicuboctahedronStar/) by Sándor Kabai, Wolfram Demonstrations Project.
- Rhombicuboctahedron: paper strips for plaiting (http://www.hbmeyer.de/flechten/rhku/indexeng.htm)

Retrieved from "https://en.wikipedia.org/w/index.php?title=Rhombicuboctahedron&oldid=1180708070"