



My C++ project



A simple C++ quiz

-making a whole project in accordance with the rules of objective programming presented on our laboratories



Keeping up with objective programming rules

- ~~getters~~
- ~~setters~~
- immutability
- encapsulation
- error handling



Problems and solutions

- Syntax
- error handling



New skills

- being more comfortable with classes and functions
- learning c++ syntax
- making something semi random in c++
- implementing something “objective” on a bit bigger scale



Needed changes

- error handling
- look of main.cpp file
- UI