Philip Mallory

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Work Experience:

Course Developer — Udacity, Mountain View CA

2/2016-2/2017

• Creating backend web development instruction (Python, Flask, PostgreSQL)

Course Manager — Udacity, Mountain View CA

5/2014-2/2016

- One-on-one instruction of web development and computer science students
- Developing software for internal use (Python, Google App Engine)
- Maintaining massive open online course (MOOC) content

Teaching Assistant — Georgia Tech, Atlanta GA

1/2011-5/2014

- Head Teaching Assistant CS 2261 Media Device Architecture (C)
 System architecture and low level programming using the Gameboy Advance
- Teaching Assistant CS 2261 Media Device Architecture (C)
- Teaching Assistant CS 2340 Objects and Design (Java)
 Object oriented design, software engineering, and agile programming

Development Intern — GenomOncology, Cleveland OH

5/2013-8/2013

- Genomic data processing (Java)
- Web Scraping (Beautiful Soup)
- Software testing (JUnit, Selenium)

Development Co-Op — ALTA Language Services, Atlanta GA 5/2011–1/2013

• Web development (Python, Pylons, JavaScript)

Education:

MS Computer Science – Georgia Tech (incomplete) 2014–2015

Specializing in computing systems

BS Computer Science – Georgia Tech 2008–2014

Concentrations in hardware devices and computer networking

Skills and Tools:

Languages Tools Skills
Python *nix Agi

Python *nix Agile development
C vim Object oriented design
Scala SciPy/NumPy Version control (git)

JavaScript Selenium Unit testing

R Amazon AWS Continuous deployment Java Multimeter Instructional Design

JavaScript Soldering iron Digital electronics prototyping Arduino

Activities:

Bicycling

Motorcycling

Oil Painting

Amateur Radio Operator – General Class KM6INO

