AQUADEFENDERS: VILLAGE VANGUARD

GAME REPORT:

Living Trees: 21 Dead Trees: 37

Lake Structures Built: 0

WaterPump Structures Built: 0 SluiceGate Structures Built: 0

Enemies Neutralized: 26

Remaining Groundwater Level (Local): 1 Remaining Groundwater Level (Global): 1

Subsidence Score: 0

HISTORY:

Time Action Construction Position
