

Mustafa Enes Ertarhanacı

Creative Technologist and Web Engineer from Istanbul, Türkiye

Find me and my works

[Website](#), [LinkedIn](#), [Medium](#),
[CodePen](#), [Github](#)

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Experience

Creative Technologist at Fermente Mutfağı

Crafting solutions for web design & development, e-commerce and marketing needs.

Mar 2023 - Current
Istanbul, Türkiye

Lead UI/UX Developer at Cavai

Technical ownership of complex and impactful features to a Vue and TypeScript based ad rendering engine.

Sep 2021 - Feb 2023
Helsinki, Finland

Senior JavaScript Developer at CubiCasa

Development of an SVG floorplan editor app.

Dec 2020 - Sep 2021
Helsinki, Finland

Senior Software Developer at Timma

Developing an online appointment app and its backoffice for beauty salons, using React and TypeScript.

Apr 2020 - Oct 2020
Helsinki, Finland

Front End Developer at Wolt

Development of wolt.com and backoffice tools, focusing on a delightful and accessible UX, using React and TypeScript.

Oct 2019 - Apr 2020
Helsinki, Finland

Front End Developer at Digital Goodie

Using React, Next.js and Rails for an e-grocery delivery platform.

Jul 2018 - Oct 2019
Helsinki, Finland

Front End Developer at Protel

Development of Simpra, a Vue-based stock management SaaS.

Feb 2018 - Jul 2018
Istanbul, Türkiye

Full-Stack Developer at VNGRS

Full-stack (React, Node.js) and ReactNative consultation for Ounass, Mamas & Papas and SambaPos.

May 2017 - Feb 2018
Istanbul, Türkiye

Front End Developer at Adphorus (now Sojern)

Switching Backbone codebase of the SaaS adtech platform to React.

Mar 2015 - Aug 2015
Istanbul, Türkiye

JavaScript Developer at Splash Inc. (now Qonqord)

Web, CLI and Electron app development for Time, Sky and Jamie Oliver.

Feb 2014 - Jan 2017
Istanbul, Türkiye

Junior JavaScript Developer at E-Net

Developing and testing ucakbiletiniz.com with CoffeeScript, Python, Selenium.

Sep 2013 - Jan 2014
Istanbul, Türkiye

Presentations

- [Design Process of a React-GraphQL App](#), Virta, 2020.
- [Simple Steps for a Better Accessibility on Web](#), Frontend Competence Meetup at Wolt, 2020.
- [Generative Art](#), Campfire Session at Digital Goodie, 2019.
- [Vim Introduction](#), Lightning Talk at VNGRS, 2017.

Selected open source works

Projects

- [Reads Feed](#)
- [Sorted CSS Colors](#)
- [KICSS - CSS-first real-time interactions](#)
- [Writ-CMS: The timeless SSG + CMS](#)
- [React-GraphQL App for a Presentation](#)
- [Salinger: Ecosystem-free task runner](#)
- [USCSS: Experimental CSS pre-processor](#)
- [Nisanyanmap Web Scraper](#)

Creative coding

- [Async UI flows with promises](#)
- [Expandable aside in a mini grid layout](#)
- [ProgressCar with Custom CSS Properties](#)
- [Park Street 11 - 3D CSS](#)
- [3D Visualization of DOM](#)
- [Color Contrast Visualisation](#)
- [Visualizing The Earth's Orbit & Seasons](#)
- [Visualizing The Sun's Path in the Sky](#)
- [Turquoise Hexagon Sun](#)
- [Pixel-Art Earth & Moon](#)
- [Pixel-Art Moonset](#)
- [Morning](#)
- [Realm of the Dragon King](#)
- [Kodama Generator](#)
- [Calculating PI Using Raindrops](#)
- [Let's!](#)

Unix shell snippets

- [Makefile for the Front-End](#)
- [useof.sh](#), [importof.sh](#), [find_unused.sh](#)