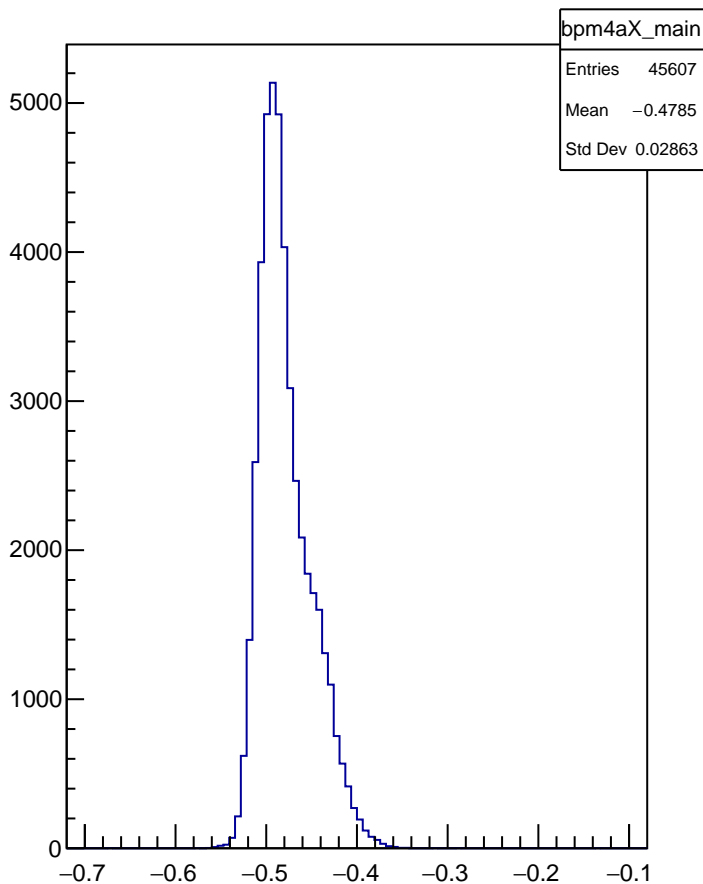


new.yield\_bpm4aX {new.ErrorFlag==0}



new.yield\_bpm4aX {ErrorFlag!=0 &amp;&amp; new.ErrorFlag==0}

