# LightSpeedPay - Payment Gateway Documentation

### Table of Contents

- 1. Introduction
- 2. Technology Stack
- 3. Folder Structure
- 4. Configuration
- 5. Running the Application
- 6. API Routes
- 7. Middleware
- 8. Environment Variables
- 9. Testing
- 10. Database Setup
- 11. Seeding Data
- 12. Error Handling
- 13. Important Notes

### Introduction

**LightSpeedPay** is a payment gateway that allows merchants to process payments efficiently. This documentation provides an overview of the system architecture, the key components, and instructions for setting up and maintaining the system.

The application is built using **Node.js** and **Express.js** for the server-side logic, and **MongoDB** as the database. It includes various RESTful APIs for managing merchants, transactions, wallets, banks, and pricing.

## Technology Stack

- Node.js (v16.x+)
- Express.js (v4.x)
- MongoDB (v6.x) for storing payment data and merchant info
- Axios for handling HTTP requests
- Mongoose for MongoDB object modeling
- Redis used for caching and improving performance
- Jest & Supertest for testing the APIs
- Nodemailer for sending emails

### Folder Structure

The application follows a standard Node.js and Express structure:

```
- app.js
                    # Main app setup
                   # Server entry point
                    # API routes
  - routes/
   — authRoute.js
   — merchantRoute.js
   — transactionRoute.js
     — walletRoute.js
   └─ ...
                # Business logic for each route
  - controllers/
   ├─ authController.js
   merchantController.js
   — Lια

    transactionController.js

                    # Mongoose models
  - models/
   — Merchant.js
     Transaction.js
   └─ ...
              # Middleware functions
 — middleware/
   — authMiddleware.js
   requestLogger.js
├─ config/
                    # Database connection and environment config (not
included in current setup)
                   # Seeding script for importing/destroying data
├─ seeder.js
 — tests/
                    # Test cases
   — auth.test.js
   L. ...
└─ utils/
             # Utility functions
```

## Configuration

You need to create a . env file at the root of the project for environment-specific settings. The required variables are mentioned below in the **Environment Variables** section.

## Running the Application

1. Install dependencies:

```
npm install
```

2. Run in development mode:

```
npm run dev
```

This will start the application with **nodemon** on PORT 5000 or the port specified in the . env file.

#### 3. Run in production mode:

npm start

### **API Routes**

Here is a list of the key routes available in LightSpeedPay.

#### Authentication

- POST /api/v1/auth/login Login as merchant/admin
- POST /api/v1/auth/register Register a new merchant

#### Merchants

- GET /api/v1/merchant Get all merchants
- POST /api/v1/merchant Create a new merchant
- GET /api/v1/merchant/sandbox Access sandbox merchants for testing

#### Transactions

- GET /api/v1/transaction Get all transactions
- POST /api/v1/transaction Create a new transaction
- GET /api/v1/transaction/sandbox Sandbox for test transactions

#### Wallet

- GET /api/v1/wallet Get wallet balance
- POST /api/v1/wallet/topup Top up wallet

#### Bank Accounts

- GET /api/v1/bank Get bank accounts linked with a merchant
- POST /api/v1/bank Add a bank account

#### Admin

- GET /api/v1/admin Admin operations
- POST /api/v1/adminBank Add bank details for admin

#### Pricing

- GET /api/v1/price Get pricing details
- POST /api/v1/price Update pricing for transactions

### Middleware

The following middleware is used in the application:

- 1. **authMiddleware.js**: Handles JWT authentication and protection of routes.
  - protect middleware is used to protect specific routes for merchants or admins.
- 2. requestLogger.js: Logs incoming requests and is used only in non-testing environments.

### **Environment Variables**

The application requires the following environment variables to function. These should be placed in the .env file at the root of the project.

```
MONGO_URI="mongodb+srv://<user>:<password>@cluster0.mongodb.net/?
retryWrites=true&w=majority"
PORT=6001
JWT_SECRET="your-secret-key"
ICICI_API_URL="https://icici-uat-v2.mitrafintech.com"
IS_READONLY=0
OTP_URL="https://api.gupshup.io/wa/api/v1/template/msg"
OTP_URL_KEY="your-otp-url-key"
```

## Testing

The application uses **Jest** and **Supertest** for testing. To run the tests, use the following command:

```
npm run test
```

### For Windows:

```
npm run test:win
```

## **Database Setup**

To connect to MongoDB, the application requires the MONGO\_URI environment variable. You can use a cloud MongoDB instance or a local MongoDB setup.

• Example MongoDB connection string:

```
mongodb+srv://<user>:<password>@cluster0.mongodb.net/payment-gateway
```

The database connection is initiated in server. js:

```
const connectDB = require('./config/db');
connectDB();
```

## Seeding Data

You can seed the database with initial data using the seeder . js script.

• Import data:

```
npm run data:import
```

• Destroy data:

```
npm run data:destroy
```

## **Error Handling**

All unhandled routes return a 404 error:

```
app.all("*", (req, res) => {
  const err = new Error(`Can't find ${req.originalUrl} on this server!`);
  err.statusCode = 404;
  res.status(err.statusCode).json({
    status: 'fail',
    error: err.message,
  });
});
```

Global error handling middleware can be added in the future for more complex error management.

## Important Notes

- 1. **CORS**: The application uses cors to allow cross-origin requests. You can configure the allowed domains in app. js.
- 2. **Read-only mode**: The application has an IS\_READONLY flag to toggle between read-only and write modes.