

Queens College, CUNY, Department of Computer Science

**Numerical Methods**

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## **23 Lecture 23**

### **Interpolation and fitting of data**

- In this lecture we study some simple examples of **interpolation and fitting of data**.
- We treat only some very simple examples.

## 23.1 Interpolation: Lagrange polynomial

- Suppose we have a set of points  $(x_i, y_i)$ ,  $i = 1, 2, \dots, n$ , where the  $x_i$  are all distinct (i.e. there is no vertical scatter in the data).
- Without loss of generality we may assume the  $x_i$  are sorted from the smallest to the largest, so  $x_1 < x_2 < \dots < x_n$ .
- We wish to find a polynomial which passes through all the points.
- We can always find a polynomial of sufficiently high degree which passes through all the points.
- What we seek is the polynomial of *lowest* degree which passes through all the points.
- This polynomial is unique.
- It is called the **Lagrange polynomial**.
- We construct the Lagrange polynomial as follows.

1. First define the following polynomial

$$\ell_1(x) = \frac{(x - x_2)(x - x_3) \dots (x - x_n)}{(x_1 - x_2)(x_1 - x_3) \dots (x_1 - x_n)}. \quad (23.1.1)$$

Note the following:

- (a) The denominator does not vanish, so the polynomial  $\ell_1(x)$  is well defined.
  - (b) At  $x = x_1$ , then  $\ell_1(x_1) = 1$ .
  - (c) At all the other points  $x = x_2, x = x_3, \dots, x = x_n$ , then  $\ell_1(x_i) = 0$ ,  $i \neq 1$ .
  - (d) This is called a **Lagrange basis polynomial**.
  - (e) It equals 1 at  $x = x_1$  and 0 at all the other points  $x = x_i$ ,  $i \neq 1$ .
2. We can easily construct a second Lagrange basis polynomial  $\ell_2(x)$ , which equals 1 at  $x = x_2$  and 0 at all the other points  $x = x_i$ ,  $i \neq 2$ . The polynomial is obviously

$$\ell_3(x) = \frac{(x - x_1)(x - x_3) \dots (x - x_n)}{(x_2 - x_1)(x_2 - x_3) \dots (x_2 - x_n)}. \quad (23.1.2)$$

This time we omit a factor  $(x - x_2)$  in the numerator, and the denominator has an obvious pattern.

3. We can similarly construct a third Lagrange basis polynomial  $\ell_3(x)$ , which equals 1 at  $x = x_3$  and 0 at all the other points  $x = x_i$ ,  $i \neq 3$ .
4. The pattern is obvious. We can construct the Lagrange basis polynomial  $\ell_j(x)$ , which equals 1 at  $x = x_j$  and 0 at all the other points  $x = x_i$ ,  $i \neq j$ .

- The overall Lagrange polynomial  $L(x)$  is then given by the following weighted sum of  $n$  Lagrange basis polynomials

$$\begin{aligned} L(x) &= y_1 \ell_1(x) + y_2 \ell_2(x) + y_3 \ell_3(x) + \cdots + y_n \ell_n(x) \\ &= \sum_{j=1}^n y_j \ell_j(x). \end{aligned} \tag{23.1.3}$$

1. Notice that  $L(x) = y_1$  at  $x = x_1$ , because  $\ell_1(x_1) = 1$  and all the other basis polynomials vanish  $\ell_j(x_1) = 0$  for  $j \neq 1$ .
  2. Similarly  $L(x) = y_2$  at  $x = x_2$ , because  $\ell_2(x_2) = 1$  and all the other basis polynomials vanish  $\ell_j(x_2) = 0$  for  $j \neq 2$ .
  3. And so on:  $L(x) = y_3$  at  $x = x_3$ , etc.
- For only two points  $n = 2$ , the Lagrange polynomial is the straight line through  $(x_1, y_1)$  and  $(x_2, y_2)$ :

$$L(x) = y_1 \frac{x - x_2}{x_1 - x_2} + y_2 \frac{x - x_1}{x_2 - x_1}. \tag{23.1.4}$$

- For three points  $n = 3$ , the Lagrange polynomial is a quadratic

$$L(x) = y_1 \frac{(x - x_2)(x - x_3)}{(x_1 - x_2)(x_1 - x_3)} + y_2 \frac{(x - x_1)(x - x_3)}{(x_2 - x_1)(x_2 - x_3)} + y_3 \frac{(x - x_1)(x - x_2)}{(x_3 - x_1)(x_3 - x_2)}. \tag{23.1.5}$$

- **If the three points lie on a straight line, the Lagrange polynomial will simplify to that straight line.**
- There are more efficient numerical techniques to construct the Lagrange polynomial.
- However, we do not have time to discuss the matter in more detail

## 23.2 Data fitting: linear least squares

- Suppose we have a set of points  $(x_i, y_i)$ ,  $i = 1, 2, \dots, n$ .
- In this problem, the  $x_i$  may not all be distinct, i.e. there may be vertical scatter in the data.
- We wish to find a “best fit” straight line to fit the data.
- In general, a straight line will not pass through all the data points.
- Hence we require a criterion to define what “best fit” means.
- We shall employ the **linear least squares** algorithm.
- Let the straight line to fit the data be given by the formula

$$y = a + bx. \quad (23.2.1)$$

- Then at each point, we calculate the difference  $d_i = (a + bx_i) - y_i$  and we sum the squares

$$S = \sum_{i=1}^n d_i^2 = \sum_{i=1}^n (a + bx_i - y_i)^2. \quad (23.2.2)$$

- Note that the value of  $S$  is always non-negative.
- **The least squares “best fit” straight line is given by the values of  $a$  and  $b$  which minimize the value of  $S$ .**
- Hence we seek the values of  $a$  and  $b$  such that

$$\frac{\partial S}{\partial a} = 0, \quad \frac{\partial S}{\partial b} = 0. \quad (23.2.3)$$

- Note that

$$\frac{\partial S}{\partial a} = 2 \sum_{i=1}^n (a + bx_i - y_i), \quad (23.2.4a)$$

$$\frac{\partial S}{\partial b} = 2 \sum_{i=1}^n x_i (a + bx_i - y_i). \quad (23.2.4b)$$

- For brevity, define the following sums

$$s_x = \frac{1}{n} \sum_{i=1}^n x_i, \quad (23.2.5a)$$

$$s_y = \frac{1}{n} \sum_{i=1}^n y_i, \quad (23.2.5b)$$

$$s_{xx} = \frac{1}{n} \sum_{i=1}^n x_i^2, \quad (23.2.5c)$$

$$s_{xy} = \frac{1}{n} \sum_{i=1}^n x_i y_i. \quad (23.2.5d)$$

- Let the minimum be attained at the values  $a_*$  and  $b_*$ . Then the equations to solve are

$$\begin{pmatrix} 1 & s_x \\ s_x & s_{xx} \end{pmatrix} \begin{pmatrix} a_* \\ b_* \end{pmatrix} = \begin{pmatrix} s_y \\ s_{xy} \end{pmatrix} . \quad (23.2.6)$$

- The solution is

$$\begin{aligned} \begin{pmatrix} a_* \\ b_* \end{pmatrix} &= \frac{1}{s_{xx} - s_x^2} \begin{pmatrix} s_{xx} & -s_x \\ -s_x & 1 \end{pmatrix} \begin{pmatrix} s_y \\ s_{xy} \end{pmatrix} \\ &= \frac{1}{s_{xx} - s_x^2} \begin{pmatrix} s_{xx}s_y - s_x s_{xy} \\ s_{xy} - s_x s_y \end{pmatrix} . \end{aligned} \quad (23.2.7)$$