Mustafa Enes Ertarhanacı

Creative Technologist and UX Engineer from Istanbul, Türkiye

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In a nutshell

I'm a self-educated programmer/designer with a start at 2008 (I was 14). In 2012, I've dropped off studying English Language & Literature at Ankara University. In 2013, I started my first programming job as a Junior JavaScript Developer. Next paragraph contains some of the topics I feel close to my heart.

Web, accessibility, open source, computer science, design, UI/UX, generative art, creative coding, CodePen, Tumblr, brutalist websites, vim, photography, natural sciences (earth and space!), astro-photography, literature, philosophy, video games, electronic music, ergonomy.

Experience

UX Engineer at Blok-Z
Aug 2023 - Nov 2023 (3 months)

Acted as the lead engineer in UI/UX design and development processes and provided mentorship

Technologies used: Vue.js, CSS, Git

UX/UI Lead Developer at Cavai
Sep 2021 - Feb 2023 (1 year, 5 months)

Implemented product features to the world's most advanced conversational creative engine, a highly dynamic frontend system.

Delivered creative & practical solutions and roadmaps, as well as visioning and implementing architectural goals.

Technologies used: Vue.js, Typescript, Node.js, JSS (css in js), Git

Senior JavaScript Developer at CubiCasa
Dec 2020 - Sep 2021 (9 months)

Implemented new features to a web-based floorplan editor built with SVG.

Technologies used: Snap.svg, Git

Senior Software Developer at Timma
Apr 2020 - Oct 2020 (6 months)

Worked on new product features for the salon dashboard.

Technologies used: React, Node.js, Typescript, Github Workflows, webpack, SCSS, Bootstrap, Git

Front End Developer at Wolt
Oct 2019 - Apr 2020 (6 months)

Built new product features for wolt.com with a focus on delightful UX and accessibility.

Implemented new functionality for internal marketing tools dashboard.

Technologies used: React (hooks), Typescript, Redux, Jest, webpack, SCSS, Git

Front End Developer at Digital Goodie
Jul 2018 - Oct 2019 (1 year, 3 months)

Worked on implementing new features for foodie.fi.

Implemented the frontend of a backoffice solution for retail clients.

Technologies used: React, Redux, Next.js, webpack, SCSS, Ruby on Rails, Git, Kubernetes

Front End Developer at Protel
Feb 2018 - Jul 2018 (6 months)

Frontend development for a stock/inventory SaaS.

Acted as a senior/lead member for feature prioritization and continuous delivery strategies, as well as providing technical mentorship to less experienced engineers.

Technologies used: Vue, Vuex, webpack, Pug, SCSS, Git

Full-Stack Developer at VNGRS
May 2017 - Feb 2018 (9 months)

Full-stack JavaScript Development for e-commerce projects like: Ounass.com, Mamas & Papas.

React Native mobile development for SambaPos, a stock/inventory management app for restaurants.

Technologies used: Node.js, ElasticSearch, React, ReactNative, Redux, webpack, Stylus, Git

Front End Developer at Adphorus
Mar 2015 - Aug 2015 (5 months)

Frontend development for the adtech SaaS platform.

Technologies used: React, Sass, Mocha, Grunt, Node.js, Git

JavaScript Developer at Splash Inc.
Feb 2014 - Jan 2017 (2 years, 11 months)

Frontend development of backoffice applications for clients like Time, Sky and Jamie Oliver.

CLI and desktop applications development, using Electron and Node.js.

Technologies used: Node.js, SASS, LESS, React, Backbone, jQuery, Electron, MongoDB, Grunt, Gulp, Make, Tape, Jasmine, Travis, Git

Junior JavaScript Developer at E-Net
Sep 2013 - Jan 2014 (4 months)

CoffeeScript/Javascript development and automated e2e testing (using webdriver in python) for Ucakbiletiniz.com.

Technologies used: CoffeeScript, Backbone, jQuery, Python, Selenium, Git

Presentations

- [Design Process of a React-GraphQL App](), Virta, 2020.
- [Simple Steps for a Better Accessibility on Web](), Frontend Competence Meetup at Wolt, 2020.
- [Generative Art](), Campfire Session at Digital Goodie, 2019.
- [Vim Introduction](), Lightning Talk at VNGRS, 2017.

Selected open source works

Projects

- [Reads Feed]()
- [Sorted CSS Colors]()
- [KICSS - CSS-first real-time interactions]()
- [React-GraphQL App for a Presentation]()
- [Salinger: Ecosystem-free task runner]()
- [Makefile for the Frontend]()
- [USCSS: My experimental CSS pre-processor]()
- [Nisanyanmap Web Scraper]()

Creative coding

- [Rainy Simplex Hills]()
- [Async UI flows with promises]()
- [Visualizing The Earth's Orbit & Seasons]()
- [Visualizing The Sun's Path in the Sky]()
- [Pixel-Art Earth & Moon]()
- [Morning]()
- [Pixel-Art Moonset]()
- [Color Contrast Visualisation]()
- [Kodama Generator]()
- [3D Visualization of DOM]()
- [Calculating PI Using Raindrops]()
- [Let's!]()
- [A Tree]()
- [3,000 – Tree with a thousand leaves]()
- [Park Street 11 - 3D CSS]()

Unix shell snippets

- [Makefile for the Front-End]()
- [useof.sh](), [importof.sh](), [find_unused.sh]()

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