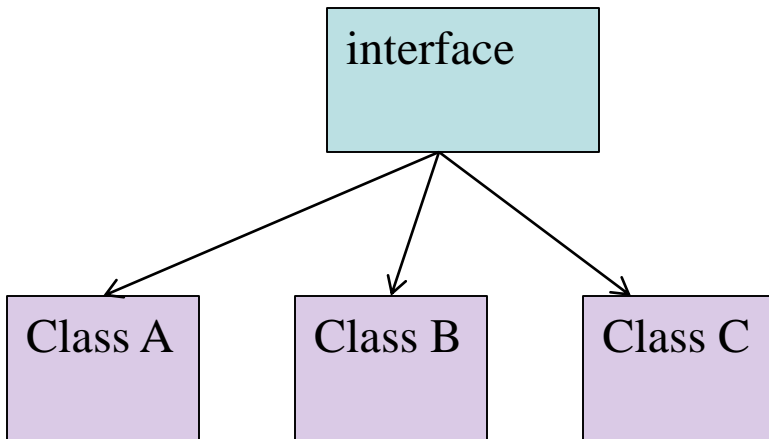


# INTERFACE

Interface contains method signatures and declaration of static and final variables.

It never contains method implementation.

It is a kind of polymorphism.



# DEFINING AN INTERFACE

## Define an interface

```
public interface <interfacename>
{
    returntype method1(parameter _list);
    returntype method2(parameter _list);
    .
    .
    .
    returntype methodN(parameter _list);
}
```

## Implement an interface

```
class <classname> implements <interfacename>
{
    returntype method1(parameter _list);
    {
        // body of method1
    }

    returntype method2(parameter _list);
    {
        // body of method2
    }

    .
    .
    .

    returntype methodN(parameter _list);
    {
        // body of methodN
    }

}
```

Interface  
**ANIMAL**

```
interface ANIMAL
{
    public void eat();
    public void travels();
}
```

Class  
**BIRD**

Class  
**MAMMAL**

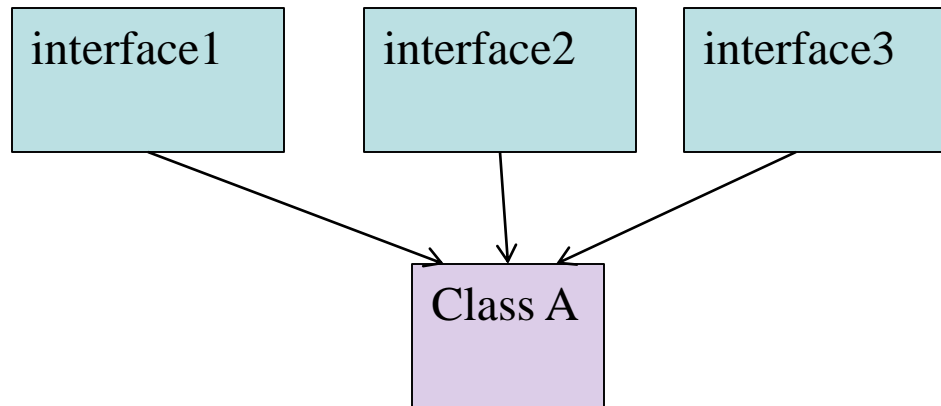
```
class BIRD implements ANIMAL
{
    public void eat()
    {
        System.out.println("Birds Eat");
    }

    public void travel()
    {
        System.out.println("Birds Travel");
    }
}
```

```
class MAMMAL implements ANIMAL
{
    public void eat()
    {
        System.out.println("Mammal Eat");
    }

    public void travel()
    {
        System.out.println("Mammals Travel");
    }
}
```

# A CLASS CAN IMPLEMENT MORE THAN ONE INTERFACES AT A TIME



## Implement an interface

```
class A implements interface1, interface2, interface3
{
    //BODY
}
```

# INTERFACE CAN EXTEND ANOTHER INTERFACE USING 'extends' KEYWORD

