# DISCOVERY OF NWC PATTERNS

Low-level Design



### Classes

EngineReading

(all data except Q-dimensions)

PatternDimension

(name, index, min, max, intervalwidth, intervals)

OutputPattern

(pattern, patterncount,
pa\_count, distinct\_pa\_count,
 kvalue, anomalycount)

HybridDimensionNode

(dimensions, isPruned, superpattern\_count, parents\_num, children\_num, children, parents)

TemporalWindow

(startIteration, endIteration)

EventInterval

(start, end)

AllStatesGraph

(dimensionsNum
, statesGraph)

HybridDimensionGraph

(leaves\_pa\_count, pa\_count,
 leaves\_pattern\_count,
distinct\_pa\_count, topLevel,
bottomLevel, graphNodes)



## **Data Structures**



allReadings <EngineReading>

Intervals <EventInterval>

PatternDimensions <PatternDimension>

topKFunctionValuePatterns <OutputPattern>

graphNodes
<<HybridDimensionNode>>

children / parents
<HybridDimensionNode>

stateGraphs
<{String, <Integer>}>

includedDimensions
 <Integer>

anomalousWindows <String, TemporalWindow>

enumeratedPatternsMap <String, String>

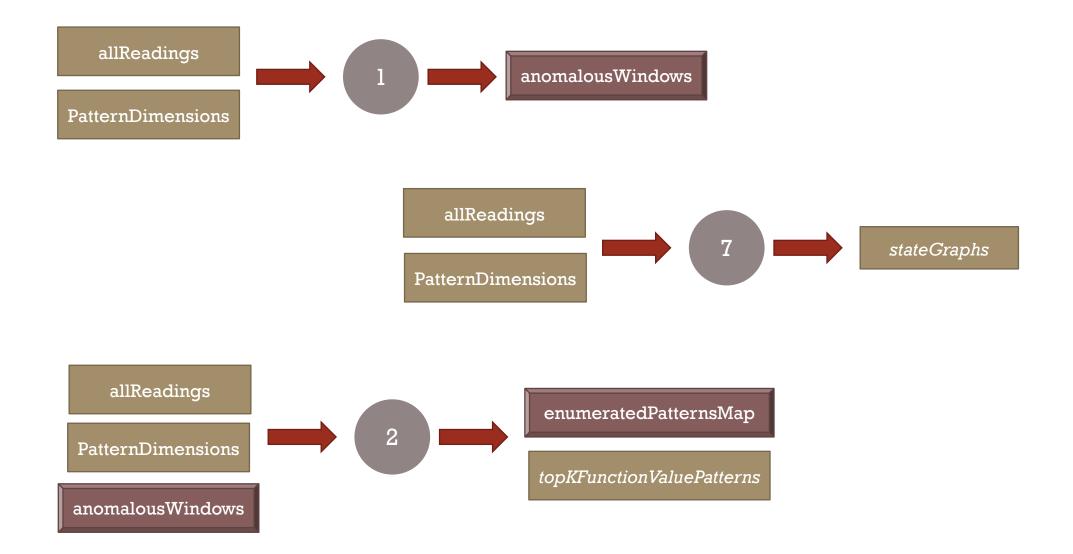


# MODULES

- 1. findanomalousWindows()
- 2. mineCooccurrencePatterns()
- 3. enumerateSingleton()
- 4. expandSingletonPattern()
- 5. expandPattern()
- 6. pruneAllParents()
- 7. countPatternUsingStateGraphs()
- 8. calculateKFunctionAndOutputIfPatternComplies()
- 9. enumerate\_with\_UB\_pruning()
- 10. enumerate\_with\_minsupp\_pruning()
- 11. printAllSizeKSubsets()
- 12. pruneAllDescendants()
- 13. pruneDescendantsBecausePreviouslyEnumerated()

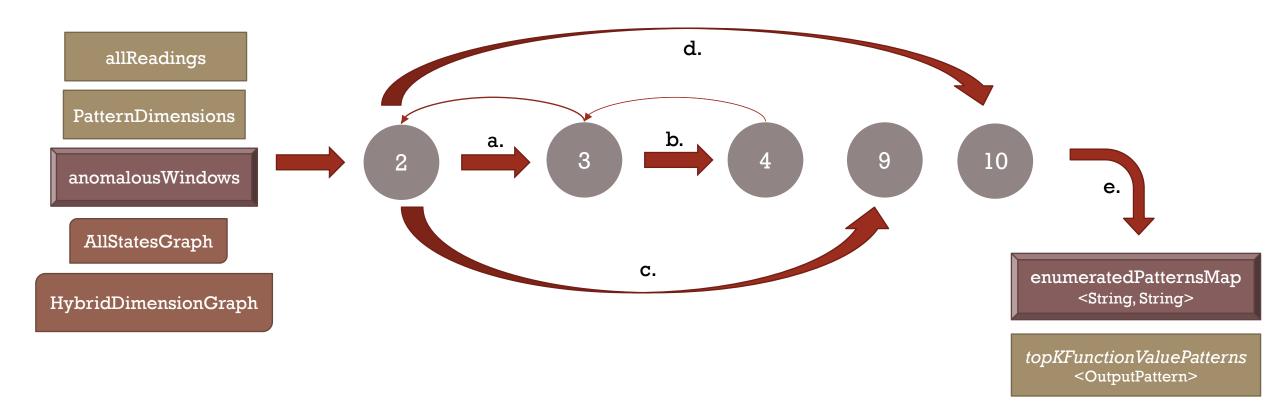


## Control Flow





# **BDNMiner**





# HELPER DOCS

#### • findanomalousWindows()

*Input*: allReadings

*Output:* anomalousWindows

Description: Finds anomalous windows of specified length, with unexpected behavior and in same time and pass.

#### mineCooccurrencePatterns()

Input: allReadings, anomalousWindows, thresholds, lag

*Output:* topKpatterns

Description: Mines and retrieves patterns co-occurrence patterns in all of data, using pruning based optimizations

#### enumerateSingleton()

Input: HybridDimensionNode, windowFrom, windowTo, lag

*Output:* True / False of whether leaf node is pruned or not

*Description:* Counts & Enumerates leaves, if support < min; then prunes parents; else calculates cross\_k



#### expandSingletonPattern()

Input: allReadings, PatterDimensions, from, to

Output: Expanded pattern for leaves (String)

Description: Uses info and prepares key for leaves of Q-dimension as `name from-to space separated values`

#### expandPattern()

*Input:* allReadings, PatterDimensions, from, to, includedDimensions

Output: Expanded pattern for all included dimensions in the node (String)

Description: Uses info and prepares key for included Q-dimensions as `name1 values1 \n name2 values2 ...`

#### pruneAllParents()

Input: HybridDimensionNode, HybridDimensionGraph

Output: None

Description: Recursively propagates through all parent nodes of the given node and sets their isPruned flag to true



#### countPatternUsingStateGraphs()

Input: allReadings, includedDimensions, anomalousWindows, windowFrom, windowTo, from, to, lag

Output: pattern\_count, pattern\_anomaly\_count, distinct\_pa\_count (one anomaly considered per window match, no lag)

Description: First gets startTimelist of first included dimension, then compares all in included dimensions in from-to window to windows in startTimelist for loop. If pattern found in a startTimelist window, anomalous window is searched around it.

#### calculateKFunctionAndOutputIfPatternComplies()

*Input:* pattern\_counts, pattern\_support, total\_anomalous\_windows

Output: None

*Description:* Calculates cross\_k for pattern, and if above threshold, outputs pattern to file and inserts in Top-K patterns.

#### enumerate\_with\_UB\_pruning()

Input: allReadings, HybridDimensionNode & Graph, anomalousWindows, from, to, thresholds, stateGraphs

Output: None

Description: Top-down enumeration & pruning of nodes via UB\_local and UB\_lattice, passing supersetcount to children.



#### enumerate\_with\_minsupp\_pruning()

Input: allReadings, HybridDimensionNode & Graph, anomalousWindows, from, to, thresholds, stateGraphs

*Output:* True / False if the nodes was pruned or not

Description: Bottom-up enumeration & pruning of nodes via Apriori / support, storing JoinsetCounts for tight bounds calc.

#### printAllSizeKSubsets()

*Input:* inputDimensions, empty subsets arrayList, nextBottomLevel

Output: None (adds comma separate combinations to subsets arraylist)

Description: Recursively generates all combinations of dimensions in the node, at the recently traversed K nextBottomLevel.

#### pruneAllDescendants()

Input: HybridDimensionNode, HybridDimensionGraph

Output: None

Description: Called once in UB\_pruning, recursively prunes descendants of given node.

#### pruneDescendantsBecausePreviouslyEnumerated()

Input: HybridDimensionNode, HybridDimensionGraph

Output: None

Description: Same as the above function, just a different counter within

