

# The Evolution of the Uber Eats Architecture

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#### Agenda

- 1. Business Overview & Challenges
- 2. Architecture Overview & Evolution
- 3. Leveraging Ridesharing Platforms
- 4. Tackling i18n Challenges
- 5. Q&A



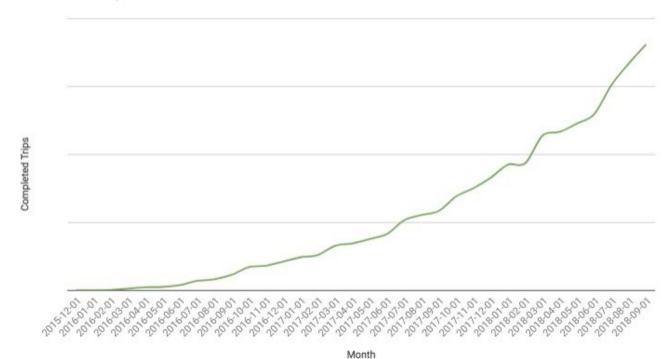


#### Our Scale

> 350 Cities

> \$6B Gross Bookings





#### Then





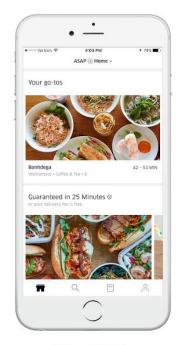


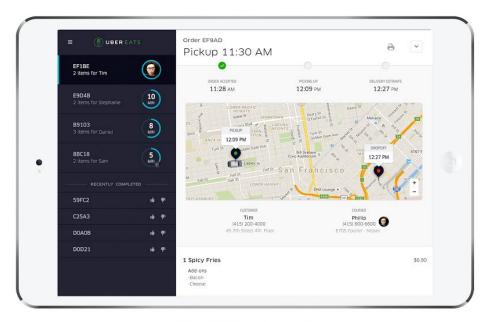
Now

#### How does Uber Eats work today?



#### **On-demand Uber Eats**







**UberEATS App** 

UberEATS restaurant app

Uber partner app: delivery pickup

#### **Challenges**

Marketplace complexity vs

resource constraint

- Internationalization (i18n)
  - Operation (reliability)
  - Performance (app, network)
  - Extensibility (dev)





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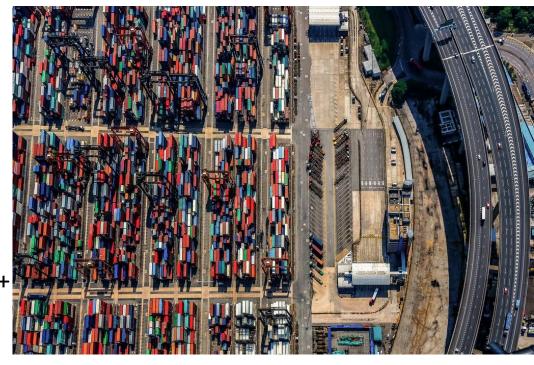




# Background

#### Uber:

- Monolith (from 2009) =>
   lots of microservices
- Py/JS => Golang/Java
- MySQL => Cassandra
- Uber Eats (2015):
  - Microservices\* + Golang +
     Cassandra\* at the onset





# Pain points

- 0 => 1 => N cities
- Microservices (70+)
  - Long e2e chain
  - Messy dep graph\*
  - Hairy migrations\*
  - Any service can bring down the biz\*

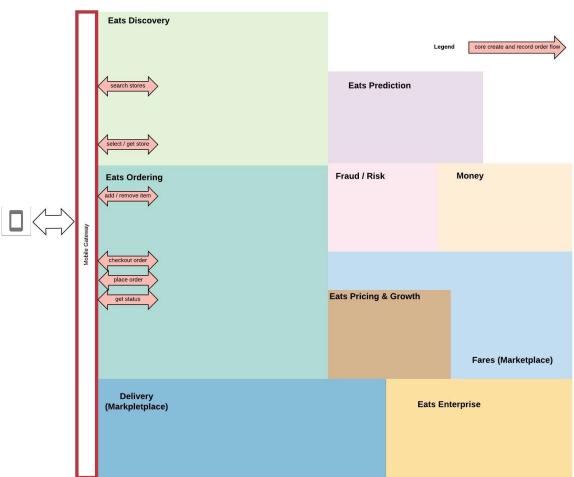


# Identify core flows

- Revisit product phases
- => Core Flows
- => Tier 1 services
- => Extra rigor for T1
- => Tech convergence\*
- => Fewer services



#### Simplified architecture (flows)





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# Batching: before

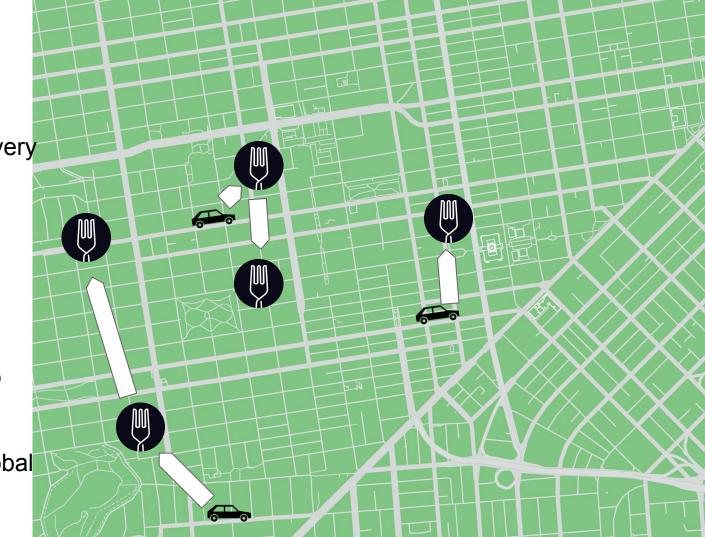
- Greedy matching
- 1 order 1 delivery
- "Nearest" wins





# Batching: after

- Clustering
- >1 orders per delivery
  - Efficiency ↑
  - o Win win
- Constraints
  - Eater ETA
  - Route overlap
- System
  - Scan local/global







# Case study: disaster recovery

- Active-active (2 DC)
- 3 levels of mitigation
  - o DNS (L1)
  - Data center (L2)
  - Service (L3)
- Tiered operation power
  - o DNS: SRE
  - o DC: Ring0
  - Service: owners
- Recent example



# Case study: storage

- MySQL => C\*
- Gocql can be too much
- 2 different kinds of entities
  - State machine vs SOT
- Write-optimal: K-V + dual-write
  - State machine, e.g. order/cart
- Read-optimal: K-V + Redis
  - SOT entities, e.g. menu/store



## Many more examples...

- Machine Learning Platform (eng blog)
- Experimentation Platform (eng blog)
- Forecasting Platform (eng blog)
- Dynamic Configuration Platform
- Translation Platform
- Deployment Platform
- ..



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# Challenge #1: Operation at global scale

- Things go wrong all the time
  - Nature (weather)
  - Ops (promo eyeball fanout)
  - Eng (dev)
- Can lead to cascading failure
- Reliability key to customer trust



# Solution: Graceful degradation

- Circuit breaking
  - Client rejects outgoing req highly likely to fail
- Load shedder
  - Server rejects incoming req when exceeding X delay
- City & user rate limiting
  - City counter via centralized city routing in RTAPI



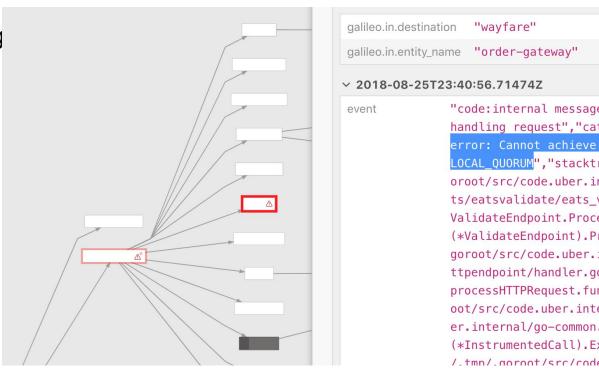
# Solution: External probing

- Simulate core flow globally 24x7
- Alert when M concurrent failures in N minutes
- Highly effective (time, SNR)
- => Auto rollbacks
   (deploy/config), or
   manual intervention



## Solution: Instant root causing

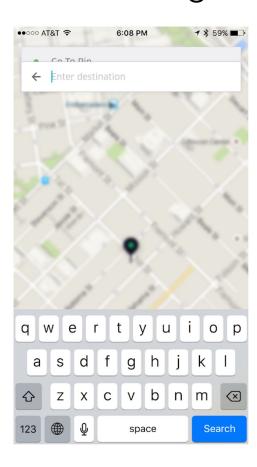
- Integrated w/ monitoring
- UI w/ problematic stack
   & error message
- Via <u>tracing</u> injection throughout the stack
- => fast mitigation





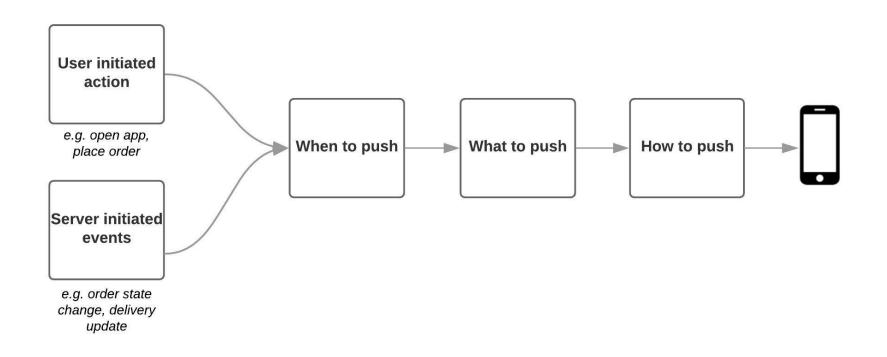
## Challenge #2: Performance around the globe

- Slow & unreliable networks
   (512Kbps=broadband in India)
- App assumes developed markets
  - Polling for updates
  - Parallel net calls
  - Large payload
- => Subpar experience





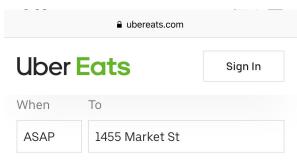
#### Solution: Push Framework





## Solution: Many more...

- Pagination (fewer stores)
- Lazy loading
- Web Eats (<u>UberLite</u>)
- Cash
- ...



#### Food Delivery in San Francisco



McDonald's® (Fillmore) \$ • American • Fast Food • Burgers

20-30 min 4.2 ★ (200+) \$5.39 Fee 🏋



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