

# Ryan Andersen

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Junior Software Developer experienced in website and application design, with a strong understanding of art and design fundamentals, and a knack for solving unique problems with creative solutions. Interested in working alone or in a team to develop aesthetically pleasing and highly functional projects.

## EXPERIENCE

<a href="#">Ryan Andersen Co</a> (Software, Design) <b>Software Developer</b> <ul style="list-style-type: none"><li>Designed and developed websites and applications for clients.</li><li>Created and maintained websites for personal projects.</li></ul>	(Remote) St George, UT Dec 2022 – Present
<a href="#">Utah Tech University Sears Art Museum</a> (art, history, education, social media) <b>Art Director Intern</b> <ul style="list-style-type: none"><li>Responsible for handling and cataloging various works of art.</li><li>Assisted with setting up and hanging prestigious art shows and assisting featured artists.</li><li>Collaborated on the posting of company social media and website content.</li></ul>	St George, UT Jan 2022 – Sep 2023
<a href="#">Caption Call</a> (Communication, Technology) <b>Captioning Agent</b> <ul style="list-style-type: none"><li>Transcribed personal conversations from speech to text for hearing disabled persons, requiring the highest possible accuracy of transcription.</li><li>Communicated effectively and professionally with mentors and team members through team chat and live calls.</li><li>Maintained highest quality performance throughout numerous unannounced quality checks.</li></ul>	St George, UT Jun 2020 – Dec 2021

## EDUCATION

<b>Utah Tech University</b> Bachelor of Science Graduated <i>Magna Cum Laude</i> — Applied Technology Certificate in 3D Animation	Aug 2019 – Dec 2022
<b>Salt Lake Community College</b> Associate of Science — Certificate of Proficiency in Audio Production	Aug 2013 – Dec 2018

## SKILLS

The leftmost label in a row signifies some area of expertise, followed by links to public projects that showcase it. On the right end of each row are some dots and bubbles that represent my comfort level in the domain—the more bubbles, the more familiar it is.	
Software	* * * ● ● ●
HTML	<a href="#">Praxis Counseling</a> <a href="#">EdgeLedger</a> <a href="#">NewsGrid</a> <a href="#">Hotel BT</a> * ● ● ● ● ●
CSS	<a href="#">Dropdown Menu</a> <a href="#">Hamburger Spin Menu</a> * ● ● ● ● ●
Bootstrap	* * ● ● ● ● ●
JavaScript/TypeScript	<a href="#">Music Keeps</a> <a href="#">Ryan Design Co</a> * * * ● ● ●
React	<a href="#">Ryan Andersen Photography</a> * * * ● ● ●
Shell (zsh)	* * * * ●
Git	* * * * ●
Design, Photo/Video	<a href="#">Photography</a> <a href="#">Ryan Design Co</a> <a href="#">Praxis Counseling</a> <a href="#">Ryan Andersen Photography</a> * ● ● ● ● ●
Photoshop	<a href="#">Digital Media</a> * * ● ● ● ●
Illustrator	* * * * ●
Lightroom	* ● ● ● ● ● ●
Premiere Pro	* ● ● ● ● ● ●
Animate	* * * ● ● ●
Blender	* * ● ● ● ●
Audio	<a href="#">Demos</a> <a href="#">Recordings</a> * ● ● ● ● ●
Logic Pro	● ● ● ● ● ●
Adobe Audition	* * * * ●

References are available upon request.