Syllabus

Course code	ECE	352	Course	name	Computer Orga	nization and	d Architecture	credits	3
Instructor	Name : Hyokeun Lee					Homepage: https://relacslab.github.io/			
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	Office hour : appointment is recommended								
1. Goals	Computing systems become more complicated than ever due to the inclusion of various technologies. Similar to skyscrapers, well-architecting a computing system while incorporating these bleeding-edge technologies appears as a pressing mission for achieving higher performance, energy efficiency, and reliability. In this lecture, we are going to learn about the basic knowledge of computer architecture.								
2. Textbooks	<u>Main</u> : Patterson and Hennessy, "Computer Organization and Design (MIPS Edition)" <u>Sub</u> : Patterson and Hennessy, "Computer Architecture: A Quantitative Approach"								
3. Prerequisites	Logic DesignDigital System Design								
	■ ECE Programming (C/C++)								
4. Ratings (%)	Attendance		Homework	Mid-te	m Final-term	Project	Others	O۱	verall
	10		20	35	35	0	0	1	100
5. Agenda	Week		Contents						
	1	Introduction to computer architecture							
	2	Instruction Set Architecture (1)							
	3	Instruction Set Architecture (2)							
	4	Single- & Multi-Cycle Microarchitectures							
	5 6	Pipelined Microarchitecture (1) Pipelined Microarchitecture (2)							
	7	Pipelined Microarchitecture (3)							
	8	Mid-Term Exam							
	9	Advanced Microarchitecture: Out-of-Order, Superscalar							
	10	Advanced Microarchitecture: Multithreading							
	11	Memory Systems: Cache (1)							
	12	Memory Systems: Cache (2)							
	13	Memory Systems: Virtual Memory							
	14	IO Devices							
	Final-Term Exam								
6. Notes for students	 F will be given if cheating is caught no matter what case is One grade lower if not taking either mid-term or final-term exam This class has Verilog homework assignments, please refrain from taking this class if you have not taken "Digital System Design" class 								