

## AQUADEFENDERS: VILLAGE VANGUARD

### GAME REPORT:

Living Trees: 59

Dead Trees: 0

Lake Structures Built: 0

WaterPump Structures Built: 0

SluiceGate Structures Built: 0

Enemies Neutralized: 0

Remaining Groundwater Level (Local): 1

Remaining Groundwater Level (Global): 1

Subsidence Score: 0

### HISTORY:

Time	Action	Construction	Position
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