# Zuul - Netflix API Gateway that Handles 2M Requests Per Second

Susheel Aroskar Cloud Gateway - Netflix

**NETFLIX** 

### **Amazon AWS S3 outage is breaking** things for a lot of websites and apps

Darrell Etherington @etherington / Feb 28, 2017



Comment



**OPINION** 

# Why Netflix didn't sink when Amazon S3 went down

When a typo caused an outage in part of Amazon Simple Storage Service's (S3) cloud infrastructure on February 28, many of their customers' websites went down but Netflix survived unblemished.



#### How??

#### How??



# Zuul shifted all the traffic from the affected us-east-1 region to other healthy AWS regions



https://github.com/Netflix/zuul



#### **Susheel Aroskar**

Senior Software Engineer Cloud Gateway

saroskar@netflix.com



• What is Zuul?

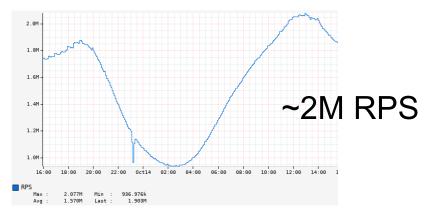
- What is Zuul?
- What Zuul can do for you?

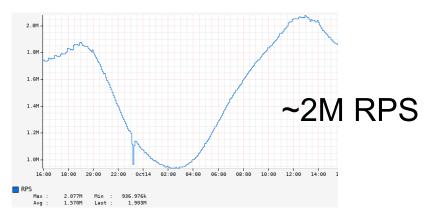
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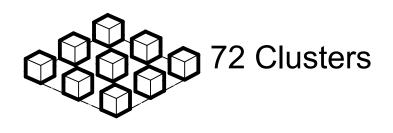
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- How Zuul does it?
- Future roadmap

## What Is Zuul?

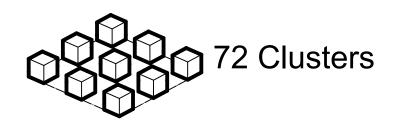
Zuul Introduction





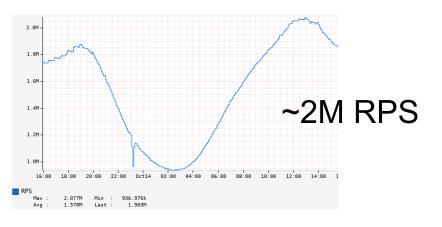


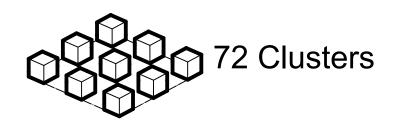






6000 servers









# What Can Zuul Do for you?

Zuul Features

#### Core





**Route Traffic** 

#### Core



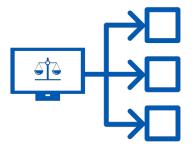


**Route Traffic** 



Core





**Load Balance** 



**Route Traffic** 







**Load Balance** 



**Protect Origins** 



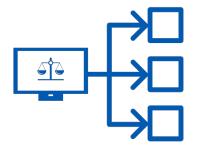
**Route Traffic** 



**Protect Origins** 







**Load Balance** 



**Metrics and Monitoring** 

#### 1. Route Traffic











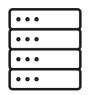












Playback Service

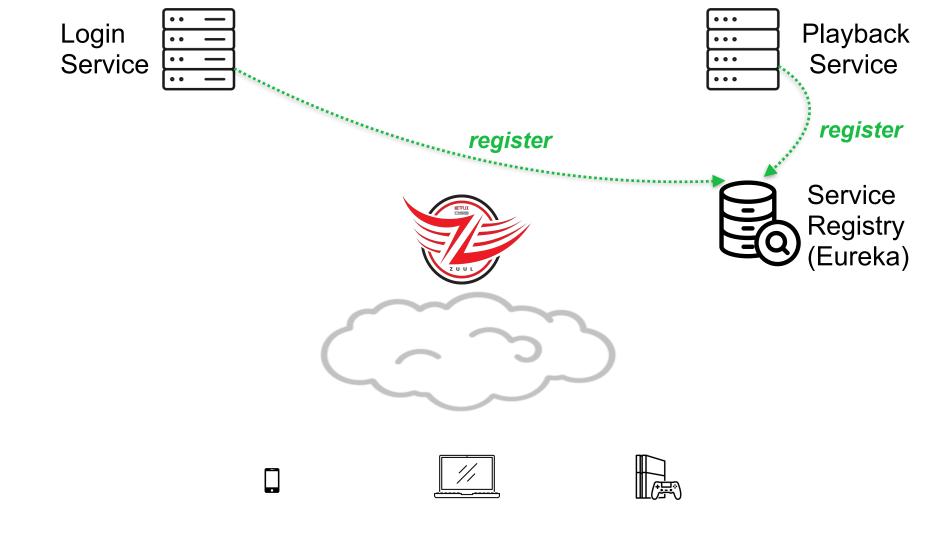


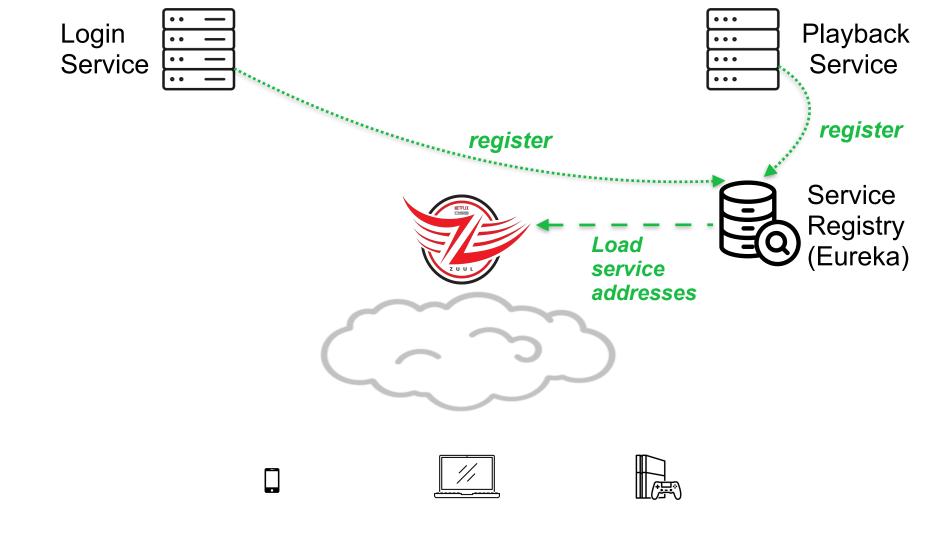


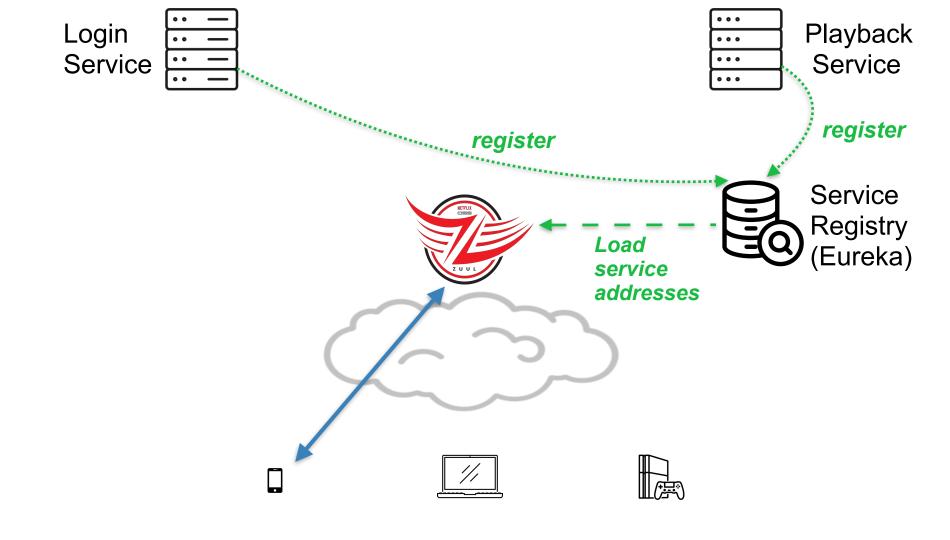


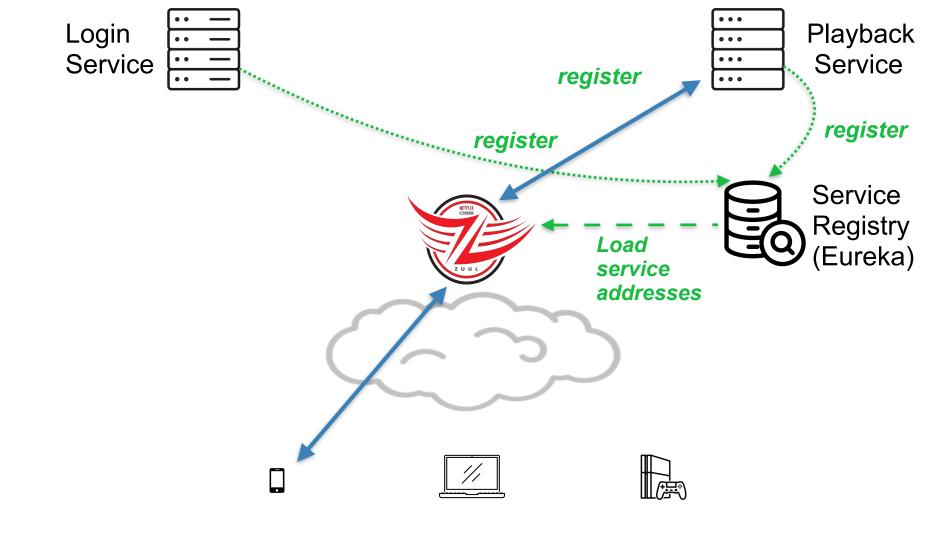


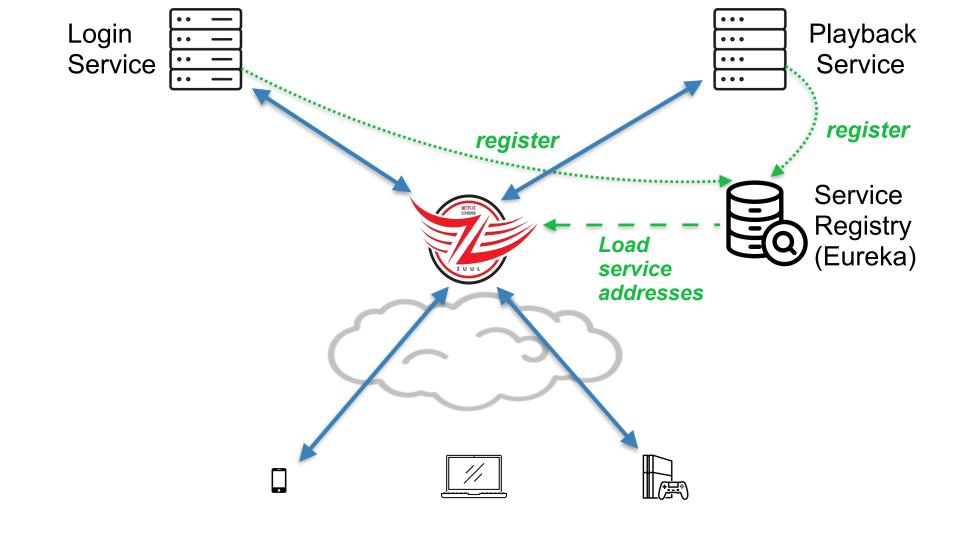


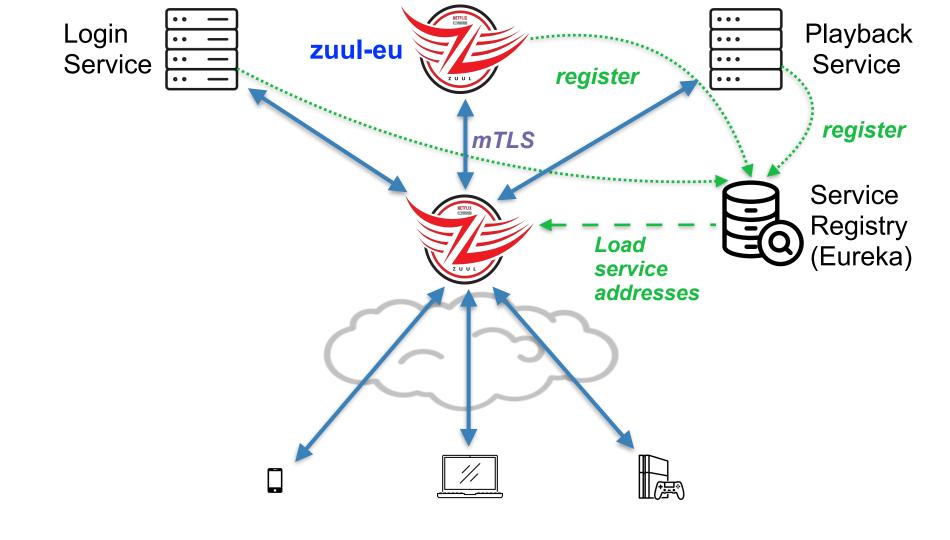












You can change routes dynamically at runtime

#### You can change routes dynamically at runtime

Key	Operator	value
path	regexp	^(/api)?/(users logs)(/?).*
region	==	all

#### Routing Action - Override VIP

#### vipOverride

Baseline App or VIP	Target
api-prod.netflix.net:7001	api-prod-rest.netflix.net:7001

#### You can change routes dynamically at runtime

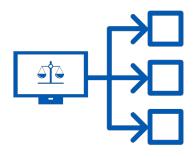
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#### **Routing Action - Override VIP**

vipOverride

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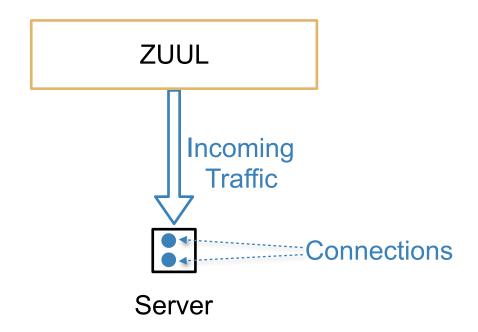
#### 2. Load Balance



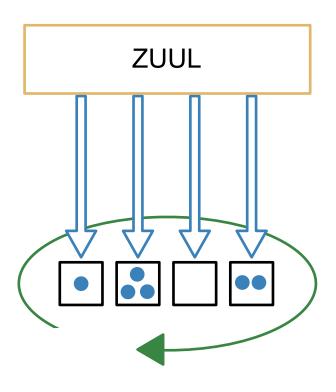




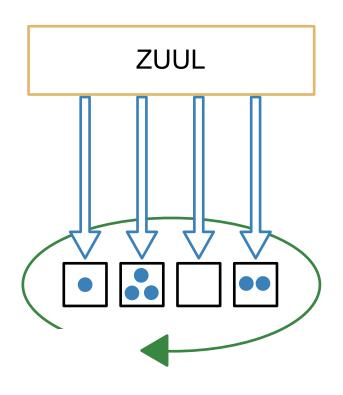
# Load balancing notation



## Round Robin



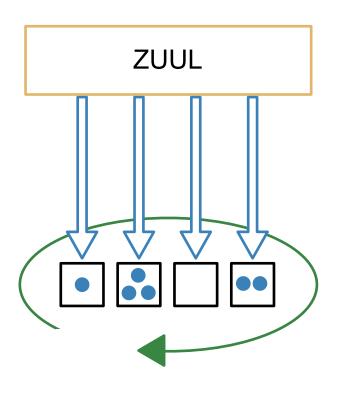
#### Round Robin

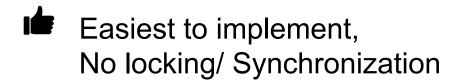




Easiest to implement, No locking/ Synchronization

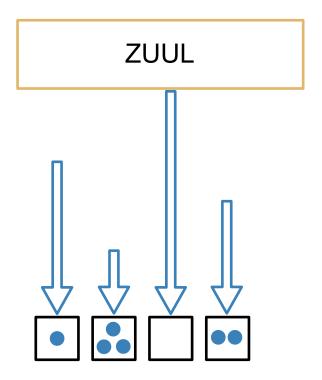
#### Round Robin



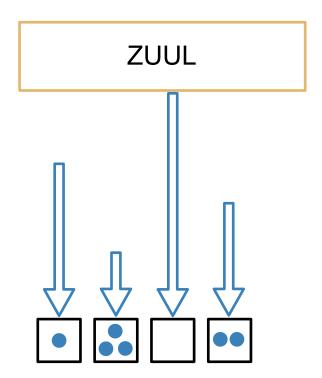


Unequal resource utilization

#### **Least Connections**



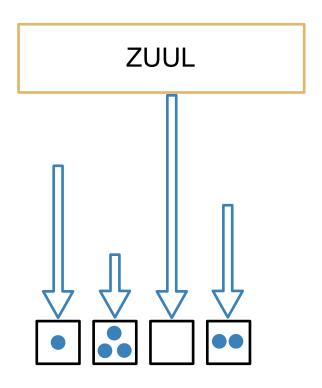
#### **Least Connections**





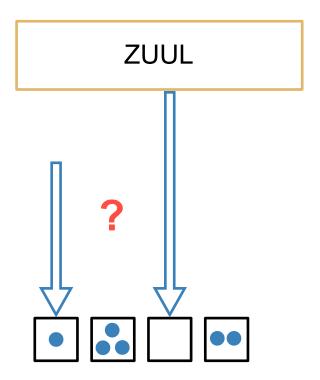
More balanced resource utilization

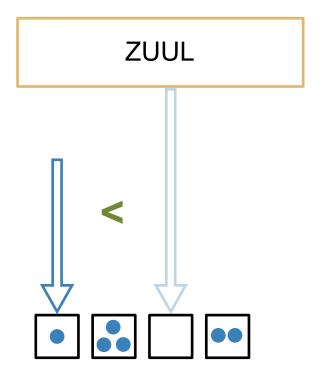
#### **Least Connections**



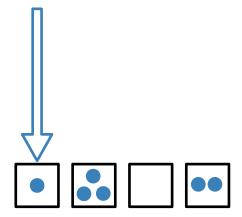


Selecting next server is expensive, O(N) operation.

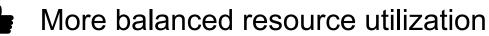




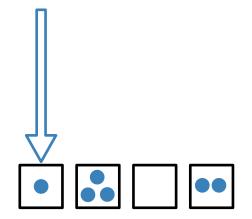
ZUUL



**ZUUL** 



Inexpensive next server selection



# 3. Protect Origins







#### Protection from slow clients - timeouts

Default = 100 ms



#### Protection from slow clients - timeouts



```
Default = 100 ms
Origin Billing = 150 ms
```

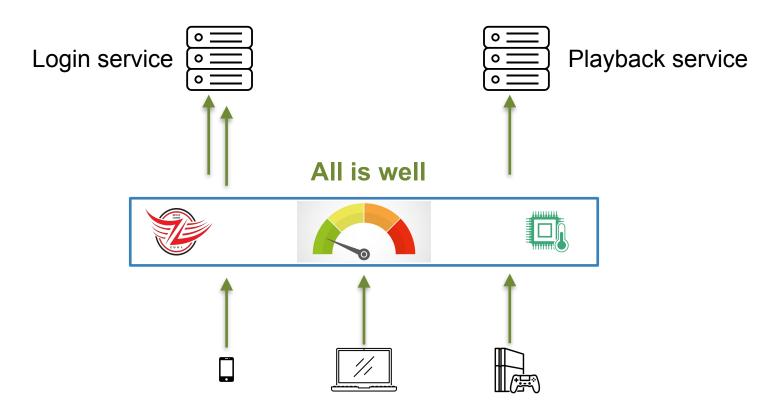
#### Protection from slow clients - timeouts



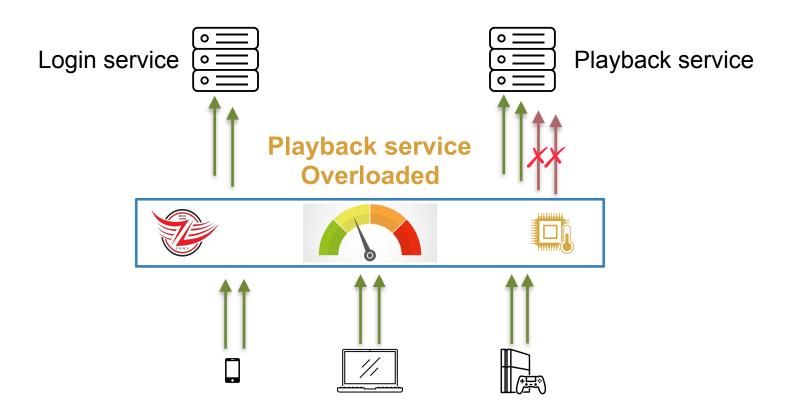
```
Default = 100 ms
Origin Billing = 150 ms
Path /payment = 200 ms
```

Surviving sudden surge in traffic - throttling and load shedding

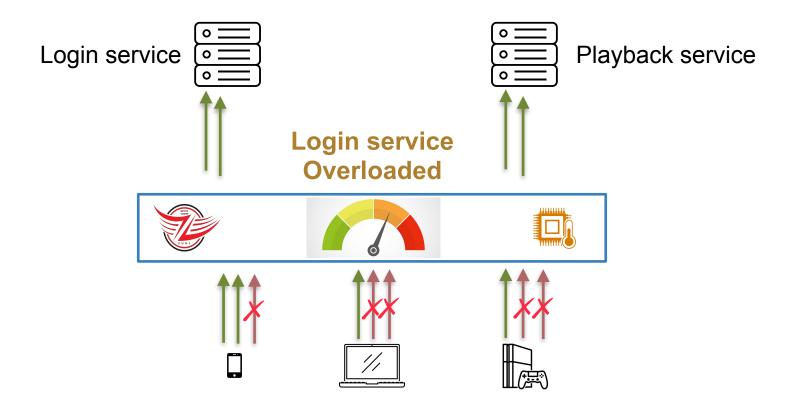
# Surviving sudden surge in traffic - throttling and load shedding



# Per origin concurrency throttling



# Global concurrency throttling at Zuul frontend

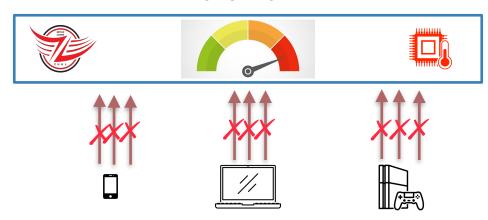


# Zuul CPU load shedding





# Zuul CPU hits the wall





**DDoS** protection



**DDoS** protection



Single sign-on







Client auth certificates



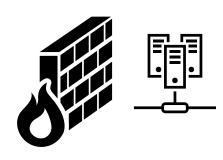
DDoS protection



Single sign-on



Client auth certificates



Whitelisted internal CORP access

# 4. Metrics and Monitoring







# Historic and near real time aggregate metrics - Atlas

# Metrics Total request counts Latency Geo location • • • •



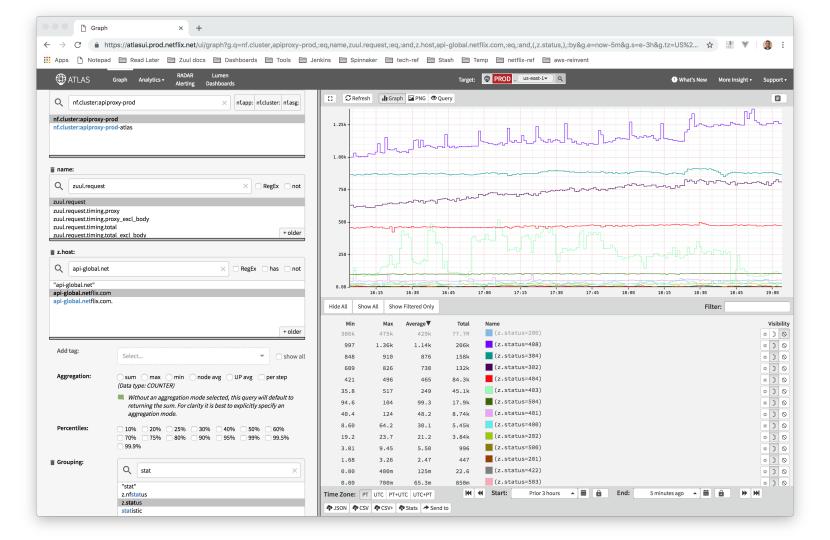
#### **Tags**

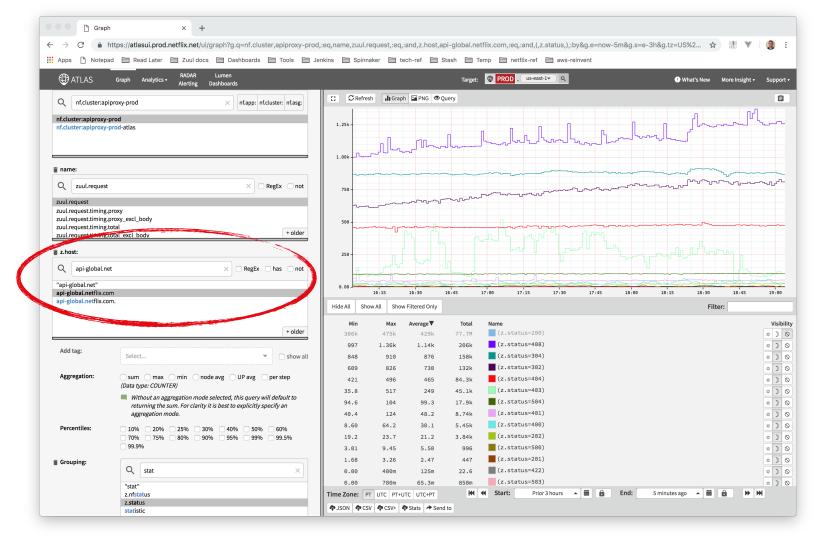
Status

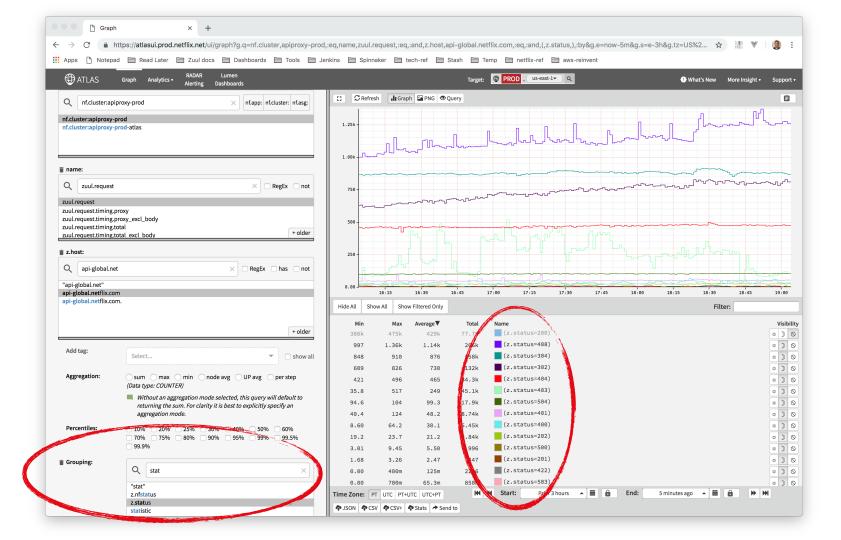
Host name

Device type



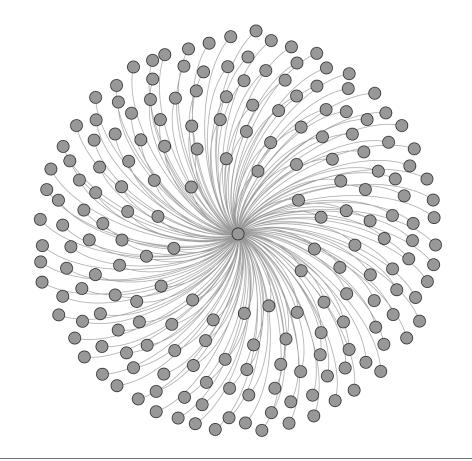






# **How Zuul does it?**

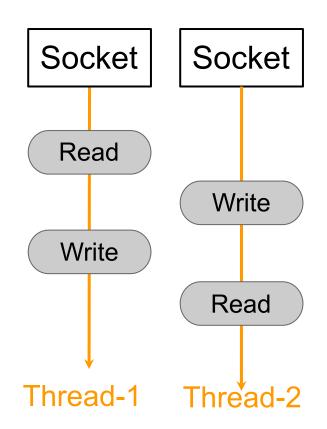
Zuul Architecture



## C10K challenge

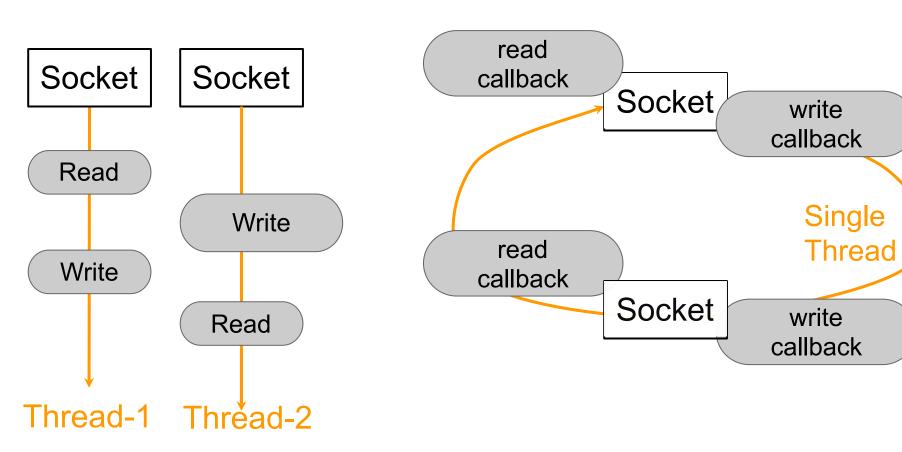


#### Thread per Connection



#### Thread per Connection

#### Async I/O



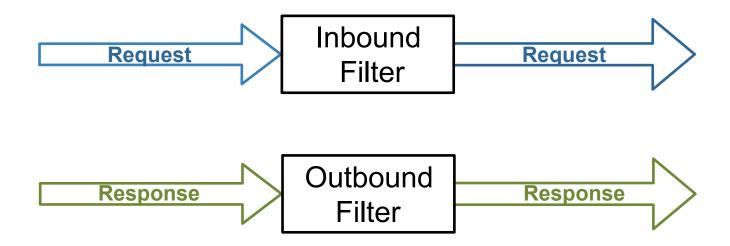
#### Core abstraction at the heart of the Zuul - Filter



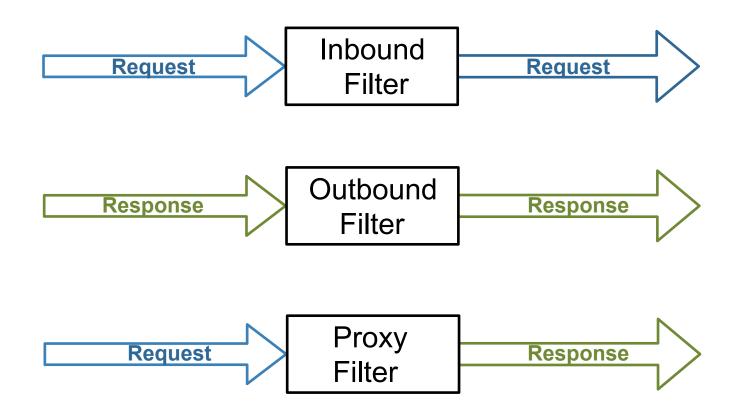
## Zuul is made up of different types of filters

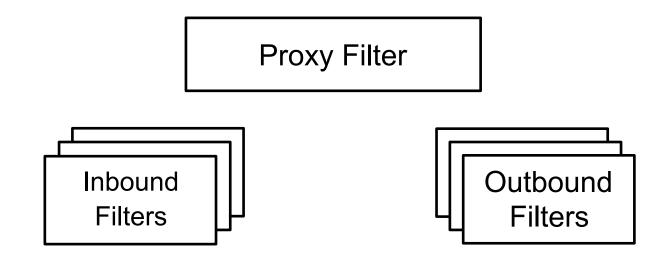


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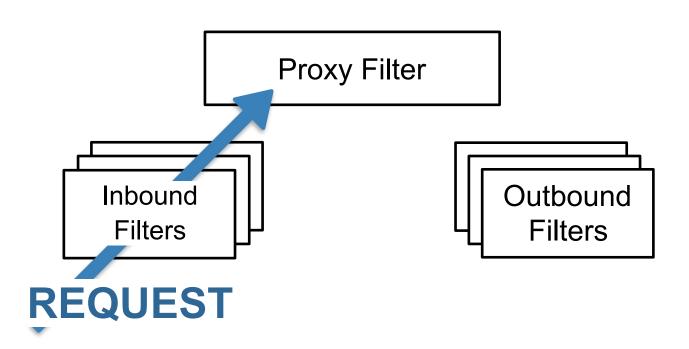


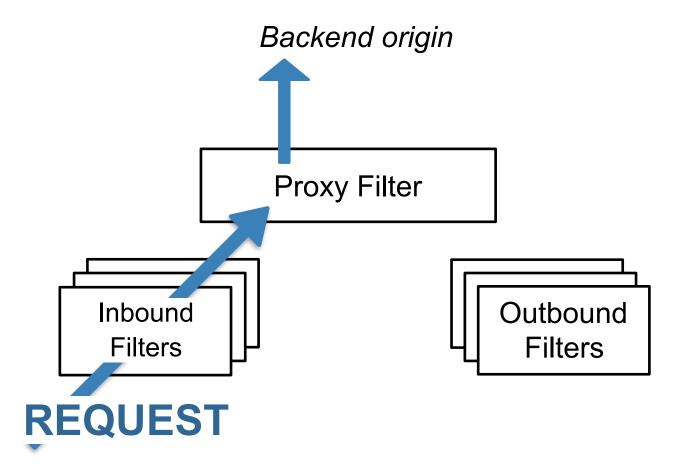
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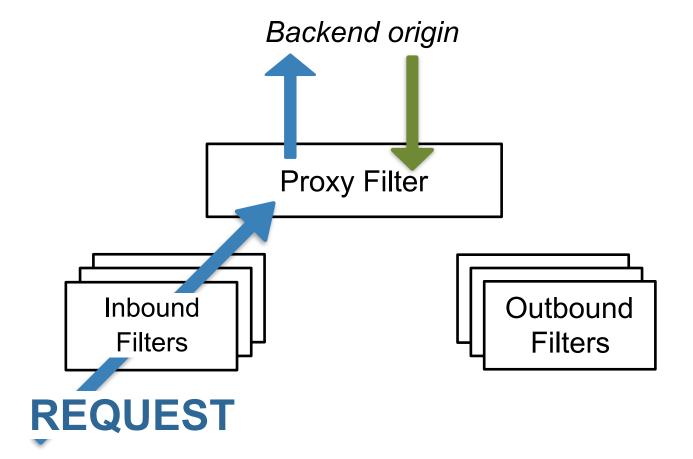


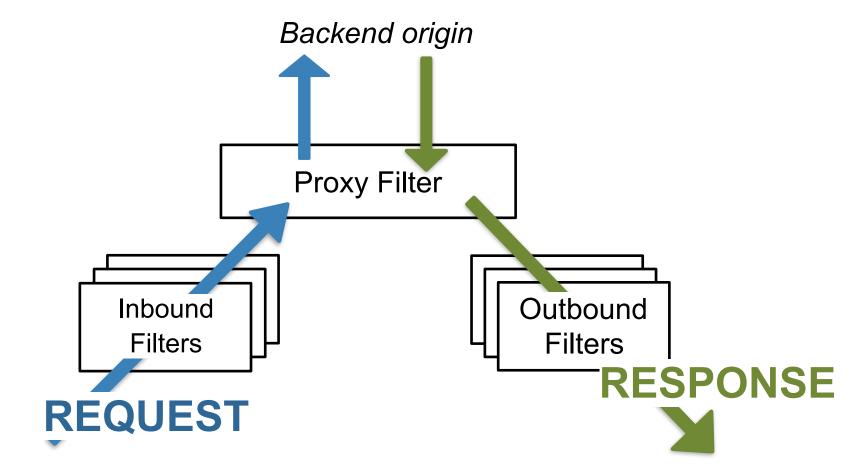


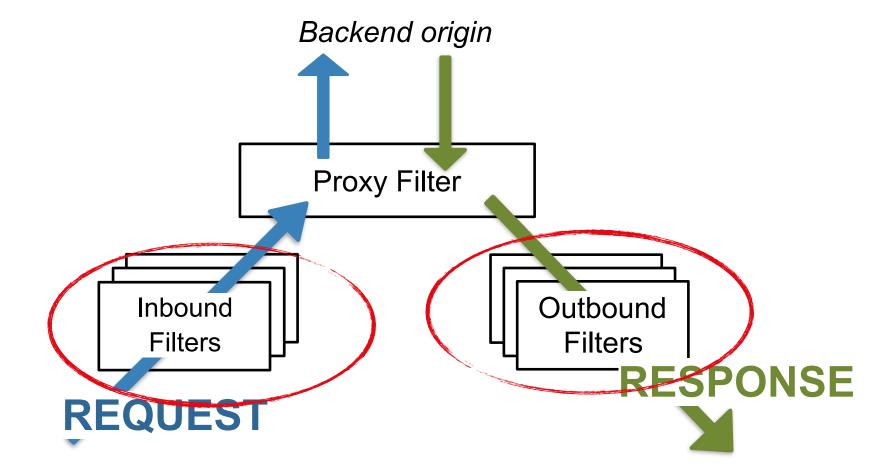
Backend origin











# **Future roadmap**

Plans for future

End to end HTTP/2 proxying

- End to end HTTP/2 proxying
- WebSocket proxying

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- gRPC proxying

- End to end HTTP/2 proxying
- WebSocket proxying
- gRPC proxying
- Edge caching

## In conclusion



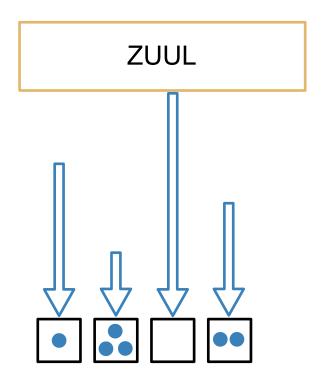
You can deploy Zuul at the edge of your network to gain higher availability and better visibility with

unparalleled **flexibility** in handling your traffic.

# Thank you.



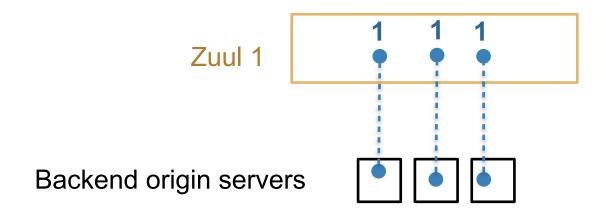
#### **Least Connections**



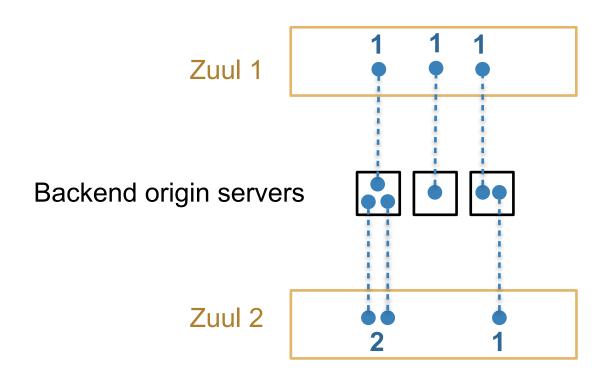


Tricky to track number of connections when multiple load balancing nodes are involved

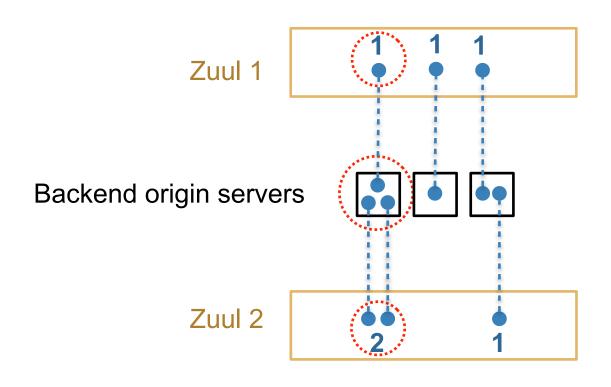
#### Determining number of connections with more than one LB



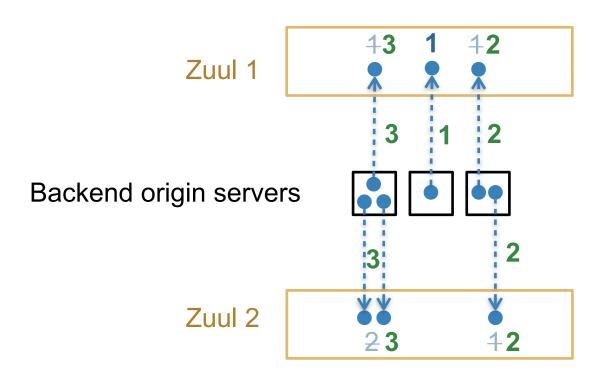
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## Zuul's improvement to least connections algorithm



## Zuul's improvement

