Assignment 4 - Trapezoidal Map, Arrangements and Duality

Duy Pham - 0980384 Mazen Aly - 0978251 Pattarawat Chormai - 0978675

December 6, 2015

2

 \mathbf{a}

Search path to q at D_j becomes longer if q is in a trapezoid that was just created by the latest insertion. We also know that at most 4 line segments define that trapezoids. Thus, the probability that the search part becomes longer is:

Pr[Search Path to q becomes longer at step i] = 4/i

Hence, the expected increment of the length of the search part at step k, comparing to step j, where j < k, is:

Expected Length
$$\leq \sum_{i=j}^{k} (4/i)$$

$$= 4(\sum_{i=1}^{k} (1/i) - \sum_{i=1}^{j} (1/i))$$

$$\leq 4(1 + \ln k - 1 - \ln j)$$

$$= O(\log(k/j))$$

Therefore, the expected time locating q at D_k is $O(\log(k/j))$.

b

We observe that vertical decomposition lines of e_i intersects properly with P if the edges that they intersect with have not been added into T_i yet. Hence, the number of proper intersections at T_i is :

Number of Proper Intersections of $T_i = Pr[T_i \text{ has proper intersections}] = (n-j)/(n-1)$

Thus, the expected number of proper intersections, E, between T_j and P is:

$$E = \sum_{i=1}^{n} (n-i)/(n-1)$$

$$= \frac{1}{n-1} \frac{(n-1)n}{2}$$

$$= \frac{n}{2}$$

$$= O(n)$$