Queens College, CUNY, Department of Computer Science Software Engineering CSCI 370 Fall 2018

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5 Project 5c

- This document describes a mathematical calculation involving a lot of computation.
- To reduce the overall computation time, the application should perform parallel processing.
- You are responsible for configuring how your application implements parallel processing.
- You are responsible to design your program code to perform the computations in parallel.
- This project does not require a GUI or a database.
- The application will be tested by running it on the Mars server.

5.1 Random walks

- Let x be a variable which takes integer values.
- The variable x executes a random walk as follows.
 - 1. Define positive integers u and d, where d > u, e.g. u = 1 and d = 2.
 - 2. At each time step, the value of x goes up by u or down by d.
 - 3. The probability is $\frac{1}{2}$ for a step in either direction.
 - 4. The mathematical formula is as follows:

$$x = \begin{cases} x + u & (\operatorname{prob} = \frac{1}{2}), \\ x - d & (\operatorname{prob} = \frac{1}{2}). \end{cases}$$
 (5.1.1)

- 5. This is an asymmetric random walk: the up/down steps have unequal size.
- 6. This random walk has a net negative or downward drift because d > u.
- 7. The more usual model is to have equal steps ± 1 and unequal probabilities for the up and down steps. We are doing something different.
- We run a random walk simulation as follows.
 - 1. Measure the "time" in integer steps n = 0, 1, 2, ...
 - 2. Initialize x = k, where k > 0 is a positive integer, so x = k at n = 0.
 - 3. Then at n = 1 the value of x is either k + u else k d, with equal probability.
 - 4. Run a loop over n and increment the value of x at each time step.
 - 5. Because of the downward drift, the value of x will eventually become zero or negative.
 - 6. Terminate the random walk as soon as $x \leq 0$.
 - 7. The value of n at which this happens is called the first stopping time.
 - 8. It is also known as the first hitting time or first passage time.

5.2 Probability distribution of first stopping time

- We construct the probability distribution of the first stopping time as follows.
 - 1. Run a total of M random walk simulations.
 - 2. For each random walk, record the value of n as soon as $x \leq 0$.
 - 3. Construct a histogram of the values the first stopping time.
 - 4. Normalize the histogram so that the total area equals 1.
 - 5. Let the heights in the bins be h_n , $n = 0, 1, 2, \ldots$
 - 6. Then we want the sum of all the heights to equal 1:

$$\sum_{n} h_n = 1. (5.2.2)$$

- 7. Then the histogram will display the probability distribution of the first stopping time.
- 8. Clearly, if M is large, the results will be more accurate (more samples).
- Begin with $M = 10^4$ or 10^6 , for example, for testing.
- For the project, we want a sample size of $M \ge 10^9$ (one billion) random walks.
- This is a large sample, hence the computations should be run in parallel.
- It is your responsibility to write a simulation algorithm for each random walk.
- It is your responsibility to manage the parallel processing and compute the histogram.

5.3 Histogram

- The histogram should be written to file.
- Use the file name "histogram.txt" for the histogram output file.
 - 1. The data in the file should consist of two columns n and h_n .
 - 2. Let n_{max} be the largest value of n of the program output.
 - 3. Then the output file should contain n_{max} rows, from n=1 to $n=n_{\text{max}}$.
 - 4. If a bin is empty, then print $h_n = 0$ for that bin.
 - 5. Obviously the bins will be empty for $1 \le n < k/2$.
 - 6. The output file will be uploaded to Excel (for example).
 - 7. The histogram will be charted using Excel, or some other graphing tool.
- An example output (a graph rather than a histogram) is displayed in Fig. 1, for k = 100, u = 1, d = 2 and a sample size of $M = 10^7$.
- Despite appearances, it it is actually one probability distribution, it contains two subsets.

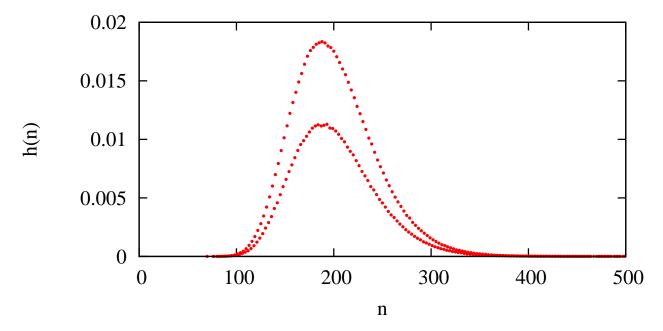


Figure 1: Graph of probability distribution of first stopping times for k = 100, u = 1, d = 2 and $M = 10^7$.

5.4 Mean and variance

- This should be easy.
- Write a (different) program to read the histogram file.
- The program should compute the mean and variance as follows.
- The mean μ is given by the following formula:

$$\mu = \sum_{n=1}^{n_{\text{max}}} n \, h_n \,. \tag{5.4.3}$$

• The variance σ^2 is given by the following formula:

$$\sigma^2 = \left(\sum_{n=1}^{n_{\text{max}}} n^2 h_n\right) - \mu^2.$$
 (5.4.4)

• If you do your work correctly, you should find that for large k (and fixed values of u and d)

$$\mu = O(k), \qquad \sigma^2 = O(k).$$
 (5.4.5)

- In other words, the standard deviation σ is of order $O(\sqrt{k})$.
- Graphs of μ and σ^2 are plotted in Figs. 2 and 3, respectively. Straight line fits to the data are also plotted.
- To obtain the above results you will have to run multiple simulations and obtain histograms for several values of k.
- It is therefore essential to optimize the running time of your simulation program.

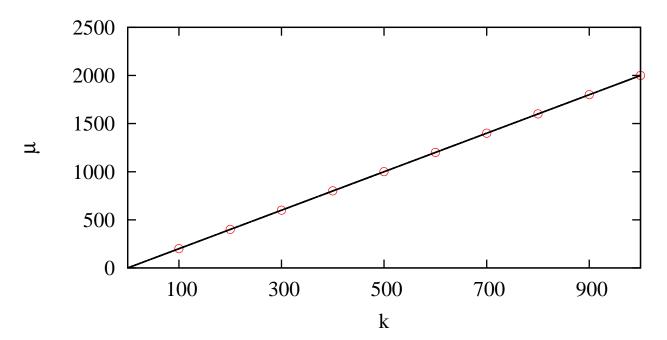


Figure 2: Graph of the mean μ of the first stopping time vs. k, for u=1 and d=2. The straight line is $\mu=2k$.

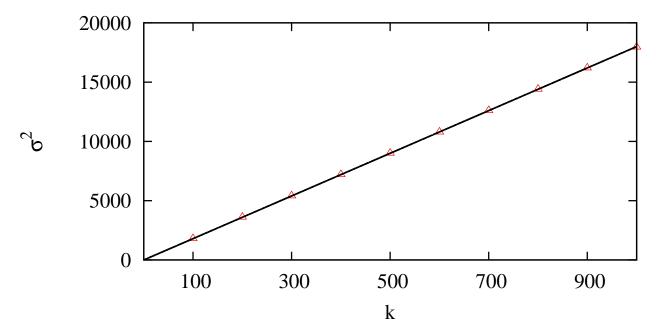


Figure 3: Graph of the variance σ^2 of the first stopping time vs. k, for u=1 and d=2. The straight line is $\sigma^2=18k$.

5.5 Project report

- Your project zip archive must contain all your program source code.
 - 1. Program for random walk simulations and parallel processing.
 - 2. Program to calculate the mean and variance.
- Your project report must contain a description of your program architecture. It is your responsibility to explain the architecture clearly.
- Your project report must contain screenshots/graphs/tables of relevant output. See below.
- Challenge #1
- Fill the following table for the running time (in seconds), mean and variance.
 - 1. Set u = 1, d = 2, $M = 10^9$ and T = 1000 threads.
 - 2. State the value of the running time to 1 decimal place.
 - 3. State the values of the mean and variance to 2 decimal places.
 - 4. There is a CPU time limit for student accounts on the Mars server.
 - 5. However, if your code is written well, you should be able to accomplish the task.

k	time (sec)	mean μ	variance σ^2
1	1 d.p.	2 d.p.	2 d.p.
2	1 d.p.	2 d.p.	2 d.p.
3	1 d.p.	2 d.p.	2 d.p.
4	1 d.p.	2 d.p.	2 d.p.
5	1 d.p.	2 d.p.	2 d.p.

• Challenge #2

- It was stated previously that the mean μ is of order $\mu = O(k)$, for fixed u and d.
- For fixed values of u and d, the formula for the mean is as follows:

$$\mu = ck + (\text{small stuff})$$
.

• Find a formula for the constant c. It is obviously a function of u and d.

- 1. Plot a graph of μ for $k = 100, 200, \ldots$ as in Fig. 2 and fit a straight line to the data.
- 2. The slope of the best-fit straight line (trendline in Excel) is the value of c.
- 3. Plot graphs using different values of u and d, find the value of c in each case.
- 4. Find a pattern and deduce a formula for c as a function of u and d.
- 5. You can use $M=10^7$ to speed up the calculations (10⁹ is not necessary).

Project report: run times

- Run the following cases and state the run times in your report.
- The run time is measured from the start to the end of main().
- The run time includes the time to simulate the random walks and to write the histogram to file.
- Use $M = 10^8$ and T = 1000 in all cases.
- Measure the run time in seconds to 1 decimal place.

u	d	k	Run time (sec)	My program
1	2	100	1 d.p.	5 - 7 s
7	11	1000	1 d.p.	12 - 14 s
13	17	1500	1 d.p.	16 - 18 s

- I give the run times for my progam for comparison (Java code).
- The run times for C++ programs are longer, do not worry.

Project report: mean and variance

- Calculate the mean and variance for the three cases listed above.
- State your results to 1 decimal place.

u	d	k	Mean	Variance
1	2	100	1 d.p.	1 d.p.
7	11	1000	1 d.p.	1 d.p.
13	17	1500	1 d.p.	1 d.p.

Project report: histogram

• Plot a histogram for the case u = 13, d = 17, k = 1500, $M = 10^8$, T = 1000.

Project report: graph of mean and variance

- Use the following input values: u = 7, d = 11, $M = 10^8$, T = 1000.
- Plot a graph of the mean μ vs. k for $k = 100, 200, \dots, 1000$.
- Plot a graph of the variance σ^2 vs. k for $k = 100, 200, \dots, 1000$.
- Both graphs should be close to straight lines (see Figs. 2 and 3).
- Display a best fit straight line through your data in each case.
- Display the formula for the best fit straight line.