

Node.js

Roli Butron

Que es Node.js?

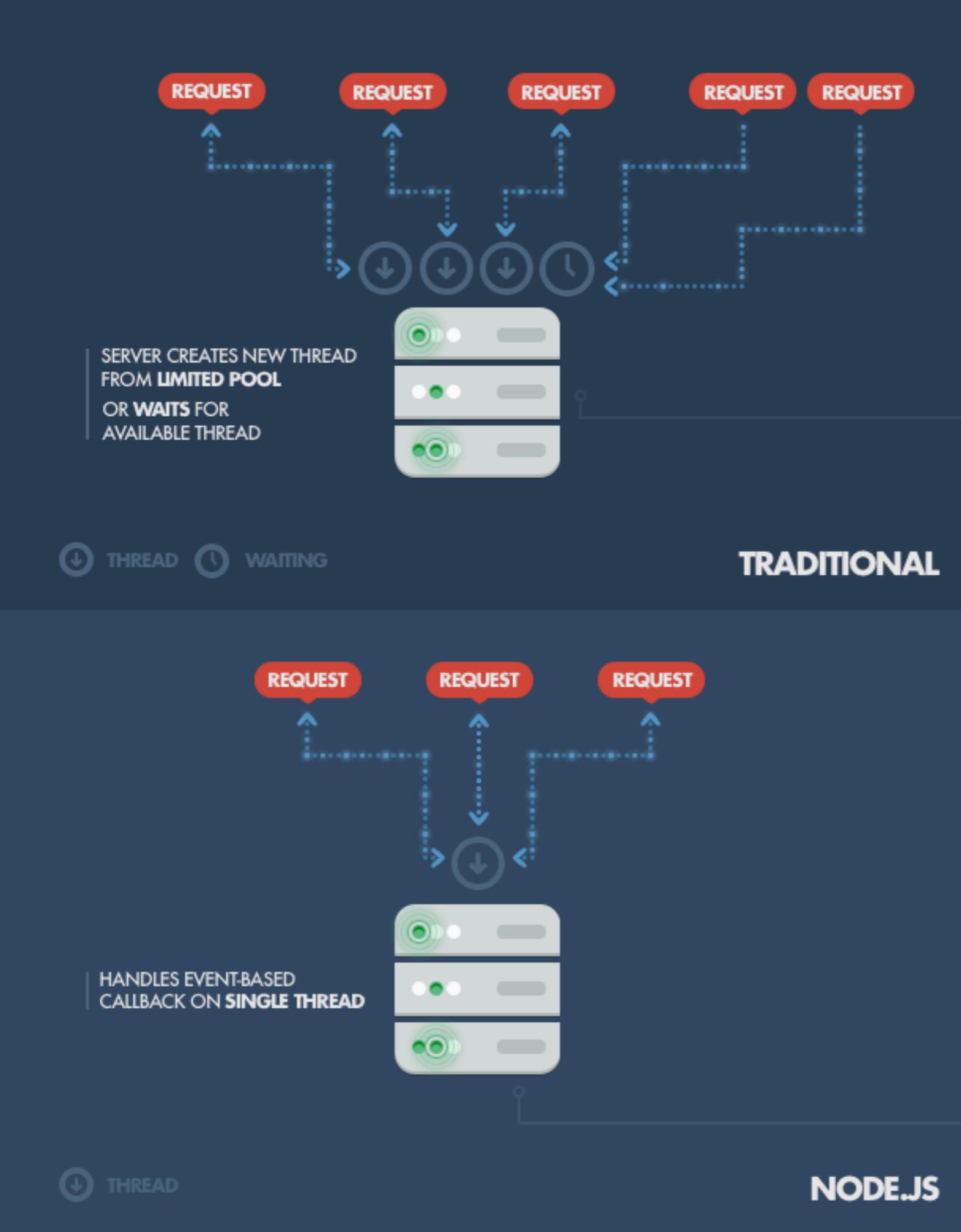
Es javascript de lado del servidor, el cual te permite desarrollar aplicaciones de red altamente escalables

Node.js

V8 JavaScript Runtime

What is Node?

- Javascript Runtime build on Chrome's V8 Javascript Engine
- Javascript running in the server
- Used to be Powerful, Fast and Scalable Web Applications
- Uses Event-driven, Non blocking I/O model



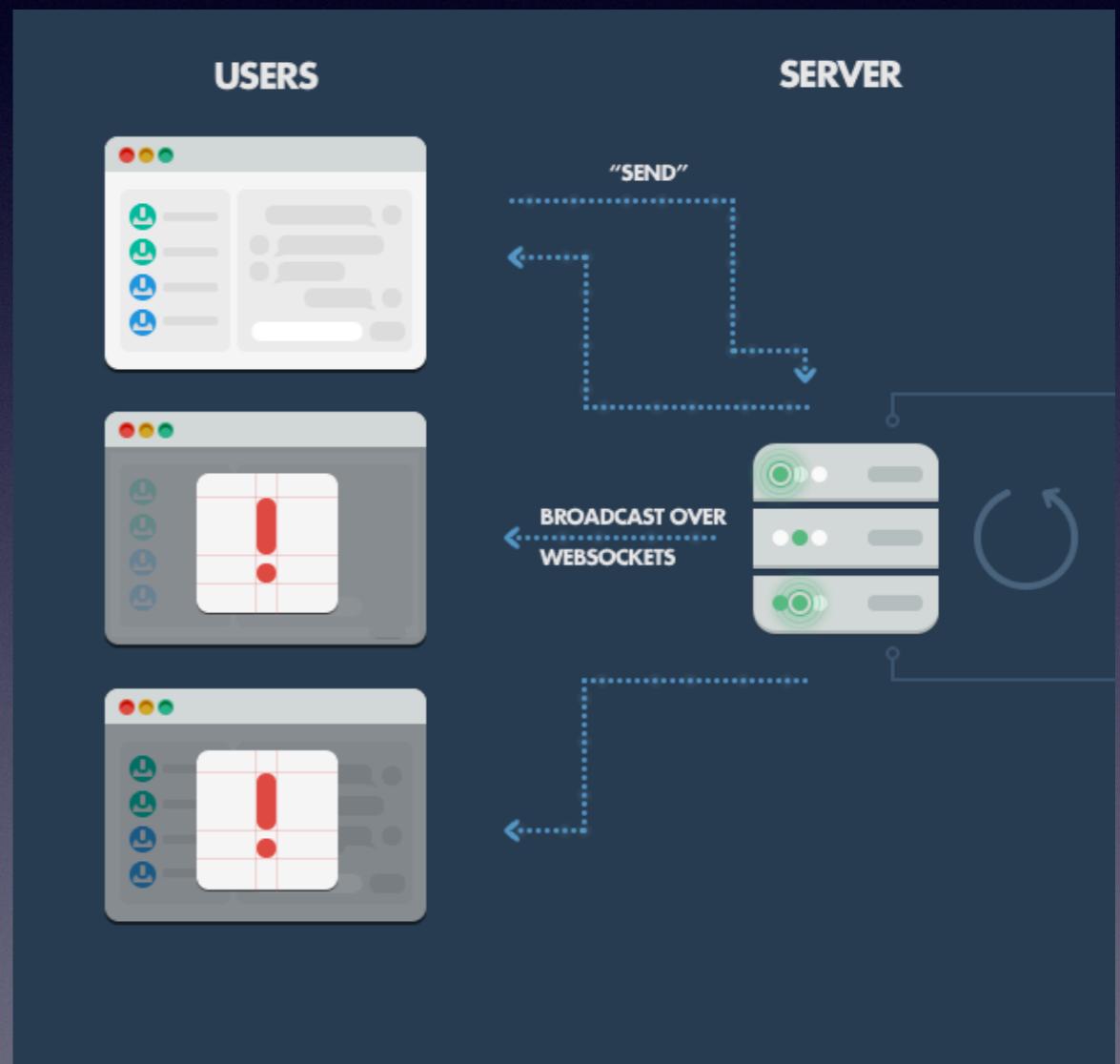
8 GB Ram
2 MB Ram

4000 Conexiones

1M Conexiones

Que tipo de applications puedo desarrollar ?

- Websocket Server (chat)
- Fast File upload client
- Any Realtime data apps.
- Rest API.





APIs

The “glue” that connects devices and browsers to data and services



Mobile

Backends and full-stack
JavaScript hybrid apps



Web

Servers and single-page apps



Internet of Things

Network connected embedded
devices and sensors

Que no es Node.js ?

- A web framework
- Para principiantes
- Multi-hilos

Java Sleep

```
System.out.println("Step: 1");
System.out.println("Step: 2");
Thread.sleep(1000);
System.out.println("Step: 3");
```

Node "Sleep"

```
console.log('Step: 1')
setTimeout(function () {
  console.log('Step: 3')
}, 1000)
console.log('Step: 2')
```

Non block I/O

- Trabajo en uno solo hilo usando non block IO calls
- Soporta miles de conexiones concurrentes
- Optimiza el rendimiento y la escalabilidad en aplicaciones web con muchas operaciones de I/O

Ejemplo

- **Blocking Code**

Leer un archivo y almacenar en variable contenido

Imprimir contenido del archivo

Hacer otras cosas

- **Non Blocking Code**

Leer un archivo y almacenar en variable contenido

Imprimir contenido del archivo

Hacer otras cosas

```
1 console.log('inicia syncrono');  
2 var fs = require("fs");  
3 var contenido_archivo = fs.readFileSync('file.txt','utf8');  
4 console.log(contenido_archivo);  
5 console.log("termina");  
6
```

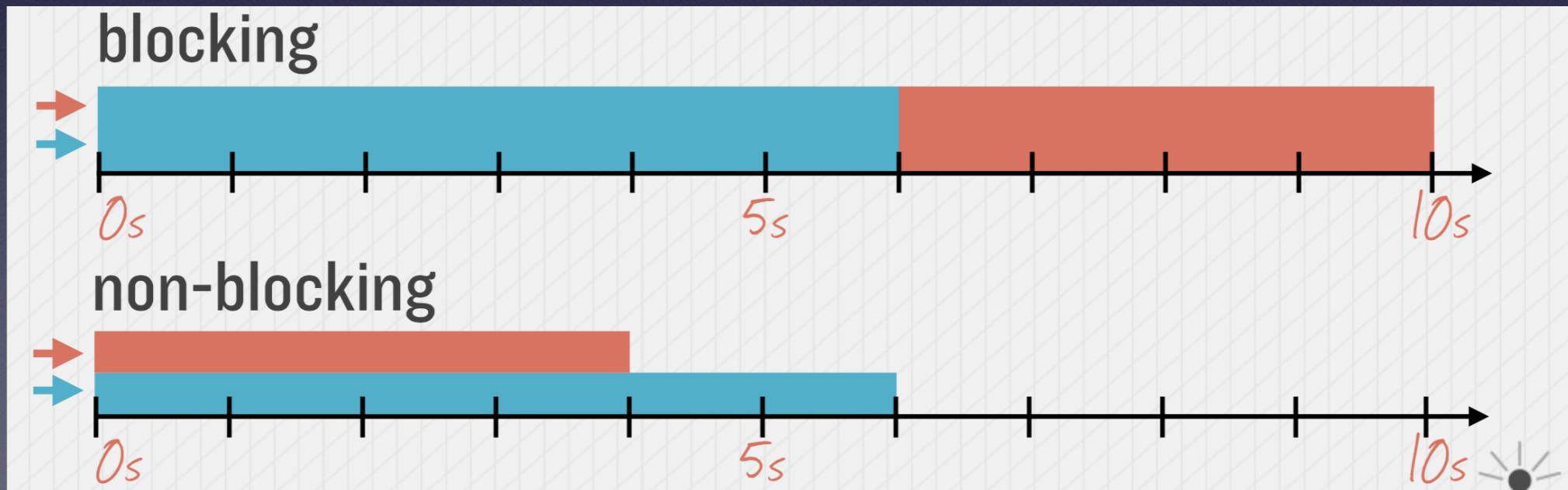
```
[MacBook-Pro-de-Roli:dia1 rolibb$ node syncrono_file.js  
inicia syncrono  
Curso de nodejs abriendo un file txt  
termina  
MacBook-Pro-de-Roli:dia1 rolibb$ ]
```

```
1 console.log('inicia asyncrono');  
2  
3 var fs = require("fs");  
4 fs.readFile('file.txt','utf8',function(err,data){  
5   if(!err) {  
6     console.log(data);  
7   }  
8 });  
9 console.log("termina");  
10
```

```
[MacBook-Pro-de-Roli:dia1 rolibb$ node asynchronous_file.js  
inicia asyncrono  
termina  
Curso de nodejs abriendo un file txt  
MacBook-Pro-de-Roli:dia1 rolibb$ ]
```

```
1  console.log('inicia asyncrono');  
2  |  
3  const callback = function(err,data){  
4  |... if(!err) {  
5  |...|... console.log(data);  
6  |... }  
7  };  
8  |  
9  var fs = require("fs");  
10  fs.readFile('file.txt','utf8', callback);  
11  |  
12  console.log("termina");  
13
```

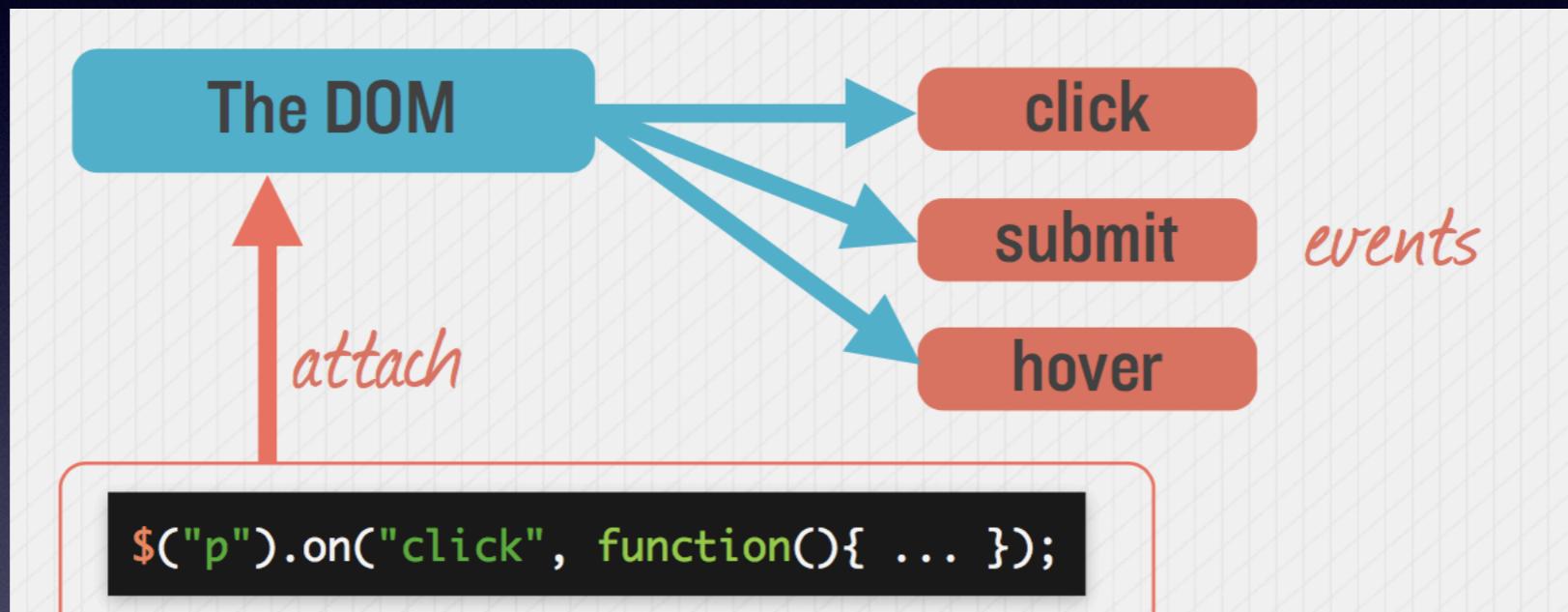
```
1  console.log('inicia asincrono');  
2  |  
3  const callback = function(err,data){  
4  |... if(!err) {  
5  |.... console.log(data);  
6  |... }  
7  };  
8  |  
9  var fs = require("fs");  
10 fs.readFile('file.txt','utf8', callback);  
11 fs.readFile('file_2.txt','utf8', callback);  
12 |  
13 console.log("termina");  
14
```



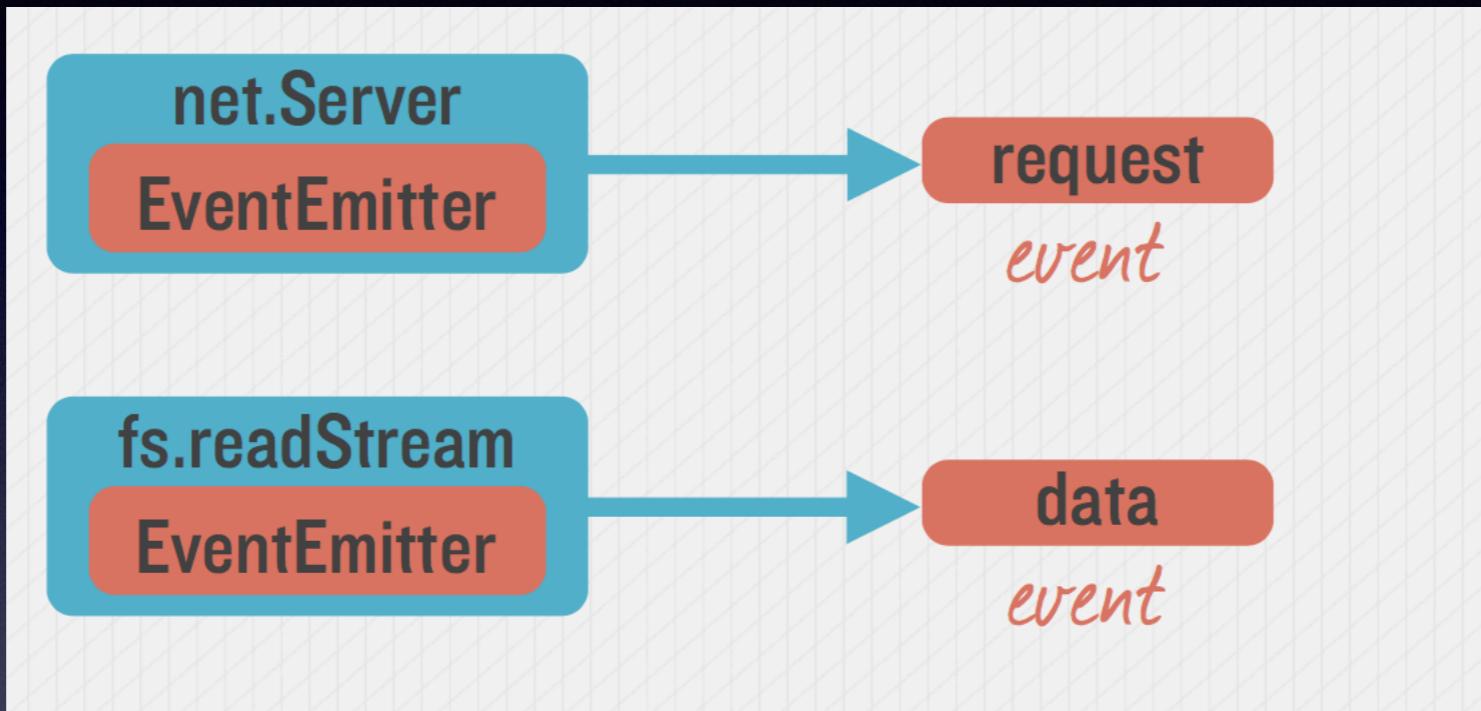
Hola Mundo

```
1 var http = require('http');  
2  
3 http.createServer(function(req, res){  
4     res.writeHead(200);  
5     res.write("Hola mundo Node.js");  
6     res.end();  
7 }).listen(8080);  
8
```

Eventos en el navegador web



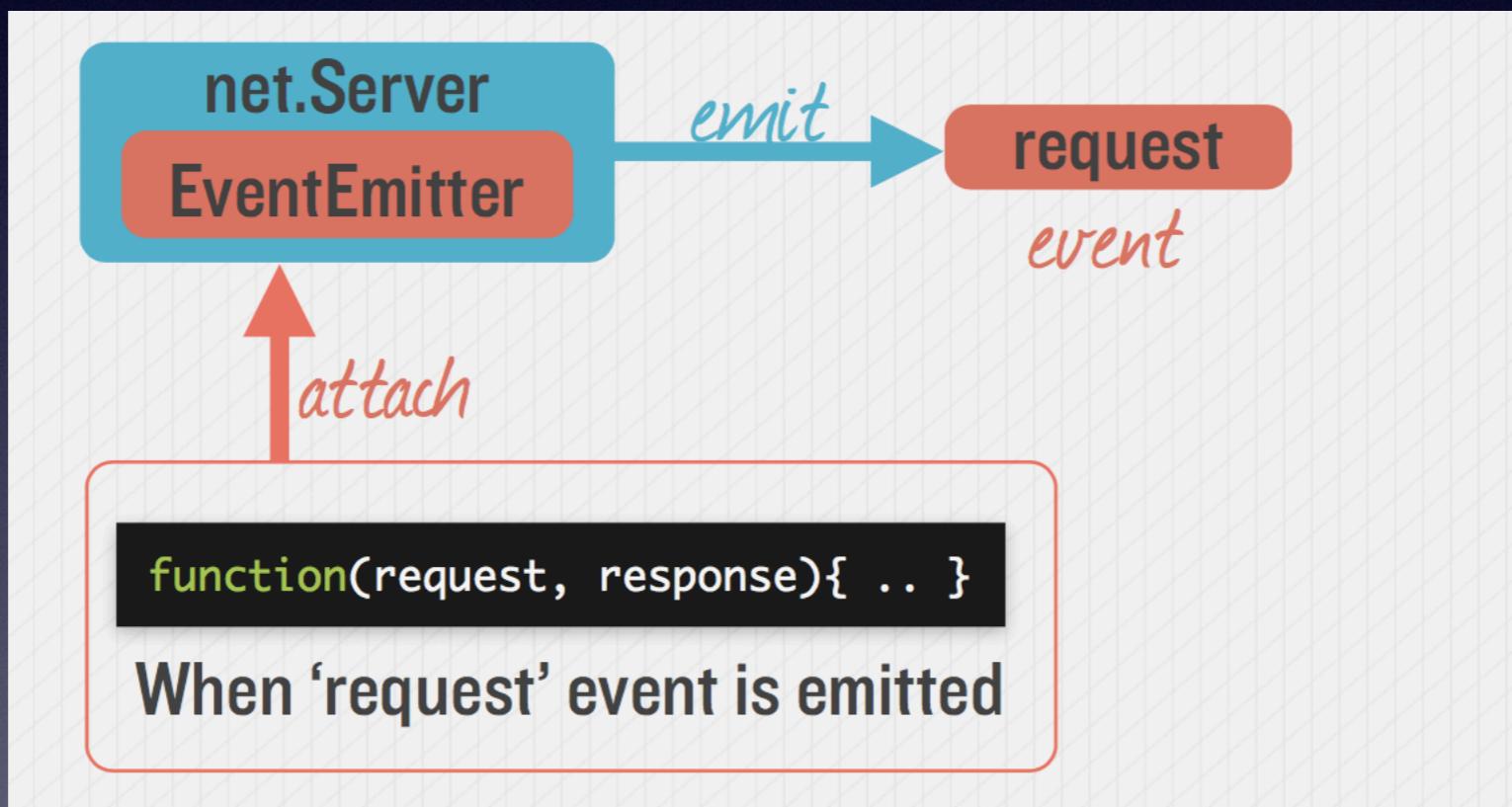
Eventos en node



Custom events

```
1 var EventEmitter = require('events').EventEmitter;-
2 var logger = new EventEmitter();-
3 
4 logger.on('error', function(mensaje){-
5   console.log('Err: '+ mensaje);-
6 });-
7 
8 logger.emit('error', 'al abrir archivo');-
9 logger.emit('error', 'conexion de red');-
10
```

Eventos en node



Documentation

The screenshot shows the Node.js `http.createServer` documentation page. A red arrow points from the heading `http.createServer([requestListener])` down to the `requestListener` parameter in the code example. Another red arrow points from the `'request'` event name in the explanatory text to the `'request'` event in the class description. A third red arrow points from the `'request'` event name in the class description down to the `'request'` event in the explanatory text.

```
http.createServer(function(request, response){ ... });
```

http.createServer([requestListener])

Returns a new web server object.

The `requestListener` is a function which is automatically added to the `'request'` event.

Class: http.Server

This is an `EventEmitter` with the following events:

Event: 'request'

```
function (request, response) { }
```

Emitted each time there is a request.

Sintaxis Alternativa

```
http.createServer(function(request, response){ ... });
```

Same as

```
var server = http.createServer();
server.on('request', function(request, response){ ... });
```

This is how we add
add event listeners

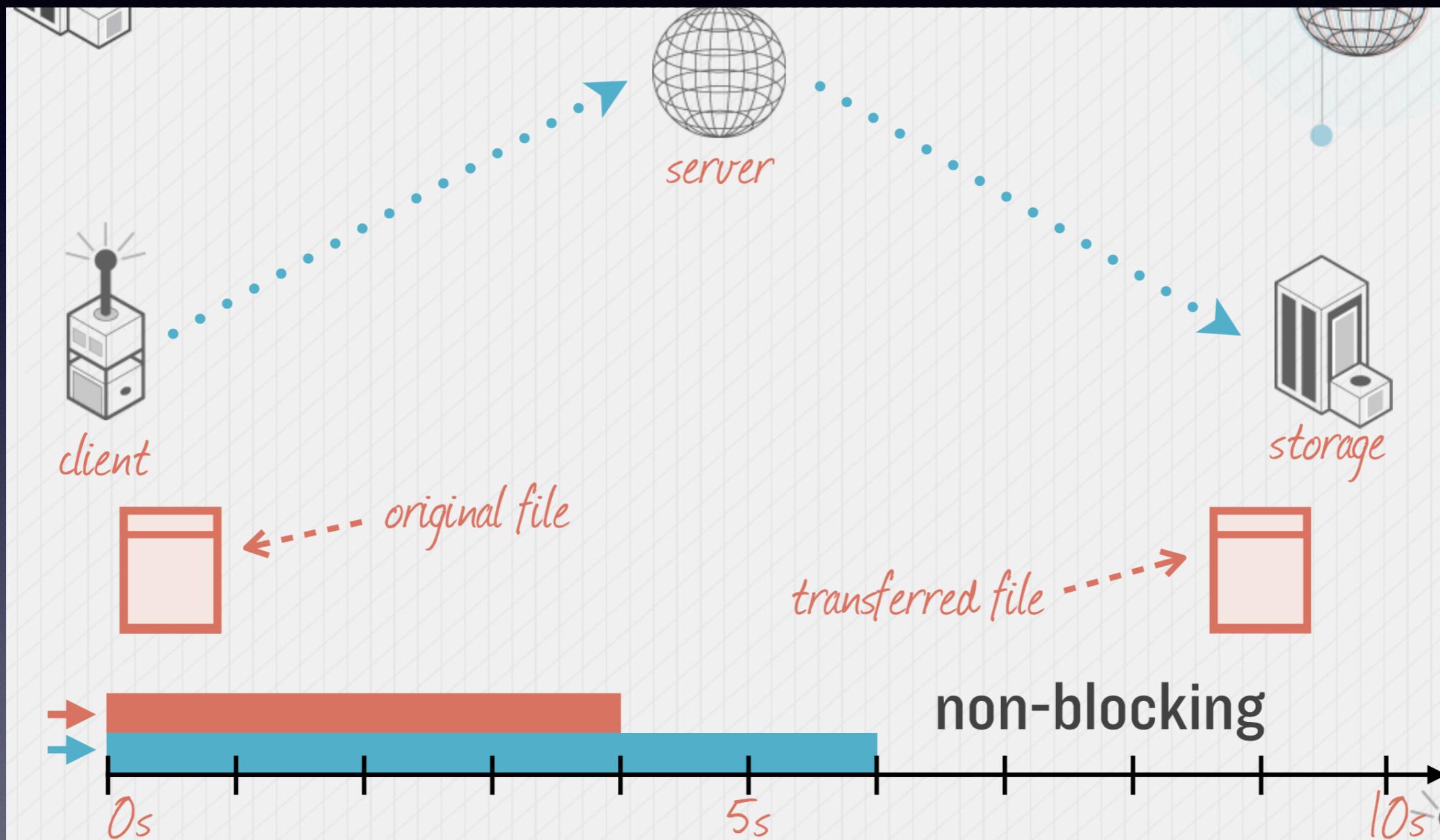
```
server.on('close', function(){ ... });
```

Event: 'close'

```
function () { }
```

Emitted when the server closes.

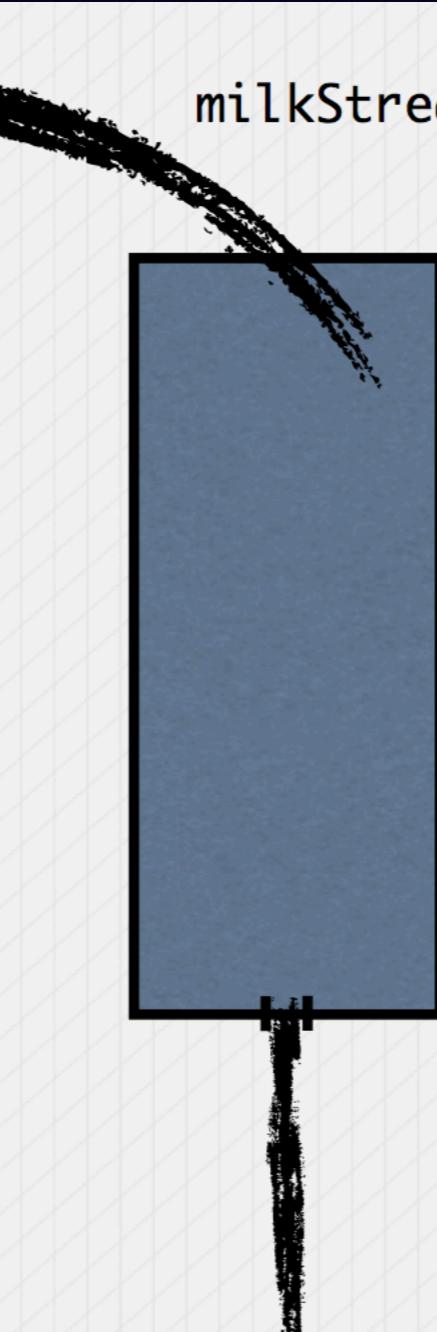
Streams



```
var http = require('http');  
var fs = require('fs');  
  
http.createServer(function(req, res){  
    var nuevo_archivo = fs.createWriteStream('file_uploaded.pdf');  
    req.pipe(nuevo_archivo);  
    req.on('end', function(){  
        res.end('uploaded');  
    });  
}).listen(8080);
```

```
$ curl --upload-file readme.md http://localhost:8080
```

```
milkStream.pause();
```



Once milk jug is drained
milkStream.resume();

Pause when writeStream is full

```
readStream.on('data', function(chunk) {  
  var buffer_good = writeStream.write(chunk);  
  if (!buffer_good) readStream.pause();  
});
```

returns false
if kernel buffer full

Resume when ready to write again

```
writeStream.on('drain', function(){  
  readStream.resume();  
});
```

All encapsulated in

```
readStream.pipe(writeStream);
```

```
1 var http = require('http');  
2 var fs = require('fs');  
3  
4 http.createServer(function(req, res){  
5     var nuevo_archivo = fs.createWriteStream('file_uploaded_progress.pdf');  
6     var totalBytes = req.headers['content-length'];  
7     var uploadedbytes = 0;  
8     req.pipe(nuevo_archivo);  
9     req.on('data', function(pedazo_archivo){  
10         uploadedbytes += pedazo_archivo.length;  
11         var progress = (uploadedbytes/totalBytes) * 100;  
12         res.write('progress: ' + parseInt(progress, 10) + "%\n");  
13     });  
14  
15     req.on('end', function(){  
16         res.end('uploaded');  
17     });  
18 }).listen(8080);  
19
```

```
$ curl --upload-file readme.md http://localhost:8080
```

Closure

A closure is a function defined within another scope that has access to all variables within the outer scope

```
1  function greet(message) {  
2    console.log(message);  
3  }  
4  
5  function greeter(name, age) {  
6    return name + ", who is " + age + " years old, says hi!";  
7  }  
8  
9  // Generate the message  
10 var message = greeter("Bob", 47);  
11  
12 // Pass it explicitly to greet  
13 greet(message);  
14
```

```
1  function greeter(name, age) {  
2    var message = name + ", who is " + age + " years old, says hi!";  
3  
4    return function greet() {  
5      console.log(message);  
6    };  
7  }  
8  
9  // Generate the closure  
10 var bobGreeter = greeter("Bob", 47);  
11  
12 // Use the closure  
13 bobGreeter();  
14
```

Mongodb modeling

PERSON	Pers_ID	Surname	First_Name	City	
	0	Miller	Paul	London	
	1	Ortega	Alvaro	Valencia	NO RELATION
	2	Huber	Urs	Zurich	
	3	Blanc	Gaston	Paris	
	4	Bertolini	Fabrizio	Rome	

CAR	Car_ID	Model	Year	Value	Pers_ID
	101	Bently	1973	100000	0
	102	Rolls Royce	1965	330000	0
	103	Peugeot	1993	500	3
	104	Ferrari	2005	150000	4
	105	Renault	1998	2000	3
	106	Renault	2001	7000	3
	107	Smart	1999	2000	2

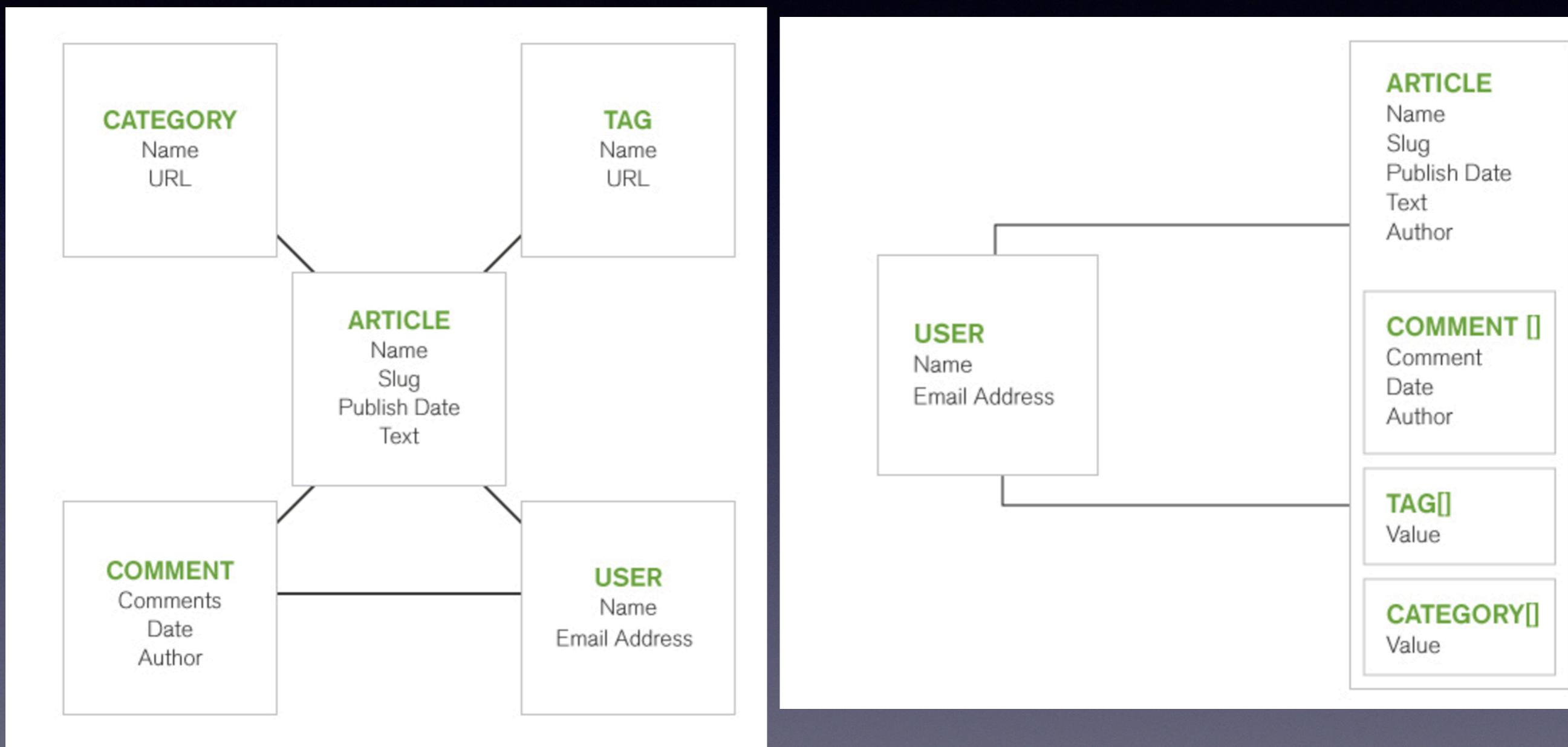
Figure 1: Normalization and JOINS

```
1 {  
2     first_name: "Paul",  
3     surname: "Miller",  
4     city: "London",  
5     location: [45.123,47.232],  
6     cars: [  
7         { model: "Bentley",  
8             year: 1973,  
9                 value: 100000, ...},  
10            { model: "Rolls Royce",  
11                year: 1965,  
12                    value: 330000, ...},  
13    ]  
14 }
```

gistfile1.txt hosted with ❤ by GitHub

[view raw](#)

mongo modeling



A Web Page

http://

Laboratorio Kentiz

Doctor: Marco Canedo

Resultados de Pacientes

Paciente	Sexo	Edad	Resultado	Fecha de entrega
Carlos Romero	Masculino	25		2017-05-1
Carlos Romero	Masculino	25		2017-05-1
Carlos Romero	Masculino	25		2017-05-1
Carlos Romero	Masculino	25		2017-05-1

```
var mongo ;  
  
MongoClient.connect('mongodb://localhost:27017/lab_xentiz', function (err, db) {  
  if (err) throw err;  
  mongo = db;  
});  
  
var app = express();  
  
// view engine setup  
app.set('views', path.join(__dirname, 'views'));  
app.set('view engine', 'jade');  
//  
// uncomment after placing your favicon in /public  
//app.use(favicon(path.join(__dirname, 'public', 'favicon.ico')));  
app.use(logger('dev'));  
app.use(bodyParser.json());  
app.use(bodyParser.urlencoded({ extended: false }));  
app.use(cookieParser());  
app.use(express.static(path.join(__dirname, 'public')));  
//  
app.use(function(req,res,next){  
  req.mongo = mongo;  
  next();  
});  
//  
app.use('/', index);  
app.use('/users', users);  
app.use('/doctor', doctor);  
//  
// catch 404 and forward to error handler  
app.use(function(req, res, next) {  
  var err = new Error('Not Found');  
  err.status = 404;  
  next(err);  
});
```

POST

```
router.post('/', function(req, res) {  
  var mongo = req.mongo;  
  var data = {  
    nombre: req.body.nombre,  
    apellido: req.body.apellido,  
    celular: req.body.celular,  
    email: req.body.email  
  };  
  
  mongo.collection('doctors').insertOne(data, function(err, result){  
    if (err) {  
      var error = new Error(err);  
      res.status(500).json(error);  
    } else {  
      console.log(result);  
      res.json(result.ops[0]);  
    }  
  });  
});
```

GET

```
router.get('/', function(req, res) {  
  var mongo = req.mongo;  
  
  mongo.collection('doctors').find().toArray(function(err, docs){  
    res.json(docs);  
  });  
});
```

GET

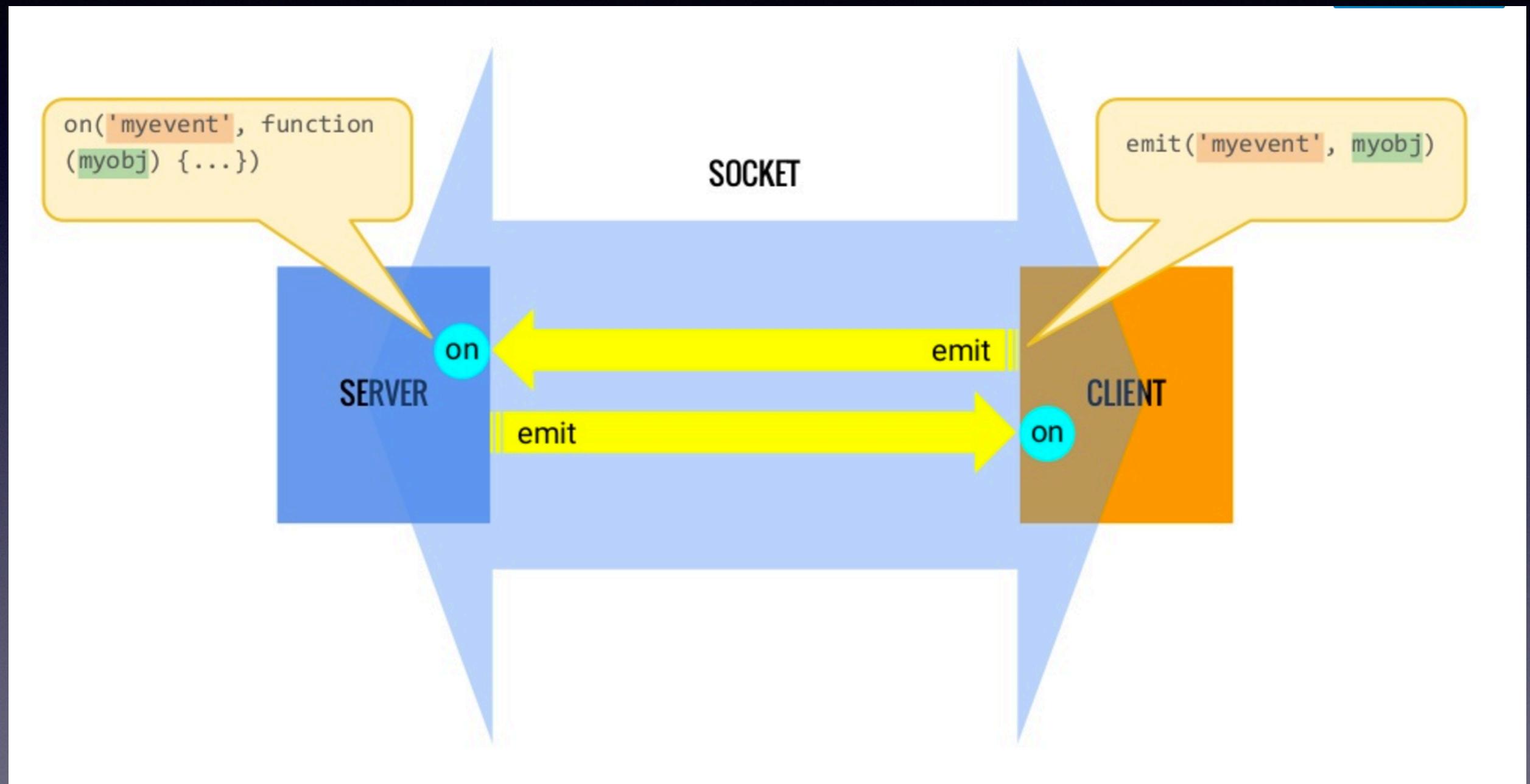
```
router.get('/:id', function(req, res){  
  var mongo = req.mongo;  
  var id = req.params.id;  
  
  mongo.collection('doctors').findOne({ _id : new ObjectId(id)}, {}, function(err, doc){  
    if (err) {  
      res.status(500).json(new Error(err));  
    }  
    res.json(doc);  
  });  
});
```

```
router.put('/:id', function(req, res){  
  var id = req.params.id;  
  var body = req.body;  
  var mongo = req.mongo;  
  
  if (typeof body != 'undefined' && body) {  
    mongo.collection('doctors').updateOne( { _id: new ObjectId(id) }, { $set: body }, function(err, result){  
      if (err) {  
        var error = new Error(err);  
        res.status(500).json(error);  
      }  
  
      mongo.collection('doctors').findOne({_id: new ObjectId(id)}, {}, function(err, doc) {  
        if (err) {  
          var error = new Error(err);  
          res.status(500).json(error);  
        }  
  
        res.json(doc);  
      });  
    }  
  } else {  
    res.status(400).json('Bad Request');  
  }  
});
```

DELETE

```
router.delete('/:id', function(req, res){  
  var id = req.params.id;  
  var mongo = req.mongo;  
  
  mongo.collection('doctors').findOneAndDelete({ _id: new ObjectID(id)}, {}, function(err, result){  
    if (err) {  
      res.status(500).json(new Error(err));  
    }  
    res.status(200).json('was delete succesfully');  
  });  
});
```

Socket IO



callback hell

```
doAsync1(function () {  
    doAsync2(function () {  
        doAsync3(function () {  
            doAsync4(function () {  
                })  
            })  
        })  
    })
```

Promise

```
1 const makeRequest = () =>
2  getJSON()
3     .then(data => {
4       console.log(data)
5       return "done"
6     })
7
8 makeRequest()
```

syntax-promise.js hosted with ❤ by GitHub

[view raw](#)

Async/Await

```
1 const makeRequest = async () => {
2   console.log(awaitgetJSON())
3   return "done"
4 }
5
6 makeRequest()
```

syntax-async.js hosted with ❤ by GitHub

[view raw](#)

with Promise

```
1 const makeRequest = () => {
2   try {
3    getJSON()
4       .then(result => {
5         // this parse may fail
6         const data = JSON.parse(result)
7         console.log(data)
8       })
9       // uncomment this block to handle asynchronous errors
10      // .catch((err) => {
11        //   console.log(err)
12      // })
13    } catch (err) {
14      console.log(err)
15    }
16 }
```

catch-promise.js hosted with ❤ by GitHub

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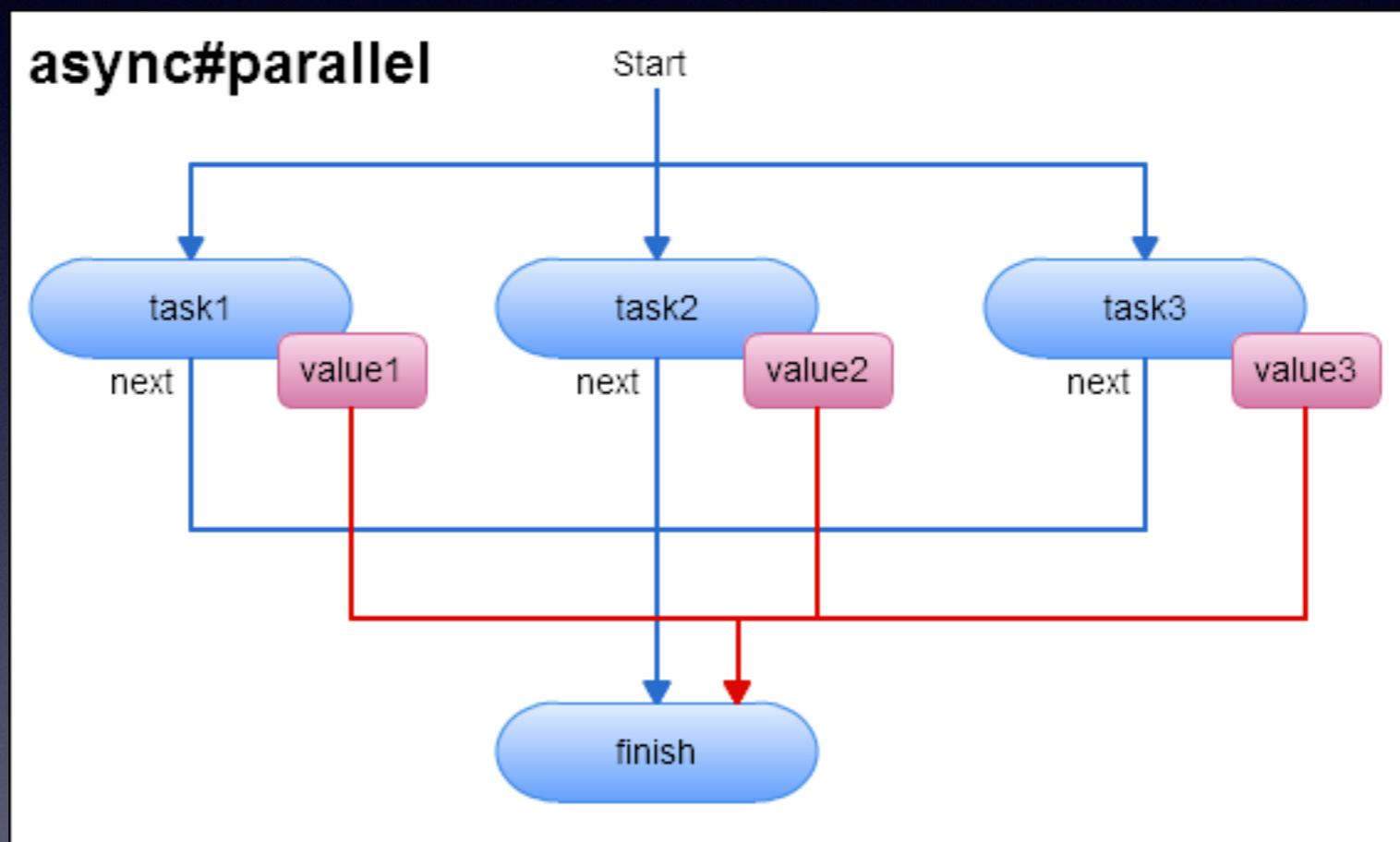
with Async/Await

```
1 const makeRequest = async () => {
2   try {
3     // this parse may fail
4     const data = JSON.parse(awaitgetJSON())
5     console.log(data)
6   } catch (err) {
7     console.log(err)
8   }
9 }
```

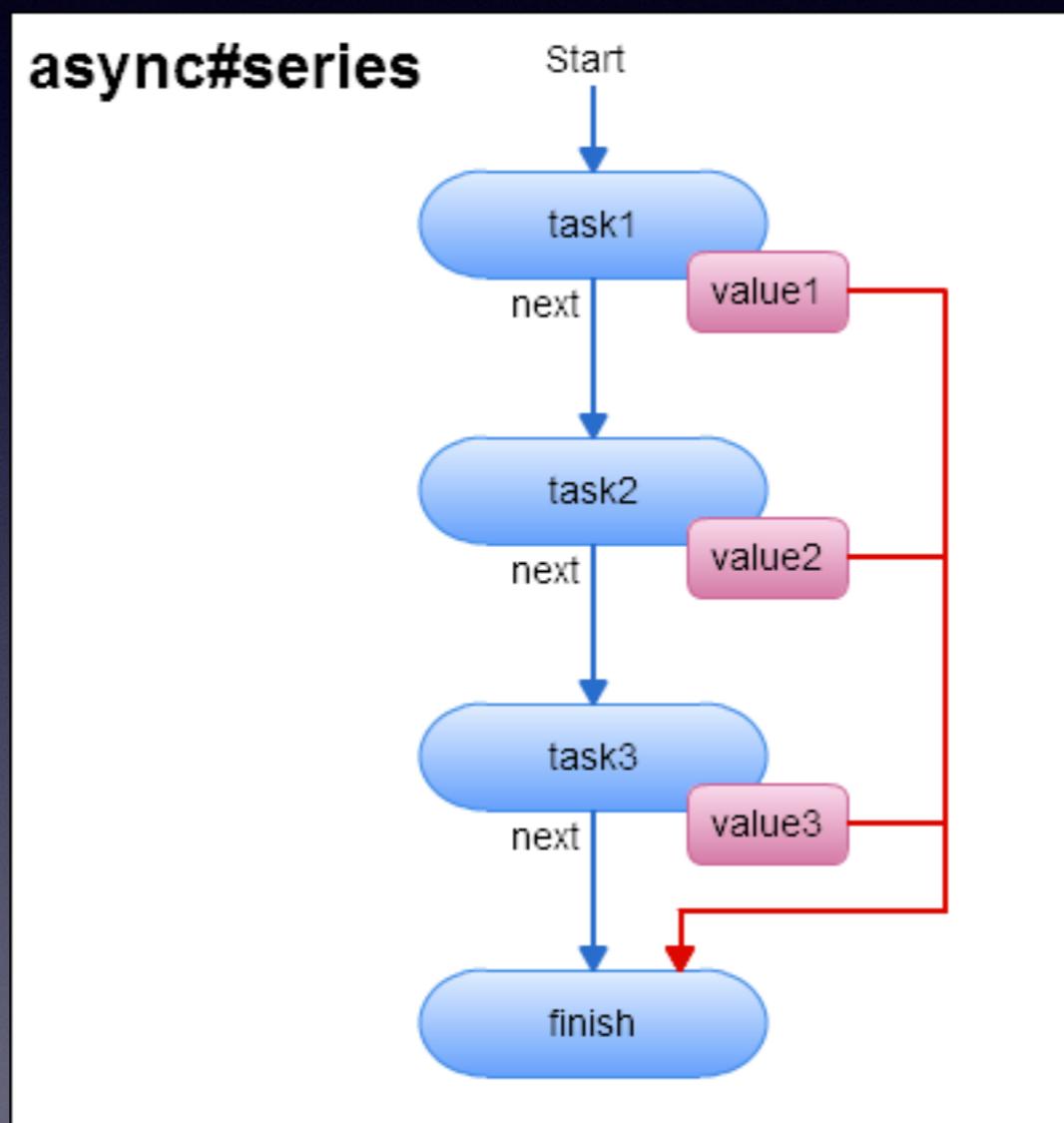
catch-async.js hosted with ❤ by GitHub

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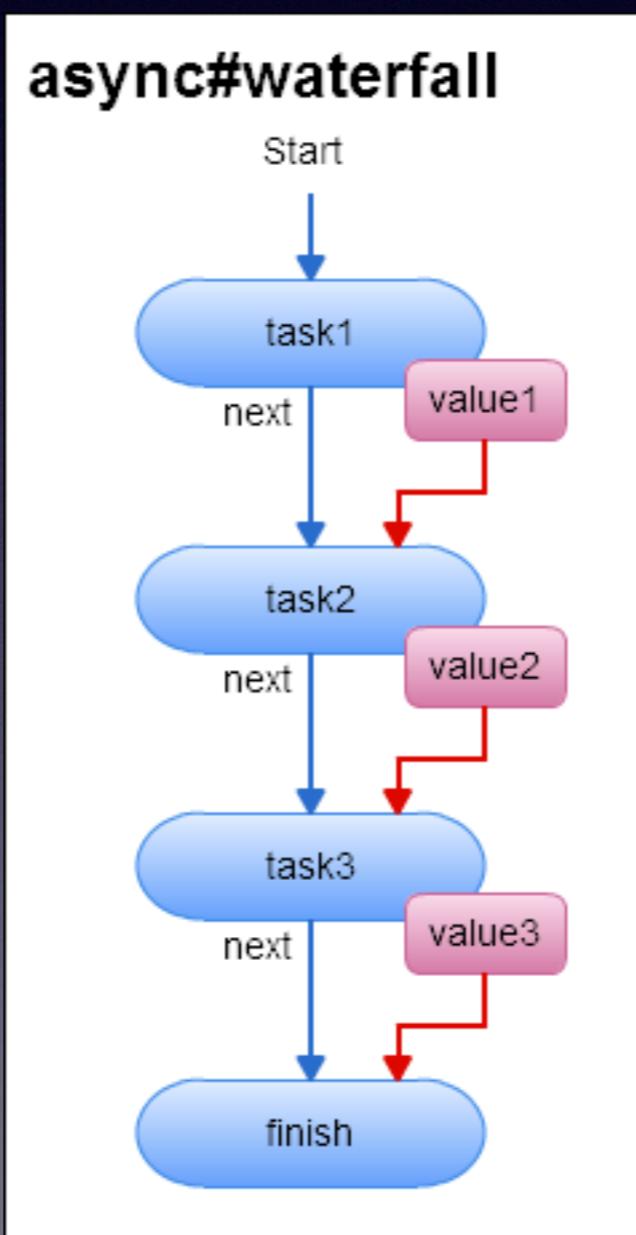
Asycn flow control



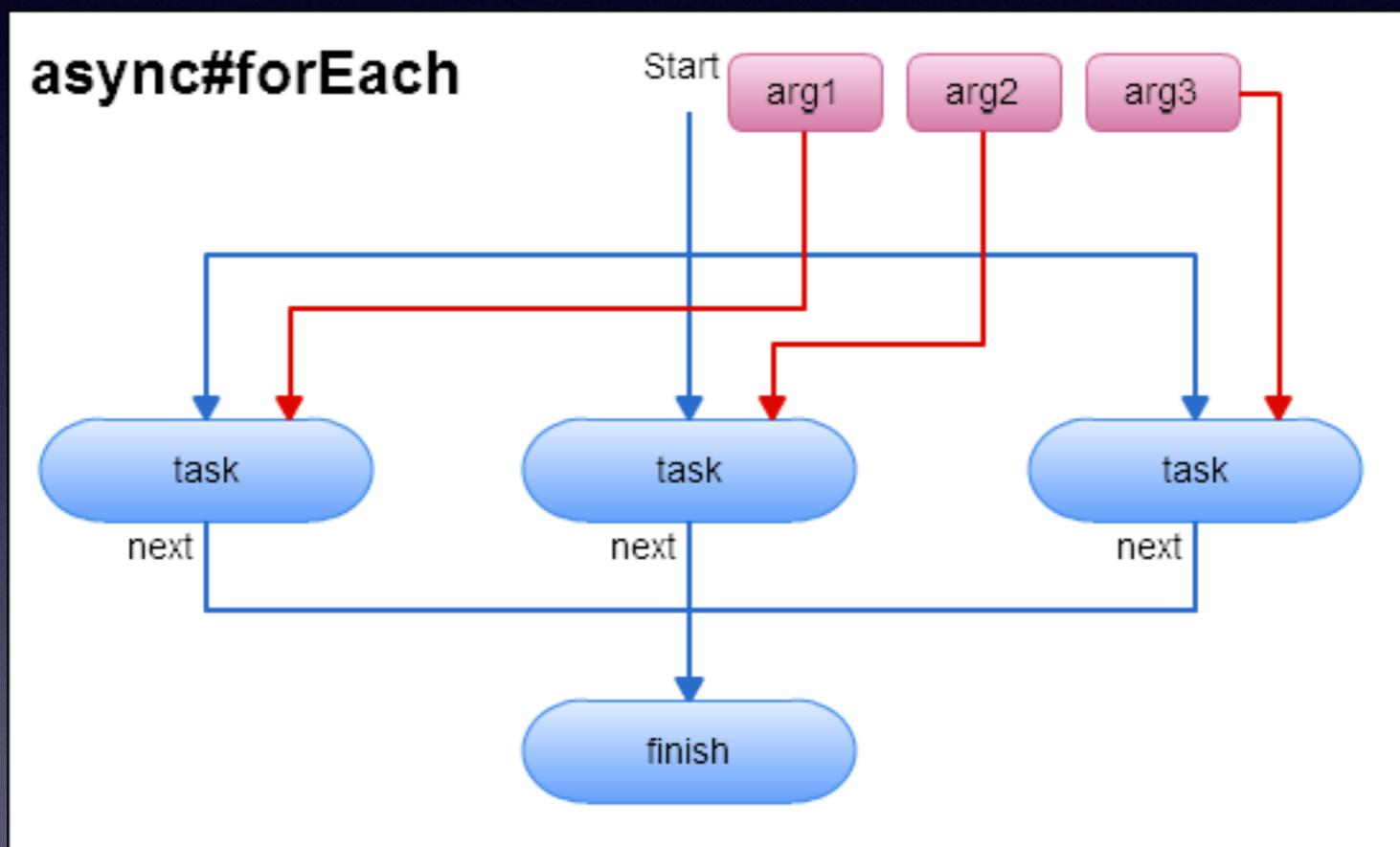
Asycn flow control



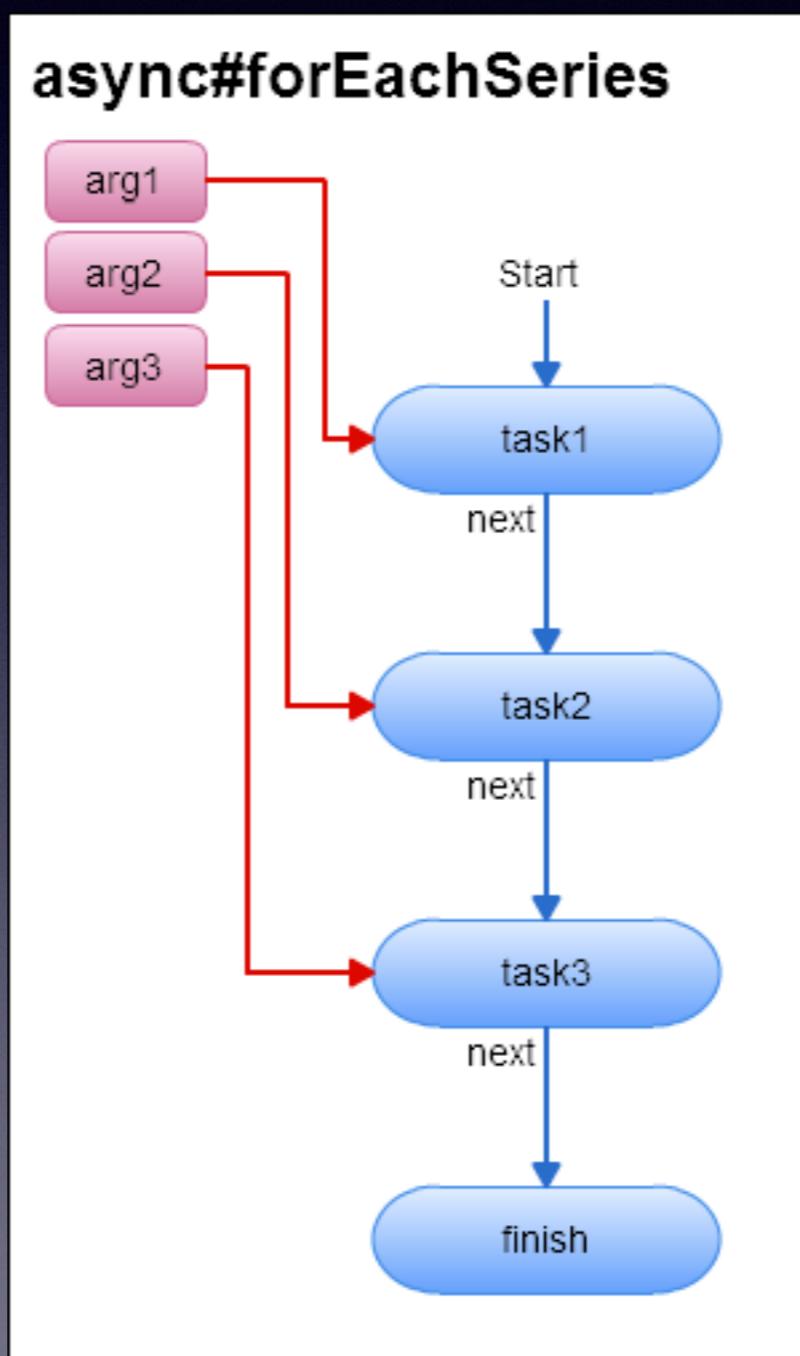
Asycn flow control



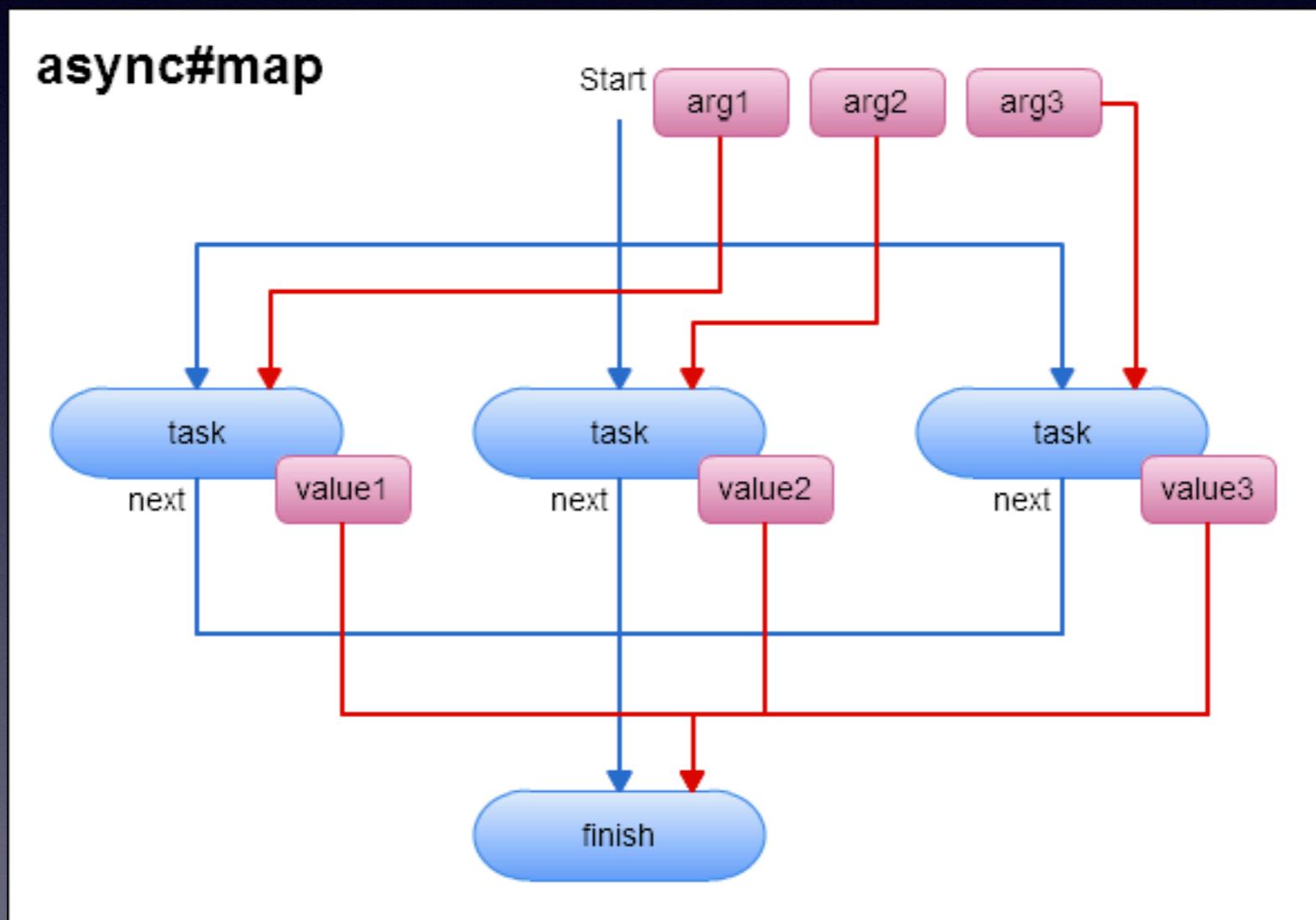
Asycn flow control



Asycn flow control



Asycn flow control



Asycn flow control

```
async.parallel([
  function(callback) {
    db.save('xxx', 'a', callback)
  },
  function(callback) {
    db.save('xxx', 'b', callback)
  }
], function(err) {
  if (err) throw err
  console.log('Both a and b are saved now')
})
```

With ES6, much shorter:

```
async.parallel([
  callback => db.save('xxx', 'a', callback),
  callback => db.save('xxx', 'b', callback)
], err => {
  if (err) throw err
  console.log('Both a and b are saved now')
})
```

Async Await

- Async/await is a new way to write asynchronous code. Previous options for asynchronous code are callbacks and promises.
- Async/await is actually built on top of promises. It cannot be used with plain callbacks or node callbacks.
- Async/await is, like promises, non blocking.
- Async/await makes asynchronous code look and behave a little more like synchronous code. This is where all its power lies.

Errores

```
JSON.parse('undefined')
```

```
try {
  JSON.parse(maybeJSON)
} catch (er) {
  console.error('Invalid JSON', er)
}
```

```
// Throws with a ReferenceError because z is undefined
try {
  const m = 1;
  const n = m + z;
} catch (err) {
  // Handle the error here.
}
```

Errores

```
const fs = require('fs');

fs.readFile('a file that does not exist', (err, data) => {
  if (err) {
    console.error('There was an error reading the file!', err);
    return;
  }
  // Otherwise handle the data
});
```

```
const net = require('net');

const connection = net.connect('localhost');

// Adding an 'error' event handler to a stream:
connection.on('error', (err) => {
  // If the connection is reset by the server, or if it can't
  // connect at all, or on any sort of error encountered by
  // the connection, the error will be sent here.
  console.error(err);
});
```

Errores

```
function myApiFunc(callback) {  
  /*  
   * This pattern does NOT work!  
   */  
  try {  
    doSomeAsynchronousOperation(function (err) {  
      if (err)  
        throw (err);  
      /* continue as normal */  
    });  
  } catch (ex) {  
    callback(ex);  
  }  
}
```