Computer Network Suggestions

3 Marks Questions:

- 1. Role of a router.
- 2. Function of Repeater.
- 3. Bridge vs Switch
- 4. Hub vs Switch
- 5. Gateway and its uses.
- 6. Classful vs Classless addressing.
- 7. Define IP with example.
- 8. Use of routing table.
- 9. Static vs Dynamic routing.
- 10. Purpose of default gateway.
- 11. Hamming distance between two binary numbers (8 bit)
- 12. Bit stuffing mechanism with example.
- 13. Go-Back-N ARQ sliding window protocol and its working.
- 14. Stop and wait with working.
- 15. Role of sliding window mechanism.
- 16. Working of pure-Aloha
- 17. Working of slotted Aloha.
- 18. FDMA
- 19. TDMA
- 20. CDMA
- 21. Class A vs Class B vs Class C IP
- 22. Router vs Gateway
- 23. Public vs Private IP
- 24. Consider a Class B IP Find the host for each subnet.
- Limitations of Classful IP address.
- 26. Working of ARP & RARP
- 27. Function of network layers
- 28. What is static routing?
- 29. Static vs Dynamic routing
- 30. Communication system with example.
- 31. Simplex vs Half Duplex vs Full Duplex
- 32. Throughput vs Bandwidth
- 33. Digital and Analog signals advantages and disadvantages.
- 34. Benefit of resource sharing.

- 35. LAN, MAN, WAN's advantages and disadvantages
- 36. Impact of Latency.
- 37. Repeater vs Gateway
- 38. Wired vs Wireless
- 39. Role of modem
- 40. OSI vs TCP/IP
- 41. Logical addressing, which layer is responsible for this in OSI.
- 42. BUS, Star, Ring advantages and disadvantages
- 43. Why we divide layers in OSI or TCP
- 44. Role of IP and TCP protocol in TCP/IP.
- 45. Example analog and digital
- 46. Working of TDM.
- 47. Co-axial vs Fiber optic (speed & reliability)
- 48. Radio Wave vs Microwave vs Infrared

5 Marks Questions:

- 1. IP Address and classification of class full addressing with example
- 2. Static vs dynamic routing with example
- 3. Classful vs classless with diagram
- 4. Need of subnetting how it improves IP address utilization
- 5. TCP vs UDP with example
- 6. Significance of routing
- 7. functions of repeater, hub, switch, bridge
- 8. IPV4 vs IPV6 (format, feature, limitation)
- 9. Router vs Gateway (functionality vs usage)
- 10. What is router, how its forward data between different networks?
- 11. Quality of network service, parameter of quality of service (any 3)
- 12. Role of network devices
- 13. Working of http, explain request response model.
- 14. WWW function and its component
- 15. How to firewall protects the network. explain with example
- 16. Role of digital signature in public key cryptography.
- 17. Advantage and disadvantage of firewall
- 18. Private key vs public key cryptography (security efficiency)
- 19. 3 way handshaking explain
- 20. Framing in datalink layer. Character stuffing vs bit stuffing
- 21. Data 1011 divisor 110 Find CRC = ?

- 22. Hamming code for data = ?
- 23. Types of transmission errors with examples
- 24. Aloha
- 25. Point to point protocol
- 26. CSCM/CD advantage and disadvantage
- 27. Analogue vs digital communication
- 28. Components of a communication systems (Message, Protocol, Sender, Receiver, Channel)
- 29. 3 important network components and their usage (router, hub, switch)
- 30. Analogue vs digital transmission (noise, bandwidth, quality)
- 31. The factor affecting reliability of a communication system.
- 32. Transmission impairments example and explain the affects
- 33. LAN VS MAN VS WAN
- 34. Star and ring (performance and fault tolerance)
- 35. Hybrid vs other network topologies
- 36. Impact of topology choice on network performance
- 37. OSI model and its 7 layers
- 38. Frame synchronization in Time Division Multiplexing
- 39. OSI vs TCP/IP (network layer)
- 40. Bit rate vs Baud rate
- 41. Bandwidth and its importance
- 42. Error detection and correction
- 43. Packet switching and circuit switching
- 44. TDM vs FDM
- 45. Different types of guided transmission media with example