bit.ly/equals

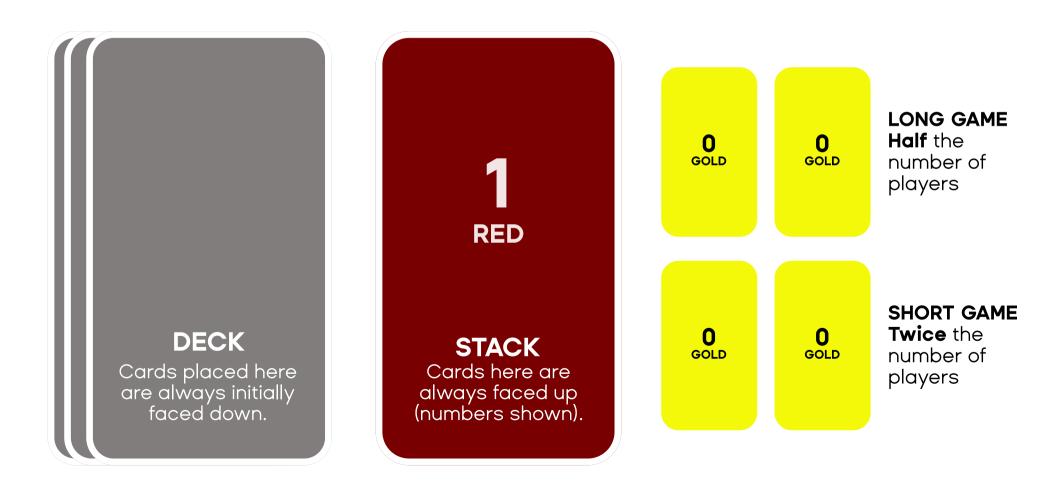
a card game

PREPARING THE DECK

Add all red and blue cards to the deck

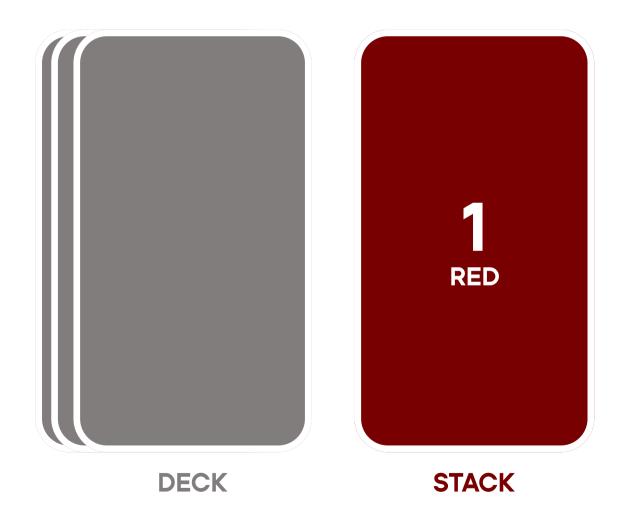
If you want the game to last longer, add few gold cards (1 for 2 players would do) If you want the game to end quicker, add many (2 for each player)

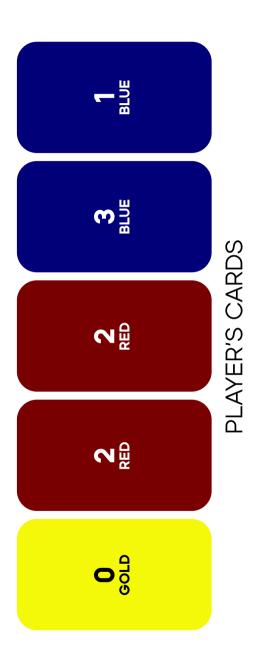
Afterwards, shuffle the deck and place a random card onto the stack (make sure that it faces up)



DISTRIBUTING CARDS

If there are less than 4 players, distribute **5** cards to each person. If there are more than 4, distribute **3** cards to each player.



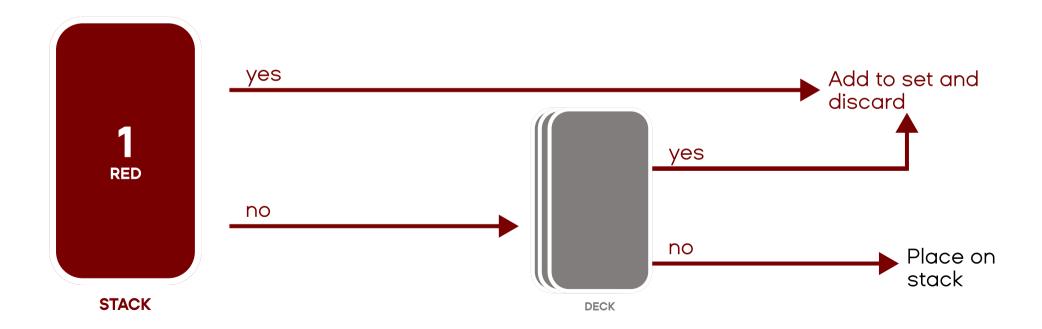


PLAYING THE GAME

A random player starts the game. Rounds are played in a manner similar to Rummy.

A player can choose to either take the card on the stack, or **view** the top card from the deck. The player can then either **discard** the card and place it on the stack, or **add** the card to their set.

If a player adds any card to their set, they have to discard one other card from their set.



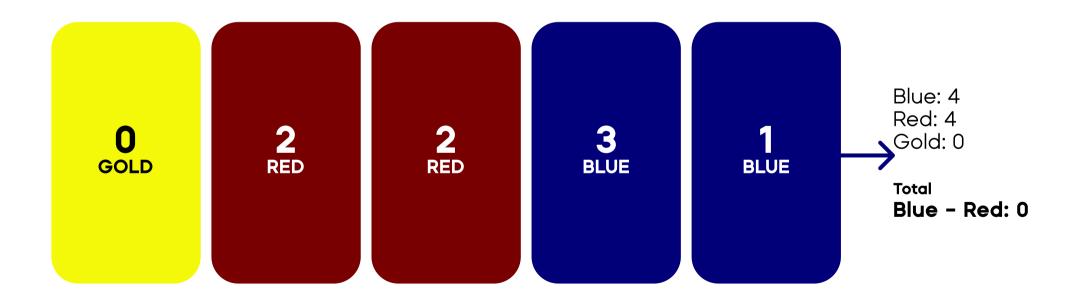
WINNING THE GAME

Equals is all about making sure that your red cards are equal to blue cards. Each player receives a set of red or blue cards, each with a value of 1, 2, or 3.

The player can then receive and drop cards using the stack and deck. The aim is to ensure that the red and blue cards are equal.

Gold cards provide the player with an option to end the game, but don't add to any value.

In order to play the card, simply place the card on the stack.



ENDING THE GAME

Once a player places a gold card on the stack, their cards are shown and counted.

The difference between the red and blue cards are added to their overall points.

If there are 3 or more players, they cannot play anymore, while the rest of the players continue playing until only 1 player is left.

If there are lesser than 3 players, once a gold card is played, the game ends and the points are counted.

Players can play as many games as they want. Each game adds to all players' points.

Player Name	Score
Player One	7
Player Two	4
Player Three	2