Queens College, CUNY, Department of Computer Science Numerical Methods CSCI 361 / 761 Spring 2018

Instructor: Dr. Sateesh Mane

© Sateesh R. Mane 2018

April 29, 2018

16 Lecture 16a

Numerical solution of systems of ordinary differential equations

• We display worked examples of initial value problems using auxiliary variables.

16.12 Worked example 1

16.12.1 Equation

• Consider the following ordinary differential equation

$$\frac{d^2y}{dx^2} + 2x\frac{dy}{dx} + (1 - x^2)y = e^x. (16.12.1)$$

 \bullet It is a second order ordinary differential equation. We introduce an auxiliary variable v via

$$v = \frac{dy}{dx}. ag{16.12.2}$$

• We reexpress eq. (16.12.1) as a pair of coupled first order equations as follows:

$$\frac{dy}{dx} = v, (16.12.3a)$$

$$\frac{dv}{dx} = -2xv - (1 - x^2)y + e^x. {(16.12.3b)}$$

• We express this in the formal notation as follows. We define $y = (y_1, y_2) = (y, v)$. Then

$$\frac{d\mathbf{y}}{dx} = \mathbf{f}(x, \mathbf{y}),$$

$$\frac{d}{dx} \begin{pmatrix} y_1 \\ y_2 \end{pmatrix} = \begin{pmatrix} f_1(x, y_1, y_2) \\ f_2(x, y_1, y_2) \end{pmatrix}.$$

$$\frac{d}{dx} \begin{pmatrix} y \\ v \end{pmatrix} = \begin{pmatrix} v \\ -2xv - (1 - x^2)y + e^x \end{pmatrix}.$$
(16.12.4)

• Therefore the right hand side functions are

$$f_1(x, y_1, y_2) = f_1(x, y, v)$$
 = $v = y_2$, (16.12.5a)

$$f_1(x, y_1, y_2) = f_1(x, y, v)$$
 = $v = y_2$,
 $f_2(x, y_1, y_2) = f_2(x, y, v)$ = $-2xv - (1 - x^2)y + e^x$

$$= -2xy_2 - (1 - x^2)y_1 + e^x. (16.12.5b)$$

16.12.2 C++ code

• In terms of C++ function calls, we have m=2 and

```
int f(int m, double x, const std::vector<double> & y, std::vector<double> & g)
{
    // first component "f1(x,y,v) = v"
    g[0] = y[1];

    // second component "f2(x,y,v) = -2xy -(1-x^2)y + exp(x)"
    g[1] = -2.0*x*y[1] - (1.0 - x*x)*y[0] + exp(x);

    return 0;
}
```

All the integration schemes can be called with the following inputs:

```
// m = 2
// x = x_i
// h = step size
// vector (array) y_{in} = (y, v)_{i}
// vector (array) y_out = (y, v)_{i+1}
int Euler_explicit(int m, double x, double h,
                   std::vector<double> & y_in,
                   std::vector<double> & y_out);
int midpoint(int m, double x, double h,
             std::vector<double> & y_in,
             std::vector<double> & y_out);
int trapezoid(int m, double x, double h,
              std::vector<double> & y_in,
              std::vector<double> & y_out);
int RK4(int m, double x, double h,
        std::vector<double> & y_in,
        std::vector<double> & y_out);
```

16.12.3 Solution for i = 0, etc

- Let the initial conditions at $x_0 = 0$ be $y_0 = 1$ and $v_0 = y'_0 = -1$.
- We shall integrate eq. (16.12.4) using explicit Euler integration with a stepsize h.
- The formal equations are

$$y_{i+1} = y_i + hf(x, y)$$
. (16.12.6)

• In terms of y and v, the equations are

$$\begin{pmatrix} y \\ v \end{pmatrix}_{i+1} = \begin{pmatrix} y \\ v \end{pmatrix}_i + h \begin{pmatrix} v_i \\ -2x_i v_i - (1 - x_i^2)y_i + \exp(x_i) \end{pmatrix} .$$
 (16.12.7)

- Step i = 0:
 - 1. We have

$$y_1 = y_0 + hv_0 = 1 - h$$
. (16.12.8)

2. Next we have

$$v_1 = v_0 + h(-2x_0v_0 - (1 - x_0^2)y_0 + \exp(x_0))$$

= -1 + h(0 - (1 - 0) + \exp(0)) (16.12.9)
= -1.

- Step i = 1:
 - 1. We have

$$y_2 = y_1 + hv_1 = 1 - h - h = 1 - 2h$$
. (16.12.10)

2. Next we have

$$v_{2} = v_{1} + h(-2x_{1}v_{1} - (1 - x_{1}^{2})y_{1} + \exp(x_{1}))$$

$$= -1 + h(2h - (1 - h^{2})(1 - h) + \exp(h))$$

$$= -1 + h(-1 + 3h + h^{2} - h^{3} + \exp(h))$$

$$= -1 - h + 3h^{2} + h^{3} - h^{4} + h \exp(h).$$
(16.12.11)

- Step i = 2:
 - 1. We have

$$y_3 = y_2 + hv_2 = 1 - 2h + h(-1 - h + 3h^2 + h^3 - h^4 + h\exp(h))$$

= 1 - 3h - h² + 3h³ + h⁴ - h⁵ + h² exp(h). (16.12.12)

2. Next we have

$$v_3 = v_2 + h(-2x_2v_2 - (1 - x_2^2)y_2 + \exp(x_2))$$

$$= v_2 + h(-4hv_2 - (1 - 4h^2)y_2 + \exp(2h))$$

$$= \text{ugh}.$$
(16.12.13)

16.13Worked example 2

16.13.1 Equation

• Consider the following ordinary differential equation

$$\frac{d^2y}{dx^2} + y = 0. ag{16.13.1}$$

• This is a simple equation. We know the general solution is

$$y(x) = c_1 \cos(x) + c_2 \sin(x). \tag{16.13.2}$$

 \bullet It is a second order ordinary differential equation. We introduce an auxiliary variable v via

$$v = \frac{dy}{dx}. ag{16.13.3}$$

• We reexpress eq. (16.13.1) as a pair of coupled first order equations as follows:

$$\frac{dy}{dx} = v\,, (16.13.4a)$$

$$\frac{dy}{dx} = v, \qquad (16.13.4a)$$

$$\frac{dv}{dx} = -y. \qquad (16.13.4b)$$

• We express this in the formal notation as follows. We define $y = (y_1, y_2) = (y, v)$. Then

$$\frac{d\mathbf{y}}{dx} = \mathbf{f}(x, \mathbf{y}),$$

$$\frac{d}{dx} \begin{pmatrix} y_1 \\ y_2 \end{pmatrix} = \begin{pmatrix} f_1(x, y_1, y_2) \\ f_2(x, y_1, y_2) \end{pmatrix}.$$

$$\frac{d}{dx} \begin{pmatrix} y \\ v \end{pmatrix} = \begin{pmatrix} v \\ -y \end{pmatrix}.$$
(16.13.5)

• Therefore the right hand side functions are

$$f_1(x, y_1, y_2) = f_1(x, y, v)$$
 = v = y_2 , (16.13.6a)
 $f_2(x, y_1, y_2) = f_2(x, y, v)$ = $-y$ = $-y_1$. (16.13.6b)

$$f_2(x, y_1, y_2) = f_2(x, y, v) = -y = -y_1.$$
 (16.13.6b)

16.13.2 C++ code

• In terms of C++ function calls, we have m=2 and

```
int f(int m, double x, const std::vector<double> & y, std::vector<double> & g)
{
    // first component "f1(x,y,v) = v"
    g[0] = y[1];

    // second component "f2(x,y,v) = -y"
    g[1] = -y[1];

    return 0;
}
```

All the integration schemes can be called with the following inputs:

```
// m = 2
// x = x_i
// h = step size
// vector (array) y_i = (y, v)_i
// vector (array) y_out = (y, v)_{i+1}
int Euler_explicit(int m, double x, double h,
                   std::vector<double> & y_in,
                   std::vector<double> & y_out);
int midpoint(int m, double x, double h,
             std::vector<double> & y_in,
             std::vector<double> & y_out);
int trapezoid(int m, double x, double h,
              std::vector<double> & y_in,
              std::vector<double> & y_out);
int RK4(int m, double x, double h,
        std::vector<double> & y_in,
        std::vector<double> & y_out);
```

16.13.3 Solution for i = 0, etc

- Let the initial conditions at $x_0 = 0$ be $y_0 = 1$ and $v_0 = y'_0 = 0$.
- Then we know the exact solution is

$$y_{\text{exact}}(x) = \cos(x). \tag{16.13.7}$$

- We shall integrate eq. (16.13.5) using explicit Euler integration with a stepsize h.
- The formal equations are

$$y_{i+1} = y_i + h f(x, y).$$
 (16.13.8)

• In terms of y and v, the equations are

$$\begin{pmatrix} y \\ v \end{pmatrix}_{i+1} = \begin{pmatrix} y \\ v \end{pmatrix}_i + h \begin{pmatrix} v_i \\ -y_i \end{pmatrix} .$$
 (16.13.9)

- Step i = 0:
 - 1. We have

$$y_1 = y_0 + hv_0 = 1 - 0 = 1.$$
 (16.13.10)

2. Next we have

$$v_1 = v_0 - hy_0 = 0 - h = -h. (16.13.11)$$

- Step i = 1:
 - 1. We have

$$y_2 = y_1 + hv_1 = 1 + h(-h) = 1 - h^2$$
. (16.13.12)

2. Next we have

$$v_2 = v_1 - hy_1 = -h - h = -2h. (16.13.13)$$

- Step i = 2:
 - 1. We have

$$y_3 = y_2 + hv_2 = 1 - h^2 + h(-2h) = 1 - 3h^2$$
. (16.13.14)

2. Next we have

$$v_3 = v_2 - hy_2 = -2h - h(1 - h^2) = -3h + h^3.$$
 (16.13.15)

- Step i = 3:
 - 1. We have

$$y_4 = y_3 + hv_3 = 1 - 3h^2 + h(-3h + h^3) = 1 - 6h^2 + h^4.$$
 (16.13.16)

2. Next we have

$$v_4 = v_3 - hy_3 = -3h + h^3 - h(1 - 3h^2) = -4h + 4h^3.$$
 (16.13.17)

• We see that the explicit Euler method is not very accurate.

16.13.4 Solution using midpoint method

- Let us integrate eq. (16.13.5) using the midpoint method with a stepsize h.
- In terms of y and v, the equations are

$$\begin{pmatrix} y \\ v \end{pmatrix}_{i+1} = \begin{pmatrix} y \\ v \end{pmatrix}_i + h \begin{pmatrix} v_i \\ -y_i \end{pmatrix} .$$
 (16.13.18)

- However, now we require the values intermediate points.
 - 1. First we have

$$\mathbf{g}_0 \sim \begin{pmatrix} g_{y,0} \\ g_{v,0} \end{pmatrix}_i = \begin{pmatrix} v_i \\ -y_i \end{pmatrix}. \tag{16.13.19}$$

2. Next we have

$$\mathbf{g}_{1} \sim \begin{pmatrix} g_{y,1} \\ g_{v,1} \end{pmatrix}_{i} = \begin{pmatrix} f_{1}(x_{i} + \frac{1}{2}h, y_{i} + \frac{h}{2}(g_{y,0})_{i}, v_{i} + \frac{h}{2}(g_{v,0})_{i}) \\ f_{2}(x_{i} + \frac{1}{2}h, y_{i} + \frac{h}{2}(g_{y,0})_{i}, v_{i} + \frac{h}{2}(g_{v,0})_{i}) \end{pmatrix} = \begin{pmatrix} v_{i} - \frac{h}{2}y_{i} \\ -y_{i} - \frac{h}{2}v_{i} \end{pmatrix} . \quad (16.13.20)$$

• Because of too many subscripts, for clarity let us define, at the step i,

$$\begin{pmatrix} G_y \\ G_v \end{pmatrix}_i = \begin{pmatrix} v_i - \frac{h}{2}y_i \\ -y_i - \frac{h}{2}v_i \end{pmatrix}. \tag{16.13.21}$$

- Step i = 0:
 - 1. We have

$$(G_y)_0 = v_0 - \frac{h}{2}y_0 = 0 - \frac{h}{2}.$$
 (16.13.22)

2. Next

$$(G_v)_0 = -y_0 - \frac{h}{2} v_0 = -1. (16.13.23)$$

3. Then

$$y_1 = y_0 + h(G_y)_0 = 1 - \frac{h^2}{2},$$

$$v_1 = v_0 + h(G_v)_0 = 0 - h = -h.$$
(16.13.24)

- Step i = 1:
 - 1. We have

$$(G_y)_1 = v_1 - \frac{h}{2}y_1 = -h - \frac{h}{2}\left(1 - \frac{h^2}{2}\right) = -\frac{3h}{2} + \frac{h^3}{4}.$$
 (16.13.25)

2. Next

$$(G_v)_1 = -y_1 - \frac{h}{2}v_1 = -1 + \frac{h^2}{2} + \frac{h^2}{2} = -1 + h^2.$$
 (16.13.26)

3. Then

$$y_{2} = y_{1} + h(G_{y})_{1} = 1 - \frac{h^{2}}{2} + h\left(-\frac{3h}{2} + \frac{h^{3}}{4}\right)$$

$$= 1 - 2h^{2} + \frac{h^{4}}{4},$$

$$v_{2} = v_{1} + h(G_{v})_{1} = -h + h(-1 + h^{2})$$

$$= -2h + h^{3}.$$

$$(16.13.27)$$

- Step i = 2:
 - 1. We have

$$(G_y)_2 = v_2 - \frac{h}{2}y_2 = -2h + h^3 - \frac{h}{2}\left(1 - 2h^2 + \frac{h^4}{4}\right) = -\frac{5h}{2} + 2h^3 - \frac{h^5}{8}$$
. (16.13.28)

2. Next

$$(G_v)_2 = -y_2 - \frac{h}{2}v_2 = -1 + 2h^2 - \frac{h^4}{4} + h^2 - \frac{h^4}{2} = -1 + 3h^2 - \frac{3h^4}{4}.$$
 (16.13.29)

3. Then

$$y_{3} = y_{2} + h(G_{y})_{2} = 1 - 2h^{2} + \frac{h^{4}}{4} + h\left(-\frac{5h}{2} + 2h^{3} - \frac{h^{5}}{8}\right)$$

$$= 1 - \frac{9h^{2}}{2} + \frac{9h^{4}}{4} - \frac{h^{6}}{8},$$

$$v_{3} = v_{2} + h(G_{v})_{2} = -2h + h^{3} + h\left(-1 + 3h^{2} - \frac{3h^{4}}{4}\right)$$

$$= -3h + 4h^{3} - \frac{3h^{5}}{4}.$$

$$(16.13.30)$$

• This is more accurate than the explicit Euler method. It matches the exact solution to $O(h^2)$.