About Me:

Young and dedicated multimedia designer, looking for challenges in IT world.



- Responsibility
- Problem solving
- Carrier motivated

Goals:

Currently looking for new opportunities I can offer my design skills, mid-weight frontend developer abilities, 3d talent and IT knowledge.

My ultimate goal is to become Graphic Artist who will work with 3d animations in the future.





Lukasz <mark>Jan</mark> Milewski

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Education:

2012 / 2014



KEA Københavns Erhvervsakademi: Multimedia Designer in Copenhagen

2005 / 2010



ZS ZDZ Rzeszow IT technician ISCED 3 Systems and Network Administrator in Rzeszow

Work:

2016 / 2017 Telus int. CS role for wargaming project

war garriir ig project

2015 Multimedia Designer

in MOE a/s. Design intern for

Tealure

2014 Teacher Assistant at KEA

Xpose media

2010 / 2013 Owner, administrator

of private Lineage 2

dedicated server

2013 Internship in a-film

company as

Junior Graphic designer



Certitification Diplomas

IT support: Software/Hardware: HTML5 & CSS3: Unix/Windows:

Graphic design: Admin Network: Design Theory:

esign Theory: :Java Script :databases 00000000

Programs:









3d software:

are: Maya:

V-ray:



Adobe:

Photoshop CC: Illustrator:

Illustrator: Lightroom:





Languages:

English: Bulgarian: Polish:



Italian:



